Ticket Monster Tutorial
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Part I

What is TicketMonster?
Chapter 1

Preamble

TicketMonster is an example application that focuses on Java EE6 - JPA 2, CDI, EJB 3.1 and JAX-RS along with HTML5 and jQuery Mobile. It is a moderately complex application that demonstrates how to build modern web applications optimized for mobile & desktop. TicketMonster is representative of an online ticketing broker - providing access to events (e.g. concerts, shows, etc) with an online booking application.

Apart from being a demo, TicketMonster provides an already existing application structure that you can use as a starting point for your app. You could try out your use cases, test your own ideas, or, contribute improvements back to the community.

Fork us on GitHub!

The accompanying tutorials walk you through the various tools & technologies needed to build TicketMonster on your own. Alternatively you can download TicketMonster as a completed application and import it into your favorite IDE.

Before we dive into the code, let’s discuss the requirements for the application.
Chapter 2

Use cases

We have grouped the current use cases in two major categories: end user oriented, and administrative.

2.1 What can end users do?

The end users of the application want to attend some cool events. They will try to find shows, create bookings, or cancel bookings. The use cases are:

• look for current events;
• look for venues;
• select shows (events taking place at specific venues) and choose a performance time;
• book tickets;
• view current bookings;
• cancel bookings;
2.2 What can administrators do?

Administrators are more concerned the operation of the business. They will manage the *master data*: information about venues, events and shows, and will want to see how many tickets have been sold. The use cases are:

- add, remove and update events;
- add, remove and update venues (including venue layouts);
- add, remove and update shows and performances;
- monitor ticket sales for current shows;
Figure 2.2: Administration use cases
Chapter 3

Architecture

The application uses Java EE 6 services to provide business logic and persistence, utilizing technologies such as CDI, EJB 3.1 and JAX-RS, JPA 2. These services back the user-facing booking process, which is implemented using HTML5 and JavaScript, with support for mobile devices through jQuery Mobile.

The administration site is centered around CRUD use cases, so instead of writing everything manually, the business layer and UI are generated by Forge, using EJB 3.1, CDI and JAX-RS. For a better user experience, Twitter Bootstrap is used.

Monitoring sales requires staying in touch with the latest changes on the server side, so this part of the application will be developed in HTML5 and JavaScript using a polling solution.
Chapter 4

How can you run it?

4.1 Building TicketMonster

Caution
In order to build the application, you will need you to configure Maven to use the JBoss Enterprise Maven repositories. For instructions on configure the Maven repositories, visit the JBoss Enterprise Application Platform 6.3 documentation.

TicketMonster can be built from Maven, by running the following Maven command:

```
mvn clean package
```

This prepares a WAR file that you can deploy right away in a JBoss Enterprise Application Platform instance. It would use the in-built H2 database.

If you want to run the Arquillian tests as part of the build, you can enable one of the two available Arquillian profiles.

For running the tests in an already running application server instance, use the arq-jbossas-remote profile.

```
mvn clean package -Parq-jbossas-remote
```

If you want the test runner to start an application server instance, use the arq-jbossas-managed profile. You must set up the JBOSS_HOME property to point to the server location, or update the src/main/test/resources/arquillian.xml file.

```
mvn clean package -Parq-jbossas-managed
```

If you intend to deploy into OpenShift with the PostgreSQL cartridge, you can use the postgresql-openshift profile:

```
mvn clean package -Ppostgresql-openshift
```

If you intend to deploy into OpenShift with the MySQL cartridge, you can use the mysql-openshift profile:

```
mvn clean package -Pmysql-openshift
```

4.2 Running TicketMonster

You can run TicketMonster into a local JBoss EAP 6.3 instance or on OpenShift.
4.2.1 Running TicketMonster locally

Start JBoss Enterprise Application Platform 6.3.

1. Open a command line and navigate to the root of the JBoss server directory.

2. The following shows the command line to start the server with the web profile:

   For Linux:  JBOSS_HOME/bin/standalone.sh
   For Windows:  JBOSS_HOME\bin\standalone.bat

Then, deploy TicketMonster.

1. Make sure you have started the JBoss Server as described above.

2. Type this command to build and deploy the archive into a running server instance.

   mvn clean package jboss-as:deploy

   (You can use the arq-jbossas-remote profile for running tests as well)

3. This will deploy target/ticket-monster.war to the running instance of the server.


4.2.2 Running TicketMonster in OpenShift

First, create an OpenShift project.

1. Make sure that you have an OpenShift domain and you have created an application using the jbosseap-6 cartridge (for more details, get started here). If you want to use PostgreSQL, add the postgresql-9.2 cartridge too. Or for MySQL, add the mysql-5.5 cartridge.

2. Ensure that the Git repository of the project is checked out.

Then, build and deploy it.

1. Build TicketMonster using either:

   • the default profile (with H2 database support)
     mvn clean package

   • the postgresql-openshift profile (with PostgreSQL support) if the PostgreSQL cartridge is enabled in OpenShift.
     mvn clean package -Ppostgresql-openshift

   • the mysql-openshift profile (with MySQL support) if the MySQL cartridge is enabled in OpenShift.
     mvn clean package -Pmysql-openshift

2. Copy the target/ticket-monster.war file in the OpenShift Git repository (located at <root-of-openshift-application-git-repository>).

   cp target/ticket-monster.war
   <root-of-openshift-application-git-repository>/deployments/ROOT.war

4. Remove the existing `src` folder and `pom.xml` file.

```bash
git rm -r src
git rm pom.xml
```

5. Add the copied file to the repository, commit and push to Openshift

```bash
git add deployments/ROOT.war
git commit -m "Deploy TicketMonster"
git push
```

6. Now you can see the application running at `http://<app-name>-<domain-name>.rhcloud.com`
Chapter 5

Learn more

The example is accompanied by a series of tutorials that will walk you through the process of creating the TicketMonster application from end to end.

After reading this series you will understand how to:

• set up your project;
• define the persistence layer of the application;
• design and implement the business layer and expose it to the front-end via RESTful endpoints;
• implement a mobile-ready front-end using HTML 5, JSON, JavaScript and jQuery Mobile;
• develop a HTML5-based administration interface rapidly using JBoss Forge;
• thoroughly test your project using JUnit and Arquillian;

Throughout the series, you will be shown how to achieve these goals using JBoss Developer Studio.
Part II

Introduction & Getting Started
Chapter 6

Purpose and Target Audience

The target audience for this tutorial are those individuals who do not yet have a great deal of experience with:

- Eclipse + JBoss Tools (JBoss Developer Studio)
- JBoss Enterprise Application Platform 6.3
- Java EE 6 features like JAX-RS
- HTML5 & jQuery for building an mobile web front-end.

This tutorial sets the stage for the creation of TicketMonster - our sample application that illustrates how to bring together the best features of **Java EE 6 + HTML5 + JBoss** to create a rich, mobile-optimized and dynamic application.

TicketMonster is developed as an open source application, and you can find it at [github](https://github.com).

If you prefer to watch instead of read, a large portion of this content is also covered in video form.

In this tutorial, we will cover the following topics:

- Working with JBoss Developer Studio (Eclipse + JBoss Tools)
- Creating of a Java EE 6 project via a Maven archetype
- Leveraging m2e and m2e-wtp
- Using Forge to create a JPA entity
- Using Hibernate Tools
- Database Schema Generation
- Deployment to a local JBoss Server
- Adding a JAX-RS endpoint
- Adding a jQuery Mobile client
- Using the Mobile BrowserSim
Figure 6.1: JBoss Developer Studio 8 with Mobile BrowserSim
Chapter 7

Installation

The first order of business is to get your development environment setup and JBoss Developer Studio v8 installed. JBoss Developer Studio is Eclipse Luna (e4.4) for Java EE Developers plus select JBoss Tools and is available for free. Visit http://www.jboss.org/products/devstudio/download to download it. You may also choose to install JBoss Tools 4.2 into your existing Eclipse for Java EE Developers installation. This document uses screenshots depicting JBoss Developer Studio.

You must have a Java Development Kit (JDK) installed. Java 7 JDK is recommended - whilst a JVM runtime will work for most use cases, for a developer environment it is normally best to have the full JDK.

Tip
If you prefer to see JBoss Developer Studio being installed, then check out this video.
To see JBoss Tools being installed into Eclipse, see this video.

The JBoss Developer Studio installer has a (very long!) name such as jboss-devstudio-8.0.0.GA-v20141020-1042-B317-installer-standalone.jar where the latter portion of the file name relates to build date and version information and the text near the front related to the target operating system. The "universal" installer is for any operating system. To launch the installer you may simply be able to double-click on the .jar file name or you may need to issue the following from the operating system command line:

```
java -jar jboss-devstudio-8.0.0.GA-v20141020-1042-B317-installer-standalone.jar
```

We recommend using the "universal" installer as it handles Windows, Mac OS X and Linux - 32-bit and 64-bit versions.

Note
Even if you are installing on a 64-bit OS, you may still wish to use the 32-bit JVM for the JBoss Developer Studio (or Eclipse + JBoss Tools). Only the 32-bit version provides a supported version of the Visual Page Editor - a split-pane editor that gives you a glimpse of what your HTML/XHTML (JSF, JSP, etc) will look like. Also, the 32-bit version uses less memory than the 64-bit version. You may still run your application server in 64-bit JVMs if needed to insure compatibility with the production environment whilst keeping your IDE in 32-bit mode. Visual Page Editor has experimental support for 64-bit JVMs in JBoss Developer Studio 8. Please refer the JBoss Tools Visual Editor FAQ for details.
The rest of the steps are fairly self-explanatory. If you run into trouble, please consult the videos above as they explore a few troubleshooting tips related to JRE/JDK setup.

You can skip the step in the installation wizard that allows you to install JBoss Enterprise Application Platform 6.3 as we will do this in the next step.

Once installed, launch JBoss Developer Studio. Please make sure to say Yes to the prompt that says "Will you allow JBoss Tools team to receive anonymous usage statistics for this Eclipse instance with JBoss Tools?". This information is very helpful to us when it comes to prioritizing our QA efforts in terms of operating system platforms. More information concerning our usage tracking can be found at http://www.jboss.org/tools/usage
Chapter 8

Creating a new Java EE 6 project with Maven

Tip
For a deeper dive into the world of Maven and how it is used with JBoss Developer Studio and JBoss Enterprise Application Platform 6 review this video.

Now that everything is properly installed, configured, running and verified to work, let’s build something "from scratch". We recommend that you switch to the JBoss Perspective if you have not already.

Tip
If you close JBoss Central, it is only a click away - simply click on the JBoss icon in the Eclipse toolbar - it is normally the last icon, on the last row - assuming you are in the JBoss Perspective.

First, select Start from scratch → Java EE Web Project in JBoss Central. Under the covers, this uses a Maven archetype which creates a Java EE 6 web application (.war), based around Maven. The project can be built outside of the IDE, and in continuous integration solutions like Hudson/Jenkins.
You will be prompted with a dialog box that verifies that JBoss Developer Studio is configured correctly. If you are in a brand new workspace, the application server will not be configured yet and you will notice the lack of a check mark on the server/runtime row.
Note
There are several ways to add JBoss Enterprise Application Platform 6 to JBoss Developer Studio. The **Install...** button on the new project wizard is probably the easiest, but you can use any of the methods you are familiar with!

To add JBoss Enterprise Application Platform, click on the **Install...** button, or if you have not yet downloaded and unzipped the server, click on the **Download and Install...** button.
Caution
The download option only works with the community application server. Although the enterprise application server is listed, it still needs to be manually downloaded.

Selecting Install... will pop up the JBoss Runtime Detection section of Preferences. You can always get back to this dialog by selecting Preferences → JBoss Tools → JBoss Tools Runtime Detection.
Select the **Add** button which will take you to a file browser dialog where you should locate your unzipped JBoss server.
Select **Open** and JBoss Developer Studio will pop up the **Searching for runtimes...** window.
Simply select **OK**. You should see the added runtime in the Paths list.
Select **OK** to close the **Preferences** dialog, and you will be returned to the **New Project Example** dialog, with the server/runtime found.
The **Target Runtime** allows you to choose between JBoss Enterprise Application Platform and JBoss AS 7. If it is left empty, JBoss AS 7 will be elected.

Proceed to select the EAP 6.3 runtime, you just created.
Caution

Choosing an enterprise application server as the runtime will require you to configure Maven to use the JBoss Enterprise
Maven repositories. For detailed instructions on configure the Maven repositories, visit the JBoss Enterprise Application
Platform 6.3 documentation.

You may see a warning (like the one in the screenshot), if you do not have the JBoss Enterprise Maven repository configured
in your environment. Should this be the case, select the repository link in the warning, to open the JBoss Maven Integration
wizard. The wizard dialog will prompt you to add the JBoss Enterprise Maven repository.
Click Ok.

You’ll now be shown the proposed changes to your Maven settings.xml file. Click Finish after reviewing the proposed updates.
Figure 8.10: Update the Maven settings.xml file

You’ll be prompted to confirm the update. Click Yes.
Figure 8.11: Confirm the changes to the Maven settings.xml file

The updates will now be persisted, and you’ll be returned to the original wizard.
Now, select **Next** in the **New Project** wizard to proceed to the next step.
The default Project name is `jboss-javaee6-webapp`. If this field appears blank, it is because your workspace already contains a "jboss-javaee6-webapp" in which case just provide another name for your project. Change the project name to `ticket-monster`, and the package name to `org.jboss.examples.ticketmonster`.

Select Finish.

JBoss Tools/JBoss Developer Studio will now generate the template project and import it into the workspace. You will see it pop up into the Project Explorer and a message that asks if you would like to open the cheatsheet file associated with the project.
Select **Finish**
Chapter 9

Exploring the newly generated project

Using the Project Explorer, open up the generated project, and double-click on the pom.xml.

The generated project is a Maven-based project with a pom.xml in its root directory.

JBoss Developer Studio and JBoss Tools include m2e and m2e-wtp. m2e is the Maven Eclipse plug-in and provides a graphical editor for editing pom.xml files, along with the ability to run maven goals directly from within Eclipse. m2e-wtp allows you to deploy your Maven-based project directly to any Web Tools Project (WTP) compliant application server. This means you can drag & drop, use Run As → Run on Server and other mechanisms to have the IDE deploy your application.

The pom.xml editor has several tabs along its bottom edge.
For this tutorial, we do not need to edit the `pom.xml` as it already provides the Java EE 6 APIs that we will need (e.g. JPA, JAX-RS, CDI). You should spend some time exploring the Dependencies and the `pom.xml` (source view) tabs.

One key element to make note of is `<version.jboss.bom.eap>6.3.2.GA</version.jboss.bom.eap>` which establishes the version of the JBoss Enterprise Application Platform dependencies. The BOM (Bill of Materials) specifies the versions of the Java EE (and other) APIs defined in the dependency section.

If you are using community version of the JBoss Application Server and you selected that as your Target Runtime, you will find a different property as the version string.

---

**Caution**

The specific version of the BOM (e.g. 6.3.2.GA) is likely to change, so do not be surprised if the version is slightly different.

The recommended version of the BOM for a runtime (EAP 6) can be obtained by visiting the JBoss Stacks site.
Using the Project Explorer, drill-down into src/main/java under Java Resources.

