

# Hibernate Search 6.2.4.Final

Reference Documentation

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## **Preface**

Full text search engines like Apache Lucene are very powerful technologies to add efficient free text search capabilities to applications. However, Lucene suffers several mismatches when dealing with object domain models. Amongst other things indexes have to be kept up to date and mismatches between index structure and domain model as well as query mismatches have to be avoided.

Hibernate Search addresses these shortcomings: it indexes your domain model with the help of a few annotations, takes care of database/index synchronization and brings back regular managed objects from free text queries.

To achieve this, Hibernate Search combines the power of Hibernate ORM and Apache Lucene /Elasticsearch/OpenSearch.

## Chapter 1. Compatibility

## 1.1. Dependencies

Table 1. Compatible versions of dependencies

	Version	Note
Java Runtime	8, 11, 17 or 21	
Hibernate ORM (for the Hibernate ORM mapper	5.6.15.Final	Also compatible with version 6.2.24.Final but requires different Maven artifacts.
JPA (Java EE) (for the Hibernate ORM mapper	2.2	
Jakarta Persistence (for the Hibernate ORM mapper	3.1	Requires different Maven artifacts.
Apache Lucene (for the Lucene backend)	8.11.2	
Elasticsearch server (for the Elasticsearch backend)	5.6, 6.8, 7.10, 7.17 or 8.10	Other minor versions (e.g. 7.0 or 8.0) may work but are not given priority for bugfixes and new features.
OpenSearch server (for the Elasticsearch backend)	1.3 or 2.11	Other minor versions may work but are not given priority for bugfixes and new features.



Find more information for all versions of Hibernate Search on our compatibility matrix.

The compatibility policy may also be of interest.

Elasticsearch 7.11+ licensing



While Elasticsearch up to 7.10 was distributed under the Apache License 2.0, be aware that Elasticsearch 7.11 and later are distributed under the Elastic License and the SSPL, which are not considered open-source by the Open Source Initiative.

Only the low-level Java REST client, which Hibernate Search depends on, remains open-source.

OpenSearch



While it historically targeted Elastic's Elasticsearch distribution, Hibernate Search is also compatible with OpenSearch and regularly tested against it.

Every section of this documentation referring to Elasticsearch is also relevant for the OpenSearch distribution.

## 1.2. Framework support

## 1.2.1. Quarkus

Quarkus has an official extension for Hibernate Search with Hibernate ORM using the Elasticsearch backend, which is a tight integration with additional features, different dependencies, and different configuration properties.

As your first step to using Hibernate Search within Quarkus, we recommend you follow Quarkus's Hibernate Search Guide: it is a great hands-on introduction to Hibernate Search, and it covers the specifics of Quarkus.

## 1.2.2. WildFly

WildFly includes modules for Hibernate Search with Hibernate ORM using either the Lucene backend or the Elasticsearch backend.

To start using Hibernate Search within WildFly, see the Hibernate Search section in the WildFly Developer Guide: it covers all the specifics of WildFly.

## 1.2.3. Spring Boot

Hibernate Search can easily be integrated into a Spring Boot application. Just read about Spring Boot's specifics below, then follow the getting started guide.

#### Configuration properties

application.properties/application.yaml are Spring Boot configuration files, not JPA or Hibernate Search configuration files. Adding Hibernate Search properties starting with hibernate.search.directly in that file will not work.

When integrating Hibernate Search with Hibernate ORM

Prefix your Hibernate Search properties with spring.jpa.properties., so that Spring Boot passes along the properties to Hibernate ORM, which will pass them along to Hibernate Search.

For example:

```
spring.jpa.properties.hibernate.search.backend.hosts = elasticsearch.mycompany.com
```

When using the Standalone POJO mapper

You can pass properties programmatically to SearchMappingBuilder#property.

## Dependency versions

Spring Boot automatically sets the version of dependencies without your knowledge. While this is ordinarily a good thing, from time to time Spring Boot dependencies will be a little out of date. Thus, it is recommended to override Spring Boot's defaults at least for some key dependencies.

With Maven, add this to your POM's cproperties:



If, after setting the properties above, you still have problems (e.g. NoClassDefFoundError) with some of Hibernate Search's dependencies, look for the version of that dependency in Spring Boot's POM and Hibernate Search's POM: there will probably be a mismatch, and generally overriding Spring Boot's version to match Hibernate Search's version will work fine.

## Application hanging on startup

Spring Boot 2.3.x and above is affected by a bug that causes the application to hang on startup when using Hibernate Search, particularly when using custom components (custom bridges, analysis configurers, ...).

The problem, which is not limited to just Hibernate Search, has been reported, but hasn't been fixed yet in Spring Boot 2.5.1.

As a workaround, you can set the property spring.data.jpa.repositories.bootstrap-mode to deferred or, if that doesn't work, default. Interestingly, using @EnableJpaRepositories(bootstrapMode = BootstrapMode.DEFERRED) has been reported to work even in situations where setting spring.data.jpa.repositories.bootstrap-mode to deferred didn't work.

Alternatively, if you do not need dependency injection in your custom components, you can refer to those components with the prefix **constructor**: so that Hibernate Search doesn't even try to use Spring to retrieve the components, and thus avoids the deadlock in Spring. See this section for more information.

#### Spring Boot's Elasticsearch client and auto-configuration

As you may know, Spring Boot includes "auto-configuration" that triggers as soon as a dependency is detected in the classpath.

This may lead to problems in some cases when dependencies are used by the application, but not through Spring Boot.

In particular, Hibernate Search transitively brings in a dependency to Elasticsearch's low-level REST Client. Spring Boot, through ElasticsearchRestClientAutoConfiguration, will automatically set up an Elasticsearch REST client targeting (by default) http://localhost:9200 as soon as it detects that dependency to the Elasticsearch REST Client JAR.

If your Elasticsearch cluster is not reachable at http://localhost:9200, this might lead to errors on startup.

To get rid of these errors, either configure Spring's Elasticsearch client manually, or disable this

## specific auto-configuration.



Spring Boot's Elasticsearch client is completely separate from Hibernate Search: the configuration of one won't affect the other.

## 1.2.4. Other

If your framework of choice is not mentioned in the previous sections, don't worry: Hibernate Search works just fine with plenty of other frameworks.

Just follow the getting started guide to try it out.

# Chapter 2. with Hibernate Search

# **Getting started**

To get started with Hibernate Search, check out the following guides:

- If your entities **are** defined in Hibernate ORM, see Getting started with Hibernate Search in Hibernate ORM.
- If your entities are **not** defined in Hibernate ORM, see Getting started with Hibernate Search's Standalone POJO Mapper instead.

## Chapter 3. Migrating

If you are upgrading an existing application from an earlier version of Hibernate Search to the latest release, make sure to check out the migration guide.

## To Hibernate Search 5 users

If you pull our artifacts from a Maven repository, and you come from Hibernate Search 5, be aware that just bumping the version number will not be enough.



In particular, the group IDs changed from org.hibernate to org.hibernate.search, most of the artifact IDs changed to reflect the new mapper/backend design, and the Lucene integration now requires an explicit dependency instead of being available by default. Read Dependencies for more information.

Additionally, be aware that a lot of APIs have changed, some only because of a package change, others because of more fundamental changes (like moving away from using Lucene types in Hibernate Search APIs). For that reason, you are encouraged to migrate first to Hibernate Search 6.0 using the 6.0 migration guide, and only then to later versions (which will be significantly easier).

## Chapter 4. Concepts

## 4.1. Full-text search

Full-text search is a set of techniques for searching, in a corpus of text documents, the documents that best match a given query.

The main difference with traditional search—for example in an SQL database—is that the stored text is not considered as a single block of text, but as a collection of tokens (words).

Hibernate Search relies on either Apache Lucene or Elasticsearch to implement full-text search. Since Elasticsearch uses Lucene internally, they share a lot of characteristics and their general approach to full-text search.

To simplify, these search engines are based on the concept of inverted indexes: a dictionary where the key is a token (word) found in a document, and the value is the list of identifiers of every document containing this token.

Still simplifying, once all documents are indexed, searching for documents involves three steps:

- 1. extracting tokens (words) from the guery;
- 2. looking up these tokens in the index to find matching documents;
- 3. aggregating the results of the lookups to produce a list of matching documents.



Lucene and Elasticsearch are not limited to just text search: numeric data is also supported, enabling support for integers, doubles, longs, dates, etc. These types are indexed and queried using a slightly different approach, which obviously does not involve text processing.

## 4.2. Mapping

Applications targeted by Hibernate search generally use an entity-based model to represent data. In this model, each entity is a single object with a few properties of atomic type (String, Integer, LocalDate, ...). Each entity can have multiple associations to one or even many other entities.

Entities are thus organized as a graph, where each node is an entity and each association is an edge.

By contrast, Lucene and Elasticsearch work with documents. Each document is a collection of "fields", each field being assigned a name—a unique string—and a value—which can be text, but also numeric data such as an integer or a date. Fields also have a type, which not only determines the type of values (text/numeric), but more importantly the way this value will be stored: indexed, stored, with doc values, etc. It is possible to introduce nested documents, but not real associations.

Documents are thus organized, at best, as a collection of trees, where each tree is a document, optionally with nested documents.

There are multiple mismatches between the entity model and the document model: properties vs. fields, associations vs. nested documents, graph vs. collection of trees.

The goal of *mapping*, in Hibernate search, is to resolve these mismatches by defining how to transform one or more entities into a document, and how to resolve a search hit back into the original entity. This is the main added value of Hibernate Search, the basis for everything else from indexing to the various search DSLs.

Mapping is usually configured using annotations in the entity model, but this can also be achieved using a programmatic API. To learn more about how to configure mapping, see Mapping entities to indexes.

To learn how to index the resulting documents, see Indexing entities (hint: for the Hibernate ORM integration, it's automatic).

To learn how to search with an API that takes advantage of the mapping to be closer to the entity model, in particular by returning hits as entities instead of just document identifiers, see Searching.

## 4.3. Binding

While the mapping definition is declarative, these declarations need to be interpreted and actually applied to the domain model.

That's what Hibernate Search calls "binding": during startup, a given mapping instruction (e.g. @GenericField) will result in a "binder" being instantiated and called, giving it an opportunity to inspect the part of the domain model it's applied to and to "bind" (assign) a component to that part of the model – for example a "bridge", responsible for extracting data from an entity during indexing.

Hibernate Search comes with binders and bridges for many common use cases, and also provides the ability to plug in custom binders and bridges.

For more information, in particular on how to plug in custom binders and bridges, see Binding and bridges.

## 4.4. Analysis

As mentioned in Full-text search, the full-text engine works on tokens, which means text has to be processed both when indexing (document processing, to build the token → document index) and when searching (query processing, to generate a list of tokens to look up).

However, the processing is not just about "tokenizing". Index lookups are exact lookups, which means that looking up Great (capitalized) will not return documents containing only great (all lowercase). An extra step is performed when processing text to address this caveat: token filtering, which normalizes tokens. Thanks to that "normalization", Great will be indexed as great, so that an index lookup for the query great will match as expected.

In the Lucene world (Lucene, Elasticsearch, Solr, ...), text processing during both the indexing and searching phases is called "analysis" and is performed by an "analyzer".

The analyzer is made up of three types of components, which will each process the text successively in the following order:

- 1. Character filter: transforms the input characters. Replaces, adds or removes characters.
- 2. Tokenizer: splits the text into several words, called "tokens".
- 3. Token filter: transforms the tokens. Replaces, add or removes characters in a token, derives new tokens from the existing ones, removes tokens based on some condition, ...

The tokenizer usually splits on whitespaces (though there are other options). Token filters are usually where customization takes place. They can remove accented characters, remove meaningless suffixes (-ing, -s, ...) or tokens (a, the, ...), replace tokens with a chosen spelling  $(wi-fi \Rightarrow wifi)$ , etc.



Character filters, though useful, are rarely used, because they have no knowledge of token boundaries.

Unless you know what you are doing, you should generally favor token filters.

In some cases, it is necessary to index text in one block, without any tokenization:

- For some types of text, such as SKUs or other business codes, tokenization simply does not make sense: the text is a single "keyword".
- For sorts by field value, tokenization is not necessary. It is also forbidden in Hibernate Search due to performance issues; only non-tokenized fields can be sorted on.

To address these use cases, a special type of analyzer, called "normalizer", is available. Normalizers are simply analyzers that are guaranteed not to use a tokenizer: they can only use character filters and token filters.

In Hibernate Search, analyzers and normalizers are referenced by their name, for example when defining a full-text field. Analyzers and normalizers have two separate namespaces.

Some names are already assigned to built-in analyzers (in Elasticsearch in particular), but it is possible (and recommended) to assign names to custom analyzers and normalizers, assembled using built-in components (tokenizers, filters) to address your specific needs.

Each backend exposes its own APIs to define analyzers and normalizers, and generally to configure analysis. See the documentation of each backend for more information:

- Analysis for the Lucene backend
- Analysis for the Elasticsearch backend

## 4.5. Commit and refresh

In order to get the best throughput when indexing and when searching, both Elasticsearch and Lucene rely on "buffers" when writing to and reading from the index:

• When writing, changes are not *directly* written to the index, but to an "index writer" that buffers changes in-memory or in temporary files.

The changes are "pushed" to the actual index when the writer is *committed*. Until the commit happens, uncommitted changes are in an "unsafe" state: if the application crashes or if the server suffers from a power loss, uncommitted changes will be lost.

• When reading, e.g. when executing a search query, data is not read *directly* from the index, but from an "index reader" that exposes a view of the index as it was at some point in the past.

The view is updated when the reader is *refreshed*. Until the refresh happens, results of search queries might be slightly out of date: documents added since the last refresh will be missing, documents delete since the last refresh will still be there, etc.

Unsafe changes and out-of-sync indexes are obviously undesirable, but they are a trade-off that improves performance.

Different factors influence when refreshes and commit happen:

- Listener-triggered indexing and explicit indexing will, by default, require that a commit of the index writer is performed after each set of changes, meaning the changes are safe after the Hibernate ORM transaction commit returns (for the Hibernate ORM integration) or the SearchSession's close() method returns (for the Standalone POJO Mapper). However, no refresh is requested by default, meaning the changes may only be visible at a later time, when the backend decides to refresh the index reader. This behavior can be customized by setting a different synchronization strategy.
- The mass indexer will not require any commit or refresh until the very end of mass indexing, to maximize indexing throughput.
- Whenever there are no particular commit or refresh requirements, backend defaults will apply:
  - See here for Elasticsearch.
  - See here for Lucene.
- A commit may be forced explicitly through the flush() API.
- A refresh may be forced explicitly though the refresh() API.

Even though we use the word "commit", this is not the same concept as a commit in relational database transactions: there is no transaction and no "rollback" is possible.



There is no concept of isolation, either. After a refresh, all changes to the index are taken into account: those committed to the index, but also those that are still buffered in the index writer.

For this reason, commits and refreshes can be treated as completely orthogonal concepts: certain setups will occasionally lead to committed changes not being visible in search queries, while others will allow even uncommitted changes to be visible in search queries.

## 4.6. Sharding and routing

Sharding consists in splitting index data into multiple "smaller indexes", called shards, in order to improve performance when dealing with large amounts of data.

In Hibernate Search, similarly to Elasticsearch, another concept is closely related to sharding: routing. Routing consists in resolving a document identifier, or generally any string called a "routing key", into the corresponding shard.

#### When indexing:

- A document identifier and optionally a routing key are generated from the indexed entity.
- The document, along with its identifier and optionally its routing key, is passed to the backend.
- The backend "routes" the document to the correct shard, and adds the routing key (if any) to a special field in the document (so that it's indexed).
- The document is indexed in that shard.

## When searching:

- The search query can optionally be passed one or more routing keys.
- If no routing key is passed, the query will be executed on all shards.
- If one or more routing keys are passed:
  - The backend resolves these routing keys into a set of shards, and the query will only be executed on all shards, ignoring the other shards.
  - A filter is added to the query so that only documents indexed with one of the given routing keys are matched.

Sharding, then, can be leveraged to boost performance in two ways:

- When indexing: a sharded index can spread the "stress" onto multiple shards, which can be located on different disks (Lucene) or different servers (Elasticsearch).
- When searching: if one property, let's call it category, is often used to select a subset of documents, this property can be defined as a routing key in the mapping, so that it's used to route documents instead of the document ID. As a result, documents with the same value for category will be indexed in the same shard. Then when searching, if a query already filters documents so that it is known that the hits will all have the same value for category, the query can be manually routed to the shards containing documents with this value, and the other shards can be ignored.

To enable sharding, some configuration is required:

- The backends require explicit configuration: see here for Lucene and here for Elasticsearch.
- In most cases, document IDs are used to route documents to shards by default. This does not allow taking advantage of routing when searching, which requires multiple documents to share the same routing key. Applying routing to a search query in that case will return at most one result. To explicitly define the routing key to assign to each document, assign routing bridges to your entities.



Sharding is static by nature: each index is expected to have the same shards, with the same identifiers, from one boot to the other. Changing the number of shards or their identifiers will require full reindexing.

## Chapter 5. Architecture

## 5.1. Components of Hibernate Search

From the user's perspective, Hibernate Search consists of two components:

#### Mapper

The mapper "maps" the user model to an index model, and provide APIs consistent with the user model to perform indexing and searching.

Most applications rely on the Hibernate ORM mapper, which offers the ability to index properties of Hibernate ORM entities, but there is also a Standalone POJO mapper that can be used without Hibernate ORM.

The mapper is configured partly through annotations on the domain model, and partly through configuration properties.

#### Backend

The backend is the abstraction over the full-text engines, where "things get done". It implements generic indexing and searching interfaces for use by the mapper through "index managers", each providing access to one index.

For instance the Lucene backend delegates to the Lucene library, and the Elasticsearch backend delegates to a remote Elasticsearch cluster.

The backend is configured partly by the mapper, which tells the backend which indexes must exist and what fields they must have, and partly through configuration properties.

The mapper and the backend work together to provide three main features:

## Mass indexing

This is how Hibernate Search rebuilds indexes from zero based on the content of a database.

The mapper queries the database to retrieve the identifier of every entity, then processes these identifiers in batches, loading the entities then processing them to generate documents that are sent to the backend for indexing. The backend puts the document in an internal queue, and will index documents in batches, in background processes, notifying the mapper when it's done.

See Reindexing large volumes of data with the MassIndexer for details.

#### Explicit and listener-triggered indexing

Explicit and listener-triggered indexing rely on indexing plans (SearchIndexingPlan) to index specific entities as a result of limited changes.

With explicit indexing, the caller explicitly passes information about changes on entities to an indexing plan; with listener-triggered indexing, entity changes are detected transparently by the Hibernate ORM integration (with a few exceptions) and added to the indexing plan automatically.



Listener-triggered indexing only makes sense in the context of the Hibernate

ORM integration; there is no such feature available for the Standalone POJO Mapper.

In both cases, the indexing plan will deduce from those changes whether entities need to be reindexed, be it the changed entity itself or other entities that embed the changed entity in their index.

Upon transaction commit, changes in the indexing plan are processed (either in the same thread or in a background process, depending on the coordination strategy), and documents are generated, then sent to the backend for indexing. The backend puts the documents in an internal queue, and will index documents in batches, in background processes, notifying the mapper when it's done.

See Listener-triggered indexing for details.

## Searching

This is how Hibernate Search provides ways to query an index.

The mapper exposes entry points to the search DSL, allowing selection of entity types to query. When one or more entity types are selected, the mapper delegates to the corresponding index managers to provide a Search DSL and ultimately create the search query. Upon query execution, the backend submits a list of entity references to the mapper, which loads the corresponding entities. The entities are then returned by the query.

See Searching for details.

## 5.2. Examples of architectures

## 5.2.1. Overview

Table 2. Comparison of architectures

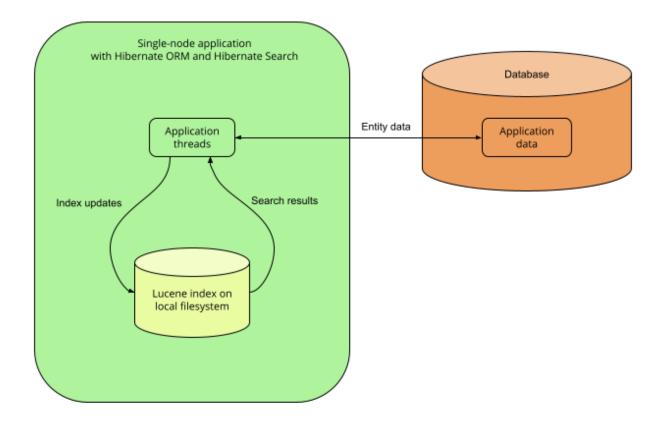
Architecture	Single-node with Lucene	No coordination with Elasticsearch	Outbox polling with Elasticsearch	
Compatible mappers	Both Hibernate ORM integration and Standalone POJO Mapper			
Application topology	Single-node	Single-node or multi-node		
Extra bits to maintain	Indexes on filesystem	Elasticsearch cluster		
Guarantee of index updates	When the commit / SearchSession.close() returns (non-transactional)		On commit (transactional)	
Visibility of index updates	Configurable: immediate or eventual	Configurable: immediate (poor performance) or eventual	Eventual	
Native features	Mostly for experts	For anyone		

Architecture	Single-node with Lucene	No coordination with Elasticsearch	Outbox polling with Elasticsearch	
Overhead for application threads	Low to medium		Very low	
Overhead for the database	Low		Low to medium	
Impact on database schema	None		Extra tables	
Limitations	Listener-triggered indexing ignores: JPQL/SQL association updates		ed indexing ignores: JPQL/SQL queries, asymmetric association updates	
	Out-of-sync indexes in r @IndexedEmbedded, ba	rare situations: concurrent ackend I/O errors	No other known limitation	

## 5.2.2. Single-node application with the Lucene backend

## Description

With the Lucene backend, indexes are local to a given application node (JVM). They are accessed through direct calls to the Lucene library, without going through the network.



This mode is only relevant to single-node applications.

#### Pros and cons

#### Pros:

- Simplicity: no external services are required, everything lives on the same server.
- Immediate visibility (~milliseconds) of index updates. While other architectures can perform comparably well for most use cases, a single-node, Lucene backend is the best way to implement indexing if you need changes to be visible immediately after the database changes.

#### Cons:

- Without coordination, backend errors during indexing may lead to out-of sync indexes.
- Without coordination, in rare cases, indexing involving @IndexedEmbedded may lead to out-of sync indexes.
- Not so easy to extend: experienced developers can access a lot of Lucene features, even those
  that are not exposed by Hibernate Search, by providing native Lucene objects; however, Lucene
  APIs are not very easy to figure out for developers unfamiliar with Lucene. If you're interested, see
  for example Query-based predicates.
- Overhead for application threads: reindexing is done directly in application threads, and it may require additional time to load data that must be indexed from the database. Depending on the amount of data to load, this may increase the application's latency and/or decrease its throughput.
- No horizontal scalability: there can only be one application node, and all indexes need to live on the same server.

## **Getting started**

To implement this architecture, use the following Maven dependencies:

When integrating with Hibernate ORM

With the Standalone POJO Mapper (no Hibernate ORM)

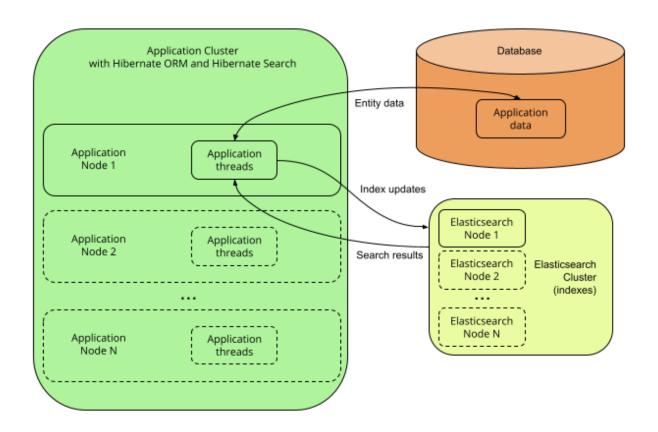
```
<dependency>
     <groupId>org.hibernate.search</groupId>
     <artifactId>hibernate-search-mapper-pojo-standalone</artifactId>
          <version>6.2.4.Final</version>
</dependency>
<dependency>
          <groupId>org.hibernate.search</groupId>
          <artifactId>hibernate-search-backend-lucene</artifactId>
          <version>6.2.4.Final</version>
```

# 5.2.3. Single-node or multi-node application, without coordination and with the Elasticsearch backend

#### Description

With the Elasticsearch backend, indexes are not tied to the application node. They are managed by a separate cluster of Elasticsearch nodes, and accessed through calls to REST APIs.

Thus, it is possible to set up multiple application nodes in such a way that they all perform index updates and search queries independently, without coordinating with each other.





The Elasticsearch cluster may be a single node living on the same server as the application.

## Pros and cons

## Pros:

- Easy to extend: you can easily access most Elasticsearch features, even those that are not exposed by Hibernate Search, by providing your own JSON. See for example JSON-defined predicates, or JSON-defined aggregations, or leveraging advanced features with JSON manipulation.
- Horizontal scalability of the indexes: you can size the Elasticsearch cluster according to your

needs. See "Scalability and resilience" in the Elasticsearch documentation.

• Horizontal scalability of the application: you can have as many instances of the application as you need (though high concurrency increases the likeliness of some problems with this architecture, see "Cons" below).

#### Cons:

- Without coordination, backend errors during indexing may lead to out-of sync indexes.
- Without coordination, in rare cases, indexing involving @IndexedEmbedded may lead to out-of sync indexes.
- Need to manage an additional service: the Elasticsearch cluster.
- Overhead for application threads: reindexing is done directly in application threads, and it may require additional time to load data that must be indexed from the database. Depending on the amount of data to load, this may increase the application's latency and/or decrease its throughput.
- Delayed visibility (~1 second) of index updates (near-real-time). While changes can be made visible as soon as possible after the database changes, Elasticsearch is near-real-time by nature, and won't perform very well if you need changes to be visible immediately after the database changes.

#### **Getting started**

To implement this architecture, use the following Maven dependencies:

When integrating with Hibernate ORM

With the Standalone POJO Mapper (no Hibernate ORM)

```
<dependency>
     <groupId>org.hibernate.search</groupId>
     <artifactId>hibernate-search-mapper-pojo-standalone</artifactId>
          <version>6.2.4.Final</version>
</dependency>
<dependency>
          <groupId>org.hibernate.search</groupId>
               <artifactId>hibernate-search-backend-elasticsearch</artifactId>
                <version>6.2.4.Final</version>
</dependency>
```

## 5.2.4. Multi-node application with outbox polling and Elasticsearch backend



Features detailed in this section are incubating: they are still under active

development.

The usual compatibility policy does not apply: the contract of incubating elements (e.g. types, methods, configuration properties, etc.) may be altered in a backward-incompatible way – or even removed – in subsequent releases.

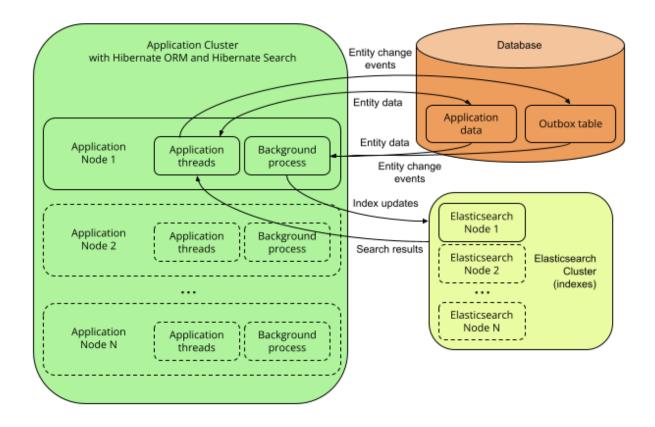
You are encouraged to use incubating features so the development team can get feedback and improve them, but you should be prepared to update code which relies on them as needed.

#### Description

With Hibernate Search's outbox-polling coordination strategy, entity change events are not processed immediately in the ORM session where they arise, but are pushed to an outbox table in the database.

A background process polls that outbox table for new events, and processes them asynchronously, updating the indexes as necessary. Since that queue can be sharded, multiple application nodes can share the workload of indexing.

This requires the Elasticsearch backend so that indexes are not tied to a single application node and can be updated or queried from multiple application nodes.



#### Pros and cons

Pros:

#### · Safest:

- the possibility of out-of-sync indexes caused by indexing errors in the backend that affects other architectures is eliminated here, because entity change events are persisted in the same transaction as the entity changes allowing retries for as long as necessary.
- the possibility of out-of-sync indexes caused by concurrent updates that affects other architectures is eliminated here, because each entity instance is reloaded from the database within a new transaction before being re-indexed.
- Easy to extend: you can easily access most Elasticsearch features, even those that are not exposed by Hibernate Search, by providing your own JSON. See for example JSON-defined predicates, or JSON-defined aggregations, or leveraging advanced features with JSON manipulation.
- Minimal overhead for application threads: application threads only need to append events to the queue, they don't perform reindexing themselves.
- Horizontal scalability of the indexes: you can size the Elasticsearch cluster according to your needs. See "Scalability and resilience" in the Elasticsearch documentation.
- Horizontal scalability of the application: you can have as many instances of the application as you need.

#### Cons:

- Need to manage an additional service: the Elasticsearch cluster.
- Delayed visibility (~1 second or more, depending on load and hardware) of index updates. First
  because Elasticsearch is near-real-time by nature, but also because the event queue introduces
  additional delays.
- Impact on the database schema: additional tables must be created in the database to hold the data necessary for coordination.
- Overhead for the database: the background process that reads entity changes and performs reindexing needs to read changed entities from the database.

#### **Getting started**

The outbox-polling coordination strategy requires an extra dependency. To implement this architecture, use the following Maven dependencies:

When integrating with Hibernate ORM

<version>6.2.4.Final</version>
</dependency>

With the Standalone POJO Mapper (no Hibernate ORM)

This architecture cannot be implemented with the Standalone POJO Mapper at the moment, because this mapper does not support coordination.

Also, configure coordination as explained in outbox-polling: additional event tables and polling in background processors.

# Chapter 6. Hibernate ORM integration

## 6.1. Basics

The Hibernate ORM "mapper" is an integration of Hibernate Search into Hibernate ORM.

Its key features include:

- Listener-triggered indexing of Hibernate ORM entities as they are modified in the Hibernate ORM EntityManager/Session.
- Loading of managed entities as hits in the result of a search query.

## 6.2. Startup

The Hibernate Search integration into Hibernate ORM will start automatically, at the same time as Hibernate ORM, as soon as it is present in the classpath.

If for some reason you need to prevent Hibernate Search from starting, set the boolean property hibernate.search.enabled to false.

## 6.3. Shutdown

The Hibernate Search integration into Hibernate ORM will stop automatically, at the same time as Hibernate ORM.

On shutdown, Hibernate Search will stop accepting new indexing requests: new indexing attempts will throw exceptions. The Hibernate ORM shutdown will block until all ongoing indexing operations complete.

## 6.4. Mapping Map-based models

"Dynamic-map" entity models, i.e. models based on java.util.Map instead of custom classes, cannot be mapped using annotations. However, they can be mapped using the programmatic mapping API. You just need to refer to the types by their name using context.programmaticMapping().type("thename"):

- Pass the entity name for dynamic entity types.
- Pass the "role" for dynamic embedded/component types, i.e. the name of the owning entity, followed by a dot ("."), followed by the dot-separated path to the component in that entity. For example MyEntity.myEmbedded or MyEntity.myEmbedded.myNestedEmbedded.

# 6.5. Other configuration

Other configuration properties are mentioned in the relevant parts of this documentation. You can find a full reference of available properties in the ORM integration configuration properties appendix.

# Chapter 7. Standalone POJO Mapper

Features detailed in this section are *incubating*: they are still under active development.



The usual compatibility policy does not apply: the contract of incubating elements (e.g. types, methods, configuration properties, etc.) may be altered in a backward-incompatible way – or even removed – in subsequent releases.

You are encouraged to use incubating features so the development team can get feedback and improve them, but you should be prepared to update code which relies on them as needed.

## 7.1. Basics

The Standalone POJO Mapper enables mapping arbitrary POJOs to indexes.

Its key feature compared to the Hibernate ORM integration is its ability to run without Hibernate ORM or a relational database.

It can be used to index entities coming from an arbitrary datastore or even (though that's not recommended in general) to use Lucene or Elasticsearch as a primary datastore.

Because the Standalone POJO Mapper does not assume anything about the entities being mapped, beyond the fact they are represented as POJOs, it can be more complex to use than the Hibernate ORM integration. In particular:

- This mapper cannot detect entity changes on its own: all indexing must be explicit.
- Loading of entities as hits in the result of a search query must be implemented on a case-by-case basis.
- Loading of identifiers and entities for mass indexing must be implemented on a case-by-case basis.
- This mapper does not provide coordination between nodes at the moment.

# 7.2. Startup

Starting up Hibernate Search with the Standalone POJO Mapper is explicit and involves a builder:

Example 1. Starting up Hibernate Search with the Standalone POJO Mapper and Configurer

```
public class StandalonePojoConfigurer implements StandalonePojoMappingConfigurer {
    @Override
    public void configure(StandalonePojoMappingConfigurationContext context) {
        context.addEntityTypes( Book.class, Associate.class, Manager.class );①
        context.defaultReindexOnUpdate( ReindexOnUpdate.SHALLOW ); ②
    }
}
```

- 1 Declare all entity types that Hibernate Search may need to work with.
- 2) Set additional configuration exposed through the context.

- 1 Create a builder.
- 2 Set configurer.
- 3 Set additional configuration properties (see also Configuration).
- 4 Build the SearchMapping.

## 7.3. Shutdown

You can shut down Hibernate Search with the Standalone POJO Mapper by calling the close() method on the mapping:

Example 2. Shutting down Hibernate Search with the Standalone POJO Mapper

```
CloseableSearchMapping searchMapping = /* ... */ ①
searchMapping.close(); ②

① Retrieve the SearchMapping that was returned when Hibernate Search started.
② Call close() to shut down Hibernate Search.
```

On shutdown, Hibernate Search will stop accepting new indexing requests: new indexing attempts will throw exceptions. The close() method will only return once all ongoing indexing operations complete.

## 7.4. Bean provider

Features detailed in this section are *incubating*: they are still under active development.



The usual compatibility policy does not apply: the contract of incubating elements (e.g. types, methods, configuration properties, etc.) may be altered in a backward-incompatible way – or even removed – in subsequent releases.

You are encouraged to use incubating features so the development team can get feedback and improve them, but you should be prepared to update code which relies

on them as needed.

The Standalone POJO Mapper can retrieve beans from CDI/Spring, but that support needs to be implemented explicitly through a bean provider.

You can plug in your own bean provider in two steps:

- 1. Define a class that implements the org.hibernate.search.engine.environment.bean.spi.BeanProviderinterface.
- 2. Configure Hibernate Search to use that implementation by setting the configuration property hibernate.search.bean\_provider to a bean reference pointing to the implementation, for example class:com.mycompany.MyMappingConfigurer. Obviously, the reference to the bean provider cannot be resolved using the bean provider.

# 7.5. Multi-tenancy

4 Build the new session.

Multi-tenancy needs to be enabled explicitly when starting the Standalone POJO Mapper:

Example 3. Enabling multi-tenancy with the Standalone POJO Mapper

```
CloseableSearchMapping searchMapping = SearchMapping.builder() ①
// ...
.property( "hibernate.search.mapping.multi_tenancy.enabled", true ) ②
.build(); ③

① Create a builder.
② Enable multi-tenancy.
③ Build the SearchMapping.
```

Once multi-tenancy is enabled, a tenant ID will have to be provided when creating a SearchSession and in some other cases (creating a mass indexer, a workspace, ...).

Example 4. Creating the SearchSession with a tenant identifier

## 7.6. Mapping

While the Hibernate ORM integration can infer parts of the mapping from the Hibernate ORM mapping, the Standalone POJO Mapper cannot. As a result, the Standalone POJO Mapper needs more explicit configuration for its mapping:

- Entity types must be listed explicitly on startup.
- Document identifiers must be mapped explicitly.
- The inverse side of associations must be mapped explicitly.

## 7.7. Indexing

## 7.7.1. Listener-triggered indexing

The Standalone POJO Mapper does not provide "implicit" indexing similar to the listener-triggered indexing in the Hibernate ORM integration.

Instead, you must index explicitly with an indexing plan.

## 7.7.2. Explicitly indexing on entity change events

The Standalone POJO Mapper can process entity change events (add, update, delete) and perform indexing accordingly, though events must necessarily be passed to Hibernate Search explicitly. See Explicitly indexing on entity change events for more information about the API.

One major difference with the Hibernate ORM integration is that transactions (JTA or otherwise are not supported), so indexing is executed on session closing rather than on transaction commit.

## 7.7.3. Mass indexing

Because by default, the Standalone POJO Mapper does not know anything about where the entity data comes from, mass indexing requires plugging in a way to load entities from the other datastore.

This is done on startup by assigning a MassLoadingStrategy to each entity type that will require reindexing:

Example 5. Assigning mass loading strategies with the Standalone POJO Mapper

- 1 Retrieve a reference to an implementation-specific datastore.
- ② Create a builder.
- ③ Declare an entity type, and assign it a MassLoadingStrategy (which must somehow have access to the datastore).
- (4) Build the SearchMapping.

Once all types to reindex have their mass loading strategy implemented and assigned, they can be reindexed using the mass indexer:

Example 6. Mass indexing with the Standalone POJO Mapper

(3) Start the mass indexing process and return when it is over.

```
SearchMapping searchMapping = /* ... */ ①
searchMapping.scope( Object.class ).massIndexer() ②
.startAndWait(); ③

① Retrieve the SearchMapping.
② Create a MassIndexer targeting every indexed entity type.
```

Below is an example of MassLoadingStrategy implementation for an imaginary datastore.

Example 7. Implementing MassLoadingStrategy

```
public class MyMassLoadingStrategy<E>
        implements MassLoadingStrategy<E, String> {
    private final MyDatastore datastore; ①
   private final Class<E> rootEntityType;
    public MyMassLoadingStrategy(MyDatastore datastore, Class<E> rootEntityType) {
        this.datastore = datastore;
        this.rootEntityType = rootEntityType;
   @Override
    public MassIdentifierLoader createIdentifierLoader(
           LoadingTypeGroup<E> includedTypes, ②
            MassIdentifierSink<String> sink, MassLoadingOptions options) {
        int batchSize = options.batchSize(); 3
        Collection<Class<? extends E>> typeFilter =
                includedTypes.includedTypesMap().values(); 4
        return new MassIdentifierLoader() {
            private final MyDatastoreConnection connection =
                   datastore.connect(); 5
            private final MyDatastoreCursor<String> identifierCursor =
                    connection.scrollIdentifiers( typeFilter );
            @Override
            public void close() {
                connection.close(); 5
            @Override
            public long totalCount() { 6
                return connection.countEntities( typeFilter );
            }
```

```
@Override
           public void loadNext() throws InterruptedException {
              List<String> batch = identifierCursor.next( batchSize );
               if ( batch != null ) {
                  }
              else {
                  sink.complete(); 8
               }
           }
       };
   }
   @Override
   public MassEntityLoader<String> createEntityLoader(
           MassEntitySink<E> sink, MassLoadingOptions options) {
       return new MassEntityLoader<String>() {
           private final MyDatastoreConnection connection =
                  datastore.connect(); 10
           @Override
           public void close() { 8
               connection.close();
           @Override
           public void load(List<String> identifiers)
                  throws InterruptedException {
               sink.accept( 111
                      connection.loadEntitiesById( rootEntityType, identifiers )
              ):
           }
       };
   }
}
```

- 1 The strategy must have access to the datastore to be able to open connections, but it should not generally have any open connection.
- ② Implement an identifier loader to retrieve the identifiers of all entities that will have to be indexed. Hibernate Search will only call this method once per mass indexing.
- 3 Retrieve the batch size configured on the MassIndexer. This defines how many IDs (at most) must be returned in each List passed to the sink.
- 4 Retrieve the list of entity types to be loaded: Hibernate Search may request loading of multiple types from a single loader if those types share similar mass loading strategies (see tips/warnings below).
- (5) The identifier loader owns a connection exclusively: it should create one when it's created, and close it when it's closed. Related: the identifier loader always executes in the same thread.
- © Count the number of entities to index. This is just an estimate: it can be off to some extent, but that will lead to incorrect reporting in the monitor (by default, the logs).
- Retrieve identifiers in successive batches, one per call to loadNext(), and pass them to the sink.
- (8) When there are no more identifiers to load, let the sink know by calling complete().
- (9) Implement an entity loader to actually load entities from the identifiers retrieved above. Hibernate Search will call this method multiple times for a single mass indexing, to create multiple loaders that execute in parallel.

- 10 Each entity loader owns a connection exclusively: it should create one when it's created, and close it when it's closed. Related: each entity loader always executes in the same thread.
- ① Load the entities corresponding to the identifiers passed in argument and pass them to the sink. Entities passed to the sink do not need to be the same order as the identifiers passed in argument.

Hibernate Search will optimize loading by grouping together types that have the same MassLoadingStrategy, or different strategies that are equal according to equals()/hashCode().



When grouping types together, only one of their strategies will be called, and will get passed a "type group" that includes all types that should be loaded.

This happens in particular when configuring the strategy on a "parent" entity type but not on its subtypes: the subtypes will inherit the same strategy.



Be careful of non-abstract (instantiable) parent classes in inheritance trees: when the "type group" passed to the createIdentifierLoader method contains a parent type (say, Animal) and none of the subtypes (neither Lion nor Zebra), then the loader really should only load identifiers of instances of the parent type, not of its subtypes (it should load identifiers of entities whose type is exactly Animal, not Lion nor Zebra).

## 7.7.4. Entity loading in search queries

Because by default, the Standalone POJO Mapper does not know anything about where the entity data comes from, entity loading in search queries requires plugging in a way to load entities from the other datastore.





This will automatically result in your entity being loaded from the index when the configuration described in this section is missing and loading is required (for example when not using select() in a search query).

This is done on startup by assigning a SelectionLoadingStrategy to each entity type that will require loading in search queries:

Example 8. Assigning selection loading strategies with the Standalone POJO Mapper

- 1 Create a builder.
- ② Declare an entity type, and assign it a SelectionLoadingStrategy.
- 3 Build the SearchMapping.

Once all types to search for have their selection loading strategy implemented and assigned, they can be loaded as hits when querying:

Example 9. Loading entities as search query hits with the Standalone POJO Mapper

- 1 Retrieve a reference to an implementation-specific datastore.
- ② Retrieve the SearchMapping.
- ③ Open a connection to the datastore (this is just an imaginary API, for the purpose of this example). Note we're using a try-with-resources block, so that the connection will automatically be closed when we're done with it.
- 4 Start creating a new session. Note we're using a try-with-resources block, so that the session will automatically be closed when we're done with it.
- (5) Pass the connection to the new session.
- 6 Build the new session.
- 7 Create a search query: since we don't use select(), hits will have their default representations: entities loaded from the datastore.
- (8) Retrieve the search hits as entities loaded from the datastore.

Below is an example of SelectionLoadingStrategy implementation for an imaginary datastore.

Example 10. Implementing SelectionLoadingStrategy

- ① Implement an entity loader to actually load entities from the identifiers returned by Lucene/Elasticsearch. Hibernate Search will call this method multiple times for a single mass indexing,
- ② The entity loader does not own a connection, but retrieves it from the context passed to the SearchSession.
- 3 Load the entities corresponding to the identifiers passed in argument and return them. Returned entities **must** be in the same order as the identifiers passed in argument.

Hibernate Search will optimize loading by grouping together types that have the same SelectionLoadingStrategy, or different strategies that are equal according to equals()/hashCode().



When grouping types together, only one of their strategies will be called, and will get passed a "type group" that includes all types that should be loaded.

This happens in particular when configuring the strategy on a "parent" entity type but not on its subtypes: the subtypes will inherit the same strategy.

## 7.8. Coordination

The Standalone POJO Mapper does not provide any way to coordinate between nodes at the moment, so its behavior is roughly similar to that described in No coordination, except entity data extracting happens on session closing instead of happening on Hibernate ORM session flushes, and indexing happens immediately after that instead of happening on transaction commit.

## 7.9. Other configuration

Other configuration properties are mentioned in the relevant parts of this documentation. You can find a full reference of available properties in the Standalone POJO Mapper configuration properties appendix.

# Chapter 8. Configuration

# 8.1. Configuration sources

## 8.1.1. Configuration sources when integrating into Hibernate ORM

When using Hibernate Search within Hibernate ORM, configuration properties are retrieved from Hibernate ORM.

This means that wherever you set Hibernate ORM properties, you can set Hibernate Search properties:

- In a hibernate.properties file at the root of your classpath.
- In persistence.xml, if you bootstrap Hibernate ORM with the JPA APIs
- In JVM system properties (-DmyProperty=myValue passed to the java command)
- In the configuration file of your framework, for example application.yaml /application.properties.

When setting properties through the configuration file of your framework, the keys of configuration properties will likely be different from the keys mentioned in this documentation.



For example hibernate.search.backend.hosts will become quarkus.hibernate-search-orm.elasticsearch.hosts in Quarkus or spring.jpa.properties.hibernate.search.backend.hosts in Spring Boot.

See Framework support for more information.

#### 8.1.2. Configuration sources with the Standalone POJO mapper

When using Hibernate Search in the Standalone POJO Mapper (without Hibernate ORM), configuration properties must be set programmatically as you build the mapping.

See this section for more information.

## 8.2. Configuration properties

## 8.2.1. Structure of configuration properties

Configuration properties are all grouped under a common root. In the ORM integration, this root is hibernate.search, but other integrations (Infinispan, ...) may use a different one. This documentation will use hibernate.search in all examples.

Under that root, we can distinguish between three categories of properties.

#### Global properties

These properties potentially affect all Hibernate Search. They are generally located just under the

#### hibernate.searchroot.

Global properties are explained in the relevant parts of this documentation:

- Hibernate ORM integration
- Standalone POJO Mapper
- Mapping configuration
- · And many more.

#### Backend properties

These properties affect a single backend. They are grouped under a common root:

- hibernate.search.backend for the default backend (most common usage).
- hibernate.search.backends.<backend-name> for a named backend (advanced usage).

Backend properties are explained in the relevant parts of this documentation:

- Lucene backend
- · Elasticsearch backend

#### Index properties

These properties affect either one or multiple indexes, depending on the root.

With the root hibernate.search.backend, they set defaults for all indexes of the backend.

With the root hibernate.search.backend.indexes.<index-name>, they set the value for a specific index, overriding the defaults (if any). The backend and index names must match the names defined in the mapping. For Hibernate ORM entities, the default index name is the name of the indexed class, without the package: org.mycompany.Book will have Book as its default index name. Index names can be customized in the mapping.

Alternatively, the backend can also be referenced by name, i.e. the roots above can also be hibernate.search.backends.<br/>
or hibernate.search.backends.<br/>
backend-name>.indexes.<index-name>.

#### Examples:

- hibernate.search.backend.io.commit\_interval = 500 sets the io.commit\_interval property for all indexes of the default backend.
- hibernate.search.backend.indexes.Product.io.commit\_interval = 2000 sets the io.commit\_interval property for the Product index of the default backend.
- hibernate.search.backends.myBackend.io.commit\_interval = 500 sets the io.commit\_interval property for all indexes of backend myBackend.
- hibernate.search.backends.myBackend.indexes.Product.io.commit\_interval = 2000 sets the io.commit\_interval property for the Product index of backend myBackend.
   Other index properties are explained in the relevant parts of this documentation:
  - Lucene backend
  - · Elasticsearch backend

## 8.2.2. Building property keys programmatically

Both BackendSettings and IndexSettings provide tools to help build the configuration property keys.

#### BackendSettings

BackendSettings.backendKey(ElasticsearchBackendSettings.HOSTS) is equivalent to hibernate.search.backend.hosts.

BackendSettings.backendKey("myBackend", ElasticsearchBackendSettings.HOSTS) is equivalent to hibernate.search.backends.myBackend.hosts.

For a list of available property keys, see the Elasticsearch backend configuration properties appendix or the Lucene backend configuration properties appendix.

#### **IndexSettings**

```
IndexSettings.indexKey("myIndex",
ElasticsearchIndexSettings.INDEXING_QUEUE_SIZE) is equivalent to
hibernate.search.backend.indexes.myIndex.indexing.queue_size.

IndexSettings.indexKey("myBackend", "myIndex",
ElasticsearchIndexSettings.INDEXING_QUEUE_SIZE) is equivalent to
hibernate.search.backends.myBackend.indexes.myIndex.indexing.queue_size.
```

For a list of available property keys, see the Elasticsearch backend configuration properties appendix or the Lucene backend configuration properties appendix. Look for properties having a variant starting with a hibernate.search.backend.indexes.

#### Example 11. Using the helper to build hibernate configuration

```
private Properties buildHibernateConfiguration() {
   Properties config = new Properties();
   // backend configuration
   config.put( BackendSettings.backendKey( ElasticsearchBackendSettings.HOSTS ),
    config.put( BackendSettings.backendKey( ElasticsearchBackendSettings.PROTOCOL ), "http"
);
    // index configuration
    config.put(
            IndexSettings.indexKey( "myIndex", ElasticsearchIndexSettings
.INDEXING_MAX_BULK_SIZE ),
    ):
    // orm configuration
    config.put(
            HibernateOrmMapperSettings.INDEXING_PLAN_SYNCHRONIZATION_STRATEGY,
            Indexing Plan Synchronization Strategy Names. ASYNC\\
    // engine configuration
    config.put( EngineSettings.BACKGROUND FAILURE HANDLER, "myFailureHandler" );
   return config;
}
```

## 8.2.3. Type of configuration properties

Property values can be set programmatically as Java objects, or through a configuration file as a string that will have to be parsed.

Each configuration property in Hibernate Search has an assigned type, and this type defines the accepted values in both cases.

Here are the definitions of all property types.

Designation	Accepted Java objects	Accepted String format
String	java.lang.String	Any string
Boolean	java.lang.Boolean	true or false (case-insensitive)
Integer	<pre>java.lang.Number (will call .intValue())</pre>	Any string that can be parsed by Integer.parseInt
Long	<pre>java.lang.Number (will call.longValue())</pre>	Any string that can be parsed by Long.parseLong
Bean reference of type T	An instance of T or BeanReference or a reference by type as a java.lang.Class (see Bean references)	See Parsing of bean references

When a configuration property of any type above is documented as multivalued, that property accepts either:

- A java.util.Collection containing any Java object that would be accepted for a single-valued property of the same type (see above);
- or a comma-separated string containing strings that would be accepted for a single-valued property of the same type (see above);
- or a single Java object that would be accepted for a single-valued property of the same type (see above).

# 8.3. Configuration property checking

Hibernate Search will track the parts of the provided configuration that are actually used and will log a warning if any configuration property starting with "hibernate.search." is never used, because that might indicate a configuration issue.

To disable this warning, set the hibernate.search.configuration\_property\_checking.strategy property to ignore.

## 8.4. Beans

Hibernate Search allows plugging in references to custom beans in various places: configuration properties, mapping annotations, arguments to APIs, ...

This section describes the supported frameworks, how to reference beans, how the beans are resolved and how the beans can get injected with other beans.

## 8.4.1. Supported frameworks

#### Supported frameworks when integrating into Hibernate ORM

When using the Hibernate Search integration into Hibernate ORM, all dependency injection frameworks integrated into Hibernate ORM are automatically integrated into Hibernate Search.

This includes, but may not be limited to:

- all CDI-compliant frameworks, including WildFly and Quarkus;
- the Spring framework.

When not using a dependency injection framework, or when it is not integrated into Hibernate ORM, beans can only be retrieved using reflection by calling the public, no-arg constructor of the referenced type; see Bean resolution.

### Supported frameworks when using the Standalone POJO Mapper

When using the Standalone POJO Mapper dependency injection support must be plugged in manually.

Failing that, beans can only be retrieved using reflection by calling the public, no-arg constructor of the referenced type; see Bean resolution.

#### 8.4.2. Bean references

Bean references are composed of two parts:

- The type, i.e. a java.lang.Class.
- Optionally, the name, as a String.

When referencing beans using a string value in configuration properties, the type is implicitly set to whatever interface Hibernate Search expects for that configuration property.



For experienced users, Hibernate Search also provides the org.hibernate.search.engine.environment.bean.BeanReference type, which is accepted in configuration properties and APIs. This interface allows plugging in custom instantiation and cleanup code. See the javadoc of this interface for details.

## 8.4.3. Parsing of bean references

When referencing beans using a string value in configuration properties, that string is parsed.

Here are the most common formats:

- bean: followed by the name of a Spring or CDI bean. For example bean: myBean.
- class: followed by the fully-qualified name of a class, to be instantiated through Spring/CDI if available, or through its public, no-argument constructor otherwise. For example class:com.mycompany.MyClass.
- An arbitrary string that doesn't contain a colon: it will be interpreted as explained in Bean resolution. In short:
  - first, look for a built-in bean with the given name;
  - then try to retrieve a bean with the given name from Spring/CDI (if available);
  - then try to interpret the string as a fully-qualified class name and to retrieve the corresponding bean from Spring/CDI (if available);
  - then try to interpret the string as a fully-qualified class name and to instantiate it through its public, no-argument constructor.

The following formats are also accepted, but are only useful for advanced use cases:

- any: followed by an arbitrary string. Equivalent to leaving out the prefix in most cases. Only useful if the arbitrary string contains a colon.
- builtin: followed by the name of a built-in bean, e.g. simple for the Elasticsearch index layout strategies. This will not fall back to Spring/CDI or a direct constructor call.
- constructor: followed by the fully-qualified name of a class, to be instantiated through its public, no-argument constructor. This will ignore built-in beans and will not try to instantiate the class through Spring/CDI.

#### 8.4.4. Bean resolution

Bean resolution (i.e. the process of turning this reference into an object instance) happens as follows by default:

- If the given reference matches a built-in bean, that bean is used.
  - Example: the name simple, when used as the value of the property hibernate.search.backend.layout.strategy to configure the Elasticsearch index layout strategy, resolves to the built-in simple strategy.
- Otherwise, if a supported Dependency Injection (DI) framework is available, the reference is resolved using the DI framework.
  - If a managed bean with the given type (and if provided, name) exists, that bean is used.
    - Example: the name myLayoutStrategy, when used as the value of the property hibernate.search.backend.layout.strategy to configure the Elasticsearch index layout strategy, resolves to any bean known from CDI/Spring of type IndexLayoutStrategy

and annotated with @Named("myLayoutStrategy").

• Otherwise, if a name is given, and that name is a fully-qualified class name, and a managed bean of that type exists, that bean is used.

Example: the name com.mycompany.MyLayoutStrategy, when used as the value of the property hibernate.search.backend.layout.strategy to configure the Elasticsearch index layout strategy, resolves to any bean known from CDI/Spring and extending com.mycompany.MyLayoutStrategy.

- Otherwise, reflection is used to resolve the bean.
  - If a name is given, and that name is a fully-qualified class name, and that class extends the type reference, an instance is created by invoking the public, no-argument constructor of that class.

Example: the name com.mycompany.MyLayoutStrategy, when used as the value of the property hibernate.search.backend.layout.strategy to configure the Elasticsearch index layout strategy, resolves to an instance of com.mycompany.MyLayoutStrategy.

• If no name is given, an instance is created by invoking the public, no-argument constructor of the referenced type.

Example: the class com.mycompany.MyLayoutStrategy.class (a java.lang.Class, not a String), when used as the value of the property hibernate.search.backend.layout.strategy to configure the Elasticsearch index layout strategy, resolves to an instance of com.mycompany.MyLayoutStrategy.



It is possible to control bean retrieval more finely by selecting a BeanRetrieval; see the javadoc of org.hibernate.search.engine.environment.bean.BeanRetrieval for more information. See also Parsing of bean references for the prefixes that allow to specify the bean retrieval when referencing a bean from configuration properties.

## 8.4.5. Bean injection

All beans resolved by Hibernate Search using a supported framework can take advantage of injection features of this framework.

For example a bean can be injected with another bean by annotating one of its fields in the bridge with @Inject.

Lifecycle annotations such as @PostConstruct should also work as expected.

Even when not using any framework, it is still possible to take advantage of the BeanResolver. This component, passed to several methods during bootstrap, exposes several methods to resolve a reference into a bean, exposing programmatically what would usually be achieved with an @Inject annotation. See the javadoc of BeanResolver for more information.

## 8.4.6. Bean lifecycle

As soon as beans are no longer needed, Hibernate Search will release them and let the dependency injection framework call the appropriate methods (@PreDestroy, ...).

Some beans are only necessary during bootstrap, such as ElasticsearchAnalysisConfigurers, so they will be released just after bootstrap.

Other beans are necessary at runtime, such as ValueBridges, so they will be released on shutdown.

Be careful to define the scope of your beans as appropriate.

Immutable beans or beans used only once such as ElasticsearchAnalysisConfigurer may be safely assigned any scope.



However, some beans are expected to be mutable and instantiated multiple times, such as for example PropertyBinder. For these beans, it is recommended to use the "dependent" scope (CDI terminology) or the "prototype" scope (Spring terminology). When in doubt, this is also generally the safest choice for beans injected into Hibernate Search.

Beans resolved by Hibernate Search using a supported framework can take advantage of injection features of this framework.

# 8.5. Global configuration

This section presents global configuration, common to all mappers and backends.

#### 8.5.1. Background failure handling

Hibernate Search generally propagates exceptions occurring in background threads to the user thread, but in some cases, such as Lucene segment merging failures, or some indexing plan synchronization failures, the exception in background threads cannot be propagated. By default, when that happens, the failure is logged at the ERROR level.

To customize background failure handling, you will need to:

- 1. Define a class that implements the org.hibernate.search.engine.reporting.FailureHandlerinterface.
- 2. Configure the backend to use that implementation by setting the configuration property hibernate.search.background\_failure\_handler to a bean reference pointing to the implementation, for example class:com.mycompany.MyFailureHandler.

Hibernate Search will call the handle methods whenever a failure occurs.

Example 12. Implementing and using a FailureHandler

```
package org.hibernate.search.documentation.reporting.failurehandler;
import org.hibernate.search.engine.common.EntityReference;
import org.hibernate.search.engine.reporting.EntityIndexingFailureContext;
```

```
import org.hibernate.search.engine.reporting.FailureContext;
import org.hibernate.search.engine.reporting.FailureHandler;
import org.hibernate.search.util.impl.test.rule.StaticCounters;
public class MyFailureHandler implements FailureHandler {
   @Override
   public void handle(FailureContext context) { ①
      String failingOperationDescription = context.failingOperation().toString();
      Throwable throwable = context.throwable(); 3
      // ... report the failure ... 4
   }
   public void handle(EntityIndexingFailureContext context) { ⑤
       String failingOperationDescription = context.failingOperation().toString();
       Throwable throwable = context.throwable();
       for ( EntityReference entityReference : context.failingEntityReferences() ) { 6
          String entityReferenceAsString = entityReference.toString(); 8
          // ... process the entity reference ... 9
      }
   }
}
```

- 1 handle(FailureContext) is called for generic failures that do not fit any other specialized handle method.
- ② Get a description of the failing operation from the context.
- 3 Get the throwable thrown when the operation failed from the context.
- 4) Use the context-provided information to report the failure in any relevant way.
- (5) handle(EntityIndexingFailureContext) is called for failures occurring when indexing entities.
- 6 On top of the failing operation and throwable, the context also lists references to entities that could not be indexed correctly because of the failure.
- 7 Entity references expose the entity type, name and identifier.
- (8) Entity references may be converted to a human-readable string using to String ().
- Use the context-provided information to report the failure in any relevant way.

```
hibernate.search.background_failure_handler = class:org.hibernate.search.documentation.reporting.failurehandler.MyFailureHandler
```

Assign the background failure handler using a Hibernate Search configuration property.



When a failure handler's handle method throws an error or exception, Hibernate Search will catch it and log it at the ERROR level. It will not be propagated.

## 8.5.2. Multi-tenancy

If your application uses Hibernate ORM's multi-tenancy support, or if you configured multi-tenancy explicitly in the Standalone POJO Mapper, Hibernate Search should detect that and configure your backends transparently. For details, see:

- here for Lucene
- here for Elasticsearch

In some cases, in particular when using the outbox-polling coordination strategy or when expecting the mass indexer to implicitly target all tenants, you will need to list explicitly all tenant identifiers that your application might use. This information is used by Hibernate Search when spawning background processes that should apply an operation to every tenant.

The list of identifiers is defined through the following configuration property:

```
hibernate.search.multi_tenancy.tenant_ids = mytenant1,mytenant2,mytenant3
```

This property may be set to a String containing multiple tenant identifiers separated by commas, or a Collection<String> containing tenant identifiers.

# Chapter 9. Main API Entry Points

This section details the main entry points to Hibernate Search APIs at runtime, i.e. APIs to index, search, look up metadata, ...

## 9.1. SearchMapping

#### 9.1.1. Basics

The SearchMapping is the top-most entrypoint to Hibernate Search APIs: it represents the whole mapping from entities to indexes.

The SearchMapping is thread-safe: it can safely be used concurrently from multiple threads. However, that does not mean the objects it returns (SearchWorkspace, ...) are themselves thread-safe.



The SearchMapping in Hibernate Search is the equivalent of the EntityManagerFactory/SessionFactory in JPA/Hibernate ORM.



Some frameworks, such as Quarkus, allow you to simply @Inject the SearchMapping into your CDI beans.

## 9.1.2. Retrieving the SearchMapping with the Hibernate ORM integration

With the Hibernate ORM integration, the SearchMapping is created automatically when Hibernate ORM starts.

To retrieve the SearchMapping, call Search.mapping(...) and pass the EntityManagerFactory /SessionFactory:

Example 13. Retrieving the SearchMapping from a Hibernate ORM SessionFactory

```
SessionFactory sessionFactory = /* ... */ ①
SearchMapping searchMapping = Search.mapping( sessionFactory ); ②
```

- ① Retrieve the SessionFactory. Details depend on your framework, but this is generally achieved by injecting it into your own class, e.g. by annotating a field of that type with @Inject or @PersistenceUnit.
- ② Call Search.mapping(...), passing the SessionFactory as an argument. This will return the SearchMapping.

Still with the Hibernate ORM integration, the same can be done from a JPA EntityManagerFactory:

Example 14. Retrieving the SearchMapping from a JPA EntityManagerFactory

```
EntityManagerFactory entityManagerFactory = /* ... */ ①
SearchMapping searchMapping = Search.mapping( entityManagerFactory ); ②
```

- ① Retrieve the EntityManagerFactory. Details depend on your framework, but this is generally achieved by injecting it into your own class, e.g. by annotating a field of that type with @Inject or @PersistenceUnit.
- ② Call Search.mapping(...), passing the EntityManagerFactory as an argument. This will return the SearchMapping.

## 9.1.3. Retrieving the SearchMapping with the Standalone POJO Mapper

With the Standalone POJO Mapper, the SearchMapping is the result of starting Hibernate Search.

See this section for more information about starting Hibernate Search with the Standalone POJO Mapper.

# 9.2. SearchSession

#### 9.2.1. Basics

The SearchSession represents the context in which a sequence of related operations are executed. It should generally be used for a very short time, for example to process a single web request.

The SearchSession is not thread-safe: it must not be used concurrently from multiple threads.



The SearchSession in Hibernate Search is the equivalent of the EntityManager /Session in JPA/Hibernate ORM.



Some frameworks, such as Quarkus, allow you to simply @Inject the SearchSession into your CDI beans.

### 9.2.2. Retrieving the SearchSession with the Hibernate ORM integration

To retrieve the SearchSession with the Hibernate ORM integration, call Search.session(...) and pass the EntityManager/Session:

Example 15. Retrieving the SearchSession from a Hibernate ORM Session

```
Session session = /* ... */ ①
SearchSession searchSession = Search.session( session ); ②
```

- ① Retrieve the Session. Details depend on your framework, but this is generally achieved by injecting it into your own class, e.g. by annotating a field of that type with @Inject or @PersistenceContext.
- ② Call Search.session(...), passing the Session as an argument. This will return the SearchSession.

Still with the Hibernate ORM integration, the same can be done from a JPA EntityManager:

#### Example 16. Retrieving the SearchSession from a JPA EntityManager

```
EntityManager entityManager = /* ... */ ①
SearchSession searchSession = Search.session( entityManager ); ②
```

- ① Retrieve the EntityManager. Details depend on your framework, but this is generally achieved by injecting it into your own class, e.g. by annotating a field of that type with @Inject or @PersistenceContext.
- ② Call Search.mapping(...), passing the EntityManager as an argument. This will return the SearchSession.

## 9.2.3. Retrieving the SearchSession with the Standalone POJO Mapper

With the Standalone POJO Mapper, the SearchSession should be created and closed explicitly:

Example 17. Creating the SearchSession

```
SearchMapping searchMapping = /* ... */ ①
try ( SearchSession searchSession = searchMapping.createSession() ) { ②
    // ...
}
```

- Retrieve the SearchMapping.
- ② Create a new session. Note we're using a try-with-resources block, so that the session will automatically be closed when we're done with it, which will in particular trigger the execution of the indexing plan.



Forgetting to close the SearchSession will lead to indexing not being executed, and may even cause memory leaks.

The SearchSession can also be configured with a few options:

Example 18. Creating the SearchSession with options

- Retrieve the SearchMapping.
- ② Start creating a new session. Note we're using a try-with-resources block, so that the session will automatically be closed when we're done with it, which will in particular trigger the execution of the indexing plan.
- 3 Pass options to the new session.
- 4 Build the new session.

## 9.3. SearchScope

The SearchScope represents a set of indexed entities and their indexes.

The SearchScope is thread-safe: it can safely be used concurrently from multiple threads. However, that does not mean the objects it returns (SearchWorkspace, ...) are themselves thread-safe.

A SearchScope can be retrieved from a SearchMapping as well as from a SearchSession.

#### Example 19. Retrieving a SearchScope from a SearchMapping

```
SearchMapping searchMapping = /* ... */ ①
SearchScope<Book> bookScope = searchMapping.scope( Book.class ); ②
SearchScope<Person> associateAndManagerScope = searchMapping.scope( Arrays.asList( Associate.class, Manager.class ) ); ③
SearchScope<Person> personScope = searchMapping.scope( Person.class ); ④
SearchScope<Person> personSubTypesScope = searchMapping.scope( Person.class, Arrays.asList( "Manager", "Associate" ) ); ⑤
SearchScope<Object> allScope = searchMapping.scope( Object.class ); ⑥
```

- Retrieve the SearchMapping.
- ② Create a SearchScope targeting the Book entity type only.
- ③ Create a SearchScope targeting both the Associate entity type and the Manager entity type. The scope's generic type parameter can be any common supertype of those entity types.
- 4 A scope will always target all subtypes of the given classes, and the given classes do not need to be indexed entity types themselves. This creates a SearchScope targeting all (indexed entity) subtypes of the Person interface; in our case this will target both the Associate entity type and the Manager entity type.
- (indexed entity) types by their name, e.g. the JPA entity name.
- 6 Passing Object.class will create a scope targeting every single indexed entity types.

#### Example 20. Retrieving a SearchScope from a SearchSession

- 1) Retrieve the SearchSession.
- ② Create a SearchScope targeting the Book entity type only.
- ③ Create a SearchScope targeting both the Associate entity type and the Manager entity type. The scope's generic type parameter can be any common supertype of those entity types.
- 4 A scope will always target all subtypes of the given classes, and the given classes do not need to be indexed entity types themselves. This creates a SearchScope targeting all (indexed entity) subtypes of the Person interface; in our case this will target both the Associate entity type

- and the Manager entity type.
- (5) For advanced use cases and with the Hibernate ORM integration only, it is possible to target (indexed entity) types by their name, e.g. the JPA entity name.
- 6 Passing Object.class will create a scope targeting every single indexed entity types.

# Chapter 10. Mapping entities to indexes

# 10.1. Configuring the mapping

## 10.1.1. Annotation-based mapping

The main way to map entities to indexes is through annotations, as explained in <a href="Entity/index mapping">Entity/index mapping</a> and the following sections.

By default, Hibernate Search will automatically process mapping annotations for entity types, as well as nested types in those entity types, for instance embedded types.

Annotation-based mapping can be disabled by setting hibernate.search.mapping.process\_annotations to false for the Hibernate ORM integration, or through AnnotationMappingConfigurationContext for any mapper: see Mapping configurer to access that context, and see the javadoc of AnnotationMappingConfigurationContext for available options.



If you disable annotation-based mapping, you will probably need to configure the mapping programmatically: see <a href="Programmatic mapping">Programmatic mapping</a>.

Hibernate Search will also try to find some annotated types through classpath scanning.



See Entity/index mapping and Mapping a property to an index field with @GenericField, @FullTextField, ... to get started with annotation-based mapping.

### 10.1.2. Classpath scanning

#### **Basics**

Hibernate Search will automatically scan the JARs of entity types on startup, looking for types annotated with "root mapping annotations" so that it can automatically add those types to the list of types whose annotations should be processed.

Root mapping annotations are mapping annotations that serve as the entrypoint to a mapping, for example @ProjectionConstructor or custom root mapping annotations. Without this scanning, Hibernate Search would learn about e.g. projection constructors too late (when the projection is actually executed) and would fail due to a lack of metadata.

The scanning is backed by Jandex, a library that indexes the content of JARs.

#### Scanning dependencies of the application

By default, Hibernate Search will only scan the JARs containing your Hibernate ORM entities.

If you want Hibernate Search to detect types annotated with root mapping annotations in other JARs, you will first need to access an AnnotationMappingConfigurationContext.

From that context, either:

- call annotationMappingContext.add( MyType.class ) to explicitly tell Hibernate Search to process annotation on MyType, and to discover other types annotated with root mapping annotations in the JAR containing MyType.
- OR (advanced usage, incubating) call annotationMappingContext.addJandexIndex( <an IndexView instance> ) to explicitly tell Hibernate Search to look for types annotated with root mapping annotations in the given Jandex index.

#### Faster scanning

Hibernate Search's scanning may trigger the indexing of JARs through Jandex on application startup. This indexing should be reasonably short, but if it causes performance issues, you can:

- Migrate your application to the Quarkus framework, which among other things executes this part of Hibernate Search's startup at build time.
- OR migrate your application to the WildFly application server, which among other things executes this part of Hibernate Search's startup in a more optimized way.
- OR execute the Jandex Maven Plugin during the build of your application, so that indexes are already built when the application starts.

#### 10.1.3. Programmatic mapping

Most examples in this documentation use annotation-based mapping, which is generally enough for most applications. However, some applications have needs that go beyond what annotations can offer:

- a single entity type must be mapped differently for different deployments—e.g. for different customers.
- many entity types must be mapped similarly, without code duplication.

To address those needs, you can use *programmatic* mapping: define the mapping through code that will get executed on startup.

Programmatic mapping is configured through ProgrammaticMappingConfigurationContext: see Mapping configurer to access that context.



By default, programmatic mapping will be merged with annotation mapping (if any).

To disable annotation mapping, see Annotation-based mapping.



Programmatic mapping is declarative and exposes the exact same features as annotation-based mapping.

In order to implement more complex, "imperative" mapping, for example to combine two entity properties into a single index field, use custom bridges.



Alternatively, if you only need to repeat the same mapping for several types or properties, you can apply a custom annotation on those types or properties, and have Hibernate Search execute some programmatic mapping code when it encounters that annotation. This solution doesn't require mapper-specific configuration.

See Custom mapping annotations for more information.

## 10.1.4. Mapping configurer

#### **Hibernate ORM integration**

With the Hibernate ORM integration, a custom HibernateOrmSearchMappingConfigurer can be plugged into Hibernate Search in order to configure annotation mapping (AnnotationMappingConfigurationContext), programmatic mapping (ProgrammaticMappingConfigurationContext), and more.

Plugging in a custom configurer requires two steps:

- Define a class that implements the org.hibernate.search.mapper.orm.mapping.HibernateOrmSearchMappingConfigurer interface.
- 2. Configure Hibernate Search to use that implementation by setting the configuration property hibernate.search.mapping.configurer to a bean reference pointing to the implementation, for example class:com.mycompany.MyMappingConfigurer.



You can pass multiple bean references separated by commas. See Type of configuration properties.

Hibernate Search will call the **configure** method of this implementation on startup, and the configurer will be able to take advantage of a DSL to define the programmatic mapping, for example:

Example 21. Implementing a mapping configurer

- 1 Access the programmatic mapping.
- 2) Access the programmatic mapping of type Book.
- (3) Define Book as indexed.

- 4 Access the programmatic mapping of property title of type Book.
- (5) Define an index field based on property title of type Book.

#### Standalone POJO Mapper

The Standalone POJO Mapper does not offer a "mapping configurer" at the moment (HSEARCH-4615). However,

AnnotationMappingConfigurationContext and ProgrammaticMappingConfigurationContext can be accessed when building the SearchMapping:

Example 22. Configuring the mapping with the Standalone POJO Mapper

```
SearchMappingBuilder builder = SearchMapping.builder()
        .property(
                "hibernate.search.mapping.configurer",
                (StandalonePojoMappingConfigurer) context -> {
                    context.addEntityType( Book.class );  ①
                    context.annotationMapping() ②
                            .discoverAnnotationsFromReferencedTypes( false )
                            .discoverAnnotatedTypesFromRootMappingAnnotations( false );
                    ProgrammaticMappingConfigurationContext mappingContext = context
.programmaticMapping(); 3
                    TypeMappingStep bookMapping = mappingContext.type( Book.class );
                    bookMapping.indexed();
                    bookMapping.property( "id" ).documentId();
                    bookMapping.property( "title" )
                            .fullTextField().analyzer( "english" );
                }
        );
CloseableSearchMapping searchMapping = builder.build();
```

- 1 Start building the SearchMapping as usual.
- 2 Access the annotation mapping context to configure annotation mapping.
- (3) Access the programmatic mapping context to configure programmatic mapping.

## 10.2. Entity/index mapping

## 10.2.1. Basics

In order to index an entity, it must be annotated with @Indexed.

Example 23. Marking a class for indexing with @Indexed

```
@Entity
@Indexed
public class Book {
```



Subclasses inherit the @Indexed annotation and will also be indexed by default. Each indexed subclass will have its own index, though this will be transparent when

searching (all targeted indexes will be queried simultaneously).

If the fact that @Indexed is inherited is a problem for your application, you can annotate subclasses with @Indexed(enabled = false).

#### By default:

- The index name will be equal to the entity name, which in Hibernate ORM is set using the @Entity annotation and defaults to the simple class name.
- With the Hibernate ORM integration, the identifier of indexed documents will be generated from the entity identifier. Most types commonly used for entity identifiers are supported out of the box, but for more exotic types you may need specific configuration.

With the Standalone POJO Mapper, the identifier of indexed documents needs to be mapped explicitly.

See Mapping the document identifier for details.

• The index won't have any field. Fields must be mapped to properties explicitly. See Mapping a property to an index field with @GenericField, @FullTextField, ... for details.

## 10.2.2. Explicit index/backend

You can change the name of the index by setting @Indexed(index = ...). Note that index names must be unique in a given application.

Example 24. Explicit index name with @Indexed.index

```
@Entity
@Indexed(index = "AuthorIndex")
public class Author {
```

If you defined named backends, you can map entities to another backend than the default one. By setting @Indexed(backend = "backend2") you inform Hibernate Search that the index for your entity must be created in the backend named "backend2". This may be useful if your model has clearly defined sub-parts with very different indexing requirements.

Example 25. Explicit backend with @Indexed.backend

```
@Entity
@Table(name = "\"user\"")
@Indexed(backend = "backend2")
public class User {
```



Entities indexed in different backends cannot be targeted by the same query. For example, with the mappings defined above, the following code will throw an exception because Author and User are indexed in different backends:

```
// This will fail because Author and User are indexed in different backends
searchSession.search( Arrays.asList( Author.class, User.class ) )
```

```
.where( f -> f.matchAll() )
.fetchHits( 20 );
```

## 10.2.3. Conditional indexing and routing

The mapping of an entity to an index is not always as straightforward as "this entity type goes to this index". For many reasons, but mainly for performance reasons, you may want to customize when and where a given entity is indexed:

- You may not want to index all entities of a given type: for example, prevent indexing of entities
  when their status property is set to DRAFT or ARCHIVED, because users are not supposed to
  search for those entities.
- You may want to route entities to a specific shard of the index: for example, route entities based
  on their language property, because each user has a specific language and only searches for
  entities in their language.

These behaviors can be implemented in Hibernate Search by assigning a routing bridge to the indexed entity type through @Indexed(routingBinder = ...).

For more information about routing bridges, see Routing bridge.

## 10.2.4. Programmatic mapping

You can mark an entity as indexed through the programmatic mapping too. Behavior and options are identical to annotation-based mapping.

Example 26. Marking a class for indexing with .indexed()

```
TypeMappingStep bookMapping = mapping.type( Book.class );
bookMapping.indexed();
TypeMappingStep authorMapping = mapping.type( Author.class );
authorMapping.indexed().index( "AuthorIndex" );
TypeMappingStep userMapping = mapping.type( User.class );
userMapping.indexed().backend( "backend2" );
```

# 10.3. Mapping the document identifier

### 10.3.1. Basics

Index documents, much like entities, need to be assigned an identifier so that Hibernate Search can handle updates and deletion.

When indexing Hibernate ORM entities, the entity identifier is used as a document identifier by default. Provided the entity identifier has a supported type, identifier mapping will work out of the box and no explicit mapping is necessary.

When using the Standalone POJO Mapper, document identifiers need to be mapped explicitly.

## 10.3.2. Explicit identifier mapping

Explicit identifier mapping is required in the following cases:

- Hibernate Search doesn't know about the entity identifier (e.g. when using the Standalone POJO Mapper).
- OR the document identifier is not the entity identifier.
- OR the entity identifier has a type that is not supported by default. This is the case of composite identifiers (Hibernate ORM's @EmbeddedId, @IdClass), in particular.

To select a property to map to the document identifier, just apply the @DocumentId annotation to that property:

Example 27. Mapping a property to the document identifier explicitly with @DocumentId

```
@Entity
@Indexed
public class Book {

    @Id
    @GeneratedValue
    private Integer id;

    @NaturalId
    @DocumentId
    private String isbn;

    public Book() {
    }

    // Getters and setters
    // ...
}
```

When the property type is not supported, it is also necessary to implement a custom identifier bridge, then refer to it in the @DocumentId annotation:

Example 28. Mapping a property with unsupported type to the document identifier with @DocumentId

```
@Entity
@Indexed
public class Book {

    @Id
    @Convert(converter = ISBNAttributeConverter.class)
    @DocumentId(identifierBridge = @IdentifierBridgeRef(type = ISBNIdentifierBridge.class))
    private ISBN isbn;

    public Book() {
    }

    // Getters and setters
    // ...
}
```

# 10.3.3. Supported identifier property types

Below is a table listing all types with built-in identifier bridges, i.e. property types that are supported out of the box when mapping a property to a document identifier.

The table also explains the value assigned to the document identifier, i.e. the value passed to the underlying backend.

Table 3. Property types with built-in identifier bridges

Property type	Value of document identifiers	Limitations
All enum types	name() as a java.lang.String	-
java.lang.String	Unchanged	-
java.lang.Character, char	A single-character java.lang.String	-
java.lang.Byte, byte	toString()	-
java.lang.Short, short	toString()	-
java.lang.Integer, int	toString()	-
java.lang.Long, long	toString()	-
java.lang.Double, double	toString()	-
java.lang.Float, float	toString()	-
java.lang.Boolean, boolean	toString()	-
java.math.BigDecimal	toString()	-
java.math.BigInteger	toString()	-
java.net.URI	toString()	-
java.net.URL	toExternalForm()	-
java.time.Instant	Formatted according to DateTimeFormatter.ISO_INS TANT.	-
java.time.LocalDate	Formatted according to DateTimeFormatter.ISO_LOC AL_DATE.	-
java.time.LocalTime	Formatted according to DateTimeFormatter.ISO_LOC AL_TIME.	-

Property type	Value of document identifiers	Limitations
java.time.LocalDateTime	Formatted according to DateTimeFormatter.ISO_LOC AL_DATE_TIME.	-
<pre>java.time.OffsetDateTime</pre>	Formatted according to DateTimeFormatter.ISO_OFF SET_DATE_TIME.	-
<pre>java.time.OffsetTime</pre>	Formatted according to DateTimeFormatter.ISO_OFF SET_TIME.	-
java.time.ZonedDateTime	Formatted according to DateTimeFormatter.ISO_ZON ED_DATE_TIME.	-
java.time.ZoneId	<pre>getId()</pre>	-
java.time.ZoneOffset	getId()	-
java.time.Period	Formatted according to the ISO 8601 format for a duration (e.g. P1900Y12M21D).	-
java.time.Duration	Formatted according to the ISO 8601 format for a duration, using seconds and nanoseconds only (e.g. PT1.000000123S).	-
java.time.Year	Formatted according to the ISO 8601 format for a Year (e.g. 2017 for 2017 AD, 0000 for 1 BC, -10000 for 10,001 BC, etc.).	-
java.time.YearMonth	Formatted according to the ISO 8601 format for a Year-Month (e.g. 2017-11 for November 2017).	-
java.time.MonthDay	Formatted according to the ISO 8601 format for a Month-Day (e.g11-06 for November 6th).	-
java.util.UUID	toString() as a java.lang.String	-

Property type	Value of document identifiers	Limitations
java.util.Calendar	A java.time.ZonedDateTime representing the same date/time and timezone, formatted according to DateTimeFormatter.ISO_ZON ED_DATE_TIME.	See Support for legacy java.util date/time APIs.
java.util.Date	<pre>Instant.ofEpochMilli(long ) as a java.time.Instant formatted according to DateTimeFormatter.ISO_INS TANT.</pre>	See Support for legacy java.util date/time APIs.
java.sql.Timestamp	<pre>Instant.ofEpochMilli(long ) as a java.time.Instant formatted according to DateTimeFormatter.ISO_INS TANT.</pre>	See Support for legacy java.util date/time APIs.
java.sql.Date	<pre>Instant.ofEpochMilli(long ) as a java.time.Instant formatted according to DateTimeFormatter.ISO_INS TANT.</pre>	See Support for legacy java.util date/time APIs.
java.sql.Time	<pre>Instant.ofEpochMilli(long ) as a java.time.Instant, formatted according to DateTimeFormatter.ISO_INS TANT.</pre>	See Support for legacy java.util date/time APIs.
GeoPoint and subtypes	Latitude as double and longitude as double, separated by a comma (e.g. 41.8919, 12.51133).	-

# 10.3.4. Programmatic mapping

You can map the document identifier through the programmatic mapping too. Behavior and options are identical to annotation-based mapping.

Example 29. Mapping a property to the document identifier explicitly with . documentId()

```
TypeMappingStep bookMapping = mapping.type( Book.class );
bookMapping.indexed();
bookMapping.property( "isbn" ).documentId();
```

# 10.4. Mapping a property to an index field with @GenericField,

@FullTextField, ...

#### 10.4.1. Basics

Properties of an entity can be mapped to an index field directly: you just need to add an annotation, configure the field through the annotation attributes, and Hibernate Search will take care of extracting the property value and populating the index field when necessary.

Mapping a property to an index field looks like this:

Example 30. Mapping properties to fields directly

```
@FullTextField(analyzer = "english", projectable = Projectable.YES) ①
@KeywordField(name = "title_sort", normalizer = "english", sortable = Sortable.YES) ②
private String title;
@GenericField(projectable = Projectable.YES, sortable = Sortable.YES) ③
private Integer pageCount;
```

- Map the title property to a full-text field with the same name. Some options can be set to customize the fields' behavior, in this case the analyzer (for full-text indexing) and the fact that this field is projectable (its value can be retrieved from the index).
- 2 Map the title property to another field, configured differently: it is not analyzed, but simply normalized (i.e. it's not split into multiple tokens), and it is stored in such a way that it can be used in sorts.

Mapping a single property to multiple fields is particularly useful when doing full-text search: at query time, you can use a different field depending on what you need. You can map a property to as many fields as you want, but each must have a unique name.

3 Map another property to its own field.

Before you map a property, you must consider two things:

### The @\*Field annotation

In its simplest form, property/field mapping is achieved by applying the @GenericField annotation to a property. This annotation will work for every supported property type, but is rather limited: it does not allow full-text search in particular. To go further, you will need to rely on different, more specific annotations, which offer specific attributes. The available annotations are described in details in Available field annotations.

#### The type of the property

In order for the <code>@\*Field</code> annotation to work correctly, the type of the mapped property must be supported by Hibernate Search. See Supported property types for a list of all types that are supported out of the box, and Mapping custom property types for indications on how to handle more complex types, be it simply containers (<code>List<String></code>, <code>Map<String</code>, <code>Integer></code>, ...) or custom types.

#### 10.4.2. Available field annotations

Various field annotations exist, each offering its own set of attributes.

This section lists the different annotations and their use. For more details about available attributes, see Field annotation attributes.

#### @GenericField

A good default choice that will work for every property type with built-in support.

Fields mapped using this annotation do not provide any advanced features such as full-text search: matches on a generic field are exact matches.

#### @FullTextField

A text field whose value is considered as multiple words. Only works for String fields.

Matches on a full-text field can be more subtle than exact matches: match fields which contains a given word, match fields regardless of case, match fields ignoring diacritics, ...

Full-text fields also allow highlighting.

Full-text fields should be assigned an analyzer, referenced by its name. By default, the analyzer named default will be used. See Analysis for more details about analyzers and full-text analysis. For instructions on how to change the default analyzer, see the dedicated section in the documentation of your backend: Lucene or Elasticsearch

Note you can also define a search analyzer to analyze searched terms differently.



Full-text fields cannot be sorted on nor aggregated. If you need to sort on, or aggregate on, the value of a property, it is recommended to use <code>@KeywordField</code>, with a normalizer if necessary (see below). Note that multiple fields can be added to the same property, so you can use both <code>@FullTextField</code> and <code>@KeywordField</code> if you need both full-text search and sorting: you will just need to use a distinct name for each of those two fields.

### @KeywordField

A text field whose value is considered as a single keyword. Only works for String fields.

Keyword fields allow more subtle matches, similarly to full-text fields, with the limitation that keyword fields only contain one token. On the other hand, this limitation allows keyword fields to be sorted on and aggregated.

Keyword fields may be assigned a normalizer, referenced by its name. See Analysis for more details about normalizers and full-text analysis.

#### @ScaledNumberField

A numeric field for integer or floating-point values that require a higher precision than doubles but always have roughly the same scale. Only works for either java.math.BigDecimal or java.math.BigInteger fields.

Scaled numbers are indexed as integers, typically a long (64 bits), with a fixed scale that is

consistent for all values of the field across all documents. Because scaled numbers are indexed with a fixed precision, they cannot represent all <code>BigDecimal</code> or <code>BigInteger</code> values. Values that are too large to be indexed will trigger a runtime exception. Values that have trailing decimal digits will be rounded to the nearest integer.

This annotation allows to set the decimalScale attribute.

#### @NonStandardField

An annotation for advanced use cases where a value binder is used and that binder is expected to define an index field type that does not support any of the standard options: searchable, sortable, ...

This annotation is very useful for cases when a field type native to the backend is necessary: defining the mapping directly as JSON for Elasticsearch, or manipulating IndexableField directly for Lucene.

Fields mapped using this annotation have very limited configuration options from the annotation (no searchable/sortable/etc.), but the value binder will be able to pick a non-standard field type, which generally gives much more flexibility.

#### 10.4.3. Field annotation attributes

Various field mapping annotations exist, each offering its own set of attributes.

This section lists the different annotation attributes and their use. For more details about available annotations, see Available field annotations.

#### name

The name of the index field. By default, it is the same as the property name. You may want to change it in particular when mapping a single property to multiple fields.

Value: String. The name must not contain the dot character (.). Defaults to the name of the property.

#### sortable

Whether the field can be sorted on, i.e. whether a specific data structure is added to the index to allow efficient sorts when querying.

Value: Sortable.YES, Sortable.NO, Sortable.DEFAULT.



This option is not available for @FullTextField. See here for an explanation and some solutions.

## projectable

Whether the field can be projected on, i.e. whether the field value is stored in the index to allow retrieval later when querying.

Value: Projectable. YES, Projectable. NO, Projectable. DEFAULT.

The defaults are different for the Lucene and Elasticsearch backends: with Lucene, the default is

Projectable. NO, while with Elasticsearch it's Projectable. YES.



For Elasticsearch if any of projectable or sortable properties are resolved to YES on a GeoPoint field then this field automatically becomes both projectable and sortable even if one of them was explicitly set to NO.

### aggregable

Whether the field can be aggregated, i.e. whether the field value is stored in a specific data structure in the index to allow aggregations later when querying.

Value: Aggregable. YES, Aggregable. NO, Aggregable. DEFAULT.



This option is not available for @FullTextField. See here for an explanation and some solutions.

#### searchable

Whether the field can be searched on. i.e. whether the field is indexed in order to allow applying predicates later when querying.

Value: Searchable. YES, Searchable. NO, Searchable. DEFAULT.

#### indexNullAs

The value to use as a replacement anytime the property value is null.

Disabled by default.



The replacement is defined as a String. Thus, its value has to be parsed. Look up the column *Parsing method for 'indexNullAs'* in Supported property types to find out the format used when parsing.

#### extraction

How elements to index should be extracted from the property in the case of container types (List, Optional, Map, ...).

By default, for properties that have a container type, the innermost elements will be indexed. For example for a property of type List<String>, elements of type String will be indexed.

This default behavior and ways to override it are described in the section Mapping container types with container extractors.

#### analyzer

The analyzer to apply to field values when indexing and querying. Only available on <code>@FullTextField</code>.

By default, the analyzer named default will be used.

See Analysis for more details about analyzers and full-text analysis.

#### searchAnalyzer

An optional different analyzer, overriding the one defined with the analyzer attribute, to use only

when analyzing searched terms.

If not defined, the analyzer assigned to analyzer will be used.

See Analysis for more details about analyzers and full-text analysis.

#### normalizer

The normalizer to apply to field values when indexing and querying. Only available on @KeywordField.

See Analysis for more details about normalizers and full-text analysis.

#### norms

Whether index-time scoring information for the field should be stored or not. Only available on <code>@KeywordField</code> and <code>@FullTextField</code>.

Enabling norms will improve the quality of scoring. Disabling norms will reduce the disk space used by the index.

Value: Norms . YES, Norms . NO, Norms . DEFAULT.

#### termVector

The term vector storing strategy. Only available on @FullTextField.

The different values of this attribute are:

Value	Definition
TermVector.YES	Store the term vectors of each document. This produces two synchronized arrays, one contains document terms and the other contains the term's frequency.
TermVector.NO	Do not store term vectors.
TermVector.WITH_POSITIONS	Store the term vector and token position information. This is the same as  TermVector . YES plus it contains the ordinal positions of each occurrence of a term in a document.
TermVector.WITH_OFFSETS	Store the term vector and token offset information. This is the same as TermVector . YES plus it contains the starting and ending offset position information for the terms.
TermVector.WITH_POSITION_OFFSETS	Store the term vector, token position and offset information. This is a combination of the YES, WITH_OFFSETS and WITH_POSITIONS.

Value	Definition
TermVector.WITH_POSITIONS_PAYLOADS	Store the term vector, token position and token payloads. This is the same as TermVector.WITH_POSITIONS plus it contains the payload of each occurrence of a term in a document.
TermVector.WITH_POSITIONS_OFFSETS_PAYLOADS	Store the term vector, token position, offset information and token payloads. This is the same as TermVector.WITH_POSITION_OFFSETS plus it contains the payload of each occurrence of a term in a document.

Note that highlighter types requested by the full-text field might affect the finally resolved term vector storing strategy. Since the fast vector highlighter type has specific requirements regarding the term vector storing strategy, if it is requested explicitly or implicitly through the usage of Highlightable. ANY, it will set the strategy to TermVector.WITH\_POSITIONS\_OFFSETS unless a strategy was already specified. An exception will be thrown if a non-default strategy that is not compatible with the fast vector highlighter is used.

#### decimalScale

How the scale of a large number (BigInteger or BigDecimal) should be adjusted before it is indexed as a fixed-precision integer. Only available on @ScaledNumberField.

To index numbers that have significant digits after the decimal point, set the decimalScale to the number of digits you need indexed. The decimal point will be shifted that many times to the right before indexing, preserving that many digits from the decimal part. To index very large numbers that cannot fit in a long, set the decimal point to a negative value. The decimal point will be shifted that many times to the left before indexing, dropping all digits from the decimal part.

decimalScale with strictly positive values is allowed only for BigDecimal, since BigInteger values have no decimal digits.

Note that shifting of the decimal points is completely transparent and will not affect how you use the search DSL: you be expected to provide "normal" BigDecimal or BigInteger values, and Hibernate Search will apply the decimalScale and rounding transparently.

As a result of the rounding, search predicates and sorts will only be as precise as what the decimalScale allows.

Note that rounding does not affect projections, which will return the original value without any loss of precision.



A typical use case is monetary amounts, with a decimal scale of 2 because only two digits are generally needed beyond the decimal point.



With the Hibernate ORM integration, a default decimalScale is taken automatically from the underlying scale value of the relative SQL @Column, using the Hibernate ORM metadata. The value could be overridden explicitly

### highlightable

Whether the field can be highlighted and if so which highlighter types can be applied to it. I.e. whether the field value is indexed/stored in a specific format to allow highlighting later when querying. Only available on @FullTextField.

While for most cases picking one highlighter type should be enough, this attribute can accept multiple, non contradicting values. Please refer to highlighter types section to see which highlighter to select. Available values are:

Value	Definition
Highlightable.NO	Do not allow highlighting on the field.
Highlightable.ANY	Allow any highlighter type be applied for highlighting the field.
Highlightable.PLAIN	Allow the plain highlighter type be applied for highlighting the field.
Highlightable.UNIFIED	Allow the unified highlighter type be applied for highlighting the field.
Highlightable.FAST_VECTOR	Allow the fast vector highlighter type be applied for highlighting the field. This highlighter type requires a term vector storage strategy to be set to WITH_POSITIONS_OFFSETS or WITH_POSITIONS_OFFSETS_PAYLOADS.
Highlightable.DEFAULT	Use the backend-specific default that is dependent on an overall field configuration.  Elasticsearch's default value is [Highlightable.PLAIN, Highlightable.UNIFIED]. Lucene's default value is dependent on the projectable value configured for the field. If the field is projectable then [PLAIN, UNIFIED] highlighters are supported. Otherwise, highlighting is not supported (Highlightable.NO). Additionally, if the term vector storing strategy is set to WITH_POSITIONS_OFFSETS or WITH_POSITIONS_OFFSETS_PAYLOADS, both backends would support the FAST_VECTOR highlighter, if they already support the other two ([PLAIN, UNIFIED]).

# 10.4.4. Supported property types

Below is a table listing all types with built-in value bridges, i.e. property types that are supported out of the box when mapping a property to an index field.

The table also explains the value assigned to the index field, i.e. the value passed to the underlying backend for indexing.



For information about the underlying indexing and storage used by the backend, see Lucene field types or Elasticsearch field types depending on your backend.

Table 4. Property types with built-in value bridges

Property type	Value of index field (if different)	Limitations	Parsing method for 'indexNullAs'
All enum types	name() as a java.lang.String	-	<pre>Enum.valueOf(Strin g)</pre>
java.lang.String	-	-	-
java.lang.Characte r, char	A single-character java.lang.String	-	Accepts any single- character java.lang.String
java.lang.Byte, byte	-	-	<pre>Byte.parseByte(Str ing)</pre>
java.lang.Short, short	-	-	<pre>Short.parseShort(S tring)</pre>
java.lang.Integer, int	-	-	<pre>Integer.parseInt(S tring)</pre>
java.lang.Long, long	-	-	Long.parseLong(String)
java.lang.Double, double	-	-	Double.parseDouble (String)
java.lang.Float, float	-	-	<pre>Float.parseFloat(S tring)</pre>
java.lang.Boolean, boolean	-	-	Accepts the strings true or false, ignoring case
java.math.BigDecim al	-	-	new BigDecimal(String)
java.math.BigInteg er	-	-	new BigInteger(String)
java.net.URI	toString() as a java.lang.String	-	new URI(String)
java.net.URL	<pre>toExternalForm() as a java.lang.String</pre>	-	new URL(String)
java.time.Instant	-	Possibly lower range/resolution	<pre>Instant.parse(Stri ng)</pre>

Property type	Value of index field (if different)	Limitations	Parsing method for 'indexNullAs'
java.time.LocalDat e	-	Possibly lower range/resolution	LocalDate.parse(String).
java.time.LocalTim e	-	Possibly lower range/resolution	LocalTime.parse(String)
java.time.LocalDat eTime	-	Possibly lower range/resolution	LocalDateTime.pars e(String)
<pre>java.time.OffsetDa teTime</pre>	-	Possibly lower range/resolution	OffsetDateTime.par se(String)
<pre>java.time.OffsetTi me</pre>	-	Possibly lower range/resolution	OffsetTime.parse(S tring)
<pre>java.time.ZonedDat eTime</pre>	-	Possibly lower range/resolution	<pre>ZonedDateTime.pars e(String)</pre>
java.time.ZoneId	<pre>getId() as a java.lang.String</pre>	-	ZoneId.of(String)
<pre>java.time.ZoneOffs et</pre>	<pre>getTotalSeconds() as a java.lang.Integer</pre>	-	<pre>ZoneOffset.of(Stri ng)</pre>
java.time.Period	A formatted java.lang.String: <years 11="" characters="" on=""><months 11="" characters="" on=""><days 11="" characters="" on=""></days></months></years>	-	Period.parse(String)
java.time.Duration	toNanos() as a java.lang.Long	Possibly lower range/resolution	Duration.parse(String)
java.time.Year	-	Possibly lower range/resolution	Year.parse(String)
java.time.YearMont h	-	Possibly lower range/resolution	YearMonth.parse(String)
java.time.MonthDay	-	-	MonthDay.parse(String)
java.util.UUID	toString() as a java.lang.String	-	<pre>UUID.fromString(St ring)</pre>

Property type	Value of index field (if different)	Limitations	Parsing method for 'indexNullAs'
java.util.Calendar	A java.time.ZonedDat eTime representing the same date/time and timezone.	See Support for legacy java.util date/time APIs.	ZonedDateTime.pars e(String)
java.util.Date	<pre>Instant.ofEpochMil li(long) as a java.time.Instant.</pre>	See Support for legacy java.util date/time APIs.	<pre>Instant.parse(Stri ng)</pre>
java.sql.Timestamp	<pre>Instant.ofEpochMil li(long) as a java.time.Instant.</pre>	See Support for legacy java.util date/time APIs.	<pre>Instant.parse(Stri ng)</pre>
java.sql.Date	<pre>Instant.ofEpochMil li(long) as a java.time.Instant.</pre>	See Support for legacy java.util date/time APIs.	<pre>Instant.parse(Stri ng)</pre>
java.sql.Time	<pre>Instant.ofEpochMil li(long) as a java.time.Instant.</pre>	See Support for legacy java.util date/time APIs.	<pre>Instant.parse(Stri ng)</pre>
GeoPoint and subtypes	-	-	Latitude as double and longitude as double, separated by a comma. Ex: 41.8919, 12.51133.

Range and resolution of date/time fields

With a few exceptions, most date and time values are passed as-is to the backend; e.g. a LocalDateTime property would be passed as a LocalDateTime to the backend.



Internally, however, the Lucene and Elasticsearch backend use a different representation of date/time types. As a result, date and time fields stored in the index may have a smaller range and resolution than the corresponding Java type.

The documentation of each backend provides more information: see here for Lucene and here for Elasticsearch.

## 10.4.5. Support for legacy java.util date/time APIs

Using legacy date/time types such as java.util.Calendar, java.util.Date, java.sql.Timestamp, java.sql.Date, java.sql.Time is not recommended, due to their numerous quirks and shortcomings. The java.time package introduced in Java 8 should generally be preferred.

That being said, integration constraints may force you to rely on the legacy date/time APIs, which is

why Hibernate Search still attempts to support them on a best effort basis.

Since Hibernate Search uses the java.time APIs to represent date/time internally, the legacy date/time types need to be converted before they can be indexed. Hibernate Search keeps things simple: java.util.Date, java.util.Calendar, etc. will be converted using their time-value (number of milliseconds since the epoch), which will be assumed to represent the same date/time in Java 8 APIs. In the case of java.util.Calendar, timezone information will be preserved for projections.

For all dates after 1900, this will work exactly as expected.

Before 1900, indexing and searching through Hibernate Search APIs will also work as expected, but if you need to access the index natively, for example through direct HTTP calls to an Elasticsearch server, you will notice that the indexed values are slightly "off". This is caused by differences in the implementation of java.time and legacy date/time APIs which lead to slight differences in the interpretation of time-values (number of milliseconds since the epoch).

The "drifts" are consistent: they will also happen when building a predicate, and they will happen in the opposite direction when projecting. As a result, the differences will not be visible from an application relying on the Hibernate Search APIs exclusively. They will, however, be visible when accessing indexes natively.

For the large majority of use cases, this will not be a problem. If this behavior is not acceptable for your application, you should look into implementing custom value bridges and instructing Hibernate Search to use them by default for java.util.Date, java.util.Calendar, etc.: see Assigning default bridges with the bridge resolver.

Technically, conversions are difficult because the java.time APIs and the legacy date/time APIs do not have the same internal calendar.

### In particular:

- java.time assumes a "Local Mean Time" before 1900, while legacy date/time APIs do not support it (JDK-6281408), As a result, time values (number of milliseconds since the epoch) reported by the two APIs will be different for dates before 1900.
- java.time uses a proleptic Gregorian calendar before October 15, 1582, meaning it acts as if the Gregorian calendar, along with its system of leap years, had always existed. Legacy date/time APIs, on the other hand, use the Julian calendar before that date (by default), meaning the leap years are not exactly the same ones. As a result, some dates that are deemed valid by one API will be deemed invalid by the other, for example February 29, 1500.

Those are the two main problems, but there may be others.

## 10.4.6. Mapping custom property types

Even types that are not supported out of the box can be mapped. There are various solutions, some simple and some more powerful, but they all come down to extracting data from the unsupported type and converting it to types that are supported by the backend.



There are two cases to distinguish between:

- If the unsupported type is simply a container (List<String>) or multiple nested containers (Map<Integer, List<String>>) whose elements have a supported type, then what you need is a container extractor. See Mapping container types with container extractors for more information.
- 2. Otherwise, you will have to rely on a custom component, called a bridge, to extract data from your type. See Binding and bridges for more information on custom bridges.

# 10.4.7. Programmatic mapping

You can map properties of an entity to an index field directly through the programmatic mapping too. Behavior and options are identical to annotation-based mapping.

Example 31. Mapping properties to fields directly with .genericField(), .fullTextField(), ...

# 10.5. Mapping associated elements with @IndexedEmbedded

#### 10.5.1. Basics

Using only @Indexed combined with @\*Field annotations allows indexing an entity and its direct properties, which is nice but simplistic. A real-world model will include multiple object types holding references to one another, like the authors association in the example below.

Example 32. A multi-entity model with associations

This mapping will declare the following fields in the Book index:

- title
- ... and nothing else.

```
@Entity
@Indexed ①
public class Book {

    @Id
    private Integer id;

    @FullTextField(analyzer = "english") ②
    private String title;

@ManyToMany
```

```
@Entity
public class Author {

    @Id
    private Integer id;

    private String name;

    @ManyToMany(mappedBy = "authors")
    private List<Book> books = new ArrayList<>();

    public Author() {
    }

    // Getters and setters
    // ...
}
```

- 1 The Book entity is indexed.
- 2 The title of the book is mapped to an index field.
- 3 But how to index the Author name into the Book index?

When searching for a book, users will likely need to search by author name. In the world of high-performance indexes, cross-index joins are costly and usually not an option. The best way to address such use cases is generally to copy data: when indexing a Book, just copy the name of all its authors into the Book document.

That's what @IndexedEmbedded does: it instructs Hibernate Search to *embed* the fields of an associated object into the main object. In the example below, it will instruct Hibernate Search to embed the name field defined in Author into Book, creating the field authors.name.



@IndexedEmbedded can be used on Hibernate ORM's @Embedded properties as well as associations (@OneToOne, @OneToMany, @ManyToMany, ...).

Example 33. Using @IndexedEmbedded to index associated elements

This mapping will declare the following fields in the Book index:

- title
- authors.name

```
@Entity
@Indexed
public class Book {
   @Id
```

```
private Integer id;

@FullTextField(analyzer = "english")
private String title;

@ManyToMany
@IndexedEmbedded ①
private List<Author> authors = new ArrayList<>();

public Book() {
}

// Getters and setters
// ...
}
```

```
@Entity
public class Author {

    @Id
    private Integer id;

    @FullTextField(analyzer = "name") ②
    private String name;

    @ManyToMany(mappedBy = "authors")
    private List<Book> books = new ArrayList<>();

    public Author() {
    }

    // Getters and setters
    // ...
}
```

- Add an @IndexedEmbedded to the authors property.
- ② Map Author.name to an index field, even though Author is not directly mapped to an index (no @Indexed).



Document identifiers are not index fields. Consequently, they will be ignored by @IndexedEmbedded.

To embed another entity's identifier with @IndexedEmbedded, map that identifier to a field explicitly using @GenericField or another @\*Field annotation.



When @IndexedEmbedded is applied to an association, i.e. to a property that refers to entities (like the example above), the association must be bidirectional. Otherwise, Hibernate Search will throw an exception on startup.

See Reindexing when embedded elements change for the reasons behind this restriction and ways to circumvent it.

Index-embedding can be nested on multiple levels; for example you can decide to index-embed the place of birth of authors, to be able to search for books written by Russian authors exclusively:

This mapping will declare the following fields in the Book index:

- title
- authors.name
- authors.placeOfBirth.country

```
@Entity
@Indexed
public class Book {

    @Id
    private Integer id;

    @FullTextField(analyzer = "english")
    private String title;

    @ManyToMany
    @IndexedEmbedded ①
    private List<Author> authors = new ArrayList<>();

    public Book() {
    }

    // Getters and setters
    // ...
}
```

```
@Entity
public class Author {
    @Id
    private Integer id;
    @FullTextField(analyzer = "name") ②
    private String name;

@Embedded
    @IndexedEmbedded ③
    private Address placeOfBirth;

@ManyToMany(mappedBy = "authors")
    private List<Book> books = new ArrayList<>();

public Author() {
    }

    // Getters and setters
// ...
}
```

```
private String street;

public Address() {
    }

    // Getters and setters
    // ...
}
```

- 1 Add an @IndexedEmbedded to the authors property.
- ② Map Author.name to an index field, even though Author is not directly mapped to an index (no @Indexed).
- 3 Add an @IndexedEmbedded to the placeOfBirth property.
- 4 Map Address.country to an index field, even though Address is not directly mapped to an index (no@Indexed).



By default, @IndexedEmbedded will nest other @IndexedEmbedded encountered in the indexed-embedded type recursively, without any sort of limit, which can cause infinite recursion.

To address this, see Filtering embedded fields and breaking @IndexedEmbedded cycles.

#### 10.5.2. @IndexedEmbedded and null values

When properties targeted by an @IndexedEmbedded contain null elements, these elements are simply not indexed.

On contrary to Mapping a property to an index field with @GenericField, @FullTextField, ..., there is no indexNullAs feature to index a specific value for null objects, but you can take advantage of the exists predicate in search queries to look for documents where a given @IndexedEmbedded has or doesn't have a value: simply pass the name of the object field to the exists predicate, for example authors in the example above.

## 10.5.3. @IndexedEmbedded on container types

When properties targeted by an @IndexedEmbedded have a container type (List, Optional, Map, ... ), the innermost elements will be embedded. For example for a property of type List<MyEntity>, elements of type MyEntity will be embedded.

This default behavior and ways to override it are described in the section Mapping container types with container extractors.

# 10.5.4. Setting the object field name with name

By default, @IndexedEmbedded will create an object field with the same name as the annotated property, and will add embedded fields to that object field. So if @IndexedEmbedded is applied to a property named authors in a Book entity, the index field name of the authors will be copied to the index field authors . name when Book is indexed.

It is possible to change the name of the object field by setting the name attribute; for example using @IndexedEmbedded(name = "allAuthors") in the example above will result in the name of authors being copied to the index field allAuthors.name instead of authors.name.



The name must not contain the dot character (.).

# 10.5.5. Setting the field name prefix with prefix



The prefix attribute in @IndexedEmbedded is deprecated and will ultimately be removed. Use name instead.

By default, @IndexedEmbedded will prepend the name of embedded fields with the name of the property it is applied to followed by a dot. So if @IndexedEmbedded is applied to a property named authors in a Book entity, the name field of the authors will be copied to the authors.name field when Book is indexed.

It is possible to change this prefix by setting the prefix attribute, for example @IndexedEmbedded(prefix = "author.") (do not forget the trailing dot!).

The prefix should generally be a sequence of non-dots ending with a single dot, for example my\_Property..



Changing the prefix to a string that does not include any dot at the end (my\_Property), or that includes a dot anywhere but at the very end (my.Property.), will lead to complex, undocumented, legacy behavior. Do this at your own risk.

In particular, a prefix that does not end with a dot will lead to incorrect behavior in some APIs exposed to custom bridges: the addValue/addObject methods that accept a field name.

## 10.5.6. Casting the target of @IndexedEmbedded with targetType

By default, the type of indexed-embedded values is detected automatically using reflection, taking into account container extraction if relevant; for example @IndexedEmbedded List<MyEntity> will be detected as having values of type MyEntity. Fields to be embedded will be inferred from the mapping of the value type and its supertypes; in the example, @GenericField annotations present on MyEntity and its superclasses will be taken into account, but annotations defined in its subclasses will be ignored.

If for some reason a schema does not expose the correct type for a property (e.g. a raw List, or List<MyEntityInterface> instead of List<MyEntityImpl>) it is possible to define the expected type of values by setting the targetType attribute in @IndexedEmbedded. On bootstrap, Hibernate Search will then resolve fields to be embedded based on the given target type, and at runtime it will cast values to the given target type.



Failures to cast indexed-embedded values to the designated type will be propagated and lead to indexing failure.

## 10.5.7. Reindexing when embedded elements change

When the "embedded" entity changes, Hibernate Search will handle reindexing of the "embedding" entity.

This will work transparently most of the time, as long as the association @IndexedEmbedded is applied to is bidirectional (uses Hibernate ORM's mappedBy).

When Hibernate Search is unable to handle an association, it will throw an exception on bootstrap. If this happens, refer to Basics to know more.

## 10.5.8. Filtering embedded fields and breaking @IndexedEmbedded cycles

By default, @IndexedEmbedded will "embed" everything: every field encountered in the indexedembedded element, and every @IndexedEmbedded encountered in the indexed-embedded element, recursively.

This will work just fine for simpler use cases, but may lead to problems for more complex models:

- If the indexed-embedded element declares many index fields (Hibernate Search fields), only some
  of which are actually useful to the "index-embedding" type, the extra fields will decrease indexing
  performance needlessly.
- If there is a cycle of @IndexedEmbedded (e.g. A index-embeds b of type B, which index-embeds a of type A) the index-embedding type will end up with an infinite amount of fields (a.b.someField, a.b.a.b.someField, ...), which Hibernate Search will detect and reject with an exception.

To address these problems, it is possible to filter the fields to embed, to only include those that are actually useful. Available filtering attributes on @IndexedEmbedded are:

#### includePaths

The paths of index fields from the indexed-embedded element that should be embedded.

Provided paths must be relative to the indexed-embedded element, i.e. they must not include its name or prefix.

This takes precedence over includeDepth (see below).

Cannot be used in combination with excludePaths in the same @IndexedEmbedded.

#### excludePaths

The paths of index fields from the indexed-embedded element that must **not** be embedded.

Provided paths must be relative to the indexed-embedded element, i.e. they must not include its name or prefix.

This takes precedence over includeDepth (see below).

Cannot be used in combination with includePaths in the same @IndexedEmbedded.

#### includeDepth

The number of levels of indexed-embedded that will have all their fields included by default.

includeDepth is the number of @IndexedEmbedded that will be traversed and for which all fields
of the indexed-embedded element will be included, even if these fields are not included explicitly
through includePaths, unless these fields are excluded explicitly through excludePaths:

- includeDepth=0 means that fields of this indexed-embedded element are **not** included, nor is any field of nested indexed-embedded elements, unless these fields are included explicitly through includePaths.
- includeDepth=1 means that fields of this indexed-embedded element are included, unless these fields are excluded explicitly through excludePaths, but not fields of nested indexed-embedded elements (@IndexedEmbedded within this @IndexedEmbedded), unless these fields are included explicitly through includePaths.
- includeDepth=2 means that fields of this indexed-embedded element and fields of the immediately nested indexed-embedded (@IndexedEmbedded within this @IndexedEmbedded) elements are included, unless these fields are explicitly excluded through excludePaths, but not fields of nested indexed-embedded elements beyond that (@IndexedEmbedded within an @IndexedEmbedded within this @IndexedEmbedded), unless these fields are included explicitly through includePaths.
- And so on.

The default value depends on the value of the includePaths attribute:

- if includePaths is empty, the default is Integer.MAX\_VALUE (include all fields at every level)
- if includePaths is not empty, the default is 0 (only include fields included explicitly).

Dynamic fields and filtering



Dynamic fields are not directly affected by filtering rules: a dynamic field will be included if and only if its parent is included.

This means in particular that includeDepth and includePaths constraints only need to match the nearest static parent of a dynamic field in order for that field to be included.

Mixing includePaths and excludePaths at different nesting levels



In general, it is possible to use includePaths and excludePaths at different levels of nested @IndexedEmbedded. When doing so, keep in mind that the filter at each level can only reference reachable paths, i.e. a filter cannot reference a path that was excluded by a nested @IndexedEmbedded (implicitly or explicitly).

Below are three examples: one leveraging includePaths only, one leveraging excludePaths, and one leveraging includePaths and includeDepth

Example 35. Filtering indexed-embedded fields with includePaths

This mapping will declare the following fields in the Human index:

• name

- nickname
- parents.name: explicitly included because includePaths on parents includes name.
- parents.nickname: explicitly included because includePaths on parents includes nickname.
- parents.parents.name: explicitly included because includePaths on parents includes parents.name.

The following fields in particular are excluded:

- parents.parents.nickname: **not** implicitly included because includeDepth is not set and defaults to 0, and **not** explicitly included either because includePaths on parents does not include parents.nickname.
- parents.parents.name: **not** implicitly included because includeDepth is not set and defaults to 0, and **not** explicitly included either because includePaths on parents does not include parents.parents.name.

```
@Entity
@Indexed
public class Human {
   bT@
   private Integer id;
   @FullTextField(analyzer = "name")
   private String name;
   @FullTextField(analyzer = "name")
    private String nickname;
   @ManyToMany
   @IndexedEmbedded(includePaths = { "name", "nickname", "parents.name" })
    private List<Human> parents = new ArrayList<>();
    @ManyToMany(mappedBy = "parents")
    private List<Human> children = new ArrayList<>();
    public Human() {
    }
    // Getters and setters
}
```

#### Example 36. Filtering indexed-embedded fields with excludePaths

This mapping will result in the same schema as in the Filtering indexed-embedded fields with includePaths example, but through using the excludePaths instead. Following fields in the Human index will be declared:

- name
- nickname
- parents.name: implicitly included because includeDepth on parents defaults to Integer.MAX\_VALUE.

- parents.nickname: implicitly included because includeDepth on parents defaults to Integer.MAX\_VALUE.
- parents.parents.name: implicitly included because includeDepth on parents defaults to Integer.MAX\_VALUE.

The following fields in particular are excluded:

- parents.nickname: **not** included because excludePaths explicitly excludes parents.nickname.
- parents.parents.parents.parents.parents.cany-field>: **not** included because excludePaths explicitly excludes parents.parents stopping any further traversing.

```
@Entity
@Indexed
public class Human {
   private Integer id;
   @FullTextField(analyzer = "name")
    private String name;
   @FullTextField(analyzer = "name")
    private String nickname;
   @IndexedEmbedded(excludePaths = { "parents.nickname", "parents.parents" })
    private List<Human> parents = new ArrayList<>();
    @ManyToMany(mappedBy = "parents")
    private List<Human> children = new ArrayList<>();
    public Human() {
    // Getters and setters
    // ...
}
```

#### Example 37. Filtering indexed-embedded fields with includePaths and includeDepth

This mapping will declare the following fields in the Human index:

- name
- surname
- parents.name: implicitly at depth 0 because includeDepth > 0 (so parents.\* is included implicitly).
- parents.nickname: implicitly included at depth 0 because includeDepth > 0 (so parents.\* is included implicitly).
- parents.parents.name: implicitly included at depth 1 because includeDepth > 1 (so parents.parents.\* is included implicitly).
- parents.parents.nickname:implicitly included at depth 1 because includeDepth > 1 (so

parents.parents.\* is included implicitly).

• parents.parents.name: **not** implicitly included at depth 2 because includeDepth = 2 (so parents.parents.parents is included implicitly, but subfields can only be included explicitly) but explicitly included because includePaths on parents includes parents.parents.name.

The following fields in particular are excluded:

- parents.parents.nickname: **not** implicitly included at depth 2 because includeDepth = 2 (so parents.parents.parents is included implicitly, but subfields must be included explicitly) and **not** explicitly included either because includePaths on parents does not include parents.parents.nickname.
- parents.parents.parents.name: **not** implicitly included at depth 3 because includeDepth = 2 (so parents.parents.parents is included implicitly, but parents.parents.parents.parents and subfields can only be included explicitly) and **not** explicitly included either because includePaths on parents does not include parents.parents.parents.name.

```
@Entity
@Indexed
public class Human {
    private Integer id;
   @FullTextField(analyzer = "name")
    private String name;
    @FullTextField(analyzer = "name")
    private String nickname;
   @ManyToMany
   @IndexedEmbedded(includeDepth = 2, includePaths = { "parents.parents.name" })
    private List<Human> parents = new ArrayList<>();
    @ManyToMany(mappedBy = "parents")
    private List<Human> children = new ArrayList<>();
    public Human() {
    // Getters and setters
}
```

# 10.5.9. Structuring embedded elements as nested documents using structure

Indexed-embedded fields can be structured in one of two ways, configured through the structure attribute of the @IndexedEmbedded annotation. To illustrate structure options, let's assume the class Book is annotated with @Indexed and its authors property is annotated with @IndexedEmbedded:

- Book instance
  - title = Leviathan Wakes

- authors =
  - Author instance
    - firstName = Daniel
    - lastName = Abraham
  - Author instance
    - firstName = Ty
    - lastName = Frank

#### **DEFAULT or FLATTENED structure**

By default, or when using @IndexedEmbedded(structure = FLATTENED) as shown below, indexed-embedded fields are "flattened", meaning that the tree structure is not preserved.

Example 38. @IndexedEmbedded with a flattened structure

```
@Entity
@Indexed
public class Book {

    @Id
    private Integer id;

    @FullTextField(analyzer = "english")
    private String title;

    @ManyToMany
    @IndexedEmbedded(structure = ObjectStructure.FLATTENED) ①
    private List<Author> authors = new ArrayList<>();

    public Book() {
    }

    // Getters and setters
    // ...
}
```

1 Explicitly set the structure of indexed-embedded to FLATTENED. This is not strictly necessary, since FLATTENED is the default.

```
@Entity
public class Author {

    @Id
    private Integer id;

    @FullTextField(analyzer = "name")
    private String firstName;

    @FullTextField(analyzer = "name")
    private String lastName;

    @ManyToMany(mappedBy = "authors")
    private List<Book> books = new ArrayList<>();

    public Author() {
    }
}
```

```
// Getters and setters
// ...
}
```

The book instance mentioned earlier would be indexed with a structure roughly similar to this:

- · Book document
  - title = Leviathan Wakes
  - authors.firstName = [Daniel, Ty]
  - authors.lastName = [Abraham, Frank]

The authors.firstName and authors.lastName fields were "flattened" and now each has two values; the knowledge of which last name corresponds to which first name has been lost.

This is more efficient for indexing and querying, but can cause unexpected behavior when querying the index on both the author's first name and the author's last name.

For example, the book instance described above **would** show up as a match to a query such as **authors.firstname:Ty AND authors.lastname:Abraham**, even though "Ty Abraham" is not one of this book's authors:

#### Example 39. Searching with a flattened structure

- 1 Require that hits have an author with the first name Ty and an author with the last name Abraham... but not necessarily the same author!
- ② The hits will include a book whose authors are "Ty Daniel" and "Frank Abraham".

#### **NESTED** structure

When indexed-embedded elements are "nested", i.e. when using @IndexedEmbedded(structure = NESTED) as shown below, the tree structure is preserved by transparently creating one separate "nested" document for each indexed-embedded element.

#### Example 40. @IndexedEmbedded with a nested structure

```
@Entity
@Indexed
public class Book {

    @Id
    private Integer id;

    @FullTextField(analyzer = "english")
```

```
private String title;

@ManyToMany
@IndexedEmbedded(structure = ObjectStructure.NESTED) ①
private List<Author> authors = new ArrayList<>();

public Book() {
}

// Getters and setters
// ...
}
```

1 Explicitly set the structure of indexed-embedded objects to NESTED.

```
@Entity
public class Author {
    @Id
    private Integer id;

    @FullTextField(analyzer = "name")
    private String firstName;

@FullTextField(analyzer = "name")
    private String lastName;

@ManyToMany(mappedBy = "authors")
    private List<Book> books = new ArrayList<>();

public Author() {
    }

    // Getters and setters
    // ...
}
```

The book instance mentioned earlier would be indexed with a structure roughly similar to this:

- Book document
  - title = Leviathan Wakes
  - Nested documents
    - Nested document #1 for "authors"
      - authors.firstName = Daniel
      - authors.lastName = Abraham
    - Nested document #2 for "authors"
      - authors.firstName = Ty
      - authors.lastName = Frank

The book is effectively indexed as three documents: the root document for the book, and two internal, "nested" documents for the authors, preserving the knowledge of which last name corresponds to which first name at the cost of degraded performance when indexing and querying.



The nested documents are "hidden" and won't directly show up in search results. No need to worry about nested documents being "mixed up" with root documents.

If special care is taken when building predicates on fields within nested documents, using a nested predicate, queries containing predicates on both the author's first name and the author's last name will behave as one would (intuitively) expect.

For example, the book instance described above would **not** show up as a match to a query such as authors.firstname:Ty AND authors.lastname:Abraham, thanks to the nested predicate (which can only be used when indexing with the NESTED structure):

Example 41. Searching with a nested structure

- 1 Require that the two constraints (first name and last name) apply to the same author.
- 2 Require that hits have an author with the first name Ty and an author with the last name Abraham.
- 3 The hits will **not** include a book whose authors are "Ty Daniel" and "Frank Abraham".



With the Lucene backend, the nested structure is also necessary if you want to perform object projections.

# 10.5.10. Filtering association elements

Sometimes, only some elements of an association should be included in an @IndexedEmbedded.

For example a Book entity might index-embed BookEdition instances, but some editions might be retired and thus need to be filtered out before indexing.

Such filtering can be achieved by applying @IndexedEmbedded to a transient getter representing the filtered association, and configuring reindexing with @AssociationInverseSide and @IndexingDependency.derivedFrom.

Example 42. Filtered an @IndexedEmbedded association with a transient getter, @AssociationInverseSide and @IndexingDependency.derivedFrom

```
@Entity
@Indexed
public class Book {

    @Id
    private Integer id;

    @FullTextField(analyzer = "english")
    private String title;

@OneToMany(mappedBy = "book")
```

```
@OrderBy("id asc")
    private List<BookEdition> editions = new ArrayList<>(); ①
    public Book() {
   // Getters and setters
   @Transient ②
   @IndexedEmbedded ③
   @AssociationInverseSide(inversePath = @ObjectPath({ 4
           @PropertyValue(propertyName = "book")
   }))
    @IndexingDependency(derivedFrom = @ObjectPath({ 5
            @PropertyValue(propertyName = "editions"),
            @PropertyValue(propertyName = "status")
   }))
    public List<BookEdition> getEditionsNotRetired() {
       return editions.stream()
               .filter( e -> e.getStatus() != BookEdition.Status.RETIRED )
                .collect( Collectors.toList() );
   }
}
```

```
@Entity
public class BookEdition {
    public enum Status {
        PUBLISHING,
        RETIRED
   bT@
   private Integer id;
   @ManyToOne
    private Book book;
    @FullTextField(analyzer = "english")
    private String label;
    private Status status; ⑥
    public BookEdition() {
    // Getters and setters
    // ...
}
```

- 1 The association between Book and BookEdition is mapped in Hibernate ORM, but not Hibernate Search.
- 2 The transient editionsNotRetired property dynamically returns the editions that are not retired.
- ③ @IndexedEmbedded is applied to editionsNotRetired instead of editions. If we wanted to, we could use `@IndexedEmbedded(name = "editions") to make this transparent when searching.
- 4 Hibernate ORM does not know about editionsNotRetired, so Hibernate Search cannot infer the inverse side of this "filtered" association. Thus, we use @AssociationInverseSide to tell

Hibernate Search that. Should the label of a BookEdition be modified, Hibernate Search will use this information to retrieve the corresponding Book to reindex.

- (5) We use @IndexingDependency.derivedFrom to tell Hibernate Search that whenever the status of an edition changes, the result of getEditionsNotRetired() may have changed as well, requiring reindexing.
- 6 While BookEdition#status is not annotated, Hibernate Search will still track its changes because of the @IndexingDependency annotation in Book.

## 10.5.11. Programmatic mapping

You can embed the fields of an associated object into the main object through the programmatic mapping too. Behavior and options are identical to annotation-based mapping.

Example 43. Using .indexedEmbedded() to index associated elements

This mapping will declare the following fields in the Book index:

- title
- authors.name

# 10.6. Mapping container types with container extractors

#### 10.6.1. Basics

Most built-in annotations applied to properties will work transparently when applied to container types:

- @GenericField applied to a property of type String will index the property value directly.
- @GenericField applied to a property of type OptionalInt will index the optional's value (an integer).
- @GenericField applied to a property of type List<String> will index the list elements (strings).
- @GenericField applied to a property of type Map<Integer, String> will index the map values (strings).
- @GenericField applied to a property of type Map<Integer, List<String>> will index the list elements in the map values (strings).

• Etc.

Same goes for other field annotations such as @FullTextField, as well as @IndexedEmbedded in particular.

What happens behind the scenes is that Hibernate Search will inspect the property type and attempt to apply "container extractors", picking the first that works.

## 10.6.2. Explicit container extraction

In some cases, you will want to pick the container extractors to use explicitly. This is the case when a map's keys must be indexed, instead of the values. Relevant annotations offer an extraction attribute to configure this, as shown in the example below.



All built-in extractor names are available as constants in org.hibernate.search.mapper.pojo.extractor.builtin.BuiltinContainerExtractors.

Example 44. Mapping Map keys to an index field using explicit container extractor definition

- 1 This annotation and those below are just Hibernate ORM configuration.
- 2 Declare an index field based on the priceByFormat property.
- 3 By default, Hibernate Search would index the map values (the book prices). This uses the extraction attribute to specify that map keys (the book formats) must be indexed instead.



When multiple levels of extractions are necessary, multiple extractors can be configured:

extraction

extraction

extraction

@ContainerExtraction(BuiltinContainerExtractors.MAP\_KEY, BuiltinContainerExtractors.OPTIONAL). However, such complex mappings are unlikely since they are generally not supported by Hibernate ORM.



It is possible to implement and use custom container extractors, but at the moment Hibernate Search will not detect that the changes to the data inside such container must trigger the reindexing of a containing element. Hence, the corresponding property must disable reindexing on change.

See HSEARCH-3688 for more information.

# 10.6.3. Disabling container extraction

In some rare cases, container extraction is not wanted, and the @GenericField/@IndexedEmbedded is meant to be applied to the List/Optional/etc. directly. To ignore the default container extractors, most annotations offer an extraction attribute. Set it as below to disable extraction altogether:

Example 45. Disabling container extraction

- 1 Declare an index field based on the authors property.
- ② Instruct Hibernate Search to use the given bridge, which will extract the collection size (the number of authors).
- 3 Because the bridge is applied to the collection as a whole, and not to each author, the extraction attribute is used to disable container extraction.

# 10.6.4. Programmatic mapping

You can pick the container extractors to use explicitly when defining fields or indexed-embeddeds through the programmatic mapping too. Behavior and options are identical to annotation-based mapping.

Example 46. Mapping Map keys to an index field using .extractor(...)/.extactors(...) for explicit container extractor definition

Similarly, you can disable container extraction.

Example 47. Disabling container extraction with .noExtractors()

# 10.7. Mapping geo-point types

#### 10.7.1. Basics

Hibernate Search provides a variety of spatial features such as a distance predicate and a distance sort. These features require that spatial coordinates are indexed. More precisely, it requires that a geo-point, i.e. a latitude and longitude in the geographic coordinate system, are indexed.

Geo-points are a bit of an exception, because there isn't any type in the standard Java library to them. For that reason. Hibernate Search defines its own interface. represent org.hibernate.search.engine.spatial.GeoPoint.Since your model probably uses a different type to represent geo-points, mapping geo-points requires some extra steps.

Two options are available:

@Entity

- If your geo-points are represented by a dedicated, immutable type, simply use @GenericField and the GeoPoint interface, as explained here.
- For every other case, use the more complex (but more powerful) @GeoPointBinding, as explained here.

### 10.7.2. Using @GenericField and the GeoPoint interface

When geo-points are represented in your entity model by a dedicated, immutable type, you can simply make that type implement the GeoPoint interface, and use simple property/field mapping with @GenericField:

Example 48. Mapping spatial coordinates by implementing GeoPoint and using @GenericField

```
@Embeddable
public class MyCoordinates implements GeoPoint { ①
   @Basic
   private Double latitude:
   @Basic
   private Double longitude;
    protected MyCoordinates() {
       // For Hibernate ORM
    public MyCoordinates(double latitude, double longitude) {
        this.latitude = latitude;
        this.longitude = longitude;
    }
   @Override
    public double latitude() { ②
       return latitude;
   @Override
    public double longitude() {
        return longitude;
    }
}
```

```
@Indexed
public class Author {

    @Id
    @GeneratedValue
    private Integer id;

    private String name;

    @Embedded
    @GenericField ③
    private MyCoordinates placeOfBirth;

    public Author() {
    }

    // Getters and setters
    // ...
}
```

- 1 Model the geo-point as an embeddable implementing GeoPoint. A custom type with a corresponding Hibernate ORM UserType would work as well.
- ② The geo-point type **must be immutable**: it does not declare any setter.
- ③ Apply the @GenericField annotation to the placeOfBirth property holding the coordinates. An index field named placeOfBirth will be added to the index. Options generally used on @GenericField can be used here as well.

The geo-point type **must be immutable**, i.e. the latitude and longitude of a given instance may never change.



This is a core assumption of @GenericField and generally all @\*Field annotations: changes to the coordinates will be ignored and will not trigger reindexing as one would expect.

If the type holding your coordinates is mutable, do not use @GenericField and refer to Using @GeoPointBinding, @Latitude and @Longitude instead.



If your geo-point type is immutable, but extending the GeoPoint interface is not an option, you can also use a custom value bridge converting between the custom geopoint type and GeoPoint. GeoPoint offers static methods to quickly build a GeoPoint instance.

# 10.7.3. Using @GeoPointBinding, @Latitude and @Longitude

For cases where coordinates are stored in a mutable object, the solution is the @GeoPointBinding annotation. Combined with the @Latitude and @Longitude annotation, it can map the coordinates of any type that declares a latitude and longitude of type double:

Example 49. Mapping spatial coordinates using @GeoPointBinding

```
@Entity
@Indexed
@GeoPointBinding(fieldName = "placeOfBirth") ①
public class Author {
```

```
@Id
@GeneratedValue
private Integer id;

private String name;

@Latitude ②
private Double placeOfBirthLatitude;

@Longitude ③
private Double placeOfBirthLongitude;

public Author() {
}

// Getters and setters
// ...
}
```

- ① Apply the @GeoPointBinding annotation to the type, setting fieldName to the name of the index field.
- ② Apply @Latitude to the property holding the latitude. It must be of double or Double type.
- 3 Apply @Longitude to the property holding the longitude. It must be of double or Double type.

The @GeoPointBinding annotation may also be applied to a property, in which case the @Latitude and @Longitude must be applied to properties of the property's type:

Example 50. Mapping spatial coordinates using @GeoPointBinding on a property

```
@Embeddable
public class MyCoordinates { ①
   @Latitude ②
   private Double latitude;
   @Longitude ③
   private Double longitude;
   protected MyCoordinates() {
       // For Hibernate ORM
    public MyCoordinates(double latitude, double longitude) {
       this.latitude = latitude;
        this.longitude = longitude;
    public double getLatitude() {
       return latitude;
    public void setLatitude(Double latitude) { 4
       this.latitude = latitude;
    public double getLongitude() {
       return longitude;
    public void setLongitude(Double longitude) {
```

```
this.longitude = longitude;
}
}
```

```
@Entity
@Indexed
public class Author {

    @Id
    @GeneratedValue
    private Integer id;

    @FullTextField(analyzer = "name")
    private String name;

@Embedded
    @GeoPointBinding ⑤
    private MyCoordinates placeOfBirth;

    public Author() {
    }

    // Getters and setters
    // ...
}
```

- 1 Model the geo-point as embeddable. An entity would work as well.
- ② In the geo-point type, apply @Latitude to the property holding the latitude.
- 3 In the geo-point type, apply @Longitude to the property holding the longitude.
- 4) The geo-point type may safely declare setters (it can be mutable).
- (5) Apply the @GeoPointBinding annotation to the property. Setting fieldName to the name of the index field is possible, but optional: the property name will be used by default.

It is possible to handle multiple sets of coordinates by applying the annotations multiple times and setting the markerSet attribute to a unique value:

Example 51. Mapping multiple sets of spatial coordinates using @GeoPointBinding

```
@Entity
@Indexed
@GeoPointBinding(fieldName = "placeOfBirth", markerSet = "birth") ①
@GeoPointBinding(fieldName = "placeOfDeath", markerSet = "death") ②
public class Author {

@Id
@GeneratedValue
private Integer id;

@FullTextField(analyzer = "name")
private String name;

@Latitude(markerSet = "birth") ③
private Double placeOfBirthLatitude;

@Longitude(markerSet = "birth") ④
private Double placeOfBirthLongitude;

@Latitude(markerSet = "death") ⑤
```

- ① Apply the @GeoPointBinding annotation to the type, setting fieldName to the name of the index field, and markerSet to a unique value.
- ② Apply the @GeoPointBinding annotation to the type a second time, setting fieldName to the name of the index field (different from the first one), and markerSet to a unique value (different from the first one).
- 3 Apply @Latitude to the property holding the latitude for the first geo-point field. Set the markerSet attribute to the same value as the corresponding @GeoPointBinding annotation.
- 4 Apply @Longitude to the property holding the longitude for the first geo-point field. Set the markerSet attribute to the same value as the corresponding @GeoPointBinding annotation.
- (5) Apply @Latitude to the property holding the latitude for the second geo-point field. Set the markerSet attribute to the same value as the corresponding @GeoPointBinding annotation.
- 6 Apply @Longitude to the property holding the longitude for the second geo-point field. Set the markerSet attribute to the same value as the corresponding @GeoPointBinding annotation.

## 10.7.4. Programmatic mapping

You can map geo-point fields document identifier through the programmatic mapping too. Behavior and options are identical to annotation-based mapping.

Example 52. Mapping spatial coordinates by implementing GeoPoint and using .genericField()

#### Example 53. Mapping spatial coordinates using GeoPointBinder

# 10.8. Mapping multiple alternatives

#### 10.8.1. Basics

In some situations, it is necessary for a particular property to be indexed differently depending on the value of another property.

For example there may be an entity that has text properties whose content is in a different language depending on the value of another property, say language. In that case, you probably want to analyze the text differently depending on the language.

While this could definitely be solved with a custom type bridge, a convenient solution to that problem is to use the AlternativeBinder. This binder solves the problem this way:

- at bootstrap, declare one index field per language, assigning a different analyzer to each field;
- at runtime, put the content of the text property in a different field based on the language.

In order to use this binder, you will need to:

- annotate a property with @AlternativeDiscriminator (e.g. the language property);
- implement an AlternativeBinderDelegate that will declare the index fields (e.g. one field per language) and create an AlternativeValueBridge. This bridge is responsible for passing the property value to the relevant field at runtime.
- apply the AlternativeBinder to the type hosting the properties (e.g. the type declaring the language property and the multi-language text properties). Generally you will want to create your own annotation for that.

Below is an example of how to use the binder.

Example 54. Mapping a property to a different index field based on a language property using AlternativeBinder

```
public enum Language { ①

ENGLISH( "en" ),
FRENCH( "fr" ),
GERMAN( "de" );

public final String code;

Language(String code) {
    this.code = code;
}
```

1 A Language enum defines supported languages.

```
@Entity
@Indexed
public class BlogEntry {
    @Id
    private Integer id;
```

```
@AlternativeDiscriminator ①
@Enumerated(EnumType.STRING)
private Language language;

@MultiLanguageField ②
private String text;

// Getters and setters
// ...
}
```

- 1 Mark the language property as the discriminator which will be used to determine the language.
- 2 Map the text property to multiple fields using a custom annotation.

```
@Retention(RetentionPolicy.RUNTIME) ①
@Target({ ElementType.METHOD, ElementType.FIELD }) ②
@PropertyMapping(processor = @PropertyMappingAnnotationProcessorRef( 3)
        type = MultiLanguageField.Processor.class
))
@Documented 4
public @interface MultiLanguageField {
    String name() default ""; 5
    class Processor 6
            implements PropertyMappingAnnotationProcessor<MultiLanguageField> { ⑦
        @Override
        public void process(PropertyMappingStep mapping, MultiLanguageField annotation,
                PropertyMappingAnnotationProcessorContext context) {
            LanguageAlternativeBinderDelegate delegate = new
LanguageAlternativeBinderDelegate( 8
                    annotation.name().isEmpty() ? null : annotation.name()
            mapping.hostingType() 9
                    .binder( AlternativeBinder.create( ⑩
                            Language.class, 🕦
                            context.annotatedElement().name(), 
                            String.class, <sup>13</sup>
                            BeanReference.ofInstance( delegate ) 4
                    ));
        }
    }
}
```

- 1 Define an annotation with RUNTIME retention. Any other retention policy will cause the annotation to be ignored by Hibernate Search.
- ② Allow the annotation to target either methods (getters) or fields.
- 3 Mark this annotation as a property mapping, and instruct Hibernate Search to apply the given processor whenever it finds this annotation. It is also possible to reference the processor by its CDI/Spring bean name.
- 4 Optionally, mark the annotation as documented, so that it is included in the javadoc of your entities
- (5) Optionally, define parameters. Here we allow to customize the field name (which will default to the property name, see further down).
- 6 Here the processor class is nested in the annotation class, because it is more convenient, but you are obviously free to implement it in a separate Java file.

- 7 The processor must implement the PropertyMappingAnnotationProcessor interface, setting its generic type argument to the type of the corresponding annotation.
- In the annotation processor, instantiate a custom binder delegate (see below for the implementation).
- Access the mapping of the type hosting the property (in this example, BlogEntry).
- M Apply the AlternativeBinder to the type hosting the property (in this example, BlogEntry).
- 1 Pass to AlternativeBinder the expected type of discriminator values.
- 1 Pass to AlternativeBinder the name of the property from which field values should be extracted (in this example, text).
- Pass to AlternativeBinder the expected type of the property from which index field values
   are extracted.
- (4) Pass to AlternativeBinder the binder delegate.

```
public class LanguageAlternativeBinderDelegate implements AlternativeBinderDelegate
<Language, String> { 1
    private final String name;
   public LanguageAlternativeBinderDelegate(String name) { 2
       this.name = name;
   @Override
    public AlternativeValueBridge<Language, String> bind(IndexSchemaElement
indexSchemaElement, ③
           PojoModelProperty fieldValueSource) {
       EnumMap<Language, IndexFieldReference<String>> fields = new EnumMap<>( Language
.class );
       String fieldNamePrefix = ( name != null ? name : fieldValueSource.name() ) + "_";
        for ( Language language : Language.values() ) { 4
           String languageCode = language.code;
           IndexFieldReference<String> field = indexSchemaElement.field(
                   fieldNamePrefix + languageCode, 5
                   f -> f.asString().analyzer( "text_" + languageCode ) 6
           )
                   .toReference();
           fields.put( language, field );
       private static class Bridge ®
           implements AlternativeValueBridge<Language, String> { @
        private final EnumMap<Language, IndexFieldReference<String>> fields;
        private Bridge(EnumMap<Language, IndexFieldReference<String>> fields) {
           this.fields = fields;
       @Override
       public void write(DocumentElement target, Language discriminator, String
bridgedElement) {
           target.addValue( fields.get( discriminator ), bridgedElement ); 10
    }
}
```

- ① The binder delegate must implement AlternativeBinderDelegate. The first type parameter is the expected type of discriminator values (in this example, Language); the second type parameter is the expected type of the property from which field values are extracted (in this example, String).
- ② Any (custom) parameter can be passed through the constructor.
- 3 Implement bind, to bind a property to index fields.
- 4 Define one field per language.
- (5) Make sure to give a different name to each field. Here we're using the language code as a suffix, i.e. text\_en, text\_fr, text\_de,...
- 6 Assign a different analyzer to each field. The analyzers text\_en, text\_fr, text\_de must have been defined in the backend; see Analysis.
- 7 Return a bridge.
- 8 Here the bridge class is nested in the binder class, because it is more convenient, but you are obviously free to implement it as you wish: as a lambda expression, in a separate Java file...
- (9) The bridge must implement the AlternativeValueBridge interface.
- 10 The bridge is called when indexing; it selects the field to write to based on the discriminator value, then writes the value to index to that field.

## 10.8.2. Programmatic mapping

You can apply AlternativeBinder through the programmatic mapping too. Behavior and options are identical to annotation-based mapping.

Example 55. Applying an AlternativeBinder with .binder(...)

# 10.9. Tuning when to trigger reindexing

#### 10.9.1. Basics

When an entity property is mapped to the index, be it through @GenericField, @IndexedEmbedded, or a custom bridge, this mapping introduces a dependency: the document will need to be updated when the property changes.

For simpler, single-entity mappings, this only means that Hibernate Search will need to detect when an entity changes and reindex the entity. This will be handled transparently.

If the mapping includes a "derived" property, i.e. a property that is not persisted directly, but instead is

dynamically computed in a getter that uses other properties as input, Hibernate Search will be unable to guess which part of the persistent state these properties are based on. In this case, some explicit configuration will be required; see Reindexing when a derived value changes with @IndexingDependency for more information.

When the mapping crosses the entity boundaries, things get more complicated. Let's consider a mapping where a Book entity is mapped to a document, and that document must include the name property of the Author entity (for example using @IndexedEmbedded). Whenever an author's name changes, Hibernate Search will need to retrieve all the books of that author, to reindex them.

In practice, this means that whenever an entity mapping relies on an association to another entity, this association must be bidirectional: if Book . authors is @IndexedEmbedded, Hibernate Search must be aware of an inverse association Author . books. An exception will be thrown on startup if the inverse association cannot be resolved.

Most of the time, when the Hibernate ORM integration is used, Hibernate Search is able to take advantage of Hibernate ORM metadata (the mappedBy attribute of @OneToOne and @OneToMany) to resolve the inverse side of an association, so this is all handled transparently.

In some rare cases, with the more complex mappings, it is possible that even Hibernate ORM is not aware that an association is bidirectional, because mappedBy cannot be used, or because the Standalone POJO Mapper is being used. A few solutions exist:

- The association can simply be ignored. This means the index will be out of date whenever associated entities change, but this can be an acceptable solution if the index is rebuilt periodically. See Limiting reindexing of containing entities with @IndexingDependency for more information.
- If the association is actually bidirectional, its inverse side can be specified to Hibernate Search explicitly using @AssociationInverseSide. See Enriching the entity model with @AssociationInverseSide for more information.

### 10.9.2. Enriching the entity model with @AssociationInverseSide

Given an association from an entity type A to entity type B, @AssociationInverseSide defines the inverse side of an association, i.e. the path from B to A.

This is mostly useful when using the Standalone POJO Mapper or when using the Hibernate ORM integration and a bidirectional association is not mapped as such in Hibernate ORM (no mapped By).

Example 56. Mapping the inverse side of an association with @AssociationInverseSide

```
@Entity
@Indexed
public class Book {

    @Id
    @GeneratedValue
    private Integer id;

    private String title;

    @ElementCollection ①
    @JoinTable(
```

```
name = "book_editionbyprice",
            joinColumns = @JoinColumn(name = "book_id")
    )
   @MapKeyJoinColumn(name = "edition_id")
   @Column(name = "price")
   @OrderBy("edition_id asc")
   @IndexedEmbedded( 2)
           name = "editionsForSale",
           extraction = @ContainerExtraction(BuiltinContainerExtractors.MAP_KEY)
   @AssociationInverseSide( 3)
           extraction = @ContainerExtraction(BuiltinContainerExtractors.MAP_KEY),
           inversePath = @ObjectPath(@PropertyValue(propertyName = "book"))
   private Map<BookEdition, BigDecimal> priceByEdition = new LinkedHashMap<>();
   public Book() {
   // Getters and setters
   // ...
}
```

- 1 This annotation and the following ones are the Hibernate ORM mapping for a Map<BookEdition, BigDecimal> where the keys are BookEdition entities and the values are the price of that edition.
- 2 Index-embed the editions that are actually for sale.
- ③ In Hibernate ORM, it is not possible to use mappedBy for an association modeled by a Map key. Thus, we use @AssociationInverseSide to tell Hibernate Search what the inverse side of this association is.
- 4 We could have applied the @AssociationInverseSide annotation here instead: either side will do.

#### 10.9.3. Reindexing when a derived value changes with @IndexingDependency

When a property is not persisted directly, but instead is dynamically computed in a getter that uses

other properties as input, Hibernate Search will be unable to guess which part of the persistent state these properties are based on, and thus will be unable to trigger reindexing when the relevant persistent state changes. By default, Hibernate Search will detect such cases on bootstrap and throw an exception.

Annotating the property with @IndexingDependency(derivedFrom = ...) will give Hibernate Search the information it needs and allow triggering reindexing.

Example 57. Mapping a derived value with @IndexingDependency.derivedFrom

```
@Entity
@Indexed
public class Book {
   bT@
   @GeneratedValue
   private Integer id;
   private String title;
   @ElementCollection
   public Book() {
   // Getters and setters
   // ...
   @Transient ②
   @FullTextField(analyzer = "name") 3
   @IndexingDependency(derivedFrom = @ObjectPath({ 4
          @PropertyValue(propertyName = "authors")
   }))
   public String getMainAuthor() {
      return authors.isEmpty() ? null : authors.get( 0 );
}
```

- 1 Authors are modeled as a list of string containing the author names.
- 2 The transient mainAuthor property dynamically returns the main author (the first one).
- ③ We use @FullTextField on the getMainAuthor() getter to index the name of the main author.
- We use @IndexingDependency.derivedFrom to tell Hibernate Search that whenever the list of authors changes, the result of getMainAuthor() may have changed.

## 10.9.4. Limiting reindexing of containing entities with @IndexingDependency

In some cases, triggering reindexing of entities every time a given property changes is not realistically achievable:

- When an association is massive, for example a single entity instance is indexed-embedded in thousands of other entities.
- When a property mapped to the index is updated very frequently, leading to a very frequent reindexing and unacceptable usage of disks or database.

• Etc.

When that happens, it is possible to tell Hibernate Search to ignore updates to a particular property (and, in the case of @IndexedEmbedded, anything beyond that property).

Several options are available to control exactly how updates to a given property affect reindexing. See the sections below for an explanation of each option.

#### ReindexOnUpdate. SHALLOW: limiting reindexing to same-entity updates only

ReindexOnUpdate. SHALLOW is most useful when an association is highly asymmetric and therefore unidirectional. Think associations to "reference" data such as categories, types, cities, countries, ...

It essentially tells Hibernate Search that changing an association—adding or removing associated elements, i.e. "shallow" updates—should trigger reindexing of the object on which the change happened, but changing properties of associated entities—"deep" updates—should not.

For example, let's consider the (incorrect) mapping below:

Example 58. A highly-asymmetric, unidirectional association

```
@Entity
@Indexed
public class Book {

    @Id
    private Integer id;

    private String title;

    @ManyToOne ①
    @IndexedEmbedded ②
    private BookCategory category;

    public Book() {
    }

    // Getters and setters
    // ...
}
```

```
@Entity
public class BookCategory {
    @Id
    private Integer id;
    @FullTextField(analyzer = "english")
    private String name;

3
    // Getters and setters
    // ...
}
```

1 Each book has an association to a BookCategory entity.

- ② We want to index-embed the BookCategory into the Book ...
- ③ ... but we really don't want to model the (huge) inverse association from BookCategory to Book: There are potentially thousands of books for each category, so calling a getBooks() method would lead to loading thousands of entities into the Hibernate ORM session at once, and would perform badly. Thus, there isn't any getBooks() method to list all books in a category.

With this mapping, Hibernate Search will not be able to reindex all books when the category name changes: the getter that would list all books for that category simply doesn't exist. Since Hibernate Search tries to be safe by default, it will reject this mapping and throw an exception at bootstrap, saying it needs an inverse side to the Book → BookCategory association.

However, in this case, we don't expect the name of a BookCategory to change. That's really "reference" data, which changes so rarely that we can conceivably plan ahead such change and reindex all books whenever that happens. So we would really not mind if Hibernate Search just ignored changes to BookCategory...

That's what @IndexingDependency(reindexOnUpdate = ReindexOnUpdate.SHALLOW) is for: it tells Hibernate Search to ignore the impact of updates to an associated entity. See the modified mapping below:

Example 59. Limiting reindexing to same-entity updates with ReindexOnUpdate. SHALLOW

```
@Entity
@Indexed
public class Book {

    @Id
    private Integer id;

    private String title;

    @ManyToOne
    @IndexedEmbedded
    @IndexingDependency(reindexOnUpdate = ReindexOnUpdate.SHALLOW) ①
    private BookCategory category;

    public Book() {
    }

    // Getters and setters
    // ...
}
```

① We use ReindexOnUpdate.SHALLOW to tell Hibernate Search that Book should be re-indexed when it's assigned a new category (book.setCategory( newCategory )), but not when properties of its category change (category.setName( newName )).

Hibernate Search will accept the mapping above and boot successfully, since the inverse side of the association from Book to BookCategory is no longer deemed necessary.

Only shallow changes to a book's category will trigger reindexing of that book:

• When a book is assigned a new category (book.setCategory ( newCategory )), Hibernate Search will consider it a "shallow" change, since it only affects the Book entity. Thus, Hibernate

Search will reindex the book.

When a category itself changes (category.setName( newName )), Hibernate Search will
consider it a "deep" change, since it occurs beyond the boundaries of the Book entity. Thus,
Hibernate Search will not reindex books of that category by itself. The index will become slightly
out-of-sync, but this can be solved by reindexing Book entities, for example every night.

#### ReindexOnUpdate. No: disabling reindexing caused by updates of a particular property

ReindexOnUpdate.NO is most useful for properties that change very frequently and don't need to be up-to-date in the index.

It essentially tells Hibernate Search that changes to that property should not trigger reindexing,

For example, let's consider the mapping below:

Example 60. A frequently-changing property

```
@Entity
@Indexed
public class Sensor {
   private Integer id;
   @FullTextField
   private String name; ①
   @KeywordField
   private SensorStatus status; ①
   @Column(name = "\"value\"")
   private double value; ②
   @GenericField
   private double rollingAverage; 3
   public Sensor() {
   // Getters and setters
    // ...
}
```

- 1 The sensor name and status get updated very rarely.
- 2) The sensor value gets updated every few milliseconds
- 3 When the sensor value gets updated, we also update the rolling average over the last few seconds (based on data not shown here).

Updates to the name and status, which are rarely updated, can perfectly well trigger reindexing. But considering there are thousands of sensors, updates to the sensor value cannot reasonably trigger reindexing: reindexing thousands of sensors every few milliseconds probably won't perform well.

In this scenario, however, search on sensor value is not considered critical and indexes don't need to be as fresh. We can accept indexes to lag behind a few minutes when it comes to a sensor value. We can consider setting up a batch process that runs every few seconds to reindex all sensors, either through a mass indexer or other means. So we would really not mind if Hibernate Search just ignored changes to sensor values...

That's what @IndexingDependency(reindex0nUpdate = Reindex0nUpdate.NO) is for: it tells Hibernate Search to ignore the impact of updates to the rollingAverage property. See the modified mapping below:

Example 61. Disabling listener-triggered reindexing for a particular property with ReindexOnUpdate. NO

```
@Entity
@Indexed
public class Sensor {
    @Id
   private Integer id;
   @FullTextField
    private String name;
   @KevwordField
   private SensorStatus status;
   @Column(name = "\"value\"")
   private double value;
   @GenericField
    @IndexingDependency(reindexOnUpdate = ReindexOnUpdate.NO) ①
    private double rollingAverage;
    public Sensor() {
    // Getters and setters
}
```

① We use ReindexOnUpdate.NO to tell Hibernate Search that updates to rollingAverage should not trigger reindexing.

#### With this mapping:

- When a sensor is assigned a new name (sensor.setName( newName )) or status (sensor.setStatus( newStatus )), Hibernate Search will trigger reindexing of the sensor.
- When a sensor is assigned a new rolling average (sensor.setRollingAverage( newName )), Hibernate Search will **not** trigger reindexing of the sensor.

## 10.9.5. Programmatic mapping

You can control reindexing through the programmatic mapping too. Behavior and options are identical to annotation-based mapping.

Example 62. Mapping the inverse side of an association with .associationInverseSide(...)

```
TypeMappingStep bookMapping = mapping.type( Book.class );
bookMapping.indexed();
bookMapping.property( "priceByEdition" )
```

#### Example 63. Mapping a derived value with .indexingDependency().derivedFrom(...)

#### Example 64. Limiting triggering reindexing with .indexingDependency().reindexOnUpdate(...)

# 10.10. Changing the mapping of an existing application

Over the lifetime of an application, it will happen that the mapping of a particular indexed entity type has to change. When this happens, the mapping changes are likely to require changes to the structure of the index, i.e. its *schema*. Hibernate Search does **not** handle this structure change automatically, so manual intervention is required.

The simplest solution when the index structure needs to change is to:

- 1. Drop and re-create the index and its schema, either manually by deleting the filesystem directory for Lucene or using the REST API to delete the index for Elasticsearch, or using Hibernate Search's schema management features.
- 2. Re-populate the index, for example using the mass indexer.

Technically, dropping the index and reindexing is not *strictly* required if the mapping changes include *only*:



- adding new indexed entities that will not have any persisted instance, e.g. adding an @Indexed annotation on an entity which has no rows in database.
- adding new fields that will be empty for all currently persisted entities, e.g. adding a new property on an entity type and mapping it to a field, but with the guarantee that this property will initially be null for every instance of this entity;
- and/or removing data from existing indexes/fields, e.g. removing an index field,

or removing the need for a field to be stored.

However, you will still need to:

- create missing indexes: this can generally be done automatically by starting up the application with the create, create-or-validate, or create-orupdate schema management strategy.
- (Elasticsearch only:) update the schema of existing indexes to declare the new fields. This will be more complex: either do it manually using Elasticsearch's REST API, or start up the application with the create-or-update strategy, but be warned that it may fail.

# 10.11. Custom mapping annotations

#### 10.11.1. Basics

By default, Hibernate Search only recognizes built-in mapping annotations such as @Indexed, @GenericField or @IndexedEmbedded.

To use custom annotations in a Hibernate Search mapping, two steps are required:

- Implementing a processor for that annotation: TypeMappingAnnotationProcessor for type annotations, PropertyMappingAnnotationProcessor for method/field annotations, ConstructorMappingAnnotationProcessor for constructor annotations, or MethodParameterMappingAnnotationProcessor for constructor parameter annotations.
- 2. Annotating the custom annotation with either @TypeMapping, @PropertyMapping, @ConstructorMapping, or @MethodParameterMapping, passing as an argument the reference to the annotation processor.

Once this is done, Hibernate Search will be able to detect custom annotations in **indexed classes** (though not necessarily in custom projection types, see <u>Custom root mapping annotations</u>). Whenever a custom annotation is encountered, Hibernate Search will instantiate the annotation processor and call its <u>process</u> method, passing the following as arguments:

- A mapping parameter allowing to define the mapping for the type, property, constructor, or constructor parameter using the programmatic mapping API.
- An annotation parameter representing the annotation instance.
- A context object with various helpers.

Custom annotations are most frequently used to apply custom, parameterized binders or bridges. You can find examples in these sections in particular:

- Passing parameters to a value binder/bridge through a custom annotation
- Passing parameters to a property binder/bridge through a custom annotation
- Passing parameters to a type binder/bridge through a custom annotation
- Passing parameters to an identifier binder/bridge through a custom annotation

Passing parameters to a projection binder through a custom annotation



It is completely possible to use custom annotations for parameter-less binders or bridges, or even for more complex features such as indexed-embedded: every feature available in the programmatic mapping API can be triggered by a custom annotation.

## 10.11.2. Custom root mapping annotations

To have Hibernate Search consider a custom annotation as a root mapping annotation, add the <a href="mailto:@RootMapping">@RootMapping</a> meta-annotation to the custom annotation.

This will ensure Hibernate Search processes annotations on types annotated with the custom annotation even if those types are not referenced in the index mapping, which is mainly useful for custom annotations related to projection mapping.

# 10.12. Inspecting the mapping

After Hibernate Search has successfully booted, the SearchMapping can be used to get a list of indexed entities and get more direct access to the corresponding indexes, as shown in the example below.

Example 65. Accessing indexed entities

```
SearchMapping mapping = /* ... */ ①
SearchIndexedEntity<Book> bookEntity = mapping.indexedEntity( Book.class ); ②
String jpaName = bookEntity.jpaName(); ③
IndexManager indexManager = bookEntity.indexManager(); ④
Backend backend = indexManager.backend(); ⑤

SearchIndexedEntity<?> bookEntity2 = mapping.indexedEntity( "Book" ); ⑥
Class<?> javaClass = bookEntity2.javaClass();

for ( SearchIndexedEntity<?> entity : mapping.allIndexedEntities() ) { ⑦
    // ...
}
```

- 1) Retrieve the SearchMapping.
- ② Retrieve the SearchIndexedEntity by its entity class. SearchIndexedEntity gives access to information pertaining to that entity and its index.
- (3) (With the Hibernate ORM integration only) Get the JPA name of that entity.
- 4) Get the index manager for that entity.
- (5) Get the backend for that index manager.
- 6 Retrieve the SearchIndexedEntity by its entity name.
- 7 Retrieve all indexed entities.

From an IndexManager, you can then access the index metamodel, to inspect available fields and their main characteristics, as shown below.

```
SearchIndexedEntity<Book> bookEntity = mapping.indexedEntity( Book.class ); ①
IndexManager indexManager = bookEntity.indexManager(); ②
IndexDescriptor indexDescriptor = indexManager.descriptor(); 3
indexDescriptor.field( "releaseDate" ).ifPresent( field -> { @
    String path = field.absolutePath(); 5
    String relativeName = field.relativeName();
    // Etc.
    if ( field.isValueField() ) { 6
        IndexValueFieldDescriptor valueField = field.toValueField(); ?
        IndexValueFieldTypeDescriptor type = valueField.type(); 8
        boolean projectable = type.projectable();
        Class<?> dslArgumentClass = type.dslArgumentClass();
        Class<?> projectedValueClass = type.projectedValueClass();
        Optional<String> analyzerName = type.analyzerName();
        Optional<String> searchAnalyzerName = type.searchAnalyzerName();
        Optional<String> normalizerName = type.normalizerName();
        // Etc.
    }
    else if ( field.isObjectField() ) { 9
        IndexObjectFieldDescriptor objectField = field.toObjectField();
        IndexObjectFieldTypeDescriptor type = objectField.type();
        boolean nested = type.nested();
        // Etc.
   }
} );
```

- Retrieve a SearchIndexedEntity.
- ② Get the index manager for that entity. IndexManager gives access to information pertaining to the index. This includes the metamodel, but not only (see below).
- 3 Get the descriptor for that index. The descriptor exposes the index metamodel.
- 4 Retrieve a field by name. The method returns an Optional, which is empty if the field does not exist.
- ⑤ The field descriptor exposes information about the field structure: path, name, parent, ...
- 6 Check that the field is a value field, holding a value (integer, text, ...), as opposed to object fields, holding other fields.
- 7 Narrow down the field descriptor to a value field descriptor.
- ® Get the descriptor for the field type. The type descriptor exposes information about the field's capabilities: is it searchable, sortable, projectable, what is the expected java class for arguments to the Search DSL, what are the analyzers/normalizer set on this field, ...
- Object fields can also be inspected.



The Backend and IndexManager can also be used to retrieve the Elasticsearch REST client or retrieve Lucene analyzers.

The SearchMapping also exposes methods to retrieve an IndexManager by name, or even a whole Backend by name.

# Chapter 11. Mapping index content to custom types (projection constructors)

# 11.1. Basics

Projections allow retrieving data directly from matched documents as the result of a search query. As the structure of documents and projections becomes more complex, so do programmatic calls to the Projection DSL, which can lead to overwhelming projection definitions.

To address this, Hibernate Search offers the ability to define projections through the mapping of custom types (typically records), by applying the <code>@ProjectionConstructor</code> annotation to those types or their constructor. Executing such a projection then becomes as easy as referencing the custom type.

Such projections are composite, their inner projections (components) being inferred from the name and type of the projection constructors' parameters.

There are a few constraints to keep in mind when annotating a custom projection type:

- The custom projection type must be in the same JAR as entity types, or Hibernate Search will require additional configuration.
- When projecting on value fields or object fields, the path to the projected field is inferred from the constructor parameter name by default, but inference will fail if constructor parameter names are not included in the Java bytecode. Alternatively the path can be provided explicitly through @FieldProjection(path = ...)/@ObjectProjection(path = ...), in which case Hibernate Search won't rely on constructor parameter names.
- When projecting on value fields, the constraints of the field projection still apply. In particular, with the Lucene backend, value fields involved in the projection must be configured as projectable.
- When projecting on object fields, the constraints of the object projection still apply. In particular, with the Lucene backend, multi-valued object fields involved in the projection must be configured as nested.

Example 67. Using a custom record type to project data from the index

```
@ProjectionConstructor ①
public record MyBookProjection(
    @IdProjection Integer id, ②
    String title, ③
    List<Author> authors) { ④
    @ProjectionConstructor ⑤
    public record Author(String firstName, String lastName) {
    }
}
```

1 Annotate the record type with @ProjectionConstructor, either at the type level (if there's



only one constructor) or at the constructor level (if there are multiple constructors).

② To project on the entity identifier, annotate the relevant constructor parameter with @IdProjection.

Most projections have a corresponding annotation that can be used on constructor parameters.

③ To project on a value field, add a constructor parameter named after that field and with the same type as that field. See Implicit inner projection inference for more information on how constructor parameters should be defined.

Alternatively, the field projection can be configured explicitly with @FieldProjection.

- 4 To project on an object field, add a constructor parameter named after that field and with its own custom projection type. Multivalued projections must be modeled as a List<...> or supertype.
  - Alternatively, the object projection can be configured explicitly with <code>@ObjectProjection</code>.
- (5) Annotate any custom projection type used for object fields with @ProjectionConstructor as well.

```
List<MyBookProjection> hits = searchSession.search( Book.class )
.select( MyBookProjection.class ) ①
.where( f -> f.matchAll() )
.fetchHits( 20 ); ②
```

- 1 Pass the custom projection type to .select(...).
- 2 Each hit will be an instance of the custom projection type, populated with data retrieved from the index.



Custom, non-record classes can also be annotated with @ProjectionConstructor, which can be useful if you cannot use records for some reason (for example because you're still using Java 13 or below).

The example above executes a projection equivalent to the following code:

Example 68. Programmatic projection definition equivalent to the previous example

# 11.2. Detection of mapped projection types

Hibernate Search must know of projection types on startup, which it generally does as soon as they are annotated with <code>@ProjectionConstructor</code>, thanks to classpath scanning.

For more information about classpath scanning and how to tune it (for example to scan dependencies instead of just the application JAR), see Classpath scanning.

# 11.3. Implicit inner projection inference

#### 11.3.1. Basics

When constructor parameters are not annotated with explicit projection annotations, Hibernate Search applies some basic inference rules based on the name and type of those parameters in order to select (inner) projections.

The following sections explain how to define the name and type of constructor parameters to get the desired projection.

## 11.3.2. Inner projection and type

When a constructor parameter is not annotated with an explicit projection annotation, Hibernate Search infers the type of the inner projection from the type of the corresponding constructor parameter.

You should set the type of a constructor parameter according to the following rules:

- For a single-valued projection:
  - For a projection on a value field (generally mapped using @FullTextField/ @GenericField/etc.), set the parameter type to the type of projected values for the target field, which in general is the type of the property annotated with @FullTextField /@GenericField/etc.
  - For a projection on an object field (generally mapped using @IndexedEmbedded), set the
    parameter type to another custom type annotated with @ProjectionConstructor, whose
    constructor will define which fields to extract from that object field.
- For a multivalued projection, follow the rules above then wrap the type with Iterable, Collection or List, e.g. Iterable<SomeType>, Collection<SomeType> or List<SomeType>.



Constructor parameters meant to represent a multivalued projection can **only** have the type Iterable<...>, Collection<...> or List<...>.

Other container types such as Map or Optional are not supported at the moment.

## 11.3.3. Inner projection and field path

When a constructor parameter is not annotated with an explicit projection annotation or when it is but

that annotation does not provide an explicit path, Hibernate Search infers the path of the field to project on from the name of the corresponding constructor parameter.

In that case, you should set the name of a constructor parameter (in the Java code) to the name of the field to project on.

Hibernate Search can only retrieve the name of the constructor parameter:



- For the canonical constructor of record types, regardless of compiler flags.
- For constructors of non-record types or non-canonical constructors of record types if and only if the type was compiled with the -parameters compiler flag.

# 11.4. Explicit inner projection

Constructor parameters can be annotated with explicit projection annotations such as @IdProjection or @FieldProjection.

For projections that would normally be inferred automatically, this allows further customization, for example in a field projection to set the target field path explicitly or to disable value conversion. Alternatively, in an object projection, this also allows breaking cycles of nested object projections.

For other projections such as identifier projection, this is actually the only way to use them in a projection constructor, because they would never be inferred automatically.

See the documentation of each projection for more information about the corresponding built-in annotation to be applied to projection constructor parameters.

# 11.5. Mapping types with multiple constructors

If the projection type (record or class) has multiple constructors, the @ProjectionConstructor annotation cannot be applied at the type level and must be applied to the constructor you wish to use for projections.

Example 69. Annotating a specific constructor with @ProjectionConstructor

```
public class MyAuthorProjectionClassMultiConstructor {
   public final String firstName;
   public final String lastName;

@ProjectionConstructor ①
   public MyAuthorProjectionClassMultiConstructor(String firstName, String lastName) {
        this.firstName = firstName;
        this.lastName = lastName;
   }

  public MyAuthorProjectionClassMultiConstructor(String fullName) { ②
        this( fullName.split( " " )[0], fullName.split( " " )[1] );
   }

  // ... Equals and hashcode ...
}
```

- ① Annotate the constructor to use for projections with @ProjectionConstructor.
- ② Other constructors can be used for other purposes than projections, but they **must not** be annotated with <code>@ProjectionConstructor</code> (only one such constructor is allowed).

In the case of records, the (implicit) canonical constructor can also be annotated, but it requires representing that constructor in the code with a specific syntax:

Example 70. Annotating the canonical constructor with @ProjectionConstructor

```
public record MyAuthorProjectionRecordMultiConstructor(String firstName, String lastName) {
    @ProjectionConstructor ①
    public MyAuthorProjectionRecordMultiConstructor { ②
    }

    public MyAuthorProjectionRecordMultiConstructor(String fullName) { ③
        this( fullName.split( " " )[0], fullName.split( " " )[1] );
    }
}
```

- 1 Annotate the constructor to use for projections with @ProjectionConstructor.
- 2 The (implicit) canonical constructor uses a specific syntax, without parentheses or parameters.
- 3 Other constructors can be used for other purposes than projections, but they **must not** be annotated with <code>@ProjectionConstructor</code> (only one such constructor is allowed).

# 11.6. Programmatic mapping

You can map projection constructors through the programmatic mapping too. Behavior and options are identical to annotation-based mapping.

Example 71. Mapping the main projection constructor with .projectionConstructor() and
.projection(<binder>)

- 1 Mark the constructor as a projection constructor.
- ② The equivalent to explicit projection annotations is to pass projection binder instances: there is a built-in projection binder for every built-in projection annotation.

If the projection type (record or class) has multiple constructors, you will need to use .constructor(...) instead of .mainConstructor(), passing the (raw) type of the constructor parameters as arguments.

# $\textit{Example 72. Mapping a specific projection constructor with . \textbf{projectionConstructor()}}$

# Chapter 12. Binding and bridges

# 12.1. Basics

In Hibernate Search, binding is the process of assigning custom components to the domain model.

The most intuitive components that can be bound are bridges, responsible for converting pieces of data from the entity model to the document model.

For example, when @GenericField is applied to a property of a custom enum type, a built-in bridge will be used to convert this enum to a string when indexing, and to convert the string back to an enum when projecting.

Similarly, when an entity identifier of type Long is mapped to a document identifier, a built-in bridge will be used to convert the Long to a String (since all document identifiers are strings) when indexing, and back from a String to a Long when loading search results.

Bridges are not limited to one-to-one mapping: for example, the @GeoPointBinding annotation, which maps two properties annotated with @Latitude and @Longitude to a single field, is backed by another built-in bridge.

While built-in bridges are provided for a wide range of standard types, they may not be enough for complex models. This is why bridges are really useful: it is possible to implement custom bridges and to refer to them in the Hibernate Search mapping. Using custom bridges, custom types can be mapped, even complex types that require user code to execute at indexing time.

There are multiple types of bridges, detailed in the next sections. If you need to implement a custom bridge, but don't quite know which type of bridge you need, the following table may help:

Table 5. Comparison of available bridge types

Bridge type	ValueBridge	PropertyBrid ge	TypeBridge	IdentifierBr idge	RoutingBridg e
Applied to	Class field or getter	Class field or getter	Class	Class field or getter (usually entity ID)	Class
Maps to	One index field. Value field only: integer, text, geopoint, etc. No object field (composite).		One index field or more. Value fields as well as object fields (composite).	Document identifier	Route (conditional indexing, routing key)
Built-in annotation(s)	<pre>@GenericFiel d, @FullTextFie ld,</pre>	@PropertyBin ding	@TypeBinding	@DocumentId	<pre>@Indexed( routingBinde r = )</pre>

Bridge type	ValueBridge	PropertyBrid ge	TypeBridge	IdentifierBr idge	RoutingBridg e
Supports container extractors	Yes	No	No	No	No
Supports mutable types	No	Yes	Yes	No	Yes

Not all binders are about indexing, however. The constructor parameters involved in projection constructors can be bound as well; you will find more information about that in this section.

# 12.2. Value bridge

#### 12.2.1. Basics

A value bridge is a pluggable component that implements the mapping of a property to an index field. It is applied to a property with a @\*Field annotation (@GenericField, @FullTextField, ...) or with a custom annotation.

A value bridge is relatively straightforward to implement: in its simplest form, it boils down to converting a value from the property type to the index field type. Thanks to the integration to the @\*Field annotations, several features come for free:

- The type of the index field can be customized directly in the @\*Field annotation: it can be defined as sortable, projectable, it can be assigned an analyzer, ...
- The bridge can be transparently applied to elements of a container. For example, you can
  implement a ValueBridge<ISBN, String> and transparently use it on a property of type
  List<ISBN>: the bridge will simply be applied once per list element and populate the index field
  with as many values.

However, due to these features, several limitations are imposed on a value bridge which are not present in a property bridge for example:

- A value bridge only allows one-to-one mapping: one property to one index field. A single value bridge cannot populate more than one index field.
- A value bridge will not work correctly when applied to a mutable type. A value bridge is expected
  to be applied to "atomic" data, such as a LocalDate; if it is applied to an entity, for example,
  extracting data from its properties, Hibernate Search will not be aware of which properties are
  used and will not be able to detect that reindexing is required when these properties change.

Below is an example of a custom value bridge that converts a custom ISBN type to its string representation to index it:

Example 73. Implementing and using a ValueBridge

```
public class ISBNValueBridge implements ValueBridge<ISBN, String> { ①
```

```
@Override
public String toIndexedValue(ISBN value, ValueBridgeToIndexedValueContext context) { ②
    return value == null ? null : value.getStringValue();
}
```

- 1 The bridge must implement the ValueBridge interface. Two generic type arguments must be provided: the first one is the type of property values (values in the entity model), and the second one is the type of index fields (values in the document model).
- ② The toIndexedValue method is the only one that must be implemented: all other methods are optional. It takes the property value and a context object as parameters, and is expected to return the corresponding index field value. It is called when indexing, but also when parameters to the search DSL must be transformed.

```
@Entity
@Indexed
public class Book {

    @Id
    @GeneratedValue
    private Integer id;

    @Convert(converter = ISBNAttributeConverter.class) ①
    @KeywordField( ②
         valueBridge = @ValueBridgeRef(type = ISBNValueBridge.class), ③
         normalizer = "isbn" ④
    )
    private ISBN isbn;

// Getters and setters
// ...
}
```

- 1 This is unrelated to the value bridge, but necessary in order for Hibernate ORM to store the data correctly in the database.
- 2 Map the property to an index field.
- 3 Instruct Hibernate Search to use our custom value bridge. It is also possible to reference the bridge by its name, in the case of a CDI/Spring bean.
- 4 Customize the field as usual.

Here is an example of what an indexed document would look like, with the Elasticsearch backend:

```
{
    "isbn": "978-0-58-600835-5"
}
```

The example above is just a minimal implementations. A custom value bridge can do more:

- it can convert the result of projections back to the property type;
- it can parse the value passed to indexNullAs;

• ...

See the next sections for more information.

## 12.2.2. Type resolution

By default, the value bridge's property type and index field type are determined automatically, using reflection to extract the generic type arguments of the ValueBridge interface: the first argument is the property type while the second argument is the index field type.

For example, in public class MyBridge implements ValueBridge<ISBN, String>, the property type is resolved to ISBN and the index field type is resolved to String: the bridge will be applied to properties of type ISBN and will populate an index field of type String.

The fact that types are resolved automatically using reflection brings a few limitations. In particular, it means the generic type arguments cannot be just anything; as a general rule, you should stick to literal types (MyBridge implements ValueBridge<ISBN, String>) and avoid generic type parameters and wildcards (MyBridge<T> implements ValueBridge<List<T>, T>).

If you need more complex types, you can bypass the automatic resolution and specify types explicitly using a ValueBinder.

#### 12.2.3. Using value bridges in other @\*Field annotations

In order to use a custom value bridge with specialized annotations such as @FullTextField, the bridge must declare a compatible index field type.

For example:

- @FullTextField and @KeywordField require an index field type of type String (ValueBridge<Whatever, String>);
- @ScaledNumberField requires an index field type of type BigDecimal (ValueBridge<Whatever, BigDecimal>) or BigInteger (ValueBridge<Whatever, BigInteger>).

Refer to Available field annotations for the specific constraints of each annotation.

Attempts to use a bridge that declares an incompatible type will trigger exceptions at bootstrap.

#### 12.2.4. Supporting projections with fromIndexedValue()

By default, any attempt to project on a field using a custom bridge will result in an exception, because Hibernate Search doesn't know how to convert the projected values obtained from the index back to the property type.

It is possible to disable conversion explicitly to get the raw value from the index, but another way of solving the problem is to simply implement fromIndexedValue in the custom bridge. This method will be called whenever a projected value needs to be converted.

Example 74. Implementing fromIndexedValue to convert projected values

```
public class ISBNValueBridge implements ValueBridge<ISBN, String> {
```

```
@Override
public String toIndexedValue(ISBN value, ValueBridgeToIndexedValueContext context) {
    return value == null ? null : value.getStringValue();
}

@Override
public ISBN fromIndexedValue(String value, ValueBridgeFromIndexedValueContext context)
{
    return value == null ? null : ISBN.parse( value ); 1
}
```

1 Implement from Indexed Value as necessary.

- 1 This is unrelated to the value bridge, but necessary in order for Hibernate ORM to store the data correctly in the database.
- 2 Map the property to an index field.
- 3 Instruct Hibernate Search to use our custom value bridge.
- 4 Do not forget to configure the field as projectable.