The initial project includes the following Java packages:

- **.controller**
  - contains the backing beans for #{newMember} and #{memberRegistration} in the JSF page index.xhtml

- **.data**
  - contains a class which uses @Produces and @Named to return the list of members for index.xhtml
.model
contains the JPA entity class, a POJO annotated with @Entity, annotated with Bean Validation (JSR 303) constraints

.rest
contains the JAX-RS endpoints, POJOs annotated with @Path

.service
handles the registration transaction for new members

.util
contains Resources.java which sets up an alias for @PersistenceContext to be injectable via @Inject

Now, let’s explore the resources in the project.
Figure 9.4: Project Explorer Resources
Under src you will find:

**main/resources/import.sql**
contains insert statements that provides initial database data. This is particularly useful when hibernate.hbm2dll.auto=create-drop is set in persistence.xml. hibernate.hbm2dll.auto=create-drop causes the schema to be recreated each time the application is deployed.

**main/resources/META-INF/persistence.xml**
establishes that this project contains JPA entities and it identifies the datasource, which is deployed alongside the project. It also includes the hibernate.hbm2dll.auto property set to create-drop by default.

**test/java/test**
provides the .test package that contains MemberRegistrationTest.java, an Arquillian based test that runs both from within JBoss Developer Studio via Run As → JUnit Test and at the command line:

```
mvn test -Parg-jbossas-remote
```

Note that you will need to start the JBoss Enterprise Application Platform 6.3 server before running the test.

**src/main/webapp**
contains index.xhtml, the JSF-based user interface for the sample application. If you double-click on that file you will see Visual Page Editor allows you to visually navigate through the file and see the source simultaneously. Changes to the source are immediately reflected in the visual pane.

In src/main/webapp/WEB-INF, you will find three key files:

**beans.xml**
is an empty file that indicates this is a CDI capable EE6 application

**faces-config.xml**
is an empty file that indicates this is a JSF capable EE6 application

**ticket-monster-ds.xml**
when deployed, creates a new datasource within the JBoss container
Chapter 10

Adding a new entity using Forge

There are several ways to add a new JPA entity to your project:

Starting from scratch
Right-click on the .model package and select New → Class. JPA entities are annotated POJOs so starting from a simple class is a common approach.

Reverse Engineering
Right-click on the "model" package and select New → JPA Entities from Tables. For more information on this technique see this video.

Using Forge
to create a new entity for your project using a CLI (we will explore this in more detail below)

Reverse Engineering with Forge
Forge has a Hibernate Tools plug-in that allows you to script the conversion of RDBMS schema into JPA entities. For more information on this technique see this video.

For the purposes of this tutorial, we will take advantage of Forge to add a new JPA entity. This requires the least keystrokes, and we do not yet have a RDBMS schema to reverse engineer. There is also an optional section for adding an entity using New → Class.

Select the project in the Project Navigator view of JBoss Developer Studio and enter the Ctrl + 4 (in Windows/Linux) or Cmd + 4 (Mac) key combination. This will launch Forge if it is not started already.
The list of commands that you can execute in Forge will be visible in the Forge quick action menu.
Tip
If you do not see a lot of commands in the quick action menu, then you may not have selected the project. The Forge quick action menu is contextual in nature, and therefore, it displays commands relevant to the current selection in the project explorer. When nothing is selected, then fewer commands are shown.
Tip
An alternative method to activate Forge is:

- **Window → Show View → Forge Console.** Click the **Start** button in the view.

![Image of Show View dialog]

Figure 10.3: Launch the **Show View** dialog
**Tip**
You can always start Forge using the green arrow (or stop via the red square) in the Forge Console tab.

Figure 10.5: Show Forge Start/Stop

Forge is a multi-faceted rapid application development tool that allows you to enter commands that generate classes and code. You could use either a GUI within your IDE that offers a familiar wizard and dialog based UI, or a shell-like interface to perform operations. It will automatically update the IDE for you. A key feature is "contentual command activation", launched by running the Forge shortcut (**Ctrl + 4** or **Cmd + 4**). For instance, launching Forge on a selected project activates different commands, than launching it in isolation, or for that matter launching Forge with a selected Java source file.

We’ll generate an entity using the Forge GUI. Let’s work through this, step by step.

We start by selecting the TicketMonster project. Launch Forge through the shortcut (**Ctrl + 4** or **Cmd + 4**). Type **jpa** in the command filter textbox located in the menu. The menu will filter out irrelevant entries, leaving you with JPA-specific commands.
Select the "JPA: New Entity" entry in the menu. Click it or hit the Enter key to execute the command. You will be presented with a dialog where you can provide certain inputs that control how the new entity would be generated, like the package where the entity would be created, the name of the JPA entity/class, the primary-key strategy used for the entity etc.
Specify the value of the entity as Event and click Finish. The defaults for other values are sufficient - note how Forge intelligently constructs the value for the package field from the Maven group Id and artifact Id values of the project.
You should see a notification bubble in Eclipse when Forge completes the action.

Forge would have created a JPA entity as instructed, and it would also open the Java source file in Eclipse. Note that it would have created not only a new class with the @Entity annotation, but also created a primary-key field named id, a version field, along with getters and setters for both, in addition to equals, hashCode and toString methods.
Figure 10.10: The newly created Event entity

Let’s add a new field to this entity. Select the `Event` class in the project navigator and launch the Forge menu once again. Filter on `jpa` as usual, and launch the "JPA: New Field" command. Specify the field name as `name`, to store the name of the event. The defaults are sufficient for other input fields. Click Finish or hit the Enter button as usual.
You will now notice that the `Event` class is enhanced with a `name` field of type `String`, as well as a getter and setter, along with modifications to the `toString` method.
Let’s now add Bean Validation (JSR-303) capabilities to the project. Launch the Forge menu, and filter for the "Constraint: Setup" command. Execute the command.
You’ll be presented with a choice on what Bean Validation providers you’d like to setup in the project. The defaults are sufficient - we’ll use the Bean Validation provider supplied by the Java EE application. Click Finish or hit Enter to setup Bean validation.
We’ll now add a constraint on the newly added **name** field in the **Event** class. Select the **Event** class in the project navigator and proceed to launch the "Constraint: Add" command from the Forge menu. Note that selecting the **Event** class allows Forge to provide commands relevant to this class in the action menu, as well as populating this class in input fields where it is fit to populate them.
Figure 10.15: Select the Event class and launch the “Constraint: Add” wizard

This launches a wizard where one can add Bean Validation constraints. The class to operate on will default to the currently selected class, i.e. Event. If you want to switch to a different class, you can do so in the wizard. There is no need to re-launch the wizard.
Proceed to select the name field, on which we add a NotNull constraint. Click Finish or hit Enter.
Similarly, add a Size constraint with min and max values of 5 and 50 respectively on the name field.
Figure 10.18: Add a Size constraint on Event name
Figure 10.19: Specify attribute values for the Size constraint

From this point forward, we will assume you have the basics of using Forge’s menu and the commands executed thus far. Add a new field `description` to the Event class.
Figure 10.20: Add the description field to Event

Add a size constraint on the description field to the event class, with min and max values of 20 and 1000 respectively.
Figure 10.21: Add a Size constraint on Event name
Add a new boolean field \texttt{major}. Note - you will need to change the type to \texttt{boolean} from the default value of \texttt{String}.
Add another field `picture` to the Event class.
Figure 10.24: Add the picture field to Event

The easiest way to see the results of Forge operating on the `Event.java` JPA Entity is to use the **Outline View** of JBoss Developer Studio. It is normally on the right-side of the IDE when using the JBoss Perspective.
Alternatively, you could perform the same sequence of operations in the Forge Console, using these commands:

```bash
jpa-new-entity --named Event --targetPackage org.jboss.examples.ticketmonster.model;
jpa-new-field --named name;
constraint=setup;
constraint-add --onProperty name --constraint NotNull;
```
constraint--add--onProperty name --constraint Size --min 5 --max 50 --message "An event's name must contain between 5 and 50 characters";
jpa-new-field --named description ;
constraint--add--onProperty description --constraint Size --min 20 --max 1000 --message "An event's description must contain between 20 and 1000 characters";
jpa-new-field --named major --type boolean ;
jpa-new-field --named picture ;
Chapter 11

Reviewing persistence.xml & updating import.sql

By default, the entity classes generate the database schema, and is controlled by src/main/resources/persistence.xml.

The two key settings are the <jta-data-source> and the hibernate.hbm2ddl.auto property. The datasource maps to the datasource defined in src/main/webapp/ticket-monster-ds.xml.

The hibernate.hbm2ddl.auto=create-drop property indicates that all database tables will be dropped when an application is undeployed, or redeployed, and created when the application is deployed.

The import.sql file contains SQL statements that will inject sample data into your initial database structure. Add the following insert statements:

```sql
insert into Event (id, name, description, major, picture, version) values (1, 'Shane''s Sock Puppets', 'This critically acclaimed masterpiece...', true, 'http://dl.dropbox.com/u/65660684/640px-Carnival_Puppets.jpg', 1);
insert into Event (id, name, description, major, picture, version) values (2, 'Rock concert of the decade', 'Get ready to rock...', true, 'http://dl.dropbox.com/u/65660684/640px-Weir%2C_Bob_(2007)_2.jpg', 1);
```
Chapter 12

Adding a new entity using JBoss Developer Studio

Alternatively, we can add an entity with JBoss Developer Studio or JBoss Tools.

First, right-click on the .model package and select New → Class. Enter the class name as Venue - our concerts & shows happen at particular stadiums, concert halls and theaters.

First, add some private fields representing the entities properties, which translate to the columns in the database table.

```java
package org.jboss.examples.ticketmonster.model;

public class Venue {
    private Long id;
    private String name;
    private String description;
    private int capacity;
}
```

Now, right-click on the editor itself, and from the pop-up, context menu select Source → Generate Getters and Setters.
Figure 12.1: Generate Getters and Setters Menu

This will create accessor and mutator methods for all your fields, making them accessible properties for the entity class.
Click **Select All** and then **OK**.
Now, right-click on the editor, from the pop-up context menu select **Source → Generate Hibernate/JPA Annotations**. If you are prompted to save `Venue.java`, simply select OK.
The Hibernate: add JPA annotations wizard will start up. First, verify that Venue is the class you are working on.
Select Next.

The next step in the wizard will provide a sampling of the refactored sources – describing the basic changes that are being made to Venue.
Select **Finish**.

Now you may wish to add the Bean Validation constraint annotations, such as `@NotNull` to the fields.
Chapter 13

Deployment

At this point, if you have not already deployed the application, right click on the project name in the Project Explorer and select Run As → Run on Server. If needed, this will startup the application server instance, compile & build the application and push the application into the JBOSS_HOME/standalone/deployments directory. This directory is scanned for new deployments, so simply placing your war in the directory will cause it to be deployed.

Caution

If you have been using another application server or web server such as Tomcat, shut it down now to avoid any port conflicts.
Figure 13.1: Run As → Run on Server

Now, deploy the h2console webapp. It can be found in the JBoss EAP quickstarts. You can read more on how to do this in the h2console quickstart.
You need to deploy the `h2console.war` application, located in the quickstarts, to the JBoss Application Server. You can deploy this application by copying the WAR file to the `$JBOSS_HOME/standalone/deployments` directory.
The **Run As → Run on Server** option will also launch the internal Eclipse browser with the appropriate URL so that you can immediately begin interacting with the application.
Figure 13.4: Eclipse Browser after Run As → Run on Server
Now, go to http://localhost:8080/h2console to start up the h2 console.

![h2console in browser](image)

Use `jdbc:h2:mem:ticket-monster` as the JDBC URL (this is defined in `src/main/webapp/WEB-INF/ticket-monster-ds.xml`), `sa` as the username and `sa` as the password.

Click Connect

You will see both the EVENT table, the VENUE table and the MEMBER tables have been added to the H2 schema.
And if you enter the SQL statement: `select * from event` and select the **Run** (Ctrl-Enter) button, it will display the data you entered in the `import.sql` file in a previous step. With these relatively simple steps, you have verified that your new EE 6 JPA entities have been added to the system and deployed successfully, creating the supporting RDBMS schema as needed.

Figure 13.6: h2console Select * from Event
Chapter 14

Adding a JAX-RS RESTful web service

The goal of this section of the tutorial is to walk you through the creation of a POJO with the JAX-RS annotations.
Right-click on the .rest package, select New \rightarrow Class from the context menu, and enter EventService as the class name.
Figure 14.1: New Class EventService

Select Finish.
Replace the contents of the class with this sample code:

```java
package org.jboss.examples.ticketmonster.rest;

@Path("/events")
@RequestScoped
public class EventService {

    @Inject
    private EntityManager em;

    @GET
    @Produces(MediaType.APPLICATION_JSON)
    public List<Event> getAllEvents() {
        final List<Event> results =
            em.createQuery("select e from Event e order by e.name").getResultList();
        return results;
    }
}
```

This class is a JAX-RS endpoint that returns all Events.

You’ll notice a lot of errors, relating to missing imports. The easiest way to solve this is to right-click inside the editor and select Source → Organize Imports from the context menu.
Some of the class names are not unique. Eclipse will prompt you with any decisions around what class is intended. Select the following:

- javax.ws.rs.core.MediaType
- org.jboss.examples.ticketmonster.model.Event
- javax.ws.rs.Produces
- java.util.List
- java.inject.Inject
- java.enterprise.context.RequestScoped

The following screenshots illustrate how you handle these decisions. The Figure description indicates the name of the class you should select.
Figure 14.4: javax.ws.rs.core.MediaType
Figure 14.5: org.jboss.examples.ticketmonster.model.Event
Figure 14.6: javax.ws.rs.Produces
Figure 14.7: java.util.List
Figure 14.8: javax.inject.Inject
Figure 14.9: `javax.enterprise.context.RequestScoped`

You should end up with these imports:

```java
import java.util.List;
import javax.enterprise.context.RequestScoped;
import javax.inject.Inject;
import javax.persistence.EntityManager;
import javax.ws.rs.GET;
import javax.ws.rs.Path;
import javax.ws.rs.Produces;
import javax.ws.rs.core.MediaType;
import org.jboss.examples.ticketmonster.model.Event;
```

Once these import statements are in place you should have no more compilation errors. When you save `EventService.java`, you will see it listed in JAX-RS REST Web Services in the Project Explorer.
This feature of JBoss Developer Studio and JBoss Tools provides a nice visual indicator that you have successfully configured your JAX-RS endpoint.

You should now redeploy your project via **Run As → Run on Server**, or by right clicking on the project in the **Servers** tab and select **Full Publish**.
Using a browser, visit http://localhost:8080/ticket-monster/rest/events to see the results of the query, formatted as JSON (JavaScript Object Notation).

Figure 14.12: JSON Response

Note
The rest prefix is setup in a file called JaxRsActivator.java which contains a small bit of code that sets up the application for JAX-RS endpoints.
Chapter 15

Adding a jQuery Mobile client application

Now, it is time to add a HTML5, jQuery based client application that is optimized for the mobile web experience.

There are numerous JavaScript libraries that help you optimize the end-user experience on a mobile web browser. We have found that jQuery Mobile is one of the easier ones to get started with but as your skills mature, you might investigate solutions like Sencha Touch, Zepto or Jo. This tutorial focuses on jQuery Mobile as the basis for creating the UI layer of the application.

The UI components interact with the JAX-RS RESTful services (e.g. EventService.java).