## 12.2.5. Supporting indexNullAs with parse()

By default, the indexNullAs attribute of @\*Field annotations cannot be used together with a custom bridge.

In order to make it work, the bridge needs to implement the parse method so that Hibernate Search can convert the string assigned to indexNullAs to a value of the correct type for the index field.

Example 75. Implementing parse to support indexNullAs

```
public class ISBNValueBridge implements ValueBridge<ISBN, String> {
    @Override
    public String toIndexedValue(ISBN value, ValueBridgeToIndexedValueContext context) {
        return value == null ? null : value.getStringValue();
    }
```

```
@Override
public String parse(String value) {
    // Just check the string format and return the string
    return ISBN.parse( value ).getStringValue(); ①
}
```

1 Implement parse as necessary. The bridge may throw exceptions for invalid strings.

```
@Entity
@Indexed
public class Book {
    hT@
   @GeneratedValue
    private Integer id;
    @Convert(converter = ISBNAttributeConverter.class) ①
    @KeywordField( ②
            valueBridge = @ValueBridgeRef(type = ISBNValueBridge.class), 3
            normalizer = "isbn",
            indexNullAs = "000-0-00-000000-0" ④
    )
    private ISBN isbn;
    // Getters and setters
    // ...
}
```

- 1 This is unrelated to the value bridge, but necessary in order for Hibernate ORM to store the data correctly in the database.
- 2 Map the property to an index field.
- 3 Instruct Hibernate Search to use our custom value bridge.
- 4 Set indexNullAs to a valid value.

# 12.2.6. Compatibility across indexes with isCompatibleWith()

A value bridges is involved in indexing, but also in the various search DSLs, to convert values passed to the DSL to an index field value that the backend will understand.

When creating a predicate targeting a single field across multiple indexes, Hibernate Search will have multiple bridges to choose from: one per index. Since only one predicate with a single value can be created, Hibernate Search needs to pick a single bridge. By default, when a custom bridge is assigned to the field, Hibernate Search will throw an exception because it cannot decide which bridge to pick.

If the bridges assigned to the field in all indexes produce the same result, it is possible to indicate to Hibernate Search that any bridge will do by implementing isCompatibleWith.

This method accepts another bridge in parameter, and returns true if that bridge can be expected to always behave the same as this.

#### Example 76. Implementing is Compatible With to support multi-index search

① Implement isCompatibleWith as necessary. Here we just deem any instance of the same class to be compatible.

## 12.2.7. Configuring the bridge more finely with ValueBinder

To configure a bridge more finely, it is possible to implement a value binder that will be executed at bootstrap. This binder will be able in particular to define a custom index field type.

Example 77. Implementing a ValueBinder

```
public class ISBNValueBinder implements ValueBinder { ①
   @Override
    public void bind(ValueBindingContext<?> context) { ②
       context.bridge( 3
               ISBN.class, 4
               new ISBNValueBridge(), ⑤
               context.typeFactory() 6
                        .asString() 7
                        .normalizer( "isbn" ) 8
        );
   }
    private static class ISBNValueBridge implements ValueBridge<ISBN, String> {
        public String toIndexedValue(ISBN value, ValueBridgeToIndexedValueContext context)
{
            return value == null ? null : value.getStringValue(); 9
        }
    }
}
```

- 1) The binder must implement the ValueBinder interface.
- 2 Implement the bind method.
- 3 Call context.bridge(...) to define the value bridge to use.
- 4 Pass the expected type of property values.
- (5) Pass the value bridge instance.
- 6 Use the context's type factory to create an index field type.
- 7 Pick a base type for the index field using an as\*() method.
- 8 Configure the type as necessary. This configuration will set defaults that are applied for any type

using this bridge, but they can be overridden. Type configuration is similar to the attributes found in the various @\*Field annotations. See Defining index field types for more information.

The value bridge must still be implemented.
Here the bridge class is nested in the binder class, because it is more convenient, but you are obviously free to implement it as you wish: as a lambda expression, in a separate Java file...

- 1 This is unrelated to the value bridge, but necessary in order for Hibernate ORM to store the data correctly in the database.
- 2 Map the property to an index field.
- ③ Instruct Hibernate Search to use our custom value binder. Note the use of valueBinder instead of valueBridge. It is also possible to reference the binder by its name, in the case of a CDI/Spring bean.
- 4 Customize the field as usual. Configuration set using annotation attributes take precedence over the index field type configuration set by the value binder. For example, in this case, the field with be sortable even if the binder didn't define the field as sortable.

When using a value binder with a specialized @\*Field annotation, the index field type must be compatible with the annotation.



For example, @FullTextField will only work if the index field type was created using asString().

These restrictions are similar to those when assigning a value bridge directly; see Using value bridges in other @\*Field annotations.

# 12.2.8. Passing parameters

The value bridges are usually applied with built-in @\*Field annotation, which already accept parameters to configure the field name, whether the field is sortable, etc.

However, these parameters are not passed to the value bridge or value binder. There are two ways to pass parameters to value bridges:

- One is (mostly) limited to string parameters, but is trivial to implement.
- The other can allow any type of parameters, but requires you to declare your own annotations.

#### Simple, string parameters

You can define string parameters to the <code>@ValueBinderRef</code> annotation and then use them later in the binder:

Example 78. Passing parameters to a ValueBridge using the @ValueBinderRef annotation

```
public class BooleanAsStringBridge implements ValueBridge<Boolean, String> { ①
    private final String trueAsString;
    private final String falseAsString;

public BooleanAsStringBridge(String trueAsString, String falseAsString) { ②
        this.trueAsString = trueAsString;
        this.falseAsString = falseAsString;
    }

@Override
public String toIndexedValue(Boolean value, ValueBridgeToIndexedValueContext context) {
        if ( value == null ) {
            return null;
        }
        return value ? trueAsString : falseAsString;
    }
}
```

- ① Implement a bridge that does not index booleans directly, but indexes them as strings instead.
- ② The bridge accepts two parameters in its constructors: the string representing true and the string representing false.

① Use the binding context to get the parameter values.

The param method will throw an exception if the parameter has not been defined. Alternatively, use paramOptional to get an java.util.Optional that will be empty if the parameter has not been defined.

2 Pass them as arguments to the bridge constructor.

```
@Entity
@Indexed
public class Book {
```

```
@Id
    @GeneratedValue
    private Integer id;
    private String title;
    @GenericField(valueBinder = @ValueBinderRef(type = BooleanAsStringBinder.class, ①
            params = {
                    @Param(name = "trueAsString", value = "yes"),
                    @Param(name = "falseAsString", value = "no")
            }))
    private boolean published;
    @ElementCollection
    @GenericField(valueBinder = @ValueBinderRef(type = BooleanAsStringBinder.class, 2)
            params = {
                    @Param(name = "trueAsString", value = "passed"),
                    @Param(name = "falseAsString", value = "failed")
            }), name = "censorshipAssessments_allYears")
    private Map<Year, Boolean> censorshipAssessments = new HashMap<>();
    // Getters and setters
    // ...
}
```

- ① Define the binder to use on the property, setting the fieldName parameter.
- ② Because we use a value bridge, the annotation can be transparently applied to containers. Here, the bridge will be applied successively to each value in the map.

#### Parameters with custom annotations

You can pass parameters of any type to the bridge by defining a custom annotation with attributes:

Example 79. Passing parameters to a ValueBridge using a custom annotation

```
public class BooleanAsStringBridge implements ValueBridge<Boolean, String> { ①
    private final String trueAsString;
    private final String falseAsString;

public BooleanAsStringBridge(String trueAsString, String falseAsString) { ②
        this.trueAsString = trueAsString;
        this.falseAsString = falseAsString;
    }

@Override

public String toIndexedValue(Boolean value, ValueBridgeToIndexedValueContext context) {
    if ( value == null ) {
        return null;
    }
    return value ? trueAsString : falseAsString;
}
```

- 1 Implement a bridge that does not index booleans directly, but indexes them as strings instead.
- ② The bridge accepts two parameters in its constructors: the string representing true and the string representing false.

```
@Retention(RetentionPolicy.RUNTIME) ①
```

```
@Target({ ElementType.METHOD, ElementType.FIELD }) ②
@PropertyMapping(processor = @PropertyMappingAnnotationProcessorRef( 3)
       type = BooleanAsStringField.Processor.class
))
@Documented 4
public @interface BooleanAsStringField {
    String trueAsString() default "true"; ⑥
    String falseAsString() default "false";
    String name() default ""; ⑦
   ContainerExtraction extraction() default @ContainerExtraction(); ?
   @Documented
   @Target({ ElementType.METHOD, ElementType.FIELD })
   @Retention(RetentionPolicy.RUNTIME)
   @interface List {
       BooleanAsStringField[] value();
    class Processor ®
           implements PropertyMappingAnnotationProcessor<BooleanAsStringField> { @
       public void process(PropertyMappingStep mapping, BooleanAsStringField annotation,
               PropertyMappingAnnotationProcessorContext context) {
           BooleanAsStringBridge bridge = new BooleanAsStringBridge( 100
                   annotation.trueAsString(), annotation.falseAsString()
           );
           mapping.genericField( 11)
                       annotation.name().isEmpty() ? null : annotation.name()
                   )
                   .valueBridge( bridge ) 12
                   .extractors( 13
                           context.toContainerExtractorPath( annotation.extraction() )
                   );
       }
   }
}
```

- 1 Define an annotation with RUNTIME retention. Any other retention policy will cause the annotation to be ignored by Hibernate Search.
- ② Since we're defining a value bridge, allow the annotation to target either methods (getters) or fields.
- 3 Mark this annotation as a property mapping, and instruct Hibernate Search to apply the given processor whenever it finds this annotation. It is also possible to reference the processor by its CDI/Spring bean name.
- 4 Optionally, mark the annotation as documented, so that it is included in the javadoc of your entities.
- ⑤ Optionally, mark the annotation as repeatable, in order to be able to declare multiple fields on the same property.
- 6 Define custom attributes to configure the value bridge. Here we define two strings that the bridge should use to represent the boolean values true and false.
- This is since we will be using a custom annotation, and not the built-in @\*Field annotation, the standard parameters that make sense for this bridge need to be declared here, too.

- 8 Here the processor class is nested in the annotation class, because it is more convenient, but you are obviously free to implement it in a separate Java file.
- The processor must implement the PropertyMappingAnnotationProcessor interface, setting its generic type argument to the type of the corresponding annotation.
- 10 In the process method, instantiate the bridge and pass the annotation attributes as constructor arguments.
- 1 Declare the field with the configured name (if provided).
- ② Assign our bridge to the field. Alternatively, we could assign a value binder instead, using the valueBinder() method.
- (3) Configure the remaining standard parameters. Note that the context object passed to the process method exposes utility methods to convert standard Hibernate Search annotations to something that can be passed to the mapping (here, @ContainerExtraction is converted to a container extractor path).

```
@Entity
@Indexed
public class Book {
   @Id
   @GeneratedValue
   private Integer id;
   private String title;
    @BooleanAsStringField(trueAsString = "yes", falseAsString = "no") ①
    private boolean published;
   @ElementCollection
    @BooleanAsStringField( ②
           name = "censorshipAssessments_allYears",
           trueAsString = "passed", falseAsString = "failed"
    private Map<Year, Boolean> censorshipAssessments = new HashMap<>();
    // Getters and setters
    // ...
}
```

- ① Apply the bridge using its custom annotation, setting the parameters.
- ② Because we use a value bridge, the annotation can be transparently applied to containers. Here, the bridge will be applied successively to each value in the map.

## 12.2.9. Accessing the ORM session or session factory from the bridge



This feature is only available with the Hibernate ORM integration.

It cannot be used with the Standalone POJO Mapper in particular.

Contexts passed to the bridge methods can be used to retrieve the Hibernate ORM session or session factory.

#### Example 80. Retrieving the ORM session or session factory from a ValueBridge

- ① Apply an extension to the context to access content specific to Hibernate ORM.
- 2 Retrieve the SessionFactory from the extended context. The Session is not available here.
- 3 Apply an extension to the context to access content specific to Hibernate ORM.
- 4) Retrieve the Session from the extended context.

## 12.2.10. Injecting beans into the value bridge or value binder

With compatible frameworks, Hibernate Search supports injecting beans into both the ValueBridge and the ValueBinder.



This only applies to beans instantiated through Hibernate Search's bean resolution. As a rule of thumb, if you need to call new MyBridge() explicitly at some point, the bridge won't get auto-magically injected.

The context passed to the value binder's bind method also exposes a beanResolver() method to access the bean resolver and instantiate beans explicitly.

See Bean injection for more details.

### 12.2.11. Programmatic mapping

You can apply a value bridge through the programmatic mapping too. Just pass an instance of the bridge.

Example 81. Applying a ValueBridge with .valueBridge (...)

Similarly, you can pass a binder instance. You can pass arguments either through the binder's

constructor or through setters.

#### Example 82. Applying a ValueBinder with .valueBinder (...)

## 12.2.12. Incubating features

Features detailed in this section are *incubating*: they are still under active development.



The usual compatibility policy does not apply: the contract of incubating elements (e.g. types, methods, configuration properties, etc.) may be altered in a backward-incompatible way – or even removed – in subsequent releases.

You are encouraged to use incubating features so the development team can get feedback and improve them, but you should be prepared to update code which relies on them as needed.

The context passed to the value binder's bind method exposes a bridgedElement() method that gives access to metadata about the value being bound, in particular its type.

See the javadoc for more information.

# 12.3. Property bridge

#### 12.3.1. Basics

A property bridge, like a value bridge, is a pluggable component that implements the mapping of a property to one or more index fields. It is applied to a property with the <code>@PropertyBinding</code> annotation or with a custom annotation.

Compared to the value bridge, the property bridge is more complex to implement, but covers a broader range of use cases:

- A property bridge can map a single property to more than one index field.
- A property bridge can work correctly when applied to a mutable type, provided it is implemented correctly.

However, due to its rather flexible nature, the property bridge does not transparently provide all the features that come for free with a value bridge. They can be supported, but have to be implemented manually. This includes in particular container extractors, which cannot be combined with a property bridge: the property bridge must extract container values explicitly.

Implementing a property bridge requires two components:

- 1. A custom implementation of **PropertyBinder**, to bind the bridge to a property at bootstrap. This involves declaring the parts of the property that will be used, declaring the index fields that will be populated along with their type, and instantiating the property bridge.
- 2. A custom implementation of PropertyBridge, to perform the conversion at runtime. This involves extracting data from the property, transforming it if necessary, and pushing it to index fields.

Below is an example of a custom property bridge that maps a list of invoice line items to several fields summarizing the invoice.

Example 83. Implementing and using a PropertyBridge

```
public class InvoiceLineItemsSummaryBinder implements PropertyBinder { ①
               @Override
               public void bind(PropertyBindingContext context) { ②
                               context.dependencies() 3
                                                               .use( "category" )
                                                               .use( "amount" );
                                IndexSchemaObjectField summaryField = context.indexSchemaElement() @
                                                                .objectField( "summary" );
                               .asBigDecimal().decimalScale( 2 ).toIndexFieldType();
                                context.bridge( 6
                                                              List.class, ⑦
                                                               new Bridge( 8
                                                                                               summaryField.toReference(), 9
                                                                                              summary Field. field ( "total", amount Field Type ). to Reference (), @ summary Field. field ( "books", amount Field Type ). to Reference (), @ summary Field. field ( "books", amount Field Type ). to Reference (), @ summary Field. field ( "books", amount Field Type ). to Reference (), % (and the field F
                                                                                               summary Field.field (~\tt "shipping", amount Field Type~).to Reference ()~ \textcircled{1}
                                                               )
                              );
               }
               // ... class continues below
```

- 1 The binder must implement the PropertyBinder interface.
- 2 Implement the bind method in the binder.
- 3 Declare the dependencies of the bridge, i.e. the parts of the property value that the bridge will actually use. This is absolutely necessary in order for Hibernate Search to correctly trigger reindexing when these parts are modified. See Declaring dependencies to bridged elements for more information about declaring dependencies.
- 4 Declare the fields that are populated by this bridge. In this case we're creating a summary object field, which will have multiple subfields (see below). See Declaring and writing to index fields for more information about declaring index fields.
- (5) Declare the type of the subfields. We're going to index monetary amounts, so we will use a BigDecimal type with two digits after the decimal point. See Defining index field types for more information about declaring index field types.
- 6 Call context.bridge(...) to define the property bridge to use.

- 7 Pass the expected type of property.
- (8) Pass the property bridge instance.
- 9 Pass a reference to the summary object field to the bridge.
- ① Create a subfield for the total amount of the invoice, a subfield for the subtotal for books, and a subfield for the subtotal for shipping. Pass references to these fields to the bridge.

```
// ... class InvoiceLineItemsSummaryBinder (continued)
   @SuppressWarnings("rawtypes")
   private static class Bridge ①
          implements PropertyBridge<List> { ②
       private final IndexObjectFieldReference summaryField;
       private final IndexFieldReference<BigDecimal> totalField;
       private final IndexFieldReference<BigDecimal> booksField;
       private final IndexFieldReference<BigDecimal> shippingField;
       private Bridge(IndexObjectFieldReference summaryField, 3
              IndexFieldReference<BigDecimal> totalField,
              IndexFieldReference<BigDecimal> booksField,
              IndexFieldReference<BigDecimal> shippingField) {
          this.summaryField = summaryField;
          this.totalField = totalField;
           this.booksField = booksField;
           this.shippingField = shippingField;
       @Override
       public void write(DocumentElement target, List bridgedElement,
PropertyBridgeWriteContext context) { 4
           @SuppressWarnings("unchecked")
          List<InvoiceLineItem> lineItems = (List<InvoiceLineItem>) bridgedElement;
           BigDecimal total = BigDecimal.ZERO;
           BigDecimal books = BigDecimal.ZERO;
           BigDecimal shipping = BigDecimal.ZERO;
           for ( InvoiceLineItem lineItem : lineItems ) { 5
              BigDecimal amount = lineItem.getAmount();
              total = total.add( amount );
              switch ( lineItem.getCategory() ) {
                  case BOOK:
                     books = books.add( amount );
                     break:
                  case SHIPPING:
                     shipping = shipping.add( amount );
              }
           }
           summary.addValue( this.shippingField, shipping ); ⑦
       }
   }
}
```

- 1 Here the bridge class is nested in the binder class, because it is more convenient, but you are obviously free to implement it as you wish: as a lambda expression, in a separate Java file...
- ② The bridge must implement the PropertyBridge interface. One generic type argument must be provided: the type of the property, i.e. the type of the "bridged element".

- 3 The bridge stores references to the fields it will need them when indexing.
- 4 Implement the write method in the bridge. This method is called on indexing.
- (5) Extract data from the bridged element, and optionally transform it.
- 6 Add an object to the summary object field. Note the summary field was declared at the root, so we call addObject directly on the target argument.
- note the fields were declared as subfields of summary, so we call addValue on summaryValue instead of target.

```
@Entity
@Indexed
public class Invoice {

    @Id
    @GeneratedValue
    private Integer id;

    @ElementCollection
    @OrderColumn
    @PropertyBinding(binder = @PropertyBinderRef(type = InvoiceLineItemsSummaryBinder.class))    ①
    private List<InvoiceLineItem> lineItems = new ArrayList<>();

    // Getters and setters
    // ...
}
```

① Apply the bridge using the @PropertyBinding annotation.

Here is an example of what an indexed document would look like, with the Elasticsearch backend:

```
{
   "summary": {
    "total": 38.96,
    "books": 30.97,
    "shipping": 7.99
   }
}
```

# 12.3.2. Passing parameters

There are two ways to pass parameters to property bridges:

- One is (mostly) limited to string parameters, but is trivial to implement.
- The other can allow any type of parameters, but requires you to declare your own annotations.

#### Simple, string parameters

You can pass string parameters to the <code>@PropertyBinderRef</code> annotation and then use them later in the binder:

```
public class InvoiceLineItemsSummaryBinder implements PropertyBinder {
    @Override
    @SuppressWarnings("uncheked")
    public void bind(PropertyBindingContext context) {
        context.dependencies()
                .use( "category" )
                .use( "amount" );
        String fieldName = (String) context.param( "fieldName" ); ①
        IndexSchemaObjectField summaryField = context.indexSchemaElement()
                .objectField( fieldName ); 2
        IndexFieldType<BiqDecimal> amountFieldType = context.typeFactory()
                .asBigDecimal().decimalScale( 2 ).toIndexFieldType();
        context.bridge( List.class, new Bridge(
                summaryField.toReference(),
                summaryField.field( "total", amountFieldType ).toReference(),
                summaryField.field( "books", amountFieldType ).toReference(),
                summaryField.field( "shipping", amountFieldType ).toReference()
        ));
    }
    @SuppressWarnings("rawtypes")
    private static class Bridge implements PropertyBridge<List> {
        /* ... same implementation as before ... */
    }
}
```

1 Use the binding context to get the parameter value.

The param method will throw an exception if the parameter has not been defined. Alternatively, use paramOptional to get an java.util.Optional that will be empty if the parameter has not been defined.

② In the bind method, use the value of parameters. Here use the fieldName parameter to set the field name, but we could pass parameters for any purpose: defining the field as sortable, defining a normalizer, ...

1 Define the binder to use on the property, setting the fieldName parameter.

#### Parameters with custom annotations

You can pass parameters of any type to the bridge by defining a custom annotation with attributes:

Example 85. Passing parameters to a PropertyBinder using a custom annotation

```
@Retention(RetentionPolicy.RUNTIME) ①
@Target({ ElementType.METHOD, ElementType.FIELD }) ②
@PropertyMapping(processor = @PropertyMappingAnnotationProcessorRef( 3)
        type = InvoiceLineItemsSummaryBinding.Processor.class
))
@Documented 4
public @interface InvoiceLineItemsSummaryBinding {
    String fieldName() default ""; 5
    class Processor 6
           implements PropertyMappingAnnotationProcessor<InvoiceLineItemsSummaryBinding> {
7
        @Override
        public void process(PropertyMappingStep mapping,
               InvoiceLineItemsSummaryBinding annotation,
               PropertyMappingAnnotationProcessorContext context) {
            InvoiceLineItemsSummaryBinder binder = new InvoiceLineItemsSummaryBinder(); 8
            if (!annotation.fieldName().isEmpty()) { 9
                binder.fieldName( annotation.fieldName() );
            mapping.binder( binder ); 
        }
    }
}
```

- 1 Define an annotation with RUNTIME retention. Any other retention policy will cause the annotation to be ignored by Hibernate Search.
- ② Since we're defining a property bridge, allow the annotation to target either methods (getters) or fields.
- ③ Mark this annotation as a property mapping, and instruct Hibernate Search to apply the given processor whenever it finds this annotation. It is also possible to reference the processor by its CDI/Spring bean name.
- 4 Optionally, mark the annotation as documented, so that it is included in the javadoc of your entities.
- 5 Define an attribute of type String to specify the field name.
- 6 Here the processor class is nested in the annotation class, because it is more convenient, but you are obviously free to implement it in a separate Java file.
- 7 The processor must implement the PropertyMappingAnnotationProcessor interface, setting its generic type argument to the type of the corresponding annotation.
- 8 In the annotation processor, instantiate the binder.
- Process the annotation attributes and pass the data to the binder.

Here we're using a setter, but passing the data through the constructor would work, too.

(10) Apply the binder to the property.

```
public class InvoiceLineItemsSummaryBinder implements PropertyBinder {
    private String fieldName = "summary";
    public InvoiceLineItemsSummaryBinder fieldName(String fieldName) { ①
       this.fieldName = fieldName;
       return this;
    @Override
    public void bind(PropertyBindingContext context) {
        context.dependencies()
                .use( "category" )
                .use( "amount" );
        IndexSchemaObjectField summaryField = context.indexSchemaElement()
                .objectField( this.fieldName ); ②
        IndexFieldType<BigDecimal> amountFieldType = context.typeFactory()
                .asBigDecimal().decimalScale( 2 ).toIndexFieldType();
        context.bridge( List.class, new Bridge(
                summaryField.toReference(),
                summaryField.field( "total", amountFieldType ).toReference(),
                summary Field.field (\ {\tt "books"},\ amount Field Type\ ).to Reference ()\,,
                summaryField.field( "shipping", amountFieldType ).toReference()
        ));
    }
   @SuppressWarnings("rawtypes")
    private static class Bridge implements PropertyBridge<List> {
        /* ... same implementation as before ... */
    }
}
```

- 1 Implement setters in the binder. Alternatively, we could expose a parameterized constructor.
- ② In the bind method, use the value of parameters. Here use the fieldName parameter to set the field name, but we could pass parameters for any purpose: defining the field as sortable, defining a normalizer, ...

① Apply the bridge using its custom annotation, setting the fieldName parameter.

#### 12.3.3. Accessing the ORM session from the bridge



This feature is only available with the Hibernate ORM integration.

It cannot be used with the Standalone POJO Mapper in particular.

Contexts passed to the bridge methods can be used to retrieve the Hibernate ORM session.

Example 86. Retrieving the ORM session from a PropertyBridge

- ① Apply an extension to the context to access content specific to Hibernate ORM.
- 2 Retrieve the Session from the extended context.

#### 12.3.4. Injecting beans into the binder

With compatible frameworks, Hibernate Search supports injecting beans into:

- the Property Mapping Annotation Processor if you use custom annotations.
- the PropertyBinder if you use the @PropertyBinding annotation.



This only applies to beans instantiated through Hibernate Search's bean resolution. As a rule of thumb, if you need to call new MyBinder() explicitly at some point, the binder won't get auto-magically injected.

The context passed to the property binder's bind method also exposes a beanResolver() method to access the bean resolver and instantiate beans explicitly.

See Bean injection for more details.

#### 12.3.5. Programmatic mapping

You can apply a property bridge through the programmatic mapping too. Just pass an instance of the binder. You can pass arguments either through the binder's constructor, or through setters.

#### Example 87. Applying an PropertyBinder with . binder (...)

# 12.3.6. Incubating features

Features detailed in this section are *incubating*: they are still under active development.



The usual compatibility policy does not apply: the contract of incubating elements (e.g. types, methods, configuration properties, etc.) may be altered in a backward-incompatible way – or even removed – in subsequent releases.

You are encouraged to use incubating features so the development team can get feedback and improve them, but you should be prepared to update code which relies on them as needed.

The context passed to the property binder's bind method exposes a bridgedElement() method that gives access to metadata about the property being bound.

The metadata can be used to inspect the property in details:

- Getting the name of the property.
- Checking the type of the property.
- Getting accessors to properties.
- Detecting properties with markers. Markers are applied by specific annotations carrying a @MarkerBinding meta-annotation.

See the javadoc for more information.

Below is an example of the simplest use of this metadata, getting the property name and using it as a field name.

Example 88. Naming a field after the property being bound in a PropertyBinder

- ① Use the binding context to get the bridged element.
- 2) Use the name of the property as the name of a newly declared index field.

① Apply the bridge using the @PropertyBinding annotation.

Here is an example of what an indexed document would look like, with the Elasticsearch backend:

```
{
  "lineItems": {
    "total": 38.96,
    "books": 30.97,
    "shipping": 7.99
  }
}
```

# 12.4. Type bridge

#### 12.4.1. Basics

A type bridge is a pluggable component that implements the mapping of a whole type to one or more index fields. It is applied to a type with the @TypeBinding annotation or with a custom annotation.

The type bridge is very similar to the property bridge in its core principles and in how it is implemented. The only (obvious) difference is that the property bridge is applied to properties (fields or getters), while the type bridge is applied to the type (class or interface). This entails some slight differences in the APIs exposed to the type bridge.

Implementing a type bridge requires two components:

- 1. A custom implementation of TypeBinder, to bind the bridge to a type at bootstrap. This involves declaring the properties of the type that will be used, declaring the index fields that will be populated along with their type, and instantiating the type bridge.
- 2. A custom implementation of TypeBridge, to perform the conversion at runtime. This involves extracting data from an instance of the type, transforming the data if necessary, and pushing it to index fields.

Below is an example of a custom type bridge that maps two properties of the Author class, the firstName and lastName, to a single fullName field.

Example 89. Implementing and using a TypeBridge

- 1 The binder must implement the TypeBinder interface.
- (2) Implement the bind method in the binder.
- 3 Declare the dependencies of the bridge, i.e. the parts of the type instances that the bridge will actually use. This is absolutely necessary in order for Hibernate Search to correctly trigger reindexing when these parts are modified. See Declaring dependencies to bridged elements for more information about declaring dependencies.
- 4 Declare the field that will be populated by this bridge. In this case we're creating a single fullName String field. Multiple index fields can be declared. See Declaring and writing to index fields for more information about declaring index fields.
- ⑤ Declare the type of the field. Since we're indexing a full name, we will use a String type with a name analyzer (defined separately, see Analysis). See Defining index field types for more information about declaring index field types.

- 6 Call context.bridge(...) to define the type bridge to use.
- 7 Pass the expected type of the entity.
- (8) Pass the type bridge instance.
- Pass a reference to the fullName field to the bridge.

```
// ... class FullNameBinder (continued)
   private static class Bridge ①
         implements TypeBridge<Author> { ②
      private final IndexFieldReference<String> fullNameField;
      private Bridge(IndexFieldReference<String> fullNameField) { 3
          this.fullNameField = fullNameField;
      @Override
      public void write(
             DocumentElement target,
             Author author,
             TypeBridgeWriteContext context) { 4
          target.addValue( this.fullNameField, fullName ); 6
      }
   }
}
```

- 1 Here the bridge class is nested in the binder class, because it is more convenient, but you are obviously free to implement it as you wish: as a lambda expression, in a separate Java file...
- ② The bridge must implement the TypeBridge interface. One generic type argument must be provided: the type of the "bridged element".
- 3 The bridge stores references to the fields it will need them when indexing.
- 4) Implement the write method in the bridge. This method is called on indexing.
- (5) Extract data from the bridged element, and optionally transform it.
- 6 Set the value of the fullName field. Note the fullName field was declared at the root, so we call addValue directly on the target argument.

```
@Entity
@Indexed
@TypeBinding(binder = @TypeBinderRef(type = FullNameBinder.class)) ①
public class Author {

    @Id
    @GeneratedValue
    private Integer id;

    private String firstName;

    private String lastName;

    @GenericField ②
    private LocalDate birthDate;

    // Getters and setters
    // ...
```

( }

- 1 Apply the bridge using the @TypeBinding annotation.
- ② It is still possible to map properties directly using other annotations, as long as index field names are distinct from the names used in the type binder. But no annotation is necessary on the firstName and lastName properties: these are already handled by the bridge.

Here is an example of what an indexed document would look like, with the Elasticsearch backend:

```
{
   "fullName": "Asimov Isaac"
}
```

# 12.4.2. Passing parameters

There are two ways to pass parameters to type bridges:

- One is (mostly) limited to string parameters, but is trivial to implement.
- The other can allow any type of parameters, but requires you to declare your own annotations.

#### Simple, string parameters

You can pass string parameters to the @TypeBinderRef annotation and then use them later in the binder:

Example 90. Passing parameters to a TypeBinder using the @TypeBinderRef annotation

```
public class FullNameBinder implements TypeBinder {
   @Override
   @SuppressWarnings("unchecked")
    public void bind(TypeBindingContext context) {
        context.dependencies()
                .use( "firstName" )
                .use( "lastName" );
        IndexFieldReference<String> fullNameField = context.indexSchemaElement()
                .field( "fullName", f -> f.asString().analyzer( "name" ) )
                .toReference();
        IndexFieldReference<String> fullNameSortField = null;
        String sortField = (String) context.param( "sortField" ); ①
        if ( "true".equalsIgnoreCase( sortField ) ) { 2
            fullNameSortField = context.indexSchemaElement()
                    .field(
                            "fullName_sort",
                            f -> f.asString().normalizer( "name" ).sortable( Sortable.YES )
                    .toReference();
        }
        context.bridge( Author.class, new Bridge(
                fullNameField,
                fullNameSortField
        ));
```

```
private static class Bridge implements TypeBridge<Author> {
        private final IndexFieldReference<String> fullNameField;
        private final IndexFieldReference<String> fullNameSortField;
        private Bridge(IndexFieldReference<String> fullNameField,
                IndexFieldReference<String> fullNameSortField) { ②
            this.fullNameField = fullNameField;
            this.fullNameSortField = fullNameSortField;
        }
        @Override
        public void write(
                DocumentElement target,
                Author author,
                TypeBridgeWriteContext context) {
            String fullName = author.getLastName() + " " + author.getFirstName();
            target.addValue( this.fullNameField, fullName );
            if ( this.fullNameSortField != null ) {
                target.addValue( this.fullNameSortField, fullName );
        }
    }
}
```

1 Use the binding context to get the parameter value.

The param method will throw an exception if the parameter has not been defined. Alternatively, use paramOptional to get an java.util.Optional that will be empty if the parameter has not been defined.

② In the bind method, use the value of parameters. Here use the sortField parameter to decide whether to add another, sortable field, but we could pass parameters for any purpose: defining the field name, defining a normalizer, custom annotation ...

1 Define the binder to use on the type, setting the sortField parameter.

#### Parameters with custom annotations

You can pass parameters of any type to the bridge by defining a custom annotation with attributes:

```
@Retention(RetentionPolicy.RUNTIME) ①
@Target({ ElementType.TYPE }) ②
@TypeMapping(processor = @TypeMappingAnnotationProcessorRef(type = FullNameBinding
.Processor.class)) ③
@Documented 4
public @interface FullNameBinding {
    boolean sortField() default false; 5
    class Processor 6
           implements TypeMappingAnnotationProcessor<FullNameBinding> { ??
        @Override
        public void process(TypeMappingStep mapping, FullNameBinding annotation,
                TypeMappingAnnotationProcessorContext context) {
            FullNameBinder binder = new FullNameBinder() 8
                    .sortField( annotation.sortField() ); 9
            mapping.binder( binder ); 
        }
    }
}
```

- ① Define an annotation with RUNTIME retention. Any other retention policy will cause the annotation to be ignored by Hibernate Search.
- ② Since we're defining a type bridge, allow the annotation to target types.
- 3 Mark this annotation as a type mapping, and instruct Hibernate Search to apply the given binder whenever it finds this annotation. It is also possible to reference the binder by its name, in the case of a CDI/Spring bean.
- 4 Optionally, mark the annotation as documented, so that it is included in the javadoc of your entities.
- (5) Define an attribute of type boolean to specify whether a sort field should be added.
- 6 Here the processor class is nested in the annotation class, because it is more convenient, but you are obviously free to implement it in a separate Java file.
- 7 The processor must implement the TypeMappingAnnotationProcessor interface, setting its generic type argument to the type of the corresponding annotation.
- (8) In the annotation processor, instantiate the binder.
- Process the annotation attributes and pass the data to the binder.

  Here we're using a setter, but passing the data through the constructor would work, too.
- Mathematical Apply the binder to the type.

```
public class FullNameBinder implements TypeBinder {
    private boolean sortField;
    public FullNameBinder sortField(boolean sortField) { ①
        this.sortField = sortField;
        return this;
    }
    @Override
    public void bind(TypeBindingContext context) {
        context.dependencies()
```

```
.use( "firstName" )
                .use( "lastName" );
        IndexFieldReference<String> fullNameField = context.indexSchemaElement()
                .field( "fullName", f -> f.asString().analyzer( "name" ) )
                .toReference();
        IndexFieldReference<String> fullNameSortField = null;
        if ( this.sortField ) { ②
            fullNameSortField = context.indexSchemaElement()
                    .field(
                            "fullName_sort",
                            f -> f.asString().normalizer( "name" ).sortable( Sortable.YES )
                    .toReference();
        context.bridge( Author.class, new Bridge(
                fullNameField.
                fullNameSortField
        ));
    private static class Bridge implements TypeBridge<Author> {
        private final IndexFieldReference<String> fullNameField;
        private final IndexFieldReference<String> fullNameSortField;
        private Bridge(IndexFieldReference<String> fullNameField,
                IndexFieldReference<String> fullNameSortField) { ②
            this.fullNameField = fullNameField;
            this.fullNameSortField = fullNameSortField:
        }
        @Override
        public void write(
                DocumentElement target,
                Author author,
                TypeBridgeWriteContext context) {
            String fullName = author.getLastName() + " " + author.getFirstName();
            target.addValue( this.fullNameField, fullName );
            if ( this.fullNameSortField != null ) {
                target.addValue( this.fullNameSortField, fullName );
       }
   }
}
```

- 1 Implement setters in the binder. Alternatively, we could expose a parameterized constructor.
- ② In the bind method, use the value of parameters. Here use the sortField parameter to decide whether to add another, sortable field, but we could pass parameters for any purpose: defining the field name, defining a normalizer, custom annotation ...

```
@Entity
@Indexed
@FullNameBinding(sortField = true) ①
public class Author {

    @Id
    @GeneratedValue
    private Integer id;

    private String firstName;
```

```
private String lastName;

// Getters and setters
// ...
}
```

1) Apply the bridge using its custom annotation, setting the sortField parameter.

# 12.4.3. Accessing the ORM session from the bridge



This feature is only available with the Hibernate ORM integration.

It cannot be used with the Standalone POJO Mapper in particular.

Contexts passed to the bridge methods can be used to retrieve the Hibernate ORM session.

Example 92. Retrieving the ORM session from a TypeBridge

- 1 Apply an extension to the context to access content specific to Hibernate ORM.
- 2 Retrieve the Session from the extended context.

# 12.4.4. Injecting beans into the binder

With compatible frameworks, Hibernate Search supports injecting beans into:

- the TypeMappingAnnotationProcessor if you use custom annotations.
- the TypeBinder if you use the @TypeBinding annotation.



This only applies to beans instantiated through Hibernate Search's bean resolution. As a rule of thumb, if you need to call new MyBinder() explicitly at some point, the binder won't get auto-magically injected.

The context passed to the routing key binder's bind method also exposes a beanResolver() method to access the bean resolver and instantiate beans explicitly.

See Bean injection for more details.

## 12.4.5. Programmatic mapping

You can apply a type bridge through the programmatic mapping too. Just pass an instance of the binder. You can pass arguments either through the binder's constructor, or through setters.

Example 93. Applying a TypeBinder with .binder (...)

```
TypeMappingStep authorMapping = mapping.type( Author.class );
authorMapping.indexed();
authorMapping.binder( new FullNameBinder().sortField( true ) );
```

# 12.4.6. Incubating features

Features detailed in this section are *incubating*: they are still under active development.



The usual compatibility policy does not apply: the contract of incubating elements (e.g. types, methods, configuration properties, etc.) may be altered in a backward-incompatible way – or even removed – in subsequent releases.

You are encouraged to use incubating features so the development team can get feedback and improve them, but you should be prepared to update code which relies on them as needed.

The context passed to the type binder's bind method exposes a bridgedElement() method that gives access to metadata about the type being bound.

The metadata can in particular be used to inspect the type in details:

- Getting accessors to properties.
- Detecting properties with markers. Markers are applied by specific annotations carrying a @MarkerBinding meta-annotation.

See the javadoc for more information.

# 12.5. Identifier bridge

#### 12.5.1. Basics

An identifier bridge is a pluggable component that implements the mapping of an entity property to a document identifier. It is applied to a property with the <code>@DocumentId</code> annotation or with a custom annotation.

Implementing an identifier bridge boils down to implementing two methods:

- one method to convert the property value (any type) to the document identifier (a string);
- one method to convert the document identifier back to the original property value.

Below is an example of a custom identifier bridge that converts a custom BookId type to its string representation and back:

#### Example 94. Implementing and using an IdentifierBridge

- 1 The bridge must implement the IdentifierBridge interface. One generic parameters must be provided: the type of property values (values in the entity model).
- ② The toDocumentIdentifier method takes the property value and a context object as parameters, and is expected to return the corresponding document identifier. It is called when indexing, but also when parameters to the search DSL must be transformed, in particular for the ID predicate.
- 3 The fromDocumentIdentifier methods takes the document identifier and a context object as parameters, and is expected to return the original property value. It is called when mapping search hits to the corresponding entity.

- 1 Map the property to the document identifier.
- ② Instruct Hibernate Search to use our custom identifier bridge. It is also possible to reference the bridge by its name, in the case of a CDI/Spring bean.

#### 12.5.2. Type resolution

By default, the identifier bridge's property type is determined automatically, using reflection to extract

the generic type argument of the IdentifierBridge interface.

For example, in public class MyBridge implements IdentifierBridge<BookId>, the property type is resolved to BookId: the bridge will be applied to properties of type BookId.

The fact that the type is resolved automatically using reflection brings a few limitations. In particular, it means the generic type argument cannot be just anything; as a general rule, you should stick to literal types (MyBridge implements IdentifierBridge<BookId>) and avoid generic type parameters and wildcards (MyBridge<T extends Number> implements IdentifierBridge<T>, `MyBridge implements IdentifierBridge<List<? extends Number>>).

If you need more complex types, you can bypass the automatic resolution and specify types explicitly using an IdentifierBinder.

#### 12.5.3. Compatibility across indexes with isCompatibleWith()

An identifier bridge is involved in indexing, but also in the search DSLs, to convert values passed to the id predicate to a document identifier that the backend will understand.

When creating an id predicate targeting multiple entity types (and their indexes), Hibernate Search will have multiple bridges to choose from: one per entity type. Since only one predicate with a single value can be created, Hibernate Search needs to pick a single bridge.

By default, when a custom bridge is assigned to the field, Hibernate Search will throw an exception because it cannot decide which bridge to pick.

If the bridges assigned to the field in all indexes produce the same result, it is possible to indicate to Hibernate Search that any bridge will do by implementing isCompatibleWith.

This method accepts another bridge in parameter, and returns true if that bridge can be expected to always behave the same as this.

Example 95. Implementing is Compatible With to support multi-index search

```
public class BookOrMagazineIdBridge implements IdentifierBridge<BookOrMagazineId> {
   @Override
   public String toDocumentIdentifier(BookOrMagazineId value,
           IdentifierBridgeToDocumentIdentifierContext context) {
       return value.getPublisherId() + "/" + value.getPublisherSpecificBookId();
   }
   @Override
   public BookOrMagazineId fromDocumentIdentifier(String documentIdentifier,
           IdentifierBridgeFromDocumentIdentifierContext context) {
       String[] split = documentIdentifier.split( "/" );
       return new BookOrMagazineId( Long.parseLong( split[0] ), Long.parseLong( split[1] )
);
   }
   @Override
   public boolean isCompatibleWith(IdentifierBridge<?> other) {
       }
```

1 Implement is Compatible With as necessary. Here we just deem any instance of the same class to be compatible.

## 12.5.4. Configuring the bridge more finely with IdentifierBinder

To configure a bridge more finely, it is possible to implement a value binder that will be executed at bootstrap. This binder will be able in particular to inspect the type of the property.

Example 96. Implementing an IdentifierBinder

```
public class BookIdBinder implements IdentifierBinder { ①
    @Override
    public void bind(IdentifierBindingContext<?> context) { 2
        context.bridge( 3
               BookId.class, 4
               new Bridge() (5)
        );
    }
    private static class Bridge implements IdentifierBridge<BookId> { 6
        @Override
        public String toDocumentIdentifier(BookId value,
                IdentifierBridgeToDocumentIdentifierContext context) {
            return value.getPublisherId() + "/" + value.getPublisherSpecificBookId();
        }
        public BookId fromDocumentIdentifier(String documentIdentifier,
                IdentifierBridgeFromDocumentIdentifierContext context) {
            String[] split = documentIdentifier.split( "/" );
            return new BookId( Long.parseLong( split[0] ), Long.parseLong( split[1] ) );
        }
    }
}
```

- 1) The binder must implement the IdentifierBinder interface.
- (2) Implement the bind method.
- 3 Call context.bridge(...) to define the identifier bridge to use.
- 4 Pass the expected type of property values.
- (5) Pass the identifier bridge instance.
- 6 The identifier bridge must still be implemented. Here the bridge class is nested in the binder class, because it is more convenient, but you are obviously free to implement it as you wish: as a lambda expression, in a separate Java file...

```
@Entity
@Indexed
public class Book {

    @EmbeddedId
    @DocumentId( ①
        identifierBinder = @IdentifierBinderRef(type = BookIdBinder.class) ②
    )
    private BookId id = new BookId();

@FullTextField(analyzer = "english")
```

```
private String title;

// Getters and setters
// ...
}
```

- 1 Map the property to the document identifier.
- ② Instruct Hibernate Search to use our custom identifier binder. Note the use of identifierBinder instead of identifierBridge. It is also possible to reference the binder by its name, in the case of a CDI/Spring bean.

## 12.5.5. Passing parameters

There are two ways to pass parameters to identifier bridges:

- One is (mostly) limited to string parameters, but is trivial to implement.
- The other can allow any type of parameters, but requires you to declare your own annotations.

#### Simple, string parameters

You can pass string parameters to the @IdentifierBinderRef annotation and then use them later in the binder:

Example 97. Passing parameters to an IdentifierBridge using the @IdentifierBinderRef annotation

- ① Implement a bridge that indexes the identifier as is, but adds a configurable offset, For example, with an offset of 1 and database identifiers starting at 0, index identifiers will start at 1.
- ② The bridge accepts one parameter in its constructors: the offset to apply to identifiers.

```
public class OffsetIdentifierBinder implements IdentifierBinder {
    @Override
    @SuppressWarnings("unchecked")
```

1 Use the binding context to get the parameter value.

The param method will throw an exception if the parameter has not been defined. Alternatively, use paramOptional to get an java.util.Optional that will be empty if the parameter has not been defined.

② Pass the parameter value as an argument to the bridge constructor.

① Define the binder to use on the identifier, setting the parameter.

#### Parameters with custom annotations

You can pass parameters of any type to the bridge by defining a custom annotation with attributes:

Example 98. Passing parameters to an IdentifierBridge using a custom annotation

```
}
```

- 1 Implement a bridge that index the identifier as is, but adds a configurable offset, For example, with an offset of 1 and database identifiers starting at 0, index identifiers will start at 1.
- 2) The bridge accepts one parameter in its constructors: the offset to apply to identifiers.

```
@Retention(RetentionPolicy.RUNTIME) ①
@Target({ ElementType.METHOD, ElementType.FIELD }) ②
@PropertyMapping(processor = @PropertyMappingAnnotationProcessorRef( 3)
        type = OffsetDocumentId.Processor.class
))
@Documented 4
public @interface OffsetDocumentId {
    int offset(); 5
    class Processor 6
            implements PropertyMappingAnnotationProcessor<OffsetDocumentId> { ?
        @Override
        public void process(PropertyMappingStep mapping, OffsetDocumentId annotation,
                PropertyMappingAnnotationProcessorContext context) {
            OffsetIdentifierBridge bridge = new OffsetIdentifierBridge( 8
                    annotation.offset()
            mapping.documentId() 9
                    .identifierBridge( bridge ); ⑩
        }
   }
}
```

- 1 Define an annotation with RUNTIME retention. Any other retention policy will cause the annotation to be ignored by Hibernate Search.
- ② Since we're defining an identifier bridge, allow the annotation to target either methods (getters) or fields.
- 3 Mark this annotation as a property mapping, and instruct Hibernate Search to apply the given processor whenever it finds this annotation. It is also possible to reference the processor by its CDI/Spring bean name.
- 4 Optionally, mark the annotation as documented, so that it is included in the javadoc of your entities.
- ⑤ Define custom attributes to configure the value bridge. Here we define an offset that the bridge should add to entity identifiers.
- 6 Here the processor class is nested in the annotation class, because it is more convenient, but you are obviously free to implement it in a separate Java file.
- 7 The processor must implement the PropertyMappingAnnotationProcessor interface, setting its generic type argument to the type of the corresponding annotation.
- ® In the process method, instantiate the bridge and pass the annotation attribute as constructor argument.
- Declare that this property is to be used to generate the document identifier.
- 10 Instruct Hibernate Search to use our bridge to convert between the property and the document identifiers. Alternatively, we could pass an identifier binder instead, using the

# identifierBinder() method. @Entity @Indexed public class Book { @Id // DB identifiers start at 0, but index identifiers start at 1 @OffsetDocumentId(offset = 1) ① private Integer id; private String title; // Getters and setters // ... } ① Apply the bridge using its custom annotation, setting the parameter.

# 12.5.6. Accessing the ORM session or session factory from the bridge



This feature is only available with the Hibernate ORM integration.

It cannot be used with the Standalone POJO Mapper in particular.

Contexts passed to the bridge methods can be used to retrieve the Hibernate ORM session or session factory.

Example 99. Retrieving the ORM session or session factory from an IdentifierBridge

- ① Apply an extension to the context to access content specific to Hibernate ORM.
- ② Retrieve the SessionFactory from the extended context. The Session is not available here.
- 3 Apply an extension to the context to access content specific to Hibernate ORM.
- 4 Retrieve the Session from the extended context.

#### 12.5.7. Injecting beans into the bridge or binder

With compatible frameworks, Hibernate Search supports injection of beans into both the IdentifierBridge and the IdentifierBinder.



This only applies to beans instantiated through Hibernate Search's bean resolution. As a rule of thumb, if you need to call new MyBridge() explicitly at some point, the bridge won't get auto-magically injected.

The context passed to the identifier binder's bind method also exposes a beanResolver() method to access the bean resolver and instantiate beans explicitly.

See Bean injection for more details.

#### 12.5.8. Programmatic mapping

You can apply an identifier bridge through the programmatic mapping too. Just pass an instance of the bridge.

Example 100. Applying an IdentifierBridge with .identifierBridge(...)

Similarly, you can pass a binder instance:

Example 101. Applying an IdentifierBinder with .identifierBinder(...)

#### 12.5.9. Incubating features

Features detailed in this section are *incubating*: they are still under active development.



The usual compatibility policy does not apply: the contract of incubating elements (e.g. types, methods, configuration properties, etc.) may be altered in a backward-incompatible way — or even removed — in subsequent releases.

You are encouraged to use incubating features so the development team can get feedback and improve them, but you should be prepared to update code which relies on them as needed.

The context passed to the identifier binder's bind method exposes a bridgedElement() method that gives access to metadata about the value being bound, in particular its type.

See the javadoc for more information.

# 12.6. Routing bridge

#### 12.6.1. Basics

A routing bridge is a pluggable component that defines, at runtime, whether an entity should be indexed and to which shard the corresponding indexed document should be routed. It is applied to an indexed entity type with the @Indexed annotation, using its routingBinder attribute (@Indexed(routingBinder = ...)).

Implementing a routing bridge requires two components:

- 1. A custom implementation of RoutingBinder, to bind the bridge to an indexed entity type at bootstrap. This involves declaring the properties of the indexed entity type that will be used by the routing bridge and instantiating the routing bridge.
- 2. A custom implementation of RoutingBridge, to route entities to the index at runtime. This involves extracting data from an instance of the type, transforming the data if necessary, and defining the current route (or marking the entity as "not indexed").

If routing can change during the lifetime of an entity instance, you will also need to define the potential previous routes, so that Hibernate Search can find and delete previous documents indexed for this entity instance.

In the sections below, you will find examples for the main use cases:

- Using a routing bridge for conditional indexing
- Using a routing bridge to control routing to index shards

#### 12.6.2. Using a routing bridge for conditional indexing

Below is a first example of a custom routing bridge that disables indexing for instances of the Book class if their status is ARCHIVED.

Example 102. Implementing and using a RoutingBridge for conditional indexing

- 1) The binder must implement the RoutingBinder interface.
- (2) Implement the bind method in the binder.
- ③ Declare the dependencies of the bridge, i.e. the parts of the entity instances that the bridge will actually use. See Declaring dependencies to bridged elements for more information about declaring dependencies.
- 4 Call context.bridge(...) to define the routing bridge to use.
- (5) Pass the expected type of indexed entities.
- 6 Pass the routing bridge instance.

```
// ... class BookStatusRoutingBinder (continued)
    public static class Bridge ①
           implements RoutingBridge<Book> { ②
       @Override
        public void route(DocumentRoutes routes, Object entityIdentifier, 3
               Book indexedEntity, RoutingBridgeRouteContext context) {
            switch ( indexedEntity.getStatus() ) { @
               case PUBLISHED:
                   routes.addRoute(); 5
                   break:
               case ARCHIVED:
                   routes.notIndexed(); 6
                    break:
            }
        }
        @Override
        public void previousRoutes(DocumentRoutes routes, Object entityIdentifier, 🕜
                Book indexedEntity, RoutingBridgeRouteContext context) {
           routes.addRoute(); 8
        }
   }
}
```

- 1 Here the bridge class is nested in the binder class, because it is more convenient, but you are obviously free to implement it as you wish: as a lambda expression, in a separate Java file...
- 2) The bridge must implement the RoutingBridge interface.
- 3 Implement the route (...) method in the bridge. This method is called on indexing.
- 4) Extract data from the bridged element and inspect it.
- ⑤ If the Book status is PUBLISHED, then we want to proceed with indexing: add a route so that Hibernate Search indexes the entity as usual.
- (6) If the Book status is ARCHIVED, then we don't want to index it: call notIndexed() so that Hibernate Search knows it should **not** index the entity.
- (7) When a book gets archived, there might be a previously indexed document that needs to be deleted. The <a href="mailto:previousRoutes">previousRoutes</a> (...) method allows you to tell Hibernate Search where this document can possibly be. When necessary, Hibernate Search will follow each given route, look for documents corresponding to this entity, and delete them.
- 8 In this case, routing is very simple: there is only one possible previous route, so we only register that route.

```
@Entity
@Indexed(routingBinder = @RoutingBinderRef(type = BookStatusRoutingBinder.class)) ①
public class Book {
    @Id
    private Integer id;
    private String title;
    @Basic(optional = false)
    @KeywordField ②
    private Status status;
    // Getters and setters
    // ...
}
```

- 1 Apply the bridge using the @Indexed annotation.
- 2 Properties used in the bridge can still be mapped as index fields, but they don't have to be.

#### 12.6.3. Using a routing bridge to control routing to index shards



For a preliminary introduction to sharding, including how it works in Hibernate Search and what its limitations are, see Sharding and routing.

Routing bridges can also be used to control routing to index shards.

Below is an example of a custom routing bridge that uses the genre property of the Book class as a routing key. See Routing for an example of how to use routing in search queries, with the same mapping as the example below.

Example 103. Implementing and using a RoutingBridge to control routing to index shards

- 1 The binder must implement the RoutingBinder interface.
- 2 Implement the bind method in the binder.
- 3 Declare the dependencies of the bridge, i.e. the parts of the entity instances that the bridge will actually use. See Declaring dependencies to bridged elements for more information about declaring dependencies.
- 4 Call context.bridge(...) to define the routing bridge to use.

- (5) Pass the expected type of indexed entities.
- 6 Pass the routing bridge instance.

```
// ... class BookGenreRoutingBinder (continued)
    public static class Bridge implements RoutingBridge<Book> { ①
       @Override
        public void route(DocumentRoutes routes, Object entityIdentifier, ②
               Book indexedEntity, RoutingBridgeRouteContext context) {
            String routingKey = indexedEntity.getGenre().name(); 3
            routes.addRoute().routingKey( routingKey ); 4
        }
       @Override
        public void previousRoutes(DocumentRoutes routes, Object entityIdentifier, ⑤
               Book indexedEntity, RoutingBridgeRouteContext context) {
            for ( Genre possiblePreviousGenre : Genre.values() ) {
               String routingKey = possiblePreviousGenre.name();
               routes.addRoute().routingKey( routingKey ); 6
            }
       }
   }
}
```

- 1 The bridge must implement the RoutingBridge interface. Here the bridge class is nested in the binder class, because it is more convenient, but you are obviously free to implement it in a separate java file.
- 2 Implement the route (...) method in the bridge. This method is called on indexing.
- 3 Extract data from the bridged element and derive a routing key.
- 4 Add a route with the generated routing key. Hibernate Search will follow this route when adding/updating/deleting the entity in the index.
- (5) When the genre of a book changes, the route will change, and there it might be a previously indexed document in the index that needs to be deleted. The previousRoutes(...) method allows you to tell Hibernate Search where this document can possibly be. When necessary, Hibernate Search will follow each given route, look for documents corresponding to this entity, and delete them.
- 6 In this case, we simply don't know what the previous genre of the book was, so we tell Hibernate Search to follow all possible routes, one for every possible genre.

```
@Entity
@Indexed(routingBinder = @RoutingBinderRef(type = BookGenreRoutingBinder.class)) ①
public class Book {

    @Id
    private Integer id;

    private String title;

    @Basic(optional = false)
    @KeywordField ②
    private Genre genre;

    // Getters and setters
    // ...
}
```

- 1 Apply the bridge using the @Indexed annotation.
- 2) Properties used in the bridge can still be mapped as index fields, but they don't have to be.

#### Optimizing previousRoutes(...)

In some cases you might have more information than in the example above about the previous routes, and you can take advantage of that information to trigger fewer deletions in the index:



- If the routing key is derived from an immutable property, then you can be sure the route never changes. In that case, just call route(...) with the arguments passed to previousRoutes(...) to tell Hibernate Search that the previous route is the same as the current route, and Hibernate Search will skip the deletion.
- If the routing key is derived from a property that changes in a predictable way,
  e.g. a status that always goes from DRAFT to PUBLISHED to ARCHIVED and
  never goes back, then you can be sure the previous routes are those
  corresponding to the possible previous values. In that case, just add one route
  for each possible previous status, e.g. if the current status is PUBLISHED you
  only need to add a route for DRAFT and PUBLISHED, but not for ARCHIVED.

#### 12.6.4. Passing parameters

There are two ways to pass parameters to routing bridges:

- One is (mostly) limited to string parameters, but is trivial to implement.
- The other can allow any type of parameters, but requires you to declare your own annotations.

Refer to this example for TypeBinder, which is fairly similar to what you'll need for a RoutingBinder.

#### 12.6.5. Accessing the ORM session from the bridge



This feature is only available with the Hibernate ORM integration.

It cannot be used with the Standalone POJO Mapper in particular.

Contexts passed to the bridge methods can be used to retrieve the Hibernate ORM session.

Example 104. Retrieving the ORM session from a RoutingBridge

- ① Apply an extension to the context to access content specific to Hibernate ORM.
- 2) Retrieve the Session from the extended context.

## 12.6.6. Injecting beans into the binder

With compatible frameworks, Hibernate Search supports injecting beans into:

- the TypeMappingAnnotationProcessor if you use custom annotations.
- the RoutingBinder if you use @Indexed(routingBinder = ...).



This only applies to beans instantiated through Hibernate Search's bean resolution. As a rule of thumb, if you need to call new MyBinder() explicitly at some point, the binder won't get auto-magically injected.

The context passed to the routing binder's bind method also exposes a beanResolver() method to access the bean resolver and instantiate beans explicitly.

See Bean injection for more details.

# 12.6.7. Programmatic mapping

You can apply a routing key bridge through the programmatic mapping too. Just pass an instance of the binder.

Example 105. Applying an RoutingBinder with .binder (...)

# 12.6.8. Incubating features

Features detailed in this section are *incubating*: they are still under active development.



The usual compatibility policy does not apply: the contract of incubating elements (e.g. types, methods, configuration properties, etc.) may be altered in a backward-incompatible way – or even removed – in subsequent releases.

You are encouraged to use incubating features so the development team can get feedback and improve them, but you should be prepared to update code which relies on them as needed. The context passed to the routing binder's bind method exposes a bridgedElement() method that gives access to metadata about the type being bound.

The metadata can in particular be used to inspect the type in details:

- Getting accessors to properties.
- Detecting properties with markers. Markers are applied by specific annotations carrying a @MarkerBinding meta-annotation.

See the javadoc for more information.

# 12.7. Declaring dependencies to bridged elements

#### 12.7.1. Basics

In order to keep the index synchronized, Hibernate Search needs to be aware of all the entity properties that are used to produce indexed documents, so that it can trigger reindexing when they change.

When using a type bridge or a property bridge, the bridge itself decides which entity properties to access during indexing. Thus, it needs to let Hibernate Search know of its "dependencies" (the entity properties it may access).

This is done through a dedicated DSL, accessible from the bind(...) method of TypeBinder and PropertyBinder.

Below is an example of a type binder that expects to be applied to the ScientificPaper type, and declares a dependency to the paper author's last name and first name.

Example 106. Declaring dependencies in a bridge

```
public class AuthorFullNameBinder implements TypeBinder {
    @Override
    public void bind(TypeBindingContext context) {
        context.dependencies() ①
            .use( "author.firstName" ) ②
            .use( "author.lastName" ); ③

        IndexFieldReference<String> authorFullNameField = context.indexSchemaElement()
            .field( "authorFullName", f -> f.asString().analyzer( "name" ) )
            .toReference();

        context.bridge( Book.class, new Bridge( authorFullNameField ) );
    }

    private static class Bridge implements TypeBridge<Book> {
        // ...
    }
}
```

- 1) Start the declaration of dependencies.
- 2) Declare that the bridge will access the paper's author property, then the author's firstName

property.

3 Declare that the bridge will access the paper's author property, then the author's lastName property.

The above should be enough to get started, but if you want to know more, here are a few facts about declaring dependencies.

Paths are relative to the bridged element

For example:

- for a type bridge on type ScientificPaper, path author will refer to the value of property author on ScientificPaper instances.
- for a property bridge on the property author of ScientificPaper, path name will refer to the value of property name on Author instances.

Every component of given paths will be considered as a dependency

You do not need to declare any parent path.

For example, if the path myProperty.someOtherProperty is declared as used, Hibernate Search will automatically assume that myProperty is also used.

Only mutable properties need to be declared

If a property never, ever changes after the entity is first persisted, then it will never trigger reindexing and Hibernate Search does not need to know about the dependency.

If your bridge only relies on immutable properties, see useRootOnly(): declaring no dependency
at all.

Associations included in dependency paths need to have an inverse side

If you declare a dependency that crosses entity boundaries through an association, and that association has no inverse side in the other entity, an exception will be thrown.

For example, when you declare a dependency to path author.lastName, Hibernate Search infers that whenever the last name of an author changes, its books need to be re-indexed. Thus, when it detects an author's last name changed, Hibernate Search will need to retrieve the books to reindex them. That's why the author association in entity ScientificPaper needs to have an inverse side in entity Author, e.g. a books association.

See Tuning when to trigger reindexing for more information about these constraints and how to address non-trivial models.

# 12.7.2. Traversing non-default containers (map keys, ...)

Features detailed in this section are *incubating*: they are still under active development.



The usual compatibility policy does not apply: the contract of incubating elements (e.g. types, methods, configuration properties, etc.) may be altered in a backward-incompatible way – or even removed – in subsequent releases.

You are encouraged to use incubating features so the development team can get feedback and improve them, but you should be prepared to update code which relies on them as needed.

When a path element refers to a property of a container type (List, Map, Optional, ...), the path will be implicitly resolved to elements of that container. For example someMap.otherObject will resolve to the otherObject property of the values (not the keys) of someMap.

If the default resolution is not what you need, you can explicitly control how to traverse containers by passing PojoModelPath objects instead of just strings:

Example 107. Declaring dependencies in a bridge with explicit container extractors

```
@Entity
@Indexed
@TypeBinding(binder = @TypeBinderRef(type = BookEditionsForSaleTypeBinder.class)) ①
public class Book {
   @Td
   @GeneratedValue
    private Integer id;
   @FullTextField(analyzer = "name")
    private String title;
    @ElementCollection
    @JoinTable(
           name = "book_editionbyprice",
            joinColumns = @JoinColumn(name = "book_id")
    @MapKeyJoinColumn(name = "edition id")
    @Column(name = "price")
    @OrderBy("edition_id asc")
    @AssociationInverseSide(
           extraction = @ContainerExtraction(BuiltinContainerExtractors.MAP_KEY),
            inversePath = @ObjectPath(@PropertyValue(propertyName = "book"))
    private Map<BookEdition, BigDecimal> priceByEdition = new LinkedHashMap<>(); ②
    public Book() {
    // Getters and setters
}
```

- ① Apply a custom bridge to the ScientificPaper entity.
- 2 This (rather complex) map is the one we'll access in the custom bridge.

```
IndexFieldReference<String> editionsForSaleField = context.indexSchemaElement()
                .field( "editionsForSale", f -> f.asString().analyzer( "english" ) )
                .multiValued()
                .toReference();
        context.bridge( Book.class, new Bridge( editionsForSaleField ) );
    private static class Bridge implements TypeBridge<Book> {
        private final IndexFieldReference<String> editionsForSaleField;
        private Bridge(IndexFieldReference<String> editionsForSaleField) {
            this.editionsForSaleField = editionsForSaleField;
        @Override
        public void write(DocumentElement target, Book book, TypeBridgeWriteContext
context) {
            for ( BookEdition edition : book.qetPriceByEdition().keySet() ) { 6
                target.addValue( editionsForSaleField, edition.getLabel() );
        }
    }
}
```

- Start building a PojoModelPath.
- ② Append the priceByEdition property (a Map) to the path.
- 3 Explicitly mention that the bridge will access *keys* from the priceByEdition map—the paper editions. Without this, Hibernate Search would have assumed that *values* are accessed.
- 4) Append the label property to the path. This is the label property in paper editions.
- ⑤ Create the path and pass it to .use(...) to declare the dependency.
- 6 This is the actual code that accesses the paths as declared above.

For property binders applied to a container property, you can control how to traverse the property itself by passing a container extractor path as the first argument to use(...):

Example 108. Declaring dependencies in a bridge with explicit container extractors for the bridged property

```
@Entity
@Indexed
public class Book {
    hT@
    @GeneratedValue
    private Integer id;
    @FullTextField(analyzer = "name")
    private String title;
    @ElementCollection
    @JoinTable(
            name = "book_editionbyprice",
            joinColumns = @JoinColumn(name = "book id")
    )
    @MapKeyJoinColumn(name = "edition_id")
    @Column(name = "price")
    @OrderBy("edition id asc")
    @AssociationInverseSide(
          _ extraction = @ContainerExtraction(BuiltinContainerExtractors.MAP_KEY),
```

```
inversePath = @ObjectPath(@PropertyValue(propertyName = "book"))
)
@PropertyBinding(binder = @PropertyBinderRef(type = BookEditionsForSalePropertyBinder
.class)) ①
private Map<BookEdition, BigDecimal> priceByEdition = new LinkedHashMap<>();

public Book() {
}

// Getters and setters
// ...
}
```

① Apply a custom bridge to the pricesByEdition property of the ScientificPaper entity.

```
public class BookEditionsForSalePropertyBinder implements PropertyBinder {
    @Override
    public void bind(PropertyBindingContext context) {
        context.dependencies()
                . use (\ Container Extractor Path. explicit Extractor (\ Builtin Container Extractors
.MAP_KEY ), ①
                        "label" ); ②
        IndexFieldReference<String> editionsForSaleField = context.indexSchemaElement()
                .field( "editionsForSale", f -> f.asString().analyzer( "english" ) )
                .multiValued()
                .toReference();
        context.bridge( Map.class, new Bridge( editionsForSaleField ) );
    }
    @SuppressWarnings("rawtypes")
    private static class Bridge implements PropertyBridge<Map> {
        private final IndexFieldReference<String> editionsForSaleField;
        private Bridge(IndexFieldReference<String> editionsForSaleField) {
            this.editionsForSaleField = editionsForSaleField;
        @Override
        public void write(DocumentElement target, Map bridgedElement,
PropertyBridgeWriteContext context) {
            @SuppressWarnings("unchecked")
            Map<BookEdition, ?> priceByEdition = (Map<BookEdition, ?>) bridgedElement;
            for ( BookEdition edition : priceByEdition.keySet() ) { 3
                target.addValue( editionsForSaleField, edition.getLabel() );
            }
       }
    }
}
```

- ① Explicitly mention that the bridge will access keys from the priceByEdition property—the paper editions. Without this, Hibernate Search would have assumed that values are accessed.
- 2 Declare a dependency to the label property in paper editions.
- 3 This is the actual code that accesses the paths as declared above.

## 12.7.3. useRootOnly(): declaring no dependency at all

If your bridge only accesses immutable properties, then it's safe to declare that its only dependency is to the root object.

To do so, call .dependencies().useRootOnly().



Without this call, Hibernate Search will suspect an oversight and will throw an exception on startup.

## 12.7.4. fromOtherEntity(...): declaring dependencies using the inverse path

Features detailed in this section are *incubating*: they are still under active development.



The usual compatibility policy does not apply: the contract of incubating elements (e.g. types, methods, configuration properties, etc.) may be altered in a backward-incompatible way – or even removed – in subsequent releases.

You are encouraged to use incubating features so the development team can get feedback and improve them, but you should be prepared to update code which relies on them as needed.

It is not always possible to represent the dependency as a path from the bridged element to the values accessed by the bridge.

In particular, when the bridge relies on other components (queries, services) to retrieve another entity, there may not even be a path from the bridge element to that entity. In this case, if there is an *inverse* path from the other entity to the bridged element, and the bridged element is an entity, you can simply declare the dependency from the other entity, as shown below.

Example 109. Declaring dependencies in a bridge using the inverse path

```
@Entity
@Indexed
@TypeBinding(binder = @TypeBinderRef(type = ScientificPapersReferencedByBinder.class)) ①
public class ScientificPaper {

    @Id
    private Integer id;
    private String title;

    @ManyToMany
    private List<ScientificPaper> references = new ArrayList<>();

    public ScientificPaper() {
    }

    // Getters and setters
    // ...
}
```

① Apply a custom bridge to the ScientificPaper type.

```
public class ScientificPapersReferencedByBinder implements TypeBinder {
    public void bind(TypeBindingContext context) {
        context.dependencies()
                .fromOtherEntity( ScientificPaper.class, "references" ) ①
                IndexFieldReference<String> papersReferencingThisOneField = context
.indexSchemaElement()
                .field( "referencedBy", f -> f.asString().analyzer( "english" ) )
                .multiValued()
                .toReference();
        context.bridge( ScientificPaper.class, new Bridge( papersReferencingThisOneField )
);
    private static class Bridge implements TypeBridge<ScientificPaper> {
        private final IndexFieldReference<String> referencedByField;
        private Bridge(IndexFieldReference<String> referencedByField) { ②
            this.referencedByField = referencedByField;
        @Override
        public void write(DocumentElement target, ScientificPaper paper,
TypeBridgeWriteContext context) {
            for ( String referencingPaperTitle : findReferencingPaperTitles( context, paper
) ) { ③
                target.addValue( referencedByField, referencingPaperTitle );
            }
        }
        private List<String> findReferencingPaperTitles(TypeBridgeWriteContext context,
ScientificPaper paper) {
            Session session = context.extension( HibernateOrmExtension.get() ).session();
            Query<String> query = session.createQuery(
                    "select p.title from ScientificPaper p where :this member of
p.references",
                   String.class );
            query.setParameter( "this", paper );
            return query.list();
        }
    }
}
```

- ① Declare that this bridge relies on other entities of type ScientificPaper, and that those other entities reference the indexed entity through their references property.
- 2 Declare which parts of the other entities are actually used by the bridge.
- 3 The bridge retrieves the other entity through a query, but then uses exclusively the parts that were declared previously.



Currently, dependencies declared this way will be ignored when the "other entity" gets deleted.

See HSEARCH-3567 to track progress on solving this problem.

# 12.8. Declaring and writing to index fields

#### 12.8.1. Basics

When implementing a PropertyBinder or TypeBinder, it is necessary to declare the index fields that the bridge will contribute to. This declaration is performed using a dedicated DSL.

The entry point to this DSL is the IndexNode, which represents the part of the document structure that the binder will push data to. From the IndexNode, it is possible to declare fields.

The declaration of each field yields a field *reference*. This reference is to be stored in the bridge, which will use it at runtime to set the value of this field in a given document, represented by a DocumentElement.

Below is a simple example using the DSL to declare a single field in a property binder and then write to that field in a property bridge.

Example 110. Declaring a simple index field and writing to that field

```
public class ISBNBinder implements PropertyBinder {
   @Override
    public void bind(PropertyBindingContext context) {
       context.dependencies()
                /* ... (declaration of dependencies, not relevant) ... */
        IndexSchemaElement schemaElement = context.indexSchemaElement(); ①
        IndexFieldReference<String> field =
               schemaElement.field( 2
                        "isbn", ③
                        f -> f.asString() 4
                               .normalizer( "isbn" )
                )
                        .toReference(); 5
        context.bridge( 6
               ISBN.class, 7
               new ISBNBridge( field ) 8
        );
    }
}
```

- 1) Get the IndexNode, the entry point to the index field declaration DSL.
- 2 Declare a field.
- 3 Pass the name of the field.
- 4 Declare the type of the field. This is done through a lambda taking advantage of another DSL. See Defining index field types for more information.
- (5) Get a reference to the declared field.
- 6 Call context.bridge(...) to define the bridge to use.
- 7 Pass the expected type of values.
- (8) Pass the bridge instance.

```
private static class ISBNBridge implements PropertyBridge<ISBN> {
    private final IndexFieldReference<String> fieldReference;
    private ISBNBridge(IndexFieldReference<String> fieldReference) {
        this.fieldReference = fieldReference;
    }
    @Override
    public void write(DocumentElement target, ISBN bridgedElement,
PropertyBridgeWriteContext context) {
        String indexedValue = /* ... (extraction of data, not relevant) ... */
        target.addValue( this.fieldReference, indexedValue ); ①
    }
}
```

1 In the bridge, use the reference obtained above to add a value to the field for the current document.

# 12.8.2. Type objects

The lambda syntax to declare the type of each field is convenient, but sometimes gets in the way, in particular when multiple fields must be declared with the exact same type.

For that reason, the context object passed to binders exposes a typeFactory() method. Using this factory, it is possible to build IndexFieldType objects that can be re-used in multiple field declarations.

Example 111. Re-using an index field type in multiple field declarations

```
@Override
public void bind(TypeBindingContext context) {
    context.dependencies()
            /* ... (declaration of dependencies, not relevant) ... */
   IndexSchemaElement schemaElement = context.indexSchemaElement();
    IndexFieldType<String> nameType = context.typeFactory() ①
            .asString() ②
            .analyzer( "name" )
            .toIndexFieldType(); 3
    context.bridge( Author.class, new Bridge(
           schemaElement.field( "firstName", nameType ) 4
                    .toReference(),
            schemaElement.field( "lastName", nameType ) 4
                   .toReference(),
            schemaElement.field( "fullName", nameType ) 4
                   .toReference()
    ));
}
```

- 1 Get the type factory.
- 2 Define the type.
- 3 Get the resulting type.
- Pass the type directly instead of using a lambda when defining the field.

#### 12.8.3. Multivalued fields

Fields are considered single-valued by default: if you attempt to add multiple values to a single-valued field during indexing, an exception will be thrown.

In order to add multiple values to a field, this field must be marked as multivalued during its declaration:

Example 112. Declaring a field as multivalued

# 12.8.4. Object fields

The previous sections only presented flat schemas with value fields, but the index schema can actually be organized in a tree structure, with two categories of index fields:

- Value fields, often simply called "fields", which hold an atomic value of a specific type: string, integer, date, ...
- Object fields, which hold a composite value.

Object fields are declared similarly to value fields, with an additional step to declare each subfield, as shown below.

Example 113. Declaring an object field

- 1 Declare an object field with objectField, passing its name in parameter.
- ② Get a reference to the declared object field and pass it to the bridge for later use.
- (3) Create subfields, get references to these fields and pass them to the bridge for later use.
  - 1

The subfields of an object field can include object fields.



Just as value fields, object fields are single-valued by default. Be sure to call .multiValued() during the object field definition if you want to make it multivalued.

Object fields as well as their subfields are each assigned a reference, which will be used by the bridge to write to documents, as shown in the example below.

Example 114. Writing to an object field

```
@Override
public void write(DocumentElement target, List bridgedElement, PropertyBridgeWriteContext
context) {
    @SuppressWarnings("unchecked")
    List<InvoiceLineItem> lineItems = (List<InvoiceLineItem>) bridgedElement;

BigDecimal total = BigDecimal.ZERO;
BigDecimal books = BigDecimal.ZERO;
BigDecimal shipping = BigDecimal.ZERO;
/* ... (computation of amounts, not relevant) ... */

DocumentElement summary = target.addObject( this.summaryField ); ①
summary.addValue( this.totalField, total ); ②
summary.addValue( this.booksField, books ); ②
summary.addValue( this.shippingField, shipping ); ②
}
```

- 1 Add an object to the summary object field for the current document, and get a reference to that object.
- ② Add a value to the subfields for the object we just added. Note we're calling addValue on the object we just added, not on target.

## 12.8.5. Object structure

By default, object fields are flattened, meaning that the tree structure is not preserved. See DEFAULT or FLATTENED structure for more information.

It is possible to switch to a <u>nested structure</u> by passing an argument to the <u>objectField</u> method, as shown below. Each value of the object field will then transparently be indexed as a separate nested document, without any change to the <u>write</u> method of the bridge.

```
@Override
public void bind(PropertyBindingContext context) {
    context.dependencies()
            /* ... (declaration of dependencies, not relevant) ... */
    IndexSchemaElement schemaElement = context.indexSchemaElement();
   IndexSchemaObjectField lineItemsField =
            schemaElement.objectField( ①
                    "lineItems", ②
                    ObjectStructure.NESTED 3
            )
                    .multiValued(); 4
    context.bridge( List.class, new Bridge(
            lineItemsField.toReference(), ⑤
            lineItemsField.field( "category", f -> f.asString() ) 6
                    .toReference(),
            lineItemsField.field( "amount", f -> f.asBigDecimal().decimalScale( 2 ) ) 
                    .toReference()
    ));
}
```

- ① Declare an object field with objectField.
- 2) Define the name of the object field.
- 3 Define the structure of the object field, here NESTED.
- 4 Define the object field as multivalued.
- ⑤ Get a reference to the declared object field and pass it to the bridge for later use.
- 6 Create subfields, get references to these fields and pass them to the bridge for later use.

#### 12.8.6. Dynamic fields with field templates

Field declared in the sections above are all *static*: their path and type are known on bootstrap.

In some very specific cases, the path of a field is not known until you actually index it; for example, you may want to index a Map<String, Integer> by using the map keys as field names, or index the properties of a JSON object whose schema is not known in advance. The fields, then, are considered dynamic.

Dynamic fields are not declared on bootstrap, but need to match a field *template* that is declared on bootstrap. The template includes the field types and structural information (multivalued or not, ...), but omits the field names.

A field template is always declared in a binder: either in a type binder or in a property binder. As for static fields, the entry point to declaring a template is the IndexNode passed to the binder's bind(...) method. A call to the fieldTemplate method on the schema element will declare a field template.

Assuming a field template was declared during binding, the bridge can then add dynamic fields to the DocumentElement when indexing, by calling addValue and passing the field name (as a string) and the field value.

Below is a simple example using the DSL to declare a field template in a property binder and then write to that field in a property bridge.

Example 116. Declaring a field template and writing to a dynamic field

```
public class UserMetadataBinder implements PropertyBinder {
   public void bind(PropertyBindingContext context) {
        context.dependencies()
                /* ... (declaration of dependencies, not relevant) ... */
        IndexSchemaElement schemaElement = context.indexSchemaElement();
        IndexSchemaObjectField userMetadataField =
                schemaElement.objectField( "userMetadata" ); ①
        userMetadataField.fieldTemplate( ②
                "userMetadataValueTemplate", ③
                f -> f.asString().analyzer( "english" ) 4
        ); ⑤
        context.bridge( Map.class, new UserMetadataBridge(
               userMetadataField.toReference() 6
        ));
    }
}
```

- ① Declare an object field with objectField. It's better to always host your dynamic fields on a dedicated object field, to avoid conflicts with other templates.
- ② Declare a field template with fieldTemplate.
- 3 Pass the **template** name this is not the field name, and is only used to uniquely identify the template.
- 4 Define the field type.
- ⑤ On contrary to static field declarations, field template declarations do not return a field reference, because you won't need it when writing to the document.
- 6 Get a reference to the declared object field and pass it to the bridge for later use.

```
indexedUserMetadata.addValue( fieldName, fieldValue ); ②
}
}
}
```

- 1 Add an object to the userMetadata object field for the current document, and get a reference to that object.
- 2 Add one field per user metadata entry, with the field name and field value defined by the user. Note that field names should usually be validated before that point, in order to avoid exotic characters (whitespaces, dots, ...).



Though rarely necessary, you can also declare templates for object fields using the objectFieldTemplate methods.

It is also possible to add multiple fields with different types to the same object. To that end, make sure that the format of a field can be inferred from the field name. You can then declare multiple templates and assign a path pattern to each template, as shown below.

Example 117. Declaring multiple field templates with different types

```
public class MultiTypeUserMetadataBinder implements PropertyBinder {
   @Override
   public void bind(PropertyBindingContext context) {
       context.dependencies()
              /* ... (declaration of dependencies, not relevant) ... */
       IndexSchemaElement schemaElement = context.indexSchemaElement();
       IndexSchemaObjectField userMetadataField =
              userMetadataField.fieldTemplate( ②
              "userMetadataValueTemplate_int", ③
              f -> f.asInteger().sortable( Sortable.YES ) 4
       )
              userMetadataField.fieldTemplate( 6
              "userMetadataValueTemplate_default",
              f -> f.asString().analyzer( "english" )
       );
       context.bridge( Map.class, new Bridge( userMetadataField.toReference() ) );
   }
}
```

- 1 Declare an object field with objectField.
- ② Declare a field template for integer with fieldTemplate.
- 3 Pass the **template** name.
- 4 Define the field type as integer, sortable.
- (5) Assign a path pattern to the template, so that only fields ending with \_int will be considered as integers.
- © Declare another field template, so that fields are considered as english text if they do not match the previous template.

```
@SuppressWarnings("rawtypes")
private static class Bridge implements PropertyBridge<Map> {
    private final IndexObjectFieldReference userMetadataFieldReference;
    private Bridge(IndexObjectFieldReference userMetadataFieldReference) {
        this.userMetadataFieldReference = userMetadataFieldReference;
    @Override
    public void write(DocumentElement target, Map bridgedElement,
PropertyBridgeWriteContext context) {
        @SuppressWarnings("unchecked")
        Map<String, Object> userMetadata = (Map<String, Object>) bridgedElement;
        DocumentElement indexedUserMetadata = target.addObject( userMetadataFieldReference
); 1
        for ( Map.Entry<String, Object> entry : userMetadata.entrySet() ) {
            String fieldName = entry.getKey();
            Object fieldValue = entry.getValue();
            indexedUserMetadata.addValue( fieldName, fieldValue ); ②
    }
}
```

- 1 Add an object to the userMetadata object field for the current document, and get a reference to that object.
- ② Add one field per user metadata entry, with the field name and field value defined by the user. Note that field values should be validated before that point; in this case, adding a field named foo\_int with a value of type String will lead to a SearchException when indexing.

Precedence of field templates

Hibernate Search tries to match templates in the order they are declared, so you should always declare the templates with the most specific path pattern first.



Templates declared on a given schema element can be matched in children of that element. For example, if you declare templates at the root of your entity (through a type bridge), these templates will be implicitly available in every single property bridge of that entity. In such cases, templates declared in property bridges will take precedence over those declared in the type bridge.

# 12.9. Defining index field types

#### 12.9.1. Basics

A specificity of Lucene-based search engines (including Elasticsearch) is that field types are much more complex than just a data type ("string", "integer", ...).

When declaring a field, you must not only declare the data type, but also various characteristics that will define how the data is stored exactly: is the field sortable, is it projectable, is it analyzed and if so with which analyzer, ...

Because of this complexity, when field types must be defined in the various binders (ValueBinder,

PropertyBinder, TypeBinder), they are defined using a dedicated DSL.

The entry point to this DSL is the IndexFieldTypeFactory. The type factory is generally accessible though the context object passed to the binders (context.typeFactory()). In the case of PropertyBinder and TypeBinder, the type factory can also be passed to the lambda expression passed to the field method to define the field type inline.

The type factory exposes various as\*() methods, for example asString or asLocalDate. These are the first steps of the type definition DSL, where the data type is defined. They return other steps, from which options can be set, such as the analyzer. See below for an example.

Example 118. Defining a field type

- ① Get the IndexFieldTypeFactory from the binding context.
- ② Define the data type.
- 3 Define options. Available options differ based on the field type: for example, normalizer is available for String fields, but not for Double fields.
- 4 Get the index field type.



In ValueBinder, the call to toIndexFieldType() is omitted: context.bridge(...) expects to be passed the last DSL step, not a fully built type.

toIndexFieldType() is also omitted in the lambda expressions passed to the field method of the field declaration DSL.

## 12.9.2. Available data types

All available data types have a dedicated as\*() method in IndexFieldTypeFactory. For details, see the javadoc of IndexFieldTypeFactory, or the backend-specific documentation:

- available data types in the Lucene backend
- available data types in the Elasticsearch backend

#### 12.9.3. Available type options

Most of the options available in the index field type DSL are identical to the options exposed by @\*Field annotations. See Field annotation attributes for details about them.

Other options are explained in the following sections.

#### 12.9.4. DSL converter



This section is not relevant for ValueBinder: Hibernate Search sets the DSL

converter automatically for value bridges, creating a DSL converter that simply delegates to the value bridge.

The various search DSLs expose some methods that expect a field value: matching(), between(), atMost(), missingValue().use(), ... By default, the expected type will be the same as the data type, i.e. String if you called asString(), LocalDate if you called asLocalDate(), etc.

This can be annoying when the bridge converts values from a different type when indexing. For example, if the bridge converts an enum to a string when indexing, you probably don't want to pass a string to search predicates, but rather the enum.

By setting a DSL converter on a field type, it is possible to change the expected type of values passed to the various DSL, See below for an example.

Example 119. Assigning a DSL converter to a field type

- ① Define the data type as String.
- ② Define a DSL converter that converts from ISBN to String. This converter will be used transparently by the search DSLs.
- (3) Define the input type as ISBN by passing ISBN.class as the first parameter.
- Define how to convert an ISBN to a String by passing a converter as the second parameter.

1 Thanks to the DSL converter, predicates targeting fields using our type accept ISBN values by default.



DSL converters can be disabled in the various DSLs where necessary. See Type of arguments passed to the DSL.

## 12.9.5. Projection converter



This section is not relevant for ValueBinder: Hibernate Search sets the projection converter automatically for value bridges, creating a projection converter that simply delegates to the value bridge.

By default, the type of values returned by field projections or aggregations will be the same as the data type of the corresponding field, i.e. String if you called asString(), LocalDate if you called

#### asLocalDate(), etc.

This can be annoying when the bridge converts values from a different type when indexing. For example, if the bridge converts an enum to a string when indexing, you probably don't want projections to return a string, but rather the enum.

By setting a projection converter on a field type, it is possible to change the type of values returned by field projections or aggregations. See below for an example.

Example 120. Assigning a projection converter to a field type

- ① Define the data type as String.
- ② Define a projection converter that converts from String to ISBN. This converter will be used transparently by the search DSLs.
- 3 Define the converted type as ISBN by passing ISBN. class as the first parameter.
- 4 Define how to convert a String to an ISBN by passing a converter as the second parameter.

1 Thanks to the projection converter, fields using our type are projected to an ISBN by default.



Projection converters can be disabled in the projection DSL where necessary. See Type of projected values.

# 12.9.6. Backend-specific types

Backends define extensions to this DSL to define backend-specific types.

See:

- Lucene index field type DSL extension
- Elasticsearch index field type DSL extension

# 12.10. Defining named predicates



Features detailed in this section are *incubating*: they are still under active development.

The usual compatibility policy does not apply: the contract of incubating elements (e.g. types, methods, configuration properties, etc.) may be altered in a backward-incompatible way — or even removed — in subsequent releases.

You are encouraged to use incubating features so the development team can get feedback and improve them, but you should be prepared to update code which relies on them as needed.

When implementing a PropertyBinder or TypeBinder, it is possible to assign "named predicates" to index schema elements (either the index root or an object field).

These named predicates will then be usable through the Search DSL, referencing them by name and optionally passing parameters. The main point is that the implementation is hidden from callers: they do not need to understand how data is indexed in order to use a named predicate.

Below is a simple example using the DSL to declare an object field and assign a named predicate to that field, in a property binder.

#### Example 121. Declaring a named predicate

```
* A binder for Stock Keeping Unit (SKU) identifiers, i.e. Strings with a specific format.
public class SkuIdentifierBinder implements PropertyBinder {
    public void bind(PropertyBindingContext context) {
       context.dependencies().useRootOnly();
       IndexSchemaObjectField skuIdObjectField = context.indexSchemaElement()
                .objectField( context.bridgedElement().name() );
       IndexFieldType<String> skuIdPartType = context.typeFactory()
                .asString().normalizer( "lowercase" ).toIndexFieldType();
        context.bridge( String.class, new Bridge(
                skuIdObjectField.toReference(),
                skuIdObjectField.field( "departmentCode", skuIdPartType ).toReference(),
                skuIdObjectField.field( "collectionCode", skuIdPartType ).toReference(),
                skuIdObjectField.field( "itemCode", skuIdPartType ).toReference()
        ));
        skuIdObjectField.namedPredicate( ①
                "skuIdMatch", ②
               new SkuIdentifierMatchPredicateDefinition() 3
       );
   // ... class continues below
```

- The binder defines a named predicate. Note this predicate is assigned to an object field.
- 2 The predicate name will be used to refer to this predicate when calling the named predicate. Since the predicate is assigned to an object field, callers will have to prefix the predicate name with the path to that object field.
- (3) The predicate definition will define how to create the predicate when searching.

```
// ... class SkuIdentifierBinder (continued)
```

```
private static class Bridge implements PropertyBridge<String> { ①
    private final IndexObjectFieldReference skuIdObjectField;
    private final IndexFieldReference<String> departmentCodeField;
    private final IndexFieldReference<String> collectionCodeField;
    private final IndexFieldReference<String> itemCodeField;
    private Bridge(IndexObjectFieldReference skuIdObjectField,
            IndexFieldReference<String> departmentCodeField,
            IndexFieldReference<String> collectionCodeField,
            IndexFieldReference<String> itemCodeField) {
        this.skuIdObjectField = skuIdObjectField;
        this.departmentCodeField = departmentCodeField;
        this.collectionCodeField = collectionCodeField;
        this.itemCodeField = itemCodeField;
   @Override
    public void write(DocumentElement target, String skuId, PropertyBridgeWriteContext
context) {
        DocumentElement skuIdObject = target.addObject( this.skuIdObjectField ); 2
        // An SKU identifier is formatted this way: "<department code>.<collection
code>.<item code>".
        String[] skuIdParts = skuId.split( "\\." );
        skuIdObject.addValue( this.departmentCodeField, skuIdParts[0]); 3
        skuIdObject.addValue( this.collectionCodeField, skuIdParts[1] ); 3
        skuIdObject.addValue( this.itemCodeField, skuIdParts[2] ); 3
   }
}
// ... class continues below
```

- 1 Here the bridge class is nested in the binder class, because it is more convenient, but you are obviously free to implement it as you wish: as a lambda expression, in a separate Java file...
- (2) The bridge creates an object to hold the various components of the SKU identifier.
- 3 The bridge populates the various components of the SKU identifier.

```
// ... class SkuIdentifierBinder (continued)
    private static class SkuldentifierMatchPredicateDefinition implements
PredicateDefinition { ①
        @Override
        public SearchPredicate create(PredicateDefinitionContext context) {
            SearchPredicateFactory f = context.predicate(); ②
            String pattern = (String) context.param( "pattern" ); 3
            return f.and().with( and -> { 4
                // An SKU identifier pattern is formatted this way: "<department
code>.<collection code>.<item code>".
                // Each part supports * and ? wildcards.
                String[] patternParts = pattern.split( "\\." );
                if ( patternParts.length > 0 ) {
                    and.add( f.wildcard()
                            .field( "departmentCode" ) ⑤
                            .matching( patternParts[0] ) );
                if ( patternParts.length > 1 ) {
                    and.add( f.wildcard()
                            .field( "collectionCode" )
                            .matching( patternParts[1] ) );
                if ( patternParts.length > 2 ) {
```

① The predicate definition must implement the PredicateDefinition interface.

Here the predicate definition class is nested in the binder class, because it is more convenient, but you are obviously free to implement it in a separate java file.

- ② The context passed to the definition exposes the predicate factory, which is the entry point to the predicate DSL, used to create predicates.
- 3 The definition can access parameters that are passed when calling the named predicates.

The param method will throw an exception if the parameter has not been defined. Alternatively, use paramOptional to get an java.util.Optional that will be empty if the parameter has not been defined.

- 4 The definition uses the predicate factory to create predicates. In this example, this implementation transforms a pattern with a custom format into three patterns, one for each field populated by the bridge.
- (5) Be careful: the search predicate factory expects paths relative to the object field where the named predicate was registered. Here the path departmentCode will be understood as <path to the object field>.departmentCode. See also Field paths.
- ⑥ Do not forget to call toPredicate() to return a SearchPredicate instance.

```
@Entity
@Indexed
public class ItemStock {

    @Id
    @PropertyBinding(binder = @PropertyBinderRef(type = SkuIdentifierBinder.class)) ①
    private String skuId;

    private int amountInStock;

    // Getters and setters
    // ...
}
```

① Apply the bridge using the @PropertyBinding annotation. The predicate will be available in the Search DSL, as shown in named: call a predicate defined in the mapping.

# 12.11. Assigning default bridges with the bridge resolver

#### 12.11.1. Basics

Both the @\*Field annotations and the @DocumentId annotation support a broad range of standard

types by default, without needing to tell Hibernate Search how to convert values to something that can be indexed.

Under the hood, the support for default types is handled by the bridge resolver. For example, when a property is mapped with @GenericField and neither @GenericField.valueBridge nor @GenericField.valueBinder is set, Hibernate Search will resolve the type of this property, then pass it to the bridge resolver, which will return an appropriate bridge, or fail if there isn't any.

It is possible to customize the bridge resolver, to override existing default bridges (indexing java.util.Date differently, for example) or to define default bridges for additional types (a geospatial type from an external library, for example).

To that end, define a mapping configurer as explained in Programmatic mapping, then define bridges as shown below:

Example 122. Defining default bridges with a mapping configurer

```
public class MyDefaultBridgesConfigurer implements HibernateOrmSearchMappingConfigurer {
   @Override
   public void configure(HibernateOrmMappingConfigurationContext context) {
       context.bridges().exactType( MyCoordinates.class )
               context.bridges().exactType( MyProductId.class )
               .identifierBridge( new MyProductIdBridge() ); 2
       context.bridges().exactType( ISBN.class )
               .valueBinder( new ValueBinder() { 3
                  @Override
                  public void bind(ValueBindingContext<?> context) {
                      context.bridge( ISBN.class, new ISBNValueBridge(),
                              context.typeFactory().asString().normalizer( "isbn" ) );
                  }
               } );
}
```

- ① Use our custom bridge (MyCoordinatesBridge) by default when a property of type MyCoordinates is mapped to an index field (e.g. with @GenericField).
- ② Use our custom bridge (MyProductBridge) by default when a property of type MyProductId is mapped to a document identifier (e.g. with @DocumentId).
- ③ It's also possible to specify a binder instead of a bridge, so that additional settings can be tuned. Here we're assigning the "isbn" normalizer every time we map an ISBN to an index field.

# 12.11.2. Assigning a single binder to multiple types

Features detailed in this section are *incubating*: they are still under active development.



The usual compatibility policy does not apply: the contract of incubating elements (e.g. types, methods, configuration properties, etc.) may be altered in a backward-incompatible way – or even removed – in subsequent releases.

You are encouraged to use incubating features so the development team can get

feedback and improve them, but you should be prepared to update code which relies on them as needed.

For more advanced use cases, it is also possible to assign a single binder to subtypes of a given type. This is useful when many types should be indexed similarly.

Below is an example where enums are not indexed as their .name() (which is the default), but instead are indexed as their label retrieved from an external service.

Example 123. Assigning a single default binder to multiple types with a mapping configurer

- 1 Match all subtypes of Enum.
- 2 Retrieve the type of the element being bridged.
- 3 Retrieve an external service (through CDI/Spring).
- 4 Create and assign the bridge.

# 12.12. Projection binder

#### 12.12.1. Basics



Projection binders are an advanced feature that application developers generally shouldn't need to bother with. Before resorting to custom projection binders, consider relying on explicit projection constructor parameter mapping using built-in annotations such as @IdProjection, @FieldProjection, @ObjectProjection,

A projection binder is a pluggable component that implements the binding of a constructor parameter to a projection. It is applied to a parameter of a projection constructor with the @ProjectionBinding annotation or with a custom annotation.

The projection binder can inspect the constructor parameter, and is expected to assign a projection definition to that constructor parameter, so that whenever the projection constructor is invoked, Hibernate Search will pass the result of that projection through that constructor parameter.

Implementing a projection binder requires two components:

- 1. A custom implementation of ProjectionBinder, to bind the projection definition to the parameter at bootstrap. This involves inspecting the constructor parameter if necessary, and instantiating the projection definition.
- 2. A custom implementation of ProjectionDefinition, to instantiate the projection at runtime. This involves using the projection DSL and returning the resulting SearchProjection.

Below is an example of a custom projection binder that binds a parameter of type String to a projection to the title field in the index.



A similar result can be achieved without a custom projection binder. This is just to keep the example simple.

Example 124. Implementing and using a ProjectionBinder

- 1) The binder must implement the ProjectionBinder interface.
- 2 Implement the bind method in the binder.
- 3 Call context.definition(...) to define the projection to use.
- 4 Pass the expected type of the constructor parameter.
- (5) Pass the projection definition instance, which will create the projection at runtime.

- ① Here the definition class is nested in the binder class, because it is more convenient, but you are obviously free to implement it as you wish: as a lambda expression, in a separate Java file...
- ② The definition must implement the ProjectionDefinition interface. One generic type argument must be provided: the type of the projected value, i.e. the type of the constructor parameter.
- 3 Use the provided SearchProjectionFactory and the projection DSL to define the

appropriate projection.

4) Get the resulting projection by calling .toProjection() and return it.

① Apply the binder using the @ProjectionBinding annotation.

The book projection can then be used as any custom projection type, and its title parameter will be initialized with values returned by the custom projection definition:

```
List<MyBookProjection> hits = searchSession.search( Book.class )
    .select( MyBookProjection.class )
    .where( f -> f.matchAll() )
    .fetchHits( 20 );
```

## 12.12.2. Multi-valued projections

Features detailed in this section are *incubating*: they are still under active development.



The usual compatibility policy does not apply: the contract of incubating elements (e.g. types, methods, configuration properties, etc.) may be altered in a backward-incompatible way – or even removed – in subsequent releases.

You are encouraged to use incubating features so the development team can get feedback and improve them, but you should be prepared to update code which relies on them as needed.

You can call .multi() on the context passed to the projection binder in order to discover whether the constructor parameter being bound is multi-valued (according to the same rules as implicit inner projection inference), and to bind a multi-valued projection.

Example 125. Implementing and using a ProjectionBinder supporting multi-valued projections

```
public class MyFieldProjectionBinder implements ProjectionBinder {
    @Override
    public void bind(ProjectionBindingContext context) {
        Optional<? extends ProjectionBindingMultiContext> multi = context.multi(); ①
        if ( multi.isPresent() ) {
            multi.get().definition( String.class, new MyProjectionDefinition() ); ②
        }
        else {
            throw new RuntimeException( "This binder only supports multi-valued constructor parameters" ); ③
        }
    }
    private static class MyProjectionDefinition
        implements ProjectionDefinition
```

- ① multi() returns an optional that contains a context if and only if the constructor parameter is considered multi-valued.
- ② Call multi.definition(...) to define the projection to use.
- 3 Here we're failing for single-valued constructor parameters, but we could theoreticall fall back to a single-valued projection.
- 4 The projection definition, being multi-valued, must implement ProjectionDefinition<List<T>>, where T is the exepected type of projected values, and must configure returned projections accordingly.

① Apply the binder using the @ProjectionBinding annotation.

The book projection can then be used as any custom projection type, and its tags parameter will be initialized with values returned by the custom projection definition:

```
List<MyBookProjection> hits = searchSession.search( Book.class )
    .select( MyBookProjection.class )
    .where( f -> f.matchAll() )
    .fetchHits( 20 );
```

## 12.12.3. Composing projection constructors

Features detailed in this section are *incubating*: they are still under active development.



The usual compatibility policy does not apply: the contract of incubating elements (e.g. types, methods, configuration properties, etc.) may be altered in a backward-incompatible way – or even removed – in subsequent releases.

You are encouraged to use incubating features so the development team can get feedback and improve them, but you should be prepared to update code which relies on them as needed.

You can call .createObjectDefinition( "someFieldPath", SomeType.class ) on the context passed to the projection binder in order to retrieve the definition of an object projection based

on the projection constructor mapping of SomeType.

This effectively allows using projection constructors within projection binders, simply by passing the resulting definition to .definition(...) or by delegating to it in a custom projection definition.

Other methods exposed on the binding context work similarly:

- .createObjectDefinitionMulti(...) returns a multi-valued object projection definition.
- .createCompositeDefinition(...) returns a (single-valued) composite projection definition (which, on contrary to an object projection, is not bound to an object field in the index).

Below is an example using .createObjectDefinition(...) to delegate to another projection constructor.



A similar result can be achieved without a custom projection binder, simply by relying on implicit inner projection inference or by using @ObjectProjection. This is just to keep the example simple.

Example 126. Implementing and using a ProjectionBinder that delegates to a projection constructor

- ① Call createObjectDefinition(...) to create a definition to delegate to.
- 2) Pass the name of the object field to project on.
- 3 Pass the projected type.
- 4 Pass the filter for nested projections; here we're not filtering at all. This controls the same feature as includePaths/excludePaths/includeDepths in @ObjectProjection.
- (5) Call definition (...) and pass the definition created just above.

- 1 Apply the binder using the @ProjectionBinding annotation.
- ② Make sure the projected type passed to createObjectDefinition(...) has a projection constructor.

The book projection can then be used as any custom projection type, and its author parameter will be initialized with values returned by the custom projection definition:

# 12.12.4. Passing parameters

There are two ways to pass parameters to property bridges:

- One is (mostly) limited to string parameters, but is trivial to implement.
- The other can allow any type of parameters, but requires you to declare your own annotations.

#### Simple, string parameters

You can pass string parameters to the <code>@ProjectionBinderRef</code> annotation and then use them later in the binder:

Example 127. Passing parameters to a ProjectionBinder using the @ProjectionBinderRef annotation

```
public class MyFieldProjectionBinder implements ProjectionBinder {
   @Override
    public void bind(ProjectionBindingContext context) {
        String fieldName = (String) context.param( "fieldName" ); ①
        context.definition(
                String.class,
                new MyProjectionDefinition( fieldName ) ②
        );
    }
    private static class MyProjectionDefinition
            implements ProjectionDefinition<String> {
        private final String fieldName;
        public MyProjectionDefinition(String fieldName) { ②
            this.fieldName = fieldName;
        @Override
        public SearchProjection<String> create(SearchProjectionFactory<?, ?> factory,
                ProjectionDefinitionContext context) {
            return factory.field( fieldName, String.class ) 3
                    .toProjection();
        }
    }
}
```

① Use the binding context to get the parameter value.

The param method will throw an exception if the parameter has not been defined. Alternatively, use paramOptional to get an java.util.Optional that will be empty if the parameter has not been defined.

- 2 Pass the parameter value as an argument to the definition constructor.
- 3 Use the parameter value in the projection definition.

① Define the binder to use on the constructor parameter, setting the fieldName parameter.

#### Parameters with custom annotations

You can pass parameters of any type to the bridge by defining a custom annotation with attributes:

Example 128. Passing parameters to a PropertyBinder using a custom annotation

```
@Retention(RetentionPolicy.RUNTIME) ①
@Target({ ElementType.PARAMETER }) ②
@MethodParameterMapping(processor = @MethodParameterMappingAnnotationProcessorRef( 3)
        type = MyFieldProjectionBinding.Processor.class
))
@Documented 4
public @interface MyFieldProjectionBinding {
    String fieldName() default ""; 5
    class Processor 6
           implements MethodParameterMappingAnnotationProcessor<MyFieldProjectionBinding>
{ ⑦
       @Override
        public void process(MethodParameterMappingStep mapping, MyFieldProjectionBinding
annotation,
                MethodParameterMappingAnnotationProcessorContext context) {
            MyFieldProjectionBinder binder = new MyFieldProjectionBinder(); 8
            if (!annotation.fieldName().isEmpty() ) { 9
                binder.fieldName( annotation.fieldName() );
           mapping.projection( binder ); 
        }
    }
}
```

- 1 Define an annotation with RUNTIME retention. Any other retention policy will cause the annotation to be ignored by Hibernate Search.
- ② Since we will be mapping a projection definition to a projection constructor, allow the annotation to target method parameters (constructors are methods).
- (3) Mark this annotation as a method parameter mapping, and instruct Hibernate Search to apply the given processor whenever it finds this annotation. It is also possible to reference the processor by its CDI/Spring bean name.

- 4 Optionally, mark the annotation as documented, so that it is included in the javadoc of your entities.
- (5) Define an attribute of type String to specify the field name.
- 6 Here the processor class is nested in the annotation class, because it is more convenient, but you are obviously free to implement it in a separate Java file.
- 7 The processor must implement the MethodParameterMappingAnnotationProcessor interface, setting its generic type argument to the type of the corresponding annotation.
- (8) In the annotation processor, instantiate the binder.
- Mathematical Apply the binder to the constructor parameter.

```
public class MyFieldProjectionBinder implements ProjectionBinder {
    private String fieldName = "name";
    public MyFieldProjectionBinder fieldName(String fieldName) { ①
        this.fieldName = fieldName;
        return this;
    @Override
    public void bind(ProjectionBindingContext context) {
        context.definition(
                String.class,
                new MyProjectionDefinition( fieldName ) ②
       );
    }
    private static class MyProjectionDefinition
            implements ProjectionDefinition<String> {
        private final String fieldName;
        public MyProjectionDefinition(String fieldName) { 2
            this.fieldName = fieldName;
        @Override
        public SearchProjection<String> create(SearchProjectionFactory<?, ?> factory,
                ProjectionDefinitionContext context) {
            return factory.field( fieldName, String.class ) 3
                    .toProjection();
        }
    }
}
```

- 1 Implement setters in the binder. Alternatively, we could expose a parameterized constructor.
- ② In the bind method, use the value of parameters. Here we pass the parameter value as an argument to the definition constructor.
- 3 Use the parameter value in the projection definition.

```
@ProjectionConstructor
public record MyBookProjection(
    @MyFieldProjectionBinding(fieldName = "title") ①
```

```
String title) {
}
```

① Apply the binder using its custom annotation, setting the fieldName parameter.

## 12.12.5. Injecting beans into the binder

With compatible frameworks, Hibernate Search supports injecting beans into:

- the MethodParameterMappingAnnotationProcessor if you use custom annotations.
- the ProjectionBinder if you use the @ProjectionBinding annotation.



This only applies to beans instantiated through Hibernate Search's bean resolution. As a rule of thumb, if you need to call new MyBinder() explicitly at some point, the binder won't get auto-magically injected.

The context passed to the property binder's bind method also exposes a beanResolver() method to access the bean resolver and instantiate beans explicitly.

See Bean injection for more details.

## 12.12.6. Programmatic mapping

You can apply a projection binder through the programmatic mapping too. Just pass an instance of the binder to .projection(...). You can pass arguments either through the binder's constructor, or through setters.

Example 129. Applying a ProjectionBinder with .projection(...)

# 12.12.7. Other incubating features

Features detailed in this section are *incubating*: they are still under active development.



The usual compatibility policy does not apply: the contract of incubating elements (e.g. types, methods, configuration properties, etc.) may be altered in a backward-incompatible way — or even removed — in subsequent releases.

You are encouraged to use incubating features so the development team can get feedback and improve them, but you should be prepared to update code which relies on them as needed.

The context passed to the projection binder's bind method exposes a constructorParameter() method that gives access to metadata about the constructor parameter being bound.

The metadata can be used to inspect the constructor parameter in details:

- Getting the name of the constructor parameter.
- Checking the type of the constructor parameter.

Similarly, the context used for multi-valued projection binding exposes a containerElement() method that gives access to the type of elements of the (multi-valued) constructor parameter type.

See the javadoc for more information.

The name of the constructor parameter is only available:



- For the canonical constructor of record types, regardless of compiler flags.
- For constructors of non-record types or non-canonical constructors of record types if and only if the type was compiled with the -parameters compiler flag.

Below is an example of the simplest use of this metadata, getting the constructor parameter name and using it as a field name.

Example 130. Projecting on a field whose name is the same as the constructor parameter name in a ProjectionBinder

```
public class MyFieldProjectionBinder implements ProjectionBinder {
    @Override
    public void bind(ProjectionBindingContext context) {
        var constructorParam = context.constructorParameter(); ()
        context.definition(
                String.class,
                new MyProjectionDefinition( constructorParam.name().orElseThrow() ) ②
        );
    }
    private static class MyProjectionDefinition
            implements ProjectionDefinition<String> {
        private final String fieldName;
        private MyProjectionDefinition(String fieldName) {
            this.fieldName = fieldName;
        }
        @Override
        public SearchProjection<String> create(SearchProjectionFactory<?, ?> factory,
                ProjectionDefinitionContext context) {
            return factory.field( fieldName, String.class ) 3
                    .toProjection();
        }
    }
}
```

- ① Use the binding context to get the constructor parameter.
- 2) Pass the name of the constructor parameter to the projection definition.
- (3) Use the name of the constructor parameter as the projected field name.

```
type = MyFieldProjectionBinder.class
))
String title) {
}
```

① Apply the binder using the @ProjectionBinding annotation.

# Chapter 13. Managing the index schema

# 13.1. Basics

Before indexes can be used for indexing or searching, they must be created on disk (Lucene) or in the remote cluster (Elasticsearch). With Elasticsearch in particular, this creation may not be obvious since it requires to describe the schema for each index, which includes in particular:

- the definition of every analyzer or normalizer used in this index;
- the definition of every single field used in this index, including in particular its type, the analyzer assigned to it, whether it requires doc values, etc.

Hibernate Search has all the necessary information to generate this schema automatically, so it is possible to delegate the task of managing the schema to Hibernate Search.

# 13.2. Automatic schema management on startup/shutdown

The property hibernate.search.schema\_management.strategy can be set to one of the following values in order to define what to do with the indexes and their schema on startup and shutdown.

Strategy	Definition	Warnings
none	A strategy that does not do anything on startup or shutdown.  Indexes and their schema will not be created nor deleted on startup or shutdown. Hibernate Search will not even check that the index actually exists.	With Elasticsearch, indexes and their schema will have to be created explicitly before startup.
validate	A strategy that does not change indexes nor their schema, but checks that indexes exist and validates their schema on startup.  An exception will be thrown on startup if:  • Indexes are missing  • OR, with the Elasticsearch backend only, indexes exist but their schema does not match the requirements of the Hibernate Search mapping: missing fields, fields with incorrect type, missing analyzer definitions or normalizer definitions,  "Compatible" differences such as extra fields are ignored.	

Strategy	Definition	Warnings
create	A strategy that creates missing indexes and their schema on startup, but does not touch existing indexes and assumes their schema is correct without validating it.	not populate indexed
<pre>create-or-validate (default)</pre>	A strategy that creates missing indexes and their schema on startup, and validates the schema of existing indexes.	
	exception will be thrown on startup if some indexes already exist but their schema does not match the requirements of the Hibernate Search mapping: missing fields, fields with incorrect type,	limited to checking that the indexes exist,
	"Compatible" differences such as extra fields are ignored.	
create-or-update	A strategy that creates missing indexes and their schema on startup, and updates the schema of existing indexes if possible.	
		This strategy is unfit for production environments, due to several limitations including the impossibility to change the type of an existing field or the requirement to close indexes while updating analyzer definitions (which is not possible at all on AWS).  With the Lucene backend, schema update is a no-op, because local Lucene indexes don't have a schema.
drop-and-create	A strategy that drops existing indexes and recreates them and their schema on startup.	All indexed data will be lost on startup.
drop-and-create- and-drop	A strategy that drops existing indexes and recreates them and their schema on startup, then drops the indexes on shutdown.	All indexed data will be lost on startup and shutdown.

# 13.3. Manual schema management

Schema management does not have to happen automatically on startup and shutdown.

Using the SearchSchemaManager interface, it is possible to trigger schema management operations explicitly after Hibernate Search has started.



The most common use case is to set the automatic schema management strategy to none and handle the creation/deletion of indexes manually when some other conditions are met, for example the Elasticsearch cluster has finished booting.

After schema management operations are complete, you will often want to populate indexes. To that end, use the mass indexer.

The SearchSchemaManager interface exposes the following methods.

Method	Definition	Warnings
validate()	Does not change indexes nor their schema, but checks that indexes exist and validates their schema.	
<pre>createIfMissing()</pre>	Creates missing indexes and their schema, but does not touch existing indexes and assumes their schema is correct without validating it.	
<pre>createOrValidate()</pre>	Creates missing indexes and their schema, and validates the schema of existing indexes.	not populate indexed data.  With the Lucene
		backend, validation is limited to checking that
		the indexes exist, because local Lucene indexes don't have a schema.

Method	Definition	Warnings
createOrUpdate()	Creates missing indexes and their schema, and updates the schema of existing indexes if possible.	
		With the Elasticsearch backend, updating a schema may fail.
		With the Elasticsearch backend, updating a schema may close indexes while updating analyzer definitions (which is not possible at all on AWS).
		With the Lucene backend, schema update is a no-op, because local Lucene indexes don't have a schema. (it just creates missing indexes).
<pre>dropIfExisting()</pre>	Drops existing indexes.	All indexed data will be lost.
dropAndCreate()	Drops existing indexes and re-creates them and their schema.	All indexed data will be lost.

Below is an example using a SearchSchemaManager to drop and create indexes, then using a mass indexer to re-populate the indexes. The dropAndCreateSchemaOnStart setting of the mass indexer would be an alternative solution to achieve the same results.

Example 131. Reinitializing indexes using a SearchSchemaManager

```
SearchSession searchSession = /* ... */ ①
SearchSchemaManager schemaManager = searchSession.schemaManager(); ②
schemaManager.dropAndCreate(); ③
searchSession.massIndexer().startAndWait(); ④

① Retrieve the SearchSession.
② Get a schema manager.
③ Drop and create the indexes. This method is synchronous and will only return after the operation is complete.
④ Optionally, trigger mass indexing.
```

You can also select entity types when creating a schema manager, to manage the indexes of these types only (and their indexed subtypes, if any):

#### Example 132. Reinitializing only some indexes using a SearchSchemaManager

```
SearchSchemaManager schemaManager = searchSession.schemaManager( Book.class ); ①
schemaManager.dropAndCreate(); ②
```

- 1) Get a schema manager targeting the index mapped to the Book entity type.
- 2) Drop and create the index for the Book entity only. Other indexes are unaffected.

# 13.4. How schema management works

Creating/updating a schema does not create/update indexed data

Creating or updating indexes and their schema through schema management will not populate the indexes:

- newly created indexes will always be empty.
- indexes with a recently updated schema will still contain the same indexed data, i.e. new fields won't be added to documents just because they were added to the schema.

This is by design: reindexing is a potentially long-running task that should be triggered explicitly. To populate indexes with pre-existing data from the database, use mass indexing.

Dropping the schema means losing indexed data

Dropping a schema will drop the whole index, including all indexed data.

A dropped index will need to be re-created through schema management, then populated with preexisting data from the database through mass indexing.

Schema validation and update are not effective with Lucene

The Lucene backend will only validate that the index actually exists and create missing indexes, because there is no concept of schema in Lucene beyond the existence of index segments.

Schema validation is permissive

With Elasticsearch, schema validation is as permissive as possible:

- Fields that are unknown to Hibernate Search will be ignored.
- Settings that are more powerful than required will be deemed valid. For example, a field that is not marked as sortable in Hibernate Search but marked as "docvalues": true in Elasticsearch will be deemed valid.
- Analyzer/normalizer definitions that are unknown to Hibernate Search will be ignored.

One exception: date formats must match exactly the formats specified by Hibernate Search, due to implementation constraints.

Schema updates may fail

A schema update, triggered by the create-or-update strategy, may simply fail. This is because schemas may change in an incompatible way, such as a field having its type changed, or its analyzer changed, etc.

Worse, since updates are handled on a per-index basis, a schema update may succeed for one index but fail on another, leaving your schema as a whole half-updated.

For these reasons, using schema updates in a production environment is not recommended. Whenever the schema changes, you should either:

- drop and create indexes, then reindex.
- OR update the schema manually through custom scripts.

In this case, the create-or-update strategy will prevent Hibernate Search from starting, but it may already have successfully updated the schema for another index, making a rollback difficult.

Schema updates on Elasticsearch may close indexes

Elasticsearch does not allow updating analyzer/normalizer definitions on an open index. Thus, when analyzer or normalizer definitions have to be updated during a schema update, Hibernate Search will temporarily stop the affected indexes.

For this reason, the create-or-update strategy should be used with caution when multiple clients use Elasticsearch indexes managed by Hibernate Search: those clients should be synchronized in such a way that while Hibernate Search is starting, no other client needs to access the index.

Also, since Elasticsearch on Amazon Web Services (AWS) does not support the \_close/\_open operations, the schema update will fail when trying to update analyzer definitions on an AWS Elasticsearch cluster. The only workaround is to avoid the schema update on AWS. It should be avoided in production environments regardless: see [schema-management-concepts-update-failure].

# 13.5. Exporting the schema

### 13.5.1. Exporting the schema to a set of files

The schema manager provides a way to export schemas to the filesystem. The output is backendspecific.



Schema exports are constructed based on the mapping information and configurations (e.g. such as the backend version). Resulting exports are not compared to or validated against the actual backend schema.

For Elasticsearch, the files provide the necessary information to create indexes (along with their settings and mapping). The file tree structure of an export is shown below:

```
# For the default backend the index schema will be written to:
.../backend/indexes/<index-name>/create-index.json
.../backend/indexes/<index-name>/create-index-query-params.json
# For additional named backends:
.../backends/<name of a particular backend>/indexes/<index-name>/create-index.json
.../backends/<name of a particular backend>/indexes/<index-name>/create-index-query-params.json
```

#### Example 133. Exporting the schema to the filesystem

```
SearchSchemaManager schemaManager = searchSession.schemaManager(); ①
schemaManager.exportExpectedSchema( targetDirectory ); ②

① Retrieve the SearchSchemaManager from a SearchSession.
② Export the schema to a target directory.
```

## 13.5.2. Exporting to a custom collector

Search schema managers allow walking through the schema exports based on the data such managers contains. To do so a SearchSchemaCollector must be implemented and passed to the schema manager's exportExpectedSchema(..) method.



Schema exports are constructed based on the mapping information and configurations (e.g. such as the backend version). Resulting exports are not compared to or validated against the actual backend schema.

#### Example 134. Exporting to a custom collector

- 1 Retrieve the SearchSchemaManager from a SearchSession.
- ② Instantiate and pass the SearchSchemaCollector to walk a schema.
- (3) Create a name from an index and backend names.

To access backend-specific functionality, an extension to SchemaExport can be applied:



- 1 Extend the SchemaExport with the Elasticsearch extension.
- 2 Access an HTTP body of a request that is needed to create an index in an

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# 13.5.3. Exporting in offline mode

Sometimes it can be useful to export the schema offline, from an environment that doesn't have access to e.g. the Elasticsearch cluster.

See this section for more information on how to achieve offline startup.

# Chapter 14. Indexing entities

# 14.1. Listener-triggered indexing



This feature is only available with the Hibernate ORM integration.

It cannot be used with the Standalone POJO Mapper in particular.

By default, every time an entity is changed through a Hibernate ORM Session, if that entity is mapped to an index, Hibernate Search updates the relevant index.

Exactly how and when the index update happens depends on the coordination strategy; see Overview for more information.

## 14.1.1. Overview

Below is a summary of how listener-triggered indexing works depending on the configured coordination strategy.

Follow the links for more details.

Table 6. Comparison of listener-triggered indexing depending on the coordination strategy

Coordination strategy	No coordination (default) Outbox polling				
Detects changes occurring in ORM sessions (session.persist(), session.delete(), setters,)	Yes				
Detects changes caused by JPQL or SQL queries (insert /update/delete)	No				
Associations must be updated on both sides	Yes				
Changes triggering reindexing	Only relevan	nt changes			
Guarantee of indexes updates	When the commit returns (non- transactional)	On commit (transactional)			
Visibility of index updates	Configurable: immediate (poor performance) or eventual	Eventual			
Overhead for application threads	Low to medium	Very low			
Overhead for the database	Low	Low to medium			

# 14.1.2. Configuration

Listener-triggered indexing may be unnecessary if your index is read-only or if you update it regularly by reindexing, either using the MassIndexer or manually. You can disable listener-triggered indexing by setting the configuration property hibernate.search.indexing.listeners.enabled to false.

# 14.1.3. In-session entity change detection and limitations

Hibernate Search uses internal events of Hibernate ORM in order to detect changes. These events will be triggered if you actually manipulate managed entity objects in your code: calls o session.persist(...), session.delete(...), to entity setters, etc.

This works great for most applications, but you need to consider some limitations:

- Listener-triggered indexing only considers changes applied directly to entity instances in Hibernate ORM sessions
- Listener-triggered indexing ignores asymmetric association updates

# 14.1.4. Dirty checking

Hibernate Search is aware of the entity properties that are accessed when building indexed documents. When processing Hibernate ORM entity change events, it is also aware of which properties actually changed. Thanks to that knowledge, it is able to detect which entity changes are actually relevant to indexing, and to skip reindexing when a property is modified, but does not affect the indexed document.

## 14.1.5. Synchronization with the indexes

Listener-triggered indexing is affected by the synchronization strategy in use in the SearchSession.

See this section for more information.

## 14.1.6. Indexing plan filter

Features detailed in this section are *incubating*: they are still under active development.



The usual compatibility policy does not apply: the contract of incubating elements (e.g. types, methods, configuration properties, etc.) may be altered in a backward-incompatible way – or even removed – in subsequent releases.

You are encouraged to use incubating features so the development team can get feedback and improve them, but you should be prepared to update code which relies on them as needed.

In some scenarios, it might be helpful to pause the explicit and listener-triggered indexing programmatically, for example, when importing larger amounts of data. Hibernate Search allows configuring application-wide and session-level filters to manage which types are tracked for changes

and indexed.

Example 135. Configuring an application-wide filter

Configuring an application-wide filter requires an instance of the SearchMapping.

- Retrieve the SearchMapping.
- ② Start the declaration of the indexing plan filter.
- 3 Configure included/excluded types through the SearchIndexingPlanFilter

Example 136. Configuring a session-level filter

Configuring a session level filter is available through an instance of the SearchSession.

- Retrieve the SearchSession
- ② Configure included/excluded types through the SearchIndexingPlanFilter

Filter can be defined by providing indexed and contained types as well as their supertypes. Interfaces are not allowed and passing an interface class to any of the filter definition methods will result in an exception. If dynamic types represented by a Map are used then their names must be used to configure the filter. Filter rules are:

- If the type A is explicitly included by the filter, then a change to an object that is exactly of a type A is processed.
- If the type A is explicitly excluded by the filter, then a change to an object that is exactly of a type A is ignored.
- If the type A is explicitly included by the filter, then a change to an object that is exactly of a type B, which is a subtype of the type A, is processed unless the filter explicitly excludes a more specific supertype of a type B.
- If the type A is excluded by the filter explicitly, then a change to an object that is exactly of a type B, which is a subtype of type the A, is ignored unless the filter explicitly includes a more specific supertype of a type B.

A session-level filter takes precedence over an application-wide one. If the session-level filter configuration does not either explicitly or through inheritance include/exclude the exact type of an entity, then the decision will be made by the application-wide filter. If an application-wide filter also has no explicit configuration for a type, then this type is considered to be included.

In some cases we might need to disable the indexing entirely. Listing all entities one by one might be cumbersome. but since filter configuration implicitly applied is to subtypes, .exclude(Object.class) can be used to exclude all types. Conversely, .include(Object.class) can be used to enable indexing within a session filter when the application-wide filter disables indexing completely.

## Example 137. Disable all indexing within a session

```
SearchSession searchSession = /* ... */ ①
searchSession.indexingPlanFilter(
    ctx -> ctx.exclude( Object.class ) ②
);
```

Configuring a session level filter is available through an instance of the SearchSession.

- 1) Retrieve the SearchSession
- ② Excluding Object.class will lead to excluding all its subtypes which means nothing will be included.

## Example 138. Enable indexing in the session while application-wide indexing is paused

```
SearchMapping searchMapping = /* ... */ ①
searchMapping.indexingPlanFilter(
    ctx -> ctx.exclude( Object.class ) ②
);
```

- Retrieve the SearchMapping.
- 2 An application-wide filter disables any indexing
- (3) Retrieve the SearchSession
- 4 A session level filter re-enables indexing for changes happening in current session only



Trying to configure the same type as both included and excluded at the same time by the same filter will lead to an exception being thrown.



Only an application-wide filter is safe to use when using the outbox-polling coordination strategy. When this coordination strategy is in use, entities are loaded and indexed in a different session from the one where they were changed. It might lead to unexpected results as the session where events are processed will not apply the filter configured by the session in which entities were modified. An exception will be thrown if such a filter is configured unless this filter excludes all the types to prevent any unexpected consequences of configuring session-level filters with this coordination strategy.

# 14.2. Explicitly indexing on entity change events

When listener-triggered indexing is disabled or simply not supported (e.g. with the Standalone POJO Mapper), the indexes will start empty and stay that way until explicit indexing commands are sent to Hibernate Search.

Explicitly indexing is done in the context of a SearchSession using the SearchIndexingPlan interface. This interface represents the (mutable) set of changes that are planned in the context of a session, and will be applied to indexes upon transaction commit (for the Hibernate ORM integration) or upon closing the SearchSession (for the Standalone POJO Mapper).

When indexing explicitly, the indexing plan should be used whenever a change event (add, update, delete) occurs on an entity. The indexing plan will automatically determine whether the changed entity needs to be reindexed. It will even infer which other entities need to be reindexed because their indexed document embeds the changed entity (e.g. through @IndexedEmbedded).

The SearchIndexingPlan interface offers the following methods:

## add(Object entity)

(Available with the Standalone POJO Mapper only.)

Add a document to the index if the entity type is mapped to an index (@Indexed).



This may create duplicates in the index if the document already exists. Prefer addOrUpdate unless you are really sure of yourself and need a (slight) performance boost.

## addOrUpdate(Object entity)

Add or update a document in the index if the entity type is mapped to an index (@Indexed), and reindex documents that embed this entity (through @IndexedEmbedded for example).

## delete(Object entity)

Delete a document from the index if the entity type is mapped to an index (@Indexed), and reindex documents that embed this entity (through @IndexedEmbedded for example).

```
purge(Class<?> entityType, Object id)
```

Delete the entity from the index, but do not try to re-index documents that embed this entity.

Compared to delete, this is mainly useful if the entity has already been deleted from the database and is not available, even in a detached state, in the session. In that case, reindexing associated entities will be the user's responsibility, since Hibernate Search cannot know which entities are associated to an entity that no longer exists.

## purge(String entityName, Object id)

Same as purge(Class<?> entityType, Object id), but the entity type is referenced by its name (see@javax.persistence.Entity#name).

```
process() and execute()
```

(Available with the Hibernate ORM integration only.)

Respectively, process the changes and apply them to indexes.

These methods will be executed automatically on commit, so they are only useful when processing large number of items, as explained in Controlling entity reads and index writes with SearchIndexingPlan.

Below are examples of using addOrUpdate and delete.

Example 139. Explicitly adding or updating an entity in the index using SearchIndexingPlan

```
// Not shown: open a transaction if relevant
SearchSession searchSession = /* ... */ ①
SearchIndexingPlan indexingPlan = searchSession.indexingPlan(); ②
Book book = entityManager.getReference( Book.class, 5 ); ③
indexingPlan.addOrUpdate( book ); ④
// Not shown: commit the transaction or close the session if relevant
```

- 1) Retrieve the SearchSession.
- 2) Get the search session's indexing plan.
- 3 Fetch from the database the Book we want to index; this could be replaced with any other way of loading an entity when using the Standalone POJO Mapper.
- 4 Submit the Book to the indexing plan for an add-or-update operation. The operation won't be executed immediately, but will be delayed until the transaction is committed (Hibernate ORM integration) or until the SearchSession is closed (Standalone POJO Mapper).

Example 140. Explicitly deleting an entity from the index using SearchIndexingPlan

```
// Not shown: open a transaction if relevant
SearchSession searchSession = /* ... */ ①
SearchIndexingPlan indexingPlan = searchSession.indexingPlan(); ②
Book book = entityManager.getReference( Book.class, 5 ); ③
indexingPlan.delete( book ); ④
// Not shown: commit the transaction or close the session if relevant
```

- 1) Retrieve the SearchSession.
- 2) Get the search session's indexing plan.
- 3 Fetch from the database the Book we want to un-index; this could be replaced with any other way of loading an entity when using the Standalone POJO Mapper.
- 4 Submit the Book to the indexing plan for a delete operation. The operation won't be executed immediately, but will be delayed until the transaction is committed (Hibernate ORM integration) or until the SearchSession is closed (Standalone POJO Mapper).



Multiple operations can be performed in a single indexing plan. The same entity can even be changed multiple times, for example added and then removed: Hibernate Search will simplify the operation as expected.

This will work fine for any reasonable number of entities, but changing or simply loading large numbers of entities in a single session requires special care with Hibernate ORM, and then some extra care with Hibernate Search. See Controlling entity reads and index writes with SearchIndexingPlan for more information.

# 14.2.1. Synchronization with the indexes

## **Basics**



For a preliminary introduction to writing to and reading from indexes in Hibernate Search, including in particular the concepts of *commit* and *refresh*, see Commit and refresh.



Indexing synchronization is only relevant when coordination is disabled.

With coordination strategies such as outbox-polling, indexing happens in background threads and is always asynchronous.

When a transaction is committed (Hibernate ORM integration) or the SearchSession is closed (Standalone POJO Mapper), with default coordination settings, the execution of the indexing plan (listener-triggered or otherwise) can block the application thread until indexing reaches a certain level of completion.

There are two main reasons for blocking the thread:

- 1. **Indexed data safety**: if, once the database transaction completes, index data must be safely stored to disk, an index commit is necessary. Without it, index changes may only be safe after a few seconds, when a periodic index commit happens in the background.
- 2. Real-time search queries: if, once the database transaction completes (for the Hibernate ORM integration) or the SearchSession's close() method returns (for the Standalone POJO Mapper), any search query must immediately take the index changes into account, an index refresh is necessary. Without it, index changes may only be visible after a few seconds, when a periodic index refresh happens in the background.

These two requirements are controlled by the *synchronization strategy*. The default strategy is defined by the configuration property hibernate.search.indexing.plan.synchronization.strategy. Below is a reference of all available strategies and their guarantees.

Strategy	Throughput	Guarantees when t	he application threa	ad resumes			
		Changes applied (with or without commit)	Changes safe from crash/power loss (commit)	Changes visible on search (refresh)			
async	Best	No guarantee	No guarantee	No guarantee			
write-sync (default)	Medium	Guaranteed	Guaranteed	No guarantee			

read-sync	Medium to worst	Guaranteed	No guarantee	Guaranteed
sync	Worst	Guaranteed	Guaranteed	Guaranteed



Depending on the backend and its configuration, the sync and read-sync strategies may lead to poor indexing throughput, because the backend may not be designed for frequent, on-demand index refreshes.

This is why this strategy is only recommended if you know your backend is designed for it, or for integration tests. In particular, the sync strategy will work fine with the default configuration of the Lucene backend, but will perform poorly with the Elasticsearch backend.

Indexing failures may be reported differently depending on the chosen strategy:

- Failure to extract data from entities:
  - Regardless of the strategy, throws an exception in the application thread.
- Failure to apply index changes (i.e. I/O operations on the index):
  - For strategies that apply changes immediately: throws an exception in the application thread.
  - For strategies that do **not** apply changes immediately: forwards the failure to the failure handler, which by default will simply log the failure.
- Failure to commit index changes:
  - For strategies that guarantee an index commit: throws an exception in the application thread.
  - For strategies that do **not** guarantee an index commit: forwards the failure to the failure handler, which by default will simply log the failure.

#### Per-session override

While the configuration property mentioned above defines a default, it is possible to override this default on a particular session by calling SearchSession#indexingPlanSynchronizationStrategy(...) and passing a different strategy.

The built-in strategies can be retrieved by calling:

- IndexingPlanSynchronizationStrategy.async()
- IndexingPlanSynchronizationStrategy.writeSync()
- IndexingPlanSynchronizationStrategy.readSync()
- or IndexingPlanSynchronizationStrategy.sync()

Example 141. Overriding the indexing plan synchronization strategy

```
entityManager.getTransaction().begin();
try {
    Book book = entityManager.find( Book.class, 1 );
    book.setTitle( book.getTitle() + " (2nd edition)" ); ③
    entityManager.getTransaction().commit(); ④
}
catch (RuntimeException e) {
    entityManager.getTransaction().rollback();
}
List<Book> result = searchSession.search( Book.class )
    .where( f -> f.match().field( "title" ).matching( "2nd edition" ) )
    .fetchHits( 20 ); ⑤
```

- ① Retrieve the SearchSession, which by default uses the synchronization strategy configured in properties.
- 2 Override the synchronization strategy.
- 3 Change an entity.
- 4 Commit the changes, triggering reindexing.
- ⑤ The overridden strategy guarantees that the modified book will be present in these results, even though the query was executed *just after* the transaction commit (here we're using the Hibernate ORM integration).

## **Custom strategy**

You can also implement custom strategy. The custom strategy can then be set just like the built-in strategies:

- as the default by setting the configuration property hibernate.search.indexing.plan.synchronization.strategy to a bean reference pointing to the custom implementation, for example class:com.mycompany.MySynchronizationStrategy.
- at the session level by passing an instance of the custom implementation to SearchSession#indexingPlanSynchronizationStrategy(...).

# 14.3. Reindexing large volumes of data with the MassIndexer

### 14.3.1. Basics

There are cases where listener-triggered or explicit indexing is not enough, because pre-existing data has to be indexed:

- when restoring a database backup;
- when indexes had to be wiped, for example because the Hibernate Search mapping or some core settings changed;
- when entities cannot be indexed as they change (e.g. with listener-triggered indexing) for performance reasons, and periodic reindexing (every night, ...) is preferred.

To address these situations, Hibernate Search provides the MassIndexer: a tool to rebuild indexes completely based on the content of an external datastore (for the Hibernate ORM integration, that datastore is the database). The MassIndexer can be told to reindex a few selected indexed types, or all of them.

The MassIndexer takes the following approach to achieve a reasonably high throughput:

- Indexes are purged completely when mass indexing starts.
- Mass indexing is performed by several parallel threads, each loading data from the database and sending indexing requests to the indexes.



Because of the initial index purge, and because mass indexing is a very resource-intensive operation, it is recommended to take your application offline while the MassIndexer is working.

Querying the index while a MassIndexer is busy may be slower than usual and will likely return incomplete results.

The following snippet of code will rebuild the index of all indexed entities, deleting the index and then reloading all entities from the database.

Example 142. Reindexing everything using a MassIndexer

```
SearchSession searchSession = /* ... */ ①
searchSession.massIndexer() ②
    .startAndWait(); ③
```

- 1) Retrieve the SearchSession.
- ② Create a MassIndexer targeting every indexed entity type.
- 3 Start the mass indexing process and return when it is over.



The MassIndexer creates its own, separate sessions and (read-only) transactions, so there is no need to begin a database transaction before the MassIndexer is started or to commit a transaction after it is done.



A note to MySQL users: the MassIndexer uses forward-only scrollable results to iterate on the primary keys to be loaded, but MySQL's JDBC driver will preload all values in memory.

To avoid this "optimization" set the idFetchSize parameter to Integer.MIN\_VALUE.

Although the MassIndexer is simple to use, some tweaking is recommended to speed up the process. Several optional parameters are available, and can be set as shown below, before the mass indexer starts. See MassIndexer parameters for a reference of all available parameters, and Tuning the MassIndexer for best performance for details about key topics.

Example 143. Using a tuned MassIndexer

```
searchSession.massIndexer() ①
```

```
.idFetchSize( 150 ) ②
.batchSizeToLoadObjects( 25 ) ③
.threadsToLoadObjects( 12 ) ④
.startAndWait(); ⑤
```

- Create a MassIndexer.
- 2 Load Book identifiers by batches of 150 elements.
- 3 Load Book entities to reindex by batches of 25 elements.
- 4 Create 12 parallel threads to load the Book entities.
- (5) Start the mass indexing process and return when it is over.



Running the MassIndexer with many threads may require many connections to the database. If you don't have a sufficiently large connection pool, the MassIndexer itself and/or your other applications could starve and be unable to serve other requests: make sure you size your connection pool according to the mass indexing parameters, as explained in Threads and connections.

# 14.3.2. Selecting types to be indexed

You can select entity types when creating a mass indexer, to reindex only these types (and their indexed subtypes, if any):

Example 144. Reindexing selected types using a MassIndexer

```
searchSession.massIndexer( Book.class ) ①
    .startAndWait(); ②
```

- ① Create a MassIndexer targeting the Book type and its indexed subtypes (if any).
- 2) Start the mass indexing process for the selected types and return when it is over.

## 14.3.3. Mass indexing multiple tenants

Examples in sections above create a mass indexer from a given session, which will always limit mass indexing to the tenant targeted by that session.

When using multi-tenancy you can reindex multiple tenants at once by retrieving the mass indexer from a SearchScope and passing a collection of tenant identifiers:

Example 145. Reindexing multiple tenants listed explicitly using a MassIndexer

```
SearchMapping searchMapping = /* ... */ ①
searchMapping.scope( Object.class ) ②
   .massIndexer( asSet( "tenant1", "tenant2" ) ) ③
   .startAndWait(); ④
```

- 1) Retrieve the SearchMapping.
- ② Retrieve a SearchScope targeting all types that we want reindexed; here we use Object.class, meaning "all indexed types that extent `Object`", i.e. simply all indexed types.

- (3) Pass the identifiers of tenants we want to mass index and create the mass indexer.
- 4) Start the mass indexing process and return when it is over.

With the Hibernate ORM mapper, if you included the comprehensive list of tenants in Hibernate Search's configuration, you can simply call scope.massIndexer() without any argument, and the resulting mass indexer will target all configured tenants:

Example 146. Reindexing multiple tenants configured implicitly using a MassIndexer

```
SearchMapping searchMapping = /* ... */ ①
searchMapping.scope( Object.class ) ②
    .massIndexer() ③
    .startAndWait(); ④
```

- Retrieve the SearchMapping.
- ② Retrieve a SearchScope targeting all types that we want reindexed; here we use Object.class, meaning "all indexed types that extent `Object`", i.e. simply all indexed types.
- 3 Create a mass indexer targeting all tenants included in the configuration.
- 4 Start the mass indexing process and return when it is over.

# 14.3.4. Running the mass indexer asynchronously

It is possible to run the mass indexer asynchronously, because, the mass indexer does not rely on the original Hibernate ORM session. When used asynchronously, the mass indexer will return a completion stage to track the completion of mass indexing:

Example 147. Reindexing asynchronously using a MassIndexer

- Create a MassIndexer.
- ② Start the mass indexing process, but do not wait for the process to finish. A CompletionStage is returned.
- (3) The CompletionStage exposes methods to execute more code after indexing is complete.
- Alternatively, call toCompletableFuture() on the returned object to get a Future.

# 14.3.5. Conditional reindexing



This feature is only available with the Hibernate ORM integration.

It cannot be used with the Standalone POJO Mapper in particular.

You can select a subset of target entities to be reindexed by passing a condition as string to the mass indexer. The condition will be applied when guerying the database for entities to index.

The condition string is expected to follow the Hibernate Query Language (HQL) syntax. Accessible entity properties are those of the entity being reindexed (and nothing more).

Example 148. Use of conditional reindexing

- 1) Retrieve the SearchSession.
- 2 Create a MassIndexer targeting every indexed entity type.
- 3 Reindex only the books published before year 2100.
- 4 Reindex only the authors born prior to a given local date.
- (5) In this example the date is passed as a query parameter.
- 6 Start the mass indexing process and return when it is over.



Even if the reindexing is applied on a subset of entities, by default **all entities** will be purged at the start. The purge can be disabled completely, but when enabled there is no way to filter the entities that will be purged.

See HSEARCH-3304 for more information.

## 14.3.6. MassIndexer parameters

Table 7. MassIndexer parameters

Setter	Default value	Description
<pre>typesToIndexInParallel(in t)</pre>	1	The number of types to index in parallel.

Setter	Default value	Description
threadsToLoadObjects(int)	6	The number of threads for entity loading, for each type indexed in parallel. That is to say, the number of threads spawned for entity loading will be typesToIndexInParallel * threadsToLoadObjects (+ 1 thread per type to retrieve the IDs of entities to load).
<pre>idFetchSize(int)</pre>	100	Only supported with the Hibernate ORM integration. The fetch size to be used when loading primary keys. Some databases accept special values, for example MySQL might benefit from using Integer#MIN_VALUE, otherwise it will attempt to preload everything in memory.
<pre>batchSizeToLoadObjects(in t)</pre>	10	Only supported with the Hibernate ORM integration. The fetch size to be used when loading entities from database. Some databases accept special values, for example MySQL might benefit from using Integer#MIN_VALUE, otherwise it will attempt to preload everything in memory.

Setter	Default value	Description
dropAndCreateSchemaOnStart(boolean)	false	Drops the indexes and their schema (if they exist) and recreates them before indexing.  Indexes will be unavailable for a short time during the dropping and re-creation, so this should only be used when failures of concurrent operations on the indexes (listener-triggered indexing,) are acceptable.  This should be used when the existing schema is known to be obsolete, for example when the Hibernate Search mapping changed and some fields now have a different type, a different analyzer, new capabilities (projectable,), etc.  This may also be used when the schema is up-to-date, since it can be faster than a purge (purgeAllonStart) on large indexes, especially with the Elasticsearch backend.  As an alternative to this parameter, you can also use a schema manager to manage schemas manually at the time of your choosing: Manual schema management.
purgeAllOnStart(boolean)	Default value depends on dropAndCreateSchemaOnStar t(boolean). Defaults to false if the mass indexer is configured to drop and create the schema on start, to true otherwise.	Removes all entities from the indexes before indexing.  Only set this to false if you know the index is already empty; otherwise, you will end up with duplicates in the index.

Setter	Default value	Description
<pre>mergeSegmentsAfterPurge(b oolean)</pre>	true	Force merging of each index into a single segment after the initial index purge, just before indexing. This setting has no effect if purgeAllOnStart is set to false.
<pre>mergeSegmentsOnFinish(boo lean)</pre>	false	Force merging of each index into a single segment after indexing. This operation does not always improve performance: see Merging segments and performance.
cacheMode(CacheMode)	CacheMode.IGNORE	Only supported with the Hibernate ORM integration. The Hibernate CacheMode when loading entities. The default is CacheMode. IGNORE, and it will be the most efficient choice in most cases, but using another mode such as CacheMode. GET may be more efficient if many of the entities being indexed refer to a small set of other entities.
transactionTimeout	-	Only supported in JTA-enabled environments and with the Hibernate ORM integration. Timeout of transactions for loading ids and entities to be reindexed. The timeout should be long enough to load and index all entities of one type. Note that these transactions are read-only, so choosing a large value (e.g. 1800, meaning 30 minutes) should not cause any problem.

Setter	Default value	Description
<pre>limitIndexedObjectsTo(lon g)</pre>	-	Only supported with the Hibernate ORM integration. The maximum number of results to load per entity type. This parameter let you define a threshold value to avoid loading too many entities accidentally. The value defined must be greater than 0. The parameter is not used by default. It is equivalent to keyword LIMIT in SQL.
monitor(MassIndexingMonit or)	A logging monitor.	The component responsible for monitoring progress of mass indexing.  As a MassIndexer can take some time to finish its job, it is often necessary to monitor its progress. The default, built-in monitor logs progress periodically at the INFO level, but a custom monitor can be set by implementing the MassIndexingMonitor interface and passing an instance using the monitor method.  Implementations of MassIndexingMonitor must be thread-safe.

Setter	Default value	Description
<pre>failureHandler(MassIndexi ngFailureHandler)</pre>	A failure handler.	The component responsible for handling failures occurring during mass indexing.  A MassIndexer performs multiple operations in parallel, some of which can fail without stopping the whole mass indexing process. As a result, it may be necessary to trace individual failures.  The default, built-in failure handler just forwards the failures to the global background failure handler, which by default will log them at the ERROR level, but a custom handler can be set by implementing the  MassIndexingFailureHandle rinterface and passing an instance using the failureHandler method. This can be used to simply log failures in a context specific to the mass indexer, e.g. a web interface in a maintenance console from which mass indexing was requested, or for more advanced use cases, such as cancelling mass indexing on the first failure.  Implementations of MassIndexingFailureHandle r must be thread-safe.

Setter	Default value	Description
<pre>environment(MassIndexingE nvironment)</pre>	An empty environment (no threadlocals,).	This feature is incubating: it is still under active development. The contract of incubating elements (e.g. types, methods, configuration properties, etc.) may be altered in a backward-incompatible way — or even removed — in subsequent releases.
		The component responsible for setting up an environment (threadlocals,) on mass indexing threads before mass indexing starts, and tearing down that environment after mass indexing.
		Implementations should handle their exceptions unless it is an unrecoverable situation in which further mass indexing does not make sense: any exception thrown by the MassIndexingEnvironment will abort mass indexing.

Setter	Default value	Description
<pre>failureFloodingThreshold( long)</pre>	100 with the default failure handler (see description)	This feature is incubating: it is still under active development. The maximum number of failures to be handled per indexed type. Any failures exceeding this number will be ignored and not sent for processing by MassIndexingFailureHandle r. Can be set to Long. MAX_VALUE if none of the failures should be ignored.  Defaults to a threshold defined by the failure handler in use; see MassIndexingFailureHandle r#failureFloodingThreshold, FailureHandler#failureFlo odingThreshold. For the default log-based failure handler, the default threshold is 100.

# 14.3.7. Tuning the MassIndexer for best performance

#### Basics

The MassIndexer was designed to finish the re-indexing task as quickly as possible, but there is no one-size-fits-all solution, so some configuration is required to get the best of it.

Performance optimization can get quite complex, so keep the following in mind while you attempt to configure the MassIndexer:

- Always test your changes to assess their actual effect: advice provided in this section is true in general, but each application and environment is different, and some options, when combined, may produce unexpected results.
- Take baby steps: before tuning mass indexing with 40 indexed entity types with two million instances each, try a more reasonable scenario with only one entity type, optionally limiting the number of entities to index to assess performance more quickly.
- Tune your entity types individually **before** you try to tune a mass indexing operation that indexes multiple entity types in parallel.

## Threads and connections

Increasing parallelism usually helps as the bottleneck usually is the latency to the database/datastore connection: it's probably worth it to experiment with a number of threads significantly higher than the number of actual cores available.

However, each thread requires one connection (e.g. a JDBC connection), and connections are usually in limited supply. In order to increase the number of threads safely:

- 1. You should make sure your database/datastore can actually handle the resulting number of connections.
- 2. Your connection pool should be configured to provide a sufficient number of connections.
- 3. The above should take into account the rest of your application (request threads in a web application): ignoring this may bring other processes to a halt while the MassIndexer is working.

There is a simple formula to understand how the different options applied to the MassIndexer affect the number of used worker threads and connections:

```
if ( using the default 'none' coordination strategy ) {
    threadsToCoordinate = 0;
}
else {
    threadsToCoordinate = 1;
}
threadsToLoadIdentifiers = 1;
threads = threadsToCoordinate + typesToIndexInParallel * (threadsToLoadObjects + threadsToLoadIdentifiers);
required connections = threads;
```

Here are a few suggestions for a roughly sane tuning starting point for the parameters that affect parallelism:

## typesToIndexInParallel

Should probably be a low value, like 1 or 2, depending on how much of your CPUs have spare cycles and how slow a database round trip will be.

## threadsToLoadObjects

Higher increases the preloading rate for the picked entities from the database, but also increases memory usage and the pressure on the threads working on subsequent indexing. Note that each thread will extract data from the entity to reindex, which depending on your mapping might require accessing lazy associations and load associated entities, thus making blocking calls to the database/datastore, so you will probably need a high number of threads working in parallel.



All internal thread groups have meaningful names prefixed with "Hibernate Search", so they should be easily identified with most diagnostic tools, including simply thread dumps.

# 14.4. Explicitly altering a whole index

Some index operations are not about a specific entity/document, but rather about a large number of documents, possibly all of them. This includes, for example, purging the index to remove all of its content.

The operations are accessed through the SearchWorkspace interface, and executed immediately (outside the context of a SearchSession, Hibernate ORM session or transaction).

The SearchWorkspace can be retrieved from the SearchMapping, and can target one, several or all indexes:

## Example 149. Retrieving a SearchWork space from the SearchMapping

```
SearchMapping searchMapping = /* ... */ ①
SearchWorkspace allEntitiesWorkspace = searchMapping.scope( Object.class ).workspace(); ②
SearchWorkspace bookMorkspace = searchMapping.scope( Book.class ).workspace(); ③
SearchWorkspace bookAndAuthorWorkspace = searchMapping.scope( Arrays.asList( Book.class, Author.class ) )
.workspace(); ④

① Retrieve the SearchMapping.
② Get a workspace targeting all indexes.
```

3 Get a workspace targeting the index mapped to the Book entity type.

4 Get a workspace targeting the indexes mapped to the Book and Author entity types.

Alternatively, for convenience, the SearchWorkspace can be retrieved from the SearchSession:

## Example 150. Retrieving a SearchWorkspace from the SearchSession

The SearchWorkspace exposes various large-scale operations that can be applied to an index or a set of indexes. These operations are triggered as soon as they are requested, without waiting for the SearchSession to be closed or the Hibernate ORM transaction to be committed.

This interface offers the following methods:

## purge()

Delete all documents from indexes targeted by this workspace.

With multi-tenancy enabled, only documents of the current tenant will be removed: the tenant of the session from which this workspace originated.

## purgeAsync()

Asynchronous version of purge() returning a CompletionStage.

## purge(Set<String> routingKeys)

Delete documents from indexes targeted by this workspace that were indexed with any of the given

routing keys.

With multi-tenancy enabled, only documents of the current tenant will be removed: the tenant of the session from which this workspace originated.

## purgeAsync(Set<String> routingKeys)

Asynchronous version of purge (Set<String>) returning a CompletionStage.

#### flush()

Flush to disk the changes to indexes that have not been committed yet. In the case of backends with a transaction log (Elasticsearch), also apply operations from the transaction log that were not applied yet.

This is generally not useful as Hibernate Search commits changes automatically. See Commit and refresh for more information.

## flushAsync()

Asynchronous version of flush() returning a CompletionStage.

#### refresh()

Refresh the indexes so that all changes executed so far will be visible in search queries.

This is generally not useful as indexes are refreshed automatically. See Commit and refresh for more information.

## refreshAsync()

Asynchronous version of refresh() returning a CompletionStage.

## mergeSegments()

Merge each index targeted by this workspace into a single segment. This operation does not always improve performance: see Merging segments and performance.

## mergeSegmentsAsync()

Asynchronous version of mergeSegments() returning a CompletionStage. This operation does not always improve performance: see Merging segments and performance.

Merging segments and performance

The merge-segments operation may affect performance positively as well as negatively.



This operation will regroup all index data into a single, huge segment (a file). This may speed up search at first, but as documents are deleted, this huge segment will begin to fill with "holes" which have to be handled as special cases during search, degrading performance.

Elasticsearch/Lucene do address this by rebuilding the segment at some point, but only once a certain ratio of deleted documents is reached. If all documents are in a single, huge segment, this ratio is less likely to be reached, and the index performance will continue to degrade for a long time.

There are, however, two situations in which merging segments may help:

- 1. No deletions or document updates are expected for an extended period of time.
- 2. Most, or all documents have just been removed from the index, leading to segments consisting mostly of deleted documents. In that case, it makes sense to regroup the few remaining documents into a single segment, though Elasticsearch/Lucene will probably do it automatically.

Below is an example using a SearchWorkspace to purge several indexes.

Example 151. Purging indexes using a SearchWorkspace

```
SearchSession searchSession = /* ... */ ①
SearchWorkspace workspace = searchSession.workspace( Book.class, Author.class ); ②
workspace.purge(); ③

① Retrieve the SearchSession.
② Get a workspace targeting the indexes mapped to the Book and Author entity types.
③ Trigger a purge. This method is synchronous and will only return after the purge is complete, but an asynchronous method, purgeAsync, is also available.
```

# 14.5. Reindexing large amounts of data manually with Hibernate ORM



This feature is only available with the Hibernate ORM integration.

It cannot be used with the Standalone POJO Mapper in particular.

## 14.5.1. Basics

While listener-triggered indexing and the MassIndexer or the mass indexing job should take care of most needs, it is sometimes necessary to control indexing manually, for example to reindex just a few entity instances that were affected by changes to the database that listener-triggered indexing cannot detect, such as JPQL/SQL insert, update or delete queries.

To address these use cases, Hibernate Search exposes several APIs explained if the following sections.

As with everything in Hibernate Search, these APIs only affect the Hibernate Search indexes: they do not write anything to the database.

## 14.5.2. Controlling entity reads and index writes with SearchIndexingPlan

A fairly common use case when manipulating large datasets with JPA is the periodic "flush-clear" pattern, where a loop reads or writes entities for every iteration and flushes then clears the session every n iterations. This pattern allows processing a large number of entities while keeping the memory footprint reasonably low.

Below is an example of this pattern to persist a large number of entities when not using Hibernate

Search.

Example 152. A batch process with JPA

```
entityManager.getTransaction().begin();
try {
    for ( int i = 0; i < NUMBER_OF_BOOKS; ++i ) { ①
        Book book = newBook( i );
        entityManager.persist( book ); ②

        if ( ( i + 1 ) % BATCH_SIZE == 0 ) {
            entityManager.flush(); ③
            entityManager.clear(); ④
        }
    }
    entityManager.getTransaction().commit();
}
catch (RuntimeException e) {
    entityManager.getTransaction().rollback();
    throw e;
}</pre>
```

- ① Execute a loop for a large number of elements, inside a transaction.
- 2 For every iteration of the loop, instantiate a new entity and persist it.
- ③ Every BATCH\_SIZE iterations of the loop, flush the entity manager to send the changes to the database-side buffer.
- 4 After a flush, clear the ORM session to release some memory.

With Hibernate Search 6 (on contrary to Hibernate Search 5 and earlier), this pattern will work as expected:

- with coordination disabled (the default), documents will be built on flushes, and sent to the index upon transaction commit.
- with outbox-polling coordination, entity change events will be persisted on flushes, and committed along with the rest of the changes upon transaction commit.

However, each flush call will potentially add data to an internal buffer, which for large volumes of data may lead to an OutOfMemoryException, depending on the JVM heap size, the coordination strategy and the complexity and number of documents.

If you run into memory issues, the first solution is to break down the batch process into multiple transactions, each handling a smaller number of elements: the internal document buffer will be cleared after each transaction.

See below for an example.



With this pattern, if one transaction fails, part of the data will already be in the database and in indexes, with no way to roll back the changes.

However, the indexes will be consistent with the database, and it will be possible to (manually) restart the process from the last transaction that failed.

```
try {
   int i = 0;
   while ( i < NUMBER_OF_BOOKS ) { 1)
      entityManager.getTransaction().begin(); 2)
      int end = Math.min( i + BATCH_SIZE, NUMBER_OF_BOOKS ); 3)
      for ( ; i < end; ++i ) {
         Book book = newBook( i );
         entityManager.persist( book ); 4)
      }
      entityManager.getTransaction().commit(); 5)
}

catch (RuntimeException e) {
   entityManager.getTransaction().rollback();
   throw e;
}</pre>
```

- 1 Add an outer loop that creates one transaction per iteration.
- ② Begin the transaction at the beginning of each iteration of the outer loop.
- 3 Only handle a limited number of elements per transaction.
- 4 For every iteration of the loop, instantiate a new entity and persist it. Note we're relying on listener-triggered indexing to index the entity, but this would work just as well if listenertriggered indexing was disabled, only requiring an extra call to index the entity. See Explicitly indexing on entity change events.
- (5) Commit the transaction at the end of each iteration of the outer loop. The entities will be flushed and indexed automatically.



The multi-transaction solution and the original flush()/clear() loop pattern can be combined, breaking down the process in multiple medium-sized transactions, and periodically calling flush/clear inside each transaction.

This combined solution is the most flexible, hence the most suitable if you want to fine-tune your batch process.

If breaking down the batch process into multiple transactions is not an option, a second solution is to just write to indexes after the call to session.flush()/session.clear(), without waiting for the database transaction to be committed: the internal document buffer will be cleared after each write to indexes.

This is done by calling the execute() method on the indexing plan, as shown in the example below.

With this pattern, if an exception is thrown, part of the data will already be in the index, with no way to roll back the changes, while the database changes will have been rolled back. The index will thus be inconsistent with the database.



To recover from that situation, you will have to either execute the exact same database changes that failed manually (to get the database back in sync with the index), or reindex the entities affected by the transaction manually (to get the index back in sync with the database).

Of course, if you can afford to take the indexes offline for a longer period of time, a simpler solution would be to wipe the indexes clean and reindex everything.

## Example 154. A batch process with Hibernate Search using execute()

```
SearchSession searchSession = Search.session( entityManager ); ①
SearchIndexingPlan indexingPlan = searchSession.indexingPlan(); 2
entityManager.getTransaction().begin();
try {
   for ( int i = 0; i < NUMBER_OF_BOOKS; ++i ) {</pre>
       Book book = newBook( i );
       entityManager.persist( book ); 3
       if ( ( i + 1 ) % BATCH_SIZE == 0 ) {
           entityManager.flush();
           entityManager.clear();
           indexingPlan.execute(); 4
       }
   }
   }
catch (RuntimeException e) {
   entityManager.getTransaction().rollback();
    throw e:
}
```

- 1) Get the SearchSession.
- 2 Get the search session's indexing plan.
- 3 For every iteration of the loop, instantiate a new entity and persist it. Note we're relying on listener-triggered indexing to index the entity, but this would work just as well if listenertriggered indexing was disabled, only requiring an extra call to index the entity. See Explicitly indexing on entity change events.
- 4 After a flush()/clear(), call indexingPlan.execute(). The entities will be processed and the changes will be sent to the indexes immediately. Hibernate Search will wait for index changes to be "completed" as required by the configured synchronization strategy.
- (5) After the loop, commit the transaction. The remaining entities that were not flushed/cleared will be flushed and indexed automatically.

# 14.6. Reindexing large volumes of data with the JSR-352 integration



This feature is only available with the Hibernate ORM integration.

It cannot be used with the Standalone POJO Mapper in particular.

Hibernate Search provides a JSR-352 job to perform mass indexing. It covers not only the existing functionality of the mass indexer described above, but also benefits from some powerful standard features of the Java Batch Platform (JSR-352), such as failure recovery using checkpoints, chunk oriented processing, and parallel execution. This batch job accepts different entity type(s) as input, loads the relevant entities from the database, then rebuilds the full-text index from these.

However, it requires a batch runtime for the execution. Please notice that we don't provide any batch runtime, you are free to choose one that fits you needs, e.g. the default batch runtime embedded in your Java EE container. We provide full integration to the JBeret implementation (see how to configure it here). As for other implementations, they can also be used, but will require a bit more configuration on your side.

If the runtime is JBeret, you need to add the following dependency:

```
<dependency>
    <groupId>org.hibernate.search</groupId>
    <artifactId>hibernate-search-mapper-orm-batch-jsr352-jberet</artifactId>
    <version>6.2.4.Final</version>
</dependency>
```

For any other runtime, you need to add the following dependency:

```
<dependency>
    <groupId>org.hibernate.search</groupId>
    <artifactId>hibernate-search-mapper-orm-batch-jsr352-core</artifactId>
    <version>6.2.4.Final</version>
</dependency>
```

Here is an example of how to run a batch instance:

Example 155. Reindexing everything using a JSR-352 mass-indexing job

```
Properties jobProps = MassIndexingJob.parameters() ①
.forEntities( Book.class, Author.class ) ②
.build();

JobOperator jobOperator = BatchRuntime.getJobOperator(); ③
long executionId = jobOperator.start( MassIndexingJob.NAME, jobProps ); ④

① Start building parameters for a mass-indexing job.
② Define some parameters. In this case, the list of the entity types to be indexed.
③ Get the JobOperator from the framework.
④ Start the job.
```

## 14.6.1. Job Parameters

The following table contains all the job parameters you can use to customize the mass-indexing job.

Table 8. Job Parameters in JSR 352 Integration

Parameter Name / Builder Method	Default value	Description
<pre>entityTypes / .forEntity(Class<?>),</pre>	-	This parameter is always required.
<pre>.forEntities(Class<?>, Class<?>)</pre>		The entity types to index in this job execution, comma-separated.

Parameter Name / Builder Method	Default value	Description	
<pre>purgeAllOnStart/ .purgeAllOnStart(boolean)</pre>	True	Specify whether the existing index should be purged at the beginning of the job. This operation takes place before indexing.	
<pre>mergeSegmentsAfterPurge/ .mergeSegmentsAfterPurge( boolean)</pre>	True	Specify whether the mass indexer should merge segments at the beginning of the job. This operation takes place after the purge operation and before indexing.	
<pre>mergeSegmentsOnFinish/ .mergeSegmentsOnFinish(bo olean)</pre>	True	Specify whether the mass indexer should merge segments at the end of the job. This operation takes place after indexing.	
cacheMode/ .cacheMode(CacheMode)	IGNORE	Specify the Hibernate CacheMode when loading entities. The default is IGNORE, and it will be the most efficient choice in most cases, but using another mode such as GET may be more efficient if many of the entities being indexed are already present in the Hibernate ORM second-level cache before mass indexing. Enabling caches has an effect only if the entity id is also the document id, which is the default. PUT or NORMAL values may lead to bad performance, because all the entities are also loaded into Hibernate second level cache.	
<pre>idFetchSize/ .idFetchSize(int)</pre>	1000	Specifies the fetch size to be used when loading primary keys. Some databases accept special values, for example MySQL might benefit from using Integer#MIN_VALUE, otherwise it will attempt to preload everything in memory.	
<pre>entityFetchSize/ .entityFetchSize(int)</pre>	The value of sessionClear Interval	Specifies the fetch size to be used when loading entities from database. Some databases accept special values, for example MySQL might benefit from using Integer#MIN_VALUE, otherwise it will attempt to preload everything in memory.	
<pre>customQueryHQL / .restrictedBy(String)</pre>	-	Use HQL / JPQL to index entities of a target entity type. Your query should contain only one entity type. Mixing this approach with the criteria restriction is not allowed. Please notice that there's no query validation for your input. See Indexing mode for more detail and limitations.	
<pre>maxResultsPerEntity/ .maxResultsPerEntity(int)</pre>	-	The maximum number of results to load per entity type. This parameter let you define a threshold value to avoid loading too many entities accidentally. The value defined must be greater than 0. The parameter is not used by default. It is equivalent to keyword LIMIT in SQL.	

Parameter Name / Builder Method	Default value	Description
<pre>rowsPerPartition/ .rowsPerPartition(int)</pre>	20,000	The maximum number of rows to process per partition. The value defined must be greater than 0, and equal to or greater than the value of checkpointInterval.
<pre>maxThreads/ .maxThreads(int)</pre>	The number of partitions	The maximum number of threads to use for processing the job. Note the batch runtime cannot guarantee the request number of threads are available; it will use as many as it can up to the request maximum.
<pre>checkpointInterval/ .checkpointInterval(int)</pre>	2,000, or the value of rowsPerPartition if it is smaller	The number of entities to process before triggering a checkpoint. The value defined must be greater than 0, and equal to or less than the value of rowsPerPartition.
<pre>sessionClearInterval/ .sessionClearInterval(int )</pre>		The number of entities to process before clearing the session. The value defined must be greater than 0, and equal to or less than the value of checkpointInterval.
<pre>entityManagerFactoryRefer ence/ .entityManagerFactoryRefe rence(String)</pre>	-	This parameter is required when there is more than one persistence unit.  The string that will identify the EntityManagerFactory.
<pre>entityManagerFactoryNames pace/ .entityManagerFactoryName space(String)</pre>	-	-

# 14.6.2. Indexing mode

The mass indexing job allows you to define your own entities to be indexed—you can start a full indexing or a partial indexing through 2 different methods: selecting the desired entity types, or using HQL.

Example 156. Conditional reindexing using a restrictedBy HQL parameter

- 1 Start building parameters for a mass-indexing job.
- 2) Define the entity type to be indexed.
- (3) Restrict the scope of the job using an HQL restriction.
- 4 Get JobOperator form the framework.
- (5) Start the job.

While the full indexing is useful when you perform the very first indexing, or after extensive changes to your whole database, it may also be time-consuming. If your want to reindex only part of your data, you need to add restrictions using HQL: they help you to define a customized selection, and only the entities inside that selection will be indexed. A typical use-case is to index the new entities appeared since yesterday.

Note that, as detailed below, some features may not be supported depending on the indexing mode.

Table 9. Comparison of each indexing mode

Indexing mode	Scope	Parallel Indexing
Full Indexation	All entities	Supported
HQL	Some entities	Not supported

When using the HQL mode, there isn't any query validation before the job's start. If the query is invalid, the job will start and fail.



Also, parallel indexing is disabled in HQL mode, because our current parallelism implementations relies on selection order, which might not be provided by the HQL given by user.

Because of those limitations, we suggest you use this approach only for indexing small numbers of entities, and only if you know that no entities matching the query will be created during indexing.

# 14.6.3. Parallel indexing

For better performance, indexing is performed in parallel using multiple threads. The set of entities to index is split into multiple partitions. Each thread processes one partition at a time.

The following section will explain how to tune the parallel execution.



The "sweet spot" of number of threads, fetch size, partition size, etc. to achieve best performance is highly dependent on your overall architecture, database design and even data values.

You should experiment with these settings to find out what's best in your particular case.

#### Threads

The maximum number of threads used by the job execution is defined through method maxThreads(). Within the N threads given, there's 1 thread reserved for the core, so only N - 1 threads are available for different partitions. If N = 1, the program will work, and all batch elements will run in the same thread. The default number of threads used in Hibernate Search is 10. You can overwrite it with your preferred number.

```
MassIndexingJob.parameters()
    .maxThreads( 5 )
    ...
```



Note that the batch runtime cannot guarantee the requested number of threads are available, it will use as many as possible up to the requested maximum (JSR352 v1.0 Final Release, page 34). Note also that all batch jobs share the same thread pool, so it's not always a good idea to execute jobs concurrently.

## Rows per partition

Each partition consists of a fixed number of elements to index. You may tune exactly how many elements a partition will hold with rowsPerPartition.

```
MassIndexingJob.parameters()
.rowsPerPartition( 5000 )
...
```

This property has **nothing** to do with "chunk size", which is how many elements are processed together between each write. That aspect of processing is addressed by chunking.



Instead, rowsPerPartition is more about how parallel your mass indexing job will be.

Please see the Chunking section to see how to tune chunking.

When rowsPerPartition is low, there will be many small partitions, so processing threads will be less likely to starve (stay idle because there's no more partition to process), but on the other hand you will only be able to take advantage of a small fetch size, which will increase the number of database accesses. Also, due to the failure recovery mechanisms, there is some overhead in starting a new partition, so with an unnecessarily large number of partitions, this overhead will add up.

When rowsPerPartition is high, there will be a few big partitions, so you will be able to take advantage of a higher chunk size, and thus a higher fetch size, which will reduce the number of database accesses, and the overhead of starting a new partition will be less noticeable, but on the other hand you may not use all the threads available.



Each partition deals with one root entity type, so two different entity types will never run under the same partition.

# 14.6.4. Chunking and session clearing

The mass indexing job supports restart a suspended or failed job more or less from where it stopped.

This is made possible by splitting each partition in several consecutive *chunks* of entities, and saving process information in a *checkpoint* at the end of each chunk. When a job is restarted, it will resume from the last checkpoint.

The size of each chunk is determined by the checkpointInterval parameter.

```
MassIndexingJob.parameters()
    .checkpointInterval( 1000 )
    ...
```

But the size of a chunk is not only about saving progress, it is also about performance:

- a new Hibernate session is opened for each chunk;
- a new transaction is started for each chunk;
- inside a chunk, the session is cleared periodically according to the sessionClearInterval parameter, which must thereby be smaller than (or equal to) the chunk size;
- documents are flushed to the index at the end of each chunk.

In general the checkpoint interval should be small compared to the number of rows per partition.

Indeed, due to the failure recovery mechanism, the elements before the first checkpoint of each partition will take longer to process than the other, so in a 1000-element partition, having a 100-element checkpoint interval will be faster than having a 1000-element checkpoint interval.



On the other hand, **chunks shouldn't be too small** in absolute terms. Performing a checkpoint means your JSR-352 runtime will write information about the progress of the job execution to its persistent storage, which also has a cost. Also, a new transaction and session are created for each chunk which doesn't come for free, and implies that setting the fetch size to a value higher than the chunk size is pointless. Finally, the index flush performed at the end of each chunk is an expensive operation that involves a global lock, which essentially means that the less you do it, the faster indexing will be. Thus having a 1-element checkpoint interval is definitely not a good idea.

# 14.6.5. Selecting the persistence unit (EntityManagerFactory)



Regardless of how the entity manager factory is retrieved, you must make sure that the entity manager factory used by the mass indexer will stay open during the whole mass indexing process.

#### **JBeret**

If your JSR-352 runtime is JBeret (used in WildFly in particular), you can use CDI to retrieve the EntityManagerFactory.

If you use only one persistence unit, the mass indexer will be able to access your database automatically without any special configuration.

If you want to use multiple persistence units, you will have to register the EntityManagerFactories as beans in the CDI context. Note that entity manager factories will probably not be considered as beans by default, in which case you will have to register them yourself. You may use an application-scoped bean to do so:

```
@ApplicationScoped
public class EntityManagerFactoriesProducer {
    @PersistenceUnit(unitName = "db1")
    private EntityManagerFactory db1Factory;
   @PersistenceUnit(unitName = "db2")
   private EntityManagerFactory db2Factory;
   @Produces
   @Singleton
    @Named("db1") // The name to use when referencing the bean
    public EntityManagerFactory createEntityManagerFactoryForDb1() {
       return db1Factory;
   @Produces
   @Singleton
   @Named("db2") // The name to use when referencing the bean
    public EntityManagerFactory createEntityManagerFactoryForDb2() {
        return db2Factory;
}
```

Once the entity manager factories are registered in the CDI context, you can instruct the mass indexer to use one in particular by naming it using the <a href="mailto:entityManagerReference">entityManagerReference</a> parameter.



Due to limitations of the CDI APIs, it is not currently possible to reference an entity manager factory by its persistence unit name when using the mass indexer with CDI.

## Other DI-enabled JSR-352 implementations

If you want to use a different JSR-352 implementation that happens to allow dependency injection:

- 1. You must map the following two scope annotations to the relevant scope in the dependency injection mechanism:
  - org.hibernate.search.batch.jsr352.core.inject.scope.spi.HibernateSearchJ obScoped
  - org.hibernate.search.batch.jsr352.core.inject.scope.spi.HibernateSearchP artitionScoped
- 2. You must make sure that the dependency injection mechanism will register all injection-annotated

classes (@Named, ...) from the hibernate-search-mapper-orm-batch-jsr352-core module in the dependency injection context. For instance this can be achieved in Spring DI using the @ComponentScan annotation.

3. You must register a single bean in the dependency injection context that will implement the EntityManagerFactoryRegistry interface.

## Plain Java environment (no dependency injection at all)

The following will work only if your JSR-352 runtime does not support dependency injection at all, i.e. it ignores @Inject annotations in batch artifacts. This is the case for JBatch in Java SE mode, for instance.

If you use only one persistence unit, the mass indexer will be able to access your database automatically without any special configuration: you only have to make sure to create the EntityManagerFactory (or SessionFactory) in your application before launching the mass indexer.

If you want to use multiple persistence units, you will have to add two parameters when launching the mass indexer:

- entityManagerFactoryReference: this is the string that will identify the EntityManagerFactory.
- entityManagerFactoryNamespace: this allows to select how you want to reference the EntityManagerFactory. Possible values are:
  - persistence-unit-name (the default): use the persistence unit name defined in persistence.xml.
  - session-factory-name: use the session factory name defined in the Hibernate configuration by the hibernate.session\_factory\_name configuration property.



If you set the hibernate.session\_factory\_name property in the Hibernate configuration, and you don't use JNDI, you will also have to set hibernate.session factory name is indito false.

# Chapter 15. Searching

Beyond simply indexing, Hibernate Search also exposes high-level APIs to search these indexes without having to resort to native APIs.

One key feature of these search APIs is the ability to use indexes to perform the search, but to return entities loaded **from the database**, effectively offering a new type of guery for Hibernate ORM entities.

# 15.1. Query DSL

#### 15.1.1. Basics

Preparing and executing a query requires just a few lines:

Example 157. Executing a search query

- Retrieve the SearchSession.
- 2 Initiate a search guery on the index mapped to the Book entity.
- ③ Define that only documents matching the given predicate should be returned. The predicate is created using a factory f passed as an argument to the lambda expression. See Predicate DSL for more information about predicates.
- 4 Build the query and fetch the results, limiting to the top 20 hits.
- ⑤ Retrieve the total number of matching entities. See Fetching the total (hit count, ...) for ways to optimize computation of the total hit count.
- 6 Retrieve matching entities.

This will work fine with the Hibernate ORM integration: by default, the hits of a search query will be entities managed by Hibernate ORM, bound to the entity manager used to create the search session. This provides all the benefits of Hibernate ORM, in particular the ability to navigate the entity graph to retrieve associated entities if necessary.

For the Standalone POJO Mapper, the snippet above will fail by default.



You will need to either:

configure target entity types to enable loading, if you want to load entities from

an external datasource.

- add a projection constructor to target entity types, if you want to reconstruct entities from the content of the index.
- use explicit projections to retrieve specific data from the index instead.

The query DSL offers many features, detailed in the following sections. Some commonly used features include:

- predicates, the main component of a search query, i.e. the condition that every document must satisfy in order to be included in search results.
- fetching the results differently: getting the hits directly as a list, using pagination, scrolling, etc.
- sorts, to order the hits in various ways: by score, by the value of a field, by distance to a point, etc.
- projections, to retrieve hits that are not just managed entities: data can be extracted from the index (field values), or even from both the index and the database.
- aggregations, to group hits and compute aggregated metrics for each group—hit count by category, for example.

# 15.1.2. Advanced entity types targeting

#### Targeting multiple entity types

When multiple entity types have similar indexed fields, it is possible to search across these multiple types in a single search query: the search result will contain hits from any of the targeted types.

Example 158. Targeting multiple entity types in a single search query

- ① Initiate a search query targeting the indexes mapped to the Manager and Associate entity types. Since both entity types implement the Person interface, search hits will be instances of Person.
- ② Continue building the query as usual. There are restrictions regarding the fields that can be used: see the note below.
- (3) Fetch the search result. Hits will all be instances of Person.



Multi-entity (multi-index) searches will only work well as long as the fields referenced in predicates/sorts/etc. are identical in all targeted indexes (same type, same analyzer, ...). Fields that are defined in only one of the targeted indexes will also work correctly.

If you want to reference index fields that are even **slightly** different in one of the targeted indexes (different type, different analyzer, ...), see Targeting multiple

## Targeting entity types by name

Though rarely necessary, it is also possible to use entity names instead of classes to designate the entity types targeted by the search:

Example 159. Targeting entity types by name

- 1 Initiate a search query.
- 2 Pass a custom scope encompassing the indexes mapped to the Manager and Associate entity types, expecting those entity types to implement the Person interface (Hibernate Search will check that).
- 3 Continue building the query as usual.
- 4 Fetch the search result. Hits will all be instances of Person.

# 15.1.3. Fetching results

#### **Basics**

In Hibernate Search, the default search result is a bit more complicated than just "a list of hits". This is why the default methods return a composite SearchResult object offering getters to retrieve the part of the result you want, as shown in the example below.