**Tip**
For more information on building HTML5 + REST applications with JBoss technologies, check out Aerogear.

These next steps will guide you through the creation of a file called mobile.html that provides a mobile friendly version of the application, using jQuery Mobile.

First, using the Project Explorer, navigate to src/main/webapp, and right-click on webapp, and choose New HTML file.
Caution
In certain versions of JBoss Developer Studio, the New HTML File Wizard may start off with your target location being `m2e-wtp/web-resources`, this is an incorrect location and it is a bug, [JBIDE-11472](#). This issue has been corrected in JBoss Developer Studio 6.

Change directory to `ticket-monster/src/main/webapp` and enter name the file `mobile.html`. 
Figure 15.2: New HTML File src/main/webapp

Select Next.

On the Select HTML Template page of the New HTML File wizard, select New HTML File (5). This template will get you started with a boilerplate HTML5 document.
Select Finish.

The document must start with `<!DOCTYPE html>` as this identifies the page as HTML 5 based. For this particular phase of the tutorial, we are not introducing a bunch of HTML 5 specific concepts like the new form fields (type=email), websockets or the new CSS capabilities. For now, we simply wish to get our mobile application completed as soon as possible. The good news is that jQuery and jQuery Mobile make the consumption of a RESTful endpoint very simple.

You will now notice the Palette View visible in the JBoss perspective. This view contains a collection of popular jQuery Mobile widgets that can be dragged and dropped into the HTML pages to speed up construction of jQuery Mobile pages.
Figure 15.4: The jQuery Mobile Palette

**Tip**
For a deeper dive into the jQuery Mobile palette feature in JBoss Developer Studio review [this video.](#)

Let us first set the title of the HTML5 document as:
We shall now add the jQuery and jQuery Mobile JavaScript and CSS files to the HTML document. Luckily for us we can do this by clicking the JS/CSS widget in the palette.
Figure 15.5: Click the JS/CSS widget
We shall now proceed to setup the page layout. Click the page widget in the palette to do so. Ensure that the cursor is in the <body> element of the document when you do so.

Figure 15.6: Select the versions of libraries to add

This results in the following document with the jQuery JavaScript file and the jQuery Mobile JavaScript and CSS files being added to the head element.

```html
<!DOCTYPE html>
<html>
<head>
  <meta name="viewport" content="width=device-width, initial-scale=1">
  <link rel="stylesheet" href="http://code.jquery.com/mobile/1.4.4/jquery.mobile-1.4.4.min.css"/>
  <script src="http://code.jquery.com/jquery-2.0.3.min.js"></script>
  <script src="http://code.jquery.com/mobile/1.4.4/jquery.mobile-1.4.4.min.js"></script>
  <meta charset="UTF-8">
  <title>TicketMonster</title>
</head>
<body>
</body>
<html>
```
When you click some of the widgets in the palette, it is important to have the cursor in the right element of the document. Failing to observe this will result in the widget being added in undesired locations. Alternatively, you can drag and drop the widget to the desired location in the document.
This opens a dialog to configure the jQuery Mobile page.

Set the page title as "TicketMonster", footer as blank, and the ID as "page1". Click Finish to add a new jQuery Mobile page to the document. The layout is now established.

```
<!DOCTYPE html>
<html>
<head>
    <meta name="viewport" content="width=device-width, initial-scale=1">
    <link rel="stylesheet" href="http://code.jquery.com/mobile/1.4.4/jquery.mobile-1.4.4.min.css"/>
    <script src="http://code.jquery.com/jquery-2.0.3.min.js"></script>
    <script src="http://code.jquery.com/mobile/1.4.4/jquery.mobile-1.4.4.min.js"></script>
    <meta charset="UTF-8">
    <title>TicketMonster</title>
</head>
<body>
    <div data-role="page" id="page1">
        <div data-role="header">
            <h1>TicketMonster</h1>
        </div>
        <div data-role="content">
            <p>Page content goes here.</p>
        </div>
        <div data-role="footer">
            <h4></h4>
        </div>
    </div>
</body>
```
To populate the page content, remove the paragraph element: `<p>Page content goes here.</p>` to start with a blank content section. Click the `Listview` widget in the palette to start populating the content section.

![Listview widget](image)

Figure 15.9: Click the Listview widget
This opens a new dialog to configure the jQuery Mobile listview widget.

Select the inset checkbox to display the list as an inset list. Inset lists do not span the entire widget of the display. Set the ID as "listOfItems". Retain the number of items in the list as three, modify the label values to One, Two and Three respectively, and finally, set the URL values to #. Retain the default values for the other fields, and click Finish. This will create a listview widget with 3 item entries in the list. The jQuery Mobile page is now structurally complete.

```html
<!DOCTYPE html>
<html>
<head>
<meta name="viewport" content="width=device-width, initial-scale=1">
<link rel="stylesheet" href="http://code.jquery.com/mobile/1.4.4/jquery.mobile-1.4.4.min.css" />
<script src="http://code.jquery.com/jquery-2.0.3.min.js"></script>
<script src="http://code.jquery.com/mobile/1.4.4/jquery.mobile-1.4.4.min.js"></script>
<meta charset="UTF-8">
<title>TicketMonster</title>
</head>
<body>
<div data-role="page" id="page1">
    <div data-role="header">
        <h1>TicketMonster</h1>
    </div>
    <div data-role="content">
        <ul data-role="listview" id="listOfItems" data-inset="true">
            <li><a href="#">One</a></li>
            <li><a href="#">Two</a></li>
            <li><a href="#">Three</a></li>
        </ul>
    </div>
</div>
</body>
</html>
```
You might notice that in the **Visual Page Editor**, the visual portion is not that attractive, this is because the majority of jQuery Mobile magic happens at runtime and our visual page editor simply displays the HTML without embellishment.


---

**Note**

Note: Normally HTML files are deployed automatically, if you find it missing, just use Full Publish or Run As Run on Server as demonstrated in previous steps.

---

As soon as the page loads, you can view the jQuery Mobile enhanced page.

![jQuery Mobile Template](image)
One side benefit of using a HTML5 + jQuery-based front-end to your application is that it allows for fast turnaround in development. Simply edit the HTML file, save the file and refresh your browser.

Now the secret sauce to connecting your front-end to your back-end is simply observing the jQuery Mobile `pageinit` JavaScript event and including an invocation of the previously created Events JAX-RS service.

Insert the following block of code as the last item in the `<head>` element

```
<head>
  ...
  <title>TicketMonster</title>
  <script type="text/javascript">
    $(document).on("pageinit", "#page1", function(event){
      $.getJSON("rest/events", function(events) {
        // console.log("returned are "+ events);
        var listOfEvents = $('"#listOfItems"');
        listOfEvents.empty();
        $.each(events, function(index, event) {
          // console.log(event.name);
          listOfEvents.append('<li><a href="#">'+ event.name + '</a></li>');
        });
        listOfEvents.listview("refresh");
      });
    }
  </script>
</head>
```

Note:

- On triggering `pageinit` on the page having id "page1"
- using `$.getJSON("rest/events")` to hit the EventService.java
- a commented out `//console.log`, causes problems in IE
- Getting a reference to `listOfItems` which is declared in the HTML using an id attribute
- Calling `.empty` on that list - removing the exiting One, Two, Three items
- For each event - based on what is returned in step 1
  - another commented out `//console.log`
  - append the found event to the UL in the HTML
  - refresh the `listOfItems`

---

**Note**

You may find the `.append("<li>...")` syntax unattractive, embedding HTML inside of the JS `.append` method, this can be corrected using various JS templating techniques.

---

The result is ready for the average mobile phone. Simply refresh your browser to see the results.
JBoss Developer Studio and JBoss Tools includes BrowserSim to help you better understand what your mobile application will look like. Look for a "phone" icon in the toolbar, visible in the JBoss Perspective.

**Note**
The BrowserSim tool takes advantage of a locally installed Safari (Mac & Windows) on your workstation. It does not package a whole browser by itself. You will need to install Safari on Windows to leverage this feature – but that is more economical than having to purchase a MacBook to quickly look at your mobile-web focused application!
Figure 15.14: Mobile BrowserSim
The Mobile BrowserSim has a Devices menu, on Mac it is in the top menu bar and on Windows it is available via right-click as a pop-up menu. This menu allows you to change user-agent and dimensions of the browser, plus change the orientation of the device.

Figure 15.15: Mobile BrowserSim Devices Menu
You can also add your own custom device/browser types.
Under the **File** menu, you will find a **View Page Source** option that will open up the mobile-version of the website’s source code inside of JBoss Developer Studio. This is a very useful feature for learning how other developers are creating their mobile web presence.
Figure 15.18: Mobile BrowserSim View Source
Chapter 16

Conclusion

This concludes our introduction to building HTML5 Mobile Web applications using Java EE 6 with Forge and JBoss Developer Studio. At this point, you should feel confident enough to tackle any of the additional exercises to learn how the TicketMonster sample application is constructed.

16.1 Cleaning up the generated code

Before we proceed with the tutorial and implement TicketMonster, we need to clean up some of the archetype-generated code. The Member management code, while useful for illustrating the general setup of a Java EE 6 web application, will not be part of TicketMonster, so we can safely remove some packages, classes, and resources:

• All the Member-related persistence and business code:
  - src/main/java/org/jboss/examples/ticketmonster/controller/
  - src/main/java/org/jboss/examples/ticketmonster/data/
  - src/main/java/org/jboss/examples/ticketmonster/model/Member.java
  - src/main/java/org/jboss/examples/ticketmonster/rest/MemberResourceRESTService.java
  - src/main/java/org/jboss/examples/ticketmonster/service/MemberRegistration.java
  - src/test/java/org/jboss/examples/ticketmonster/test/MemberRegistrationTest.java

• Generated web content
  - src/main/webapp/index.html
  - src/main/webapp/index.xhtml
  - src/main/webapp/WEB-INF/templates/

• JSF configuration
  - src/main/webapp/WEB-INF/faces-config.xml

• Prototype mobile application (we will generate a proper mobile interface)
  - src/main/webapp/mobile.html

Also, we will update the src/main/resources/import.sql file and remove the Member entity insertion:

```sql
insert into Member (id, name, email, phone_number) values (0, 'John Smith', 'john.smith@mailinator.com', '2125551212')
```
The data file should contain only the Event data import:

```sql
insert into Event (id, name, description, major, picture, version) values (1, 'Shane''s Sock Puppets', 'This critically acclaimed masterpiece...', true,
'http://dl.dropbox.com/u/65660684/640px-Carnival_Puppets.jpg', 1);
insert into Event (id, name, description, major, picture, version) values (2, 'Rock concert of the decade', 'Get ready to rock...', true,
'http://dl.dropbox.com/u/65660684/640px-Weir%2C_Bob_(2007)_2.jpg', 1);
```
Part III

Building the persistence layer with JPA2 and Bean Validation
Chapter 17

What will you learn here?

You have set up your project successfully. Now it is time to begin working on the TicketMonster application, and the first step is adding the persistence layer. After reading this guide, you’ll understand what design and implementation choices to make. Topics covered include:

- RDBMS design using JPA entity beans
- How to validate your entities using Bean Validation
- How to populate test data
- Basic unit testing using JUnit

We’ll round out the guide by revealing the required, yet short and sweet, configuration.

The tutorial will show you how to perform all these steps in JBoss Developer Studio, including screenshots that guide you through. For those of you who prefer to watch and learn, the included videos show you how we performed all the steps.

TicketMonster contains 14 entities, of varying complexity. In the introduction, you have seen the basic steps for creating a couple of entities (Event and Venue) and interacting with them. In this tutorial we’ll go deeper into domain model design, we’ll classify the entities, and walk through designing and creating one of each group.
Chapter 18

Your first entity

The simplest kind of entities are often those representing lookup tables. TicketCategory is a classic lookup table that defines the ticket types available (e.g. Adult, Child, Pensioner). A ticket category has one property - description.

What's in a name?
Using a consistent naming scheme for your entities can help another developer get up to speed with your code base. We’ve named all our lookup tables XXXCategory to allow us to easily spot them.

Let’s start by creating a JavaBean to represent the ticket category:

```java
public class TicketCategory {
    /* Declaration of fields */
    /**
     * The description of the ticket category.
     */
    private String description;

    /* Boilerplate getters and setters */
    public String getDescription() {
        return description;
    }

    public void setDescription(String description) {
        this.description = description;
    }

    @Override
    public String toString() {
        return description;
    }
}
```

We’re going to want to keep the ticket category in collections (for example, to present it as part of drop down in the UI), so it’s important that we properly implement equals() and hashCode(). At this point, we need to define a property (or group of properties) that uniquely identifies the ticket category. We refer to these properties as the "entity’s natural identity".
Defining an entity's natural identity

Using an ORM introduces additional constraints on object identity. Defining the properties that make up an entity's natural identity can be tricky, but is very important. Using the object's identity, or the synthetic identity (database generated primary key) identity can introduce unexpected bugs into your application, so you should always ensure you use a natural identity. You can read more about the issue at https://community.jboss.org/wiki/EqualsAndHashCode.

For ticket category, the choice of natural identity is easy and obvious - it must be the one property, description that the entity has! Having identified the natural identity, adding an equals() and hashCode() method is easy. In Eclipse, choose Source → Generate hashCode() and equals()...

Generate hashCode() and equals() in Eclipse
image::gfx/eclipse-generate-hashcode-equals.png

Now, select the properties to include:

Generate hashCode() and equals() in Eclipse
image::gfx/eclipse-generate-hashcode-equals-2.png

Now that we have a JavaBean, let's proceed to make it an entity. First, add the @Entity annotation to the class:

src/main/java/org/jboss/examples/ticketmonster/model/TicketCategory.java

```java
@Entity
public class TicketCategory {
    ...
}
```

And, add the synthetic id:

src/main/java/org/jboss/examples/ticketmonster/model/TicketCategory.java

```java
@Entity
public class TicketCategory {
    /* Declaration of fields */
    /**
     * The synthetic id of the object.
     */
    @Id
    @GeneratedValue(strategy = GenerationType.IDENTITY)
    private Long id;
    ...
    /* Boilerplate getters and setters */
    public Long getId() { return id; }
    public void setId(Long id) { this.id = id; }
    ...
}
```
As we decided that our natural identifier was the description, we should introduce a unique constraint on the property:

```java
@ManyToOne
public class TicketCategory {
    /* Declaration of fields */
    ...
    /**
     * <p>
     * The description of the of ticket category.
     * </p>
     * @Column(unique = true)
    private String description;
    ...
}
```

It’s very important that any data you place in the database is of the highest quality - this data is probably one of your organisations most valuable assets! To ensure that bad data doesn’t get saved to the database by mistake, we’ll use Bean Validation to enforce constraints on our properties.

**What is Bean Validation?**

Bean Validation (JSR 303) is a Java EE specification which:

- provides a unified way of declaring and defining constraints on an object model.
- defines a runtime engine to validate objects

Bean Validation includes integration with other Java EE specifications, such as JPA. Bean Validation constraints are automatically applied before data is persisted to the database, as a last line of defence against bad data.

The description of the ticket category should not be empty for two reasons. Firstly, an empty ticket category description is no use to a person trying to book a ticket - it doesn’t convey any information. Secondly, as the description forms the natural identity, we need to make sure the property is always populated.