Example 160. Getting information from a SearchResult

```
SearchResult<Book> result = searchSession.search( Book.class ) ①
    .where( f -> f.matchAll() )
    .fetch( 20 ); ②

long totalHitCount = result.total().hitCount(); ③
List<Book> hits = result.hits(); ④
// ... ⑤
```

- 1 Start building the query as usual.
- 2) Fetch the results, limiting to the top 20 hits.
- 3 Retrieve the total hit count, i.e. the total number of matching entities/documents, which could be 10,000 even if you only retrieved the top 20 hits. This is useful to give end users and idea of how many more hits they query produced. See Fetching the total (hit count, ...) for ways to optimize computation of the total hit count.

- 4 Retrieve the top hits, in this case the top 20 matching entities/documents.
- (5) Other kinds of results and information can be retrieved from SearchResult. They are explained in dedicated sections, such as Aggregation DSL.

It is possible to retrieve the total hit count alone, for cases where only the number of hits is of interest, not the hits themselves:

Example 161. Getting the total hit count directly

```
long totalHitCount = searchSession.search( Book.class )
    .where( f -> f.matchAll() )
    .fetchTotalHitCount();
```

The top hits can also be obtained directly, without going through a SearchResult, which can be handy if only the top hits are useful, and not the total hit count:

Example 162. Getting the top hits directly

```
List<Book> hits = searchSession.search( Book.class )
    .where( f -> f.matchAll() )
    .fetchHits( 20 );
```

If only zero to one hit is expected, it is possible to retrieve it as an Optional. An exception will be thrown if more than one hits are returned.

Example 163. Getting the only hit directly

```
Optional<Book> hit = searchSession.search( Book.class )
    .where( f -> f.id().matching( 1 ) )
    .fetchSingleHit();
```

## Fetching all hits

Fetching all hits is rarely a good idea: if the query matches many entities/documents, this may lead to loading millions of entities in memory, which will likely crash the JVM, or at the very least slow it down to a crawl.



If you know your query will always have less than N hits, consider setting the limit to N to avoid memory issues.

If there is no bound to the number of hits you expect, you should consider Pagination or Scrolling to retrieve data in batches.

If you still want to fetch all hits in one call, be aware that the Elasticsearch backend will only ever return 10,000 hits at a time, due to internal safety mechanisms in the Elasticsearch cluster.

#### Example 164. Getting all hits in a SearchResult

#### Example 165. Getting all hits directly

```
List<Book> hits = searchSession.search( Book.class )
    .where( f -> f.id().matchingAny( Arrays.asList( 1, 2 ) ) )
    .fetchAllHits();
```

#### Fetching the total (hit count, ...)

A SearchResultTotal contains the count of the total hits have been matched the query, either belonging to the current page or not. For pagination see Pagination.

The total hit count is exact by default, but can be replaced with a lower-bound estimate in the following cases:

- The totalHitCountThreshold option is enabled. See totalHitCountThreshold(...): optimizing total hit count computation.
- The truncateAfter option is enabled and a timeout occurs.

#### Example 166. Working with the result total

- ① Extract the SearchResultTotal from the SearchResult.
- ② Retrieve the exact total hit count. This call will raise an exception if the only available hit count is a lower-bound estimate.
- 3 Retrieve a lower-bound estimate of the total hit count. This will return the exact hit count if available.
- 4 Test if the count is exact.
- (5) Test if the count is a lower bound.

#### totalHitCountThreshold(...): optimizing total hit count computation

When working with large result sets, counting the number of hits exactly can be very resource-

consuming.

When sorting by score (the default) and retrieving the result through fetch(...), it is possible to yield significant performance improvements by allowing Hibernate Search to return a lower-bound estimate of the total hit count, instead of the exact total hit count. In that case, the underlying engine (Lucene or Elasticsearch) will be able to skip large chunks of non-competitive hits, leading to fewer index scans and thus better performance.

To enable this performance optimization, call totalHitCountThreshold(...) when building the query, as shown in the example below.

This optimization has no effect in the following cases:



- when calling fetchHits(...): it is already optimized by default.
- when calling fetchTotalHitCount(): it always returns an exact hit count.
- when calling scroll(...) with the Elasticsearch backend: Elasticsearch does not support this optimization when scrolling. The optimization is enabled for scroll(...) calls with the Lucene backend, however.

Example 167. Defining a total hit count threshold

- 1 Define a totalHitCountThreshold for the current guery
- ② Extract the SearchResultTotal from the SearchResult.
- 3 Retrieve a lower-bound estimate of the total hit count. This will return the exact hit count if available.
- 4 Test if the count is exact.
- (5) Test if the count is a lower-bound estimate.

#### **Pagination**

Pagination is the concept of splitting hits in successive "pages", all pages containing a fixed number of elements (except potentially the last one). When displaying results on a web page, the user will be able to go to an arbitrary page and see the corresponding results, for example "results 151 to 170 of 14,265".

Pagination is achieved in Hibernate Search by passing an offset and a limit to the fetch or fetchHits method:

• The offset defines the number of documents that should be skipped because they were displayed in previous pages. It is a **number of documents**, not a number of pages, so you will usually want to

compute it from the page number and page size this way: offset = zero-based-page-number
\* page-size.

• The limit defines the maximum number of hits to return, i.e. the page size.

Example 168. Pagination retrieving a SearchResult

```
SearchResult<Book> result = searchSession.search( Book.class )
    .where( f -> f.matchAll() )
    .fetch( 40, 20 ); ①

① Set the offset to 40 and the limit to 20.
```

Example 169. Pagination retrieving hits directly

```
List<Book> hits = searchSession.search( Book.class )
.where( f -> f.matchAll() )
.fetchHits( 40, 20 ); ①

① Set the offset to 40 and the limit to 20.
```



The index may be modified between the retrieval of two pages. As a result of that modification, it is possible that some hits change position, and end up being present on two subsequent pages.

If you're running a batch process and want to avoid this, use Scrolling.

### Scrolling

Scrolling is the concept of keeping a cursor on the search query at the lowest level, and advancing that cursor progressively to collect subsequent "chunks" of search hits.

Scrolling relies on the internal state of the cursor (which must be closed at some point), and thus is not appropriate for stateless operations such as displaying a page of results to a user in a webpage. However, thanks to this internal state, scrolling is able to guarantee that all returned hits are consistent: there is absolutely no way for a given hit to appear twice.

Scrolling is therefore most useful when processing a large result set as small chunks.

Below is an example of using scrolling in Hibernate Search.



SearchScroll exposes a close() method that **must** be called to avoid resource leaks.



With the Elasticsearch backend, scrolls can time out and become unusable after some time; See here for more information.

Example 170. Scrolling to retrieve search results in small chunks

- ① Start a scroll that will return chunks of 20 hits. Note the scroll is used in a try-with-resource block to avoid resource leaks.
- ② Retrieve the first chunk by calling next(). Each chunk will include at most 20 hits, since that was the selected chunk size.
- 3 Detect the end of the scroll by calling hasHits() on the last retrieved chunk, and retrieve the next chunk by calling next() again on the scroll.
- Retrieve the hits of a chunk.
- ⑤ Optionally, retrieve the total number of matching entities.
- 6 Optionally, if using Hibernate ORM and retrieving entities, you might want to use the periodic "flush-clear" pattern to ensure entities don't stay in the session taking more and more memory.

# 15.1.4. Routing



For a preliminary introduction to sharding, including how it works in Hibernate Search and what its limitations are, see Sharding and routing.

If, for a given index, there is one immutable value that documents are often filtered on, for example a "category" or a "user id", it is possible to match documents with this value using a routing key instead of a predicate.

The main advantage of a routing key over a predicate is that, on top of filtering documents, the routing key will also filter shards. If sharding is enabled, this means only part of the index will be scanned during query execution, potentially increasing search performance.



A pre-requisite to using routing in search queries is to map your entity in such a way that it is assigned a routing key at indexing time.

Specifying routing keys is done by calling the .routing(String) or .routing(Collection<String>) methods when building the query:

Example 171. Routing a query to a subset of all shards

- 1 Start building the query.
- 2) Define that only documents matching the given genre should be returned.
- ③ In this case, the entity is mapped in such a way that the genre is also used as a routing key. We know all documents will have the given genre value, so we can specify the routing key to limit the query to relevant shards.
- 4 Build the query and fetch the results.

# 15.1.5. Entity loading options for Hibernate ORM

When using the Hibernate ORM mapper, Hibernate Search executes database queries to load entities that are returned as part of the hits of a search query.

This section presents all available options related to entity loading in search queries.

#### Cache lookup strategy



This feature is only available with the Hibernate ORM integration.

It cannot be used with the Standalone POJO Mapper in particular.

By default, Hibernate Search will load entities from the database directly, without looking at any cache. This is a good strategy when the size of caches (Hibernate ORM session or second level cache) is much lower than the total number of indexed entities.

If a significant portion of your entities are present in the second level cache, you can force Hibernate Search to retrieve entities from the persistence context (the session) and/or the second level cache if possible. Hibernate Search will still need to execute a database query to retrieve entities missing from the cache, but the query will likely have to fetch fewer entities, leading to better performance and lower stress on your database.

This is done through the cache lookup strategy, which can be configured by setting the configuration property hibernate.search.query.loading.cache\_lookup.strategy:

- skip (the default) will not perform any cache lookup.
- persistence-context will only look into the persistence context, i.e. will check if the entities are already loaded in the session. Useful if most search hits are expected to already be loaded in session, which is generally unlikely.
- persistence-context-then-second-level-cache will first look into the persistence context, then into the second level cache, if enabled in Hibernate ORM for the searched entity. Useful if most search hits are expected to be cached, which may be likely if you have a small number of entities and a large cache.



Before a second-level cache can be used for a given entity type, some configuration is required in Hibernate ORM.

See the caching section of the Hibernate ORM documentation for more information.

It is also possible to override the configured strategy on a per-query basis, as shown below.

#### Example 172. Overriding the cache lookup strategy in a single search guery

- 1 Start building the query.
- ② Access the loading options of the query, then mention that the persistence context and second level cache should be checked before entities are loaded from the database.
- 3 Fetch the results. The more entities found in the persistence context or second level cache, the fewer entities will be loaded from the database.

#### Fetch size



This feature is only available with the Hibernate ORM integration.

It cannot be used with the Standalone POJO Mapper in particular.

By default, Hibernate Search will use a fetch size of 100, meaning that for a single fetch\*() call on a single query, it will run a first query to load the first 100 entities, then if there are more hits it will run a second query to load the next 100, etc.

The fetch size can be configured by setting the configuration property hibernate.search.query.loading.fetch\_size. This property expects a strictly positive Integer value.

It is also possible to override the configured fetch size on a per-query basis, as shown below.

Example 173. Overriding the fetch size in a single search query

- 1 Start building the query.
- ② Access the loading options of the query, then set the fetch size to an arbitrary value (must be 1 or more).
- 3 Fetch the results, limiting to the top 200 hits. One query will be executed to load the hits if there are fewer hits than the given fetch size; two queries if there are more hits than the fetch size but less than twice the fetch size, etc.

#### Entity graph



This feature is only available with the Hibernate ORM integration.

It cannot be used with the Standalone POJO Mapper in particular.

By default, Hibernate Search will load associations according to the defaults of your mappings: associations marked as lazy won't be loaded, while associations marked as eager will be loaded before returning the entities.

It is possible to force the loading of a lazy association, or to prevent the loading of an eager association, by referencing an entity graph in the query. See below for an example, and this section of the Hibernate ORM documentation for more information about entity graphs.

Example 174. Applying an entity graph to a search query

- 1 Build an entity graph.
- ② Start building the query.
- 3 Access the loading options of the query, then set the entity graph to the graph built above. You must also pass a semantic: GraphSemantic.FETCH means only associations referenced in the graph will be loaded; GraphSemantic.LOAD means associations referenced in the graph and associations marked as EAGER in the mapping will be loaded.
- 4 Fetch the results. All managers loaded by this search query will have their associates association already populated.

Instead of building the entity graph on the spot, you can also define the entity graph statically using the @NamedEntityGraph annotation, and pass the name of your graph to Hibernate Search, as shown below. See this section of the Hibernate ORM documentation for more information about @NamedEntityGraph.

Example 175. Applying a named entity graph to a search query

- ② Access the loading options of the query, then set the entity graph to "preload-associates", which was defined elsewhere using the <code>@NamedEntityGraph</code> annotation.
- 3 Fetch the results. All managers loaded by this search query will have their associates association already populated.

## 15.1.6. Timeout

You can limit the time it takes for a search guery to execute in two ways:

- Aborting (throwing an exception) when the time limit is reached with failAfter().
- Truncating the results when the time limit is reached with truncateAfter().



Currently, the two approaches are incompatible: trying to set both failAfter and truncateAfter will result in unspecified behavior.

### failAfter(): Aborting the query after a given amount of time

By calling failAfter(...) when building the query, it is possible to set a time limit for the query execution. Once the time limit is reached, Hibernate Search will stop the query execution and throw a SearchTimeoutException.

Timeouts are handled on a best-effort basis.



Depending on the resolution of the internal clock and on how often Hibernate Search is able to check that clock, it is possible that a query execution exceeds the timeout. Hibernate Search will try to minimize this excess execution time.

Example 176. Triggering a failure on timeout

- 1 Build the query as usual.
- 2 Call failAfter to set the timeout.
- 3 Fetch the results.
- 4 Catch the exception if necessary.



explain() does not honor this timeout: this method is used for debugging purposes and in particular to find out why a query is slow.

#### truncateAfter(): Truncating the results after a given amount of time

By calling truncateAfter(...) when building the query, it is possible to set a time limit for the collection of search results. Once the time limit is reached, Hibernate Search will stop collecting hits and return an incomplete result.

Timeouts are handled on a best-effort basis.



Depending on the resolution of the internal clock and on how often Hibernate Search is able to check that clock, it is possible that a query execution exceeds the timeout. Hibernate Search will try to minimize this excess execution time.

Example 177. Truncating the results on timeout

- 1 Build the query as usual.
- (2) Call truncateAfter to set the timeout.
- (3) Fetch the results.
- 4) Optionally extract *took*: how much time the guery took to execute.
- **(5)** Optionally extract *timedOut*: whether the query timed out.



explain() and fetchTotalHitCount() do not honor this timeout. The former is used for debugging purposes and in particular to find out why a query is slow. For the latter it does not make sense to return a *partial* result.

# 15.1.7. Obtaining a query object

The example presented in most of this documentation fetch the query results directly at the end of the query definition DSL, not showing any "query" object that can be manipulated. This is because the query object generally only makes code more verbose without bringing anything worthwhile.

However, in some cases a query object can be useful. To get a query object, just call toQuery() at the end of the query definition:

Example 178. Getting a SearchQuery object

```
SearchQuery<Book> query = searchSession.search( Book.class ) ①
    .where( f -> f.matchAll() )
    .toQuery(); ②
List<Book> hits = query.fetchHits( 20 ); ③
① Build the query as usual.
```

- 2 Retrieve a SearchQuery object.
- (3) Fetch the results.

This query object supports all fetch\* methods supported by the query DSL. The main advantage over calling these methods directly at the end of a query definition is mostly related to troubleshooting, but the query object can also be useful if you need an adapter to another API.

Hibernate Search provides an adapter to JPA and Hibernate ORM's native APIs, i.e. a way to turn a SearchQuery into a javax.persistence.TypedQuery (JPA) or a org.hibernate.query.Query (native ORM API):

Example 179. Turning a SearchQuery into a JPA or Hibernate ORM query

- 1 Build the query as usual.
- 2 Retrieve a SearchQuery object.
- 3 Turn the SearchQuery object into a JPA query.
- 4 Turn the SearchQuery object into a Hibernate ORM query.

The resulting query **does not support all operations**, so it is recommended to only convert search queries when absolutely required, for example when integrating with code that only works with Hibernate ORM queries.

The following operations are expected to work correctly in most cases, even though they may behave slightly differently from what is expected from a JPA TypedQuery or Hibernate ORM Query in some cases (including, but not limited to, the type of thrown exceptions):

- Direct hit retrieval methods: list, getResultList, uniqueResult, ...
- Scrolling: scroll(), scroll(ScrollMode) (but only with ScrollMode.FORWARDS ONLY).
- setFirstResult/setMaxResults and getters.
- setFetchSize
- unwrap
- setHint

The following operations are known not to work correctly, with no plan to fix them at the moment:

- getHints
- Parameter-related methods: setParameter, ...

- Result transformer: setResultTransformer, ... Use composite projections instead.
- Lock-related methods: setLockOptions, ...
- · And more: this list is not exhaustive.

# 15.1.8. explain(...): Explaining scores

In order to explain the score of a particular document, create a SearchQuery object using toQuery() at the end of the query definition, and then use one of the backend-specific explain(...) methods; the result of these methods will include a human-readable description of how the score of a specific document was computed.



Regardless of the API used, explanations are rather costly performance-wise: only use them for debugging purposes.

Example 180. Retrieving score explanation — Lucene

- ① Build the query as usual, but using the Lucene extension so that the retrieved query exposes Lucene-specific operations.
- 2 Retrieve a SearchQuery object.
- 3 Retrieve the explanation of the score of the entity with ID 1. The explanation is of type Explanation, but you can convert it to a readable string using toString().
- 4 For multi-index queries, it is necessary to refer to the entity not only by its ID, but also by the name of its type.
- (5) If you cannot change the code building the query to use the Lucene extension, you can instead use the Lucene extension on the SearchQuery to convert it after its creation.

Example 181. Retrieving score explanation — Elasticsearch

```
ElasticsearchExtension.get() ); ⑤
```

- ① Build the query as usual, but using the Elasticsearch extension so that the retrieved query exposes Elasticsearch-specific operations.
- 2 Retrieve a SearchQuery object.
- 3 Retrieve the explanation of the score of the entity with ID 1.
- 4 For multi-index queries, it is necessary to refer to the entity not only by its ID, but also by the name of its type.
- (5) If you cannot change the code building the query to use the Elasticsearch extension, you can instead use the Elasticsearch extension on the SearchQuery to convert it after its creation.

# 15.1.9. took and timedOut: finding out how long the query took

Example 182. Returning query execution time and whether a timeout occurred

- 1 Fetch the results.
- ② Extract *took*: how much time the query took (in case of Elasticsearch, ignoring network latency between the application and the Elasticsearch cluster).
- ③ Extract *timedOut*: whether the query timed out (in case of Elasticsearch, ignoring network latency between the application and the Elasticsearch cluster).

# 15.1.10. Elasticsearch: leveraging advanced features with JSON manipulation

Features detailed in this section are *incubating*: they are still under active development.



The usual compatibility policy does not apply: the contract of incubating elements (e.g. types, methods, configuration properties, etc.) may be altered in a backward-incompatible way — or even removed — in subsequent releases.

You are encouraged to use incubating features so the development team can get feedback and improve them, but you should be prepared to update code which relies on them as needed.

Elasticsearch ships with many features. It is possible that at some point, one feature you need will not be exposed by the Search DSL.

To work around such limitations, Hibernate Search provides ways to:

- Transform the HTTP request sent to Elasticsearch for search queries.
- Read the raw JSON of the HTTP response received from Elasticsearch for search gueries.

Direct changes to the HTTP request may conflict with Hibernate Search features and be supported differently by different versions of Elasticsearch.



Similarly, the content of the HTTP response may change depending on the version of Elasticsearch, depending on which Hibernate Search features are used, and even depending on how Hibernate Search features are implemented.

Thus, features relying on direct access to HTTP requests or responses cannot be guaranteed to continue to work when upgrading Hibernate Search, even for micro upgrades (x.y.z to x.y.(z+1)).

Use this at your own risk.

Most simple use cases will only need to change the HTTP request slightly, as shown below.

Example 183. Transforming the Elasticsearch request manually in a search query

- ① Build the query as usual, but using the Elasticsearch extension so that Elasticsearch-specific options are available.
- ② Add a request transformer to the query. Its **transform** method will be called whenever a request is about to be sent to Elasticsearch.
- 3 Inside the transform method, alter the HTTP query parameters.
- 4 It is also possible to alter the request's JSON body as shown here, or even the request's path (not shown in this example).
- (5) Retrieve the result as usual.

For more complicated use cases, it is possible to access the raw JSON of the HTTP response, as shown below.

Example 184. Accessing the Elasticsearch response body manually in a search query

- 1 Build the query as usual, but using the Elasticsearch extension so that Elasticsearch-specific options are available.
- 2 Add a request transformer to the query.
- 3 Add content to the request body, so that Elasticsearch will return more data in the response. Here we're asking Elasticsearch to apply a suggester.
- 4 Retrieve the result as usual. Since we used the Elasticsearch extension when building the query, the result is an ElasticsearchSearchResult instead of the usual SearchResult.
- (5) Get the response body as a JsonObject.
- 6 Extract useful information from the response body. Here we're extracting the result of the suggester we configured above.

Gson's API for building JSON objects is quite verbose, so the example above relies on a small, custom helper method to make the code more readable:



```
private static JsonObject jsonObject(Consumer<JsonObject> instructions) {
   JsonObject object = new JsonObject();
   instructions.accept( object );
   return object;
}
```



When data needs to be extracted from each hit, it is often more convenient to use the jsonHit projection than parsing the whole response.

## 15.1.11. Lucene: retrieving low-level components

Lucene queries allow to retrieve some low-level components. This should only be useful to integrators, but is documented here for the sake of completeness.

Example 185. Accessing low-level components in a Lucene search guery

```
.toQuery(); ②
Sort sort = query.luceneSort(); ③
LuceneSearchResult<Book> result = query.fetch( 20 ); ④
TopDocs topDocs = result.topDocs(); ⑤
```

- 1 Build the query as usual, but using the Lucene extension so that Lucene-specific options are available.
- ② Since we used the Lucene extension when building the query, the query is a LuceneSearchQuery instead of the usual SearchQuery.
- 3 Retrieve the org.apache.lucene.search.Sort this query relies on.
- ④ Retrieve the result as usual. LuceneSearchQuery returns a LuceneSearchResult instead of the usual SearchResult.
- ⑤ Retrieve the org.apache.lucene.search.TopDocs for this result. Note that the TopDocs are offset according to the arguments to the fetch method, if any.

# 15.2. Predicate DSL

#### 15.2.1. Basics

The main component of a search query is the *predicate*, i.e. the condition that every document must satisfy in order to be included in search results.

The predicate is configured when building the search query:

Example 186. Defining the predicate of a search query

- 1) Retrieve the SearchSession.
- ② Start building the query.
- 3 Mention that the results of the query are expected to have a title field matching the value robot. If the field does not exist or cannot be searched on, an exception will be thrown.
- 4 Fetch the results, which will match the given predicate.

Alternatively, if you don't want to use lambdas:

Example 187. Defining the predicate of a search query — object-based syntax

```
SearchSession searchSession = /* ... */
SearchScope<Book> scope = searchSession.scope( Book.class );
```

The predicate DSL offers more predicate types, and multiple options for each type of predicate. To learn more about the match predicate, and all the other types of predicate, refer to the following sections.

## 15.2.2. matchAll: match all documents

The matchAll predicate simply matches all documents.

Example 188. Matching all documents

```
List<Book> hits = searchSession.search( Book.class )
    .where( f -> f.matchAll() )
    .fetchHits( 20 );
```

## except (...): exclude documents matching a given predicate

Optionally, you can exclude a few documents from the hits:

Example 189. Matching all documents except those matching a given predicate

#### Other options

• The score of a matchAll predicate is constant and equal to 1 by default, but can be boosted with .boost(...).

## 15.2.3. matchNone: match no documents

The matchNone predicate is the inverse of matchAll and matches no documents.

Example 190. Matching no documents

```
List<Book> hits = searchSession.search( Book.class )
    .where( f -> f.matchNone() )
    .fetchHits( 20 );
```

#### 15.2.4. id: match a document identifier

The id predicate matches documents by their identifier.

Example 191. Matching a document with a given identifier

```
List<Book> hits = searchSession.search( Book.class )
   .where( f -> f.id().matching( 1 ) )
   .fetchHits( 20 );
```

You can also match multiple ids in a single predicate:

Example 192. Matching all documents with an identifier among a given collection

## Expected type of arguments

By default, the id predicate expects arguments to the matching(...)/matchingAny(...) methods to have the same type as the entity property corresponding to the document id.

For example, if the document identifier is generated from an entity identifier of type Long, the document identifier will still be of type String. matching(...)/matchingAny(...) will expect its argument to be of type Long regardless.

This should generally be what you want, but if you ever need to bypass conversion and pass an unconverted argument (of type String) to matching(...)/matchingAny(...), see Type of arguments passed to the DSL.

## Other options

• The score of an id predicate is constant and equal to 1 by default, but can be boosted with .boost(...).

#### 15.2.5. match: match a value

The match predicate matches documents for which a given field has a given value.

Example 193. Matching a value

## **Expected type of arguments**

By default, the match predicate expects arguments to the matching(...) method to have the same type as the entity property corresponding to the target field.

For example, if an entity property is of an enum type, the corresponding field may be of type String. .matching(...) will expect its argument to have the enum type regardless.

This should generally be what you want, but if you ever need to bypass conversion and pass an unconverted argument (of type String in the example above) to .matching(...), see Type of arguments passed to the DSL.

#### Targeting multiple fields

Optionally, the predicate can target multiple fields. In that case, the predicate will match documents for which *any* of the given fields matches.

See Targeting multiple fields in one predicate.

#### **Analysis**

For most field types (number, date, ...), the match is exact. However, for full-text fields or normalized keyword fields, the value passed to the matching (...) method is analyzed or normalized before being compared to the values in the index. This means the match is more subtle in two ways.

First, the predicate will not just match documents for which a given field has the exact same value: it will match all documents for which this field has a value whose normalized form is identical. See below for an example.

Example 194. Matching normalized terms

- ① For analyzed/normalized fields, the value passed to matching will be analyzed/normalized. In this case, the result of analysis is a lowercase string: asimov.
- ② All returned hits will have a value whose normalized form is identical. In this case, Asimov was normalized to asimov too, so it matched.

Second, for full-text fields, the value passed to the matching(...) method is tokenized. This means multiple terms may be extracted from the input value, and the predicate will match all documents for which the given field has a value that *contains any of those terms*, at any place and in any order. See below for an example.

Example 195. Matching multiple terms

```
List<Book> hits = searchSession.search( Book.class )
```

- 1 For full-text fields, the value passed to matching will be tokenized and normalized. In this case, the result of analysis is the terms robot and dawn (notice they were lowercased).
- ② All returned hits will match at least one term of the given string. The Robots of Dawn contained both normalized terms robot and dawn, so it matched, but so did I, Robot, even though it didn't contain dawn: only one term is required.



Hits matching multiple terms, or matching more relevant terms, will have a higher score. Thus, if you sort by score, the most relevant hits will appear to the top of the result list. This usually makes up for the fact that the predicate does not require *all* terms to be present in matched documents.



If you need *all* terms to be present in matched documents, you should be able to do so by using the simpleQueryString predicate, in particular its ability to define a default operator. Just make sure to define which syntax features you want to expose to your users.

### fuzzy: match a text value approximately

The .fuzzy() option allows for approximate matches, i.e. it allows matching documents for which a given field has a value that is not exactly the value passed to matching(...), but a close value, for example with one letter that was switched for another.



This option is only available on text fields.

Example 196. Matching a text value approximately

Roughly speaking, the edit distance is the number of changes between two terms: switching characters, removing them, ... It defaults to 2 when fuzzy matching is enabled, but can also be set to 0 (fuzzy matching disabled) or 1 (only one change allowed, so "less fuzzy"). Values higher than 2 are not allowed.

Example 197. Matching a text value approximately with explicit edit distance

```
.fetchHits( 20 );
```

Optionally, you can force the match to be exact for the first n characters. n is called the "exact-prefix length". Setting this to a non-zero value is recommended for indexes containing a large amount of distinct terms, for performance reasons.

Example 198. Matching a text value approximately with exact prefix length

## Other options

- The score of a match predicate is variable for text fields by default, but can be made constant with .constantScore().
- The score of a match predicate can be boosted, either on a per-field basis with a call to .boost(... ) just after .field(...)/.fields(...) or for the whole predicate with a call to .boost(...) after .matching(...).
- The match predicate uses the search analyzer of targeted fields to analyze searched text by default, but this can be overridden.

## 15.2.6. range: match a range of values

The range predicate matches documents for which a given field has a value within a given range.

Example 199. Matching a range of values

The between method includes both bounds, i.e. documents whose value is exactly one of the bounds will match the range predicate.

At least one bound must be provided. If a bound is null, it will not constrain matches. For example .between( 2, null ) will match all values higher than or equal to 2.

Different methods can be called instead of between in order to control the inclusion of the lower and upper bound:

#### atLeast

Example 200. Matching values equal to or greater than a given value

```
List<Book> hits = searchSession.search( Book.class )
```

#### greaterThan

Example 201. Matching values strictly greater than a given value

#### atMost

Example 202. Matching values equal to or less than a given value

#### lessThan

Example 203. Matching values strictly less than a given value

Alternatively, you can specify whether bounds are included or excluded explicitly:

Example 204. Matching a range of values with explicit bound inclusion/exclusion

## Expected type of arguments

By default, the range predicate expects arguments to the between(...)/atLeast(...)/etc. method to have the same type as the entity property corresponding to the target field.

For example, if an entity property is of type java.util.Date, the corresponding field may be of type java.time.Instant; between(...)/atLeast(...)/etc. will expect its arguments to have type java.util.Date regardless. Similarly, range(...) will expect an argument of type Range<java.util.Date>.

This should generally be what you want, but if you ever need to bypass conversion and pass an unconverted argument (of type java.time.Instant in the example above) to between(...) /atLeast(...)/etc., see Type of arguments passed to the DSL.

### Targeting multiple fields

Optionally, the predicate can target multiple fields. In that case, the predicate will match documents for which *any* of the given fields matches.

See Targeting multiple fields in one predicate.

#### Other options

• The score of a range predicate is constant and equal to 1 by default, but can be boosted, either on a per-field basis with a call to .boost(...) just after .field(...)/.fields(...) or for the whole predicate with a call to .boost(...) after .between(...)/atLeast(...)/etc.

## 15.2.7. phrase: match a sequence of words

The phrase predicate matches documents for which a given field contains a given sequence of words, in the given order.



This predicate is only available on full-text fields.

Example 205. Matching a sequence of words

### slop: match a sequence of words approximately

Specifying a *slop* allows for approximate matches, i.e. it allows matching documents for which a given field contains the given sequence of words, but in a slightly different order, or with extra words.

The slop represents the number of edit operations that can be applied to the sequence of words to match, where each edit operation moves one word by one position. So quick fox with a slop of 1 can become quick <word> fox, where <word> can be any word. quick fox with a slop of 2 can become quick <word> fox, or quick <word> <word> fox or even fox quick (two operations: moved fox to the left and quick to the right). And similarly for higher slops and for phrases with more words.

Example 206. Matching a sequence of words approximately with slop (...)

#### Targeting multiple fields

Optionally, the predicate can target multiple fields. In that case, the predicate will match documents for which *any* of the given fields matches.

See Targeting multiple fields in one predicate.

#### Other options

- The score of a phrase predicate is variable by default, but can be made constant with .constantScore().
- The score of a phrase predicate can be boosted, either on a per-field basis with a call to .boost(...) just after .field(...)/.fields(...) or for the whole predicate with a call to .boost(...) after .matching(...).
- The phrase predicate uses the search analyzer of targeted fields to analyze searched text by default, but this can be overridden.

#### 15.2.8. exists: match fields with content

The exists predicate matches documents for which a given field has a non-null value.

Example 207. Matching fields with content

```
List<Book> hits = searchSession.search( Book.class )
    .where( f -> f.exists().field( "comment" ) )
    .fetchHits( 20 );
```



There isn't any built-in predicate to match documents for which a given field is null, but you can easily create one yourself by negating an exists predicate.

This can be achieved by passing in an exists predicate to a not predicate, or by using it in an except clause in a matchAll predicate.

#### Object fields

The exists predicate can also be applied to an object field. In that case, it will match all documents for which at least one inner field of the given object field has a non-null value.

Example 208. Matching object fields with content

```
List<Author> hits = searchSession.search( Author.class )
    .where( f -> f.exists().field( "placeOfBirth" ) )
    .fetchHits( 20 );
```



Object fields need to have at least one inner field with content in order to be considered as "existing".

Let's consider the example above, and let's assume the placeOfBirth object field only has one inner field: placeOfBirth.country:

- an author whose placeOfBirth is null will not match.
- an author whose placeOfBirth is not null and has the country filled in will match.
- an author whose placeOfBirth is not null but does not have the country filled in will not match.

Because of this, it is preferable to use the exists predicate on object fields that are known to have at least one inner field that is never null: an identifier, a name, ...

## Other options

• The score of an exists predicate is constant and equal to 1 by default, but can be boosted with a call to .boost(...).

# 15.2.9. wildcard: match a simple pattern

The wildcard predicate matches documents for which a given field contains a word matching the given pattern.

Example 209. Matching a simple pattern

The pattern may include the following characters:

- \* matches zero, one or multiple characters.
- ? matches zero or one character.
- \ escape the following character, e.g. \? is interpreted as a literal ?, \\ as a literal \, etc.
- any other character is interpreted as a literal.

If a normalizer has been defined on the field, the patterns used in wildcard predicates will be normalized.

If an analyzer has been defined on the field:

- when using the Elasticsearch backend, the patterns won't be analyzed nor normalized, and will be expected to match a single indexed token, not a sequence of tokens. This may behave differently on an older versions of the underlying search engine (for example with Elasticsearch 7.7-7.11 or OpenSearch prior to 2.5 the wildcard pattern will get normalized). Hence, please refer to the documentation of your particular version for the exact behaviour.
- when using the Lucene backend the patterns will be normalized, but not tokenized: the pattern will still be expected to match a single indexed token, not a sequence of tokens.



For example, a pattern such as Cat\* could match cat when targeting a field having a normalizer that applies a lowercase filter when indexing.

A pattern such as john gr\* will not match anything when targeting a field that tokenizes on spaces. gr\* may match, since it doesn't include any space.

When the goal is to match user-provided query strings, the simple query string predicate should be preferred.

## Targeting multiple fields

Optionally, the predicate can target multiple fields. In that case, the predicate will match documents for which *any* of the given fields matches.

See Targeting multiple fields in one predicate.

## Other options

• The score of a wildcard predicate is constant and equal to 1 by default, but can be boosted, either on a per-field basis with a call to .boost(...) just after .field(...)/.fields(...) or for the whole predicate with a call to .boost(...) after .matching(...).

# 15.2.10. regexp: match a regular expression pattern

The regexp predicate matches documents for which a given field contains a word matching the given regular expression.

Example 210. Matching a regular expression pattern

#### Regexp predicates and analysis



For an introduction to analysis and how to configure it, refer to the Analysis section.

The behavior of regexp predicates on analyzed/normalized fields is a bit complex, so here is a summary of how it works.

Regexps must match the entirety of analyzed/normalized tokens

For a field that is lowercased and tokenized on spaces (using an analyzer), the regexp robots?:

- will match Robot: the indexed token robot matches.
- will match I love robots: the indexed token robots matches.
- will **not** match Mr. Roboto: the indexed token roboto does not match.

For a field that is lowercased but not tokenized (using a normalizer), the regexp robots?:

- will match Robot: the indexed token robot matches.
- will **not** match I love robots: the indexed token i love robots does not match.
- will **not** match Mr. Roboto: the indexed token mr. roboto does not match.

Regexps are never tokenized, even if fields are

Beware of spaces in regexps, in particular.

For a field that is tokenized on spaces (using an analyzer), the regexp .\*love .\* robots? will never match anything, because it requires a space inside the token and indexed tokens don't contain any (since tokenization happens on spaces).

For a field that is lowercased, but not tokenized (using a normalizer), the regexp .\*love .\* robots?:

- will match I love robots, which was indexed as i love robots.
- will match I love my Robot, which was indexed as i love my robot.
- will **not** match I love Mr. Roboto, which was indexed as i love mr. roboto: roboto doesn't match robots?.

With the Lucene backend, regexps are never analyzed nor normalized

For a field that is lowercased and tokenized on spaces:

- the regexp Robots? will **not** be normalized and will never match anything, because it requires an uppercase letter and indexed tokens don't contain any (since they are lowercased).
- the regexp [Rr]obots? will **not** be normalized but will match I love Robots: the indexed token robots matches.
- the regexp love .\* robots? will **not** be normalized and will match I love my Robot as well as I love robots, but not Robots love me.

With the Elasticsearch backend, regexps are not analyzed nor normalized on text (tokenized) fields, but are normalized on keyword (non-tokenized) fields

For a field that is lowercased and tokenized on spaces (using an analyzer):

- the regexp Robots? will **not** be normalized and will never match anything, because it requires an uppercase letter and indexed tokens don't contain any (since they are lowercased).
- the regexp [Rr]obots? will **not** be normalized but will match I love Robots: the indexed token robots matches.
- the regexp love .\* robots? will **not** be normalized and will match I love my Robot as well as I love robots, but not Robots love me.

However, **behavior differs from Lucene for normalized fields**! For a field that is lowercased, but not tokenized (using a normalizer):

- the regexp Robots?+ will be normalized to robots? and will match I love robots: the indexed token robots matches.
- the regexp [Rr]obots?+ will be normalized to [rr]obots? and will match I love Robots: the indexed token robots matches.

• the regexp love .\* robots? will match I love my Robot as well as I love robots, but not Robots love me.

As a result of Elasticsearch normalizing regular expressions, normalizers can interfere with regexp meta-characters and completely change the meaning of a regexp.



For example, for a field whose normalizer replaces the characters \* and ? with \_, the regexp Robots? will be normalized to Robots\_ and will probably never match anything.

This behavior is considered a bug and was reported to the Elasticsearch project.

#### flags: enabling only specific syntax constructs

By default, Hibernate Search does not enable any optional operators. To enable some of them, it is possible to specify the flags attribute.

Example 211. Matching a regular expression pattern with flags

The following flags/operators are available:

• COMPLEMENT: the ~ operator will negate the following pattern.

For example a~bc matches aac but not abc.

Don't forget to use parentheses if you need to negate a composite pattern, e.g. a~(bc)

Note this operator is deprecated and will be removed in a future version of Hibernate Search.

INTERVAL: the <> operator matches a non-negative integer range, both ends included.

For example a<1-10> matches a1, a2, ... a9, a10, but not a11.

Leading zeroes are meaningful, e.g. a<01-10> matches a01 and a02 but not a1 nor a2.

INTERSECTION: the & operator combines two regexps with an AND operator.

For example .\*a. \*&. \*z. \* matches az, za, babzb, bzbab, but not a nor z.

ANYSTRING: the @ operator matches any string; equivalent to .\*.

This operator is mostly useful to negate a pattern, e.g.  $@\&\sim(ab)$  matches anything except the string ab.

#### Targeting multiple fields

Optionally, the predicate can target multiple fields. In that case, the predicate will match documents for which *any* of the given fields matches.

See Targeting multiple fields in one predicate.

#### Other options

• The score of a regexp predicate is constant and equal to 1 by default, but can be boosted, either on a per-field basis with a call to .boost(...) just after .field(...)/.fields(...) or for the whole predicate with a call to .boost(...) after .matching(...).

#### 15.2.11. terms: match a set of terms

The terms predicate matches documents for which a given field contains some terms, any or all of them.

With matchingAny we require that at least one of the provided terms matches. Functionally, this is somewhat similar to a boolean OR with one match predicate per term, but the syntax for a single terms predicate is more concise.



matchingAny expects to be passed **terms**, not just any string. The given terms will not be analyzed. See **terms** predicates and analysis.

Example 212. Matching any of the provided terms

With matchingAll we require that all the provided terms match. Functionally, this is somewhat similar to a boolean AND with one match predicate per term, but the syntax for a single terms predicate is more concise.



matchingAll expects to be passed **terms**, not just any string. The given terms will not be analyzed. See **terms** predicates and analysis.

By default, matchingAll will not accept more than 1024 terms.

It is possible to raise this limit through backend-specific configuration:



- For the Lucene backend, run this code when starting up your application: org.apache.lucene.search.BooleanQuery.maxClauseCount = <your limit>;
- For the Elasticsearch backend, see the global setting indices.query.bool.max\_clause\_count in the Elasticsearch documentation.

However, keep in mind the limit is there for a reason: attempts to match very large

numbers of terms will perform poorly and could lead to crashes.

#### Example 213. Matching all the provided terms

#### terms predicates and analysis



For an introduction to analysis and how to configure it, refer to the Analysis section.

Differently from other predicates, the terms passed to matchingAny() or matchingAll() are never analyzed nor usually normalized.

If an analyzer has been defined on the field, the terms will not be analyzed nor normalized.

If a normalizer has been defined on the field:



- when using the Elasticsearch backend, the terms will be normalized.
- when using the Lucene backend, the terms will not be normalized.

For example, the term Cat could match cat when targeting a field having a normalizer that applies a lowercase filter when indexing, but only when using the Elasticsearch backend. When using the Lucene backend, only the term cat could match cat.

#### **Expected type of arguments**

By default, the terms predicate expects arguments to the matchingAny(...) or matchingAll(...) methods to have the same type as the entity property corresponding to the target field.

For example, if an entity property is of an enum type, the corresponding field may be of type String. .matchingAny(...) will expect its argument to have the enum type regardless.

This should generally be what you want, but if you ever need to bypass conversion and pass an unconverted argument (of type String in the example above) to .matchingAny(...) or .matchingAll(...), see Type of arguments passed to the DSL.

#### Targeting multiple fields

Optionally, the predicate can target multiple fields. In that case, the predicate will match documents for which *any* of the given fields matches.

See Targeting multiple fields in one predicate.

#### Other options

• The score of a terms predicate is constant and equal to 1 by default, but can be boosted, either on a per-field basis with a call to .boost(...) just after .field(...)/.fields(...) or for the whole predicate with a call to .boost(...) after .matchingAny(...) or .matchingAll(...).

# 15.2.12. and: match all clauses

The and predicate matches documents that match all of its inner predicates, called "clauses".

Matching "and" clauses are taken into account during score computation.

Example 214. Matching a document that matches all the multiple given predicates (~AND operator)

- 1 The hits **must** have a **title** field matching the text **robot**, independently of other clauses in the same boolean predicate.
- ② The hits **must** have a description field matching the text crime, independently of other clauses in the same boolean predicate.
- 3 All returned hits will match **all** the clauses above: they will have a **title** field matching the text **robot and** they will have a **description** field matching the text **crime**.

### Adding clauses dynamically with the lambda syntax

It is possible to define the and predicate inside a lambda expression. This is especially useful when clauses need to be added dynamically to the and predicate, for example based on user input.

Example 215. Easily adding clauses dynamically using .where (...) and the lambda syntax

- ① Get a custom object holding the search parameters provided by the user through a web form, for example.
- ② Call .where(BiConsumer). The consumer, implemented by a lambda expression, will receive a predicate factory as well as clause collector as an argument, and will add clauses to that collector as necessary.
- 3 By default, a boolean predicate will match nothing if there is no clause. To match every document when there is no clause, add a and clause that matches everything.
- 4 Inside the lambda, the code is free to use any Java language constructs, such as if or for, to control the addition of clauses. In this case, we only add clauses if the relevant parameter was filled in by the user.

Another syntax relying on the method with(...) can be useful when the and predicate is not the root predicate:

Example 216. Easily adding clauses dynamically using with (...) and the lambda syntax

```
MySearchParameters searchParameters = getSearchParameters(); ①
List<Book> hits = searchSession.search( Book.class )
        .where(f \rightarrow f.and().with(and \rightarrow \{ 2 \})
            and.add( f.matchAll() ); 3
            if ( searchParameters.getGenreFilter() != null ) { 4
                and.add( f.match().field( "genre" )
                         .matching( searchParameters.getGenreFilter() ) );
            if ( searchParameters.getFullTextFilter() != null ) {
                and.add( f.match().fields( "title", "description" )
                         .matching( searchParameters.getFullTextFilter() ) );
            if ( searchParameters.getPageCountMaxFilter() != null ) {
                and.add( f.range().field( "pageCount" )
                         .atMost( searchParameters.getPageCountMaxFilter() ) );
            }
        } ) )
        .fetchHits( 20 );
```

- ① Get a custom object holding the search parameters provided by the user through a web form, for example.
- ② Call .where(Function). The function, implemented by a lambda expression, will receive a predicate factory, use it to build an and predicate, invoke the with(Consumer) method and return this predicate. The consumer, implemented by a lambda expression, will receive a clause collector for the and predicate as an argument, and will add clauses to that collector as necessary.
- 3 By default, a boolean predicate will match nothing if there is no clause. To match every document when there is no clause, add an and clause that matches everything.
- 4 Inside the lambda, the code is free to use any Java language constructs, such as if or for, to control the addition of clauses. In this case, we only add clauses if the relevant parameter was filled in by the user.

#### **Options**

• The score of an and predicate is variable by default, but can be made constant with

```
.constantScore().
```

• The score of an and predicate can be boosted with a call to .boost (...).

## 15.2.13. or: match any clause

The or predicate matches documents that match any of its inner predicates, called "clauses".

Matching or clauses are taken into account during score computation.

Example 217. Matching a document that matches any of multiple given predicates (~OR operator)

- 1 The hits **should** have a **title** field matching the text **robot**, **or** they should match any other clause in the same boolean predicate.
- ② The hits **should** have a description field matching the text investigation, **or** they should match any other clause in the same boolean predicate.
- 3 All returned hits will match at least one of the clauses above: they will have a title field matching the text robot or they will have a description field matching the text investigation.

#### Adding clauses dynamically with the lambda syntax

It is possible to define the **or** predicate inside a lambda expression. This is especially useful when clauses need to be added dynamically to the **or** predicate, for example based on user input.

Example 218. Easily adding clauses dynamically using with (...) and the lambda syntax

- ① Get a custom object holding the search parameters provided by the user through a web form, for example.0
- ② Call .where(Function). The function, implemented by a lambda expression, will receive a predicate factory, use it to build an or predicate, invoke the with(Consumer) method and return this predicate. The consumer, implemented by a lambda expression, will receive a clause

collector for the **or** predicate as an argument, and will add clauses to that collector as necessary.

(3) Inside the lambda, the code is free to use any Java language constructs, such as if or for, to control the addition of clauses. In this case, we only add clauses if the relevant parameter was filled in by the user.

#### **Options**

- The score of an or predicate is variable by default, but can be made constant with .constantScore().
- The score of an or predicate can be boosted with a call to .boost (...).

# 15.2.14. not: negating another predicate

The **not** predicate matches documents that are not matched by a given predicate.

Example 219. Negating a match predicate

#### Other options

• The score of a not predicate is constant and equal to 0 by default, but if boosted with .boost(...) the default would be changed to 1 and corresponding boost will be applied.

## 15.2.15. bool: advanced combinations of predicates (or/and/...)

The bool predicate allows combining inner predicates in a more complex fashion than with simpler and/or predicates.

The bool predicate matches documents that match one or more inner predicates, called "clauses". It can be used in particular to build AND/OR operators with additional settings.

Inner predicates are added as clauses of one of the following types:

#### must

must clauses are required to match: if they don't match, then the bool predicate will not match.

Matching "must" clauses are taken into account during score computation.

#### mustNot

mustNot clauses are required to not match: if they match, then the bool predicate will not match.

"must not" clauses are ignored during score computation.

#### filter

filter clauses are required to match: if they don't match, then the boolean predicate will not match.

filter clauses are ignored during score computation, and so are any clauses of boolean predicates contained in the filter clause (even must or should clauses).

#### should

should clauses may optionally match, and are required to match depending on the context.

Matching should clauses are taken into account during score computation.

The exact behavior of should clauses is as follows:

- When there isn't any must clause nor any filter clause in the bool predicate then at least one "should" clause is required to match. Simply put, in this case, the "should" clauses behave as if there was an OR operator between each of them.
- When there is at least one must clause or one filter clause in the bool predicate, then the "should" clauses are not required to match, and are simply used for scoring.
- This behavior can be changed by specifying minimumShouldMatch constraints.

#### Emulating an OR operator

A bool predicate with only should clauses and no minimumShouldMatch specification will behave as an OR operator. In such case, using the simpler or syntax is recommended.

#### Emulating an AND operator

A bool predicate with only must clauses will behave as an AND operator. In such case, using the simpler and syntax is recommended.

# mustNot: excluding documents that match a given predicate

Example 220. Matching a document that does **not** match a given predicate

- 1 The hits **must** have a **title** field matching the text **robot**, independently of other clauses in the same boolean predicate.
- ② The hits **must not** have a description field matching the text investigation, independently of other clauses in the same boolean predicate.

3 All returned hits will match **all** the clauses above: they will have a title field matching the text robot **and** they will not have a description field matching the text investigation.



While it is possible to execute a boolean predicate with only "negative" clauses (mustNot), performance may be disappointing because the full power of indexes cannot be leveraged in that case.

#### filter: matching documents that match a given predicate without affecting the score

filter clauses are essentially must clauses with only one difference: they are ignored when computing the total score of a document.

Example 221. Matching a document that matches a given predicate without affecting the score

- 1 Create a top-level boolean predicate, with two should clauses.
- 2 In the first should clause, create a nested boolean predicate.
- 3 Use a filter clause to require documents to have the science-fiction genre, without taking this predicate into account when scoring.
- 4 Use a must clause to require documents with the science-fiction genre to have a title field matching crime, and take this predicate into account when scoring.
- (5) In the second should clause, create a nested boolean predicate.
- 6 Use a filter clause to require documents to have the crime fiction genre, without taking this predicate into account when scoring.
- ① Use a must clause to require documents with the crime fiction genre to have a description field matching robot, and take this predicate into account when scoring.
- The score of hits will ignore the filter clauses, leading to fairer sorts if there are much more "crime fiction" documents than "science-fiction" documents.

#### should as a way to tune scoring

Apart from being used alone to emulate an OR operator, should clauses can also be used in conjunction with must clauses. When doing so, the should clauses become completely optional, and their only purpose is to increase the score of documents that match these clauses.

#### Example 222. Using optional should clauses to boost the score of some documents

- 1 The hits **must** have a **title** field matching the text **robot**, independently of other clauses in the same boolean predicate.
- ② The hits **should** have a **description** field matching the text **crime**, but they might not, because matching the **must** clause above is enough. However, matching this **should** clause will improve the score of the document.
- 3 The hits should have a description field matching the text investigation, but they might not, because matching the must clause above is enough. However, matching this should clause will improve the score of the document.
- 4 All returned hits will match the must clause, and optionally the should clauses: they will have a title field matching the text robot, and the ones whose description matches either crime or investigation will have a better score.

#### minimumShouldMatch: fine-tuning how many should clauses are required to match

It is possible to require that an arbitrary number of should clauses match in order for the bool predicate to match. This is the purpose of the minimumShouldMatch\* methods, as demonstrated below.

#### Example 223. Fine-tuning should clauses matching requirements with minimumShouldMatch

- 1 At least two "should" clauses must match for this boolean predicate to match.
- 2) The hits **should** have a description field matching the text robot.
- 3 The hits should have a description field matching the text investigate.
- 4) The hits **should** have a description field matching the text crime.
- ⑤ All returned hits will match at least two of the should clauses: their description will match either robot and investigate, robot and crime, investigate and crime, or all three of

these terms.

#### Adding clauses dynamically with the lambda syntax

It is possible to define the **bool** predicate inside a lambda expression. This is especially useful when clauses need to be added dynamically to the **bool** predicate, for example based on user input.



If you simply want to build a root predicate matching multiple, dynamically generated clauses, consider using the .where  $(f, root) \rightarrow ...$  ) syntax instead.

Example 224. Easily adding clauses dynamically using with (...) and the lambda syntax

```
MySearchParameters searchParameters = getSearchParameters(); ①
List<Book> hits = searchSession.search( Book.class )
        .where( (f, root) -> { 2
            root.add( f.matchAll() );
            if ( searchParameters.getGenreFilter() != null ) {
                root.add( f.match().field( "genre" )
                        .matching( searchParameters.getGenreFilter() ) );
            if (!searchParameters.getAuthorFilters().isEmpty() ) {
                root.add( f.bool().with( b -> { 3
                    for ( String authorFilter : searchParameters.getAuthorFilters() ) { @
                        b.should( f.match().fields( "authors.firstName", "authors.lastName"
)
                                .matching( authorFilter ) );
                    }
                } ) );
            }
        } )
        .fetchHits( 20 );
```

- ① Get a custom object holding the search parameters provided by the user through a web form, for example.
- ② Call .where(BiConsumer) to create the root predicate, which is not the one we're interested in here.
- 3 Call .bool().with(Consumer) to create an inner, non-root predicate. The consumer, implemented by a lambda expression, will receive a collector as an argument and will add clauses to that collector as necessary.
- 4 Inside the lambda, the code is free to use any Java language constructs, such as **if** or **for**, to control the addition of clauses. In this case, we add one clause per author filter.

#### Deprecated variants

Features detailed in this section are *deprecated*: they should be avoided in favor of non-deprecated alternatives.



The usual compatibility policy applies, meaning the features are expected to remain available at least until the next major version of Hibernate Search. Beyond that, they may be altered in a backward-incompatible way — or even removed.

Usage of deprecated features is not recommended.

Another syntax can be used to create a boolean predicate from a lambda expression, but it is deprecated.

#### Example 225. Deprecated variant of .bool

```
MySearchParameters searchParameters = getSearchParameters(); ①
List<Book> hits = searchSession.search( Book.class )
        .where( f \rightarrow f.bool(b \rightarrow \{ 2 )
            b.must( f.matchAll() ); 3
            if ( searchParameters.getGenreFilter() != null ) { 4
                b.must( f.match().field( "genre" )
                         .matching( searchParameters.getGenreFilter() ) );
            }
            if ( searchParameters.getFullTextFilter() != null ) {
                b.must( f.match().fields( "title", "description" )
                         .matching( searchParameters.getFullTextFilter() ) );
            }
            if ( searchParameters.getPageCountMaxFilter() != null ) {
                b.must( f.range().field( "pageCount" )
                         .atMost( searchParameters.getPageCountMaxFilter() ) );
            }
        } ) )
        .fetchHits( 20 );
```

- ① Get a custom object holding the search parameters provided by the user through a web form, for example.
- ② Call .bool(Consumer). The consumer, implemented by a lambda expression, will receive a collector as an argument and will add clauses to that collector as necessary.
- 3 By default, a boolean predicate will match nothing if there is no clause. To match every document when there is no clause, add a must clause that matches everything.
- 4 Inside the lambda, the code is free to use any Java language constructs, such as if or for, to control the addition of clauses. In this case, we only add clauses if the relevant parameter was filled in by the user.

#### Other options

- The score of a bool predicate is variable by default, but can be made constant with .constantScore().
- The score of a bool predicate can be boosted with a call to .boost (...).

## 15.2.16. simpleQueryString: match a user-provided guery string

The simpleQueryString predicate matches documents according to a structured query given as a string.

Its syntax is quite simple, so it's especially helpful when end user expect to be able to submit text queries with a few syntax elements such as boolean operators, quotes, etc.

#### **Boolean operators**

The syntax includes three boolean operators:

- AND using +
- OR using
- NOT using -

Example 226. Matching a simple query string: AND/OR operators

Example 227. Matching a simple query string: NOT operator

## Default boolean operator

By default, the query uses the OR operator if the operator is not explicitly defined. If you prefer using the AND operator as default, you can call .defaultOperator(...).

Example 228. Matching a simple query string: AND as default operator

## **Prefix**

The syntax includes support for prefix predicates through the \* wildcard.

Example 229. Matching a simple guery string: prefix



The \* wildcard will only be understood at the end of a word. rob\*t will be interpreted as a literal. This really is a *prefix* predicate, not a *wildcard* predicate.

#### **Fuzzy**

The syntax includes support for the fuzzy operator ~. Its behavior is similar to that of fuzzy matching in the match predicate.

#### Example 230. Matching a simple guery string: fuzzy

#### Phrase

The syntax includes support for phrase predicates using quotes around the sequence of terms to match.

Example 231. Matching a simple query string: phrase

A slop can be assigned to a phrase predicate using the NEAR operator ~.

Example 232. Matching a simple query string: phrase with slop

#### flags: enabling only specific syntax constructs

By default, all syntax features are enabled. You can pick the operators to enable explicitly through the .flags(...) method.

Example 233. Matching a simple query string: enabling only specific syntax constructs

If you wish, you can disable all syntax constructs:

Example 234. Matching a simple query string: disabling all syntax constructs

#### Targeting multiple fields

Optionally, the predicate can target multiple fields. In that case, the predicate will match documents for which *any* of the given fields matches.

See Targeting multiple fields in one predicate.



If targeted fields have different analyzers, an exception will be thrown. You can avoid this by picking an analyzer explicitly, but make sure you know what you're doing.

#### Other options

- The score of a simpleQueryString predicate is variable by default, but can be made constant with .constantScore().
- The score of a simpleQueryString predicate can be boosted, either on a per-field basis with a call to .boost(...) just after .field(...)/.fields(...) or for the whole predicate with a call to .boost(...) after .matching(...).
- The simpleQueryString predicate uses the search analyzer of targeted fields to analyze searched text by default, but this can be overridden.

#### 15.2.17, nested: match nested documents

The nested predicate can be used on object fields indexed as nested documents to require two or more inner predicates to match the same object. This is how you ensure that authors.firstname:isaac AND authors.lastname:asimov will not match a book whose authors are "Jane Asimov" and "Isaac Deutscher".

Example 235. Matching multiple predicates against a single nested object

- 1 Create a nested predicate on the authors object field.
- 2) The author must have a first name matching isaac.
- 3 The author must have a last name matching asimov.
- 4 All returned hits will be books for which at least one author has a first name matching isaac and a last name matching asimov. Books that happen to have multiple authors, one of which has a first name matching isaac and another of which has a last name matching asimov, will not match.

#### Implicit nesting

Hibernate Search automatically wraps a nested predicate around other predicates when necessary.

However, this is done for each single predicate, so implicit nesting will not give the same behavior as explicit nesting grouping multiple inner predicates. See below for an example.

#### Example 236. Using implicit nesting

- 1 The nested predicate is created implicitly, since target fields here belong to a nested object.
- ② The author must have a first name matching isaac.
- 3 The author must have a last name matching asimov.
- 4 All returned hits will be books for which at least one author has a first name matching isaac and a last name matching asimov. Books that happen to have multiple authors, one of which has a first name matching isaac and another of which has a last name matching asimov, will match, because we apply the nested predicate separately to each match predicate.

### Deprecated variants

Features detailed in this section are *deprecated*: they should be avoided in favor of non-deprecated alternatives.



The usual compatibility policy applies, meaning the features are expected to remain available at least until the next major version of Hibernate Search. Beyond that, they may be altered in a backward-incompatible way — or even removed.

Usage of deprecated features is not recommended.

Another syntax can be used to create a nested predicate, but it is more verbose and deprecated.

#### Example 237. Deprecated variant of . nested

- ① Create a nested predicate on the authors object field.
- 2) The author must have a first name matching isaac.
- 3 The author must have a last name matching asimov.
- 4 All returned hits will be books for which at least one author has a first name matching isaac and a last name matching asimov. Books that happen to have multiple authors, one of which has a first name matching isaac and another of which has a last name matching asimov, will not

match.

# 15.2.18. within: match points within a circle, box, polygon

The within predicate matches documents for which a given field is a geo-point contained within a given circle, bounding-box or polygon.



This predicate is only available on geo-point fields.

# Matching points within a circle (within a distance to a point)

With .circle(...), the matched points must be within a given distance from a given point (center).

Example 238. Matching points within a circle



Other distance units are available, in particular METERS, YARDS and MILES. When the distance unit is omitted, it defaults to METERS.

You can also pass the coordinates of the center as two doubles (latitude, then longitude).

Example 239. Matching points within a circle: passing center coordinates as doubles

#### Matching points within a bounding box

With .boundingBox(...), the matched points must be within a given bounding box defined by its top-left and bottom-right corners.

Example 240. Matching points within a box

You can also pass the coordinates of the top-left and bottom-right corners as four doubles: top-left latitude, top-left longitude, bottom-right latitude, bottom-right longitude.

#### Example 241. Matching points within a box: passing corner coordinates as doubles

# Matching points within a polygon

With .polygon(...), the matched points must be within a given polygon.

Example 242. Matching points within a polygon

#### Targeting multiple fields

Optionally, the predicate can target multiple fields. In that case, the predicate will match documents for which *any* of the given fields matches.

See Targeting multiple fields in one predicate.

#### Other options

• The score of a within predicate is constant and equal to 1 by default, but can be boosted, either on a per-field basis with a call to .boost(...) just after .field(...)/.fields(...) or for the whole predicate with a call to .boost(...) after .circle(...)/.boundingBox(...)/.polygon(...).

# 15.2.19. named: call a predicate defined in the mapping

A named predicate, i.e. a predicate defined in the mapping, can be called and included in a query.

Below is an example that calls the named predicate from the example of section Defining named predicates.

Example 243. Calling a named predicate

```
List<ItemStock> hits = searchSession.search( ItemStock.class )
.where( f -> f.named( "skuId.skuIdMatch" ) ①
.param( "pattern", "*.WI2012" ) ) ②
```

```
.fetchHits( 20 );
```

1) The named predicate is referred to by its name, prefixed with the path of the object where the predicate was defined and a dot.

Here, the predicate is named skuIdMatch and was defined on an object field named skuId. For named predicates defined at the root of the index, you can pass the predicate name directly, without any prefix.

② Named predicates can accept parameters, which will be handled as explained in Defining named predicates.

# 15.2.20. Backend-specific extensions

By calling .extension(...) while building a query, it is possible to access backend-specific predicates.



As their name suggests, backend-specific predicates are not portable from one backend technology to the other.

#### Lucene: fromLuceneQuery

. fromLuceneQuery(...) turns a native Lucene Query into a Hibernate Search predicate.

This feature implies that application code rely on Lucene APIs directly.



An upgrade of Hibernate Search, even for a bugfix (micro) release, may require an upgrade of Lucene, which may lead to breaking API changes in Lucene.

If this happens, you will need to change application code to deal with the changes.

Example 244. Matching a native org.apache.lucene.search.Query

- 1 Build the query as usual, but using the Lucene extension so that Lucene-specific options are available.
- 2 Add a predicate defined by a given Lucene Query object.

#### Elasticsearch: from Json

. fromJson(...) turns JSON representing an Elasticsearch query into a Hibernate Search predicate.

This feature requires to directly manipulate JSON in application code.



The syntax of this JSON may change:

• when you upgrade the underlying Elasticsearch cluster to the next version;

• when you upgrade Hibernate Search to the next version, even for a bugfix (micro) release.

If this happens, you will need to change application code to deal with the changes.

# Example 245. Matching a native Elasticsearch JSON query provided as a JsonObject

- 1 Build a JSON object using Gson.
- ② Build the query as usual, but using the Lucene extension so that Lucene-specific options are available.
- 3 Add a predicate defined by a given Json0bject.

#### Example 246. Matching a native Elasticsearch JSON query provided as a JSON-formatted string

- 1 Build the query as usual, but using the Lucene extension so that Lucene-specific options are available.
- 2 Add a predicate defined by a given JSON-formatted string.

# 15.2.21. Options common to multiple predicate types

#### Targeting multiple fields in one predicate

Some predicates offer the ability to target multiple fields in the same predicate.

In that case, the predicate will match documents for which any of the given fields matches.

Below is an example with the match predicate.

Example 247. Matching a value in any of multiple fields

It is possible to boost the score of each field separately; see Boosting the score of a predicate.

# Tuning the score

Each predicate yields a score if it matched the document. The more relevant a document for a given predicate, the higher the score.

That score can be used when sorting by score (which is the default) to get more relevant hits at the top of the result list.

Below are a few ways to tune the score, and thus to get the most of the relevance sort.

#### Boosting the score of a predicate

The score of each predicate may be assigned a multiplier, called a boost:

- if a given predicate is more relevant to your search query than other predicates, assigning it a boost (multiplier) higher than 1 will increase its impact on the total document score.
- if a given predicate is less relevant to your search query than other predicates, assigning it a boost (multiplier) lower than 1 will decrease its impact on the total document score.
  - 1 The boost should always be higher than 0.

Below is an example with the match predicate.

Example 248. Boosting on a per-predicate basis

For predicates targeting multiple fields, it is also possible to assign more importance to matches on a given field (or set of fields) by calling .boost(...) after the call to .field(...)/.fields(...).

Below is an example with the match predicate.

Example 249. Boosting on a per-field basis

```
List<Book> hits = searchSession.search( Book.class )
```

#### Variable and constant score

Some predicates already have a constant score by default, because a variable score doesn't make sense for them. For example, the id predicate has a constant score by default.

Predicates with a constant score have an "all-or-nothing" impact on the total document score: either a document matches and it will benefit from the score of this predicate (1.0f by default, but it can be boosted), or it doesn't match and it won't benefit from the score of this predicate.

Predicates with a variable score have a more subtle impact on the score. For example the match predicate, on a text field, will yield a higher score for documents that contain the term to match multiple times.

When this "variable score" behavior is not desired, you can suppress it by calling .constantScore(). This may be useful if only the fact that the predicate matched is relevant, but not the content of the document.

Below is an example with the match predicate.

Example 250. Making the score of a predicate constant



Alternatively, you can take advantage of the filter clause in boolean predicates, which is equivalent to a must clause but completely suppresses the impact of the clause on the score.

#### Overriding analysis

In some cases it might be necessary to use a different analyzer to analyze searched text than the one used to analyze indexed text.

This can be achieved by calling .analyzer(...) and passing the name of the analyzer to use.

Below is an example with the match predicate.



If you always apply the same analyzer when searching, you might want to configure a search analyzer on your field instead. Then you won't need to use .analyzer(...) when searching.

Example 251. Matching a value, analyzing it with a different analyzer

If you need to disable analysis of searched text completely, call .skipAnalysis().

Example 252. Matching a value without analyzing it

# 15.3. Sort DSL

# 15.3.1. Basics

By default, query results are sorted by matching score (relevance). Other sorts, including the sort by field value, can be configured when building the search query:

Example 253. Using custom sorts

- 1) Retrieve the SearchSession.
- 2 Start building the query as usual.
- (3) Mention that the results of the query are expected to be sorted on field "pageCount" in descending order, then (for those with the same page count) on field "title\_sort" in ascending order. If the field does not exist or cannot be sorted on, an exception will be thrown.
- 4 Fetch the results, which will be sorted according to instructions.

Alternatively, if you don't want to use lambdas:



In order to use sorts based on the value of a given field, you need to mark the field as sortable in the mapping.

This is not possible for full-text fields (multi-word text fields), in particular; see here for an explanation and some solutions.

The sort DSL offers more sort types, and multiple options for each type of sort. To learn more about the field sort, and all the other types of sort, refer to the following sections.

# 15.3.2. score: sort by matching score (relevance)

score sorts on the score of each document:

- in descending order (the default), documents with a higher score appear first in the list of hits.
- in ascending order, documents with a lower score appear first in the list of hits.

The score is computed differently for each query, but roughly speaking you can consider that a higher score means that more predicates were matched, or they were matched better. Thus, the score of a given document is a representation of how relevant that document is to a particular query.



To get the most out of a sort by score, you will need to assign weight to your predicates by boosting some of them.

Advanced users may even want to change the scoring formula by specifying a different Similarity.

Sorting by score is the default, so it's generally not necessary to ask for a sort by score explicitly, but below is an example of how you can do it.

Example 255. Sorting by relevance

#### **Options**

 You can sort by ascending score by changing the sort order. However, this means the least relevant hits will appear first, which is completely pointless. This option is only provided for completeness.

# 15.3.3. indexOrder: sort according to the order of documents on storage

indexOrder sorts on the position of documents on internal storage.

This sort is not predictable, but is the most efficient. Use it when performance matters more than the order of hits.

Example 256. Sorting according to the order of documents on storage

```
List<Book> hits = searchSession.search( Book.class )
    .where( f -> f.matchAll() )
    .sort( f -> f.indexOrder() )
    .fetchHits( 20 );
```



indexOrder should **not** be used to stabilize sorts. That's because the index order may change when the index is updated, or even without any change, after index segments are merged. See Stabilizing a sort for a solution to unstable sorts.

# 15.3.4. field: sort by field values

field sorts on the value of a given field for each document.



In order to use sorts based on the value of a given field, you need to mark the field as sortable in the mapping.

This is not possible for full-text fields (multi-word text fields), in particular; see here for an explanation and some solutions.



The values of GeoPoint fields cannot be compared directly and thus the field sort cannot be used on those fields.

Refer to the distance sort for these fields.

The sort order is defined as follows:

- in ascending order (the default), documents with a lower value appear first in the list of hits.
- in descending order, documents with a higher value appear first in the list of hits.
  - 1

For text fields, "lower" means "lower in the alphabetical order".

#### Syntax

Example 257. Sorting by field values

```
List<Book> hits = searchSession.search( Book.class )
```

```
.where( f -> f.matchAll() )
.sort( f -> f.field( "title_sort" ) )
.fetchHits( 20 );
```

#### **Options**

- The sort order is ascending by default, but can be controlled explicitly with .asc()/.desc().
- The behavior on missing values can be controlled explicitly with .missing().
- The behavior on multivalued fields can be controlled explicitly with .mode(...).
- For fields in nested objects, all nested objects are considered by default, but that can be controlled explicitly with .filter(...).

# 15.3.5. distance: sort by distance to a point

distance sorts on the distance from a given center to the geo-point value of a given field for each document.

- in ascending order (the default), documents with a lower distance appear first in the list of hits.
- in descending order, documents with a higher distance appear first in the list of hits.

#### **Prerequisites**

In order for the distance sort to be available on a given field, you need to mark the field as sortable in the mapping.

# Syntax

Example 258. Sorting by distance to a point

```
GeoPoint center = GeoPoint.of( 47.506060, 2.473916 );
List<Author> hits = searchSession.search( Author.class )
    .where( f -> f.matchAll() )
    .sort( f -> f.distance( "placeOfBirth", center ) )
    .fetchHits( 20 );
```

#### **Options**

- The sort order is ascending by default, but can be controlled explicitly with .asc()/.desc().
- The behavior on multivalued fields can be controlled explicitly with .mode (...).
- For fields in nested objects, all nested objects are considered by default, but that can be controlled explicitly with .filter(...).

## 15.3.6. composite: combine sorts

composite applies multiple sorts one after the other. It is useful when applying incomplete sorts.

#### Example 259. Sorting by multiple composed sorts using composite()

- 1 Start a composite sort.
- 2 Add a field sort on the genre\_sort field. Since many books share the same genre, this sort is incomplete: the relative order of books with the same genre is undetermined, and may change from one query execution to the other.
- (3) Add a field sort on the title\_sort field. When two books have the same genre, their relative order will be determined by comparing their titles. If two books can have the same title, we can stabilize the sort even further by adding a last sort on the id.
- 4 The hits will be sorted by genre, then by title.

Alternatively, you can append a sort to another simply by calling . then() after the first sort:

Example 260. Sorting by multiple composed sorts using then ()

#### Adding sorts dynamically with the lambda syntax

It is possible to define the composite sort inside a lambda expression. This is especially useful when inner sorts need to be added dynamically to the composite sort, for example based on user input.

Example 261. Easily composing sorts dynamically with the lambda syntax

```
MySearchParameters searchParameters = getSearchParameters(); ①
List<Book> hits = searchSession.search( Book.class )
        .where( f -> f.matchAll() )
        .sort( f \rightarrow f.composite( b \rightarrow { 2}
            for ( MySort mySort : searchParameters.getSorts() ) { 3
                switch ( mySort.getType() ) {
                    case GENRE:
                         b.add( f.field( "genre_sort" ).order( mySort.getOrder() ) );
                     case TITLE:
                         b.add( f.field( "title_sort" ).order( mySort.getOrder() ) );
                         break;
                     case PAGE_COUNT:
                         b.add( f.field( "pageCount" ).order( mySort.getOrder() ) );
                }
            }
        .fetchHits( 20 ); 4
```

- ① Get a custom object holding the search parameters provided by the user through a web form, for example.
- ② Call .composite(Consumer). The consumer, implemented by a lambda expression, will receive a builder as an argument and will add sorts to that builder as necessary.
- ③ Inside the lambda, the code is free to do whatever is necessary before adding sorts. In this case, we iterate over user-selected sorts and add sorts accordingly.
- 4 The hits will be sorted according to sorts added by the lambda expression.

#### Stabilizing a sort

If your first sort (e.g. by field value) results in a tie for many documents (e.g. many documents have the same field value), you may want to append an arbitrary sort just to stabilize your sort: to make sure the search hits will always be in the same order if you execute the same query.

In most cases, a quick and easy solution for stabilizing a sort is to change your mapping to add a sortable field on your entity ID, and to append a field sort by id to your unstable sort:

Example 262. Stabilizing a sort

```
List<Book> hits = searchSession.search( Book.class )
    .where( f -> f.matchAll() )
    .sort( f -> f.field( "genre_sort" ).then().field( "id_sort" ) )
    .fetchHits( 20 );
```

# 15.3.7. Backend-specific extensions

By calling .extension(...) while building a query, it is possible to access backend-specific sorts.



As their name suggests, backend-specific sorts are not portable from one backend technology to the other.

#### Lucene: fromLuceneSort

. fromLuceneSort (...) turns a native Lucene Sort into a Hibernate Search sort.

This feature implies that application code rely on Lucene APIs directly.



An upgrade of Hibernate Search, even for a bugfix (micro) release, may require an upgrade of Lucene, which may lead to breaking API changes in Lucene.

If this happens, you will need to change application code to deal with the changes.

Example 263. Sorting by a native org.apache.lucene.search.Sort

```
new SortedSetSortField( "title_sort", false )
)
))
.fetchHits( 20 );
```

#### Lucene: fromLuceneSortField

.fromLuceneSortField(...) turns a native Lucene SortField into a Hibernate Search sort.

This feature implies that application code rely on Lucene APIs directly.



An upgrade of Hibernate Search, even for a bugfix (micro) release, may require an upgrade of Lucene, which may lead to breaking API changes in Lucene.

If this happens, you will need to change application code to deal with the changes.

#### Example 264. Sorting by a native org.apache.lucene.search.SortField

#### Elasticsearch: fromJson

. fromJson(...) turns JSON representing an Elasticsearch sort into a Hibernate Search sort.

This feature requires to directly manipulate JSON in application code.

The syntax of this JSON may change:



- when you upgrade the underlying Elasticsearch cluster to the next version;
- when you upgrade Hibernate Search to the next version, even for a bugfix (micro) release.

If this happens, you will need to change application code to deal with the changes.

#### Example 265. Sorting by a native Elasticsearch JSON sort provided as a JsonObject

#### Example 266. Sorting by a native Elasticsearch JSON sort provided as a JSON-formatted string

# 15.3.8. Options common to multiple sort types

#### Sort order

Most sorts use the ascending order by default, with the notable exception of the score sort.

The order controlled explicitly through the following options:

- .asc() for an ascending order.
- .desc() for a descending order.
- .order(...) for an order defined by the given argument: SortOrder.ASC/SortOrder.DESC.

Below are a few examples with the field sort.

Example 267. Sorting by field values in explicitly ascending order with asc()

```
List<Book> hits = searchSession.search( Book.class )
    .where( f -> f.matchAll() )
    .sort( f -> f.field( "title_sort" ).asc() )
    .fetchHits( 20 );
```

Example 268. Sorting by field values in explicitly descending order with desc()

```
List<Book> hits = searchSession.search( Book.class )
    .where( f -> f.matchAll() )
    .sort( f -> f.field( "title_sort" ).desc() )
    .fetchHits( 20 );
```

Example 269. Sorting by field values in explicitly descending order with order (...)

```
List<Book> hits = searchSession.search( Book.class )
    .where( f -> f.matchAll() )
    .sort( f -> f.field( "title_sort" ).order( SortOrder.DESC ) )
    .fetchHits( 20 );
```

#### Missing values

By default:

• For sorts by field values, the documents that do not have any value for a sort field will appear in

the last position.

• For sorts by distance to a point, the documents that do not have any value for a sort field will be treated as if their distance from the given point was infinite.

The behavior for missing values can be controlled explicitly through the .missing() option:

- .missing().first() puts documents with no value in first position (regardless of the sort order).
- .missing().last() puts documents with no value in last position (regardless of the sort order).
- .missing().lowest() interprets missing values as the lowest value: it puts documents with no value in the first position when using ascending order or in the last position when using descending order.
- .missing().highest() interprets missing values as the highest value: it puts documents with no value in the last position when using ascending order or in the first position when using descending order.
- .missing().use(...) uses the given value as a default for documents with no value.

All these options are supported for sorts by field values and sorts by distance to a point using the Lucene backend.



When sorting by distance to a point using the Elasticsearch backend, due to limitations of the Elasticsearch APIs, only the following combinations are supported:

- .missing().first() using a descending order.
- .missing().last() using an ascending order.
- .missing().highest() using either an ascending or a descending order.

Below are a few examples with the field sort.

Example 270. Sorting by field values, documents with no value in first position

```
List<Book> hits = searchSession.search( Book.class )
    .where( f -> f.matchAll() )
    .sort( f -> f.field( "pageCount" ).missing().first() )
    .fetchHits( 20 );
```

Example 271. Sorting by field values, documents with no value in last position

```
List<Book> hits = searchSession.search( Book.class )
    .where( f -> f.matchAll() )
    .sort( f -> f.field( "pageCount" ).missing().last() )
    .fetchHits( 20 );
```

Example 272. Sorting by field values, documents with no value using a given default value

```
List<Book> hits = searchSession.search( Book.class )
    .where( f -> f.matchAll() )
    .sort( f -> f.field( "pageCount" ).missing().use( 300 ) )
```

```
.fetchHits( 20 );
```

#### Expected type of arguments

By default, .use(...) expects its argument to have the same type as the entity property corresponding to the target field.

For example, if an entity property is of type java.util.Date, the corresponding field may be of type java.time.Instant..use(...) will expect its argument to be of type java.util.Date regardless.

This should generally be what you want, but if you ever need to bypass conversion and pass an unconverted argument (of type java.time.Instant in the example above) to .use(...), see Type of arguments passed to the DSL.

#### Sort mode for multivalued fields

Documents that have multiple values for a sort field can be sorted too. A single value is picked for each document in order to compare it with order documents. How the value is picked is called the **sort mode**, specified using the .mode(...) option. The following sort modes are available:

Mode	Description	Supported value types	Unsupported value types
SortMode.MIN	Picks the lowest value for field sorts, the lowest distance for distance sorts.  This is default for ascending sorts.	AII.	-
SortMode.MAX	Picks the highest value for field sorts, the highest distance for distance sorts.  This is default for descending sorts.	AII.	-
SortMode.SUM	Computes the sum of all values for each document, and picks that sum for comparison with other documents.	Numeric fields (long,).	Text and temporal fields (String, LocalDate,), distance.

SortMode.AVG	Computes the arithmetic mean of all values for each document and picks that average for comparison with other documents.	Numeric and temporal fields (long, LocalDate,), distance.	Text fields (String,).
SortMode.MEDIAN	Computes the median of all values for each document, and picks that median for comparison with other documents.	Numeric and temporal fields (long, LocalDate,), distance.	Text fields (String,).

Below is an example with the field sort.

Example 273. Sorting by field values using the average value for each document

```
List<Author> hits = searchSession.search( Author.class )
    .where( f -> f.matchAll() )
    .sort( f -> f.field( "books.pageCount" ).mode( SortMode.AVG ) )
    .fetchHits( 20 );
```

#### Filter for fields in nested objects

When the sort field is located in a <u>nested object</u>, by default all nested objects will be considered for the sort and their values will be combined using the configured <u>sort mode</u>.

It is possible to filter the nested documents whose values will be considered for the sort using one of the filter(...) methods.

Below is an example with the field sort: authors are sorted by the average page count of their books, but only books of the "crime fiction" genre are considered:

Example 274. Sorting by field values using a filter for nested objects

# 15.4. Projection DSL

#### 15.4.1. Basics

For some use cases, you only need the query to return a small subset of the data contained in your domain object. In these cases, returning managed entities and extracting data from these entities may be overkill: extracting the data from the index itself would avoid the database round-trip.

Projections do just that: they allow the query to return something more precise than just "the matching entities". Projections can be configured when building the search query:

Example 275. Using projections to extract data from the index

- Retrieve the SearchSession.
- 2 Start building the query as usual.
- 3 Mention that the expected result of the query is a projection on field "title", of type String. If that type is not appropriate or if the field does not exist, an exception will be thrown.
- 4 Fetch the results, which will have the expected type.

Alternatively, if you don't want to use lambdas:

Example 276. Using projections to extract data from the index – object-based syntax



In order to use projections based on the value of a given field, you need to mark the field as projectable in the mapping.

This is optional with the Elasticsearch backend, where all fields are projectable by default.

While field projections are certainly the most common, they are not the only type of projection. Other projections allow composing custom beans containing extracted data, getting references to the extracted documents or the corresponding entities, or getting information related to the search query itself (score, ...).

# 15.4.2. Projecting to a custom (annotated) type

For more complex projections, it is possible to define a custom (annotated) record or class and have Hibernate Search infer the corresponding projections from the custom type's constructor parameters.

There are a few constraints to keep in mind when annotating a custom projection type:

- The custom projection type must be in the same JAR as entity types, or Hibernate Search will require additional configuration.
- When projecting on value fields or object fields, the path to the projected field is inferred from the constructor parameter name by default, but inference will fail if constructor parameter names are not included in the Java bytecode. Alternatively the path can be provided explicitly through @FieldProjection(path = ...)/@ObjectProjection(path = ...), in which case Hibernate Search won't rely on constructor parameter names.
- When projecting on value fields, the constraints of the field projection still
  apply. In particular, with the Lucene backend, value fields involved in the
  projection must be configured as projectable.
- When projecting on object fields, the constraints of the object projection still apply. In particular, with the Lucene backend, multi-valued object fields involved in the projection must be configured as nested.

Example 277. Using a custom record type to project data from the index

```
@ProjectionConstructor ①
public record MyBookProjection(
    @IdProjection Integer id, ②
    String title, ③
    List<MyBookProjection.Author> authors) { ④
    @ProjectionConstructor ⑤
    public record Author(String firstName, String lastName) {
    }
}
```

- ① Annotate the record type with @ProjectionConstructor, either at the type level (if there's only one constructor) or at the constructor level (if there are multiple constructors).
- ② To project on the entity identifier, annotate the relevant constructor parameter with @IdProjection.

Most projections have a corresponding annotation that can be used on constructor parameters.

- 3 To project on a value field, add a constructor parameter named after that field and with the same type as that field. See Implicit inner projection inference for more information on how constructor parameters should be defined.
  - Alternatively, the field projection can be configured explicitly with @FieldProjection.
- 4 To project on an object field, add a constructor parameter named after that field and with its own custom projection type. Multivalued projections must be modeled as a List<...> or supertype.
  - Alternatively, the object projection can be configured explicitly with @ObjectProjection.



(5) Annotate any custom projection type used for object fields with @ProjectionConstructor as well.

- ① Pass the custom projection type to .select(...). Hibernate Search will infer the inner projections from the custom type's constructor parameters.
- ② Each hit will be an instance of the custom projection type, populated with data retrieved from the index.



Custom, non-record classes can also be annotated with @ProjectionConstructor, which can be useful if you cannot use records for some reason (for example because you're still using Java 13 or below).



For more information about mapping custom projection types, see Mapping index content to custom types (projection constructors).

Beside .select(Class<?>), some projections also allow using custom projection types; see the composite projection and the object projection. For more information about mapping projection types, see Mapping index content to custom types (projection constructors).

# 15.4.3. documentReference: return references to matched documents

The documentReference projection returns a reference to the matched document as a DocumentReference object.

#### **Syntax**

Example 278. Returning references to matched documents

```
List<DocumentReference> hits = searchSession.search( Book.class )
    .select( f -> f.documentReference() )
    .where( f -> f.matchAll() )
    .fetchHits( 20 );
```



Since it's a reference to the *document*, not the entity, <code>DocumentReference</code> only exposes low-level concepts such as the type name and the document identifier (a <code>String</code>). Use the <code>entityReference</code> projection to get a reference to the entity.

## @DocumentReferenceProjection in projections to custom types

To achieve a documentReference projection inside a projection to an annotated custom type, use the @DocumentReferenceProjection annotation:

Example 279. Returning references to matched documents within a projection constructor

```
@ProjectionConstructor ①
```

```
public record MyBookDocRefAndTitleProjection(
    @DocumentReferenceProjection ②
    DocumentReference ref, ③
    String title ④
) {
}
```

- Annotate the record type with @ProjectionConstructor.
- ② Annotate the parameter that should receive the document reference with @DocumentReferenceProjection.
- 3 The type of the constructor parameter must be assignable from DocumentReference.
- 4 You can of course also declare other parameters with different projections; in this example an inferred projection to the title field.

- 1 Pass the custom projection type to .select(...).
- ② Each hit will be an instance of the custom projection type, populated with the requested document reference and field.

For programmatic mapping, use DocumentReferenceProjectionBinder.create().

Example 280. Programmatic mapping of a documentReference projection within a projection constructor

# 15.4.4. entityReference: return references to matched entities

The entityReference projection returns a reference to the matched entity as an EntityReference object.

#### **Syntax**

Example 281. Returning references to matched entities

```
List<? extends EntityReference> hits = searchSession.search( Book.class )
    .select( f -> f.entityReference() )
    .where( f -> f.matchAll() )
    .fetchHits( 20 );
```



The entity does not get loaded as part of the projection. If you want the actual entity instance, use the entity projection

#### @EntityReferenceProjection in projections to custom types

To achieve an entityReference projection inside a projection to an annotated custom type, use the @EntityReferenceProjection annotation:

Example 282. Returning references to matched entities within a projection constructor

- ① Annotate the record type with @ProjectionConstructor.
- ② Annotate the parameter that should receive the entity reference with @EntityReferenceProjection.
- 3 The type of the constructor parameter must be assignable from EntityReference.
- 4 You can of course also declare other parameters with different projections; in this example an inferred projection to the title field.

- 1 Pass the custom projection type to .select (...).
- ② Each hit will be an instance of the custom projection type, populated with the requested entity reference and field.

For programmatic mapping, use EntityReferenceProjectionBinder.create().

Example 283. Programmatic mapping of an entityReference projection within a projection constructor

#### 15.4.5. id: return identifiers of matched entities

The id projection returns the identifier of the matched entity.

#### **Syntax**

Example 284. Returning ids to matched entities, providing the identity type.

```
List<Integer> hits = searchSession.search( Book.class )
```

```
.select( f -> f.id( Integer.class ) )
.where( f -> f.matchAll() )
.fetchHits( 20 );
```

If the provided identifier type does not match the type of identifiers for targeted entity types, an exception will be thrown. See also Type of projected values.

You can omit the "identifier type" argument, but then you will get projections of type Object:

Example 285. Returning ids to matched entities, without providing the identity type.

```
List<Object> hits = searchSession.search( Book.class )
    .select( f -> f.id() )
    .where( f -> f.matchAll() )
    .fetchHits( 20 );
```

#### @IdProjection in projections to custom types

To achieve an id projection inside a projection to an annotated custom type, use the @IdProjection annotation:

Example 286. Returning ids to matched entities within a projection constructor

```
@ProjectionConstructor ①
public record MyBookIdAndTitleProjection(
    @IdProjection ②
    Integer id, ③
    String title) { ④
}
```

- 1) Annotate the record type with @ProjectionConstructor.
- ② Annotate the parameter that should receive the entity identifier with @IdProjection.
- 3 The type of the constructor parameter must be assignable from the type of the target entity's identifier.
- 4 You can of course also declare other parameters with different projections; in this example an inferred projection to the title field.

- 1 Pass the custom projection type to .select(...).
- ② Each hit will be an instance of the custom projection type, populated with the requested identifier and field.

For programmatic mapping, use IdProjectionBinder.create().

#### Example 287. Programmatic mapping of an id projection within a projection constructor

# 15.4.6. entity: return matched entities

The entity projection returns the entity corresponding to the document that matched.

How the entity is loaded exactly depends on your mapper and configuration:

- With the Hibernate ORM integration, returned objects are managed entities loaded by Hibernate ORM from the database. You can use them as you would use any entity returned from traditional Hibernate ORM gueries.
- With the Standalone POJO Mapper, entities are loaded from an external datastore if configured, or (failing that) are projected from the index if the entity type declares a projection constructor. If neither loading configuration nor projection constructor are found, the entity projection will simply fail.

#### **Syntax**

Example 288. Returning matched entities loaded from the database



If an entity cannot be loaded from the external datastore/database (e.g. it was deleted there, and the index wasn't updated yet), the hit will be omitted and won't appear in the returned List at all. The total hit count, however, will not take this omission into account.

#### Requesting a specific entity type

In some (rare) cases, the code creating the projection may have to work with a SearchProjectionFactory<?, ?>, i.e. a factory that carries no information regarding the type of loaded entities.

In those cases, it's possible to request a specific type of entities: Hibernate Search will check when the projection is created that the requested type matches the type of loaded entities.

Example 289. Requesting a specific entity type when for the entity projection

```
f.entity( Book.class )
```

#### @EntityProjection in projections to custom types

To achieve a entity projection inside a projection to an annotated custom type, use the @EntityProjection annotation:

Example 290. Returning matched entities loaded from the database within a projection constructor

```
@ProjectionConstructor ①
public record MyBookEntityAndTitleProjection(
    @EntityProjection ②
    Book entity, ③
    String title ④
) {
}
```

- ① Annotate the record type with @ProjectionConstructor.
- ② Annotate the parameter that should receive the entity with @EntityProjection.
- 3 The type of the constructor parameter must be assignable from the searched entity type all of them in the case of queries targeting multiple indexes.
- 4 You can of course also declare other parameters with different projections; in this example an inferred projection to the title field.

- 1 Pass the custom projection type to .select (...).
- 2 Each hit will be an instance of the custom projection type, populated with the requested entity and field.

For programmatic mapping, use EntityProjectionBinder.create().

Example 291. Programmatic mapping of an entity projection within a projection constructor

#### 15.4.7. field: return field values from matched documents

The field projection returns the value of a given field for the matched document.



In order to use projections based on the value of a given field, you need to mark the field as projectable in the mapping.

This is optional with the Elasticsearch backend, where all fields are projectable by default.

#### **Syntax**

By default, the **field** projection returns a single value per document, so the code below will be enough for a single-valued field:

Example 292. Returning field values from matched documents

```
List<Genre> hits = searchSession.search( Book.class )
    .select( f -> f.field( "genre", Genre.class ) )
    .where( f -> f.matchAll() )
    .fetchHits( 20 );
```



Hibernate Search will throw an exception when building the query if you do this on a multivalued field. To project on multivalued fields, see Multivalued fields.

You can omit the "field type" argument, but then you will get projections of type Object:

Example 293. Returning field values from matched documents, without specifying the field type

```
List<Object> hits = searchSession.search( Book.class )
    .select( f -> f.field( "genre" ) )
    .where( f -> f.matchAll() )
    .fetchHits( 20 );
```

#### Multivalued fields

To return multiple values, and thus allow projection on multivalued fields, use .multi(). This will change the return type of the projection to List<T> where T is what the single-valued projection would have returned.

Example 294. Returning field values from matched documents, for multivalued fields

# Skipping conversion

By default, the values returned by the **field** projection have the same type as the entity property corresponding to the target field.

For example, if an entity property if of an enum type, the corresponding field may be of type String; the values returned by the field projection will be of the enum type regardless.

This should generally be what you want, but if you ever need to bypass conversion and have unconverted values returned to you instead (of type String in the example above), you can do it this way:

Example 295. Returning field values from matched documents, without converting the field value

```
List<String> hits = searchSession.search( Book.class )
    .select( f -> f.field( "genre", String.class, ValueConvert.NO ) )
    .where( f -> f.matchAll() )
    .fetchHits( 20 );
```

See Type of projected values for more information.

# @FieldProjection in projections to custom types

To achieve a field projection inside a projection to an annotated custom type, you can rely on the default inferred projection: when no annotations are present on a constructor parameter, it will be inferred to a field projection to the field with the same name as the constructor parameter (or an object projection, see here for details).

To force a field projection, or to customize the field projection further (for example to set the field path explicitly), use the @FieldProjection annotation on the constructor parameter:

Example 296. Returning field values from matched documents within a projection constructor

- ① Annotate the record type with @ProjectionConstructor.
- ② Annotate the parameter that should receive the field value with @FieldProjection.
- 3 For single-valued projections, the type of the constructor parameter must be assignable from the type of the projected field.
- 4 Annotation attributes allow customization.
  - Here we're using a path that contains a dot, which we can't possibly include in the name of the Java constructor parameter.
- ⑤ For multi-valued projections, the type of the constructor parameter must be assignable from List<T>, where T is the type of the projected field or a supertype. See Inner projection and type for more information.

- 1 Pass the custom projection type to .select (...).
- ② Each hit will be an instance of the custom projection type, populated with the requested fields.

The annotation exposes the following attributes:

#### path

The path to the projected field.

If not set, it is inferred from the constructor parameter name.



Field path inference will fail if constructor parameter names are not included in the Java bytecode.

#### convert

How to convert values retrieved from the index.

For programmatic mapping, use FieldProjectionBinder.create().

Example 297. Programmatic mapping of a field projection within a projection constructor

## 15.4.8. score: return the score of matched documents

The score projection returns the score of the matched document.

# **Syntax**

Example 298. Returning the score of matched documents



Two scores can only be reliably compared if they were computed during the very same query execution. Trying to compare scores from two separate query executions will only lead to confusing results, in particular if the predicates are different or if the content of the index changed enough to alter the frequency of some terms significantly.

On a related note, exposing scores to end users is generally not an easy task. See this article for some insight into what's wrong with displaying the score as a percentage, specifically.

# @ScoreProjection in projections to custom types

To achieve a score projection inside a projection to an annotated custom type, use the @ScoreProjection annotation:

Example 299. Returning the score of matched documents within a projection constructor

```
@ProjectionConstructor ①
public record MyBookScoreAndTitleProjection(
    @ScoreProjection ②
    float score, ③
    String title ④
) {
}
```

- ① Annotate the record type with @ProjectionConstructor.
- 2) Annotate the parameter that should receive the score with @ScoreProjection.
- 3 The type of the constructor parameter must be assignable from float.
- 4 You can of course also declare other parameters with different projections; in this example an inferred projection to the title field.

- 1 Pass the custom projection type to .select(...).
- 2 Each hit will be an instance of the custom projection type, populated with the requested score and field.

For programmatic mapping, use ScoreProjectionBinder.create().

Example 300. Programmatic mapping of a score projection within a projection constructor

# 15.4.9. distance: return the distance to a point

The distance projection returns the distance between a given point and the geo-point value of a given field for the matched document.



In order to use projections based on the value of a given field, you need to mark the field as projectable in the mapping.

This is optional with the Elasticsearch backend, where all fields are projectable by default.

# **Syntax**

By default, the distance projection returns a single value per document, so the code below will be enough for a single-valued field:

Example 301. Returning the distance to a point



Hibernate Search will throw an exception when building the query if you do this on a multivalued field. To project on multivalued fields, see Multivalued fields.

The returned distance is in meters by default, but you can pick a different unit:

Example 302. Returning the distance to a point with a given distance unit

### Multivalued fields

To return multiple values, and thus allow projection on multivalued fields, use .multi(). This will change the return type of the projection to List<Double>.

Example 303. Returning the distance to a point, for multivalued fields

#### In projections to custom types

There is no built-in annotation to use the distance projection inside a projection to an annotated custom type at the moment.

You can create your own annotation if you need one, backed by a custom projection binder, but the center of the distance projection won't be able to change from query to query, which limits its usefulness drastically at the moment.

# 15.4.10. composite: combine projections

#### **Basics**

The composite projection applies multiple projections and combines their results, either as a List<?> or as a single object generated using a custom transformer.

To preserve type-safety, you can provide a custom transformer. The transformer can be a Function, a BiFunction, or a org.hibernate.search.util.common.function.TriFunction, depending on the number of inner projections. It will receive values returned by inner projections and return an object combining these values.

Example 304. Returning custom objects created from multiple projected values with .composite().from( $\dots$ ).as( $\dots$ )

```
List<MyPair<String, Genre>> hits = searchSession.search( Book.class )
.select( f -> f.composite() ①
.from( f.field( "title", String.class ), ②
f.field( "genre", Genre.class ) ) ③
.as( MyPair::new ) ) ④
.where( f -> f.matchAll() )
.fetchHits( 20 ); ⑤
```

- Call .composite().
- 2) Define the first inner projection as a projection on the title field.
- 3 Define the second inner projection as a projection on the genre field.
- 4 Define the result of the composite projection as the result of calling the constructor of a custom object, MyPair. The constructor of MyPair will be called for each matched document, with the value of the title field as its first argument, and the value of the genre field as its second argument.
- (5) Each hit will be an instance of MyPair. Thus, the list of hits will be an instance of List<MyPair>.

#### Composing more than 3 inner projections



For complex projections, consider projecting to a custom (annotated) type.

If you pass more than 3 projections as arguments to from(...), then the transform function will have to take a List<?> as an argument, and will be set using asList(...) instead of as(...):

Example 305. Returning custom objects created from multiple projected values with .composite().from(...) .asList(...)

```
.where( f -> f.matchAll() )
.fetchHits( 20 ); ⑦
```

- Call .composite().
- 2) Define the first inner projection as a projection on the title field.
- 3 Define the second inner projection as a projection on the genre field.
- 4) Define the third inner projection as a projection on the pageCount field.
- (5) Define the fourth inner projection as a projection on the description field.
- © Define the result of the object projection as the result of calling a lambda. The lambda will take elements of the list (the results of projections defined above, in order), cast them, and pass them to the constructor of a custom class, MyTuple4.
- ② Each hit will be an instance of MyTuple4. Thus, the list of hits will be an instance of List<MyTuple4>.

# Projecting to a List<?> or Object[]

If you don't mind receiving the result of inner projections as a List<?>, you can do without the transformer by calling asList():

Example 306. Returning a List of projected values with .composite().add(...).asList()

- ① Call.composite().
- ② Define the first inner projection as a projection on the title field.
- 3 Define the second inner projection as a projection on the genre field.
- 4 Define the result of the projection as a list, meaning the hits will be List instances with the value of the title field of the matched document at index 0, and the value of the genre field of the matched document at index 1.
- (5) Each hit will be an instance of List<?>: a list containing the result of the inner projections, in the given order. Thus, the list of hits will be an instance of List<List<?>>.

Similarly, to get the result of inner projections as an array (Object[]), you can do without the transformer by calling asArray():

Example 307. Returning an array of projected values with .composite(...).add(...).asArray()

```
.where( f -> f.matchAll() )
.fetchHits( 20 ); ⑤
```

- ① Call .composite().
- 2) Define the first inner projection as a projection on the title field.
- 3 Define the second inner projection as a projection on the genre field.
- 4 Define the result of the projection as an array, meaning the hits will be Object[] instances with the value of the title field of the matched document at index 0, and the value of the genre field of the matched document at index 1.
- ⑤ Each hit will be an instance of Object[]: a array of objects containing the result of the inner projections, in the given order. Thus, the list of hits will be an instance of List<Object[]>.

Alternatively, to get the result as a List<?>, you can use the shorter variant of .composite(...) that directly takes projections as arguments:

Example 308. Returning a List of projected values with .composite(...)

- ① Call .composite(...).
- 2) Define the first projection to combine as a projection on the title field.
- 3 Define the second projection to combine as a projection on the genre field.
- 4 Each hit will be an instance of List<?>: a list containing the result of the inner projections, in the given order. Thus, the list of hits will be an instance of List<List<?>>.

# Projecting to a custom (annotated) type

For more complex composite projections, it is possible to define a custom (annotated) record or class and have Hibernate Search infer the corresponding inner projections from the custom type's constructor parameters. This is similar to the projection to a custom (annotated) type through .select(...).

There are a few constraints to keep in mind when annotating a custom projection type:



- The custom projection type must be in the same JAR as entity types, or Hibernate Search will require additional configuration.
- When projecting on value fields or object fields, the path to the projected field is inferred from the constructor parameter name by default, but inference will fail if constructor parameter names are not included in the Java bytecode. Alternatively the path can be provided explicitly through @FieldProjection(path = ...)/@ObjectProjection(path = ...), in which

case Hibernate Search won't rely on constructor parameter names.

- When projecting on value fields, the constraints of the field projection still
  apply. In particular, with the Lucene backend, value fields involved in the
  projection must be configured as projectable.
- When projecting on object fields, the constraints of the object projection still
  apply. In particular, with the Lucene backend, multi-valued object fields involved
  in the projection must be configured as nested.

Example 309. Using a custom record type to project data from the index

```
@ProjectionConstructor ①
public record MyBookProjection(
    @IdProjection Integer id, ②
    String title, ③
    List<MyBookProjection.Author> authors) { ④
    @ProjectionConstructor ⑤
    public record Author(String firstName, String lastName) {
    }
}
```

- ① Annotate the record type with @ProjectionConstructor, either at the type level (if there's only one constructor) or at the constructor level (if there are multiple constructors).
- ② To project on the entity identifier, annotate the relevant constructor parameter with @IdProjection.

Most projections have a corresponding annotation that can be used on constructor parameters.

③ To project on a value field, add a constructor parameter named after that field and with the same type as that field. See Implicit inner projection inference for more information on how constructor parameters should be defined.

Alternatively, the field projection can be configured explicitly with @FieldProjection.

- 4 To project on an object field, add a constructor parameter named after that field and with its own custom projection type. Multivalued projections must be modeled as a List<...> or supertype.
  - Alternatively, the object projection can be configured explicitly with @ObjectProjection.
- (5) Annotate any custom projection type used for object fields with @ProjectionConstructor as well.

- ① Call .composite().
- ② Define the result of the projection as a custom (annotated) type. Hibernate Search will infer the inner projections from the custom type's constructor parameters.
- 3 Each hit will be an instance of the custom projection type, populated with data retrieved from the index.



Custom, non-record classes can also be annotated with <code>@ProjectionConstructor</code>, which can be useful if you cannot use records for some reason (for example because you're still using Java 13 or below).



For more information about mapping custom projection types, see Mapping index content to custom types (projection constructors).

## @CompositeProjection in projections to custom types

To achieve a composite projection inside a projection to an annotated custom type, use the @CompositeProjection annotation on the constructor parameter:

Example 310. Returning custom objects created from multiple projections within a projection constructor

- ① Annotate the record type with @ProjectionConstructor.
- ② Annotate the parameter that should receive the composite projection with @CompositeProjection.
- 3 The type of the constructor parameter must have a projection constructor itself. See Inner projection and type for more information.
- 4 You can of course also declare other parameters with different projections; in this example an inferred projection to the title field.

```
List<MyBookMiscInfoAndTitleProjection> hits = searchSession.search( Book.class )
.select( MyBookMiscInfoAndTitleProjection.class )①
.where( f -> f.matchAll() )
.fetchHits( 20 ); ②
```

- 1 Pass the custom projection type to .select(...).
- 2 Each hit will be an instance of the custom projection type, populated with the requested composite projection.

For programmatic mapping, use CompositeProjectionBinder.create().

Example 311. Programmatic mapping of a composite projection within a projection constructor

# Deprecated variants

Features detailed in this section are *deprecated*: they should be avoided in favor of non-deprecated alternatives.



The usual compatibility policy applies, meaning the features are expected to remain available at least until the next major version of Hibernate Search. Beyond that, they may be altered in a backward-incompatible way — or even removed.

Usage of deprecated features is not recommended.

A few .composite(...) methods accepting both a function and a list of projections are available on SearchProjectionFactory, but they are deprecated.

Example 312. Deprecated variant of composite

- ① Call.composite(...).
- 2 Define the transformer as the constructor of a custom object, MyPair.
- 3 Define the first projection to combine as a projection on the title field, meaning the constructor of MyPair will be called for each matched document with the value of the title field as its first argument.
- 4 Define the second projection to combine as a projection on the genre field, meaning the constructor of MyPair will be called for each matched document with the value of the genre field as its second argument.
- ⑤ Each hit will be an instance of MyPair. Thus, the list of hits will be an instance of List<MyPair>.

# 15.4.11. object: return one value per object in an object field

The object projection yields one projected value for each object in a given object field, the value being generated by applying multiple inner projections and combining their results either as a List<?> or as a single object generated using a custom transformer.



The object projection may seem very similar to the composite projection, and its

definition via the Search DSL certainly is indeed similar.

However, there are two key differences:

- 1. The object projection will yield null when projecting on a single-valued object field if the object was null when indexing.
- 2. The object projection will yield multiple values when projecting on a multivalued object field if there were multiple objects when indexing.

With the Lucene backend, the object projection has a few limitations:

- 1. It is only available for single-valued object fields regardless of their structure, or multi-valued object fields with a NESTED structure.
- It will never yield null objects for multi-valued object fields. The Lucene backend does not index null objects, and thus cannot find them when searching.

These limitations do not apply to the Elasticsearch backend.



## **Syntax**

To preserve type-safety, you can provide a custom transformer. The transformer can be a Function, a BiFunction, or a org.hibernate.search.util.common.function.TriFunction, depending on the number of inner projections. It will receive values returned by inner projections and return an object combining these values.

Example 313. Returning custom objects created from an object field with .object (...) .from(...) .as (...)

- ① Call .object( "authors" ).
- 2 Define the first inner projection as a projection on the firstName field of authors.
- 3 Define the second inner projection as a projection on the lastName field of authors.
- 4 Define the result of the object projection as the result of calling the constructor of a custom object, MyAuthorName. The constructor of MyAuthorName will be called for each object in the authors object field, with the value of the authors.firstName field as its first argument, and the value of the authors.lastName field as its second argument.
- ⑤ Define the projection as multivalued, meaning it will yield values of type List<MyAuthorName>: one MyAuthorName per object in the authors object field.
- ⑥ Each hit will be an instance of List<MyAuthorName>. Thus, the list of hits will be an instance of List<List<MyAuthorName>>.

# Composing more than 3 inner projections



For complex projections, consider projecting to a custom (annotated) type.

If you pass more than 3 projections as arguments, then the transform function will have to take a List<?> as an argument, and will be set using asList(...) instead of as(...):

Example 314. Returning custom objects created from an object field with .object(...).from(...).asList(...)

```
GeoPoint center = GeoPoint.of( 53.970000, 32.150000 );
List<List<MyAuthorNameAndBirthDateAndPlaceOfBirthDistance>> hits = searchSession
        .search( Book.class )
        .select( f -> f.object( "authors" ) ①
                .from( f.field( "authors.firstName", String.class ), ②
                        f.field( "authors.lastName", String.class ), 3
                        f.field( "authors.birthDate", LocalDate.class ), @
                        f.distance( "authors.placeOfBirth", center ) ⑤
                                .unit( DistanceUnit.KILOMETERS ) )
                .asList( list -> 6
                        new MyAuthorNameAndBirthDateAndPlaceOfBirthDistance(
                                (String) list.get( 0 ), (String) list.get( 1 ),
                                (LocalDate) list.get( 2 ), (Double) list.get( 3 ) )
                .multi() ) ⑦
        .where( f -> f.matchAll() )
        .fetchHits( 20 ); 8
```

- ① Call .object( "authors" ).
- ② Define the first inner projection as a projection on the firstName field of authors.
- (3) Define the second inner projection as a projection on the lastName field of authors.
- (4) Define the third inner projection as a projection on the birthDate field of authors.
- ⑤ Define the fourth inner projection as a distance projection on the placeOfBirth field with the given center and unit.
- © Define the result of the object projection as the result of calling a lambda. The lambda will take elements of the list (the results of projections defined above, in order), cast them, and pass them to the constructor of a custom class, MyAuthorNameAndBirthDateAndPlaceOfBirthDistance.
- ⑦ Define the projection as multivalued, meaning it will yield values of type List<MyAuthorNameAndBirthDateAndPlaceOfBirthDistance>: one MyAuthorNameAndBirthDateAndPlaceOfBirthDistance per object in the authors object field.instead of just MyAuthorNameAndBirthDateAndPlaceOfBirthDistance.

Similarly, asArray (...) can be used to get passed an Object[] argument instead of List<?>.

Example 315. Returning custom objects created from an object field with .object(...) . from(...) .asArray(...)

```
GeoPoint center = GeoPoint.of( 53.970000, 32.150000 );
```

- ① Call.object( "authors" ).
- 2) Define the first inner projection as a projection on the firstName field of authors.
- 3 Define the second inner projection as a projection on the lastName field of authors.
- 4) Define the third inner projection as a projection on the birthDate field of authors.
- (5) Define the fourth inner projection as a distance projection on the placeOfBirth field with the given center and unit.
- © Define the result of the object projection as the result of calling a lambda. The lambda will take elements of the array (the results of projections defined above, in order), cast them, and pass them to the constructor of a custom class, MyAuthorNameAndBirthDateAndPlaceOfBirthDistance.
- ⑦ Define the projection as multivalued, meaning it will yield values of type List<MyAuthorNameAndBirthDateAndPlaceOfBirthDistance>: one MyAuthorNameAndBirthDateAndPlaceOfBirthDistance per object in the authors object field.instead of just MyAuthorNameAndBirthDateAndPlaceOfBirthDistance.
- ® Each hit will be an instance of List<MyAuthorNameAndBirthDateAndPlaceOfBirthDistance>. Thus, the list of hits will be an instance of List<List<MyAuthorNameAndBirthDateAndPlaceOfBirthDistance>>.

#### Projecting to a List<?> or Object[]

If you don't mind receiving the result of inner projections as a List<?>, you can do without the transformer by calling asList():

Example 316. Returning a List of projected values with .object(...).add(...).asList()

- ② Define the first inner projection as a projection on the firstName field of authors.
- (3) Define the second inner projection as a projection on the lastName field of authors.
- 4 Define the result of the projection as a list, meaning the hits will be List instances with at index 0 the value of the firstName field of authors, and at index 1 the value of the lastName field of authors.
- (5) Define the projection as multivalued, meaning it will yield values of type List<List<?>>: one List<?> per object in the authors object field.
- ⑥ Each hit will be an instance of List<List<?>>: a list containing one list per author, which in turns contains the result of the inner projections, in the given order. Thus, the list of hits will be an instance of List<List<!>>>.

Similarly, to get the result of inner projections as an array (Object[]), you can do without the transformer by calling asArray():

Example 317. Returning an array of projected values with .object(...).add(...).asArray()

- ① Call.object( "authors" ).
- ② Define the first inner projection as a projection on the firstName field of authors.
- 3 Define the second inner projection as a projection on the lastName field of authors.
- 4 Define the result of the projection as an array, meaning the hits will be Object[] instances with at index 0 the value of the firstName field of authors, and at index 1 the value of the lastName field of authors.
- ⑤ Define the projection as multivalued, meaning it will yield values of type List<0bject[]>: one Object[] per object in the authors object field.
- © Each hit will be an instance of List<0bject[]>: a list containing one array per author, which in turns contains the result of the inner projections, in the given order. Thus, the list of hits will be an instance of List<List<0bject[]>>.

#### Projecting to a custom (annotated) type

For more complex object projections, it is possible to define a custom (annotated) record or class and have Hibernate Search infer the corresponding inner projections from the custom type's constructor parameters. This is similar to the projection to a custom (annotated) type through .select (...).



There are a few constraints to keep in mind when annotating a custom projection type:

• The custom projection type must be in the same JAR as entity types, or

Hibernate Search will require additional configuration.

- When projecting on value fields or object fields, the path to the projected field is inferred from the constructor parameter name by default, but inference will fail if constructor parameter names are not included in the Java bytecode. Alternatively the path can be provided explicitly through @FieldProjection(path = ...)/@ObjectProjection(path = ...), in which case Hibernate Search won't rely on constructor parameter names.
- When projecting on value fields, the constraints of the field projection still
  apply. In particular, with the Lucene backend, value fields involved in the
  projection must be configured as projectable.
- When projecting on object fields, the constraints of the object projection still
  apply. In particular, with the Lucene backend, multi-valued object fields involved
  in the projection must be configured as nested.

Example 318. Using a custom record type to project data created from an object field

```
@ProjectionConstructor ①
public record MyAuthorProjection(String firstName, String lastName) { ②
}
```

- ① Annotate the record type with @ProjectionConstructor, either at the type level (if there's only one constructor) or at the constructor level (if there are multiple constructors).
- ② To project on a value field, add a constructor parameter named after that field and with the same type as that field. See Implicit inner projection inference for more information on how constructor parameters should be defined.

Alternatively, the field projection can be configured explicitly with @FieldProjection.

Most projections have a corresponding annotation that can be used on constructor parameters.

```
List<List<MyAuthorProjection>> hits = searchSession.search( Book.class )
.select( f -> f.object( "authors" ) ①
.as( MyAuthorProjection.class ) ②
.multi() ) ③
.where( f -> f.matchAll() )
.fetchHits( 20 ); ④
```

- ① Call.object( "authors" ).
- ② Define the result of the projection as a custom (annotated) type. Hibernate Search will infer the inner projections from the custom type's constructor parameters.
- 3 Each hit will be an instance of the custom projection type, populated with data retrieved from the index.



Custom, non-record classes can also be annotated with @ProjectionConstructor, which can be useful if you cannot use records for some reason (for example because you're still using Java 13 or below).



For more information about mapping custom projection types, see Mapping index content to custom types (projection constructors).

# @ObjectProjection in projections to custom types

To achieve an object projection inside a projection to an annotated custom type, you can rely on the default inferred projection: when no annotations are present on a constructor parameter, it will be inferred to an object projection to the field with the same name as the constructor parameter (or a field projection, see here for details).

To force an object projection, or to customize the object projection further (for example to set the field path explicitly), use the @ObjectProjection annotation on the constructor parameter:

Example 319. Returning custom objects created from an object field within a projection constructor

```
@ProjectionConstructor ①
public record MyBookTitleAndAuthorsProjection(
    @ObjectProjection ②
    List<MyAuthorProjection> authors, ③
    @ObjectProjection(path = "mainAuthor") ④
    MyAuthorProjection theMainAuthor, ⑤
    String title ⑥
) {
}
```

- ① Annotate the record type with @ProjectionConstructor.
- ② Annotate the parameter that should receive the objects with <code>@ObjectProjection</code>.
- ③ For multi-valued projections, the type of the constructor parameter must be assignable from List<T>, where T is a type that has a projection constructor itself. See Inner projection and type for more information.
- 4) Annotation attributes allow customization.

Here we're using a path that is different from the name of the Java constructor parameter.

- ⑤ For single-valued projections, the type of the constructor parameter must have a projection constructor itself. See Inner projection and type for more information.
- 6 You can of course also declare other parameters with different projections; in this example an inferred projection to the title field.

- 1 Pass the custom projection type to .select (...).
- 2 Each hit will be an instance of the custom projection type, populated with the requested objects.

The annotation exposes the following attributes:

#### path

The path to the projected field.

If not set, it is inferred from the constructor parameter name.



Field path inference will fail if constructor parameter names are not included in the Java bytecode.

#### includePaths

See @ObjectProjection filters to exclude nested projections and break @ObjectProjection cycles.

#### excludePaths

See @ObjectProjection filters to exclude nested projections and break @ObjectProjection cycles.

# includeDepth

See @ObjectProjection filters to exclude nested projections and break @ObjectProjection cycles.

For programmatic mapping, use ObjectProjectionBinder.create().

Example 320. Programmatic mapping of an object projection within a projection constructor

# @ObjectProjection filters to exclude nested projections and break @ObjectProjection cycles

By default, @ObjectProjection and inferred object projections will include every projection encountered in the projection constructor of the projected type, recursively.

This will work just fine for simpler use cases, but may lead to problems for more complex models:

- If the projection constructor of the projected type declares many nested projections, only some of which are actually useful to the "surrounding" type, the extra projections will decrease search performance needlessly.
- If there is a cycle of @ObjectProjection (e.g. A includes a nested object projection b of type B, which includes a nested projection a of type A) the root projection type will end up with an infinite amount of fields (a.b.someField, a.b.a.b.someField, a.b.a.b.someField, ...), which Hibernate Search will detect and reject with an exception.

To address these problems, it is possible to apply filters to only include those nested projections that are actually useful. Projections on excluded fields, at runtime, will have their value set to null, or an empty list for multivalued projections.

Available filtering attributes on @ObjectProjection are:

#### includePaths

The paths of nested index field to be included, i.e. for which the corresponding nested projections

will actually be retrieved from the index.

Provided paths must be relative to the projected object field, i.e. they must not include its path.

This takes precedence over includeDepth (see below).

Cannot be used in combination with excludePaths in the same @ObjectProjection.

#### excludePaths

The paths of index fields from the indexed-embedded element that must **not** be embedded.

Provided paths must be relative to the projected object field, i.e. they must not include its path.

This takes precedence over includeDepth (see below).

Cannot be used in combination with includePaths in the same @ObjectProjection.

# includeDepth

The number of levels of indexed-embedded that will have all their fields included by default.

includeDepth is the number of levels of object projections that will have all their nested field/object projections included by default and actually be retrieved from the index.

Up to and including that depth, object projections will be included along with their nested (non-object) field projections, even if these fields are not included explicitly through includePaths, unless these fields are excluded explicitly through excludePaths:

- includeDepth=0 means fields of this object projection are not included, nor is any field of nested indexed-embedded elements, unless these fields are included explicitly through includePaths.
- includeDepth=1 means fields of this object projection are included, unless these fields are excluded explicitly through excludePaths, but **not** fields of nested object projections (@ObjectProjection within this @ObjectProjection), unless these fields are included explicitly through includePaths.
- includeDepth=2 means fields of this object projection and fields of immediately nested object projections (@ObjectProjection within this @ObjectProjection) are included, unless these fields are explicitly excluded through excludePaths, but not fields of nested object projections beyond that (@ObjectProjection within an @ObjectProjection within this @ObjectProjection), unless these fields are included explicitly through includePaths.
- · And so on.

The default value depends on the value of the includePaths attribute:

- if includePaths is empty, includeDepth defaults to infinity (include all fields at every level).
- if includePaths is **not** empty, includeDepth defaults to 0 (only include fields included explicitly).

Mixing includePaths and excludePaths at different nesting levels



In general, it is possible to use includePaths and excludePaths at different levels of nested @ObjectProjection. When doing so, keep in mind that the filter at

each level can only reference reachable paths, i.e. a filter cannot reference a path that was excluded by a nested @ObjectProjection (implicitly or explicitly).

Below are three examples: one leveraging includePaths only, one leveraging excludePaths, and one leveraging includePaths and includeDepth.

All three examples are based on the following mapped entity that rely on @IndexedEmbedded and the very similar filters it provides:

```
@Entity
@Indexed
public class Human {
   private Integer id;
   @FullTextField(analyzer = "name", projectable = Projectable.YES)
   private String name;
   @FullTextField(analyzer = "name", projectable = Projectable.YES)
   private String nickname;
   @ManyToMany
   @IndexedEmbedded(includeDepth = 5, structure = ObjectStructure.NESTED)
    private List<Human> parents = new ArrayList<>();
   @ManyToMany(mappedBy = "parents")
    private List<Human> children = new ArrayList<>();
    public Human() {
    // Getters and setters
}
```

# Example 321. Filtering nested projections with includePaths

This projection will include the following fields:

- name
- nickname
- parents.name: explicitly included because includePaths on parents includes name.
- parents.nickname: explicitly included because includePaths on parents includes nickname.
- parents.parents.name: explicitly included because includePaths on parents includes parents.name.

The following fields in particular are excluded:

- parents.parents.nickname: **not** implicitly included because includeDepth is not set and defaults to 0, and **not** explicitly included either because includePaths on parents does not include parents.nickname.
- parents.parents.name: **not** implicitly included because includeDepth is not set and defaults to 0, and **not** explicitly included either because includePaths on parents does

# not include parents.parents.name.

#### Example 322. Filtering nested projections with excludePaths

This projection will include the same fields as in the includePaths example, but through using the excludePaths instead.

This projection will include the following fields:

- name
- nickname
- parents.name: implicitly included because includeDepth on parents defaults to infinity.
- parents.nickname: implicitly included because includeDepth on parents defaults to infinity.
- parents.parents.name: implicitly included because includeDepth on parents defaults to infinity.

The following fields in particular are excluded:

- parents.nickname: **not** included because excludePaths explicitly excludes parents.nickname.
- parents.parents.parents.parents.parents.
   any-field>: not included because excludePaths explicitly excludes parents.parents stopping any further traversing.

# Example 323. Filtering nested projections with includePaths and includeDepth

This projection will include the following fields:

name

- surname
- parents.name: implicitly at depth 0 because includeDepth > 0 (so parents.\* is included implicitly).
- parents.nickname: implicitly included at depth 0 because includeDepth > 0 (so parents.\* is included implicitly).
- parents.parents.name: implicitly included at depth 1 because includeDepth > 1 (so parents.parents.\* is included implicitly).
- parents.parents.nickname: implicitly included at depth 1 because includeDepth > 1 (so parents.parents.\* is included implicitly).
- parents.parents.name: **not** implicitly included at depth 2 because includeDepth = 2 (so parents.parents.parents is included implicitly, but subfields can only be included explicitly) but explicitly included because includePaths on parents includes parents.parents.name.

The following fields in particular are excluded:

- parents.parents.nickname: **not** implicitly included at depth 2 because includeDepth = 2 (so parents.parents.parents is included implicitly, but subfields must be included explicitly) and **not** explicitly included either because includePaths on parents does not include parents.parents.nickname.
- parents.parents.parents.name: **not** implicitly included at depth 3 because includeDepth = 2 (so parents.parents.parents is included implicitly, but parents.parents.parents.parents and subfields can only be included explicitly) and **not** explicitly included either because includePaths on parents does not include parents.parents.parents.name.

```
@ProjectionConstructor
public record HumanProjection(
     @FieldProjection
     String name,
     @FieldProjection
     String nickname,
     @ObjectProjection(includeDepth = 2, includePaths = { "parents.parents.name" })
     List<HumanProjection> parents
) {
}
```

# 15.4.12. constant: return a provided constant

The constant projection returns the same value for every single document, the value being provided when defining the projection.

This is only useful in some edge cases where one wants to include some broader context in the representation of every single hit. In this case, the constant value will most likely be used together with a composite projection or an object projection.

# Syntax

Example 324. Returning a constant value for every single matched document

## In projections to custom types

There is no built-in annotation to use the constant projection inside a projection to an annotated custom type.

You can create your own annotation if you need one, backed by a custom projection binder.

# 15.4.13. highlight: return highlighted field values from matched documents

The highlight projection returns fragments from full-text fields of matched documents that caused a query match.



In order to use highlight projections of a given field, you need to provide the list of highlighters supported by the field in the mapping.

The highlightable default may already enable the support of highlighting in some cases. For more details see how the DEFAULT highlightable value behaves.

# Syntax

The highlight projection always returns a list of string values per highlighted field, no matter if the field is a single or a multivalued one:

Example 325. Returning highlights for matched documents

As an example, the result may look like:

- 1 First hit.
- (2) Second hit.
- 3 Third hit with multiple highlighted snippets.

#### Multivalued fields

Each value of a multivalued field is being highlighted. See how highlighter can be configured to adjust the returned results' behaviour and structure.



At the moment, highlighting a field within a nested object is not supported and attempting to do so will lead to an exception. Highlighting a field within a flattened object will work correctly.

Placing a highlight projection inside an object projection is not supported.

Example 326. Returning highlights for flattened objects from matched documents

## Highlighting options

A highlighter can be fine-tuned through its options to change the highlighted output.

Example 327. Configuring the default highlighter

- 1 Building the highlight query as usual.
- ② Configure the default highlighter. Change the highlighting tag option.

Additionally, if multiple fields are highlighted, and they need different highlighter options then a named highlighter can be used to override the default one.

Example 328. Configuring default and named highlighters

- 1 Specifying the name of a named highlighter to be applied to the description field highlight projection.
- 2 Configure the default highlighter.
- 3 Configure the named highlighter.

See Highlight DSL for more information on highlighter configuration.

# @HighlightProjection in projections to custom types

To achieve a highlight projection inside a projection to an annotated custom type, use the @HighlightProjection annotation on the constructor parameter:

Example 329. Returning highlights for matched documents within a projection constructor

```
@ProjectionConstructor ①
public record MyBookTitleAndHighlightedDescriptionProjection(
    @HighlightProjection ②
    List<String> description, ③
    String title ④
) {
}
```

- 1 Annotate the record type with @ProjectionConstructor.
- ② Annotate the parameter that should receive the highlights value with @HighlightProjection.
- (3) The type of the constructor parameter must be assignable from List<String>.
- 4 You can of course also declare other parameters with different projections; in this example an inferred projection to the title field.

```
List<MyBookTitleAndHighlightedDescriptionProjection> hits = searchSession.search( Book .class )

.select( MyBookTitleAndHighlightedDescriptionProjection.class )①
.where( f -> f.match().field( "description" ).matching( "self-aware" ) )
.fetchHits( 20 ); ②
```

- 1 Pass the custom projection type to .select (...).
- 2 Each hit will be an instance of the custom projection type, populated with the requested highlights and field.

The annotation exposes the following attributes:

#### path

The path to the highlighted field.

If not set, it is inferred from the constructor parameter name.



Field path inference will fail if constructor parameter names are not included in

the Java bytecode.

# highlighter

The name of a highlighter configured in the query; useful to apply different options to each highlight projection.

If not set, the projection will use the default highlighter as configured in the query.

For programmatic mapping, use HighlightProjectionBinder.create().

Example 330. Programmatic mapping of a highlight projection within a projection constructor

# 15.4.14. Backend-specific extensions

By calling .extension(...) while building a query, it is possible to access backend-specific projections.



As their name suggests, backend-specific projections are not portable from one backend technology to the other.

Lucene: document

The .document() projection returns the matched document as a native Lucene Document.

This feature implies that application code rely on Lucene APIs directly.



An upgrade of Hibernate Search, even for a bugfix (micro) release, may require an upgrade of Lucene, which may lead to breaking API changes in Lucene.

If this happens, you will need to change application code to deal with the changes.

#### Syntax

Example 331. Returning the matched document as a native org.apache.lucene.document.Document

The returned document is similar to the one that was indexed.



For example, if a value was transformed by the toIndexedValue method of a value bridge upon indexing, this transformed value (after encoding) will be the value

included in the document: Hibernate Search will not convert it back using ValueBridge#fromIndexedValue.

However, there are some differences between the returned document and the one that was indexed:

- Only stored fields are present.
- Even stored fields may not have the same FieldType as they originally had.
- The document structure flattened, i.e. even fields from nested documents are all added to same returned document.
- Dynamic fields may be missing.

If you want a projection that retrieves the value as it was in your entity upon indexing, use a field projection.

#### In projections to custom types

There is no built-in annotation to use the document projection inside a projection to an annotated custom type.

You can create your own annotation if you need one, backed by a custom projection binder.

#### Lucene: explanation

The .explanation() projection returns an explanation of the match as a native Lucene Explanation.



Regardless of the API used, explanations are rather costly performance-wise: only use them for debugging purposes.

This feature implies that application code rely on Lucene APIs directly.



An upgrade of Hibernate Search, even for a bugfix (micro) release, may require an upgrade of Lucene, which may lead to breaking API changes in Lucene.

If this happens, you will need to change application code to deal with the changes.

#### Syntax

Example 332. Returning the score explanation as a native org.apache.lucene.search.Explanation

#### In projections to custom types

There is no built-in annotation to use the explanation projection inside a projection to an annotated custom type.

You can create your own annotation if you need one, backed by a custom projection binder.

# Elasticsearch: source

The .source() projection returns the JSON of the document as it was indexed in Elasticsearch, as a JsonObject.

This feature requires to directly manipulate JSON in application code.

The syntax of this JSON may change:



- when you upgrade the underlying Elasticsearch cluster to the next version;
- when you upgrade Hibernate Search to the next version, even for a bugfix (micro) release.

If this happens, you will need to change application code to deal with the changes.

#### Syntax

Example 333. Returning the matched document source as a JsonObject

The source is returned exactly as it appears in the response from Elasticsearch. In particular, Hibernate Search will not apply any kind of the conversions described in Type of projected values.



For example, if a value was transformed by the toIndexedValue method of a value bridge upon indexing, this transformed value will be the value included in the source: Hibernate Search will not convert it back using ValueBridge#fromIndexedValue.

If you want a projection that retrieves the value as it was in your entity upon indexing, use a field projection.

# In projections to custom types

There is no built-in annotation to use the source projection inside a projection to an annotated custom type.

You can create your own annotation if you need one, backed by a custom projection binder.

#### Elasticsearch: explanation

The .explanation() projection returns an explanation of the match as a JsonObject.



Regardless of the API used, explanations are rather costly performance-wise: only use them for debugging purposes.

This feature requires to directly manipulate JSON in application code.

The syntax of this JSON may change:



- when you upgrade the underlying Elasticsearch cluster to the next version;
- when you upgrade Hibernate Search to the next version, even for a bugfix (micro) release.

If this happens, you will need to change application code to deal with the changes.

#### Syntax

Example 334. Returning the score explanation as a JsonObject

#### In projections to custom types

There is no built-in annotation to use the explanation projection inside a projection to an annotated custom type.

You can create your own annotation if you need one, backed by a custom projection binder.

#### Elasticsearch: jsonHit

The .jsonHit() projection returns the exact JSON returned by Elasticsearch for the hit, as a JsonObject.



This is particularly useful when customizing the request's JSON to ask for additional data within each hit.

This feature requires to directly manipulate JSON in application code.

The syntax of this JSON may change:



- when you upgrade the underlying Elasticsearch cluster to the next version;
- when you upgrade Hibernate Search to the next version, even for a bugfix (micro) release.

If this happens, you will need to change application code to deal with the changes.

# Syntax

Example 335. Returning the Elasticsearch hit as a JsonObject

```
.where( f -> f.matchAll() )
.fetchHits( 20 );
```

## In projections to custom types

There is no built-in annotation to use the jsonHit projection inside a projection to an annotated custom type.

You can create your own annotation if you need one, backed by a custom projection binder.

# 15.5. Highlight DSL

Features detailed in this section are *incubating*: they are still under active development.



The usual compatibility policy does not apply: the contract of incubating elements (e.g. types, methods, configuration properties, etc.) may be altered in a backward-incompatible way – or even removed – in subsequent releases.

You are encouraged to use incubating features so the development team can get feedback and improve them, but you should be prepared to update code which relies on them as needed.

## 15.5.1. Basics

Highlighting is a projection that returns fragments from full-text fields of matched documents that caused a query match. Specific terms that caused the match are "highlighted" with a pair of opening and closing tags. It can help a user to quickly identify the information they were searching for on a results page.

Highlight projections are only available for full-text fields with an attribute configuration that allows it:

Example 336. Configuring fields for highlighting

- ① A regular full-text field. Such field can allow highlight projections if the Elasticsearch backend is used. See the definition of the default highlightable for any details.
- 2) A full-text field that explicitly allows for plain and unified highlighters to be applied to it.
- 3 A full-text field that explicitly allows any highlighter types to be applied to it. See the definition of the ANY highlightable for further details.
- 4 A full-text field that implicitly allows any highlighter types to be applied to it. Allowing projection and setting the term vector storage strategy to WITH\_POSITIONS\_OFFSETS implies that any highlighter type can be used to create a highlight projection with both Lucene or Elasticsearch backends.
- ⑤ A generic text field such field will not allow highlight projections.

#### Example 337. Using a highlight projection

- 1) Retrieve the SearchSession.
- 2 Start building the query as usual.
- 3 Mention that the expected result of the query is the highlights on the "title" field. An exception will be thrown if the field is not a full-text field with highlighting enabled or if it does not exist.
- 4 The predicate from the where clause will be used to determine which documents to include in the results and highlight the text from the "title" field.
  - Note that to get a nonempty list for a highlight projection, the field we apply such projection to should be a part of a predicate. If there's no match within the field we want to highlight, be it because the document was added to the results because of some other predicate condition, or because the highlighted field wasn't a part of a predicate at all, an empty list will be returned by default. See no match size configuration option for more details on how this can be adjusted.
- (5) Fetch the results, which will have highlighted fragments.

Note that the result of applying a highlight projection is always a list of String.

As an example, the result may look like:

```
[
    ["The Boscombe Valley <em>Mystery</em>"], ①
    [
        "A Caribbean <em>Mystery</em>",
        "Miss Marple: A Caribbean <em>Mystery</em> by Agatha Christie"
], ②
    ["A <em>Mystery</em> of <em>Mysteries</em>: The Death and Life of Edgar Allan Poe"] ③
]
```

- 1 First hit.
- 2) Second hit with multiple highlighted snippets.
- 3 Third hit.

Highlight projections, just like field projections, can also be used in a combination with other projection types as well as with other highlight projections:

Example 338. Using a composite highlight projection

- 1 Start building the query as usual.
- 2 Add an id projection.
- 3 Add a regular field projection on a "title" field.
- 4) Add a highlight projection on a "description" field.
- ⑤ Provide a predicate to filter documents and to use to highlight the results.
- 6 Fetch the results.

A highlighter behavior can be configured. See various available configuration options. A highlighter definition is provided after a where clause of a query:

Example 339. Configuring a default highlighter

- ① Specify a predicate that would look for matches in both title and description fields.
- ② Specify the details of the default highlighter. Setting the no match size to a positive value to let the highlighter know that we want to get some text back even if there will be nothing to highlight

in a particular field.

(3) Fetch the results.

# 15.5.2. Highlighter type

Before a highlighter can be configured, you need to pick its type. Picking the highlighter type is the first step in a highlighter definition:

Example 340. Specifying the plain highlighter type

```
searchSession.search( Book.class )
    .select( f -> f.highlight( "title" ) )
    .where( f -> f.match().fields( "title", "description" ).matching( "scandal" ) )
    .highlighter( f -> f.plain() /* ... */ ) ①
    .fetchHits( 20 );
```

1 Starting the definition of a plain highlighter.

# Example 341. Specifying the unified highlighter type

```
searchSession.search( Book.class )
    .select( f -> f.highlight( "title" ) )
    .where( f -> f.match().fields( "title", "description" ).matching( "scandal" ) )
    .highlighter( f -> f.unified() /* ... */ ) ①
    .fetchHits( 20 );

① Starting the definition of a unified highlighter.
```

# Example 342. Specifying the fast vector highlighter type

```
searchSession.search( Book.class )
    .select( f -> f.highlight( "description" ) )
    .where( f -> f.match().fields( "title", "description" ).matching( "scandal" ) )
    .highlighter( f -> f.fastVector() /* ... */ ) ①
    .fetchHits( 20 );
```

1 Starting the definition of a fast vector highlighter.

There are three options to choose from when it comes to the highlighter type:

#### Plain

The plain highlighter can be useful for simple queries targeting a single field on a small number of documents. This highlighter uses a standard Lucene highlighter. It reads the string value of a highlighted field, then creates a small in-memory index from it and applies query logic to perform the highlighting.

# Unified

The unified highlighter is used by default and does not necessarily rely on re-analyzing the text, as it can get the offsets either from postings or from term vectors.

This highlighter uses a break iterator (breaks the text into sentences by default) to break the text

into later scored passages. It better supports more complex queries. Since it can work with prebuilt data, it performs better in case of a larger amount of documents compared to the plain highlighter.

#### Fast vector

The fast vector highlighter, in addition to using a break iterator similar to the unified highlighter, it can use the boundary characters to control the highlighted snippet.

This is the only highlighter that can assign different weights to highlighted fragments, allowing it to show a fragment score differences by wrapping it with a different tag. For more on tags, see the corresponding section.

The fast vector highlighter is also the one which can highlight entire matched phrases. Using phrase predicates with other highlighter types will lead to each word in a phrase being highlighted separately.

# 15.5.3. Named highlighters

Sometimes we might want to apply different highlighters to various fields. We have already seen that a highlighter can be configured. The highlighter from that example is called the default highlighter. Search queries also allow to configure named highlighters. A named highlighter has the same configuration capabilities as the default one. It overrides the options set by the default highlighter if such was configured. If a default highlighter was configured for a query then every named highlighter configured on the same query must be of the same type as the default one. Mixing various highlighter types within the same query is only allowed when no default highlighter was configured.

When a highlight projection has a named highlighter passed to an optional highlighter(..) call chained as a part of the highlight projection definition, then that particular highlighter will be applied to a field projection. Named highlighters can be reused withing a query, i.e. the same name of a named highlighter can be passed to multiple highlight projections.

Example 343. Configuring both default and named highlighters

- 1 Add the highlight projection on a "title" field. This projection uses the default highlighter.
- ② Add the highlight projection on a "description" field and specify the name of the named highlighter.
- 3 Specify the details of the default highlighter.
- 4 Specify the details of the named highlighter. Note that the name matches the name passed to the configuration of the "description" highlight projection.
- **(5)** Fetch the results.



The name of a named highlighter cannot be **null** or an empty string. An exception will be thrown if such values are used.

# 15.5.4. Tags

By default, the highlighted text is wrapped with a pair of <em>/</em> tags. A custom pair of tags can be provided to change this behaviour. Usually, tags are a pair of HTML tags, but they can be a pair of any character sequences.

Example 344. Setting custom tags

The fast vector highlighter, which can handle multiple tags, has a few additional methods that accept a collection of tags.

Example 345. Setting multiple custom tags

```
result = searchSession.search( Book.class )
        .select( f -> f.highlight( "description" ) )
        .where( f -> f.match().fields( "description" ).matching( "scandal" ) )
        .highlighter( f -> f.fastVector()
                .tags( 1
                        Arrays.asList( "<em class=\"class1\">", "<em class=\"class2\">" ),
                        "</em>"
                ) )
        .fetchHits( 20 );
result = searchSession.search( Book.class )
        .select( f -> f.highlight( "description" ) )
        .where( f -> f.match().fields( "description" ).matching( "scandal" ) )
        .highlighter( f -> f.fastVector()
                .tags(2
                        Arrays.asList( "<em>", "<strong>" ),
                        Arrays.asList( "</em>", "</strong>" )
                ) )
        .fetchHits( 20 );
```

- 1 Passing a collection of open tags and a single closing tag that will be used to highlight the text. It can be helpful when configuring a tag schema that differs only in an attribute of an opening tag.
- ② Passing a pair of collections containing open/close tags that will be used to highlight the text.

Additionally, a fast vector highlighter has the option to enable a tag schema and set it to HighlighterTagSchema.STYLED to use a predefined set of tags.

Example 346. Setting a styled tags schema

```
List<List<String>> result = searchSession.search( Book.class )
    .select( f -> f.highlight( "description" ) )
    .where( f -> f.match().fields( "description" ).matching( "scandal" ) )
```

1 Passing a styled tags schema that will be used to highlight the text.

Using a styled tags schema is just a shortcut to defining tags as:

Example 347. Setting tags as if the styled tags schema is used

```
List<List<String>> result = searchSession.search( Book.class )
        .select( f -> f.highlight( "description" ) )
        .where( f -> f.match().fields( "description" ).matching( "scandal" ) )
        .highlighter( f -> f.fastVector()
                .tags( Arrays.asList(
                        "<em class=\"hlt1\">",
                        "<em class=\"hlt2\">",
                        "<em class=\"hlt3\">",
                        "<em class=\"hlt4\">"
                        "<em class=\"hlt5\">",
                        "<em class=\"hlt6\">",
                        "<em class=\"hlt7\">",
                        "<em class=\"hlt8\">",
                        "<em class=\"hlt9\">"
                        "<em class=\"hlt10\">"
                ), "</em>" ) ①
        .fetchHits( 20 );
```

1 Passing the same collection of tags used when a styled schema is applied.



Calling different tags configuration methods (tag(..)/tags(..)/tagSchema(..) or the same one multiple times within the same highlighter definition will **not** combine them. Tags set by the last call will be applied.

# 15.5.5. Encoder

Encoding can be applied to the highlighted snippets when highlighting the fields that store HTML. Applying an HTML encoder to a highlighter will encode the text for inclusion into an HTML document: it will replace HTML meta-characters such as < with their entity equivalent such as &lt;; however it will not escape the highlighting tags. By default, a HighlighterEncoder.DEFAULT encoder is used, which keeps the text as is.

Example 348. Setting the HTML encoder

```
List<List<String>> result = searchSession.search( Book.class )
    .select( f -> f.highlight( "title" ) )
    .where( f -> f.match().fields( "title" ).matching( "scandal" ) )
    .highlighter( f -> f.unified().encoder( HighlighterEncoder.HTML ) ) ①
    .fetchHits( 20 );

① Configuring the HTML encoder.
```

Configuring the firms encoder

# 15.5.6. No match size

In case of more complex queries or when highlighting is performed for multiple fields, it might lead to a situation where the query matched a document, but a particular highlighted field did not contribute to that match. This will lead to an empty list of highlights for that particular document and that field. No match size option allows you to still get some text returned even if the field didn't contribute to the document match, and there's nothing to be highlighted in it.

The number set by this property defines the number of characters to be included starting at the beginning of a field. Depending on the highlighter type, the amount of text returned might not precisely match the configured value since highlighters usually try not to break the text in the middle of a word/sentence, depending on their configuration. By default, this option is set to 0 and text will only be returned if there's something to highlight.

Example 349. Setting the no match size

- 1) We are looking for matches in the title.
- 2 In case a word can also be found in the description, we'd want it to be highlighted.
- 3 Setting the no match size to 100 to still get at least 100 first characters of a description even if the match for a word we are searching for is not found.



The unified highlighter from the Lucene backend has a limited support for this option. It cannot limit the amount of the returned text, and works more like a boolean flag to enable/disable the feature. If a highlighter of this type has the option not set or set to 0 then no text is returned when there was no match found. Otherwise, if the option for a highlighter of this type was set to a positive integer, all text is returned, no matter the actual value.

# 15.5.7. Fragment size and number of fragments

The fragment size sets the amount of text included in each highlighted fragment, by default 100 characters.



This is not a "hard" limit, since highlighters usually try not to break the fragment in the middle of a word. Additionally, other features such as boundary scanning may lead to more text before and after the fragment being included as well.

A number of fragments configuration sets the maximum number of strings included in the resulting highlighted list. By default, the number of fragments is limited to 5.

A combination of these options can be helpful when highlighting large text fields.

- 1 Configuring the fragment size.
- ② Configuring the maximum number of fragments to be returned.



These options are supported by all highlighter types on the Elasticsearch backend. As for the Lucene backend—the number of fragments is also supported by all highlighter types, while only plain and fast-vector highlighters support fragment size.

### 15.5.8. Order

By default, highlighted fragments are returned in the order of occurrence in the text. By enabling the order by score option most relevant fragments will be returned at the top of the list.

Example 351. Setting the fragment size and number of fragments

- 1 A guery that would boost the match of one of the searched words.
- ② Configuring the order by the score to be enabled.

## 15.5.9. Fragmenter

By default, the plain highlighter breaks up text into same-sized fragments but tries to avoid breaking up a phrase to be highlighted. This is the behaviour of the HighlighterFragmenter.SPAN fragmenter. Alternatively, fragmenter can be set to HighlighterFragmenter.SIMPLE that simply breaks up the text into same-sized fragments.

Example 352. Setting the fragmenter

```
. fetchHits( 20 );

① Configuring the simple fragmenter.
```

1

This option is supported only by the plain highlighter.

## 15.5.10. Boundary scanner

Unified and fast vector highlighters use boundary scanners to create highlighted fragments: they try to expand highlighted fragments by scanning text before and after those fragments for word/sentence boundaries.

An optional locale parameter can be supplied to specify how to search for sentence and word boundaries. A sentence boundary scanner is a default option for the unified highlighter.

There are two ways to supply boundary scanner configuration to a highlighter.

Example 353. Setting the boundary scanner with DSL

- 1 Start the definition of a boundary scanner.
- 2 Pick a boundary scanner type a word scanner in this case.
- 3 Set an optional locale.
- 4 End the definition of a boundary scanner.
- (5) Set any other options.

Example 354. Setting the boundary scanner using lambda

- 1 Pass a lambda configurer to set up a boundary scanner.
- ② Set any other options

Alternatively, a fast vector highlighter can use a character boundary scanner which relies on two other configurations — boundary characters and boundary max scan. When a character boundary scanner is used after a highlighted fragment is formed with highlighted text centred, the highlighter checks for the first occurrence of any configured boundary characters to the left and right of a currently created fragment. This lookup happens only for a maximum number of characters configured by the boundary max scan option. If no boundary characters are found, no additional text will be included besides the already highlighted phrase with surrounding text based on a fragment size option set for a highlighter.

The default list of boundary characters includes .,!? \t\n. The default boundary max scan is equal to 20 characters.

Character boundary scanner is a default option for the fast vector highlighters.

Example 355. Setting the character boundary scanner

Assuming that we have a text that contains multiple paragraphs separated with a new line (\n), we want to get the entire paragraph containing the highlighted phrase. To do so, boundary characters will be set to \n, and the max scan option will be based on the number of characters in paragraphs.

- 1 Start the definition of a boundary scanner.
- 2 Pick a boundary scanner type a character scanner.
- ③ Set a string containing boundary characters. The overloaded methods can accept a String or a Character array.
- 4 Set the max scan option.
- (5) End the definition of a boundary scanner.
- **6** Set any other options.



This option is supported by the unified and fast vector highlighter types.

## 15.5.11. Phrase limit

Phrase limit allows specifying the maximum number of matching phrases in a document for highlighting. The highlighter will be going through the text and as soon as it reaches the maximum number of highlighted phrases it'll stop leaving any further occurrences as not highlighted.



This limit is different from the maximum number of fragments:

- Fragments are the strings returned by the highlight projections, while phrases are the sequences of highlighted (matching) terms in each fragment. A fragment may include multiple highlighted phrases, and a given phrase may appear in multiple fragments.
- 2. The phrase limit is about limiting the highlighting of occurrences of matched phrases, be it multiple occurrences of the same phrase or a mix of different phrases. For example, if we were to search for fox and dog occurrences in the sentence The quick brown fox jumps over the lazy dog and set the phrase limit to 1, then we'll have only fox being highlighted since it was the first match in the text and the phrase limit was reached.

By default, this phrase limit is equal to 256.

This option can be helpful if a field contains many matches and has a lot of text overall, but we are not interested in highlighting every occurrence.

Example 356. Setting the phrase limit

0

This option is supported only by the fast vector highlighter type.

# 15.6. Aggregation DSL

### 15.6.1. Basics

Sometimes, you don't just need to list query hits directly: you also need to group and aggregate the hits.

For example, almost any e-commerce website you can visit will have some sort of "faceting", which is a simple form of aggregation. In the "book search" webpage of an online bookshop, beside the list of matching books, you will find "facets", i.e. a count of matching documents in various categories. These categories can be taken directly from the indexed data, e.g. the genre of the book (science-fiction, crime fiction, ...), but also derived from the indexed data slightly, e.g. a price range ("less than \$5", "less than \$10", ...).

Aggregations allow just that (and, depending on the backend, much more): they allow the query to return "aggregated" hits.

Aggregations can be configured when building the search query:

### Example 357. Defining an aggregation in a search query

- Retrieve the SearchSession.
- ② Define a key that will uniquely identify the aggregation. Make sure to give it the correct type (see <6>).
- 3 Start building the guery as usual.
- 4 Define a predicate: the aggregation will only take into account documents matching this predicate.
- (5) Request an aggregation on the **genre** field, with a separate count for each genre: science-fiction, crime fiction, ... If the field does not exist or cannot be aggregated, an exception will be thrown.
- 6 Fetch the results.
- 7 Retrieve the aggregation from the results as a Map, with the genre as key and the hit count as value of type Long.

Alternatively, if you don't want to use lambdas:

Example 358. Defining an aggregation in a search query — object-based syntax



In order to use aggregations based on the value of a given field, you need to mark the field as aggregable in the mapping.

This is not possible for full-text fields, in particular; see here for an explanation and some solutions.

Faceting generally involves a concept of "drill-down", i.e. the ability to select a facet and restrict the hits to only those that match that facet.



Hibernate Search 5 used to offer a dedicated API to enable this "drill-down", but in Hibernate Search 6 you should simply create a new query with the appropriate predicate.

The aggregation DSL offers more aggregation types, and multiple options for each type of aggregation. To learn more about the terms aggregation, and all the other types of aggregations, refer to the following sections.

## 15.6.2. terms: group by the value of a field

The terms aggregation returns a count of documents for each term value of a given field.



In order to use aggregations based on the value of a given field, you need to mark the field as aggregable in the mapping.

This is not possible for full-text fields, in particular; see here for an explanation and some solutions.



The terms aggregation is not available on geo-point fields.

Example 359. Counting hits grouped by the value of a field

- ① Define the path and type of the field whose values should be considered.
- 2) The result is a map from field value to document count.

#### Skipping conversion

By default, the values returned by the terms aggregation have the same type as the entity property corresponding to the target field.

For example, if an entity property if of an enum type, the corresponding field may be of type String; the values returned by the terms aggregation will be of the enum type regardless.

This should generally be what you want, but if you ever need to bypass conversion and have unconverted values returned to you instead (of type String in the example above), you can do it this way:

Example 360. Counting hits grouped by the value of a field, without converting field values

```
AggregationKey<Map<String, Long>> countsByGenreKey = AggregationKey.of( "countsByGenre" );
SearchResult<Book> result = searchSession.search( Book.class )
```

See Type of projected values for more information.

### maxTermCount: limiting the number of returned entries

By default, Hibernate Search will return at most 100 entries. You can customize the limit by calling .maxTermCount(...):

Example 361. Setting the maximum number of returned entries in a terms aggregation

### minDocumentCount: requiring at least N matching documents per term

By default, Hibernate search will return an entry only if the document count is at least 1.

You can set the threshold to an arbitrary value by calling .minDocumentCount(...).

This is particularly useful to return all terms that exist in the index, even if no document containing the term matched the query. To that end, just call .minDocumentCount(0):

Example 362. Including values from unmatched documents in a terms aggregation

This can also be used to omit entries with a document count that is too low to matter:

Example 363. Excluding the rarest terms from a terms aggregation

```
.fetch( 20 );
Map<Genre, Long> countsByGenre = result.aggregation( countsByGenreKey );
```

#### Order of entries

By default, entries are returned in descending order of document count, i.e. the terms with the most matching documents appear first.

Several other orders are available.



With the Lucene backend, due to limitations of the current implementation, using any order other than the default one (by descending count) may lead to incorrect results. See HSEARCH-3666 for more information.

You can order entries by ascending term value:

Example 364. Ordering entries by ascending value in a terms aggregation

You can order entries by descending term value:

Example 365. Ordering entries by descending value in a terms aggregation

Finally, you can order entries by ascending document count:

Example 366. Ordering entries by ascending count in a terms aggregation



When ordering entries by ascending count in a terms aggregation, hit counts are approximate.

## Other options

• For fields in nested objects, all nested objects are considered by default, but that can be controlled explicitly with .filter(...).

## 15.6.3. range: grouped by ranges of values for a field

The range aggregation returns a count of documents for given ranges of values of a given field.



In order to use aggregations based on the value of a given field, you need to mark the field as aggregable in the mapping.

This is not possible for full-text fields, in particular; see here for an explanation and some solutions.



The range aggregation is not available on geo-point fields.

Example 367. Counting hits grouped by range of values for a field

- ① Define the path and type of the field whose values should be considered.
- ② Define the ranges to group hits into. The range can be passed directly as the lower bound (included) and upper bound (excluded). Other syntaxes exist to define different bound inclusion (see other examples below).
- 3 null means "to infinity".

### Passing Range arguments

Instead of passing two arguments for each range (a lower and upper bound), you can pass a single argument of type Range.

Example 368. Counting hits grouped by range of values for a field – passing Range objects

- ① With Range.of(Object, Object), the lower bound is included and the upper bound is excluded.
- ② Range.of(Object, RangeBoundInclusion, Object, RangeBoundInclusion) is more verbose, but allows setting the bound inclusion explicitly.
- 3 Range also offers multiple static methods to create ranges for a variety of use cases ("at least", "greater than", "at most", ...).

With the Elasticsearch backend, due to a limitation of Elasticsearch itself, all ranges must have their lower bound included (or null) and their upper bound excluded (or null). Otherwise, an exception will be thrown.



If you need to exclude the lower bound, or to include the upper bound, replace that bound with the immediate next value instead. For example with integers, .range(0, 100) means "0 (included) to 100 (excluded)". Call .range(0, 101) to mean "0 (included) to 100 (included)", or .range(1, 100) to mean "0 (excluded) to 100 (excluded)".

It's also possible to pass a collection of Range objects, which is especially useful if ranges are defined dynamically (e.g. in a web interface):

Example 369. Counting hits grouped by range of values for a field – passing a collection of Range objects

## Skipping conversion

By default, the bounds of ranges accepted by the range aggregation must have the same type as the entity property corresponding to the target field.

For example, if an entity property if of type java.util.Date, the corresponding field may be of type java.time.Instant; the values returned by the terms aggregation will have to be of type java.util.Date regardless.

This should generally be what you want, but if you ever need to bypass conversion and have unconverted values returned to you instead (of type java.time.Instant in the example above), you can do it this way:

Example 370. Counting hits grouped by range of values for a field, without converting field values

```
AggregationKey<Map<Range<Instant>, Long>> countsByPriceKey = AggregationKey.of(
"countsByPrice" );
SearchResult<Book> result = searchSession.search( Book.class )
        .where( f -> f.matchAll() )
        .aggregation( countsByPriceKey, f -> f.range()
                 // Assuming "releaseDate" is of type "java.util.Date" or "java.sql.Date"
.field( "releaseDate", Instant.class, ValueConvert.NO )
                 .range( null,
                          LocalDate.of( 1970, 1, 1 )
                                   .atStartOfDay().toInstant( ZoneOffset.UTC ) )
                 .range( LocalDate.of( 1970, 1, 1 )
                                   .atStartOfDay().toInstant( ZoneOffset.UTC ),
                          LocalDate.of( 2000, 1, 1 )
                                   .atStartOfDay().toInstant( ZoneOffset.UTC ) )
                 .range( LocalDate.of( 2000, 1, 1 )
                                   .atStartOfDay().toInstant( ZoneOffset.UTC ),
                          null )
         .fetch( 20 );
Map<Range<Instant>, Long> countsByPrice = result.aggregation( countsByPriceKey );
```

See Type of arguments passed to the DSL for more information.

## Other options

• For fields in nested objects, all nested objects are considered by default, but that can be controlled explicitly with .filter(...).

## 15.6.4. Backend-specific extensions

By calling .extension(...) while building a query, it is possible to access backend-specific aggregations.



As their name suggests, backend-specific aggregations are not portable from one backend technology to the other.

#### Elasticsearch: fromJson

.fromJson(...) turns JSON representing an Elasticsearch aggregation into a Hibernate Search aggregation.

This feature requires to directly manipulate JSON in application code.

The syntax of this JSON may change:



- when you upgrade the underlying Elasticsearch cluster to the next version;
- when you upgrade Hibernate Search to the next version, even for a bugfix (micro) release.

If this happens, you will need to change application code to deal with the changes.

#### Example 371. Defining a native Elasticsearch JSON aggregation as a JsonObject

### Example 372. Defining a native Elasticsearch JSON aggregation as a JSON-formatted string

## 15.6.5. Options common to multiple aggregation types

### Filter for fields in nested objects

When the aggregation field is located in a <u>nested object</u>, by default all nested objects will be considered for the aggregation, and the document will be counted once for each value found in any nested object.

It is possible to filter the nested documents whose values will be considered for the aggregation using one of the filter(...) methods.

Below is an example with the range aggregation: the result of the aggregation is a count of books for each price range, with only the price of "paperback" editions being taken into account; the price of e-book editions, for example, is ignored.

Example 373. Counting hits grouped by range of values for a field, using a filter for nested objects

```
AggregationKey<Map<Range<Double>, Long>> countsByPriceKey = AggregationKey.of(
"countsByPrice" );
SearchResult<Book> result = searchSession.search( Book.class )
.where( f -> f.matchAll() )
```

## 15.7. Field types and compatibility

## 15.7.1. Type of arguments passed to the DSL

Some predicates, such as the match predicate or the range predicate, require a parameter of type Object at some point (matching(Object), atLeast(Object), ...). Similarly, it is possible to pass an argument of type Object in the sort DSL when defining the behavior for missing values (missing().use(Object)).

These methods do not actually accept **any** object, and will throw an exception when passed an argument with the wrong type.

Generally the expected type of this argument should be rather obvious: for example if you created a field by mapping an Integer property, then an Integer value will be expected when building a predicate; if you mapped a java.time.LocalDate, then a java.time.LocalDate will be expected, etc.

Things get a little more complex if you start defining and using custom bridges. You will then have properties of type A mapped to an index field of type B. What should you pass to the DSL? To answer that question, we need to understand DSL converters.

DSL converters are a feature of Hibernate Search that allows the DSL to accept arguments that match the type of the indexed property, instead of the type of the underlying index field.

Each custom bridge has the possibility to define a DSL converter for the index fields it populates. When it does, every time that field is mentioned in the predicate DSL, Hibernate Search will use that DSL converter to convert the value passed to the DSL to a value that the backend understands.

For example, let's imagine an AuthenticationEvent entity with an outcome property of type AuthenticationOutcome. This AuthenticationOutcome type is an enum. We index the AuthenticationEvent entity and its outcome property in order to allow users to find events by their outcome.

The default bridge for enums puts the result of Enum.name() into a String field. However, this default bridge also defines a DSL converter under the hood. As a result, any call to the DSL will be expected to pass an AuthenticationOutcome instance:

Example 374. Transparent conversion of DSL parameters

```
List<AuthenticationEvent> result = searchSession.search( AuthenticationEvent.class )
.where( f -> f.match().field( "outcome" )
```

```
.matching( AuthenticationOutcome.INVALID_PASSWORD ) )
.fetchHits( 20 );
```

This is handy, and especially appropriate if users are asked to select an outcome in a list of choices. But what if we want users to type in some words instead, i.e. what if we want full-text search on the outcome field? Then we will not have an AuthenticationOutcome instance to pass to the DSL, only a String...

In that case, we will first need to assign some text to each enum. This can be achieved by defining a custom ValueBridge<AuthenticationOutcome, String> and applying it to the outcome property to index a textual description of the outcome, instead of the default Enum#name().

Then, we will need to tell Hibernate Search that the value passed to the DSL should not be passed to the DSL converter, but should be assumed to match the type of the index field directly (in this case, String). To that end, one can simply use the variant of the matching method that accepts a ValueConvert parameter, and pass ValueConvert .NO:

Example 375. Disabling the DSL converter

All methods that apply DSL converters offer a variant that accepts a ValueConvert parameter: matching, between, atLeast, atMost, greaterThan, lessThan, range, ...



A DSL converter is always automatically generated for value bridges. However, more complex bridges will require explicit configuration.

See Type bridge or Property bridge for more information.

## 15.7.2. Type of projected values

Generally the type of values returned by projections should be rather obvious: for example if you created a field by mapping an Integer property, then an Integer value will be returned when projecting; if you mapped a java.time.LocalDate, then a java.time.LocalDate will be returned, etc.

Things get a little more complex if you start defining and using custom bridges. You will then have properties of type A mapped to an index field of type B. What will be returned by projections? To answer that question, we need to understand projection converters.

Projection converters are a feature of Hibernate Search that allows the projections to return values that match the type of the indexed property, instead of the type of the underlying index field.

Each custom bridge has the possibility to define a projection converter for the index fields it populates. When it does, every time that field is projected on, Hibernate Search will use that projection converter to convert the projected value returned by the index.

For example, let's imagine an Order entity with a status property of type OrderStatus. This OrderStatus type is an enum. We index the Order entity and its status property.

The default bridge for enums puts the result of Enum.name() into a String field. However, this default bridge also defines a projection converter. As a result, any projection on the status field will return an OrderStatus instance:

Example 376. Transparent conversion of projections

This is probably what you want in general. But in some cases, you may want to disable this conversion and return the index value instead (i.e. the value of Enum. name ()).

In that case, we will need to tell Hibernate Search that the value returned by the backend should not be passed to the projection converter. To that end, one can simply use the variant of the field method that accepts a ValueConvert parameter, and pass ValueConvert.NO:

Example 377. Disabling the projection converter

```
List<String> result = searchSession.search( Order.class )
    .select( f -> f.field( "status", String.class, ValueConvert.NO ) )
    .where( f -> f.matchAll() )
    .fetchHits( 20 );
```



Projection converters must be configured explicitly in custom bridges.

See Value bridge, Property bridge or Type bridge for more information.

## 15.7.3. Targeting multiple fields

Sometimes a predicate/sort/projection targets multiple field, which may have conflicting definitions:

- when multiple field names are passed to the **fields** method in the predicate DSL (each field has its own definition);
- or when the search query targets multiple indexes (each index has its own definition of each field).

In such cases, the definition of the targeted fields is expected to be compatible. For example targeting an Integer field and a java.time.LocalDate field in the same match predicate will not work, because you won't be able to pass a non-null argument to the matching(Object) method that is both an Integer and a java.time.LocalDate.

If you are looking for a simple rule of thumb, here it is: if the indexed properties do not have the same type, or are mapped differently, the corresponding fields are probably not going to be compatible.

However, if you're interested in the details, Hibernate Search is a bit more flexible than that.

There are three different constraints when it comes to field compatibility:

- The fields must be "encoded" in a compatible way. This means the backend must use the same representation for the two fields, for example they are both Integer, or they are both BigDecimal with the same decimal scale, or they are both LocalDate with the same date format, etc.
- 2. The fields must have a compatible DSL converter (for predicates and sorts) or projection converter (for projections).
- 3. For full-text predicates, the fields must have a compatible analyzer.

The following sections describe all the possible incompatibilities, and how to solve them.

### Incompatible codec

In a search query targeting multiple indexes, if a field is encoded differently in each index, you cannot apply predicates, sorts or projections on that field.



Encoding is not only about the field type, such as LocalDate or BigDecimal. Some codecs are parameterized and two codecs with different parameters will often be considered incompatible. Examples of parameters include the format for temporal types or the decimal scale for BigDecimal and BigInteger.

In that case, your only option is to change your mapping to avoid the conflict:

- 1. rename the field in one index
- 2. OR change the field type in one index
- 3. OR if the problem is simply different codec parameters (date format, decimal scale, ...), align the value of these parameters in one index with the other index.

If you choose to rename the field in one index, you will still be able to apply a similar predicate to the two fields in a single query: you will have to create one predicate per field and combine them with a boolean junction.

#### Incompatible DSL converters

Incompatible DSL converters are only a problem when you need to pass an argument to the DSL in certain methods: matching(Object)/between(Object)/atLeast(Object)/greaterThan(Object)/etc. in the predicate DSL, missing().use(Object) in the sort DSL, `range(Object, Object) in the aggregation DSL, ...

If two fields encoded in a compatible way (for example both as String), but that have different DSL converters (for example the first one converts from String to String, but the second one converts from Integer to String), you can still use these methods, but you will need to disable the DSL converter as explained in Type of arguments passed to the DSL: you will just pass the "index" value to the DSL (using the same example, a String).

### Incompatible projection converters

If, in a search query targeting multiple indexes, a field is encoded in a compatible way in every index (for example both as String), but that has a different projection converters (for example the first one converts from String to String, but the second one converts from String to Integer), you can

still project on this field, but you will need to disable the projection converter as explained in Type of projected values: the projection will return the "index", unconverted value (using the same example, a String).

#### Incompatible analyzer

Incompatible analyzers are only a problem with full-text predicates: match predicate on a text field, phrase predicate, simple guery string predicate, ...

If two fields encoded in a compatible way (for example both as String), but that have different analyzers, you can still use these predicates, but you will need to explicitly configure the predicate to either set the search analyzer to an analyzer of your choosing with .analyzer(analyzerName), or skip analysis completely with .skipAnalysis().

See Predicate DSL for more information about how to create predicates and about the available options.

## 15.8. Field paths

## 15.8.1. Absolute field paths

By default, field paths passed to the Search DSL are interpreted as absolute, i.e. relative to the index root.

The components of the paths are separated by a dot (.).



The following examples use the predicate DSL, but all information in this section applies to other search DSLs as well: sort DSL, projection DSL, aggregation DSL, ...

Example 378. Targeting a field using absolute paths

1) Fields declared at the root of the index can simply be referenced by their name.

1) Fields declared in object fields (created by @IndexedEmbedded, for example) must be referenced by their absolute path: the absolute path of the object field, followed by a dot, followed by the name of the targeted field.

```
.matching( "asimov" ) )
)
.fetchHits( 20 );
```

1 Even within a nested predicate, fields referenced in inner predicates must be referenced by their absolute path.

The only exception is named predicates registered on object fields: the factory used to build those predicates interprets field paths as relative to that object field by default.

## 15.8.2. Relative field paths

Features detailed in this section are *incubating*: they are still under active development.



The usual compatibility policy does not apply: the contract of incubating elements (e.g. types, methods, configuration properties, etc.) may be altered in a backward-incompatible way – or even removed – in subsequent releases.

You are encouraged to use incubating features so the development team can get feedback and improve them, but you should be prepared to update code which relies on them as needed.

In some cases, one may want to pass relative paths instead. This can be useful when calling reusable methods that can apply the same predicate on different object fields that have same structure (same subfields). By calling the withRoot(String) method on a factory, you can create a new factory which interprets paths as relative to the object field passed as argument to the method.

Example 379. Targeting a field using relative paths

- ① Call a reusable method to apply a predicate to the name of the book's writers.
- 2) Pass to that method a factory whose root will be the object field writers.
- 3 Call a reusable method to apply a predicate to the name of the book's artists.
- 4 Pass to that method a factory whose root will be the object field artists.

```
.matching( lastName )
)
     .toPredicate();
}
```

① When manipulating factories created with withRoot, paths are interpreted as relative. Here firstName will be understood as either writers.firstName or artists.firstName, depending on the factory that was passed to this method.



When building native constructs (for example Lucene Queries), you will need to deal with absolute paths, even if the factory accepts relative paths.

To convert a relative path to an absolute path, use the factory's toAbsolutePath(String) method.

# Chapter 16. Lucene backend

## 16.1. Basic configuration

All configuration properties of the Lucene backend are optional, but the defaults might not suit everyone. In particular, you might want to set the location of your indexes in the filesystem.

Other configuration properties are mentioned in the relevant parts of this documentation. You can find a full reference of available properties in the Lucene backend configuration properties appendix.

## 16.2. Index storage (Directory)

The component responsible for index storage in Lucene is the org.apache.lucene.store.Directory. The implementation of the directory determines where the index will be stored: on the filesystem, in the JVM's heap, ...

By default, the Lucene backend stores the indexes on the filesystem, in the JVM's working directory.

The type of directory can be configured as follows:

```
# To configure the defaults for all indexes:
hibernate.search.backend.directory.type = local-filesystem
# To configure a specific index:
hibernate.search.backend.indexes.<index-name>.directory.type = local-filesystem
```

The following directory types are available:

- local-filesystem: Store the index on the local filesystem. See Local filesystem storage for details and configuration options.
- local-heap: Store the index in the local JVM heap. Local heap directories and all contained indexes are lost when the JVM shuts down. See Local heap storage for details and configuration options.

## 16.2.1. Local filesystem storage

The local-filesystem directory type will store each index in a subdirectory of a configured filesystem directory.

Local filesystem directories really are designed to be **local** to one server and one application.



In particular, they should not be shared between multiple Hibernate Search instances. Even if network shares allow to share the raw content of indexes, using the same index files from multiple Hibernate Search would require more than that: non-exclusive locking, routing of write requests from one node to another, ... These additional features are simply not available on local-filesystem directories.

If you need to share indexes between multiple Hibernate Search instances, the

Elasticsearch backend will be a better choice. Refer to Architecture for more information.

#### Index location

Each index is assigned a subdirectory under a root directory.

By default, the root directory is the JVM's working directory. It can be configured as follows:

```
# To configure the defaults for all indexes:
hibernate.search.backend.directory.root = /path/to/my/root
# To configure a specific index:
hibernate.search.backend.indexes.<index-name>.directory.root = /path/to/my/root
```

For example, with the configuration above, an entity type named Order will be indexed in directory /path/to/my/root/Order/. If that entity is explicitly assigned the index name orders (see @Indexed(index = ...) in Entity/index mapping), it will instead be indexed in directory /path/to/my/root/orders/.

### Filesystem access strategy

The default strategy for accessing the filesystem is determined automatically based on the operating system and architecture. It should work well in most situations.

For situations where a different filesystem access strategy is needed, Hibernate Search exposes a configuration property:

```
# To configure the defaults for all indexes:
hibernate.search.backend.directory.filesystem_access.strategy = auto
# To configure a specific index:
hibernate.search.backend.indexes.<index-name>.directory.filesystem_access.strategy = auto
```

### Allowed values are:

- auto: lets Lucene select the most appropriate implementation based on the operating system and architecture. This is the default value for the property.
- simple: a straightforward strategy based on Files.newByteChannel. See org.apache.lucene.store.SimpleFSDirectory. This strategy is deprecated and will be removed in a future version of Lucene.
- mmap: uses mmap for reading, and FSDirectory.FSIndexOutput for writing. See org.apache.lucene.store.MMapDirectory.
- nio: uses java.nio.channels.FileChannel's positional read for concurrent reading, and FSDirectory.FSIndexOutput for writing. See org.apache.lucene.store.NIOFSDirectory.



Make sure to refer to Javadocs of these **Directory** implementations before changing this setting. Implementations offering better performance also bring issues of their own.

### Other configuration options

The local-filesystem directory also allows configuring a locking strategy.

## 16.2.2. Local heap storage

The local-heap directory type will store indexes in the local JVM's heap.

As a result, indexes contained in a local-heap directory are lost when the JVM shuts down.

This directory type is only provided for use in **testing configurations** with **small indexes** and **low concurrency**, where it could slightly improve performance. In setups requiring larger indexes and/or high concurrency, a filesystem-based directory will achieve better performance.

The local-heap directory does not offer any specific option beyond the locking strategy.

## 16.2.3. Locking strategy

In order to write to an index, Lucene needs to acquire a lock to ensure no other application instance writes to the same index concurrently. Each directory type comes with a default locking strategy that should work well enough in most situations.

For those (very) rare situations where a different locking strategy is needed, Hibernate Search exposes a configuration property:

```
# To configure the defaults for all indexes:
hibernate.search.backend.directory.locking.strategy = native-filesystem
# To configure a specific index:
hibernate.search.backend.indexes.<index-name>.directory.locking.strategy = native-filesystem
```

The following strategies are available:

• simple-filesystem: Locks the index by creating a marker file and checking it before write operations. This implementation is very simple and based Java's File API. If for some reason an application ends abruptly, the marker file will stay on the filesystem and will need to be removed manually.

This strategy is only available for filesystem-based directories.

```
See org.apache.lucene.store.SimpleFSLockFactory.
```

 native-filesystem: Similarly to simple-filesystem, locks the index by creating a marker file, but using native OS file locks instead of Java's File API, so that locks will be cleaned up if the application ends abruptly.

This is the default strategy for the local-filesystem directory type.

This implementation has known problems with NFS: it should be avoided on network shares.

This strategy is only available for filesystem-based directories.

```
See org.apache.lucene.store.NativeFSLockFactory.
```

• single-instance: Locks using a Java object held in the JVM's heap. Since the lock is only accessible by the same JVM, this strategy will only work properly when it is known that only a single application will ever try to access the indexes.

This is the default strategy for the local-heap directory type.

See org.apache.lucene.store.SingleInstanceLockFactory.

• none: Does not use any lock. Concurrent writes from another application will result in index corruption. Test your application carefully and make sure you know what it means.

See org.apache.lucene.store.NoLockFactory.

## 16.3. Sharding

### 16.3.1. Basics



For a preliminary introduction to sharding, including how it works in Hibernate Search and what its limitations are, see <u>Sharding and routing</u>.

In the Lucene backend, sharding is disabled by default, but can be enabled by selecting a sharding strategy. Multiple strategies are available:

#### hash

```
# To configure the defaults for all indexes:
hibernate.search.backend.sharding.strategy = hash
hibernate.search.backend.sharding.number_of_shards = 2
# To configure a specific index:
hibernate.search.backend.indexes.<index-name>.sharding.strategy = hash
hibernate.search.backend.indexes.<index-name>.sharding.number_of_shards = 2
```

The hash strategy requires to set a number of shards through the number\_of\_shards property.

This strategy will set up an explicitly configured number of shards, numbered from 0 to the chosen number minus one (e.g. for 2 shards, there will be shard "0" and shard "1").

When routing, the routing key will be hashed to assign it to a shard. If the routing key is null, the document ID will be used instead.

This strategy is suitable when there is no explicit routing key configured in the mapping, or when the routing key has a large number of possible values that need to be brought down to a smaller number (e.g. "all integers").

#### explicit

```
# To configure the defaults for all indexes:
hibernate.search.backend.sharding.strategy = explicit
hibernate.search.backend.sharding.shard_identifiers = fr,en,de
# To configure a specific index:
hibernate.search.backend.indexes.<index-name>.sharding.strategy = explicit
hibernate.search.backend.indexes.<index-name>.sharding.shard_identifiers = fr,en,de
```

The explicit strategy requires to set a list of shard identifiers through the shard\_identifiers property. The identifiers must be provided as a String containing multiple shard identifiers separated by commas, or a Collection<String> containing shard identifiers. A shard identifier can be any string.

This strategy will set up one shard per configured shard identifier.

When routing, the routing key will be validated to make sure it matches a shard identifier exactly. If it does, the document will be routed to that shard. If it does not, an exception will be thrown. The routing key cannot be null, and the document ID will be ignored.

This strategy is suitable when there is an explicit routing key configured in the mapping, and that routing key has a limited number of possible values that are known before starting the application.

## 16.3.2. Per-shard configuration

In some cases, in particular when using the explicit sharding strategy, it may be necessary to configure some shards in a slightly different way. For example, one of the shards may hold massive, but infrequently-accessed data, which should be stored on a different drive.

This can be achieved by adding configuration properties for a specific shard:

```
# Default configuration for all shards an index:
hibernate.search.backend.indexes.<index-name>.directory.root = /path/to/fast/drive/
# Configuration for a specific shard:
hibernate.search.backend.indexes.<index-name>.shards.<shard-identifier>.directory.root =
/path/to/large/drive/
```



Not all settings can be overridden per shard; for example you can't override the sharding strategy on a per-shard basis.

Per-shard overriding is primarily intended for settings related to the directory and I/O.

Valid shard identifiers depend on the sharding strategy:

- For the hash strategy, each shard is assigned a positive integer, from 0 to the chosen number of shards minus one.
- For the explicit strategy, each shard is assigned one of the identifiers defined with the shard\_identifiers property.

## 16.4. Index format compatibility

While Hibernate Search strives to offer a backwards compatible API, making it easy to port your application to newer versions, it still delegates to Apache Lucene to handle the index writing and searching. This creates a dependency to the Lucene index format. The Lucene developers of course attempt to keep a stable index format, but sometimes a change in the format can not be avoided. In those cases you either have to re-index all your data or use an index upgrade tool. Sometimes, Lucene is also able to read the old format, so you don't need to take specific actions (beside making backup of your index).

While an index format incompatibility is a rare event, it can happen more often that Lucene's Analyzer implementations might slightly change its behavior. This can lead to some documents not matching anymore, even though they used to.

To avoid this analyzer incompatibility, Hibernate Search allows configuring to which version of Lucene the analyzers and other Lucene classes should conform their behavior.

This configuration property is set at the backend level:

```
hibernate.search.backend.lucene_version = LUCENE_8_1_1
```

Depending on the specific version of Lucene you're using, you might have different options available: see org.apache.lucene.util.Version contained in lucene-core.jar for a list of allowed values.

When this option is not set, Hibernate Search will instruct Lucene to use the latest version, which is usually the best option for new projects. Still, it's recommended to define the version you're using explicitly in the configuration, so that when you happen to upgrade, Lucene the analyzers will not change behavior. You can then choose to update this value at a later time, for example when you have the chance to rebuild the index from scratch.



The setting will be applied consistently when using Hibernate Search APIs, but if you are also making use of Lucene bypassing Hibernate Search (for example when instantiating an Analyzer yourself), make sure to use the same value.



For information about which versions of Hibernate Search you can upgrade to, while retaining backward compatibility with a given version of Lucene APIs, refer to the compatibility policy.

## 16.5. Schema

Lucene does not really have a concept of centralized schema to specify the data type and capabilities of each field, but Hibernate Search maintains such a schema in memory, in order to remember which predicates/projections/sorts can be applied to each field.

For the most part, the schema is inferred from the mapping configured through Hibernate Search's mapping APIs, which are generic and independent of Lucene.

Aspects that are specific to the Lucene backend are explained in this section.

## 16.5.1. Field types

### Available field types



Some types are not supported directly by the Lucene backend, but will work anyway because they are "bridged" by the mapper. For example a java.util.Date in your entity model is "bridged" to java.time.Instant, which is supported by the Lucene backend. See Supported property types for more information.