Let’s add the Bean Validation constraint @NotEmpty:

```java
@ManyToOne
public class TicketCategory {
    /* Declaration of fields */
    ...
    /**
     * <p>
     * The description of the of ticket category.
     * </p>
    }
```
The description forms the natural id of the ticket category, and so must be unique. The description must not be null and must be one or more characters, the Bean Validation constraint @NotEmpty enforces this.

```java
private String description;
```

And that is our first entity! Here is the complete entity:

```java
public class TicketCategory {

    // Declaration of fields

    // The synthetic id of the object.
    @Id
    @GeneratedValue(strategy = GenerationType.IDENTITY)
    private Long id;

    // The description of the ticket category.
    @Column(unique = true)
    @NotEmpty
    private String description;

    // Boilerplate getters and setters
```
public Long getId() {
    return id;
}

public void setId(Long id) {
    this.id = id;
}

public String getDescription() {
    return description;
}

public void setDescription(String description) {
    this.description = description;
}

/* toString(), equals() and hashCode() for TicketCategory, using the natural identity of the object */

@Override
public String toString() {
    return description;
}

@Override
public int hashCode() {
    final int prime = 31;
    int result = 1;
    result = prime * result + ((description == null) ? 0 : description.hashCode());
    return result;
}

@Override
public boolean equals(Object obj) {
    if (this == obj) return true;
    if (obj == null) return false;
    if (!(obj instanceof TicketCategory)) return false;
    TicketCategory other = (TicketCategory) obj;
    if (description == null) {
        if (other.description != null)
            return false;
    } else if (!description.equals(other.description))
        return false;
    return true;
}

TicketMonster contains another lookup tables, EventCategory. It’s pretty much identical to TicketCategory, so we leave it as an exercise to the reader to investigate, and understand. If you are building the application whilst following this tutorial, copy the source over from the TicketMonster example.
Chapter 19

Database design & relationships

First, let’s understand the the entity design.

An Event may occur at any number of venues, on various days and at various times. The intersection between an event and a venue is a Show, and each show can have a Performance which is associated with a date and time.

Venues are a separate grouping of entities, which, as mentioned, intersect with events via shows. Each venue consists of groupings of seats, each known as a Section.

Every section, in every show is associated with a ticket category via the TicketPrice entity.

Users must be able to book tickets for performances. A Booking is associated with a performance, and contains a collection of tickets.

Finally, both events and venues can have "media items", such as images or videos attached.
19.1 Media items

Storing large binary objects, such as images or videos in the database isn’t advisable (as it can lead to performance issues), and playback of videos can also be tricky, as it depends on browser capabilities. For TicketMonster, we decided to make use of existing services to host images and videos, such as YouTube or Flickr. All we store in the database is the URL the application should use to access the media item, and the type of the media item (note that the URL forms a media items natural identifier). We need to know the type of the media item in order to render the media correctly in the view layer.

In order for a view layer to correctly render the media item (e.g. display an image, embed a media player), it’s likely that special code has had to have been added. For this reason we represent the types of media that TicketMonster understands as a closed set, unmodifiable at runtime. An enum is perfect for this!

Luckily, JPA has native support for enums, all we need to do is add the `@Enumerated` annotation:

```java
// src/main/java/org/jboss/examples/ticketmonster/model/MediaItem.java
...
/**
 * <p>
 * The type of the media, required to render the media item correctly.
 * </p>
 */
```
* The media type is a closed set - as each different type of media requires support coded into the view layers, it cannot be expanded upon without rebuilding the application. It is therefore represented by an enumeration. We instruct JPA to store the enum value using it's String representation, so that we can later reorder the enum members, without changing the data. Of course, this does mean we can't change the names of media items once the app is put into production.

```java
@Enumerated(STRING)
private MediaType mediaType;
```

@Enumerated(STRING) or @Enumerated(ORDINAL)?

JPA can store an enum value using it's ordinal (position in the list of declared enums) or it's STRING (the name it is given). If you choose to store an ordinal, you mustn't alter the order of the list. If you choose to store the name, you mustn't change the enum name. The choice is yours!

The rest of MediaItem shouldn't present a challenge to you. If you are building the application whilst following this tutorial, copy both MediaItem and MediaType from the TicketMonster project.

### 19.2 Events

In the section Chapter 18, we saw how to build simple entities with properties, identify and apply constraints using Bean Validation, identify the natural id and add a synthetic id. From now on we'll assume you know how to build simple entities - for each new entity that we build, we will start with it's basic structure and properties filled in.

So, here we modify the Event class (from where we left at the end of the introduction). The below listing also includes some comments reflecting the explanations above. We will remove a few fields - version, major and picture, update the annotations on the id field, and update the toString, equals and hashCode methods to use the natural key of the object):

```java
@Entity
cpyublic class Event {

    /* Declaration of fields */

    /**
     * The synthetic ID of the object.
     */
    @Id
    @GeneratedValue(strategy = GenerationType.IDENTITY)
    private Long id;

    /**
     * The name of the event.
     */
    ...
    */
```
Two constraints are applied using Bean Validation

- `@NotNull` — the name must not be null.
- `@Size(min = 5, max = 50, message = "An event's name must contain between 5 and 50 characters")`

private String name;

A description of the event.

- `@NotNull` — the description must not be null.
- `@Size(min = 20, max = 1000, message = "An event's description must contain between 20 and 1000 characters")`

private String description;

Boilerplate getters and setters:

```java
public Long getId() {
    return id;
}

public void setId(Long id) {
    this.id = id;
}

public String getName() {
    return name;
}

public void setName(String name) {
    this.name = name;
}

public String getDescription() {
    return description;
}
```
```java
public void setDescription(String description) {
    this.description = description;
}

/*@Override*/
public boolean equals(Object o) {
    if (this == o)
        return true;
    if (o == null || getClass() != o.getClass())
        return false;
    Event event = (Event) o;

    if (name != null ? !name.equals(event.name) : event.name != null)
        return false;

    return true;
}

/*@Override*/
public int hashCode() {
    return name != null ? name.hashCode() : 0;
}

/*@Override*/
public String toString() {
    return name;
}
```

First, let's add a media item to Event. As multiple events (or venues) could share the same media item, we'll model the relationship as many-to-one - many events can reference the same media item.

### Relationships supported by JPA

JPA can model four types of relationship between entities - one-to-one, one-to-many, many-to-one and many-to-many. A relationship may be bi-directional (both sides of the relationship know about each other) or uni-directional (only one side knows about the relationship).

Many database models are hierarchical (parent-child), as is TicketMonster's. As a result, you'll probably find you mostly use one-to-many and many-to-one relationships, which allow building parent-child models.

Creating a many-to-one relationship is very easy in JPA. Just add the @ManyToOne annotation to the field. JPA will take care of the rest. Here's the property for Event:

```
...  
/**  
 * <p>  
 * A media item, such as an image, which can be used to entice a browser to book a ticket.  
 * </p>  
 *  
 * <p>  
 * Media items can be shared between events, so this is modeled as a  
 * <code>&lt;ManyToOne&gt;</code> relationship.  
 */
```
There is no need for a media item to know who references it (in fact, this would be a poor design, as it would reduce the reusability of MediaItem), so we can leave this as a uni-directional relationship.

An event will also have a category. Once again, many events can belong to the same event category, and there is no need for an event category to know what events are in it. To add this relationship, we add the eventCategory property, and annotate it with @ManyToOne, just as we did for MediaItem:

```java
src/main/java/org/jboss/examples/ticketmonster/model/Event.java

public class Event {

    private MediaItem mediaItem;

    // Getters and setters for MediaItem...

    public MediaItem getMediaItem() {
        return mediaItem;
    }

    public void setMediaItem(MediaItem picture) {
        this.mediaItem = picture;
    }

    // Other event properties...

    private EventCategory category;

    // Getters and setters for EventCategory...

    public EventCategory getCategory() {
        return category;
    }

    public void setCategory(EventCategory category) {
        this.category = category;
    }

    // Other event methods...

```
And that’s Event created. Here is the full source:

```java
/src/main/java/org/jboss/examples/ticketmonster/model/Event.java

/**
 * Represents an event, which may have multiple performances with different dates and venues.
 */

@Entity
public class Event {

    /* Declaration of fields */

    /**
     * The synthetic ID of the object.
     */
    @Id
    @GeneratedValue(strategy = GenerationType.IDENTITY)
    private Long id;

    /**
     * The name of the event.
     */
    @Column(unique = true)
    @NotNull
    @Size(min = 5, max = 50, message = "An event’s name must contain between 5 and 50 characters")
    private String name;

    /**
     * A description of the event.
     */
    private String description;

    // Other fields and methods...
```
@NotNull
@Size(min = 20, max = 1000, message = "An event's name must contain between 20 and 1000 characters")
private String description;

/**
 * A media item, such as an image, which can be used to entice a browser to book a ticket.
 */
@ManyToOne
private MediaItem mediaItem;

/**
 * The category of the event
 */
@ManyToOne
@NotNull
private EventCategory category;

/* Boilerplate getters and setters */

public Long getId() {
    return id;
}

public void setId(Long id) {
    this.id = id;
}
public String getName() {
    return name;
}

d public void setName(String name) {
    this.name = name;
}

d public String getDescription() {
    return description;
}

d public void setDescription(String description) {
    this.description = description;
}

d public MediaItem getMediaItem() {
    return mediaItem;
}

d public void setMediaItem(MediaItem picture) {
    this.mediaItem = picture;
}

d public EventCategory getCategory() {
    return category;
}

d public void setCategory(EventCategory category) {
    this.category = category;
}

/*@ToString(), equals() and hashCode() for Event, using the natural identity of the
object */

@Override
public boolean equals(Object o) {
    if (this == o)
        return true;
    if (o == null || getClass() != o.getClass())
        return false;
    Event event = (Event) o;
    if (name != null ? !name.equals(event.name) : event.name != null)
        return false;
    return true;
}

@Override
public int hashCode() {
    return name != null ? name.hashCode() : 0;
}

@Override
public String toString() {
    return name;
}
19.3 Venue

Now, let’s build out the entities to represent the venue.

We start by adding an entity to represent the venue. A venue needs to have a name, a description, a capacity, an address, an associated media item and a set of sections in which people can sit. If you completed the introduction chapter, you should already have some of these properties set, so we will update the `Venue` class to look like in the definition below.

```java
/**
 * Represents a single venue
 */
@Entity
public class Venue {

    /* Declaration of fields */
    /**
     * The synthetic id of the object.
     */
    @Id
    @GeneratedValue(strategy = GenerationType.IDENTITY)
    private Long id;

    /**
     * The name of the event.
     */
    @Column(unique = true)
    @NotEmpty
    private String name;

    /**
     * The address of the venue
     */
    @Embedded
    private Address address = new Address();

    /**
     * A description of the venue
     */
    private String description;

    /**
     * A set of sections in the venue
     */
    private String[] sections;
}```
The `<code>@OneToMany</code>` JPA mapping establishes this relationship.
* Collection members are fetched eagerly, so that they can be accessed even after the
* entity has become detached. This relationship is bi-directional (a section knows which
* venue it is part of), and the `<code>mappedBy</code>` attribute establishes this. We
* cascade all persistence operations to the set of performances, so, for example if a
* venue
* is removed, then all of it's sections will also be removed.
* */

```java
@OneToMany(cascade = ALL, fetch = EAGER, mappedBy = "venue")
private Set<Section> sections = new HashSet<Section>();
```

/* The capacity of the venue */
```java
private int capacity;
```

/* An optional media item to entice punters to the venue. The `<code>@ManyToOne</code>`
establishes the relationship. */
```java
@ManyToOne
private MediaItem mediaItem;
```

/* Boilerplate getters and setters */
```java
public Long getId() {
    return id;
}

public void setId(Long id) {
    this.id = id;
}

public String getName() {
    return name;
}

public void setName(String name) {
    this.name = name;
}

public Address getAddress() {
    return address;
}

public void setAddress(Address address) {
    this.address = address;
}

public MediaItem getMediaItem() {
    return mediaItem;
}

public void setMediaItem(MediaItem description) {
    this.mediaItem = description;
}

public String getDescription() {
    return description;
}
```
```java
public void setDescription(String description) {
    this.description = description;
}

public Set<Section> getSections() {
    return sections;
}

public void setSections(Set<Section> sections) {
    this.sections = sections;
}

public int getCapacity() {
    return capacity;
}

public void setCapacity(int capacity) {
    this.capacity = capacity;
}

/* toString(), equals() and hashCode() for Venue, using the natural identity of the object */

@Override
public boolean equals(Object o) {
    if (this == o)
        return true;
    if (o == null || getClass() != o.getClass())
        return false;

    Venue venue = (Venue) o;

    if (address != null ? !address.equals(venue.address) : venue.address != null)
        return false;
    if (name != null ? !name.equals(venue.name) : venue.name != null)
        return false;

    return true;
}

@Override
public int hashCode() {
    int result = name != null ? name.hashCode() : 0;
    result = 31 * result + (address != null ? address.hashCode() : 0);
    return result;
}

@Override
public String toString() {
    return name;
}
```

In creating this entity, we’ve followed all the design and implementation decisions previously discussed, with one new concept. Rather than add the properties for street, city, postal code etc. to this object, we’ve extracted them into the `Address` object, and included it in the `Venue` object using composition. This would allow us to reuse the Address object in other places (such as a customer’s address).

A RDBMS doesn’t have a similar concept to composition, so we need to choose whether to represent the address as a separate entity, and create a relationship between the venue and the address, or whether to map the properties from `Address` to the table for the owning entity, in this case `Venue`. It doesn’t make much sense for an address to be a full entity - we’re not going to want
to run queries against the address in isolation, nor do we want to be able to delete or update an address in isolation - in essence, the address doesn’t have a standalone identity outside of the object into which it is composed.

To **embed** the `Address` into `Venue` we add the `@Embeddable` annotation to the `Address` class. However, unlike a full entity, there is no need to add an identifier. Here’s the source for `Address`:

```java
@Embeddable
public class Address {
    // Declaration of fields */
    private String street;
    private String city;
    private String country;
    // Declaration of boilerplate getters and setters */
    public String getStreet() {
        return street;
    }
    public void setStreet(String street) {
        this.street = street;
    }
    public String getCity() {
        return city;
    }
    public void setCity(String city) {
        this.city = city;
    }
    public String getCountry() {
        return country;
    }
    public void setCountry(String country) {
        this.country = country;
    }
    // toString(), equals() and hashCode() for Address, using the natural identity of the object */
    @Override
    public boolean equals(Object o) {
        if (this == o)
            return true;
        if (o == null || getClass() != o.getClass())
            return false;
        return false;
    }
}
```
Address address = (Address) o;

    if (city != null ? !city.equals(address.city) : address.city != null)
        return false;
    if (country != null ? !country.equals(address.country) : address.country != null)
        return false;
    if (street != null ? !street.equals(address.street) : address.street != null)
        return false;

    return true;
}

@Override
public int hashCode() {
    int result = street != null ? street.hashCode() : 0;
    result = 31 * result + (city != null ? city.hashCode() : 0);
    result = 31 * result + (country != null ? country.hashCode() : 0);
    return result;
}

@Override
public String toString() {
    return street + ", " + city + ", " + country;
}

19.4 Sections

A venue consists of a number of seating sections. Each seating section has a name, a description, the number of rows in the section, and the number of seats in a row. It’s natural identifier is the name of section combined with the venue (a venue can’t have two sections with the same name). Section doesn’t introduce any new concepts, so go ahead and copy the source from the below listing:

src/main/java/org/jboss/examples/ticketmonster/model/Section.java

@SuppressWarnings("serial")
@Entity
@Table(uniqueConstraints= @UniqueConstraint(columnNames={"name", "venue_id"}))
public class Section implements Serializable {

    /* Declaration of fields */
    
    /**
     * The synthetic id of the object.
     */
    @Id
    @GeneratedValue(strategy = IDENTITY)
    private Long id;

    /**
     * The short name of the section, may be a code such as A12, G7, etc.
     */
    
    <p>
    * The short name of the section, may be a code such as A12, G7, etc.
    * </p>
    *<p>
    * The
    *<code>@NotEmpty</code> Bean Validation constraint means that the section name must be at least 1 character.
    * </p>
```java
/**
 * @NotEmpty
private String name;