Field types that are not in this list can still be used with a bit more work:



- If a property in the entity model has an unsupported type, but can be converted to a supported type, you will need a bridge. See Binding and bridges.
- If you need an index field with a specific type that is not supported by Hibernate Search, you will need a bridge that defines a native field type. See Index field type DSL extensions.

Table 10. Field types supported by the Lucene backend

Field type	Limitations
java.lang.String	-
java.lang.Byte	-
java.lang.Short	-
java.lang.Integer	-
java.lang.Long	-
java.lang.Double	-
java.lang.Float	-
java.lang.Boolean	-
java.math.BigDecimal	-
java.math.BigInteger	-
java.time.Instant	Lower range/resolution
java.time.LocalDate	Lower range/resolution
java.time.LocalTime	Lower range/resolution
java.time.LocalDateTime	Lower range/resolution
java.time.ZonedDateTime	Lower range/resolution
java.time.OffsetDateTime	Lower range/resolution
<pre>java.time.OffsetTime</pre>	Lower range/resolution
java.time.Year	Lower range/resolution
java.time.YearMonth	Lower range/resolution
java.time.MonthDay	-
org.hibernate.search. <wbr/> engine. <wbr/> spatial. <wbr/> GeoPoint	Lower resolution



Range and resolution of date/time fields

Date/time types do not support the whole range of years that can be represented in java.time types:

- java.time can represent years ranging from -999.999.999 to 999.999.999.
- The Lucene backend supports dates ranging from year -292.275.054 to year 292.278.993.

Values that are out of range will trigger indexing failures.

Resolution for time types is also lower:

- java.time supports nanosecond-resolution.
- The Lucene backend supports millisecond-resolution.

Precision beyond the millisecond will be lost when indexing.

Range and resolution of GeoPoint fields

GeoPoints are indexed as LatLonPoints in the Lucene backend. According to LatLonPoint's javadoc, there is a loss of precision when the values are encoded:



Values are indexed with some loss of precision from the original double values (4.190951585769653E-8 for the latitude component and 8.381903171539307E-8 for longitude).

This effectively means indexed points can be off by about 13 centimeters (5.2 inches) in the worst case.

### Index field type DSL extensions

Not all Lucene field types have built-in support in Hibernate Search. Unsupported field types can still be used, however, by taking advantage of the "native" field type. Using this field type, Lucene IndexableField instances can be created directly, giving access to everything Lucene can offer.

Below is an example of how to use the Lucene "native" type.

Example 380. Using the Lucene "native" type

```
public class PageRankValueBinder implements ValueBinder { ①
   @Override
   public void bind(ValueBindingContext<?> context) {
       context.bridge(
               Float.class,
               new PageRankValueBridge(),
               context.typeFactory() ②
                        .extension( LuceneExtension.get() ) 3
                        .asNative( 4
                                Float.class, ⑤
                                (absoluteFieldPath, value, collector) -> { 6
                                    collector.accept( new FeatureField( absoluteFieldPath,
"pageRank", value ) );
                                    collector.accept( new StoredField( absoluteFieldPath,
value ) );
                                field -> (Float) field.numericValue() ⑦
                        )
       );
```

- ① Define a custom binder and its bridge. The "native" type can only be used from a binder, it cannot be used directly with annotation mapping. Here we're defining a value binder, but a type binder, or a property binder would work as well.
- ② Get the context's type factory.
- 3 Apply the Lucene extension to the type factory.
- 4 Call as Native to start defining a native type.
- **5** Define the field value type.
- ⑥ Define the LuceneFieldContributor. The contributor will be called upon indexing to add as many fields as necessary to the document. All fields must be named after the absoluteFieldPath passed to the contributor.
- ⑦ Optionally, if projections are necessary, define the LuceneFieldValueExtractor. The extractor will be called upon projecting to extract the projected value from a **single** stored field.
- The value bridge is free to apply a preliminary conversion before passing the value to Hibernate Search, which will pass it along to the LuceneFieldContributor.

- Map the property to an index field. Note that value bridges using a non-standard field type (such as Lucene's "native" type) must be mapped using the @NonStandardField annotation: other annotations such as @GenericField will fail.
- ② Instruct Hibernate Search to use our custom value binder.

## 16.5.2. Multi-tenancy

Multi-tenancy is supported and handled transparently, according to the tenant ID defined in the current session:

- documents will be indexed with the appropriate values, allowing later filtering;
- queries will filter results appropriately.

The multi-tenancy is automatically enabled in the backend if it is enabled in the mapper, e.g. if a multi-tenancy strategy is selected in Hibernate ORM, or if multi-tenancy is explicitly configured in the Standalone POJO mapper.

However, it is possible to enable multi-tenancy manually.

The multi-tenancy strategy is set at the backend level:

```
hibernate.search.backend.multi_tenancy.strategy = none
```

See the following subsections for details about available strategies.

#### none: single-tenancy

The none strategy (the default) disables multi-tenancy completely.

Attempting to set a tenant ID will lead to a failure when indexing.

## discriminator: type name mapping using the index name

With the discriminator strategy, all documents from all tenants are stored in the same index.

When indexing, a discriminator field holding the tenant ID is populated transparently for each document.

When searching, a filter targeting the tenant ID field is added transparently to the search query to only return search hits for the current tenant.

## 16.5.3. ID strategy

With the upcoming Lucene 9 upgrade, Hibernate Search will require backward incompatible schema changes. In particular, the way it works with IDs will change. This means that once the change happens, all Lucene indexes must be recreated, and data needs to be repopulated.

To give users more flexibility in deciding when to prepare for these upcoming changes, Hibernate Search offers a backend-level configuration property that switches the schema id strategy to be compatible with future versions:

```
hibernate.search.backend.schema.id.strategy = lucene9
```

See the following subsections for details about available strategies.

#### lucene8

Currently used strategy that is compatible with the current indexes. It is deprecated and will be removed in a future version of Hibernate Search that will support Lucene 9.

#### lucene9

This strategy will create documents compatible with future versions of Hibernate Search. Switching to this strategy for existing applications will require indexes to be recreated and repopulated. The easiest way to do so is to use the MassIndexer with dropAndCreateSchemaOnStart(true).



Switching to this strategy as soon as an opportunity arises is recommended. Doing so should allow for a smoother future upgrade of Hibernate Search.

## 16.6. Analysis

### 16.6.1. Basics

Analysis is the text processing performed by analyzers, both when indexing (document processing) and when searching (query processing).

The Lucene backend comes with some default analyzers, but analysis can also be configured explicitly.

To configure analysis in a Lucene backend, you will need to:

- Define a class that implements the org.hibernate.search.backend.lucene.analysis.LuceneAnalysisConfigurer interface.
- 2. Configure the backend to use that implementation by setting the configuration property hibernate.search.backend.analysis.configurer to a bean reference pointing to the implementation, for example class:com.mycompany.MyAnalysisConfigurer.



You can pass multiple bean references separated by commas. See Type of configuration properties.

Hibernate Search will call the configure method of this implementation on startup, and the configurer will be able to take advantage of a DSL to define analyzers and normalizers or even (for more advanced use) the similarity. See below for examples.

## 16.6.2. Built-in analyzers

Built-in analyzers are available out-of-the-box and don't require explicit configuration. If necessary, they can be overridden by defining your own analyzer with the same name.

The Lucene backend comes with a series of built-in analyzer; their names are listed as constants in org.hibernate.search.engine.backend.analysis.AnalyzerNames:

## default

The analyzer used by default with @FullTextField.

Default implementation: org.apache.lucene.analysis.standard.StandardAnalyzer.

Default behavior: first, tokenize using the standard tokenizer, which follows Word Break rules from the Unicode Text Segmentation algorithm, as specified in Unicode Standard Annex #29. Then, lowercase each token.

#### standard

Default implementation: org.apache.lucene.analysis.standard.StandardAnalyzer.

Default behavior: first, tokenize using the standard tokenizer, which follows Word Break rules from the Unicode Text Segmentation algorithm, as specified in Unicode Standard Annex #29. Then, lowercase each token.

## simple

Default implementation: org.apache.lucene.analysis.core.SimpleAnalyzer.

Default behavior: first, split the text at non-letter characters. Then, lowercase each token.

#### whitespace

Default implementation: org.apache.lucene.analysis.core.WhitespaceAnalyzer.

Default behavior: split the text at whitespace characters. Do not change the tokens.

#### stop

Default implementation: org.apache.lucene.analysis.core.StopAnalyzer.

Default behavior: first, split the text at non-letter characters. Then, lowercase each token. Finally, remove English stop words.

## keyword

Default implementation: org.apache.lucene.analysis.core.KeywordAnalyzer.

Default behavior: do not change the text in any way.

With this analyzer a full text field would behave similarly to a keyword field, but with fewer features: no terms aggregations, for example.

Consider using a @KeywordField instead.

## 16.6.3. Built-in normalizers

The Lucene backend does not provide any built-in normalizer.

## 16.6.4. Custom analyzers and normalizers

### Referencing components by name

The context passed to the configurer exposes a DSL to define analyzers and normalizers:

Example 381. Implementing and using an analysis configurer to define analyzers and normalizers with the Lucene backend

```
package org.hibernate.search.documentation.analysis;
import org.hibernate.search.backend.lucene.analysis.LuceneAnalysisConfigurationContext;
import org.hibernate.search.backend.lucene.analysis.LuceneAnalysisConfigurer;
public class MyLuceneAnalysisConfigurer implements LuceneAnalysisConfigurer {
   @Override
    public void configure(LuceneAnalysisConfigurationContext context) {
        context.analyzer( "english" ).custom() ①
                .tokenizer( "standard" ) ②
                .charFilter( "htmlStrip" ) 3
                .tokenFilter( "lowercase" ) @
                .tokenFilter( "snowballPorter" ) @
                        .param( "language", "English" ) ⑤
                .tokenFilter( "asciiFolding" );
        context.normalizer( "lowercase" ).custom() 6
                .tokenFilter( "lowercase" )
                .tokenFilter( "asciiFolding" );
        context.analyzer( "french" ).custom() 
                .tokenizer( "standard" )
                .charFilter( "htmlStrip" )
                .tokenFilter( "lowercase" )
                .tokenFilter( "snowballPorter" )
                        .param( "language", "French" )
                .tokenFilter( "asciiFolding" );
   }
}
```

- ① Define a custom analyzer named "english", because it will be used to analyze English text such as book titles.
- ② Set the tokenizer to a standard tokenizer: components are referenced by their name.
- (3) Set the char filters. Char filters are applied in the order they are given, before the tokenizer.
- 4) Set the token filters. Token filters are applied in the order they are given, after the tokenizer.
- (5) Set the value of a parameter for the last added char filter/tokenizer/token filter.
- 6 Normalizers are defined in a similar way, the only difference being that they cannot use a tokenizer.
- 7 Multiple analyzers/normalizers can be defined in the same configurer.

```
hibernate.search.backend.analysis.configurer =
class:org.hibernate.search.documentation.analysis.MyLuceneAnalysisConfigurer
```

① Assign the configurer to the backend using a Hibernate Search configuration property.

To know which character filters, tokenizers and token filters are available, you can call context.availableTokenizers(), context.availableTokenizers() and context.availableTokenFilters() on the context passed to your analysis configurer; this will return a set of all valid names.

To know more about the behavior of these character filters, tokenizers and token filters, either browse

the Lucene Javadoc or read the corresponding section on the Solr Wiki (you don't need Solr to use these analyzers, it's just that there is no documentation page for Lucene proper).



In the Lucene Javadoc, the description of each factory class includes the mention "SPI Name" followed by a string constant. This is the name that should be passed to use that factory when defining analyzers.

## Referencing components by factory class

Instead of names, you may also pass Lucene factory classes to refer to a particular tokenizer, char filter or token filter implementation. Those classes extend org.apache.lucene.analysis.util.TokenizerFactory, org.apache.lucene.analysis.util.TokenFilterFactory or org.apache.lucene.analysis.util.CharFilterFactory.

This avoids string constants in your code, at the cost of having a direct compile-time dependency to Lucene.

Example 382. Analysis configurer implementation using Lucene factory classes

To know which character filters, tokenizers and token filters are available, either browse the Lucene Javadoc or read the corresponding section on the Solr Wiki (you don't need Solr to use these analyzers, it's just that there is no documentation page for Lucene proper).

#### Assigning names to analyzer instances

It is also possible to assign a name to an analyzer instance:

Example 383. Naming an analyzer instance in the Lucene backend

```
context.analyzer( "my-standard" ).instance( new StandardAnalyzer() );
```

## 16.6.5. Overriding the default analyzer

The default analyzer when using <code>@FullTextField</code> without specifying an analyzer explicitly, is named <code>default</code>.

Like any other built-in analyzer, it is possible to override the default analyzer by defining a custom analyzer with the same name:

- ① Start the definition of a custom analyzer that happens to be named default. Here we rely on constants from org.hibernate.search.engine.backend.analysis.AnalyzerNames to use the correct name, but hardcoding "default" would work just as well.
- 2 Continue the analyzer definition as we would for any other custom analyzer.

```
file
hibernate.search.backend.analysis.configurer =
class:org.hibernate.search.documentation.analysis.DefaultOverridingLuceneAnalysisConfigurer
```

1 Assign the configurer to the backend using a Hibernate Search configuration property.

## 16.6.6. Similarity

When searching, scores are assigned to documents based on statistics recorded at index time, using a specific formula. Those statistics and the formula are defined by a single component called the similarity, implementing Lucene's org.apache.lucene.search.similarities.Similarity interface.

By default, Hibernate Search uses BM25Similarity with its defaults parameters (k1 = 1.2, b = 0.75). This should provide satisfying scoring in most situations.

If you have advanced needs, you can set a custom **Similarity** in your analysis configurer, as shown below.



Remember to also reference the analysis configurer from your configuration properties, as explained in Custom analyzers and normalizers.

Example 385. Implementing an analysis configurer to change the Similarity with the Lucene backend

- ① Set the similarity to ClassicSimilarity.
- 2 Define analyzers and normalizers as usual.



For more information about Similarity, its various implementations, and the pros and cons of each implementation, see the javadoc of Similarity and Lucene's source code.

You can also find useful resources on the web, for example in Elasticsearch's documentation.

## 16.7. Threads

The Lucene backend relies on an internal thread pool to execute write operations on the index.

By default, the pool contains exactly as many threads as the number of processors available to the JVM on bootstrap. That can be changed using a configuration property:

```
hibernate.search.backend.thread_pool.size = 4
```



This number is *per backend*, not per index. Adding more indexes will not add more threads.



Operations happening in this thread-pool include blocking I/O, so raising its size above the number of processor cores available to the JVM can make sense and may improve performance.

## 16.8. Indexing queues

Among all the write operations performed by Hibernate Search on the indexes, it is expected that there will be a lot of "indexing" operations to create/update/delete a specific document. We generally want to preserve the relative order of these requests when they are about the same documents.

For this reason, Hibernate Search pushes these operations to internal queues and applies them in batches. Each index maintains 10 queues holding at most 1000 elements each. Queues operate independently (in parallel), but each queue applies one operation after the other, so at any given time there can be at most 10 batches of indexing requests being applied for each index.



Indexing operations relative to the same document ID are always pushed to the same queue.

It is possible to customize the queues in order to reduce resource consumption, or on the contrary to improve throughput. This is done through the following configuration properties:

```
# To configure the defaults for all indexes:
hibernate.search.backend.indexing.queue_count = 10
hibernate.search.backend.indexing.queue_size = 1000
# To configure a specific index:
hibernate.search.backend.indexes.<index-name>.indexing.queue_count = 10
hibernate.search.backend.indexes.<index-name>.indexing.queue_size = 1000
```

• indexing.queue\_count defines the number of queues. Expects a strictly positive integer value. The default for this property is 10.

Higher values will lead to more indexing operations being performed in parallel, which may lead to higher indexing throughput if CPU power is the bottleneck when indexing.

Note that raising this number above the number of threads is never useful, as the number of threads limits how many queues can be processed in parallel.

• indexing.queue\_size defines the maximum number of elements each queue can hold. Expects a strictly positive integer value. The default for this property is 1000.

Lower values may lead to lower memory usage, especially if there are many queues, but values that are too low will increase the likeliness of application threads blocking because the queue is full, which may lead to lower indexing throughput.

When a queue is full, any attempt to request indexing will block until the request can be put into the queue.



In order to achieve a reasonable level of performance, be sure to set the size of queues to a high enough number that this kind of blocking only happens when the application is under very high load.

When sharding is enabled, each shard will be assigned its own set of queues.

If you use the hash sharding strategy based on the document ID (and not based on a provided routing key), make sure to set the number of queues to a number with no common denominator with the number of shards; otherwise, some queues may be used much less than others.



For example, if you set the number of shards to 8 and the number of queues to 4, documents ending up in the shard #0 will always end up in queue #0 of that shard. That's because both the routing to a shard and the routing to a queue take the hash of the document ID then apply a modulo operation to that hash, and <some hash> % 8 == 0 (routed to shard #0) implies <some hash> % 4 == 0 (routed to queue #0 of shard #0). Again, this is only true if you rely on the document ID and not on a provided routing key for sharding.

## 16.9. Writing and reading

### 16.9.1. Commit



For a preliminary introduction to writing to and reading from indexes in Hibernate Search, including in particular the concepts of *commit* and *refresh*, see Commit and

refresh.

In Lucene terminology, a *commit* is when changes buffered in an index writer are pushed to the index itself, so that a crash or power loss will no longer result in data loss.

Some operations are critical and are always committed before they are considered complete. This is the case for changes triggered by listener-triggered indexing (unless configured otherwise), and also for large-scale operations such as a purge. When such an operation is encountered, a commit will be performed immediately, guaranteeing that the operation is only considered complete after all changes are safely stored on disk.

However, other operations, like changes contributed by the mass indexer or when indexing is using the async synchronization strategy, are not expected to be committed immediately.

Performance-wise, committing may be an expensive operation, which is why Hibernate Search tries not to commit too often. By default, when changes that do not require an immediate commit are applied to the index, Hibernate Search will delay the commit by one second. If other changes are applied during that second, they will be included in the same commit. This dramatically reduces the amount of commits in write-intensive scenarios (e.g. mass indexing), leading to much better performance.

It is possible to control exactly how often Hibernate Search will commit by setting the commit interval (in milliseconds):

```
# To configure the defaults for all indexes:
hibernate.search.backend.io.commit_interval = 1000
# To configure a specific index:
hibernate.search.backend.indexes.<index-name>.io.commit_interval = 1000
```

The default for this property is 1000.



Setting the commit interval to 0 will force Hibernate Search to commit after every batch of changes, which may result in a much lower throughput, in particular for explicit or listener-triggered indexing but even more so for mass indexing.

Remember that individual write operations may force a commit, which may cancel out the potential performance gains from setting a higher commit interval.



By default, the commit interval may only improve throughput of the mass indexer. If you want changes triggered explicitly or by listeners to benefit from it too, you will need to select a non-default synchronization strategy, so as not to require a commit after each change.

#### 16.9.2. Refresh



For a preliminary introduction to writing to and reading from indexes in Hibernate Search, including in particular the concepts of *commit* and *refresh*, see Commit and refresh.

In Lucene terminology, a *refresh* is when a new index reader is opened, so that the next search queries will take into account the latest changes to the index.

Performance-wise, refreshing may be an expensive operation, which is why Hibernate Search tries not to refresh too often. The index reader is refreshed upon every search query, but only if writes have occurred since the last refresh.

In write-intensive scenarios where refreshing after each write is still too frequent, it is possible to refresh less frequently and thus improve read throughput by setting a refresh interval in milliseconds. When set to a value higher than 0, the index reader will no longer be refreshed upon every search query: if, when a search query starts, the refresh occurred less than X milliseconds ago, then the index reader will not be refreshed, even though it may be out-of-date.

The refresh interval can be set this way:

```
# To configure the defaults for all indexes:
hibernate.search.backend.io.refresh_interval = 0
# To configure a specific index:
hibernate.search.backend.indexes.<index-name>.io.refresh_interval = 0
```

The default for this property is 0.

### 16.9.3. IndexWriter settings

Lucene's IndexWriter, used by Hibernate Search to write to indexes, exposes several settings that can be tweaked to better fit your application, and ultimately get better performance.

Hibernate Search exposes these settings through configuration properties prefixed with io.writer., at the index level.

Below is a list of all index writer settings. They can all be set similarly through configuration properties; for example, io.writer.ram\_buffer\_size can be set like this:

```
# To configure the defaults for all indexes:
hibernate.search.backend.io.writer.ram_buffer_size = 32
# To configure a specific index:
hibernate.search.backend.indexes.<index-name>.io.writer.ram_buffer_size = 32
```

Table 11. Configuration properties for the IndexWriter

Property	Description	
[ ].io.writer.max_buffered_ docs	The maximum number of documents that can be buffered in- memory before they are flushed to the Directory.	
uocs	Large values mean faster indexing, but more RAM usage.	
	When used together with <pre>ram_buffer_size</pre> a flush occurs for whichever event happens first.	

Property	Description	
[ ].io.writer.ram_buffer_si ze	The maximum amount of RAM that may be used for buffer added documents and deletions before they are flushed to Directory.	
	Large values mean faster indexing, but more RAM usage.	
	Generally for faster indexing performance it's best to use the setting rather than max_buffered_docs.	
	When used together with <pre>max_buffered_docs</pre> a flush occurs for whichever event happens first.	
[].io.writer.infostream	Enables low level trace information about Lucene's internal components; true or false.	
	Logs will be appended to the logger org.hibernate.search.backend.lucene.infostream at the TRACE level.	
	This may cause significant performance degradation, even if the logger ignores the TRACE level, so this should only be used for troubleshooting purposes.	
	Disabled by default.	



Refer to Lucene's documentation, in particular the javadoc and source code of IndexWriterConfig, for more information about the settings and their defaults.

## 16.9.4. Merge settings

A Lucene index is not stored in a single, continuous file. Instead, each flush to the index will generate a small file containing all the documents added to the index. This file is called a "segment". Search can be slower on an index with too many segments, so Lucene regularly merges small segments to create fewer, larger segments.

Lucene's merge behavior is controlled through a MergePolicy. Hibernate Search uses the LogByteSizeMergePolicy, which exposes several settings that can be tweaked to better fit your application, and ultimately get better performance.

Below is a list of all merge settings. They can all be set similarly through configuration properties; for example, io.merge.factor can be set like this:

```
# To configure the defaults for all indexes:
hibernate.search.backend.io.merge.factor = 10
# To configure a specific index:
hibernate.search.backend.indexes.<index-name>.io.merge.factor = 10
```

Table 12. Configuration properties related to merges

Property	Description
[].io.merge.max_docs	The maximum number of documents that a segment can have before merging. Segments with more than this number of documents will not be merged.
	Smaller values perform better on frequently changing indexes, larger values provide better search performance if the index does not change often.
[].io.merge.factor	The number of segments that are merged at once.
	With smaller values, merging happens more often and thus uses more resources, but the total number of segments will be lower on average, increasing read performance. Thus, larger values (> 10) are best for mass indexing, and smaller values (< 10) are best for explicit or listener-triggered indexing.
	The value must not be lower than 2.
[].io.merge.min_size	The minimum target size of segments, in MB, for background merges.
	Segments smaller than this size are merged more aggressively.
	Setting this too large might result in expensive merge operations, even tough they are less frequent.
[].io.merge.max_size	The maximum size of segments, in MB, for background merges.
	Segments larger than this size are never merged in the background.
	Settings this to a lower value helps reduce memory requirements and avoids some merging operations at the cost of optimal search speed.
	When forcefully merging an index, this value is ignored and max_forced_size is used instead (see below).
[	The maximum size of segments, in MB, for forced merges.
].io.merge.max_forced_siz e	This is the equivalent of io.merge.max_size for forceful merges. You will generally want to set this to the same value as max_size or lower, but setting it too low will degrade search performance as documents are deleted.

Property	Description
[ ].io.merge.calibrate_by_d eletes	Whether the number of deleted documents in an index should be taken into account; true or false.
	When enabled, Lucene will consider that a segment with 100 documents, 50 of which are deleted, actually contains 50 documents. When disabled, Lucene will consider that such a segment contains 100 documents.
	Setting calibrate_by_deletes to false will lead to more frequent merges caused by io.merge.max_docs, but will more aggressively merge segments with many deleted documents, improving search performance.



Refer to Lucene's documentation, in particular the javadoc and source code of LogByteSizeMergePolicy, for more information about the settings and their defaults.

The options io.merge.max\_size and io.merge.max\_forced\_size do not directly define the maximum size of all segment files.

First, consider that merging a segment is about adding it together with another existing segment to form a larger one. io.merge.max\_size is the maximum size of segments before merging, so newly merged segments can be up to twice that size.



Second, merge options do not affect the size of segments initially created by the index writer, before they are merged. This size can be limited with the setting io.writer.ram\_buffer\_size, but Lucene relies on estimates to implement this limit; when these estimates are off, it is possible for newly created segments to be slightly larger than io.writer.ram\_buffer\_size.

So, for example, to be fairly confident no file grows larger than 15MB, use something like this:

```
hibernate.search.backend.io.writer.ram_buffer_size = 10
hibernate.search.backend.io.merge.max_size = 7
hibernate.search.backend.io.merge.max_forced_size = 7
```

## 16.10. Searching

Searching with the Lucene backend relies on the same APIs as any other backend.

This section details Lucene-specific configuration related to searching.

## 16.10.1. Low-level hit caching



This feature implies that application code rely on Lucene APIs directly.

An upgrade of Hibernate Search, even for a bugfix (micro) release, may require an

upgrade of Lucene, which may lead to breaking API changes in Lucene.

If this happens, you will need to change application code to deal with the changes.

Lucene supports caching low-level hits, i.e. caching the list of documents that match a given org.apache.lucene.search.Query in a given index segment.

This cache can be useful in read-intensive scenarios, where the same query is executed very often on the same index, and the index is rarely written to.



This is different from Hibernate ORM caching, which caches the content of entities or the results of **database** queries. Hibernate ORM caching can also be leveraged in Hibernate Search, but through a different API: see Cache lookup strategy.

To configure caching in a Lucene backend, you will need to:

- Define a class that implements the org.hibernate.search.backend.lucene.cache.QueryCachingConfigurerinterface.
- 2. Configure the backend to use that implementation by setting the configuration property hibernate.search.backend.query.caching.configurer to a bean reference pointing to the implementation, for example class:com.mycompany.MyQueryCachingConfigurer.



You can pass multiple bean references separated by commas. See Type of configuration properties.

Hibernate Search will call the configure method of this implementation on startup, and the configurer will be able to take advantage of а DSL define the the org.apache.lucene.search.QueryCache and org.apache.lucene.search.QueryCachingPolicy.

## 16.11. Retrieving analyzers and normalizers

Lucene analyzers and normalizers defined in Hibernate Search can be retrieved from the Lucene backend.

Example 386. Retrieving the Lucene analyzers by name from the backend

```
SearchMapping mapping = /* ... */ ①

Backend backend = mapping.backend(); ②

LuceneBackend luceneBackend = backend.unwrap( LuceneBackend.class ); ③

Optional<? extends Analyzer> analyzer = luceneBackend.analyzer( "english" ); ④

Optional<? extends Analyzer> normalizer = luceneBackend.normalizer( "isbn" ); ⑤
```

- Retrieve the SearchMapping.
- ② Retrieve the Backend.
- (3) Narrow down the backend to the LuceneBackend type.
- 4 Get an analyzer by name. The method returns an Optional, which is empty if the analyzer does not exist. The analyzer must have been defined in Hibernate Search, otherwise it won't exist.
- (5) Get a normalizer by name. The method returns an Optional, which is empty if the normalizer

does not exist. The normalizer must have been defined in Hibernate Search, otherwise it won't exist.

Alternatively, you can also retrieve the (composite) analyzers for a whole index. These analyzers behave differently for each field, delegating to the analyzer configured in the mapping for each field.

Example 387. Retrieving the Lucene analyzers for a whole index

```
SearchMapping mapping = /* ... */ ①
IndexManager indexManager = mapping.indexManager( "Book" ); ②
LuceneIndexManager luceneIndexManager = indexManager.unwrap( LuceneIndexManager.class ); ③
Analyzer indexingAnalyzer = luceneIndexManager.indexingAnalyzer(); ④
Analyzer searchAnalyzer = luceneIndexManager.searchAnalyzer(); ⑤
```

- Retrieve the SearchMapping.
- ② Retrieve the IndexManager.
- 3 Narrow down the index manager to the LuceneIndexManager type.
- 4 Get the indexing analyzer. This is the analyzer used when indexing documents. It ignores the search analyzer in particular.
- (5) Get the search analyzer. This is the analyzer used when building search queries through the Search DSL. On contrary to the indexing analyzer, it takes into account the search analyzer.

## 16.12. Retrieving the index size

The size of a Lucene index can be retrieved from the Lucene Index Manager.

Example 388. Retrieving the index size from a Lucene index manager

- Retrieve the SearchMapping.
- ② Retrieve the IndexManager.
- (3) Narrow down the index manager to the LuceneIndexManager type.
- 4) Compute the index size and get the result.
- (5) An asynchronous version of the method is also available.

## 16.13. Retrieving a Lucene IndexReader

The low-level IndexReader can be retrieved from the LuceneIndexScope.

#### Example 389. Retrieving the index reader from a Lucene index scope

- Retrieve the SearchMapping.
- ② Retrieve the LuceneIndexScope extending the search scope with the LuceneExtension.
- ③ Open an instance of IndexReader. Optionally it is possible to provide the routing keys to target only some shards of the indexes using the method openIndexReader(Set<String>). The IndexReader must be closed after use.



Even if multi-tenancy is enabled, the returned reader exposes documents of **all** tenants.

# Chapter 17. Elasticsearch backend

# 17.1. Compatibility

Hibernate Search expects an Elasticsearch cluster running version 5.6, 6.x, 7.x or 8.x, or an OpenSearch cluster running version 1.x or 2.x.

The version running on your cluster will be automatically detected on startup, and Hibernate Search will adapt based on the detected version; see Version compatibility for details.



For information about which versions of Hibernate Search you can upgrade to, while retaining backward compatibility with a given version of Elasticsearch/OpenSearch, refer to the compatibility policy.

The targeted version is mostly transparent to Hibernate Search users, but there are a few differences in how Hibernate Search behaves depending on the Elasticsearch version that may affect you. The following table details those differences.

	Elasticsearch			OpenSearch		
	5.6	6.x	7.x	8.x	1.x	2.x
Formats for date fields in the Elasticsearc h schema						
<pre>indexNullA s on geo_point fields</pre>	Not available	Available				

## 17.1.1. Upgrading Elasticsearch

When upgrading your Elasticsearch cluster, some administrative tasks are still required on your cluster: Hibernate Search will not take care of those.

On top of that, there are some fundamental differences between some versions of Elasticsearch. For example date formats changed in Elasticsearch 7, meaning the schema defined in Elasticsearch 6 may not be compatible with the one expected by Hibernate Search for Elasticsearch 7.

In such cases, the easiest way to upgrade is to delete your indexes manually, make Hibernate Search re-create the indexes along with their schema, and reindex your data.

## 17.2. Basic configuration

All configuration properties of the Elasticsearch backend are optional, but the defaults might not suit

everyone. In particular your production Elasticsearch cluster is probably not reachable at http://localhost:9200, so you will need to set the address of your cluster by configuring the client.

Configuration properties are mentioned in the relevant parts of this documentation. You can find a full reference of available properties in the Elasticsearch backend configuration properties appendix.

# 17.3. Configuration of the Elasticsearch cluster

Most of the time, Hibernate Search does not require any specific configuration to be applied by hand to the Elasticsearch cluster, beyond the index mapping (schema) which can be automatically generated.

The only exception is Sharding, which needs to be enabled explicitly.

## 17.4. Client configuration

An Elasticsearch backend communicates with an Elasticsearch cluster through a REST client. Below are the options that affect this client.

## 17.4.1. Target hosts

The following property configures the Elasticsearch host (or hosts) to send indexing requests and search queries to:

```
hibernate.search.backend.hosts = localhost:9200
```

The default for this property is localhost: 9200.

This property may be set to a String representing a host and port such as localhost or es.mycompany.com:4400, or a String containing multiple such host-and-port strings separated by commas, or a Collection<String> containing such host-and-port strings.

You may change the protocol used to communicate with the hosts using this configuration property:

```
hibernate.search.backend.protocol = http
```

The default for this property is http.

This property may be set to either http or https.

Alternatively, it is possible to define both the protocol and hosts as one or more URIs using a single property:

```
hibernate.search.backend.uris = http://localhost:9200
```

This property may be set to a String representing a URI such as http://localhost or https://es.mycompany.com:4400, or a String containing multiple such URI strings separated by

commas, or a Collection<String> containing such URI strings.

There are some constraints regarding the use of this property:



- All the uris must have the same protocol.
- Cannot be used if hosts or protocol are set.
- The provided list of URIs must not be empty.

### 17.4.2. Path prefix

By default, the REST API is expected to be available to the root path (/). For example a search query target all indexes will be sent to path /\_search. This is what you need for a standard Elasticsearch setup.

If your setup is non-standard, for example because of a non-transparent proxy between the application and the Elasticsearch cluster, you can use a configuration similar to this:

```
hibernate.search.backend.path_prefix = my/path
```

With the above, a search query targeting all indexes will be sent to path /my/path/\_search instead of /\_search. The path will be prefixed similarly for all requests sent to Elasticsearch.

### 17.4.3. Node discovery

When using automatic discovery, the Elasticsearch client will periodically probe for new nodes in the cluster, and will add those to the host list (see hosts in Client configuration).

Automatic discovery is controlled by the following properties:

```
hibernate.search.backend.discovery.enabled = false
hibernate.search.backend.discovery.refresh_interval = 10
```

- discovery.enabled defines whether the feature is enabled. Expects a boolean value. The default for this property is false.
- discovery.refresh\_interval defines the interval between two executions of the automatic discovery. Expects a positive integer, in seconds. The default for this property is 10.

#### 17.4.4. HTTP authentication

HTTP authentication is disabled by default, but may be enabled by setting the following configuration properties:

```
hibernate.search.backend.username = ironman
hibernate.search.backend.password = j@rv1s
```

The default for these properties is an empty string.

The username and password to send when connecting to the Elasticsearch servers.



If you use HTTP instead of HTTPS (see above), your password will be transmitted in clear text over the network.

#### 17.4.5. Authentication on Amazon Web Services

The Hibernate Search Elasticsearch backend, once configured, will work just fine in most setups. However, if you need to use Amazon's managed Elasticsearch service, you will find it requires a proprietary authentication method: request signing.

While request signing is not supported by default, you can enable it with an additional dependency and a bit of configuration.

You will need to add this dependency:

```
<dependency>
    <groupId>org.hibernate.search</groupId>
    <artifactId>hibernate-search-backend-elasticsearch-aws</artifactId>
    <version>6.2.4.Final</version>
</dependency>
```

With that dependency in your classpath, you will still need to configure it.

The following configuration is mandatory:

```
hibernate.search.backend.aws.signing.enabled = true
hibernate.search.backend.aws.region = us-east-1
```

- aws.signing.enabled defines whether request signing is enabled. Expects a boolean value. Defaults to false.
- aws.region defines the AWS region. Expects a string value. This property has no default and must be provided for the AWS authentication to work.

By default, Hibernate Search will rely on the default credentials provider from the AWS SDK. This provider will look for credentials in various places (Java system properties, environment variables, AWS-specific configuration, ...). For more information about how the default credentials provider works, see its official documentation.

Optionally, you can set static credentials with the following options:

```
hibernate.search.backend.aws.credentials.type = static
hibernate.search.backend.aws.credentials.access_key_id = AKIDEXAMPLE
hibernate.search.backend.aws.credentials.secret_access_key =
wJalrXUtnFEMI/K7MDENG+bPxRfiCYEXAMPLEKEY
```

- aws.credentials.type defines the type of credentials. Set to default to get the default behavior (as explained above), or to static to provide credentials using the properties below.
- aws.credentials.access\_key\_id defines the access key ID. Expects a string value. This property has no default and must be provided when the credentials type is set to static.
- aws.credentials.secret\_access\_key defines the secret access key. Expects a string value.

This property has no default and must be provided when the credentials type is set to static.

### 17.4.6. Connection tuning

#### **Timeouts**

```
# hibernate.search.backend.request_timeout = 30000
hibernate.search.backend.connection_timeout = 1000
hibernate.search.backend.read_timeout = 30000
```

- request\_timeout defines the timeout when executing a request. This includes the time needed to establish a connection, send the request and read the response. This property is not defined by default.
- connection\_timeout defines the timeout when establishing a connection. The default for this property is 1000.
- read\_timeout defines the timeout when reading a response. The default for this property is 30000.

These properties expect a positive Integer value in milliseconds, such as 3000.

#### Connection pool

```
hibernate.search.backend.max_connections = 20
hibernate.search.backend.max_connections_per_route = 10
```

- max\_connections defines maximum number of simultaneous connections to the Elasticsearch cluster, all hosts taken together. The default for this property is 20.
- max\_connections\_per\_route defines maximum number of simultaneous connections to each host of the Elasticsearch cluster. The default for this property is 10.

These properties expect a positive Integer value, such as 20.

#### Keep Alive

```
hibernate.search.backend.max_keep_alive = 10000
```

max\_keep\_alive defines how long connections to the Elasticsearch cluster can be kept idle.

Expects a positive Long value in milliseconds, such as 60000.

If the response from an Elasticsearch cluster contains a Keep-Alive header, then the effective max idle time will be whichever is lower: the duration from the Keep-Alive header or the value of this property (if set).

If this property is not set, only the Keep-Alive header is considered, and if it's absent, idle connections will be kept forever.

### 17.4.7. Custom HTTP client configurations

It is possible to configure the HTTP client directly using an instance of

#### org.apache.http.impl.nio.client.HttpAsyncClientBuilder.

With this API you can add interceptors, change the keep alive, the max connections, the SSL key/trust store settings and many other client configurations.

Configure the HTTP client directly requires two steps:

- Define a class that implements the org.hibernate.search.backend.elasticsearch.client.ElasticsearchHttpClientCo nfigurer interface.
- 2. Configure Hibernate Search to use that implementation by setting the configuration property hibernate.search.backend.client.configurer to a bean reference pointing to the implementation, for example class:org.hibernate.search.documentation.backend.elasticsearch.client.HttpC lientConfigurer.

Example 390. Implementing and using a ElasticsearchHttpClientConfigurer

- 1) The class has to implement the ElasticsearchHttpClientConfigurer interface.
- ② The configure method provides the access to the ElasticsearchHttpClientConfigurationContext.
- (3) From the context it is possible to get the HttpAsyncClientBuilder.
- 4 Finally, you can use the builder to configure the client with your custom settings.

#### Example 391. Define a custom http client configurer in the properties

```
hibernate.search.backend.client.configurer =
class:org.hibernate.search.documentation.backend.elasticsearch.client.HttpClientConfigurer
① Specify the HTTP client configurer.
```



Any setting defined by a custom http client configurer will override any other setting defined by Hibernate Search.

## 17.5. Version compatibility

## 17.5.1. Version check on startup

Different distributions and versions of Elasticsearch/OpenSearch expose slightly different APIs. As a result, Hibernate Search needs to be aware of the distribution and version it is talking to in order to generate correct HTTP requests.

By default, Hibernate Search will query the Elasticsearch/OpenSearch cluster at boot time to retrieve this information, and will infer the correct behavior to adopt.

You can force Hibernate Search to expect a specific version of Elasticsearch/OpenSearch by setting the property hibernate.search.backend.version to a version string following the format x.y.z-qualifier or <distribution>:x.y.z-qualifier, where:

- <distribution> is either elastic or opensearch. Optional, defaults to elastic.
- x, y and z are integers. x is mandatory, y and z are optional.
- qualifier is a string of word characters (alphanumeric or \_). Optional.

For example, 7, 7.0`, 7.10, opensearch: 1.0 are all valid version strings.

Hibernate Search will still query the Elasticsearch/OpenSearch cluster to detect the actual distribution and version of the cluster, but it will check that the configured distribution and version match the actual ones. This can be helpful while developing, in particular.

### 17.5.2. Disabling the version check on startup

If necessary, you can disable the call to the Elasticsearch/OpenSearch cluster on startup, and provide the information manually.

To do that, set the property hibernate.search.backend.version\_check.enabled to false.

You will also have to set the property hibernate.search.backend.version to a version string as explained in the previous section. In this case, both major and minor version numbers (x and y in the formats above) are mandatory, but all other components (distribution, micro, qualifier) remain optional. For example, 7.0, 7.10, opensearch:1.0 are all valid version strings in this case, but 7 is not precise enough.

## 17.6. Request logging

The hibernate.search.backend.log.json\_pretty\_printing boolean property defines whether JSON included in request logs should be pretty-printed (indented, with line breaks). It defaults to false.

## 17.7. Sharding



For a preliminary introduction to sharding, including how it works in Hibernate

Search and what its limitations are, see Sharding and routing.

Elasticsearch disables sharding by default. To enable it, set the property index.number\_of\_shards in your cluster.

## 17.8. Schema management

Elasticsearch indexes need to be created before they can be used for indexing and searching; see Managing the index schema for more information about how to create indexes and their schema in Hibernate Search.

For Elasticsearch specifically, some fine-tuning is available through the following options:

```
# To configure the defaults for all indexes:
hibernate.search.backend.schema_management.minimal_required_status = green
hibernate.search.backend.schema_management.minimal_required_status_wait_timeout = 10000
# To configure a specific index:
hibernate.search.backend.indexes.<index-name>.schema_management.minimal_required_status =
green
hibernate.search.backend.indexes.<index-
name>.schema_management.minimal_required_status_wait_timeout = 10000
```

- minimal\_required\_status defines the minimal required status of an index before creation is considered complete. The default for this property is yellow.
- minimal\_required\_status\_wait\_timeout defines the maximum time to wait for this status, as an integer value in milliseconds. The default for this property is 10000.

These properties are only effective when creating or validating an index as part of schema management.

## 17.9. Index layout

Hibernate Search works with aliased indexes. This means an index with a given name in Hibernate Search will not directly be mapped to an index with the same name in Elasticsearch.

The index layout is how Hibernate Search index names are mapped to Elasticsearch indexes, and the strategy controlling that layout is set at the backend level:

```
hibernate.search.backend.layout.strategy = simple
```

The default for this property is simple.

See the following subsections for details about available strategies.

### 17.9.1. simple: the default, future-proof strategy

For an index whose name in Hibernate Search is myIndex:

• If Hibernate Search creates the index automatically, it will name the index myindex-000001 and

will automatically create the write and read aliases.

- Write operations (indexing, purge, ...) will target the alias myindex-write.
- Read operations (searching, explaining, ...) will target the alias myindex-read.

The simple layout is a bit more complex than it could be, but it follows the best practices.

Using aliases has a significant advantage over directly targeting the index: it makes full reindexing on a live application possible without downtime, which is useful in particular when listener-triggered indexing is disabled (completely or partially) and you need to fully reindex periodically (for example on a daily basis).

With aliases, you just need to direct the read alias (used by search queries) to an old copy of the index, while the write alias (used by document writes) is redirected to a new copy of the index. Without aliases (in particular with the no-alias layout), this is impossible.



This "zero-downtime" reindexing, which shares some characteristics with "blue/green" deployment, is not currently provided by Hibernate Search itself. However, you can implement it in your application by directly issuing commands to Elasticsearch's REST APIs. The basic sequence of actions is the following:

- 1. Create a new index, myindex-000002.
- 2. Switch the write alias, myindex-write, from myindex-000001 to myindex-000002.
- 3. Reindex, for example using the mass indexer.
- 4. Switch the read alias, myindex-read, from myindex-000001 to myindex-000002.
- 5. Delete myindex-000001.

Note this will only work if the Hibernate Search mapping did not change; a zero-downtime upgrade with a changing schema would be considerably more complex. You will find discussions on this topic in HSEARCH-2861 and HSEARCH-3499.

### 17.9.2. no-alias: a strategy without index aliases

This strategy is mostly useful on legacy clusters.

For an index whose name in Hibernate Search is myIndex:

- If Hibernate Search creates the index automatically, it will name the index myindex and will not create any alias.
- Write operations (indexing, purge, ...) will target the index directly by its name, myindex.
- Read operations (searching, explaining, ...) will target the index directly by its name myindex.

## 17.9.3. Custom strategy

If the built-in layout strategies do not fit your requirements, you can define a custom layout in two simple steps:

- 1. Define a class that implements the interface org.hibernate.search.backend.elasticsearch.index.layout.IndexLayoutStrategy
- 2. Configure the backend to use that implementation by setting the configuration property hibernate.search.backend.layout.strategy to a bean reference pointing to the implementation, for example class:com.mycompany.MyLayoutStrategy.

For example, the implementation below will lead to the following layout for an index named myIndex:

- Write operations (indexing, purge, ...) will target the alias myindex-write.
- Read operations (searching, explaining, ...) will target the alias myindex (no suffix).
- If Hibernate Search creates the index automatically at exactly 19:19:00 on November 6th, 2017, it will name the index myindex-20171106-191900-000000000.

Example 392. Implementing a custom index layout strategy with the Elasticsearch backend

```
import java.time.Clock;
import java.time.Instant;
import java.time.ZoneOffset;
import java.time.format.DateTimeFormatter;
import java.util.Locale;
import java.util.regex.Matcher;
import java.util.regex.Pattern;
import org.hibernate.search.backend.elasticsearch.index.layout.IndexLayoutStrategy;
public class CustomLayoutStrategy implements IndexLayoutStrategy {
    private static final DateTimeFormatter INDEX_SUFFIX_FORMATTER =
           DateTimeFormatter.ofPattern( "uuuuMMdd-HHmmss-SSSSSSSS", Locale.ROOT )
                    .withZone( ZoneOffset.UTC );
    private static final Pattern UNIQUE_KEY_PATTERN =
           Pattern.compile( "(.*)-\d+-\d+-\d+" );
   @Override
    public String createInitialElasticsearchIndexName(String hibernateSearchIndexName) {
       // Clock is Clock.systemUTC() in production, may be overridden in tests
       Clock clock = MyApplicationClock.get();
       return hibernateSearchIndexName + "-
               + INDEX_SUFFIX_FORMATTER.format( Instant.now( clock ) );
   @Override
    public String createWriteAlias(String hibernateSearchIndexName) {
       return hibernateSearchIndexName + "-write";
    public String createReadAlias(String hibernateSearchIndexName) {
       return hibernateSearchIndexName;
   @Override
    public String extractUniqueKeyFromHibernateSearchIndexName(
```

## 17.9.4. Retrieving index or alias names

Index or alias names used to read and write can be retrieved from the metamodel.

Example 393. Retrieving the index names from an Elasticsearch index manager

```
SearchMapping mapping = /* ... */ ①
IndexManager indexManager = mapping.indexManager( "Book" ); ②
ElasticsearchIndexManager esIndexManager = indexManager.unwrap( ElasticsearchIndexManager .class ); ③
ElasticsearchIndexDescriptor descriptor = esIndexManager.descriptor(); ④
String readName = descriptor.readName(); ⑤
String writeName = descriptor.writeName(); ⑤

① Retrieve the SearchMapping.
② Retrieve the IndexManager.
③ Narrow down the index manager to the ElasticsearchIndexManager type.
④ Get the index descriptor.
⑤ Get the index (or alias) read and write names.
```

## 17.10. Schema ("mapping")

What Elasticsearch calls the "mapping" is the schema assigned to each index, specifying the data type and capabilities of each "property" (called an "index field" in Hibernate Search).

For the most part, the Elasticsearch mapping is inferred from the mapping configured through Hibernate Search's mapping APIs, which are generic and independent of Elasticsearch.

Aspects that are specific to the Elasticsearch backend are explained in this section.



Hibernate Search can be configured to push the mapping to Elasticsearch when creating the indexes through schema management.

## 17.10.1. Field types

### Available field types



Some types are not supported directly by the Elasticsearch backend, but will work anyway because they are "bridged" by the mapper. For example a <code>java.util.Date</code> in your entity model is "bridged" to <code>java.time.Instant</code>, which is supported by the Elasticsearch backend. See Supported property types for more information.

Field types that are not in this list can still be used with a little bit more work:



- If a property in the entity model has an unsupported type, but can be converted to a supported type, you will need a bridge. See Binding and bridges.
- If you need an index field with a specific type that is not supported by Hibernate Search, you will need a bridge that defines a native field type. See Index field type DSL extension.

Table 13. Field types supported by the Elasticsearch backend

Field type	Data type in Elasticsearch	Limitations	
java.lang.String	text if an analyzer is defined, keyword otherwise	-	
java.lang.Byte	byte	-	
java.lang.Short	short	-	
java.lang.Integer	integer	-	
java.lang.Long	long	-	
java.lang.Double	double	-	
java.lang.Float	float	-	
java.lang.Boolean	boolean	-	
java.math.BigDecimal	<pre>scaled_float with a scaling_factor equal to 10^(decimalScale)</pre>	-	
java.math.BigInteger	<pre>scaled_float with a scaling_factor equal to 10^(decimalScale)</pre>	-	
java.time.Instant	date with format uuuu-MM- dd'T'HH:mm:ss.SSSSSSSSSZZ ZZZ (ES7 and above, OpenSearch) or yyyy-MM- dd'T'HH:mm:ss.SSS'Z'     yyy yyyyyy-MM- dd'T'HH:mm:ss.SSSSSSSSS'Z ' (ES6 and below)	Lower range/resolution	

Field type	Data type in Elasticsearch	Limitations
java.time.LocalDate	date with format uuuu-MM-dd (ES7 and above, OpenSearch) or yyyy-MM-dd     yyyyyyyyy-MM- dd (ES6 and below)	Lower range/resolution
java.time.LocalTime	date with format HH:mm:ss.SSSSSSSS (ES7 and above, OpenSearch) or HH:mm:ss.SSS     HH:mm:ss.SS SSSSSS (ES6 and below)	Lower range/resolution
java.time.LocalDateTime	date with format uuuu-MM- dd'T'HH:mm:ss.SSSSSSSS  (ES7 and above, OpenSearch) or yyyy-MM- dd'T'HH:mm:ss.SSS     yyyyyy yyy-MM- dd'T'HH:mm:ss.SSSSSSSSS  (ES6 and below)	Lower range/resolution
java.time.ZonedDateTime	date with format uuuu-MM- dd'T'HH:mm:ss.SSSSSSSSZZ ZZZ'['VV']' (ES7 and above, OpenSearch) or yyyy-MM- dd'T'HH:mm:ss.SSSZZ'['ZZZ ']'  yyyyyyyy-MM- dd'T'HH:mm:ss.SSSSSSSZZ '['ZZZ']'  yyyyyyyy-MM- dd'T'HH:mm:ss.SSSSSSSSZZ '['ZZZ']' (ES6 and below)	Lower range/resolution
<pre>java.time.OffsetDateTime</pre>	date with format uuuu-MM- dd'T'HH:mm:ss.SSSSSSSSZZ ZZZ (ES7 and above, OpenSearch) or yyyy-MM- dd'T'HH:mm:ss.SSSZZ     yyyy yyyyy-MM- dd'T'HH:mm:ss.SSSSSSSSZZ (ES6 and below)	Lower range/resolution
java.time.OffsetTime	date with format HH:mm:ss.SSSSSSSSZZZZZ (ES7 and above, OpenSearch) or HH:mm:ss.SSSZZ   HH:mm:ss. SSSSSSSSZZ (ES6 and below)	Lower range/resolution
java.time.Year	date with format uuuu (ES7 and above, OpenSearch) or yyyy   yyyyyyyyy (ES6 and below)	Lower range/resolution

Field type	Data type in Elasticsearch	Limitations
java.time.YearMonth	date with format uuuu-MM (ES7 and above, OpenSearch) or yyyy-MM   yyyyyyyyy-MM (ES6 and below)	Lower range/resolution
java.time.MonthDay	date with format uuuu-MM-dd (ES7 and above, OpenSearch) or yyyy-MM-dd (ES6 and below). The year is always set to 0.	-
GeoPoint	geo_point	-

Range and resolution of date/time fields

The Elasticsearch date type does not support the whole range of years that can be represented in java.time types:

- java.time can represent years ranging from -999.999.999 to 999.999.999.
- Elasticsearch's date type supports dates ranging from year -292.275.054 to year 292.278.993.



Values that are out of range will trigger indexing failures.

Resolution is also lower:

- java.time supports nanosecond-resolution.
- Elasticsearch's date type supports millisecond-resolution.

Precision beyond the millisecond will be lost when indexing.

#### Index field type DSL extension

Not all Elasticsearch field types have built-in support in Hibernate Search. Unsupported field types can still be used, however, by taking advantage of the "native" field type. Using this field type, the Elasticsearch "mapping" can be defined as JSON directly, giving access to everything Elasticsearch can offer.

Below is an example of how to use the Elasticearch "native" type.

Example 394. Using the Elasticearch "native" type

- ① Define a custom binder and its bridge. The "native" type can only be used from a binder, it cannot be used directly with annotation mapping. Here we're defining a value binder, but a type binder, or a property binder would work as well.
- ② Get the context's type factory.
- (3) Apply the Elasticsearch extension to the type factory.
- 4 Call as Native to start defining a native type.
- (5) Pass the Elasticsearch mapping as JSON.
- 6 Values of native fields are represented as a JsonElement in Hibernate Search. JsonElement is a type from the Gson library. Do not forget to format them correctly before you pass them to the backend. Here we are creating a JsonPrimitive (a subtype of JsonElement) from a String because we just need a JSON string, but it's completely possible to handle more complex objects, or even to convert directly from POJOs to JSON using Gson.
- Tor nicer projections, you can also implement this method to convert from JsonElement to the mapped type (here, String).

- ① Map the property to an index field. Note that value bridges using a non-standard type (such as Elasticsearch's "native" type) must be mapped using the @NonStandardField annotation: other annotations such as @GenericField will fail.
- 2 Instruct Hibernate Search to use our custom value binder.

## 17.10.2. Type name mapping

When Hibernate Search performs a search query targeting multiple entity types, and thus multiple indexes, it needs to determine the type of each search hit in order to map it back to an entity.

There are multiple strategies to handle this "type name resolution", and each has pros and cons.

The strategy is set at the backend level:

```
hibernate.search.backend.mapping.type_name.strategy = discriminator
```

The default for this property is discriminator.

See the following subsections for details about available strategies.

#### discriminator: type name mapping using a discriminator field

With the discriminator strategy, a discriminator field is used to retrieve the type name directly from each document.

When indexing, the <u>\_entity\_type</u> field is populated transparently with type name for each document.

When searching, the docvalues for the type field is transparently requested to Elasticsearch and extracted from the response.

#### Pros:

• Works correctly when targeting index aliases.

#### Cons:

- Small storage overhead: a few bytes of storage per document.
- Requires reindexing if an entity name changes, even if the index name doesn't change.

#### index-name: type name mapping using the index name

With the index-name strategy, the \_index meta-field returned for each search hit is used to resolve the index name, and from that the type name.

#### Pros:

• No storage overhead.

#### Cons:

 Relies on the actual index name, not aliases, because the \_index meta-field returned by Elasticsearch contains the actual index name (e.g. myindex-000001), not the alias (e.g. myindex-read). If indexes do not follow the default naming scheme <hibernateSearchIndexName>-<6 digits>, a custom index layout must be configured.

### 17.10.3. Dynamic mapping

By default, Hibernate Search sets the dynamic property in Elasticsearch index mappings to strict. This means that attempting to index documents with fields that are not present in the mapping will lead to an indexing failure.

If Hibernate Search is the only client, that won't be a problem, since Hibernate Search usually works on declared schema fields only. For the other cases in which we need to change this setting, we can use the following index-level property to change the value.

```
# To configure the defaults for all indexes:
hibernate.search.backend.dynamic_mapping = strict
# To configure a specific index:
hibernate.search.backend.indexes.<index-name>.dynamic_mapping = strict
```

The default for this property is strict.

We said that Hibernate Search usually works on declared schema fields. More precisely, it always does if no Dynamic fields with field templates are defined. When field templates are defined, dynamic will be forced to true, in order to allow for dynamic fields. In that case, the value of the dynamic\_mapping property is ignored.

### 17.10.4. Multi-tenancy

Multi-tenancy is supported and handled transparently, according to the tenant ID defined in the current session:

- documents will be indexed with the appropriate values, allowing later filtering;
- queries will filter results appropriately.

The multi-tenancy is automatically enabled in the backend if it is enabled in the mapper, e.g. if a multi-tenancy strategy is selected in Hibernate ORM, or if multi-tenancy is explicitly configured in the Standalone POJO mapper.

However, it is possible to enable multi-tenancy manually.

The multi-tenancy strategy is set at the backend level:

```
hibernate.search.backend.multi_tenancy.strategy = none
```

See the following subsections for details about available strategies.

#### none: single-tenancy

The none strategy (the default) disables multi-tenancy completely.

Attempting to set a tenant ID will lead to a failure when indexing.

#### discriminator: type name mapping using the index name

With the discriminator strategy, all documents from all tenants are stored in the same index. The Elasticsearch ID of each document is set to the concatenation of the tenant ID and original ID.

When indexing, two fields are populated transparently for each document:

- \_tenant\_id: the "discriminator" field holding the tenant ID.
- \_tenant\_doc\_id: a field holding the original (tenant-scoped) document ID.

When searching, a filter targeting the tenant ID field is added transparently to the search query to only return search hits for the current tenant. The ID field is used to retrieve the original document IDs.

### 17.10.5. Custom index mapping

#### **Basics**

Hibernate Search can create and validate indexes, but by default created indexes will only include the bare minimum required to index and search: the mapping, and the analysis settings. Should you need to customize some mapping parameters, it is possible to provide a custom mapping to Hibernate Search: it will include the custom mapping when creating an index.



The consistency of the custom Elasticsearch mapping with the Hibernate Search mapping will not get checked in any way. You are responsible for making sure that any override in your mapping can work, e.g. that you're not changing the type of an index field from text to integer, or disabling doc\_values on a field used for sorting.

An invalid custom mapping may not trigger any exception on bootstrap, but later while indexing or querying. In the worst case, it could not trigger any exception, but simply lead to incorrect search results. Exercise extreme caution.

```
# To configure the defaults for all indexes:
hibernate.search.backend.schema_management.mapping_file = custom/index-mapping.json
# To configure a specific index:
hibernate.search.backend.indexes.<index-name>.schema_management.mapping_file = custom/index-mapping.json
```

### Example 395. Possible content of custom/index-mapping.json file

```
{
    "properties":{
        "userField":{
            "type":"keyword",
            "index":true,
            "norms":true,
            "doc_values":true
        },
        "userObject":{
            "dynamic":"true",
            "type":"object"
        }
    },
    "_source": {
```

```
"enabled": false
}
}
```



Properties that are only defined in the custom mappings file but not mapped by Hibernate Search will not be visible to Hibernate Search.

This means Hibernate Search will throw exceptions if you try to reference these properties in the Search DSL, or when writing to a document from a bridge

The file does not need to contain the full mapping: Hibernate Search will automatically inject missing properties (index fields) in the given mapping.

Conflicts between the given mapping and the mapping generated by Hibernate Search will be handled as follows:

- 1. The dynamic\_templates/\_routing/dynamic mapping parameters will be those from the given mapping, falling back to the value generated by Hibernate Search (if any).
- 2. Any other mapping parameters besides the **properties** at the root of the mapping will be those from the given mapping; those generated by Hibernate Search will be ignored.
- 3. properties will be merged, using properties defined in both the given mapping and the mapping generated by Hibernate Search.
- 4. If a property is defined on both sides, it will be merged recursively, following steps 1-4.

In the example above, the resulting, merged mapping could look like this:

Example 396. Possible resulting mapping after merging the content of custom/index-mapping.json with the Hibernate Search mapping

```
"_source":{
    "enabled":false
  "dynamic": "strict",
  "properties":{
    "type": "keyword",
     "index":false
    },
    "title":{ ②
      "type":"text",
      "analyzer": "english"
    },
    'userField":{
      "type": "keyword",
      "norms":true
    "userObject":{
      "type": "object",
      "dynamic": "true"
    }
  }
}
```

1 This property is always added by Hibernate Search for internal implementation purposes.

② This is a property generated by Hibernate Search because the indexed entity has a String name property annotated with @FullTextField.

#### Disabling \_source

Using this feature it is possible to disable the \_source field. For instance, you could pass a custom/index-mapping.json file like the following:

Example 397. Possible content of custom/index-mapping.json file to disable the \_source field

```
{
   "_source": {
      "enabled": false
   }
}
```



Disabling the <u>\_source</u> is useful to reduce the size of Elasticsearch indexes on the filesystem, but it comes at a cost.

Several projections rely on the \_source being enabled. If you try to use projections with \_source disabled, behavior is undefined: the search query may return null hits, or it may fail completely with exceptions.

# 17.11. Analysis

#### 17.11.1. Basics

Analysis is the text processing performed by analyzers, both when indexing (document processing) and when searching (query processing).

All built-in Elasticsearch analyzers can be used transparently, without any configuration in Hibernate Search: just use their name wherever Hibernate Search expects an analyzer name. However, analysis can also be configured explicitly.



Elasticsearch analysis configuration is not applied immediately on startup: it needs to be pushed to the Elasticsearch cluster.

Hibernate Search will only push the configuration to the cluster if instructed to do so through schema management.

To configure analysis in an Elasticsearch backend, you will need to:

- Define a class that implements the org.hibernate.search.backend.elasticsearch.analysis.ElasticsearchAnalysisCo nfigurer interface.
- 2. Configure the backend to use that implementation by setting the configuration property hibernate.search.backend.analysis.configurer to a bean reference pointing to the implementation, for example class:com.mycompany.MyAnalysisConfigurer.



You can pass multiple bean references separated by commas. See Type of configuration properties.

Hibernate Search will call the **configure** method of this implementation on startup, and the configurer will be able to take advantage of a DSL to define analyzers and normalizers.

A different analysis configurer can be assigned to each index:



```
# To set the default configurer for all indexes:
hibernate.search.backend.analysis.configurer =
class:com.mycompany.MyAnalysisConfigurer
# To assign a specific configurer to a specific index:
hibernate.search.backend.indexes.<index-name>.analysis.configurer =
class:com.mycompany.MySpecificAnalysisConfigurer
```

If a specific configurer is assigned to an index, the default configurer will be ignored for that index: only definitions from the specific configurer will be taken into account.

## 17.11.2. Built-in analyzers

Built-in analyzers are available out-of-the-box and don't require explicit configuration. If necessary, they can be overridden by defining your own analyzer with the same name.

The Elasticsearch backend comes with several built-in analyzers. The exact list depends on the version of Elasticsearch and can be found here.

Regardless of the Elasticsearch version, analyzers whose name is listed as a constant in org.hibernate.search.engine.backend.analysis.AnalyzerNames are always available:

#### default

The analyzer used by default with @FullTextField.

This is just an alias for standard by default.

#### standard

Default behavior: first, tokenize using the standard tokenizer, which follows Word Break rules from the Unicode Text Segmentation algorithm, as specified in Unicode Standard Annex #29. Then, lowercase each token.

#### simple

Default behavior: first, split the text at non-letter characters. Then, lowercase each token.

### whitespace

Default behavior: split the text at whitespace characters. Do not change the tokens.

#### stop

Default behavior: first, split the text at non-letter characters. Then, lowercase each token. Finally, remove English stop words.

#### keyword

Default behavior: do not change the text in any way.

With this analyzer a full text field would behave similarly to a keyword field, but with fewer features: no terms aggregations, for example.

Consider using a @KeywordField instead.

#### 17.11.3. Built-in normalizers

The Elasticsearch backend does not provide any built-in normalizer.

## 17.11.4. Custom analyzers and normalizers

The context passed to the configurer exposes a DSL to define analyzers and normalizers:

Example 398. Implementing and using an analysis configurer to define analyzers and normalizers with the Elasticsearch backend

```
package org.hibernate.search.documentation.analysis;
org.hibernate.search.backend.elasticsearch.analysis. Elasticsearch Analysis Configuration Contents of the co
import org.hibernate.search.backend.elasticsearch.analysis.ElasticsearchAnalysisConfigurer;
public class MyElasticsearchAnalysisConfigurer implements ElasticsearchAnalysisConfigurer {
           @Override
           public void configure(ElasticsearchAnalysisConfigurationContext context) {
                        context.analyzer( "english" ).custom() ①
                                                .tokenizer( "standard" ) ②
                                                .charFilters( "html_strip" ) 3
                                                .tokenFilters( "lowercase", "snowball_english", "asciifolding" ); @
                        context.tokenFilter( "snowball_english" ) ⑤
                                                .type( "snowball" )
                                                .param( "language", "English" ); 6
                        context.normalizer( "lowercase" ).custom() ⑦
                                                .tokenFilters( "lowercase", "asciifolding" );
                        context.analyzer( "french" ).custom() 8
                                                .tokenizer( "standard" )
                                                .tokenFilters( "lowercase", "snowball_french", "asciifolding" );
                        context.tokenFilter( "snowball_french" )
                                                .type( "snowball" )
                                                .param( "language", "French" );
            }
}
```

- 1 Define a custom analyzer named "english", because it will be used to analyze English text such as book titles.
- 2 Set the tokenizer to a standard tokenizer.
- (3) Set the char filters. Char filters are applied in the order they are given, before the tokenizer.
- 4 Set the token filters. Token filters are applied in the order they are given, after the tokenizer.

- (5) Note that, for Elasticsearch, any parameterized char filter, tokenizer or token filter must be defined separately and assigned a name.
- 6 Set the value of a parameter for the char filter/tokenizer/token filter being defined.
- Normalizers are defined in a similar way, the only difference being that they cannot use a tokenizer.
- 8 Multiple analyzers/normalizers can be defined in the same configurer.

```
1
  hibernate.search.backend.analysis.configurer =
  class:org.hibernate.search.documentation.analysis.MyElasticsearchAnalysisConfigurer
```

1 Assign the configurer to the backend using a Hibernate Search configuration property.

It is also possible to assign a name to a parameterized built-in analyzer:

Example 399. Naming a parameterized built-in analyzer in the Elasticsearch backend

To know which analyzers, character filters, tokenizers and token filters are available, refer to the documentation:

- If you want to use a built-in analyzer and not create your own: analyzers;
- If you want to define your own analyzer: character filters, tokenizers, token filters.

### 17.11.5. Overriding the default analyzer

The default analyzer when using @FullTextField without specifying an analyzer explicitly, is named default.

Like any other built-in analyzer, it is possible to override the default analyzer by defining a custom analyzer with the same name:

Example 400. Overriding the default analyzer in the Elasticsearch backend

```
package org.hibernate.search.documentation.analysis;
import
org.hibernate.search.backend.elasticsearch.analysis.ElasticsearchAnalysisConfigurationConte
xt;
import org.hibernate.search.backend.elasticsearch.analysis.ElasticsearchAnalysisConfigurer;
public class MyElasticsearchAnalysisConfigurer implements ElasticsearchAnalysisConfigurer {
    @Override
    public void configure(ElasticsearchAnalysisConfigurationContext context) {
        context.analyzer( "english" ).custom() ①
        .tokenizer( "standard" ) ②
```

```
.charFilters( "html_strip" ) ③
    .tokenFilters( "lowercase", "snowball_english", "asciifolding" ); ④

context.tokenFilter( "snowball_english" ) ⑤
    .type( "snowball" )
    .param( "language", "English" ); ⑥

context.normalizer( "lowercase" ).custom() ②
    .tokenFilters( "lowercase", "asciifolding" );

context.analyzer( "french" ).custom() ⑥
    .tokenizer( "standard" )
    .tokenFilters( "lowercase", "snowball_french", "asciifolding" );

context.tokenFilter( "snowball_french" )
    .type( "snowball" )
    .param( "language", "French" );
}
```

- ① Start the definition of a custom analyzer that happens to be named default. Here we rely on constants from org.hibernate.search.engine.backend.analysis.AnalyzerNames to use the correct name, but hardcoding "default" would work just as well.
- 2 Continue the analyzer definition as we would for any other custom analyzer.

```
figurer
figurer
figurer
figurer
figurer
figurer
figurer
```

① Assign the configurer to the backend using a Hibernate Search configuration property.

## 17.12. Custom index settings

Hibernate Search can create and validate indexes, but by default created indexes will only include the bare minimum required to index and search: the mapping, and the analysis settings. Should you need to set some custom index settings, it is possible to provide these settings to Hibernate Search: it will include them when creating an index and take them into account when validating an index.

```
# To configure the defaults for all indexes:
hibernate.search.backend.schema_management.settings_file = custom/index-settings.json
# To configure a specific index:
hibernate.search.backend.indexes.<index-name>.schema_management.settings_file = custom/index-settings.json
```

Example 401. Possible content of custom/index-settings.json file

```
{
  "number_of_shards": "3",
  "number_of_replicas": "3",
  "analysis": {
    "analyzer": {
        "my_standard-english": {
            "type": "standard",
            "stopwords": "_english_"
        },
        "my_analyzer_ngram": {
```

```
"type": "custom",
    "tokenizer": "my_analyzer_ngram_tokenizer"
}
},
"tokenizer": {
    "my_analyzer_ngram_tokenizer": {
        "type": "ngram",
        "min_gram": "5",
        "max_gram": "6"
    }
}
}
```

The provided settings will be merged with those generated by Hibernate Search, including analyzer definitions. When analysis is configured both through an analysis configurer and these custom settings, the behavior is undefined; it should not be relied upon.



Custom index setting must be provided in the simplified form, the one without the attribute the index attribute.

#### 17.12.1. Max result window size

If the setting index.max\_result\_window is used, Hibernate Search will use this value to limit the returning hits size if no limit has been defined on the query by the user. In this case if Hibernate Search notices there are more results, a warning will be logged.

## 17.13. Threads

The Elasticsearch backend relies on an internal thread pool to orchestrate indexing requests (add/update/delete) and to schedule request timeouts.

By default, the pool contains exactly as many threads as the number of processors available to the JVM on bootstrap. That can be changed using a configuration property:

```
hibernate.search.backend.thread_pool.size = 4
```



This number is *per backend*, not per index. Adding more indexes will not add more threads.

As all operations happening in this thread-pool are non-blocking, raising its size above the number of processor cores available to the JVM will not bring noticeable performance benefits.



The only reason to alter this setting would be to reduce the number of threads; for example, in an application with a single index with a single indexing queue, running on a machine with 64 processor cores, you might want to bring down the number of threads.

## 17.14. Indexing queues

Among all the requests sent by Hibernate Search to Elasticsearch, it is expected that there will be a lot of "indexing" requests to create/update/delete a specific document. Sending these requests one by one would be inefficient (mainly because of network latency). Also, we generally want to preserve the relative order of these requests when they are about the same documents.

For these reasons, Hibernate Search pushes these requests to ordered queues and relies on the Bulk API to send them in batches. Each index maintains 10 queues holding at most 1000 elements each, and each queue will send bulk requests of at most 100 indexing requests. Queues operate independently (in parallel), but each queue sends one bulk request after the other, so at any given time there can be at most 10 bulk requests being sent for each index.



Indexing operations relative to the same document ID are always pushed to the same queue.

It is possible to customize the queues in order to reduce the load on the Elasticsearch server, or on the contrary to improve throughput. This is done through the following configuration properties:

```
# To configure the defaults for all indexes:
hibernate.search.backend.indexing.queue_count = 10
hibernate.search.backend.indexing.queue_size = 1000
hibernate.search.backend.indexing.max_bulk_size = 100
# To configure a specific index:
hibernate.search.backend.indexes.<index-name>.indexing.queue_count = 10
hibernate.search.backend.indexes.<index-name>.indexing.queue_size = 1000
hibernate.search.backend.indexes.<index-name>.indexing.max_bulk_size = 100
```

• indexing.queue\_count defines the number of queues. Expects a strictly positive integer value. The default for this property is 10.

Higher values will lead to more connections being used in parallel, which may lead to higher indexing throughput, but incurs a risk of overloading Elasticsearch, leading to Elasticsearch giving up on some requests and resulting in indexing failures.

• indexing.queue\_size defines the maximum number of elements each queue can hold. Expects a strictly positive integer value. The default for this property is 1000.

Lower values may lead to lower memory usage, especially if there are many queues, but values that are too low will reduce the likeliness of reaching the max bulk size and increase the likeliness of application threads blocking because the queue is full, which may lead to lower indexing throughput.

• indexing.max\_bulk\_size defines the maximum number of indexing requests in each bulk request. Expects a strictly positive integer value. The default for this property is 100.

Higher values will lead to more documents being sent in each HTTP request sent to Elasticsearch, which may lead to higher indexing throughput, but incurs a risk of overloading Elasticsearch, leading to Elasticsearch giving up on some requests and resulting in indexing failures.

Note that raising this number above the queue size has no effect, as bulks cannot include more requests than are contained in the queue.

When a queue is full, any attempt to request indexing will block until the request can be put into the queue.



In order to achieve a reasonable level of performance, be sure to set the size of queues to a high enough number that this kind of blocking only happens when the application is under very high load.

Elasticsearch nodes can only handle so many parallel requests, and in particular they limit the amount of memory available to store all pending requests at any given time.



In order to avoid indexing failures, avoid using overly large numbers for the number of queues and the maximum bulk size, especially if you expect your index to hold large documents.

# 17.15. Writing and reading



For a preliminary introduction to writing to and reading from indexes in Hibernate Search, including in particular the concepts of *commit* and *refresh*, see Commit and refresh.

#### 17.15.1. Commit

When writing to indexes, Elasticsearch relies on a transaction log to make sure that changes, even uncommitted, are always safe as soon as the REST API call returns.

For that reason, the concept of "commit" is not as important to the Elasticsearch backend, and commit requirements are largely irrelevant.

#### 17.15.2. Refresh

When reading from indexes, Elasticsearch relies on a periodically refreshed index reader, meaning that search queries will return slightly out-of-date results, unless a refresh was forced: this is called near-real-time behavior.

By default, the index reader is refreshed every second, but this can be customized on the Elasticsearch side through index settings: see the refresh\_interval setting on this page.

## 17.16. Searching

Searching with the Elasticsearch backend relies on the same APIs as any other backend.

This section details Elasticsearch-specific configuration related to searching.

### 17.16.1. Scroll timeout

With the Elasticsearch backend, scrolls are subject to timeout. If next() is not called for a long period of time (default: 60 seconds), the scroll will be closed automatically and the next call to next() will fail.

Use the following configuration property at the backend level to configure the timeout (in seconds):

```
hibernate.search.backend.scroll_timeout = 60
```

The default for this property is 60.

#### 17.16.2. Partial shard failure

With the Elasticsearch backend, fetching results may result in partial shard failures, i.e. some of the shards will fail to produce results while the others will succeed. In such situations, an Elasticsearch cluster will produce a response with a successful status code, but will contain additional information on failed shards, and the reason they have failed.

By default, Hibernate Search will **not** check if any shards have failed while fetching the results and will silently ignore any such partial shard failures.

Use the following configuration property at the backend level to change the default behaviour:

```
hibernate.search.backend.query.shard_failure.ignore = false
```

The default for this property is true.

## 17.17. Retrieving the REST client

When writing complex applications with advanced requirements, it may be necessary from time to time to send requests to the Elasticsearch cluster directly, in particular if Hibernate Search does not support this kind of requests out of the box.

To that end, you can retrieve the Elasticsearch backend, then get access the Elasticsearch client used by Hibernate Search internally. See below for an example.

Example 402. Accessing the low-level REST client

```
SearchMapping mapping = /* ... */ ①

Backend backend = mapping.backend(); ②

ElasticsearchBackend elasticsearchBackend = backend.unwrap( ElasticsearchBackend.class ); ③

RestClient client = elasticsearchBackend.client( RestClient.class ); ④

① Retrieve the SearchMapping.
② Retrieve the Backend.
③ Narrow down the backend to the ElasticsearchBackend type.
④ Get the client, passing the expected type of the client as an argument.
```



The client itself is not part of the Hibernate Search API, but of the official Elasticsearch REST client API.

Hibernate Search may one day switch to another client with a different Java type, without prior notice. If that happens, the snippet of code above will throw an

exception.

## Chapter 18. Coordination

### 18.1. Basics

Coordination is a complex topic, and the problems it solves may appear unclear at first sight. You may find it easier to approach coordination from a higher level.



For a few example architectures involving different coordination strategies and a summary of the differences between each architecture, see Examples of architectures.

For a summary of the differences between coordination strategies specifically in the context of listener-triggered indexing, see Overview.

An application using Hibernate Search usually relies on multiple threads, or even multiple application instances, which will update the database concurrently.

The coordination strategy defines how these threads/nodes will coordinate with each other in order to update indexes according to these database updates, in a way that ensures consistency, prevents data loss, and optimizes performance.

This strategy is set through configuration properties:

hibernate.search.coordination.strategy = outbox-polling

The default for this property is none.



Coordination strategies are only available for the integration to Hibernate ORM.

See this section for information about coordination in the Standalone POJO mapper.

See the following subsections for details about available strategies.

### 18.2. No coordination

#### 18.2.1. Basics

The default strategy is the simplest and does not involve any additional infrastructure for communication between application nodes.

All explicit or listener-triggered indexing operations are executed directly in application threads, which gives this strategy the unique ability to provide synchronous indexing, at the cost of a few limitations:

- Without coordination, in rare cases, indexing involving @IndexedEmbedded may lead to out-of sync indexes
- Without coordination, backend errors during indexing may lead to out-of sync indexes

Coordination is a complex topic, and the problems it solves may appear unclear at first sight. You may find it easier to approach coordination from a higher level.



For a few example architectures involving different coordination strategies and a summary of the differences between each architecture, see Examples of architectures.

For a summary of the differences between coordination strategies specifically in the context of listener-triggered indexing, see Overview.

#### 18.2.2. How indexing works without coordination

Changes have to occur in the ORM session in order to trigger indexing listeners

See In-session entity change detection and limitations for more details.

Associations must be updated on both sides

See Listener-triggered indexing ignores asymmetric association updates for more details.

Only relevant changes trigger indexing

See Dirty checking for more details.

Entity data is extracted from entities upon session flushes or SearchSession.close()

When a Hibernate ORM session is flushed, or (with the Standalone POJO Mapper) when SearchSession.close() is called, Hibernate Search will extract data from the entities to build documents to index, and will put these documents in an internal buffer for later indexing. This extraction may involve loading extra data from the database.

With the Hibernate ORM integration, the fact that this internal buffer is populated on Hibernate ORM session flush means that you can safely clear() the session after a flush(): entity changes performed up to the flush will be indexed correctly.



If you come from Hibernate Search 5 or earlier, you may see this as a significant improvement: there is no need to call flushToIndexes() and update indexes in the middle of a transaction anymore, except for larger volumes of data (see Controlling entity reads and index writes with SearchIndexingPlan).

However, if you perform a batch process inside a transaction with the Hibernate ORM integration, and call session.flush()/session.clear() regularly to save memory, be aware that Hibernate Search's internal buffer holding documents to index will grow on each flush, and will not be cleared until the transaction is committed or rolled back. If you encounter memory issues because of that, see Controlling entity reads and index writes with SearchIndexingPlan for a few solutions.

Extraction of entity data may fetch extra data from the database

Even when you change only a single property of an indexed entity, if that property is indexed, Hibernate Search needs to rebuild the corresponding document in full.

Hibernate Search tries to only load what is necessary for indexing, but depending on your mapping, this may lead to lazy associations being loaded just to reindex entities, even if you didn't need them

in your business code, which may represent an overhead for your application threads as well as your database.

With the Hibernate ORM integration, this extra cost can be mitigated to some extent by:

- leveraging Hibernate ORM's batch fetching: see the batch\_fetch\_size property and the @BatchSize annotation.
- leveraging Hibernate ORM's second-level cache, especially for immutable entities referenced from indexed entities (e.g. for reference data such as countries, cities, ...).

Indexing is not guaranteed on commit, but only after the application thread returns

When entity changes happen inside a transaction, indexes are not updated immediately, but only after the transaction is successfully committed. That way, if a transaction is rolled back, the indexes will be left in a state consistent with the database, discarding all the index changes that were planned during the transaction.

Similarly, when using the Standalone POJO Mapper, indexes are guaranteed to be updated after SearchSession.close() returns.

However, if an error occurs in the backend while indexing, this behavior means that index changes may be lost, leading to out-of-sync indexes. If this is a problem for you, you should consider switching to another coordination strategy.



With the Hibernate ORM integration, when entity changes happen outside any transaction (not recommended), indexes are updated immediately upon session flush(). Without that flush, indexes will not be updated automatically.

Index changes may not be visible immediately

By default, indexing will resume the application thread after index changes are committed to the indexes. This means index changes are safely stored to disk, but this does not mean a search query ran immediately after indexing will take the changes into account: when using the Elasticsearch backend in particular, changes may take some time to be visible from search queries.

See Synchronization with the indexes for details.

## 18.3. outbox-polling: additional event tables and polling in background processors

Features detailed in this section are *incubating*: they are still under active development.



The usual compatibility policy does not apply: the contract of incubating elements (e.g. types, methods, configuration properties, etc.) may be altered in a backward-incompatible way – or even removed – in subsequent releases.

You are encouraged to use incubating features so the development team can get feedback and improve them, but you should be prepared to update code which relies on them as needed.

#### 18.3.1. Basics

The outbox-polling strategy implements coordination through additional tables in the application database

Explicit and listener-triggered indexing are implemented by pushing events to an outbox table within the same transaction as the entity changes, and polling this outbox table from background processors which perform indexing.

This strategy is able to provide guarantees that entities will be indexed regardless of temporary I/O errors in backend, at the cost of being only able to perform this indexing asynchronously.

The outbox-polling strategy can be enabled with the following settings:

```
hibernate.search.coordination.strategy = outbox-polling
```



If multi-tenancy is enabled, you will need extra configuration.

See Multi-tenancy.

You will also need to add this dependency:

```
<dependency>
  <groupId>org.hibernate.search</groupId>
  <artifactId>hibernate-search-mapper-orm-coordination-outbox-polling</artifactId>
  <version>6.2.4.Final</version>
  </dependency>
```

Coordination is a complex topic, and the problems it solves may appear unclear at first sight. You may find it easier to approach coordination from a higher level.



For a few example architectures involving different coordination strategies and a summary of the differences between each architecture, see Examples of architectures.

For a summary of the differences between coordination strategies specifically in the context of listener-triggered indexing, see Overview.

#### 18.3.2. How indexing works with outbox-polling coordination

Changes have to occur in the ORM session in order to trigger indexing listeners

See In-session entity change detection and limitations for more details.

Associations must be updated on both sides

See Listener-triggered indexing ignores asymmetric association updates for more details.

Only relevant changes trigger indexing

See Dirty checking for more details.

Indexing happens in a background thread

When a Hibernate ORM session is flushed, Hibernate Search will persist entity change events within the same Hibernate ORM session and the same transaction.

An event processor polls the database for new entity change events, and asynchronously performs reindexing of the appropriate entities when it finds new events (i.e. after the transaction is committed).



The fact that events are persisted on session flush means that you can safely clear() the session after a flush(): entity changes events detected up to the flush will be persisted correctly.

If you come from Hibernate Search 5 or earlier, you may see this as a significant improvement: there is no need to call **flushToIndexes()** and update indexes in the middle of a transaction anymore.

The background processor will completely reload entities from the database

The background processor responsible for reindexing entities does not have access to the state of the first level cache when the entity change occurred, because it occurred in a different session.

This means each time an entity changes and has to be re-indexed, the background process will load that entity in full. Depending on your mapping, it may also need to load lazy associations to other entities.

This extra cost can be mitigated to some extent by:

- leveraging Hibernate ORM's batch fetching; see the batch\_fetch\_size property and the @BatchSize annotation.
- leveraging Hibernate ORM's second-level cache, especially for immutable entities referenced from indexed entities (e.g. for reference data such as countries, cities, ...).

Indexing is guaranteed on transaction commit

When entity changes happen inside a transaction, Hibernate Search will persist entity change events within the same transaction.

If the transaction is committed, these events will be committed as well; if it rolls back, the events will be rolled back as well. This guarantees the events will eventually be processed by a background thread and that the indexes will be updated accordingly, but only when (if) the transaction succeeds.



When entity changes happen outside any transaction (not recommended), events indexes are sent immediately after the session flush(). Without that flush, indexes will not be updated automatically.

Index changes will not be visible immediately

By default, the application thread will resume after entity change events are committed to the database. This means these changes are safely stored to disk, but this does not mean a search query ran immediately when the thread resumes will take the changes into account: indexing will happen at a later time, asynchronously, in a background processor.

You can configure this event processor to run more often, but it will remain asynchronous.

#### 18.3.3. Impact on the database schema

#### **Basics**

The outbox-polling coordination strategy needs to store data in additional tables in the application database, so that this data can be consumed by background threads.

This includes in particular an outbox table, to which one row (representing a change event) is pushed every time an entity is changed in a way that requires reindexing.

This also includes an agent table, where Hibernate Search registers every background event processor in order to dynamically assign shards to each application instance, or simply to check that statically assigned shards are consistent.

These tables are accessed through entities that are automatically added to the Hibernate ORM configuration, and as such they should be automatically generated when relying on Hibernate ORM's automatic schema generation.

If you need to integrate the creation/dropping of these tables to your own script, the easiest solution is to have Hibernate ORM generate DDL scripts for your whole schema and copy everything related to constructs (tables, sequences, ...) prefixed with HSEARCH\_. See automatic schema generation, in particular the Hibernate ORM properties javax.persistence.schemageneration.scripts.action, javax.persistence.schemageneration.scripts.createtarget and javax.persistence.schemageneration.scripts.drop-target.

#### Custom schema/table name/etc.

By default, outbox and agent tables, mentioned in the previous section, are expected to be found in the default catalog/schema, and are using uppercased table names prefixed with HSEARCH\_. Identity generator names used for these tables are prefixed with HSEARCH\_ and suffixed with \_GENERATOR.

Sometimes there are specific naming conventions for database objects, or a need to separate the domain and technical tables. To allow some flexibility in this area, Hibernate Search provides a set of configuration properties to specify catalog/schema/table names and a custom UUID generator strategy/data type for outbox event and agent tables:

```
# Configure the agent mapping:
hibernate.search.coordination.entity.mapping.agent.catalog=CUSTOM_CATALOG
hibernate.search.coordination.entity.mapping.agent.schema=CUSTOM_SCHEMA
hibernate.search.coordination.entity.mapping.agent.table=CUSTOM_AGENT_TABLE
hibernate.search.coordination.entity.mapping.agent.uuid_gen_strategy=time
hibernate.search.coordination.entity.mapping.agent.uuid_type=uuid-binary
# Configure the outbox event mapping:
hibernate.search.coordination.entity.mapping.outboxevent.catalog=CUSTOM_CATALOG
hibernate.search.coordination.entity.mapping.outboxevent.schema=CUSTOM_SCHEMA
hibernate.search.coordination.entity.mapping.outboxevent.table=CUSTOM_OUTBOX_TABLE
hibernate.search.coordination.entity.mapping.outboxevent.uuid_gen_strategy=time
hibernate.search.coordination.entity.mapping.outboxevent.uuid_type=uuid-binary
```

• agent.catalog defines the database catalog to use for the agent table.

Defaults to the default catalog configured in Hibernate ORM.

• agent.schema defines the database schema to use for the agent table.

Defaults to the default schema configured in Hibernate ORM.

• agent.table defines the name of the agent table.

Defaults to HSEARCH\_AGENT.

• agent.uuid\_gen\_strategy defines name of the UUID generator strategy used for the agent table. Available options are auto/random/time. auto is a default and is the same as random which uses UUID#randomUUID(). time is an IP based strategy consistent with IETF RFC 4122.

Defaults to auto.

 agent.uuid\_type defines the name of the registered Hibernate BasicType used for representing an UUID in the agent table. Hibernate Search provides a special default option that is going to be used by default and will result into one of uuid/uuid-binary/uuid-char depending on the database in use. Please refer to Hibernate-provided BasicTypes to see the list of available UUID representations provided by Hibernate ORM. A user defined type can also be supplied.

Defaults to default.

• outboxevent.catalog defines the database catalog to use for the outbox event table.

Defaults to the default catalog configured in Hibernate ORM.

• outboxevent . schema defines the database schema to use for the outbox event table.

Defaults to the default schema configured in Hibernate ORM.

outboxevent, table defines the name of the outbox events table.

Defaults to HSEARCH\_OUTBOX\_EVENT.

• outboxevent.uuid\_gen\_strategy defines name of the UUID generator strategy used for the outbox event table. Available options are auto/random/time. auto is a default and is the same as random which uses UUID#randomUUID(). time is an IP based strategy consistent with IETF RFC 4122.

Defaults to auto.

 outboxevent.uuid\_type defines the name of the registered Hibernate BasicType used for representing an UUID in the outbox event table. Hibernate Search provides a special default option that is going to be used by default and will result into one of uuid/uuid-binary/uuidchar depending on the database in use. Please refer to Hibernate-provided BasicTypes to see the list of available UUID representations provided by Hibernate ORM. A user defined type can also be supplied.

Defaults to default.



If your application relies on automatic database schema generation, make sure that the underlying database supports catalogs/schemas when specifying them. Also check if there are any constraints on name length and case sensitivity.



It is not required to provide all properties at the same time. For example, you can customize the schema only. Unspecified properties will use their defaults.

#### 18.3.4. Sharding and pulse

In order to avoid unnecessarily indexing the same entity multiple times on different application nodes, Hibernate Search partitions the entities in what it calls "shards":

- Each entity belongs to exactly one shard.
- Each application node involved in event processing is uniquely assigned one or more shards, and will only process events related to entities in these shards.

In order to reliably assign shards, Hibernate Search adds an agent table to the database, and uses that table to register agents involved in indexing (most of the time, one application instance = one agent = the event processor). The registered agents form a cluster.

To make sure that agents are always assigned one shard, and that one shard is never assigned to more than one agent, each agent will periodically perform a "pulse", updating and inspecting the agent table.

What happens during a pulse depends on the type of agent. During a "pulse":

- An event processor will:
  - update its own entry in the agent table, to let other agents knows it's still active;
  - forcibly remove entries from other agents if it detects that these agents expired (did not update their entry for a long time);
  - detect and report configuration mistakes if using static sharding, e.g. two agents assigned to the same shard;
  - decide to suspend itself if a mass indexer is running;
  - trigger rebalancing as necessary if using dynamic sharding; e.g. when it detects that new agents recently joined the cluster, or that agents left the cluster (voluntarily or forcibly).
- A mass indexer will:
  - update its own entry in the agent table, to let other agents knows it's still active;
  - forcibly remove entries from other agents if it detects that these agents expired (did not update their entry for a long time);
  - switch to active waiting mode (frequent polling) if it notices some event processors are still running;
  - switch to pulse-only mode (infrequent polling) and give the green light for mass indexing to start if it notices no event processors are running anymore.

For more details about dynamic and static sharding, see the following sections.

#### 18.3.5. Event processor

#### **Basics**

Among agents of the outbox-polling coordination strategy executing in the background, the most important one is the event processor: it polls the outbox table for events and then re-indexes the corresponding entities when new events are found.

The event processor can be configured using the following configuration properties:

```
hibernate.search.coordination.event_processor.enabled = true
hibernate.search.coordination.event_processor.polling_interval = 100
hibernate.search.coordination.event_processor.pulse_interval = 2000
hibernate.search.coordination.event_processor.pulse_expiration = 30000
hibernate.search.coordination.event_processor.batch_size = 50
hibernate.search.coordination.event_processor.transaction_timeout = 10
hibernate.search.coordination.event_processor.retry_delay = 15
```

- event\_processor.enabled defines whether the event processor is enabled, as a boolean value.
  The default for this property is true, but it can be set to false to disable event processing on some application nodes, for example to dedicate some nodes to HTTP request processing and other nodes to event processing.
- event\_processor.polling\_interval defines how long to wait for another query to the outbox events table after a query didn't return any event, as an integer value in milliseconds. The default for this property is 100.

High values mean higher latency between an entity change and the corresponding update in the index, but less stress on the database when there are no events to process.

Low values mean lower latency between an entity change and the corresponding update in the index, but more stress on the database when there are no events to process.

 event\_processor.pulse\_interval defines how long the event processor can poll for events before it must perform a "pulse", as an integer value in milliseconds. The default for this property is 2000.

See the sharding basics for information about "pulses".

The pulse interval must be set to a value between the polling interval (see above) and one third (1/3) of the expiration interval (see below).

Low values (closer to the polling interval) mean less time wasted not processing events when a node joins or leaves the cluster, and reduced risk of wasting time not processing events because an event processor is incorrectly considered disconnected, but more stress on the database because of more frequent checks of the list of agents.

High values (closer to the expiration interval) mean more time wasted not processing events when a node joins or leaves the cluster, and increased risk of wasting time not processing events because an event processor is incorrectly considered disconnected, but less stress on the database because of less frequent checks of the list of agents.

• event\_processor.pulse\_expiration defines how long an event processor "pulse" remains valid before considering the processor disconnected and forcibly removing it from the cluster, as an integer value in milliseconds. The default for this property is 30000.

See the sharding basics for information about "pulses".

The expiration interval must be set to a value at least 3 times larger than the pulse interval (see above).

Low values (closer to the pulse interval) mean less time wasted not processing events when a node abruptly leaves the cluster due to a crash or network failure, but increased risk of wasting time not processing events because an event processor is incorrectly considered disconnected.

High values (much larger than the pulse interval) mean more time wasted not processing events when a node abruptly leaves the cluster due to a crash or network failure, but reduced risk of wasting time not processing events because an event processor is incorrectly considered disconnected.

• event\_processor.batch\_size defines how many outbox events, at most, are processed in a single transaction as an integer value. The default for this property is 50.

High values mean a lower number of transactions opened by the background process and may increase performance thanks to the first-level cache (persistence context), but will increase memory usage and in extreme cases may lead to OutOfMemoryErrors.

• event\_processor.transaction\_timeout defines the timeout for transactions processing outbox events as an integer value in seconds.

Only effective when a JTA transaction manager is configured.

When using JTA and this property is not set, Hibernate Search will use whatever default transaction timeout is configured in the JTA transaction manager.

• event\_processor.retry\_delay defines how long the event processor must wait before reprocessing an event after its processing failed, as a positive integer value in seconds. The default for this property is 30.

Use the value 0 to reprocess failed events as soon as possible, with no delay.

#### Sharding

By default, sharding is dynamic: Hibernate Search registers each application instance in the database, and uses that information to dynamically assign a single, unique shard to each application instance, updating assignments as instances start or stop. Dynamic sharding does not accept any configuration beyond the basics.

If you want to configure sharding explicitly, you can use static sharding by setting the following configuration properties:

```
hibernate.search.coordination.event_processor.shards.total_count = 4
hibernate.search.coordination.event_processor.shards.assigned = 0
```

- shards.total\_count defines the total number of shards as an integer value. This property has no default and must be set explicitly if you want static sharding. It must be set to the same value on all application nodes with assigned shards. When this property is set, shards.assigned must also be set
- shards.assigned defines the shards assigned to the application node as an integer value, or multiple comma-separated integer values. This property has no default and must be set explicitly if you want static sharding. When this property is set, shards.total\_count must also be set.

Shards are referred to by an index in the range [0, total\_count - 1] (see above for total\_count). A given application node must be assigned at least one shard but may be assigned multiple shards by setting shards.assigned to a comma-separated list, e.g. 0, 3.



Each shard must be assigned to one and only one application node.

Event processing simply won't start until every shard has exactly one node.

#### Example 403. Example of static sharding settings

For example, the following configuration with 4 application nodes would assign shard 0 to application node #0, shard 1 application node #1, and no shard at all to application nodes #2 and #3:

```
# Node #0
hibernate.search.coordination.strategy = outbox-polling
hibernate.search.coordination.event_processor.shards.total_count = 2
hibernate.search.coordination.event_processor.shards.assigned = 0

# Node #1
hibernate.search.coordination.strategy = outbox-polling
hibernate.search.coordination.event_processor.shards.total_count = 2
hibernate.search.coordination.event_processor.shards.assigned = 1

# Node #2
hibernate.search.coordination.strategy = outbox-polling
hibernate.search.coordination.event_processor.enabled = false

# Node #3
hibernate.search.coordination.strategy = outbox-polling
hibernate.search.coordination.event_processor.enabled = false
```

#### Processing order

The order in which outbox events are processed can be tuned with a configuration property:

```
hibernate.search.coordination.event_processor.order = auto
```

Available options are:

#### auto

The default value.

Picks the safest, most appropriate order based on the dialect and other settings:

- When using time-based UUIDs for outbox events (see Impact on the database schema), picks id.
- Otherwise, if using a Microsoft SQL Server dialect, picks none.
- Otherwise, picks time.

#### none

Process outbox events in no particular order.

This essentially means events will be consumed in a database-specific, undetermined order.

In setups with multiple event processors, this reduces the rate of background failures caused by transaction deadlocks (in particular with Microsoft SQL Server), which does not technically "fix" event processing (those failures are handled automatically by trying again anyway), but may improve performance and reduce unnecessary noise in logs.

However, this may lead to situations where the processing of one particular event is continuously postponed due to newer events being processed before that particular event, which can be a problem in write-intensive scenarios where the event queue is never empty.

#### time

Process outbox events in "time" order, i.e. in the order events are created.

This ensures events are processed more or less in the order they were created and avoids situations where the processing of one particular event is continuously postponed due to newer events being processed before that particular event.

However, in setups with multiple event processors, this may increase the rate of background failures caused by transaction deadlocks (in particular with Microsoft SQL Server), which does not technically break event processing (those failures are handled automatically by trying again anyway), but may reduce performance and lead to unnecessary noise in logs.

#### id

Process outbox events in identifier order.

If outbox event identifiers are time-based UUIDs (see Impact on the database schema), this behaves similarly to time, but without the risk of deadlocks.

If outbox event identifiers are random UUIDs (see Impact on the database schema), this behaves similarly to none.

#### 18.3.6. Mass indexer

#### **Basics**

During mass indexing, an application instance will exceptionally bypass sharding and index entities

from any shard.

Bypassing sharding can be dangerous, because indexing the same entity simultaneously from an event processor and the mass indexer could potentially result in an out-of-sync index in some rare situations. This is why, to be perfectly safe, event processing gets suspended while mass indexing is in progress. Events are still produced and persisted, but their processing gets delayed until mass indexing finishes.

The suspension of event processing is achieved by registering a mass indexer agent in the agent table, which event processors will eventually detect and react to by suspending themselves. When mass indexing finishes, the mass indexer agent is removed from the agent table, event processors detect that and resume event processing.

The mass indexer agent can be configured using the following configuration properties:

```
hibernate.search.coordination.mass_indexer.polling_interval = 100
hibernate.search.coordination.mass_indexer.pulse_interval = 2000
hibernate.search.coordination.mass_indexer.pulse_expiration = 30000
```

• mass\_indexer.polling\_interval defines how long to wait for another query to the agent table when actively waiting for event processors to suspend themselves, as an integer value in milliseconds. The default for this property is 100.

Low values will reduce the time it takes for the mass indexer agent to detect that event processors finally suspended themselves, but will increase the stress on the database while the mass indexer agent is actively waiting.

High values will increase the time it takes for the mass indexer agent to detect that event processors finally suspended themselves, but will reduce the stress on the database while the mass indexer agent is actively waiting.

• mass\_indexer.pulse\_interval defines how long the mass indexer can wait before it must perform a "pulse", as an integer value in milliseconds. The default for this property is 2000.

See the sharding basics for information about "pulses".

The pulse interval must be set to a value between the polling interval (see above) and one third (1/3) of the expiration interval (see below).

Low values (closer to the polling interval) mean reduced risk of event processors starting to process events again during mass indexing because a mass indexer agent is incorrectly considered disconnected, but more stress on the database because of more frequent updates of the mass indexer agent's entry in the agent table.

High values (closer to the expiration interval) mean increased risk of event processors starting to process events again during mass indexing because a mass indexer agent is incorrectly considered disconnected, but less stress on the database because of less frequent updates of the mass indexer agent's entry in the agent table.

• mass\_indexer.pulse\_expiration defines how long an event processor "pulse" remains valid before considering the processor disconnected and forcibly removing it from the cluster, as an integer value in milliseconds. The default for this property is 30000.

See the sharding basics for information about "pulses".

The expiration interval must be set to a value at least 3 times larger than the pulse interval (see above).

Low values (closer to the pulse interval) mean less time wasted with event processors not processing events when a mass indexer agent terminates due to a crash, but increased risk of event processors starting to process events again during mass indexing because a mass indexer agent is incorrectly considered disconnected.

High values (much larger than the pulse interval) mean more time wasted with event processors not processing events when a mass indexer agent terminates due to a crash, but reduced risk of event processors starting to process events again during mass indexing because a mass indexer agent is incorrectly considered disconnected.

#### 18.3.7. Multi-tenancy

If you use Hibernate ORM's multi-tenancy support, you will need to configure the list of all possible tenant identifiers.

Failing to mention a tenant identifier in this configuration might result in events piling up in the outbox table without ever being processed, or in exceptions being thrown upon mass indexing due to incomplete configuration.

Apart from that, multi-tenancy support should be fairly transparent: Hibernate Search will simply duplicate event processors for each tenant identifiers.

You can use different configuration for different tenants by using a different root for configuration properties:

- hibernate.search.coordination is the default root, whose properties will be used as a default for all tenants.
- hibernate.search.coordination.tenants.<tenant-identifier> is the tenant-specific root.

See below for an example.

Example 404. Configuration of coordination in a multi-tenant application with a node dedicated to a single tenant

```
Node 1:
```

```
hibernate.search.multi_tenancy.tenant_ids=tenant1,tenant2,tenant3,tenant4
hibernate.search.coordination.strategy = outbox-polling
hibernate.search.coordination.tenants.tenant1.event_processor.enabled = false ①
```

1 This node will process events for all tenants except tenant1.

#### Node 2:

```
hibernate.search.multi_tenancy.tenant_ids=tenant1,tenant2,tenant3,tenant4
hibernate.search.coordination.strategy = outbox-polling
hibernate.search.coordination.event_processor.enabled = false ①
hibernate.search.coordination.tenants.tenant1.event_processor.enabled = true ②

① This node will not process events for any tenant...
② ... except tenant1.
```

#### 18.3.8. Aborted events

If something goes wrong when an outbox event is processed, the event processor will try to re-process the events two times, after that the event will be marked as aborted. Aborted events won't be processed by the processor.

Hibernate Search exposes some APIs to work on aborted events.

Example 405. Use the API for the aborted events

```
OutboxPollingSearchMapping searchMapping = Search.mapping( sessionFactory ).extension(
OutboxPollingExtension.get() ); ①
long count = searchMapping.countAbortedEvents(); ②
searchMapping.reprocessAbortedEvents(); ③
searchMapping.clearAllAbortedEvents(); ④

① To have the access to the API we need to pass the OutboxPollingExtension
② Count aborted events
③ Re-process aborted events
④ Clear all the aborted events
```

If multi-tenancy is enabled, it will be necessary to pass the tenant id to target the tenant operations are performed on.

Example 406. Use the API for the aborted events with multi-tenancy

```
long count = searchMapping.countAbortedEvents( tenantId ); ①
searchMapping.reprocessAbortedEvents( tenantId ); ②
searchMapping.clearAllAbortedEvents( tenantId ); ③

① Count aborted events for the given tenantId
② Re-process aborted events for the given tenantId
③ Clear all the aborted events for the given tenantId
```

## Chapter 19. Standards and integrations

#### 19.1. Jakarta EE

Features detailed in this section are *incubating*: they are still under active development.



The usual compatibility policy does not apply: the contract of incubating elements (e.g. types, methods, configuration properties, etc.) may be altered in a backward-incompatible way – or even removed – in subsequent releases.

You are encouraged to use incubating features so the development team can get feedback and improve them, but you should be prepared to update code which relies on them as needed.

Hibernate Search includes experimental support for Jakarta EE, and it requires only one small change: when declaring the dependencies of your project, you must add - jakarta to some artifact identifiers.

For example, an application using Hibernate ORM and the Elasticsearch backend will need to update its dependencies as follows:

```
<dependency>
  <groupId>org.hibernate
  <artifactId>hibernate-core-jakarta</artifactId> ①
  <version>5.6.15.Final
</dependency>
<dependency>
  <groupId>org.hibernate.search
  <artifactId></artifactId>
  <artifactId>hibernate-search-mapper-orm-jakarta</artifactId> ②
  <version>6.2.4.Final
</dependency>
<dependency>
  <groupId>org.hibernate.search
  <artifactId>hibernate-search-backend-elasticsearch</artifactId> 3
  <version>6.2.4.Final
</dependency>
```

- Replaces hibernate-core.
- 2 Replaces hibernate-search-mapper-orm.
- (3) No replacement necessary: this artifact does not rely on Java EE.

All artifacts relying directly or indirectly on Java EE must be replaced with their Jakarta counterpart. This includes in particular:

- Hibernate ORM artifacts
- hibernate-search-mapper-orm ⇒ hibernate-search-mapper-orm-jakarta
- hibernate-search-mapper-orm-batch-jsr352-core ⇒ hibernate-search-mapper-orm-batch-jsr352-core-jakarta

• ...

Artifacts that do not rely on Java EE at all, on the other hand, do not have a Jakarta counterpart and must not be replaced. These artifacts should be excluded from your replacements in particular:

- hibernate-search-engine
- hibernate-search-backend-lucene
- hibernate-search-backend-elasticsearch
- hibernate-search-backend-elasticsearch-aws

• ...

#### 19.2. Hibernate ORM 6

Features detailed in this section are *incubating*: they are still under active development.



The usual compatibility policy does not apply: the contract of incubating elements (e.g. types, methods, configuration properties, etc.) may be altered in a backward-incompatible way – or even removed – in subsequent releases.

You are encouraged to use incubating features so the development team can get feedback and improve them, but you should be prepared to update code which relies on them as needed.

Hibernate Search includes experimental support for Hibernate ORM 6, and it requires only one small change: when declaring the dependencies of your project, you must add -orm6 to some artifact identifiers.

The experimental support for Hibernate ORM 6 in Hibernate Search 6.2.4.Final targets Hibernate ORM version 6.2.24.Final.



Newer versions of Hibernate ORM 6 may introduce breaking changes, in which case they will no longer be compatible with the experimental support for Hibernate ORM 6 in Hibernate Search 6.2.4.Final, until Hibernate Search catches up in its next release.

For example, an application using Hibernate ORM 6 and the Elasticsearch backend will need to update its dependencies as follows:

```
<dependency>
     <groupId>org.hibernate.orm</groupId> ①
     <artifactId>hibernate-core</artifactId>
          <version>6.2.24.Final</version>
</dependency>
<dependency>
          <groupId>org.hibernate.search</groupId>
                <artifactId>hibernate-search-mapper-orm-orm6</artifactId> ②
                 <version>6.2.4.Final</version>
</dependency>
<dependency>
                <groupId>org.hibernate.search</groupId>
                      <artifactId>hibernate-search-backend-elasticsearch</artifactId> ③
                       <artifactId>hibernate-search-backend-elasticsearch</artifactId> ③
                       <artifactId>hibernate-search-backend-elasticsearch</artifactId> ③
                       <artifactId>hibernate-search-backend-elasticsearch</artifactId> ③
```

#### </dependency>

- Replaces org.hibernate:hibernate-core; notice how the groupld changed in Hibernate ORM6.
- ② Replaces hibernate-search-mapper-orm.
- 3 No replacement necessary: this artifact does not rely on Java EE or Hibernate ORM.

All artifacts relying directly or indirectly on Java EE or Hibernate ORM must be replaced with their ORM 6 counterpart. This includes in particular:

- Hibernate ORM artifacts
- hibernate-search-mapper-orm  $\Rightarrow$  hibernate-search-mapper-orm-orm6
- hibernate-search-mapper-orm-batch-jsr352-core ⇒ hibernate-search-mapper-orm-batch-jsr352-core-orm6
- ...

Artifacts that do not rely on Java EE or Hibernate ORM at all, on the other hand, do not have an ORM 6 counterpart and must not be replaced. These artifacts should be excluded from your replacements in particular:

- hibernate-search-engine
- hibernate-search-backend-lucene
- hibernate-search-backend-elasticsearch
- hibernate-search-backend-elasticsearch-aws
- •

## Chapter 20. Known issues and limitations

## 20.1. Without coordination, in rare cases, indexing involving @IndexedEmbedded may lead to out-of sync indexes

#### 20.1.1. Description

With the default settings (no coordination), if two entity instances are indexed-embedded in the same "index-embedding" entity, and these two entity instance are updated in parallel transactions, there is a small risk that the transaction commits happen in just the wrong way, leading to the index-embedding entity being re-indexed with only part of the updates.

For example, consider indexed entity A, which index-embeds B and C. The following course of events involving two parallel transactions (T1 and T2) will lead to an out of date index:

- T1: Load B.
- T1: Change B in a way that will require reindexing A.
- T2: Load C.
- T2: Change C in a way that will require reindexing A.
- T2: Request the transaction commit. Hibernate Search builds the document for A. While doing so, it automatically loads B. B appears unmodified, as T1 wasn't committed yet.
- T1: Request the transaction commit. Hibernate Search builds documents to index. While doing so, it automatically loads C. C appears unmodified, as T2 wasn't committed yet.
- T1: Transaction is committed. Hibernate Search automatically sends the updated A to the index. In this version, B is updated, but C is not.
- T2: Transaction is committed. Hibernate Search automatically sends the updated A to the index. In this version, C is updated, but B is not.

This chain of events ends with the index containing a version of A where C is updated, but B is not.

#### 20.1.2. Solutions and workarounds

The following solutions can help circumvent this limitation:

- 1. Use a safer coordination strategy, e.g. the outbox-polling coordination strategy. See in particular Examples of architectures.
- 2. OR avoid parallel updates to entities that are indexed-embedded in the same indexed entity. This is only possible in very specific setups.
- 3. OR schedule a full reindexing of your database periodically (e.g. every night) to get the index back in sync with the database.

#### 20.1.3. Roadmap

This limitation is caused directly by the lack of coordination between threads or application nodes, so it can only be addressed completely by configuring coordination.

There are no other solutions currently on the roadmap.

## 20.2. Without coordination, backend errors during indexing may lead to out-of sync indexes

#### 20.2.1. Description

With the default settings (no coordination), indexing will actually apply index changes in the backend just after the transaction commit, without any kind of transaction log for the index changes.

Consequently, should an error occur in the backend while indexing (i.e. an I/O error), this indexing will be cancelled, with no way to cancel the corresponding database transaction: the index will thus become out of sync.



The risk is exclusively related to errors in the backend, mostly to filesystem or network issues. Errors occurring in user code (getters, custom bridges, ...) will safely cancel the whole database transaction without indexing anything, ensuring that indexes are still in sync with the database.

#### 20.2.2. Solutions and workarounds

The following solutions can help circumvent this limitation:

- 1. Use a safer coordination strategy, e.g. the outbox-polling coordination strategy. See in particular Examples of architectures.
- 2. OR schedule a full reindexing of your database periodically (e.g. every night) to get the index back in sync with the database.

#### 20.2.3. Roadmap

This limitation is caused directly by the lack of persistence of entity change events, so it can only be addressed completely by persisting those events, e.g. by switching to the outbox-polling coordination strategy.

Some incomplete countermeasures may be considered in future versions, such as automatic in-thread retries, but they will never solve the problem completely, and they are not currently on the roadmap.

# 20.3. Listener-triggered indexing only considers changes applied directly to entity instances in Hibernate ORM sessions

#### 20.3.1. Description

Due to how Hibernate Search uses internal events of Hibernate ORM in order to detect changes, it will not detect changes resulting from insert/delete/update queries, be it SQL or JPQL/HQL queries.

This is because queries are executed on the database side, without Hibernate ORM or Search having any knowledge of which entities are actually created, deleted or updated.

#### 20.3.2. Solutions and workarounds

One workaround is to reindex explicitly after you run JPQL/SQL queries, either using the MassIndexer or manually.

#### 20.3.3. Roadmap

One solution to actually detect these changes would be to source entity change events directly from the database, using for example Debezium.

This is tracked as HSEARCH-3513, but is long-term goal.

## 20.4. Listener-triggered indexing ignores asymmetric association updates

#### 20.4.1. Description

Hibernate ORM is able to handle asymmetric updates of associations, where only the owning side of association is updated and the other side is ignored. The entities in the session will be inconsistent for the duration of the session, but upon reloading they will be consistent once again, due to how entity loading works.

This practice of asymmetric updates of associations can cause problems in applications in general, but also in Hibernate Search specifically, where it may lead to out-of-sync indexes. Thus, it must be avoided.

For example, let's assume an indexed entity A has an @IndexedEmbedded association A.b to entity B, and that B owns that association on its side, B.a. One can just set B.a to null in order to remove the association between A and B, and the effect on the database will be exactly what we want.

However, Hibernate Search will only be able to detect that B.a changed, and by the time it tries to infer which entities need to be re-indexed, it will no longer be able to know what B.a used to refer to. That change in itself is useless to Hibernate Search: Hibernate Search will not know that A, specifically, needs to be re-indexed. It will "forget" to reindex A, leading to an out-of-sync index where A.b still

contains B.

In the end, the only way for Hibernate Search to know that A needs to be re-indexed is to also set A.b to null, which will cause Hibernate Search to detect that A.b changed, and thus that A changed too.

#### 20.4.2. Solutions and workarounds

The following solutions can help circumvent this limitation:

- 1. When you update one side of an association, always update the other side consistently.
- 2. When the above is not possible, reindex affected entities explicitly after the association update, either using the MassIndexer or manually.

#### 20.4.3. Roadmap

Hibernate Search may handle asymmetric association updates in the future, by keeping tracks of entities added to / removed from an association. However, this will only solve the problem completely if indexing happens asynchronously in a background thread, such as with the outbox-polling coordination strategy. This is tracked as HSEARCH-3567.

Alternatively, sourcing entity change events directly from the database, using for example Debezium, would also solve the problem. This is tracked as HSEARCH-3513, but is long-term goal.

## 20.5. Listener-triggered indexing is not compatible with **Session** serialization

#### 20.5.1. Description

When listener-triggered indexing is enabled, Hibernate Search collects entity change events to build an "indexing plan" inside the ORM EntityManager/Session. The indexing plan holds information relative to which entities need to be re-indexed, and sometimes documents that have not been indexed yet.

The indexing plan cannot be serialized.

If the ORM Session gets serialized, all collected change events will be lost upon deserializing the session, and Hibernate Search will likely "forget" to reindex some entities.

This is fine in most applications, since they do not rely on serializing the session, but it might be a problem with some JEE applications relying on Bean Passivation.

#### 20.5.2. Solutions and workarounds

Avoid serializing an ORM EntityManager/Session after changing entities.

#### 20.5.3. Roadmap

There are no plans to address this limitation. We do not intend to support Session serialization when

Hibernate Search is enabled.

## Chapter 21. Troubleshooting

## 21.1. Finding out what is executed under the hood

For search queries, you can get a human-readable representation of a SearchQuery object by calling toString() or queryString(). Alternatively, rely on the logs: org.hibernate.search.query will log every query at the TRACE level before it is executed.

For more general information about what is being executed, rely on loggers:

- org.hibernate.search.backend.lucene.infostream for Lucene.
- org.hibernate.search.elasticsearch.request for Elasticsearch.

## 21.2. Loggers

Here are a few loggers that can be useful when debugging an application that uses Hibernate Search:

```
org.hibernate.search.query
```

Available for all backends.

Logs every single search query at the TRACE level, before its execution.

#### org.hibernate.search.elasticsearch.request

Available for Elasticsearch backends only.

Logs requests sent to Elasticsearch at the DEBUG or TRACE level after their execution. All available request and response information is logged: method, path, execution time, status code, but also the full request and response.

Use the DEBUG level to only log non-success requests (status code different from 2xx), or the TRACE level to log every single request.

You can enable pretty-printing (line breaks and indentation) for the request and response using a configuration property.

#### org.hibernate.search.backend.lucene.infostream

Available for Lucene backends only.

Logs low level trace information about Lucene's internal components, at the TRACE level.

Enabling the TRACE level on this logger is not enough: you must also enable the infostream using a configuration property.

## 21.3. Frequently asked questions

#### 21.3.1. Unexpected or missing documents in search hits

When some documents unexpectedly match or don't match a query, you will need information about the exact query being executed, and about the index content.

To find out what the query being executed looks like exactly, see Finding out what is executed under the hood.

To inspect the content of the index:

- With the Elasticsearch backend, run simpler queries using either Hibernate Search or the REST APIs directly.
- With the Lucene backend, run simpler queries using Hibernate Search or use the Luke tool distributed as part of the Lucene binary packages.

#### 21.3.2. Unsatisfying order of search hits when sorting by score

When sorting by score, if the documents don't appear in the order you expect, it means some documents have a score that is higher or lower than what you want.

The best way to gain insight into these scores is to just ask the backend to explain how the score was computed. The returned explanation will include a human-readable description of how the score of a specific document was computed.



Regardless of the API used, explanations are rather costly performance-wise: only use them for debugging purposes.

There are two ways to retrieve explanations:

- If you are interested in a particular entity and know its identifier: use the explain(...) method on the query. See explain(...): Explaining scores.
- If you just want an explanation for all the top hits: use an explanation projection. See here for Lucene and here for Elasticsearch.

#### 21.3.3. Search query execution takes too long

When the execution of a search query is too long, you may need more information about how long it took exactly, and what was executed exactly.

To find out how long a query execution took, use the took () method on the search result.

To find out what the query being executed looks like exactly, see Finding out what is executed under the hood.

## Chapter 22. Further reading

#### 22.1. Hibernate Search

The Hibernate Search website is a good first stop when looking for information about Hibernate Search, be it to know more about releases, documentation for all versions, migration guides, the roadmap, or simply getting links to the source code and issue tracker.

The Hibernate Search website also includes links to various external resources such as blog posts and talks.

To contribute to, or ask questions about, Hibernate Search or any Hibernate projects, start from the community page on the same website.

Finally, for examples of using Hibernate Search in applications, see:

- The Quarkus quickstart, a sample application using Hibernate Search with the Quarkus framework.
- The "Library" showcase, a sample application using Hibernate Search with the Spring Boot framework.
- The blog posts and talks mentioned above, most of which include tutorials and/or simple applications.

#### 22.2. Elasticsearch

Elasticsearch's reference documentation is an excellent starting point to learn more about Elasticsearch.

### 22.3. Lucene

To learn more about Lucene, you can get a copy to Lucene in Action (Second Edition), though it covers an older version of Lucene.

Otherwise, you can always try your luck with Lucene's Javadoc.

### 22.4. Hibernate ORM

If you want to deepen your knowledge of Hibernate ORM, start with the online documentation or get hold of a copy of Java Persistence with Hibernate, Second Edition.

### 22.5. Other

If you have any further questions or feedback regarding Hibernate Search, reach out to the Hibernate community. We are looking forward to hearing from you.

In case you would like to report a bug use the Hibernate Search JIRA instance.

## Chapter 23. Credits

The full list of contributors to Hibernate Search can be found in the copyright.txt file in the Hibernate Search sources, available in particular in our git repository.

The following contributors have been involved in this documentation:

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## Appendix A: List of all available configuration properties

## A.1. Hibernate Search Engine

hibernate.search.background\_failure\_handler

The FailureHandler instance that should be notified of any failure occurring in a background process (mainly index operations).

Expects a reference to a bean of type FailureHandler.

Defaults to EngineSettings.Defaults.BACKGROUND\_FAILURE\_HANDLER, a logging handler.

hibernate.search.configuration\_property\_checking.strategy

How to report the results of configuration property checking.

Configuration property checking will detect an configuration property that is never used, which might indicate a configuration issue.

Expects a ConfigurationPropertyCheckingStrategyName value, or a String representation of such value.

Defaults to EngineSettings.Defaults.CONFIGURATION\_PROPERTY\_CHECKING\_STRATEGY.

#### hibernate.search.backend.type

The type of the backend.

Only useful if you have more than one backend technology in the classpath; otherwise the backend type is automatically detected.

Expects a String, such as "lucene" or "elasticsearch". See the documentation of your backend to find the appropriate value.

#### Defaults:

- If there is only one backend type in the classpath, defaults to that backend.
- Otherwise, no default: this property must be set.
- **▼** Variants of this configuration property
  - hibernate.search.backends.<backend-name>.type

### A.2. Hibernate Search Backend - Lucene

hibernate.search.backend.analysis.configurer

The configurer for analysis.

Expects a single-valued or multi-valued reference to beans of type LuceneAnalysisConfigurer.

Defaults to no value.

- **▼** Variants of this configuration property
  - hibernate.search.backends.<br/><br/>-hame>.analysis.configurer

hibernate.search.backend.directory.filesystem\_access.strategy

How to access the filesystem in the directory.

Only available for the "local-filesystem" directory type.

Expects a FileSystemAccessStrategyName value, or a String representation of such value.

Defaults to LuceneIndexSettings.Defaults.DIRECTORY\_FILESYSTEM\_ACCESS\_STRATEGY.

- ▼ Variants of this configuration property
  - hibernate.search.backend.indexes.<indexname>.directory.filesystem\_access.strategy
  - hibernate.search.backends.
     name>.directory.filesystem\_access.strategy
  - hibernate.search.backends.<backend-name>.indexes.<index-name>.directory.filesystem\_access.strategy

hibernate.search.backend.directory.locking.strategy

How to lock on the directory.

Expects a LockingStrategyName value, or a String representation of such value.

Defaults are specific to each directory type.

- **▼** Variants of this configuration property
  - hibernate.search.backend.indexes.<indexname>.directory.locking.strategy
  - hibernate.search.backends.<backend-name>.directory.locking.strategy
  - hibernate.search.backends.<backend-name>.indexes.<index-name>.directory.locking.strategy

hibernate.search.backend.directory.root

The filesystem root for the directory.

Only available for the "local-filesystem" directory type.

Expects a String representing a path to an existing directory accessible in read and write mode, such as "local-filesystem".

The actual index files will be created in directory <root>/<index-name>.

Defaults to the JVM's working directory.

Default value: "."

- **▼** Variants of this configuration property
  - hibernate.search.backend.indexes.<index-name>.directory.root
  - hibernate.search.backends.<backend-name>.directory.root
  - hibernate.search.backends.<backend-name>.indexes.<index-name>.directory.root

#### hibernate.search.backend.directory.type

The type of directory to use when reading from or writing to the index.

Expects a String, such as "local-filesystem". See the reference documentation for a list of available values.

Defaults to LuceneIndexSettings.Defaults.DIRECTORY\_TYPE.

Default value: "local-filesystem"

- **▼** Variants of this configuration property
  - hibernate.search.backend.indexes.<index-name>.directory.type
  - hibernate.search.backends.<backend-name>.directory.type
  - hibernate.search.backends.<backend-name>.indexes.<index-name>.directory.type

#### hibernate.search.backend.indexing.queue\_count

The number of indexing queues assigned to each index (or each shard of each index, when sharding is enabled).

Expects a strictly positive integer value, or a string that can be parsed into an integer value.

See the reference documentation, section "Lucene backend - Indexing", for more information about this setting and its implications.

Defaults to LuceneIndexSettings.Defaults.INDEXING\_QUEUE\_COUNT.

Default value: 10

- **▼** Variants of this configuration property
  - hibernate.search.backend.indexes.<index-name>.indexing.queue count
  - hibernate.search.backends.<backend-name>.indexing.gueue count
  - hibernate.search.backends.<backend-name>.indexes.<index-name>.indexing.queue\_count

#### hibernate.search.backend.indexing.queue\_size

The size of indexing queues.

Expects a strictly positive integer value, or a string that can be parsed into an integer value.

See the reference documentation, section "Lucene backend - Indexing", for more information about this setting and its implications.

Defaults to LuceneIndexSettings.Defaults.INDEXING\_QUEUE\_SIZE.

Default value: 1000

- **▼** Variants of this configuration property
  - hibernate.search.backend.indexes.<index-name>.indexing.queue\_size
  - hibernate.search.backends.<backend-name>.indexing.queue\_size
  - hibernate.search.backends.<backend-name>.indexes.<index-name>.indexing.queue\_size

hibernate.search.backend.io.commit\_interval

How much time may pass after an index change until the change is committed.

Only available for the "near-real-time" I/O strategy.

This effectively defines how long changes may be in an "unsafe" state, where a crash or power loss will result in data loss. For example:

- if set to 0, changes are safe as soon as the background process finishes treating a batch of changes.
- if set to 1000, changes may not be safe for an additional 1 second after the background process finishes treating a batch. There is a benefit, though: index changes occurring less than 1 second after another change may execute faster.

Note that individual write operations may trigger a forced commit (for example with the write-sync and sync indexing plan synchronization strategies in the ORM mapper), in which case you will only benefit from a non-zero commit interval during intensive indexing (mass indexer, ...).

Note that committing is **not** necessary to make changes visible to search queries: the two concepts are unrelated. See IO\_REFRESH\_INTERVAL.

Expects a positive Integer value in milliseconds, such as 1000, or a String that can be parsed into such Integer value.

Defaults to LuceneIndexSettings.Defaults.IO\_COMMIT\_INTERVAL.

Default value: 1000

**▼** Variants of this configuration property

- hibernate.search.backend.indexes.<index-name>.io.commit\_interval
- hibernate.search.backends.<backend-name>.io.commit\_interval
- hibernate.search.backends.<backend-name>.indexes.<index-name>.io.commit\_interval

hibernate.search.backend.io.merge.calibrate\_by\_deletes

The value to pass to LogMergePolicy.setCalibrateSizeByDeletes(boolean).

Expects a Boolean value such as true or false, or a String that can be parsed into such Boolean value.

The default for this setting is defined by Lucene.

- **▼** Variants of this configuration property
  - hibernate.search.backend.indexes.<indexname>.io.merge.calibrate\_by\_deletes
  - hibernate.search.backends.<backend-name>.io.merge.calibrate\_by\_deletes
  - hibernate.search.backends.<backend-name>.indexes.<index-name>.io.merge.calibrate\_by\_deletes

hibernate.search.backend.io.merge.factor

The value to pass to LogMergePolicy.setMergeFactor(int).

Expects a positive Integer value, or a String that can be parsed into such Integer value.

The default for this setting is defined by Lucene.

- **▼** Variants of this configuration property
  - hibernate.search.backend.indexes.<index-name>.io.merge.factor
  - hibernate.search.backends.<backend-name>.io.merge.factor
  - hibernate.search.backends.<backend-name>.indexes.<index-name>.io.merge.factor

hibernate.search.backend.io.merge.max\_docs

The value to pass to LogMergePolicy.setMaxMergeDocs(int).

Expects a positive Integer value, or a String that can be parsed into such Integer value.

The default for this setting is defined by Lucene.

- **▼** Variants of this configuration property
  - hibernate.search.backend.indexes.<index-name>.io.merge.max\_docs
  - hibernate.search.backends.<backend-name>.io.merge.max\_docs
  - hibernate.search.backends.<backend-name>.indexes.<indexname>.io.merge.max\_docs

hibernate.search.backend.io.merge.max\_forced\_size

The value to pass to LogByteSizeMergePolicy.setMaxMergeMBForForcedMerge(double).

Expects a positive Integer value in megabytes, or a String that can be parsed into such Integer value.

The default for this setting is defined by Lucene.

- **▼** Variants of this configuration property
  - hibernate.search.backend.indexes.<index-name>.io.merge.max\_forced\_size
  - hibernate.search.backends.<br/>
    <br/>backend-name>.io.merge.max\_forced\_size

 hibernate.search.backends.<backend-name>.indexes.<indexname>.io.merge.max\_forced\_size

hibernate.search.backend.io.merge.max\_size

The value to pass to LogByteSizeMergePolicy.setMaxMergeMB(double).

Expects a positive Integer value in megabytes, or a String that can be parsed into such Integer value.

The default for this setting is defined by Lucene.

- **▼** Variants of this configuration property
  - hibernate.search.backend.indexes.<index-name>.io.merge.max\_size
  - hibernate.search.backends.<backend-name>.io.merge.max\_size
  - hibernate.search.backends.<backend-name>.indexes.<index-name>.io.merge.max\_size

hibernate.search.backend.io.merge.min\_size

The value to pass to LogByteSizeMergePolicy.setMinMergeMB(double).

Expects a positive Integer value in megabytes, or a String that can be parsed into such Integer value.

The default for this setting is defined by Lucene.

- ▼ Variants of this configuration property
  - hibernate.search.backend.indexes.<index-name>.io.merge.min\_size
  - hibernate.search.backends.<backend-name>.io.merge.min size
  - hibernate.search.backends.<backend-name>.indexes.<index-name>.io.merge.min\_size

#### hibernate.search.backend.io.refresh\_interval

How much time may pass after an index write until the index reader is considered stale and recreated.

Only available for the "near-real-time" I/O strategy.

This effectively defines how out-of-date search query results may be. For example:

- If set to 0, search results will always be completely in sync with the index writes.
- If set to 1000, search results may reflect the state of the index at most 1 second ago. There is a benefit, though: in situations where the index is being frequently written to, search queries executed less than 1 second after another query may execute faster.

Note that individual write operations may trigger a forced refresh (for example with the readsync and sync indexing plan synchronization strategies in the ORM mapper), in which case you will only benefit from a non-zero refresh interval during intensive indexing (mass indexer, ...).

Expects a positive Integer value in milliseconds, such as 1000, or a String that can be parsed into

such Integer value.

Defaults to LuceneIndexSettings.Defaults.IO\_REFRESH\_INTERVAL.

Default value: 0

- **▼** Variants of this configuration property
  - hibernate.search.backend.indexes.<index-name>.io.refresh interval
  - hibernate.search.backends.<br/>
    <br/>backend-name>.io.refresh interval
  - hibernate.search.backends.<backend-name>.indexes.<index-name>.io.refresh interval

#### hibernate.search.backend.io.strategy

How to handle input/output, i.e. how to write to and read from indexes.

Expects a IOStrategyName value, or a String representation of such value.

Defaults to LuceneIndexSettings.Defaults.IO\_STRATEGY.

- **▼** Variants of this configuration property
  - hibernate.search.backend.indexes.<index-name>.io.strategy
  - hibernate.search.backends.<backend-name>.io.strategy
  - hibernate.search.backends.<backend-name>.indexes.<index-name>.io.strategy

#### hibernate.search.backend.io.writer.infostream

Whether to log the IndexWriterConfig.setInfoStream(InfoStream) (at the trace level) or not.

Logs are appended to the logger "org.hibernate.search.backend.lucene.infostream".

Expects a Boolean value such as true or false, or a String that can be parsed into such Boolean value.

Default is false.

- **▼** Variants of this configuration property
  - hibernate.search.backend.indexes.<index-name>.io.writer.infostream
  - hibernate.search.backends.<backend-name>.io.writer.infostream
  - hibernate.search.backends.<backend-name>.indexes.<index-name>.io.writer.infostream

#### hibernate.search.backend.io.writer.max\_buffered\_docs

The value to pass to IndexWriterConfig.setMaxBufferedDocs(int).

Expects a positive Integer value, or a String that can be parsed into such Integer value.

The default for this setting is defined by Lucene.

- **▼** Variants of this configuration property
  - hibernate.search.backend.indexes.<indexname>.io.writer.max\_buffered\_docs
  - hibernate.search.backends.<br/>
    <br/>backend-name>.io.writer.max\_buffered\_docs
  - hibernate.search.backends.<backend-name>.indexes.<index-name>.io.writer.max\_buffered\_docs

#### hibernate.search.backend.io.writer.ram\_buffer\_size

The value to pass to IndexWriterConfig.setRAMBufferSizeMB(double).

Expects a positive Integer value in megabytes, or a String that can be parsed into such Integer value.

The default for this setting is defined by Lucene.

- **▼** Variants of this configuration property
  - hibernate.search.backend.indexes.<indexname>.io.writer.ram\_buffer\_size
  - hibernate.search.backends.<backend-name>.io.writer.ram buffer size
  - hibernate.search.backends.<backend-name>.indexes.<index-name>.io.writer.ram\_buffer\_size

#### hibernate.search.backend.lucene\_version

The Lucene version to passed to analyzers when they are created.

This should be set in order to get consistent behavior when Lucene is upgraded.

```
Expects a Lucene Version object, or a String accepted by Version.parseLeniently(java.lang.String)
```

Defaults to LuceneBackendSettings.Defaults.LUCENE\_VERSION, which may change when Hibernate Search or Lucene is upgraded, and therefore does not offer any backwards-compatibility guarantees. The recommended approach is to set this property explicitly to the version of Lucene you want to target.

- **▼** Variants of this configuration property
  - hibernate.search.backends.<backend-name>.lucene\_version

#### hibernate.search.backend.multi tenancy.strategy

How to implement multi-tenancy.

Expects a MultiTenancyStrategyName value, or a String representation of such value.

Defaults to LuceneBackendSettings.Defaults.MULTI\_TENANCY\_STRATEGY.

- ▼ Variants of this configuration property
  - hibernate.search.backends.<backend-name>.multi\_tenancy.strategy

#### hibernate.search.backend.query.caching.configurer

The configurer for query caching.

Expects a single-valued or multi-valued reference to beans of type QueryCachingConfigurer.

Defaults to no value.

- **▼** Variants of this configuration property
  - hibernate.search.backends.<backend-name>.query.caching.configurer

## hibernate.search.backend.schema.id.strategy

Strategy that defines how to read/write IDs to/from a document.

Expects a SchemaIdStrategy value, or a String representation of such value.

Defaults to LuceneBackendSettings.Defaults.SCHEMA ID STRATEGY.

- **▼** Variants of this configuration property
  - hibernate.search.backends.<backend-name>.schema.id.strategy

#### hibernate.search.backend.sharding.number\_of\_shards

The number of shards to create for the index, i.e. the number of "physical" indexes, each holding a part of the index data.

Only available for the hash sharding strategy.

Expects a strictly positive Integer value, such as 4, or a String that can be parsed into such Integer value.

No default: this property must be set when using the hash sharding strategy.

- **▼** Variants of this configuration property
  - hibernate.search.backend.indexes.<indexname>.sharding.number\_of\_shards
  - hibernate.search.backends.<backend-name>.sharding.number\_of\_shards
  - hibernate.search.backends.<backend-name>.indexes.<index-name>.sharding.number\_of\_shards

# hibernate.search.backend.sharding.shard\_identifiers

The list of shard identifiers to accept for the index.

Only available for the explicit sharding strategy.

Expects either a String containing multiple shard identifiers separated by commas (','), or a Collection<String> containing such shard identifiers.

No default: this property must be set when using the explicit sharding strategy.

- hibernate.search.backend.indexes.<indexname>.sharding.shard\_identifiers
- hibernate.search.backends.<backend-name>.sharding.shard\_identifiers
- hibernate.search.backends.<backend-name>.indexes.<index-name>.sharding.shard\_identifiers

#### hibernate.search.backend.sharding.strategy

The sharding strategy, deciding the number of shards, their identifiers, and how to translate a routing key into a shard identifier.

Expects a String, such as "hash". See the reference documentation for a list of available values.

Defaults to LuceneIndexSettings.Defaults.SHARDING\_STRATEGY (no sharding).

Default value: "none"

- **▼** Variants of this configuration property
  - hibernate.search.backend.indexes.<index-name>.sharding.strategy
  - hibernate.search.backends.<backend-name>.sharding.strategy
  - hibernate.search.backends.<backend-name>.indexes.<index-name>.sharding.strategy

#### hibernate.search.backend.thread pool.size

The size of the thread pool assigned to the backend.

Expects a strictly positive integer value, or a string that can be parsed into an integer value.

See the reference documentation, section "Lucene backend - Threads", for more information about this setting and its implications.

Defaults to the number of processor cores available to the JVM on startup.

- **▼** Variants of this configuration property
  - hibernate.search.backends.<backend-name>.thread\_pool.size

# A.3. Hibernate Search Backend - Elasticsearch

#### hibernate.search.backend.analysis.configurer

The analysis configurer applied to this index.

Expects a single-valued or multi-valued reference to beans of type ElasticsearchAnalysisConfigurer.

Defaults to no value.

- **▼** Variants of this configuration property
  - hibernate.search.backend.indexes.<index-name>.analysis.configurer

- hibernate.search.backends.<br/><br/>backend-name>.analysis.configurer
- hibernate.search.backends.<backend-name>.indexes.<index-name>.analysis.configurer

# hibernate.search.backend.client.configurer

A ElasticsearchHttpClientConfigurer that defines custom HTTP client configuration.

It can be used for example to tune the SSL context to accept self-signed certificates. It allows overriding other HTTP client settings, such as USERNAME or MAX\_CONNECTIONS\_PER\_ROUTE.

Expects a reference to a bean of type ElasticsearchHttpClientConfigurer.

Defaults to no value.

- **▼** Variants of this configuration property
  - hibernate.search.backends.<backend-name>.client.configurer

#### hibernate.search.backend.connection\_timeout

The timeout when establishing a connection to an Elasticsearch server.

Expects a positive Integer value in milliseconds, such as 3000, or a String that can be parsed into such Integer value.

Defaults to ElasticsearchBackendSettings.Defaults.CONNECTION\_TIMEOUT.

Default value: 1000

- **▼** Variants of this configuration property
  - hibernate.search.backends.<backend-name>.connection\_timeout

# hibernate.search.backend.discovery.enabled

Whether automatic discovery of nodes in the Elasticsearch cluster is enabled.

Expects a Boolean value such as **true** or **false**, or a string that can be parsed into a Boolean value.

Defaults to ElasticsearchBackendSettings.Defaults.DISCOVERY\_ENABLED.

Default value: false

- **▼** Variants of this configuration property
  - hibernate.search.backends.<backend-name>.discovery.enabled

# hibernate.search.backend.discovery.refresh\_interval

The time interval between two executions of the automatic discovery, if enabled.

Expects a positive Integer value in seconds, such as 2, or a String that can be parsed into such Integer value.

Defaults to ElasticsearchBackendSettings.Defaults.DISCOVERY\_REFRESH\_INTERVAL.

#### Default value: 10

- **▼** Variants of this configuration property
  - hibernate.search.backends.<backend-name>.discovery.refresh\_interval

#### hibernate.search.backend.dynamic\_mapping

The default for the dynamic\_mapping attribute in the Elasticsearch mapping.

In case of dynamic fields with field templates, this setting will be ignored, since field templates force dynamic\_mapping to DynamicMapping.TRUE.

Defaults to ElasticsearchIndexSettings.Defaults.DYNAMIC\_MAPPING.

- ▼ Variants of this configuration property
  - hibernate.search.backend.indexes.<index-name>.dynamic\_mapping
  - hibernate.search.backends.<backend-name>.dynamic\_mapping
  - hibernate.search.backends.<backend-name>.indexes.<indexname>.dynamic\_mapping

#### hibernate.search.backend.hosts

The hostname and ports of the Elasticsearch servers to connect to.

Expects a String representing a hostname and port such as localhost or es.mycompany.com:4400, or a String containing multiple such hostname-and-port strings separated by commas, or a Collection<String> containing such hostname-and-port strings.

Multiple servers may be specified for load-balancing: requests will be assigned to each host in turns.

Setting this property at the same time as URIS will lead to an exception being thrown on startup.

Defaults to ElasticsearchBackendSettings.Defaults.HOSTS.

- **▼** Variants of this configuration property
  - hibernate.search.backends.<backend-name>.hosts

#### hibernate.search.backend.indexing.max\_bulk\_size

The maximum size of bulk requests created when processing indexing queues.

Expects a strictly positive integer value, or a string that can be parsed into an integer value.

See the reference documentation, section "Elasticsearch backend - Indexing", for more information about this setting and its implications.

Defaults to ElasticsearchIndexSettings.Defaults.INDEXING\_MAX\_BULK\_SIZE.

Default value: 100

- hibernate.search.backend.indexes.<index-name>.indexing.max\_bulk\_size
- hibernate.search.backends.<br/>
  <br/>backend-name>.indexing.max bulk size
- hibernate.search.backends.<backend-name>.indexes.<indexname>.indexing.max\_bulk\_size

#### hibernate.search.backend.indexing.queue\_count

The number of indexing queues assigned to each index.

Expects a strictly positive integer value, or a string that can be parsed into an integer value.

Defaults to ElasticsearchIndexSettings.Defaults.INDEXING\_QUEUE\_COUNT.

See the reference documentation, section "Elasticsearch backend - Indexing", for more information about this setting and its implications.

Default value: 10

- **▼** Variants of this configuration property
  - hibernate.search.backend.indexes.<index-name>.indexing.queue\_count
  - hibernate.search.backends.<backend-name>.indexing.queue\_count
  - hibernate.search.backends.<backend-name>.indexes.<indexname>.indexing.queue\_count

#### hibernate.search.backend.indexing.queue\_size

The size of indexing queues.

Expects a strictly positive integer value, or a string that can be parsed into an integer value.

See the reference documentation, section "Elasticsearch backend - Indexing", for more information about this setting and its implications.

Defaults to ElasticsearchIndexSettings.Defaults.INDEXING\_QUEUE\_SIZE.

Default value: 1000

- **▼** Variants of this configuration property
  - hibernate.search.backend.indexes.<index-name>.indexing.queue\_size
  - hibernate.search.backends.<br/><br/>backend-name>.indexing.queue\_size
  - hibernate.search.backends.<backend-name>.indexes.<index-name>.indexing.queue\_size

## hibernate.search.backend.layout.strategy

How to determine index names and aliases.

Expects a reference to a bean of type IndexLayoutStrategy.

Defaults to the simple strategy:

- The non-alias name follows the format <hibernateSearchIndexName>-<6 digits>
- The write alias follows the format <hibernateSearchIndexName>-write
- The read alias follows the format <hibernateSearchIndexName>-read
- **▼** Variants of this configuration property
  - hibernate.search.backends.<backend-name>.layout.strategy

# hibernate.search.backend.log.json\_pretty\_printing

Whether JSON included in logs should be pretty-printed (indented, with line breaks).

Expects a Boolean value such as **true** or **false**, or a string that can be parsed into a Boolean value.

Defaults to ElasticsearchBackendSettings.Defaults.LOG\_JSON\_PRETTY\_PRINTING.

Default value: false

- **▼** Variants of this configuration property
  - hibernate.search.backends.<backend-name>.log.json\_pretty\_printing

#### hibernate.search.backend.mapping.type\_name.strategy

How to map documents to their type name, i.e. how to determine the type name of a document in search hits.

Expects a TypeNameMappingStrategyName value, or a String representation of such value.

Defaults to ElasticsearchBackendSettings.Defaults.MAPPING\_TYPE\_NAME\_STRATEGY.

- **▼** Variants of this configuration property
  - hibernate.search.backends.
     backend-name>.mapping.type name.strategy

# hibernate.search.backend.max\_connections

The maximum number of simultaneous connections to the Elasticsearch cluster, all hosts taken together.

Expects a positive Integer value, such as 20, or a String that can be parsed into such Integer value.

Defaults to ElasticsearchBackendSettings.Defaults.MAX\_CONNECTIONS.

Default value: 20

- **▼** Variants of this configuration property
  - hibernate.search.backends.<backend-name>.max\_connections

# hibernate.search.backend.max\_connections\_per\_route

The maximum number of simultaneous connections to each host of the Elasticsearch cluster.

Expects a positive Integer value, such as 10, or a String that can be parsed into such Integer value.

Defaults to ElasticsearchBackendSettings.Defaults.MAX\_CONNECTIONS\_PER\_ROUTE.

#### Default value: 10

- **▼** Variants of this configuration property
  - hibernate.search.backends.<backend-name>.max\_connections\_per\_route

#### hibernate.search.backend.max\_keep\_alive

How long connections to the Elasticsearch cluster can be kept idle.

Expects a positive Long value of milliseconds, such as 60000, or a String that can be parsed into such Integer value.

If the response from an Elasticsearch cluster contains a Keep-Alive header, then the effective max idle time will be whichever is lower: the duration from the Keep-Alive header or the value of this property (if set).

If this property is not set, only the Keep-Alive header is considered, and if it's absent, idle connections will be kept forever.

- **▼** Variants of this configuration property
  - hibernate.search.backends.<backend-name>.max\_keep\_alive

#### hibernate.search.backend.multi\_tenancy.strategy

How to implement multi-tenancy.

Expects a MultiTenancyStrategyName value, or a String representation of such value.

Defaults to ElasticsearchBackendSettings.Defaults.MULTI\_TENANCY\_STRATEGY.

- **▼** Variants of this configuration property
  - hibernate.search.backends.<backend-name>.multi\_tenancy.strategy

#### hibernate.search.backend.password

The password to send when connecting to the Elasticsearch servers (HTTP authentication).

Expects a String.

Defaults to no username (anonymous access).

- **▼** Variants of this configuration property
  - hibernate.search.backends.<backend-name>.password

#### hibernate.search.backend.path\_prefix

Property for specifying the path prefix prepended to the request end point. Use the path prefix if your Elasticsearch instance is located at a specific context path.

Defaults to ElasticsearchBackendSettings.Defaults.PATH PREFIX.

Default value: ""

• hibernate.search.backends.<backend-name>.path\_prefix

#### hibernate.search.backend.protocol

The protocol to use when connecting to the Elasticsearch servers.

Expects a String: either http or https.

Setting this property at the same time as URIS will lead to an exception being thrown on startup.

Defaults to ElasticsearchBackendSettings.Defaults.PROTOCOL.

Default value: "http"

▼ Variants of this configuration property

• hibernate.search.backends.<backend-name>.protocol

# hibernate.search.backend.query.shard\_failure.ignore

This property defines if partial shard failures are ignored.

In case all shards fail, Elasticsearch cluster will return a 400 status code itself, but if only some of the shards fail, then the client will receive a successful partial response from the shards that were successful.

To prevent getting any partial results this setting can be set to false. While if the partial failures should be ignored and considered as valid results then the value should be set to true.

Expects a Boolean value such as **true** or **false**, or a string that can be parsed into a Boolean value.

Defaults to ElasticsearchBackendSettings.Defaults.QUERY\_SHARD\_FAILURE\_IGNORE.

Default value: true

- **▼** Variants of this configuration property
  - hibernate.search.backends.<backend-name>.query.shard\_failure.ignore

# hibernate.search.backend.read\_timeout

The timeout when reading responses from an Elasticsearch server.

Expects a positive Integer value in milliseconds, such as 60000, or a String that can be parsed into such Integer value.

Defaults to ElasticsearchBackendSettings.Defaults.READ\_TIMEOUT.

Default value: 30000

- **▼** Variants of this configuration property
  - hibernate.search.backends.<backend-name>.read\_timeout

#### hibernate.search.backend.request\_timeout

The timeout when executing a request to an Elasticsearch server.

This includes the time needed to establish a connection, send the request and read the response.

Expects a positive Integer value in milliseconds, such as 60000, or a String that can be parsed into such Integer value.

Defaults to no request timeout.

- **▼** Variants of this configuration property
  - hibernate.search.backends.<backend-name>.request timeout

```
hibernate.search.backend.schema_management.mapping_file
```

The path to a mappings file, allowing custom mappings for indexes created by Hibernate Search as part of schema management.

Expects a string representing the path to a UTF-8-encoded file in the classpath. The file must contain index settings expressed in JSON format, with the exact same syntax as expected by the Elasticsearch server under the "mappings" property when defining the mapping for an index.

The file does not need to contain the full mapping: Hibernate Search will automatically inject missing properties (index fields) in the given mapping.

Conflicts between the given mapping and the mapping generated by Hibernate Search will be handled as follows:

- Mapping parameters other than properties at the mapping root will be those from the given mapping; those generated by Hibernate Search will be ignored.
- properties will be merged, using properties defined in both the given mapping and the mapping generated by Hibernate Search. If a property is defined on both sides, mapping parameters from the given mapping will be used, except for properties, which will be merged recursively in the same way.

Defaults to no value, meaning only index mappings generated by Hibernate Search will be used.

- **▼** Variants of this configuration property
  - hibernate.search.backend.indexes.<indexname>.schema management.mapping file
  - hibernate.search.backends.<backendname>.schema\_management.mapping\_file
  - hibernate.search.backends.<backend-name>.indexes.<index-name>.schema\_management.mapping\_file

#### hibernate.search.backend.schema\_management.minimal\_required\_status

The minimal required status of an index on startup, before Hibernate Search can start using it.

Expects an IndexStatus value, or a String representation of such value.

```
Defaults

ElasticsearchIndexSettings.Defaults.SCHEMA_MANAGEMENT_MINIMAL_REQUIRED_STAT
US.
```

#### ▼ Variants of this configuration property

- hibernate.search.backend.indexes.<indexname>.schema\_management.minimal\_required\_status
- hibernate.search.backends.<backendname>.schema\_management.minimal\_required\_status
- hibernate.search.backends.<backend-name>.indexes.<indexname>.schema\_management.minimal\_required\_status

hibernate.search.backend.schema\_management.minimal\_required\_status\_wait\_timeo ut

The timeout when waiting for the required status.

Expects a positive Integer value in milliseconds, such as 60000, or a String that can be parsed into such Integer value.

Defaults to

ElasticsearchIndexSettings.Defaults.SCHEMA\_MANAGEMENT\_MINIMAL\_REQUIRED\_STAT US\_WAIT\_TIMEOUT.

Default value: 10000

#### **▼** Variants of this configuration property

- hibernate.search.backend.indexes.<indexname>.schema management.minimal required status wait timeout
- hibernate.search.backends.<backendname>.schema\_management.minimal\_required\_status\_wait\_timeout
- hibernate.search.backends.<backend-name>.indexes.<indexname>.schema\_management.minimal\_required\_status\_wait\_timeout

# hibernate.search.backend.schema\_management.settings\_file

The path to a settings file, allowing custom settings for indexes created by Hibernate Search as part of schema management.

Expects a string representing the path to a UTF-8-encoded file in the classpath. The file must contain index settings expressed in JSON format, with the exact same syntax as expected by the Elasticsearch server under the "settings" property when creating an index. For example, if the file content is {"index.codec": "best\_compression"}, it will set index.codec to best compression.

Note that the settings generated by Hibernate Search will be overridden in case of conflict of some definitions. For instance, if an analyzer "myAnalyzer" is defined by the ANALYSIS\_CONFIGURER and this settings file, the definition from the settings file will take precedence. If it is only defined in either the analysis configurer or the settings file, but not both, it will be preserved as-is.

Defaults to no value, meaning only index settings generated by Hibernate Search will be used.

# **▼** Variants of this configuration property

• hibernate.search.backend.indexes.<index-

```
name>.schema management.settings file
```

- hibernate.search.backends.<backendname>.schema management.settings file
- hibernate.search.backends.<backend-name>.indexes.<index-name>.schema\_management.settings\_file

#### hibernate.search.backend.scroll timeout

Property for specifying the maximum duration a scroll will be usable if no other results are fetched from Elasticsearch.

Expects a positive Integer value in seconds, such as 60, or a String that can be parsed into such Integer value.

Defaults to ElasticsearchBackendSettings.Defaults.SCROLL\_TIMEOUT.

Default value: 60

- **▼** Variants of this configuration property
  - hibernate.search.backends.<backend-name>.scroll\_timeout

#### hibernate.search.backend.thread\_pool.size

The size of the thread pool assigned to the backend.

Expects a strictly positive integer value, or a string that can be parsed into an integer value.

See the reference documentation, section "Elasticsearch backend - Threads", for more information about this setting and its implications.

Defaults to the number of processor cores available to the JVM on startup.

- **▼** Variants of this configuration property
  - hibernate.search.backends.<backend-name>.thread pool.size

## hibernate.search.backend.uris

The protocol, hostname and ports of the Elasticsearch servers to connect to.

Expects either a String representing an URI such as http://localhost or https://es.mycompany.com:4400, or a String containing multiple such URIs separated by commas, or a Collection<String> containing such URIs.

All the URIs must specify the same protocol.

Setting this property at the same time as HOSTS or PROTOCOL will lead to an exception being thrown on startup.

Defaults to http://localhost:9200, unless HOSTS or PROTOCOL are set, in which case they take precedence.

• hibernate.search.backends.<backend-name>.uris

#### hibernate.search.backend.username

The username to send when connecting to the Elasticsearch servers (HTTP authentication).

Expects a String.

Defaults to no username (anonymous access).

- ▼ Variants of this configuration property
  - hibernate.search.backends.<backend-name>.username

#### hibernate.search.backend.version

The version of Elasticsearch running on the Elasticsearch cluster.

Expects either an ElasticsearchVersion object, or a String that can be parsed in such an object.

No default: if not provided, the version will be resolved automatically by sending a request to the Elasticsearch cluster on startup.

- **▼** Variants of this configuration property
  - hibernate.search.backends.<backend-name>.version

#### hibernate.search.backend.version\_check.enabled

Whether check version of the Elasticsearch cluster is enabled.

Expects a Boolean value such as **true** or **false**, or a string that can be parsed into a Boolean value.

Defaults to ElasticsearchBackendSettings.Defaults.VERSION\_CHECK\_ENABLED.

Default value: true

- **▼** Variants of this configuration property
  - hibernate.search.backends.<backend-name>.version\_check.enabled

# A.4. Hibernate Search Backend - Elasticsearch - AWS integration

hibernate.search.backend.aws.credentials.access\_key\_id

The AWS access key ID when using static credentials.

Expects a String value such as AKIDEXAMPLE.

No default: must be provided when signing is enabled and the credentials type is set to ElasticsearchAwsCredentialsTypeNames.STATIC.

• hibernate.search.backends.<br/><br/>dackend-name>.aws.credentials.access\_key\_id

hibernate.search.backend.aws.credentials.secret\_access\_key

The AWS secret access key when using static credentials.

Expects a String value such as wJalrXUtnFEMI/K7MDENG+bPxRfiCYEXAMPLEKEY

No default: must be provided when signing is enabled and the credentials type is set to ElasticsearchAwsCredentialsTypeNames.STATIC.

**▼** Variants of this configuration property

hibernate.search.backends.
 name>.aws.credentials.secret\_access\_key

hibernate.search.backend.aws.credentials.type

The type of credentials to use when signing is enabled.

Expects one of the names listed as constants in ElasticsearchAwsCredentialsTypeNames.

Defaults to ElasticsearchAwsBackendSettings.Defaults.CREDENTIALS\_TYPE.

Default value: "default"

**▼** Variants of this configuration property

• hibernate.search.backends.<backend-name>.aws.credentials.type

hibernate.search.backend.aws.region

The AWS region.

Expects a String value such as us-east-1.

No default: must be provided when signing is enabled.

**▼** Variants of this configuration property

• hibernate.search.backends.<backend-name>.aws.region

hibernate.search.backend.aws.signing.enabled

Whether requests should be signed using the AWS credentials.

Expects a Boolean value such as **true** or **false**, or a string that can be parsed into a Boolean value.

Defaults to ElasticsearchAwsBackendSettings.Defaults.SIGNING\_ENABLED.

Default value: false

**▼** Variants of this configuration property

• hibernate.search.backends.<br/><br/>backend-name>.aws.signing.enabled

# A.5. Hibernate Search ORM Integration

hibernate.search.automatic\_indexing.enable\_dirty\_check

Deprecated.



This setting will be removed in a future version. There will be no alternative provided to replace it. After the removal of this property in a future version, a dirty check will always be performed when considering whether to trigger reindexing.

Whether to check if dirty properties are relevant to indexing before actually reindexing an entity.

When enabled, re-indexing of an entity is skipped if the only changes are on properties that are not used when indexing. This feature is considered safe and thus enabled by default.

Expects a Boolean value such as **true** or **false**, or a string that can be parsed into a Boolean value.

Defaults to

HibernateOrmMapperSettings.Defaults.AUTOMATIC\_INDEXING\_ENABLE\_DIRTY\_CHECK.

Default value: true

hibernate.search.automatic\_indexing.enabled



Deprecated.

Use INDEXING\_LISTENERS\_ENABLED instead.

Whether listener-triggered indexing is enabled, i.e. whether changes to entities in a Hibernate ORM session are detected automatically and lead to reindexing.

Expects a Boolean value such as **true** or **false**, or a string that can be parsed into a Boolean value.

Defaults to HibernateOrmMapperSettings.Defaults.AUTOMATIC\_INDEXING\_ENABLED.

Default value: true

hibernate.search.automatic\_indexing.strategy



Deprecated.

Use INDEXING\_LISTENERS\_ENABLED instead (caution: it expects a boolean value).

How to enable or disable listener-triggered indexing.

Expects a AutomaticIndexingStrategyName value, or a String representation of such value.

Defaults to HibernateOrmMapperSettings.Defaults.AUTOMATIC\_INDEXING\_STRATEGY.

# hibernate.search.automatic\_indexing.synchronization.strategy



Deprecated.

Use INDEXING\_PLAN\_SYNCHRONIZATION\_STRATEGY instead.

How to synchronize between application threads and indexing triggered by the SearchIndexingPlan.

Expects one of the strings defined in AutomaticIndexingSynchronizationStrategyNames, or a reference to a bean of type AutomaticIndexingSynchronizationStrategy.

Defaults to

HibernateOrmMapperSettings.Defaults.AUTOMATIC\_INDEXING\_SYNCHRONIZATION\_STRATEGY.

#### hibernate.search.coordination.strategy

How to coordinate between nodes of a distributed application.

Expects a reference to a coordination strategy; see the reference documentation for available strategies and the relevant Maven dependencies.

Defaults to HibernateOrmMapperSettings.Defaults.COORDINATION\_STRATEGY.

#### hibernate.search.enabled

Whether Hibernate Search is enabled or disabled.

Expects a Boolean value such as **true** or **false**, or a string that can be parsed into a Boolean value.

Defaults to HibernateOrmMapperSettings.Defaults.ENABLED.

Default value: true

# hibernate.search.indexing.listeners.enabled

Whether Hibernate ORM listeners that detect entity changes and automatically trigger indexing operations are enabled.

Expects a Boolean value such as **true** or **false**, or a string that can be parsed into a Boolean value.

Defaults to HibernateOrmMapperSettings.Defaults.INDEXING\_LISTENERS\_ENABLED.

Default value: true

#### hibernate.search.indexing.plan.synchronization.strategy

How to synchronize between application threads and indexing triggered by the SearchIndexingPlan.

Expects one of the strings defined in IndexingPlanSynchronizationStrategyNames, or a reference to a bean of type IndexingPlanSynchronizationStrategy.

Defaults to

HibernateOrmMapperSettings.Defaults.INDEXING\_PLAN\_SYNCHRONIZATION\_STRATEGY.

# hibernate.search.mapping.build\_missing\_discovered\_jandex\_indexes

When annotation processing is enabled (the default), whether Hibernate Search should automatically build Jandex indexes for types registered for annotation processing (entities in particular), to ensure that all "root mapping" annotations in those JARs (e.g. ProjectionConstructor) are taken into account.

Expects a Boolean value such as **true** or **false**, or a string that can be parsed into a Boolean value.

Defaults to

HibernateOrmMapperSettings.Defaults.MAPPING\_BUILD\_MISSING\_DISCOVERED\_JANDEX
\_INDEXES.

Default value: true

#### hibernate.search.mapping.configurer

A configurer for the Hibernate Search mapping.

Expects a single-valued or multi-valued reference to beans of type HibernateOrmSearchMappingConfigurer.

Defaults to no value.

# hibernate.search.mapping.process\_annotations

Whether annotations should be automatically processed for entity types, as well as nested types in those entity types, for instance index-embedded types.

Expects a Boolean value such as **true** or **false**, or a string that can be parsed into a Boolean value.

Defaults to HibernateOrmMapperSettings.Defaults.MAPPING PROCESS ANNOTATIONS.

Default value: true

#### hibernate.search.multi tenancy.tenant ids

An exhaustive list of all tenant identifiers that can be used by the application when multi-tenancy is enabled.

Expects either a String representing multiple tenant IDs separated by commas, or a Collection<String>containing tenant IDs.

No default; this property may have to be set explicitly depending on the coordination strategy.

# hibernate.search.query.loading.cache\_lookup.strategy

How to look up entities in the second-level cache when loading entities for a search guery.

Expects a EntityLoadingCacheLookupStrategy value, or a String representation of such

value.

Defaults to

HibernateOrmMapperSettings.Defaults.QUERY\_LOADING\_CACHE\_LOOKUP\_STRATEGY.

#### hibernate.search.query.loading.fetch\_size

How many entities to load per database guery when loading entities for a search guery.

Expects a strictly positive Integer value, such as 100, or a String that can be parsed into such Integer value.

Defaults to HibernateOrmMapperSettings.Defaults.QUERY\_LOADING\_FETCH\_SIZE.

Default value: 100

# hibernate.search.schema\_management.strategy

How indexes and their schema are created, updated, validated or dropped on startup and shutdown.

Expects a SchemaManagementStrategyName value, or a String representation of such value.

Defaults to HibernateOrmMapperSettings.Defaults.SCHEMA\_MANAGEMENT\_STRATEGY.

# A.6. Hibernate Search ORM Integration - Coordination - Outbox Polling

hibernate.search.coordination.entity.mapping.agent.catalog

The database catalog to use for the agent table.

Only available when "hibernate.search.coordination.strategy" is "outbox-polling".

Defaults to the default catalog configured in Hibernate ORM. See AvailableSettings.DEFAULT\_CATALOG.

hibernate.search.coordination.entity.mapping.agent.schema

The database schema to use for the agent table.

Only available when "hibernate.search.coordination.strategy" is "outbox-polling".

Defaults to the default schema configured in Hibernate ORM. See AvailableSettings.DEFAULT SCHEMA.

hibernate.search.coordination.entity.mapping.agent.table

The name of the agent table.

Only available when "hibernate.search.coordination.strategy" is "outbox-polling".

The default for this value is "HSEARCH\_AGENT".

Default value: "HSEARCH\_AGENT"

hibernate.search.coordination.entity.mapping.agent.uuid\_gen\_strategy

The name of UUID generator strategy to be used by UUIDGenerator for the agent table.

Only available when "hibernate.search.coordination.strategy" is "outbox-polling".

The default for this value is HibernateOrmMapperOutboxPollingSettings.Defaults.COORDINATION\_ENTITY\_MAPPING\_AGENT\_UUID\_GEN\_STRATEGY.

hibernate.search.coordination.entity.mapping.agent.uuid\_type

The name of the Hibernate ORM registered basic type used for representing an UUID in the agent table.

Only available when "hibernate.search.coordination.strategy" is "outbox-polling".

The default for this value is HibernateOrmMapperOutboxPollingSettings.Defaults.COORDINATION\_ENTITY\_MAPPIN G\_AGENT\_UUID\_TYPE.

Default value: "default"

hibernate.search.coordination.entity.mapping.outboxevent.catalog

The database catalog to use for the outbox event table.

Only available when "hibernate.search.coordination.strategy" is "outbox-polling".

Defaults to the default catalog configured in Hibernate ORM. See AvailableSettings.DEFAULT\_CATALOG.

hibernate.search.coordination.entity.mapping.outboxevent.schema

The database schema to use for the outbox event table.

Only available when "hibernate.search.coordination.strategy" is "outbox-polling".

Defaults to the default schema configured in Hibernate ORM. See AvailableSettings.DEFAULT\_SCHEMA.

hibernate.search.coordination.entity.mapping.outboxevent.table

The name of the outbox event table.

Only available when "hibernate.search.coordination.strategy" is "outbox-polling".

The default for this value is "HSEARCH\_OUTBOX\_EVENT".

hibernate.search.coordination.entity.mapping.outboxevent.uuid\_gen\_strategy

The name of UUID generator strategy to be used by UUIDGenerator for the outbox event table.

Only available when "hibernate.search.coordination.strategy" is "outbox-polling".

The default for this value is HibernateOrmMapperOutboxPollingSettings.Defaults.COORDINATION\_ENTITY\_MAPPIN

G\_OUTBOX\_EVENT\_UUID\_GEN\_STRATEGY.

#### hibernate.search.coordination.entity.mapping.outboxevent.uuid\_type

The name of the Hibernate ORM registered basic type used for representing an UUID in the outbox event table.

Only available when "hibernate.search.coordination.strategy" is "outbox-polling".

The default for this value is HibernateOrmMapperOutboxPollingSettings.Defaults.COORDINATION\_ENTITY\_MAPPIN G\_OUTBOX\_EVENT\_UUID\_TYPE.

#### hibernate.search.coordination.event\_processor.batch\_size

In the event processor, how many outbox events, at most, are processed in a single transaction.

Only available when "hibernate.search.coordination.strategy" is "outbox-polling".

Expects a positive Integer value, such as 50, or a String that can be parsed into such Integer value.

Defaults to HibernateOrmMapperOutboxPollingSettings.Defaults.COORDINATION\_EVENT\_PROCESS OR\_BATCH\_SIZE.

Default value: 50

#### hibernate.search.coordination.event processor.enabled

Whether the application will process entity change events.

Only available when "hibernate.search.coordination.strategy" is "outbox-polling".

Expects a Boolean value such as true or false, or a string that can be parsed into a Boolean value.

Defaults to HibernateOrmMapperOutboxPollingSettings.Defaults.COORDINATION\_EVENT\_PROCESS OR\_ENABLED.

When the event processor is disabled, events will still be produced by this application node whenever an entity changes, but indexing will not happen on this application node and is assumed to happen on another node.

Default value: true

#### hibernate.search.coordination.event\_processor.order

In the event processor, the order in which outbox events are processed.

Only available when "hibernate.search.coordination.strategy" is "outbox-polling".

Expects one of the "external representation" strings defined in OutboxEventProcessingOrder.

Defaults to HibernateOrmMapperOutboxPollingSettings.Defaults.COORDINATION\_EVENT\_PROCESS

OR ORDER.

#### hibernate.search.coordination.event\_processor.polling\_interval

In the event processor, how long to wait for another query to the outbox events table after a query didn't return any event, in milliseconds.

Only available when "hibernate.search.coordination.strategy" is "outbox-polling".

Hibernate Search will wait that long before polling again if the last polling didn't return any event:

- High values mean higher latency between an entity change and the corresponding update in the index, but less stress on the database when there are no events to process.
- Low values mean lower latency between an entity change and the corresponding update in the index, but more stress on the database when there are no events to process.

Expects a positive Integer value in milliseconds, such as 1000, or a String that can be parsed into such Integer value.

Defaults to

HibernateOrmMapperOutboxPollingSettings.Defaults.COORDINATION\_EVENT\_PROCESS OR\_POLLING\_INTERVAL.

Default value: 100

# hibernate.search.coordination.event\_processor.pulse\_expiration

How long, in milliseconds, an event processor "pulse" remains valid before considering the agent disconnected and forcibly removing it from the cluster.

Only available when "hibernate.search.coordination.strategy" is "outbox-polling".

Every agent registers itself in a database table. Regularly, while polling for events to process, mass indexer agent performs a "pulse": it pauses what it was doing and (among other things) updates its entry in the table, to let other agents know it's still alive and prevent an expiration. If an agent fails to update its entry for longer than the value of the expiration interval, it will be considered disconnected: other agents will forcibly remove its entry from the table, and will perform rebalancing (reassign shards) as necessary.

The expiration interval must be set to a value at least 3 times larger than the pulse interval:

- Low values (closer to the pulse interval) mean less time wasted not processing events when a
  node abruptly leaves the cluster due to a crash or network failure, but increased risk of wasting
  time not processing events because an event processor is incorrectly considered disconnected.
- High values (much larger than the pulse interval) mean more time wasted not processing
  events when a node abruptly leaves the cluster due to a crash or network failure, but reduced
  risk of wasting time not processing events because an event processor is incorrectly
  considered disconnected.

Expects a positive Integer value in milliseconds, such as 30000, or a String that can be parsed into such Integer value.

Defaults to

HibernateOrmMapperOutboxPollingSettings.Defaults.COORDINATION\_EVENT\_PROCESS OR\_PULSE\_EXPIRATION.

Default value: 30000

#### hibernate.search.coordination.event\_processor.pulse\_interval

How long, in milliseconds, the event processor can poll for events before it must perform a "pulse".

Only available when "hibernate.search.coordination.strategy" is "outbox-polling".

Every agent registers itself in a database table. Regularly, while polling for events to process, the event processor performs a "pulse": it pauses indexing and:

- It updates its own entry in the table, to let other agents know it's still alive and prevent an expiration
- It removes any other agents that expired from the table
- It suspends itself if it notices a mass indexer is running
- It performs rebalancing (reassignment of shards) if the number of agents participating in background indexing changed since the last pulse

The pulse interval must be set to a value between the polling interval and one third (1/3) of the expiration interval:

- Low values (closer to the polling interval) mean less time wasted not processing events when a
  node joins or leaves the cluster, and reduced risk of wasting time not processing events
  because an event processor is incorrectly considered disconnected, but more stress on the
  database because of more frequent checks of the list of agents.
- High values (closer to the expiration interval) mean more time wasted not processing events when a node joins or leaves the cluster, and increased risk of wasting time not processing events because an event processor is incorrectly considered disconnected, but less stress on the database because of less frequent checks of the list of agents.

Expects a positive Integer value in milliseconds, such as 2000, or a String that can be parsed into such Integer value.

Defaults to

HibernateOrmMapperOutboxPollingSettings.Defaults.COORDINATION\_EVENT\_PROCESS OR PULSE INTERVAL.

Default value: 2000

#### hibernate.search.coordination.event\_processor.retry\_delay

How long the event processor must wait before re-processing an event after its processing failed.

Only available when "hibernate.search.coordination.strategy" is "outbox-polling".

Expects a positive integer value in seconds, such as 10, or a String that can be parsed into such Integer value.

Use the value of to reprocess the failed events as soon as possible, with no delay.

Defaults to

HibernateOrmMapperOutboxPollingSettings.Defaults.COORDINATION\_EVENT\_PROCESS OR\_RETRY\_DELAY.

Default value: 30

# hibernate.search.coordination.event\_processor.shards.assigned

The indices of shards assigned to this application node for event processing.

**WARNING:** shards must be uniquely assigned to one and only one application nodes. Failing that, some events may not be processed or may be processed twice or in the wrong order, resulting in errors and/or out-of-sync indexes.

Only available when "hibernate.search.coordination.strategy" is "outbox-polling".

When this property is set, "hibernate.search.coordination.event\_processor.shards.total\_count" must also be set.

Expects a shard index, i.e. an Integer value between 0 (inclusive) and the total shard count (exclusive), or a String that can be parsed into such shard index, or a String containing multiple such shard index strings separated by commas, or a Collection<Integer> containing such shard indices.

No default: must be provided explicitly if you want static sharding.

# hibernate.search.coordination.event\_processor.shards.total\_count

The total number of shards across all application nodes for event processing.

**WARNING:** This property must have the same value for all application nodes, and must never change unless all application nodes are stopped, then restarted. Failing that, some events may not be processed or may be processed twice or in the wrong order, resulting in errors and/or out-of-sync indexes.

Only available when "hibernate.search.coordination.strategy" is "outbox-polling".

When this property is set, "hibernate.search.coordination.event\_processor.shards.assigned" must also be set.

Expects an Integer value of at least 2, or a String that can be parsed into such Integer value.

No default: must be provided explicitly if you want static sharding.

# hibernate.search.coordination.event\_processor.transaction\_timeout

In the event processor, the timeout for transactions processing outbox events.

Only available when "hibernate.search.coordination.strategy" is "outbox-polling".

Only effective when a JTA transaction manager is configured.

Expects a positive Integer value in seconds, such as 10, or a String that can be parsed into such Integer value.

When using JTA and this property is not set, Hibernate Search will use whatever default transaction timeout is configured in the JTA transaction manager.

#### hibernate.search.coordination.mass\_indexer.polling\_interval

In the mass indexer, how long to wait for another query to the agent table when actively waiting for event processors to suspend themselves, in milliseconds.

Only available when "hibernate.search.coordination.strategy" is "outbox-polling".

Hibernate Search will wait that long before polling again when it finds other agents haven't suspended yet:

- Low values will reduce the time it takes for the mass indexer agent to detect that event processors finally suspended themselves, but will increase the stress on the database while the mass indexer agent is actively waiting.
- High values will increase the time it takes for the mass indexer agent to detect that event processors finally suspended themselves, but will reduce the stress on the database while the mass indexer agent is actively waiting.

Expects a positive Integer value in milliseconds, such as 1000, or a String that can be parsed into such Integer value.

Defaults to

HibernateOrmMapperOutboxPollingSettings.Defaults.COORDINATION\_MASS\_INDEXER\_ POLLING INTERVAL.

Default value: 100

#### hibernate.search.coordination.mass\_indexer.pulse\_expiration

How long, in milliseconds, a mass indexer agent "pulse" remains valid before considering the agent disconnected and forcibly removing it from the cluster.

Only available when "hibernate.search.coordination.strategy" is "outbox-polling".

Every agent registers itself in a database table. Regularly, while polling for events to process, each agent performs a "pulse": it pauses what it was doing and (among other things) updates its entry in the table, to let other agents know it's still alive and prevent an expiration. If an agent fails to update its entry for longer than the value of the expiration interval, it will be considered disconnected: other agents will forcibly remove its entry from the table, and will resume their work as if the expired agent didn't exist.

The expiration interval must be set to a value at least 3 times larger than the pulse interval:

- Low values (closer to the pulse interval) mean less time wasted with event processors not
  processing events when a mass indexer agent terminates due to a crash, but increased risk of
  event processors starting to process events again during mass indexing because a mass
  indexer agent is incorrectly considered disconnected.
- High values (much larger than the pulse interval) mean more time wasted with event processors not processing events when a mass indexer agent terminates due to a crash, but reduced risk of event processors starting to process events again during mass indexing because a mass indexer agent is incorrectly considered disconnected.

Expects a positive Integer value in milliseconds, such as 30000, or a String that can be parsed into such Integer value.

Defaults to

HibernateOrmMapperOutboxPollingSettings.Defaults.COORDINATION\_MASS\_INDEXER\_PULSE\_EXPIRATION.

Default value: 30000

#### hibernate.search.coordination.mass\_indexer.pulse\_interval

How long, in milliseconds, the mass indexer can wait before it must perform a "pulse".

Only available when "hibernate.search.coordination.strategy" is "outbox-polling".

Every agent registers itself in a database table. Regularly, the mass indexer performs a "pulse":

- It updates its owm entry in the table, to let other agents know it's still alive and prevent an expiration
- It removes any other agents that expired from the table

The pulse interval must be set to a value between the polling interval and one third (1/3) of the expiration interval:

- Low values (closer to the polling interval) mean reduced risk of event processors starting to
  process events again during mass indexing because a mass indexer agent is incorrectly
  considered disconnected, but more stress on the database because of more frequent updates
  of the mass indexer agent's entry in the agent table.
- High values (closer to the expiration interval) mean increased risk of event processors starting
  to process events again during mass indexing because a mass indexer agent is incorrectly
  considered disconnected, but less stress on the database because of less frequent updates of
  the mass indexer agent's entry in the agent table.

Expects a positive Integer value in milliseconds, such as 2000, or a String that can be parsed into such Integer value.

Defaults to

HibernateOrmMapperOutboxPollingSettings.Defaults.COORDINATION\_MASS\_INDEXER\_ PULSE INTERVAL.

Default value: 2000

#### hibernate.search.coordination.tenants

The root property for coordination properties specific to a tenant, e.g. "hibernate.search.coordination.tenants.tenant1.something = somevalue".

# A.7. Hibernate Search Mapper - POJO Standalone

#### hibernate.search.indexing.plan.synchronization.strategy

How to synchronize between application threads and indexing triggered by the SearchSession's indexing plan.

Expects one of the strings defined in IndexingPlanSynchronizationStrategy, or a reference to a bean of type IndexingPlanSynchronizationStrategy.

Defaults to StandalonePojoMapperSettings.Defaults.INDEXING\_PLAN\_SYNCHRONIZATION\_STRATEG Y.

#### hibernate.search.mapping.configurer

A configurer for the Hibernate Search mapping.

Expects a single-valued or multi-valued reference to beans of type StandalonePojoMappingConfigurer.

Defaults to no value.

# hibernate.search.mapping.multi\_tenancy.enabled

Enables or disables multi-tenancy.

If multi-tenancy is enabled, every session will need to be assigned a tenant identifier.

Expects a boolean value.

Defaults to StandalonePojoMapperSettings.Defaults.MULTI\_TENANCY\_ENABLED.

Default value: false

#### hibernate.search.schema\_management.strategy

The schema management strategy, controlling how indexes and their schema are created, updated, validated or dropped on startup and shutdown.

Expects a SchemaManagementStrategyName value, or a String representation of such value.

Defaults to StandalonePojoMapperSettings.Defaults.SCHEMA\_MANAGEMENT\_STRATEGY.