/**
 * The description of the section, such as 'Rear Balcony', etc.
 */
private String description;

/**
 * The venue to which this section belongs. The @ManyToOne JPA mapping establishes this relationship.
 */
@ManyToOne @NotNull private Venue venue;

/**
 * The number of rows that make up the section.
 */
private int numberOfRows;

/**
 * The number of seats in a row.
 */
private int rowCapacity;

/* Boilerplate getters and setters */
public Long getId() {
    return id;
}

public void setId(Long id) {
    this.id = id;
}

public String getName() {
    return name;
}

public void setName(String name) {
    this.name = name;
}

public String getDescription() {
```
return description;
}

public void setDescription(String description) {
    this.description = description;
}

public int getNumberOfRows() {
    return numberOfRows;
}

public void setNumberOfRows(int numberOfRows) {
    this.numberOfRows = numberOfRows;
}

public int getRowCapacity() {
    return rowCapacity;
}

public void setRowCapacity(int rowCapacity) {
    this.rowCapacity = rowCapacity;
}

public int getCapacity() {
    return this.rowCapacity * this.numberOfRows;
}

public Venue getVenue() {
    return venue;
}

public void setVenue(Venue venue) {
    this.venue = venue;
}

/*@Override
public boolean equals(Object o) {
    if (this == o)
        return true;
    if (o == null || getClass() != o.getClass())
        return false;
    Section section = (Section) o;
    if (venue != null ? !venue.equals(section.venue) : section.venue != null)
        return false;
    if (name != null ? !name.equals(section.name) : section.name != null)
        return false;
    return true;
}

@Override
public int hashCode() {
    int result = name != null ? name.hashCode() : 0;
    result = 31 * result + (venue != null ? venue.hashCode() : 0);
    return result;
}*/
19.5 Shows

A show is an event at a venue. It consists of a set of performances of the show. A show also contains the list of ticket prices available.

Let’s start building Show. Here’s our starting point:

```java
@ManyToOne
@NotNull
private Event event;
```

```java
/**
 * The venue where this show takes place. The <code>@ManyToOne</code> JPA mapping establishes this relationship.
 * */
 @NotNull
 private Event event;
```

```java
/**
 * The synthetic id of the object.
 */
@Id
@GeneratedValue(strategy = GenerationType.IDENTITY)
private Long id;
```

```java
/**
 * A show is an instance of an event taking place at a particular venue. A show can have multiple performances.
 * */
@Entity
public class Show {

    /* Declaration of fields */

    /**
     * The event of which this show is an instance. The <code>@ManyToOne</code> JPA mapping establishes this relationship.
     * */
    @ManyToOne
    @NotNull
    private Event event;

    /**
     * The venue where this show takes place. The <code>@ManyToOne</code> JPA mapping establishes this relationship.
     * */
    @ManyToOne
    @NotNull
    private Event event;
```

```java
@Override
public String toString() {
    return name;
}
```
@ManyToOne
@NotNull
private Venue venue;

/* Boilerplate getters and setters */

public Long getId() {
    return id;
}

public void setId(Long id) {
    this.id = id;
}

public Event getEvent() {
    return event;
}

public void setEvent(Event event) {
    this.event = event;
}

public Venue getVenue() {
    return venue;
}

public void setVenue(Venue venue) {
    this.venue = venue;
}

/*@Override
public boolean equals(Object o) {
    if (this == o)
        return true;
    if (o == null || getClass() != o.getClass())
        return false;
    Show show = (Show) o;

    if (event != null ? !event.equals(show.event) : show.event != null)
        return false;
    if (venue != null ? !venue.equals(show.venue) : show.venue != null)
        return false;

    return true;
}

@Override
public int hashCode() {
    int result = event != null ? event.hashCode() : 0;
    result = 31 * result + (venue != null ? venue.hashCode() : 0);
    return result;
}

@Override
public String toString() {
    return event + " at " + venue;
}*/
If you’ve been paying attention, you’ll notice that there is a problem here. We’ve identified that the natural identity of this entity is formed of two properties - the event and the venue, and we’ve correctly coded the `equals()` and `hashCode()` methods (or had them generated for us!). However, we haven’t told JPA that these two properties, in combination, must be unique. As there are two properties involved, we can no longer use the `@Column` annotation (which operates on a single property/table column), but now must use the class level `@Table` annotation (which operates on the whole entity/table). Change the class definition to read:

```java
@Table(uniqueConstraints = @UniqueConstraint(columnNames = { "event_id", "venue_id" })),
public class Show {
    ...
}
```

You’ll notice that JPA requires us to use the column names, rather than property names here. The column names used in the `@UniqueConstraint` annotation are those generated by default for properties called `event` and `venue`.

Additionally, `Show` is a reserved word in certain databases, most notable MySQL. We’ll specify a different table name as a result, so that Hibernate will generate correct DDL statements:

```java
@Table(name="Appearance", uniqueConstraints = @UniqueConstraint(columnNames = { "event_id", "venue_id" })),
public class Show {
    ...
}
```

Now, let’s add the set of performances to the event. Unlike previous relationships we’ve seen, the relationship between a show and it’s performances is bi-directional. We chose to model this as a bi-directional relationship in order to improve the generated database schema (otherwise you end with complicated mapping tables which makes updates to collections hard). Let’s add the set of performances:

```java
@OneToMany(fetch=EAGER, mappedBy = "show", cascade = ALL)
@OrderBy("date")
```
As the relationship is bi-directional, we specify the mappedBy attribute on the @OneToMany annotation, which informs JPA to create a bi-directional relationship. The value of the attribute is name of property which forms the other side of the relationship - in this case, not unsurprisingly show!

As Show is the owner of Performance (and without a show, a performance cannot exist), we add the cascade -ALL attribute to the @OneToMany annotation. As a result, any persistence operation that occurs on a show, will be propagated to it's performances. For example, if a show is removed, any associated performances will be removed as well.

When retrieving a show, we will also retrieve its associated performances by adding the fetch =EAGER attribute to the @OneToMany annotation. This is a design decision which required careful consideration. In general, you should favour the default lazy initialization of collections: their content should be accessible on demand. However, in this case we intend to marshal the contents of the collection and pass it across the wire in the JAX-RS layer, after the entity has become detached, and cannot initialize its members on demand.

We’ll also need to add the set of ticket prices available for this show. Once more, this is a bi-directional relationship, owned by the show. It looks just like the set of performances:

```java
private Set<Performance> performances = new HashSet<Performance>();

... 

public Set<Performance> getPerformances() {
    return performances;
}

public void setPerformances(Set<Performance> performances) {
    this.performances = performances;
}

...
```

```java
/**
 * The set of ticket prices available for this show.
 * <p/>
 * @OneToMany(mappedBy = "show", cascade = CascadeType.ALL, fetch = FetchType.EAGER)
 * private Set<TicketPrice> ticketPrices = new HashSet<TicketPrice>();

... 

public Set<TicketPrice> getTicketPrices() {
    return ticketPrices;
}

public void setTicketPrices(Set<TicketPrice> ticketPrices) {
    this.ticketPrices = ticketPrices;
}

... 
```
Here's the full source for `Show`:

```java
src/main/java/org/jboss/examples/ticketmonster/model/Show.java

/**
 * A show is an instance of an event taking place at a particular venue. A show can have multiple performances.
 */

/**
 * A show contains a set of performances, and a set of ticket prices for each section of the venue for this show.
 */

/**
 * The event and venue form the natural id of this entity, and therefore must be unique. JPA requires us to use the class level
 * <code>@Table</code> constraint.
 */

public class Show implements Serializable {

    /** Declaration of fields */

    /**
     * The synthetic id of the object.
     */
    @Id
    @GeneratedValue(strategy = GenerationType.IDENTITY)
    private Long id;

    /**
     * The event of which this show is an instance. The <code>@ManyToOne</code> JPA mapping establishes this relationship.
     */
    @ManyToOne
    @NotNull
    private Event event;

    /**
     * The event of which this show is an instance. The <code>@ManyToOne</code> JPA mapping establishes this relationship.
     */
    @ManyToOne
    @NotNull
    private Event event;

    //...
```
@ManyToOne
@NotNull
private Venue venue;

/**
 * The set of performances of this show.
 * @see Performance
 */
@OneToMany(fetch = EAGER, mappedBy = "show")
@OrderBy("date")
private Set<Performance> performances = new HashSet<Performance>();

/**
 * The set of ticket prices available for this show.
 * @see TicketPrice
 */
@OneToMany(mappedBy = "show", cascade = ALL, fetch = EAGER)
private Set<TicketPrice> ticketPrices = new HashSet<TicketPrice>();

public Long getId() {
    return id;
}

public void setId(Long id) {
    this.id = id;
}
public Event getEvent() {
    return event;
}

public void setEvent(Event event) {
    this.event = event;
}

public Venue getVenue() {
    return venue;
}

public void setVenue(Venue venue) {
    this.venue = venue;
}

public Set<Performance> getPerformances() {
    return performances;
}

public void setPerformances(Set<Performance> performances) {
    this.performances = performances;
}

public Set<TicketPrice> getTicketPrices() {
    return ticketPrices;
}

public void setTicketPrices(Set<TicketPrice> ticketPrices) {
    this.ticketPrices = ticketPrices;
}

public boolean equals(Object o) {
    if (this == o)
        return true;
    if (o == null || getClass() != o.getClass())
        return false;
    Show show = (Show) o;
    if (event != null ? !event.equals(show.event) : show.event != null)
        return false;
    if (venue != null ? !venue.equals(show.venue) : show.venue != null)
        return false;
    return true;
}

@Override
public int hashCode() {
    int result = event != null ? event.hashCode() : 0;
    result = 31 * result + (venue != null ? venue.hashCode() : 0);
    return result;
}

@Override
public String toString() {
    return event + " at " + venue;
}
19.6 TicketPrices

The Show entity references two classes - TicketPrice and Performance, that are not yet created. Let's first create the TicketPrice class which represents the price for a ticket in a particular Section at a Show for a specific TicketCategory. It does not introduce any new concepts, so go ahead and copy the source from the below listing:

src/main/java/org/jboss/examples/ticketmonster/model/TicketPrice.java

```java
/**
 * Contains price categories - each category represents the price for a ticket in a particular section at a particular venue for
 * a particular event, for a particular ticket category.
 */

@Entity
@Table(uniqueConstraints = { @UniqueConstraint(columnNames = { "section_id", "show_id", "ticketcategory_id" }) })
public class TicketPrice implements Serializable {

  /** Declaration of fields */

  /**
   * The synthetic id of the object.
   */
  @Id
  @GeneratedValue(strategy = GenerationType.IDENTITY)
  private Long id;

  /**
   * The show to which this ticket price category belongs. The @ManyToOne JPA mapping establishes this relationship.
   */
  @ManyToOne
  @NotNull
  private Show show;
```
/**
 * The section to which this ticket price category belongs. The `<code>@ManyToOne</code>` JPA mapping establishes this relationship.
 * </p>
 * </p>
 * The `<code>@NotNull</code>` Bean Validation constraint means that the section must be specified.
 * </p>
 */
@ManyToOne
@NotNull
private Section section;

/**
 * The ticket category to which this ticket price category belongs. The `<code>@ManyToOne</code>` JPA mapping establishes this relationship.
 * </p>
 * </p>
 * The `<code>@NotNull</code>` Bean Validation constraint means that the ticket category must be specified.
 * </p>
 */
@ManyToOne
@NotNull
private TicketCategory ticketCategory;

 /**
 * The price for this category of ticket.
 */
private float price;

/* Boilerplate getters and setters */

public Long getId() {  
    return id;
}

public void setId(Long id) {  
    this.id = id;
}

public Show getShow() {  
    return show;
}

public void setShow(Show show) {  
    this.show = show;
}

public Section getSection() {  
    return section;
}

public void setSection(Section section) {  
    this.section = section;
}
public TicketCategory getTicketCategory() {
    return ticketCategory;
}

public void setTicketCategory(TicketCategory ticketCategory) {
    this.ticketCategory = ticketCategory;
}

public float getPrice() {
    return price;
}

public void setPrice(float price) {
    this.price = price;
}

/*@ equals() and hashCode() for TicketPrice, using the natural identity of the object */

@Override
public boolean equals(Object o) {
    if (this == o)
        return true;
    if (o == null || getClass() != o.getClass())
        return false;

    TicketPrice that = (TicketPrice) o;

    if (section != null ? !section.equals(that.section) : that.section != null)
        return false;
    if (show != null ? !show.equals(that.show) : that.show != null)
        return false;
    if (ticketCategory != null ? !ticketCategory.equals(that.ticketCategory) :
        that.ticketCategory != null)
        return false;

    return true;
}

@Override
public int hashCode() {
    int result = show != null ? show.hashCode() : 0;
    result = 31 * result + (section != null ? section.hashCode() : 0);
    result = 31 * result + (ticketCategory != null ? ticketCategory.hashCode() : 0);
    return result;
}

@Override
public String toString() {
    return "$\" + price + \" for \" + ticketCategory + \" in \" + section;
}
}

19.7 Performances

Finally, let’s create the Performance class, which represents an instance of a Show. Performance is pretty straightforward. It contains the date and time of the performance, and the show of which it is a performance. Together, the show, and the date and time, make up the natural identity of the performance. Here’s the source for Performance:

src/main/java/org/jboss/examples/ticketmonster/model/Performance.java
/**
 * A performance represents a single instance of a show.
 */

/* The show and date form the natural id of this entity, and therefore must be unique. JPA requires us to use the class level
 * <code>@Table</code> constraint.
 */

@SuppressWarnings("serial")
@Entity
@Table(uniqueConstraints = @UniqueConstraint(columnNames = { "date", "show_id" }))
public class Performance implements Serializable {

    /* Declaration of fields */
    
    /**
     * The synthetic id of the object.
     */
    @Id
    @GeneratedValue(strategy = GenerationType.IDENTITY)
    private Long id;

    /**
     * The date and start time of the performance.
     */
    @Temporal(TIMESTAMP)
    @NotNull
    private Date date;

    /**
     * The show of which this is a performance. The <code>@ManyToOne</code> JPA mapping establishes this relationship.
     */
    @ManyToOne
    @NotNull
    private Show show;

    /* The show of which this is a performance is required, and the Bean Validation constraint <code>@NotNull</code> enforces this.
     */
    @ManyToMany
    @NotNull
    private Collection билетs;
```java
private Show show;

/* Boilerplate getters and setters */

public Long getId() {
    return id;
}

public void setId(Long id) {
    this.id = id;
}

public void setShow(Show show) {
    this.show = show;
}

public Show getShow() {
    return show;
}

public Date getDate() {
    return date;
}

public void setDate(Date date) {
    this.date = date;
}

/*@Override
public boolean equals(Object o) {
    if (this == o)
        return true;
    if (o == null || getClass() != o.getClass())
        return false;
    Performance that = (Performance) o;
    if (date != null ? !date.equals(that.date) : that.date != null)
        return false;
    if (show != null ? !show.equals(that.show) : that.show != null)
        return false;
    return true;
}@Override
public int hashCode() {
    int result = date != null ? date.hashCode() : 0;
    result = 31 * result + (show != null ? show.hashCode() : 0);
    return result;
}
*/
```

Of interest here is the storage of the date and time.

A Java `Date` represents "a specific instance in time, with millisecond precision" and is the recommended construct for representing date and time in the JDK. A RDBMS's `DATE` type typically has day precision only, and uses the `DATETIME` or `TIMESTAMP` types to represent an instance in time, and often only to second precision.
As the mapping between Java date and time, and database date and time isn’t straightforward, JPA requires us to use the `@Temporal` annotation on any property of type `Date`, and to specify whether the `Date` should be stored as a date, a time or a timestamp (date and time).

### 19.8 Booking, Ticket & Seat

There aren’t many new concepts to explore in `Booking`, `Ticket` and `Seat`, so if you are following along with the tutorial, you should copy in the `Booking`, `Ticket` and `Seat` classes.

Once the user has selected an event, identified the venue, and selected a performance, they have the opportunity to request a number of seats in a given section, and select the category of tickets required. Once they’ve chosen their seats, and entered their email address, a `Booking` is created.

A booking consists of the date the booking was created, an email address (as TicketMonster doesn’t yet have fully fledged user management), a set of tickets and the associated performance. The set of tickets shows us how to create a uni-directional one-to-many relationship:

```java
src/main/java/org/jboss/examples/ticketmonster/model/Booking.java
...
/**
 * <p>
 * The set of tickets contained within the booking. The <code>@OneToMany</code> JPA mapping establishes this relationship.
 * </p>
 * <p>
 * The set of tickets is eagerly loaded because FIXME . All operations are cascaded to each ticket, so for example if a booking is removed, then all associated tickets will be removed.
 * </p>
 * <p>
 * This relationship is uni-directional, so we need to inform JPA to create a foreign key mapping. The foreign key mapping is not visible in the {@link Ticket} entity despite being present in the database.
 * </p>
 */
@OneToMany(fetch = EAGER, cascade = ALL)
@JoinColumn
@NotEmpty
@Valid
private Set<Ticket> tickets = new HashSet<Ticket>();
...
```

We add the `@JoinColumn` annotation, which sets up a foreign key in `Ticket`, but doesn’t expose the booking on `Ticket`. This prevents the use of messy mapping tables, whilst preserving the integrity of the entity model.

A ticket embeds the seat allocated, and contains a reference to the category under which it was sold. It also contains the price at which it was sold.

### 19.9 SectionAllocation and SeatAllocationException

Finally, we’d like to track the seats to be allocated from a section during the course of booking tickets. We’ll use the `SectionAllocation` entity to track the allocations in every section for every performance. You can copy in the `SectionAllocation` class from the project sources.
The notable member in this class is the two-dimensional array, named `allocated`. It tracks the state of the section - the first dimension represents the rows in the section, and the second represents the state of every seat in the row. A typical RDBMS would have to store such a structure as a LOB (Large Object) or a BLOB (Binary Large Object), since a n-dimensional array does not map easily to a native data type supported by the database. Thus, we denote the field as a `@Lob` using the JPA annotation:

```java
src/main/java/org/jboss/examples/ticketmonster/model/SectionAllocation.java

    ... 
    @Lob
    private long[][] allocated;
    ...
```

The rest of the class contains business logic to update the state of the `allocated` field. These methods will come in handy later, when we write the business services.

Remember to also copy the `SeatAllocationException` class, that is referenced in this class, from the project sources. This class represents an Application exception that will be recognized by the EJB container as one that should force a transaction rollback. When this exception is thrown by the business logic in the `SectionAllocation` entity, and propagated to the EJB container, it will implicitly cause the current transaction to roll back. It is to be noted that, this exception class is not a checked exception (it extends `RuntimeException`), and thus the compiler does not complain when it is uncaught in the business services that will consume the methods in the `SectionAllocation` entity.
Chapter 20

Connecting to the database

In this example, we are using the in-memory H2 database, which is very easy to set up on JBoss AS. JBoss AS allows you deploy a datasource inside your application’s WEB-INF directory. You can locate the source in src/main/webapp/WEB-INF/ticket-monster-ds.xml (which should have been created in the previous chapter):

```
src/main/webapp/WEB-INF/ticket-monster-ds.xml
```

```xml
<datasources xmlns="http://www.jboss.org/ironjacamar/schema"
             xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
             xsi:schemaLocation="http://www.jboss.org/ironjacamar/schema
datasources_1_0.xsd">
  <!-- The datasource is bound into JNDI at this location. We reference
      this in META-INF/persistence.xml -->
  <datasource jndi-name="java:jboss/datasources/ticket-monsterDS"
              pool-name="ticket-monster" enabled="true" use-java-context="true">
    <connection-url>
      jdbc:h2:mem:ticket-monster;DB_CLOSE_ON_EXIT=FALSE;DB_CLOSE_DELAY=-1
    </connection-url>
    <driver>h2</driver>
    <security>
      <user-name>sa</user-name>
      <password>sa</password>
    </security>
  </datasource>
</datasources>
```

The datasource configures an H2 in-memory database, called `ticket-monster`, and registers a datasource in JNDI at the address: `java:jboss/datasources/ticket-monsterDS`

Now we need to configure JPA to use the datasource. This is done in src/main/resources/META-INF/persistence.xml:

```
src/main/resources/persistence.xml
```

```xml
<persistence version="2.0">
  <persistence-unit name="primary">
    <!-- If you are running in a production environment, add a managed
    data source, this example data source is just for development and testing! -->
    <!-- The datasource is deployed as WEB-INF/ticket-monster-ds.xml, you
    can find it in the source at src/main/webapp/WEB-INF/ticket-monster-ds.xml -->
  </persistence-unit>
</persistence>
```

As our application has only one datasource, and hence one persistence unit, the name given to the persistence unit doesn’t really matter. We call ours primary, but you can change this as you like. We tell JPA about the datasource bound in JNDI.

Hibernate includes the ability to generate tables from entities, which we have configured here. We don’t recommend using this outside of development. Updates to databases in production should be done in a staged manner by a database administrator.
Chapter 21

Populating test data

Whilst we develop our application, it’s useful to be able to populate the database with test data. Luckily, Hibernate makes this easy. Just add a file called import.sql onto the classpath of your application (we keep it in src/main/resources/import.sql). In it, we just write standard sql statements suitable for the database we are using. To do this, you need to know the generated column and table names for your entities. The best way to work these out is to look at the h2console.

The h2console is included in the JBoss AS quickstarts, along with instructions on how to use it. For more information, see http://www.jboss.org/quickstarts/eap/h2-console/
Where do I look for my data?
The database URL is `jdbc:h2:mem:ticket-monster`. After you have downloaded `h2console.war` and deployed it on the server, make sure that the application is running on the server and use this value to connect to your running application's database.

![h2console settings](image)

Figure 21.1: h2console settings

You should copy over the `import.sql` file from the project sources, to populate the database with the same data, as the one used in the OpenShift-hosted TicketMonster application. The contents of this file already account for the generated table and column names.
Chapter 22

Conclusion

You now have a working data model for your TicketMonster application, our next tutorial will show you how to create the business services layer or something like that - it seems to end abruptly.
Part IV

Building The Business Services With JAX-RS
Chapter 23

What Will You Learn Here?

We’ve just defined the domain model of the application and created its persistence layer. Now we need to define the services that implement the business logic of the application and expose them to the front-end. After reading this, you’ll understand how to design the business layer and what choices to make while developing it. Topics covered include:

- Encapsulating business logic in services and integrating with the persistence tier
- Using CDI for integrating individual services
- Integration testing using Arquillian
- Exposing RESTful services via JAX-RS

The tutorial will show you how to perform all these steps in JBoss Developer Studio, including screenshots that guide you through.
Chapter 24

Business Services And Their Relationships

TicketMonster’s business logic is implemented by a number of classes, with different responsibilities:

• managing media items
• allocating tickets
• handling information on ticket availability
• remote access through a RESTful interface

The services are consumed by various other layers of the application:

• the media management and ticket allocation services encapsulate complex functionality, which in turn is exposed externally by RESTful services that wrap them
• RESTful services are mainly used by the HTML5 view layer
• the ticket availability service is used by the HTML5 and JavaScript based monitor

Where to draw the line?
A business service is an encapsulated, reusable logical component that groups together a number of well-defined cohesive business operations. Business services perform business operations, and may coordinate infrastructure services such as persistence units, or even other business services as well. The boundaries drawn between them should take into account whether the newly created services represent , potentially reusable components.

As you can see, some of the services are intended to be consumed within the business layer of the application, while others provide an external interface as JAX-RS services. We will start by implementing the former, and we’ll finish up with the latter. During this process, you will discover how CDI, EJB and JAX-RS make it easy to define and wire together our services.
Chapter 25

Preparations

25.1 Adding Jackson Core

The first step for setting up our service architecture is to add Jackson Core as a dependency in the project. Adding Jackson Core as a provided dependency will enable you to use the Jackson annotations in the project. This is necessary to obtain a certain degree of control over the content of the JSON responses. We can bring in the same version of Jackson Core as the one used in RESTEasy, by adding `org.jboss.resteasy:resteasy-jackson-provider` and `org.jboss.resteasy:resteasy-jaxrs` as provided-scope dependencies, through the `org.jboss.bom.eap:jboss-javaee-6.0-with-resteasy` BOM. The versions of these dependencies would depend on the version of the JBoss BOMs we use in our project. Using the same version of the JBoss BOM as the one we will deploy to production, will ensure that we use the right dependencies during compilation and build.

```
pom.xml
<project ...>
  ...
  <dependencyManagement>
    ...
    <dependency>
      <groupId>org.jboss.bom.eap</groupId>
      <artifactId>jboss-javaee-6.0-with-resteasy</artifactId>
      <version>${version.jboss.bom.eap}</version>
      <type>pom</type>
      <scope>import</scope>
    </dependency>
  </dependencyManagement>

  <dependencies>
    ...
    <!-- RESTEasy dependencies that bring in Jackson Core and RESTEasy APIs+SPIs, which we use for fine tuning the content of the JSON responses -->
    <dependency>
      <groupId>org.jboss.resteasy</groupId>
      <artifactId>resteasy-jackson-provider</artifactId>
      <scope>provided</scope>
    </dependency>
    <dependency>
      <groupId>org.jboss.resteasy</groupId>
      <artifactId>resteasy-jaxrs</artifactId>
    </dependency>
  </dependencies>
```
Why do you need the Jackson annotations?
JAX-RS does not specify mediatype-agnostic annotations for certain use cases. You will encounter at least one of them in the project. The object graph contains cyclic/bi-directional relationships among entities like Venue, Section, Show, Performance and TicketPrice. JSON representations for these objects will need tweaking to avoid stack overflow errors and the like, at runtime.
JBoss Enterprise Application 6 uses Jackson to perform serialization and deserialization of objects, thus requiring use of Jackson annotations to modify this behavior. @JsonIgnoreProperties from Jackson will be used to suppress serialization and deserialization of one of the fields involved in the cycle.

25.2 Verifying the versions of the JBoss BOMs

The next step is to verify if we’re using the right version of the JBoss BOMs in the project. Using the right versions of the BOMs ensures that you work against a known set of tested dependencies. Verify that the property version.jboss.bom.eap contains the value 6.3.2.GA or higher:

pom.xml

```xml
<project ...>
  ...
  <properties>
    ...
    <version.jboss.bom.eap>6.3.2.GA</version.jboss.bom.eap>
    ...
  </properties>
  ...
</project>
```

25.3 Enabling CDI

The next step is to enable CDI in the deployment by creating a beans.xml file in the WEB-INF folder of the web application.

src/main/webapp/WEB-INF/beans.xml

```xml
<beans xmlns="http://java.sun.com/xml/ns/javaee"
  xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
  xsi:schemaLocation="http://java.sun.com/xml/ns/javaee
                      http://java.sun.com/xml/ns/javaee/beans_1_0.xsd">
</beans>
```

If you used the Maven archetype

If you used the Maven archetype to create the project, this file will exist already in the project - it is added automatically.

You may wonder why the file is empty! Whilst beans.xml can specify various deployment-time configuration (e.g. activation of interceptors, decorators or alternatives), it can also act as a marker file, telling the container to enable CDI for the deployment (which it doesn’t do, unless beans.xml is present).
Contexts and Dependency Injection (CDI)
As its name suggests, CDI is the contexts and dependency injection standard for Java EE. By enabling CDI in your application, deployed classes become managed components and their lifecycle and wiring becomes the responsibility of the Java EE server. In this way, we can reduce coupling between components, which is a requirement of a well-designed architecture. Now, we can focus on implementing the responsibilities of the components and describing their dependencies in a declarative fashion. The runtime will do the rest for you: instantiating and wiring them together, as well as disposing of them as needed.

25.4 Adding utility classes

Next, we add some helper classes providing low-level utilities for the application. We won’t get in their implementation details here, but you can study their source code for details.

Copy the following classes from the original example to `src/main/java/org/jboss/examples/ticketmonster/util`:

- Base64
- CircularBuffer
- ForwardingMap
- MultivaluedHashMap
- Reflections
- Resources
Chapter 26

Internal Services

We begin the service implementation by implementing some helper services.

26.1 The Media Manager

First, let’s add support for managing media items, such as images. The persistence layer simply stores URLs, referencing media items stored by online services. The URL look like http://dl.dropbox.com/u/65660684/640px-Roy_Thomson_Hall_Toronto.jpg. Now, we could use the URLs in our application, and retrieve these media items from the provider. However, we would prefer to cache these media items in order to improve application performance and increase resilience to external failures - this will allow us to run the application successfully even if the provider is down. The MediaManager is a good illustration of a business service; it performs the retrieval and caching of media objects, encapsulating the operation from the rest of the application.

We begin by creating MediaManager:

```java
public class MediaManager {

    private static final File tmpDir;

    static {
        String dataDir = System.getenv("OPENSHIFT_DATA_DIR");
        String parentDir = dataDir != null ? dataDir : System.getProperty("java.io.tmpdir");
```

```
tmpDir = new File(parentDir, "org.jboss.examples.ticket-monster");
if (tmpDir.exists()) {
    if (tmpDir.isFile())
        throw new IllegalStateException(tmpDir.getAbsolutePath() + " already exists, and is a file. Remove it.");
} else {
    tmpDir.mkdir();
}

/**
 * A request scoped cache of computed URLs of media items.
 */
private final Map<MediaItem, MediaPath> cache;

public MediaManager() {
    this.cache = new HashMap<MediaItem, MediaPath>();
}

/**
 * Load a cached file by name
 *
 * @param fileName
 * @return
 */
public File getCachedFile(String fileName) {
    return new File(tmpDir, fileName);
}

/**
 * Obtain the URL of the media item. If the URL h has already been computed in this
 * request, it will be looked up in the request scoped cache, otherwise it will be
 * computed, and placed in the request scoped cache.
 */
public MediaPath getPath(MediaItem mediaItem) {
    if (cache.containsKey(mediaItem)) {
        return cache.get(mediaItem);
    } else {
        MediaPath mediaPath = createPath(mediaItem);
        cache.put(mediaItem, mediaPath);
        return mediaPath;
    }
}

/**
 * Compute the URL to a media item. If the media item is not cacheable, then, as long
 * as the resource can be loaded, the original URL is returned. If the resource is not
 * available, then a placeholder image replaces it. If the media item is cachable, it
 * is first cached in the tmp directory, and then path to load it is returned.
 */
private MediaPath createPath(MediaItem mediaItem) {
    if (mediaItem == null) {
        return createCachedMedia(Reflections.getResource("not_available.jpg").toExternalForm(), IMAGE);
    } else if (!mediaItem.getMediaType().isCacheable()) {
        if (checkResourceAvailable(mediaItem)) {
            return new MediaPath(mediaItem.getUrl(), false, mediaItem.getMediaType());
        } else {
            return createCachedMedia(Reflections.getResource("not_available.jpg").toExternalForm(), IMAGE);
        }
    }
```java
private boolean checkResourceAvailable(MediaItem mediaItem) {
    URL url = null;
    try {
        url = new URL(mediaItem.getUrl());
    } catch (MalformedURLException e) {
    }
    if (url != null) {
        try {
            URLConnection connection = url.openConnection();
            if (connection instanceof HttpURLConnection) {
                return ((HttpURLConnection) connection).getResponseCode() == HttpURLConnection.HTTP_OK;
            } else {
                return connection.getContentLength() > 0;
            }
        } catch (IOException e) {
        }
    }
    return false;
}

private String getCachedFileName(String url) {
    return Base64.encodeToString(url.getBytes(), false);
}

private boolean alreadyCached(String cachedFileName) {
    File cache = getCachedFile(cachedFileName);
    if (cache.exists()) {
        if (cache.isDirectory()) {
            throw new IllegalStateException(cache.getAbsolutePath() + " already exists, and is a directory. Remove it.");
        }
        return true;
    } else {
        return false;
    }
}

private MediaPath createCachedMedia(String url, MediaType mediaType) {
    String cachedFileName = getCachedFileName(url);
    if (!alreadyCached(cachedFileName)) {
        URL _url = null;
        } else {
            return createCachedMedia(mediaItem);
        }
    }

/**
 * Check if a media item can be loaded from it's URL, using the JDK URLConnection classes.
 */
private boolean checkResourceAvailable(MediaItem mediaItem) {
    URL url = null;
    try {
        url = new URL(mediaItem.getUrl());
    } catch (MalformedURLException e) {
    }
    if (url != null) {
        try {
            URLConnection connection = url.openConnection();
            if (connection instanceof HttpURLConnection) {
                return ((HttpURLConnection) connection).getResponseCode() == HttpURLConnection.HTTP_OK;
            } else {
                return connection.getContentLength() > 0;
            }
        } catch (IOException e) {
        }
    }
    return false;
}

/**
 * The cached file name is a base64 encoded version of the URL. This means we don't need to maintain a database of cached files.
 */
private String getCachedFileName(String url) {
    return Base64.encodeToString(url.getBytes(), false);
}

/**
 * Check to see if the file is already cached.
 */
private boolean alreadyCached(String cachedFileName) {
    File cache = getCachedFile(cachedFileName);
    if (cache.exists()) {
        if (cache.isDirectory()) {
            throw new IllegalStateException(cache.getAbsolutePath() + " already exists, and is a directory. Remove it.");
        }
        return true;
    } else {
        return false;
    }
}

/**
 * To cache a media item we first load it from the net, then write it to disk.
 */
private MediaPath createCachedMedia(String url, MediaType mediaType) {
    String cachedFileName = getCachedFileName(url);
    if (!alreadyCached(cachedFileName)) {
        URL _url = null;
```
try {
    _url = new URL(url);
} catch (MalformedURLException e) {
    throw new IllegalStateException("Error reading URL "+url);
}

tytry {
    InputStream is = null;
    OutputStream os = null;
    try {
        is = new BufferedInputStream(_url.openStream());
        os = new BufferedOutputStream(getCachedOutputStream(cachedFileName));
        while (true) {
            int data = is.read();
            if (data == -1)
                break;
            os.write(data);
        }
    } finally {
        if (is != null)
            is.close();
        if (os != null)
            os.close();
    }
} catch (IOException e) {
    throw new IllegalStateException("Error caching "+mediaType.getDescription(), e);
}
return new MediaPath(cachedFileName, true, mediaType);
}

private MediaPath createCachedMedia(MediaItem mediaItem) {
    return createCachedMedia(mediaItem.getUrl(), mediaItem.getMediaType());
}

private OutputStream getCachedOutputStream(String fileName) {
    try {
        return new FileOutputStream(getCachedFile(fileName));
    } catch (FileNotFoundException e) {
        throw new IllegalStateException("Error creating cached file", e);
    }
    return new MediaPath {
        private final String url;
        private final boolean cached;
        private final MediaType mediaType;

        public MediaPath(String url, boolean cached, MediaType mediaType) {
            this.url = url;
            this.cached = cached;

The service delegates to a number of internal methods that do the heavy lifting, but exposes a simple API, to the external observer it simply converts the MediaItem entities into MediaPath data structures, that can be used by the application to load the binary data of the media item. The service will retrieve and cache the data locally in the filesystem, if possible (e.g. streamed videos aren’t cacheable!).
The service can be injected by type into the components that depend on it. We should also control the lifecycle of this service. The MediaManager stores request-specific state, so should be scoped to the web request, the CDI @RequestScoped is perfect.

```java
@RequestScoped
public class MediaManager {
    // ...
}
```

### 26.2 The Seat Allocation Service

The seat allocation service finds free seats at booking time, in a given section of the venue. It is a good example of how a service can coordinate infrastructure services (using the injected persistence unit to get access to the SeatAllocation instance) and domain objects (by invoking the allocateSeats method on a concrete allocation instance).

Isolating this functionality in a service class makes it possible to write simpler, self-explanatory code in the layers above and opens the possibility of replacing this code at a later date with a more advanced implementation (for example one using an in-memory cache).

```java
@SuppressWarnings("serial")
public class SeatAllocationService implements Serializable {
    @Inject
    EntityManager entityManager;

    public AllocatedSeats allocateSeats(Section section, Performance performance, int seatCount, boolean contiguous) {
        SectionAllocation sectionAllocation = retrieveSectionAllocationExclusively(section, performance);
        List<Seat> seats = sectionAllocation.allocateSeats(seatCount, contiguous);
        return new AllocatedSeats(sectionAllocation, seats);
    }

    public void deallocateSeats(Section section, Performance performance, List<Seat> seats) {
        SectionAllocation sectionAllocation = retrieveSectionAllocationExclusively(section, performance);
        for (Seat seat : seats) {
```
if (!seat.getSection().equals(section)) {
    throw new SeatAllocationException("All seats must be in the same section!");
}

sectionAllocation.deallocate(seat);

private SectionAllocation retrieveSectionAllocationExclusively(Section section, Performance performance) {
    SectionAllocation sectionAllocationStatus = null;
    try {
        sectionAllocationStatus = (SectionAllocation) entityManager.createQuery(
            "select s from SectionAllocation s where " +
            "s.performance.id = :performanceId and " +
            "s.section.id = :sectionId"
        ).setParameter("performanceId", performance.getId())
            .setParameter("sectionId", section.getId())
            .getSingleResult();
    } catch (NoResultException noSectionEx) {
        // Create the SectionAllocation since it doesn't exist
        sectionAllocationStatus = new SectionAllocation(performance, section);
        entityManager.persist(sectionAllocationStatus);
        entityManager.flush();
    }
    entityManager.lock(sectionAllocationStatus, LockModeType.PESSIMISTIC_WRITE);
    return sectionAllocationStatus;
}

Next, we define the AllocatedSeats class that we use for storing seat reservations for a booking, before they are made persistent.

src/main/java/org/jboss/examples/ticketmonster/service/AllocatedSeats.java

public class AllocatedSeats {

    private final SectionAllocation sectionAllocation;
    private final List<Seat> seats;

    public AllocatedSeats(SectionAllocation sectionAllocation, List<Seat> seats) {
        this.sectionAllocation = sectionAllocation;
        this.seats = seats;
    }

    public SectionAllocation getSectionAllocation() {
        return sectionAllocation;
    }

    public List<Seat> getSeats() {
        return seats;
    }

    public void markOccupied() {
        sectionAllocation.markOccupied(seats);
    }
}
Chapter 27

JAX-RS Services

The majority of services in the application are JAX-RS web services. They are critical part of the design, as they next service is used for provide communication with the HTML5 view layer. The JAX-RS services range from simple CRUD to processing bookings and media items.

To pass data across the wire we use JSON as the data marshalling format, as it is less verbose and easier to process than XML by the JavaScript client-side framework.

27.1 Initializing JAX-RS

We shall ensure that the required dependencies are present in the project POM, to setup JAX-RS in the project:

```
pom.xml
<project xsi:schemaLocation="http://maven.apache.org/POM/4.0.0
    file:/mnt/maven-4.0.0.xsd" xmlns="http://maven.apache.org/POM/4.0.0"
    xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance">
    ...
    <dependencies>
        ...
        <dependency>
            <groupId>org.jboss.spec.javax.ws.rs</groupId>
            <artifactId>jboss-jaxrs-api_1.1_spec</artifactId>
            <scope>provided</scope>
        </dependency>
        <dependency>
            <groupId>org.jboss.spec.javax.servlet</groupId>
            <artifactId>jboss-servlet-api_3.0_spec</artifactId>
            <scope>provided</scope>
        </dependency>
    </dependencies>
    ...
</project>
```

Some of these may already be present in the project POM, and should not be added again.

To activate JAX-RS we add the class below, which instructs the container to look for JAX-RS annotated classes and install them as endpoints. This class should exist already in your project, as it is generated by the archetype, so make sure that it is there and it contains the code below:

```
src/main/java/org/jboss/examples/ticketmonster/rest/JaxRsActivator.java
```
@ApplicationPath("/rest")
public class JaxRsActivator extends Application {
   /* class body intentionally left blank */
}

All the JAX-RS services are mapped relative to the /rest path, as defined by the @ApplicationPath annotation.

27.2 A Base Service For Read Operations

Most JAX-RS services must provide both a (filtered) list of entities or individual entity (e.g. events, venues and bookings). Instead of duplicating the implementation into each individual service we create a base service class and wire the helper objects in.

```
src/main/java/org/jboss/examples/ticketmonster/rest/BaseEntityService.java
```

```
/**
 * A number of RESTful services implement GET operations on a particular type of entity. For observing the DRY principle, the generic operations are implemented in the BaseEntityService class, and the other services can inherit from here.
 */

/**
 * Subclasses will declare a base path using the JAX-RS @Path annotation, for example:
 */

/**
 * will support the following methods:
 */

/**
 * Subclasses may specify various criteria for filtering entities when retrieving a list of them, by supporting custom query parameters. Pagination is supported by default through the query parameters first and maxResults.
 */

/**
 * The class is abstract because it is not intended to be used directly, but subclassed by actual JAX-RS
 */
public abstract class BaseEntityService<T> {

    @Inject
    private EntityManager entityManager;

    private Class<T> entityClass;

    public BaseEntityService() {
    }

    public BaseEntityService(Class<T> entityClass) {
        this.entityClass = entityClass;
    }

    public EntityManager getEntityManager() {
        return entityManager;
    }
}

Now we add a method to retrieve all entities of a given type:

public abstract class BaseEntityService<T> {

    ... 

    /**
     * A method for retrieving all entities of a given type. Supports the query parameters
     * <code>first</code> and <code>maxResults</code> for pagination.
     * @param uriInfo application and request context information (see {see UriInfo} class
     * information for more details)
     * @return
     */
    @GET
    @Produces(MediaType.APPLICATION_JSON)
    public List<T> getAll(@Context UriInfo uriInfo) {
        return getAll(uriInfo.getQueryParameters());
    }

    public List<T> getAll(MultivaluedMap<String, String> queryParameters) {
        final CriteriaBuilder criteriaBuilder = entityManager.getCriteriaBuilder();
        final CriteriaQuery<T> criteriaQuery = criteriaBuilder.createQuery(entityClass);
        Root<T> root = criteriaQuery.from(entityClass);
        Predicate[] predicates = extractPredicates(queryParameters, criteriaBuilder, root);
        criteriaQuery.select(criteriaQuery.getSelection()).where(predicates);
        criteriaQuery.orderBy(criteriaBuilder.asc(root.get("id")));
        TypedQuery<T> query = entityManager.createQuery(criteriaQuery);
        if (queryParameters.containsKey("first")) {
            Integer firstRecord = Integer.parseInt(queryParameters.getFirst("first"))-1;
            query.setFirstResult(firstRecord);
        }
        if (queryParameters.containsKey("maxResults")) {
            Integer maxResults = Integer.parseInt(queryParameters.getFirst("maxResults"));
        }
    }
}
query.setMaxResults(maxResults);
}
return query.getResultList();

/**
* Subclasses may choose to expand the set of supported query parameters (for adding
* more filtering
* criteria) by overriding this method.
* </p>
* @param queryParameters - the HTTP query parameters received by the endpoint
* @param criteriaBuilder - @{$link CriteriaBuilder} used by the invoker
* @param root @{$link Root} used by the invoker
* @return a list of @{$link Predicate)s that will added as query parameters
*/
protected Predicate[] extractPredicates(MultivaluedMap<String, String> queryParameters,
CriteriaBuilder criteriaBuilder, Root<T> root) {
    return new Predicate[]{};
}
}

The newly added method ‘getAll’ is annotated with @GET which instructs JAX-RS to call it when a GET HTTP requests on
the JAX-RS’ endpoint base URL /rest/<entityRoot> is performed. But remember, this is not a true JAX-RS endpoint. It is an
abstract class and it is not mapped to a path. The classes that extend it are JAX-RS endpoints, and will have to be mapped to a
path, and are able to process requests.

The @Produces annotation defines that the response sent back by the server is in JSON format. The JAX-RS implementation
will automatically convert the result returned by the method (a list of entities) into JSON format.

As well as configuring the marshaling strategy, the annotation affects content negotiation and method resolution. If the client
requests JSON content specifically, this method will be invoked.

**Note**
Even though it is not shown in this example, you may have multiple methods that handle a specific URL and HTTP method,
whilst consuming and producing different types of content (JSON, HTML, XML or others).

Subclasses can also override the extractPredicates method and add own support for additional query parameters to GET
/rest/<entityRoot> which can act as filter criteria.

The getAll method supports retrieving a range of entities, which is especially useful when we need to handle very large sets
of data, and use pagination. In those cases, we need to support counting entities as well, so we add a method that retrieves the
entity count:

src/main/java/org/jboss/examples/ticketmonster/rest/BaseEntityService.java

```java
public abstract class BaseEntityService<T> {

    ...

    /**
     * A method for counting all entities of a given type
     * </p>
     *
     *
     * @param uriInfo application and request context information (see @{$see UriInfo} class
     * information for more details)
     * @return
     */

    @GET
```
We use the @Path annotation to map the new method to a sub-path of /rest/<entityRoot>. Now all the JAX-RS endpoints that subclass BaseEntityService will be able to get entity counts from /rest/<entityRoot>/count. Just like getAll, this method also delegates to extractPredicates, so any customizations done there by subclasses.

Next, we add a method for retrieving individual entities.

```
public abstract class BaseEntityService<T> {

  ...}

  /**
   * A method for retrieving individual entity instances.
   * @param id entity id
   * @return
   */
  @GET
  @Path("/{id:[0-9]+}")
  @Produces(MediaType.APPLICATION_JSON)
  public T getSingleInstance(@PathParam("id") Long id) {
    final CriteriaBuilder criteriaBuilder = entityManager.getCriteriaBuilder();
    final CriteriaQuery<T> criteriaQuery = criteriaBuilder.createQuery(entityClass);
    Root<T> root = criteriaQuery.from(entityClass);
    Predicate condition = criteriaBuilder.equal(root.get("id"), id);

    criteriaQuery.select(criteriaBuilder.createQuery(entityClass).getSelection()).where(condition);
    return entityManager.createQuery(criteriaQuery).getSingleResult();
  }
}
```

This method is similar to getAll and getCount, and we use the @Path annotation to map it to a sub-path of /rest/<entityRoot>. The annotation attribute identifies the expected format of the URL (here, the last segment has to be a number) and binds a portion of the URL to a variable (here named id). The @PathParam annotation allows the value of the variable to be passed as a method argument. Data conversion is performed automatically.

Now, all the JAX-RS endpoints that subclass BaseEntityService will get two operations for free:

**GET /rest/<entityRoot>**

retrieves all entities of a given type

**GET /rest/<entityRoot>/<id>**

retrieves an entity with a given id
27.3 Retrieving Venues

Adding support for retrieving venues is now extremely simple. We refactor the class we created during the introduction, and make it extend `BaseEntityService`, passing the entity type to the superclass constructor. We remove the old retrieval code, which is not needed anymore.

```java
/**
 * A JAX-RS endpoint for handling {@link Venue}s. Inherits the actual
 * methods from {@link BaseEntityService}.
 */
@Path("/venues")
@Stateless
public class VenueService extends BaseEntityService<Venue> {
    public VenueService() {
        super(Venue.class);
    }
}
```

We add the `@Path` annotation to the class, to indicate that this is a JAX-RS resource which can serve URLs starting with `/rest/venues`.

We define this service (along with all the other JAX-RS services) as an EJB (see how simple is that in Java EE 6!) to benefit from automatic transaction enrollment. Since the service is fundamentally stateless, we take advantage of the new EJB 3.1 singleton feature.

Before we proceed, retrieving shows from URLs like `/rest/venues` or `/rest/venues/1` almost always results in invalid JSON responses. The root cause is the presence of a bi-directional relationship in the `Venue` entity. A `Venue` contains a 1:M relationship with `Section`s that also links back to a `Venue`. JSON serializers like Jackson (the one used in JBoss Enterprise Application Platform) need to be instructed on how to handle such cycles in object graphs, failing which the serializer will traverse between the entities in the cycle, resulting in an infinite loop (and often an `OutOfMemoryError` or a `StackOverflowError`). We’ll address this, by instructing Jackson to not serialize the `venue` field in a `Section`, through the `@JsonIgnoreProperties` annotation on the `Section` entity:

```java
...@JsonIgnoreProperties("venue")
public class Section implements Serializable {
...
}
```

Now, we can retrieve venues from URLs like `/rest/venues` or `/rest/venues/1`.

27.4 Retrieving Events

Just like `VenueService`, the `EventService` implementation we use for TicketMonster is a direct subclass of `BaseEntityService`. Refactor the existing class, remove the old retrieval code and make it extend `BaseEntityService`. 
One additional functionality we will implement is querying events by category. We can use URLs like `/rest/events?category=1` to retrieve all concerts, for example (1 is the category id of concerts). This is done by overriding the `extractPredicates` method to handle any query parameters (in this case, the category parameter).

```
src/main/java/org/jboss/examples/ticketmonster/rest/EventService.java

    public class EventService extends BaseEntityService<Event> {
        public EventService() {
            super(Event.class);
        }

        @Override
        protected Predicate[] extractPredicates(
            MultivaluedMap<String, String> queryParameters,
            CriteriaBuilder criteriaBuilder,
            Root<Event> root) {
            List<Predicate> predicates = new ArrayList<Predicate>() ;

            if (queryParameters.containsKey("category")) {
                String category = queryParameters.getFirst("category");
                predicates.add(criteriaBuilder.equal(root.get("category").get("id"), category));
            }

            return predicates.toArray(new Predicate[]{}) ;
        }
    }
```

27.5 Retrieving Shows

The `ShowService` follows the same pattern and we leave the implementation as an exercise to the reader (knowing that its contents can always be copied over to the appropriate folder).

Just like the `Venue` entity, a `Show` also contains bi-directional relationships that need to be handled as a special case for the JSON serializer. A `Show` contains a 1:M relationship with `Performance`s that also links back to a `Show`; a `Show` also contains a 1:M relationship with `TicketPrice`s that also links back to a `Show`. We’ll address this, by instructing Jackson to
not serialize the `show` field in a `Performance`, through the `@JsonIgnoreProperties` annotation on the `Performance` entity:

```java
class Performance implements Serializable {
    // ...
}
```

Likewise, we’ll also instruct Jackson to not serialize the `Show` in a `TicketPrice`:

```java
class TicketPrice implements Serializable {
    // ...
}
```

### 27.6 Creating and deleting bookings

Of course, we also want to change data with our services - we want to create and delete bookings as well!

To create a booking, we add a new method, which handles `POST` requests to `/rest/bookings`. This is not a simple CRUD method, as the client does not send a booking, but a booking request. It is the responsibility of the service to process the request, reserve the seats and return the full booking details to the invoker.

```java
/**
 * A JAX-RS endpoint for handling `{@link Booking}s. Inherits the GET
 * methods from `{@link BaseEntityService}`, and implements additional REST methods.
 */
@Path("/bookings")
/**
 * This is a stateless service, we declare it as an EJB for transaction demarcation
 */
@Stateless
public class BookingService extends BaseEntityService<Booking> {
    @Inject
    SeatAllocationService seatAllocationService;

    @Inject @Created
    private Event<Booking> newBookingEvent;

    public BookingService() {
        super(Booking.class);
    }

    /**
     * Creates a new booking that reserves a seat for the bookingRequest.
     * @param bookingRequest the booking request
     * @return the newly created booking
     */
    public Booking createBooking(BookingRequest bookingRequest) {
        Booking booking = Booking.createFromRequest(bookingRequest);

        // Reserve the seats
        seatAllocationService.reserveSeats(booking);

        // Create the booking
        booking = bookingRepository.create(booking);

        // Notify the new booking event
        newBookingEvent.fire(booking);

        return booking;
    }
}
```
* Create a booking. Data is contained in the bookingRequest object
* @param bookingRequest
* @return

@SuppressWarnings("unchecked")
@POST
/**
 * Data is received in JSON format. For easy handling, it will be unmarshalled in the support
 * {@link BookingRequest} class.
 */
@Consumes(MediaType.APPLICATION_JSON)
public Response createBooking(BookingRequest bookingRequest) {
    try {
        // identify the ticket price categories in this request
        Set<Long> priceCategoryIds = bookingRequest.getUniquePriceCategoryIds();

        // load the entities that make up this booking's relationships
        Performance performance = getEntityManager().find(Performance.class, bookingRequest.getPerformance());

        // As we can have a mix of ticket types in a booking, we need to load all of them that are relevant,
        // id
        Map<Long, TicketPrice> ticketPricesById = loadTicketPrices(priceCategoryIds);

        // Now, start to create the booking from the posted data
        // Set the simple stuff first!
        Booking booking = new Booking();
        booking.setContactEmail(bookingRequest.getEmail());
        booking.setPerformance(performance);
        booking.setCancellationCode("abc");

        // Now, we iterate over each ticket that was requested, and organize them by section and category
        // we want to allocate ticket requests that belong to the same section contiguously
        Map<Section, Map<TicketCategory, TicketRequest>> ticketRequestsPerSection = new TreeMap<Section, java.util.Map<TicketCategory, TicketRequest>>(SectionComparator.instance());
        for (TicketRequest ticketRequest : bookingRequest.getTicketRequests()) {
            final TicketPrice ticketPrice = ticketPricesById.get(ticketRequest.getTicketPrice());
            if (!ticketRequestsPerSection.containsKey(ticketPrice.getSection())) {
                ticketRequestsPerSection.put(ticketPrice.getSection(), new HashMap<TicketCategory, TicketRequest>());
            }
            ticketRequestsPerSection.get(ticketPrice.getSection()).put(ticketPricesById.get(ticketRequest.getTicketPrice()).getTicketCategory(), ticketRequest);
        }

        // Now, we can allocate the tickets
        // Iterate over the sections, finding the candidate seats for allocation
        // The process will acquire a write lock for a given section and performance
        // Use deterministic ordering of sections to prevent deadlocks
        Map<Section, AllocatedSeats> seatsPerSection = new TreeMap<Section, org.jboss.examples.ticketmonster.service.AllocatedSeats>(SectionComparator.instance());

    } catch (Exception e) {
        // handle any exceptions that may occur during booking creation
        throw new RuntimeException(e);
    }
}

// Now, we can allocate the tickets
// Iterate over the sections, finding the candidate seats for allocation
// The process will acquire a write lock for a given section and performance
// Use deterministic ordering of sections to prevent deadlocks
for (Section section : seatRequest.getSegments()) {
    AllocatedSeats seats = new AllocatedSeats();
    for (TicketCategory category : seatRequest.getTicketCategories()) {
        for (TicketPrice price : seatRequest.getTicketPrices()) {
            Seat seat = getSeatManager().findSeat(section, category, price);
            if (seat != null) {
                seats.addSeat(seat);
            } else {
                throw new RuntimeException("No seat found for section "+section+" category "+category+" price "+price);
            }
        }
    }
    seatRequestsPerSection.put(section, seats);
}

// Now, we can confirm the booking
// Iterate over each ticket request in the booking
// If the ticket request is already confirmed, then we can proceed
// Otherwise, we need to cancel any previously confirmed tickets
for (TicketRequest ticketRequest : bookingRequest.getTicketRequests()) {
    TicketPrice ticketPrice = ticketRequestsPerSection.get(ticketRequest.getTicketPrice()).getTicketCategory();
    if (ticketPrice == null) {
        throw new RuntimeException("Ticket price not found for request "+ticketRequest);
    }
    if (confirmedTickets.containsKey(ticketPrice.getSection())) {
        confirmedTickets.get(ticketPrice.getSection()).addSeat(ticketPrice.getTicketCategory());
    } else {
        confirmedTickets.put(ticketPrice.getSection(), new HashSet<TicketPrice>());
    }
}

// Finally, we can confirm the booking
booking.setConfirmed(true);
booking.setConfirmedTimestamp(new Date());
booking.setRequestId(id);

// Return the booking information
return booking;
}
List<Section> failedSections = new ArrayList<Section>();
for (Section section : ticketRequestsPerSection.keySet()) {
    int totalTicketsRequestedPerSection = 0;
    // Compute the total number of tickets required (a ticket category doesn't impact the actual seat!)
    final Map<TicketCategory, TicketRequest> ticketRequestsByCategories =
        ticketRequestsPerSection.get(section);
    // calculate the total quantity of tickets to be allocated in this section
    for (TicketRequest ticketRequest : ticketRequestsByCategories.values()) {
        totalTicketsRequestedPerSection += ticketRequest.getQuantity();
    }
    // try to allocate seats
    AllocatedSeats allocatedSeats =
        seatAllocationService.allocateSeats(section, performance, totalTicketsRequestedPerSection, true);
    if (allocatedSeats.getSeats().size() == totalTicketsRequestedPerSection) {
        seatsPerSection.put(section, allocatedSeats);
    } else {
        failedSections.add(section);
    }
}
if (failedSections.isEmpty()) {
    for (Section section : seatsPerSection.keySet()) {
        // allocation was successful, begin generating tickets
        // associate each allocated seat with a ticket, assigning a price category to it
        final Map<TicketCategory, TicketRequest> ticketRequestsByCategories =
            ticketRequestsPerSection.get(section);
        AllocatedSeats allocatedSeats = seatsPerSection.get(section);
        allocatedSeats.markOccupied();
        int seatCounter = 0;
        // Now, add a ticket for each requested ticket to the booking
        for (TicketCategory ticketCategory :
            ticketRequestsByCategories.keySet()) {
            final TicketRequest ticketRequest =
                ticketRequestsByCategories.get(ticketCategory);
            final TicketPrice ticketPrice =
                ticketPricesById.get(ticketRequest.getTicketPrice());
            for (int i = 0; i < ticketRequest.getQuantity(); i++) {
                Ticket ticket = new Ticket(allocatedSeats.getSeats().get(seatCounter + i), ticketCategory, ticketPrice.getPrice());
                // getEntityManager().persist(ticket);
                booking.getTickets().add(ticket);
            }
            seatCounter += ticketRequest.getQuantity();
        }
    }
    // Persist the booking, including cascaded relationships
    booking.setPerformance(performance);
    booking.setCancellationCode("abc");
    getEntityManager().persist(booking);
    newBookingEvent.fire(booking);
    return Response.ok().entity(booking).type(MediaType.APPLICATION_JSON_TYPE).build();
} else {
    Map<String, Object> responseEntity = new HashMap<String, Object>();
    responseEntity.put("errors", Collections.singletonList("Cannot allocate the requested number of seats!")));
    return
```java
}
} catch (ConstraintViolationException e) {
    // If validation of the data failed using Bean Validation, then send an error
    Map<String, Object> errors = new HashMap<String, Object>();
    List<String> errorMessages = new ArrayList<String>();
    for (ConstraintViolation<?> constraintViolation : e.getConstraintViolations()) {
        errorMessages.add(constraintViolation.getMessage());
    }
    errors.put("errors", errorMessages);
    // A WebApplicationException can wrap a response
    // Throwing the exception causes an automatic rollback
    throw new WebApplicationException(Response.status(Response.Status.BAD_REQUEST).entity(errors).build());
}
} catch (Exception e) {
    // Finally, handle unexpected exceptions
    Map<String, Object> errors = new HashMap<String, Object>();
    errors.put("errors", Collections.singletonList(e.getMessage()));
    // A WebApplicationException can wrap a response
    // Throwing the exception causes an automatic rollback
    throw new WebApplicationException(Response.status(Response.Status.BAD_REQUEST).entity(errors).build());
}
}

/**
 * Utility method for loading ticket prices
 * @param priceCategoryIds
 * @return
 */
private Map<Long, TicketPrice> loadTicketPrices(Set<Long> priceCategoryIds) {
    List<TicketPrice> ticketPrices = (List<TicketPrice>) getEntityManager()
        .createQuery("select p from TicketPrice p where p.id in :ids"
        .setParameter("ids", priceCategoryIds).getResultList();
    // Now, map them by id
    Map<Long, TicketPrice> ticketPricesById = new HashMap<Long, TicketPrice>();
    for (TicketPrice ticketPrice : ticketPrices) {
        ticketPricesById.put(ticketPrice.getId(), ticketPrice);
    }
    return ticketPricesById;
}
```

You should also copy over the BookingRequest, TicketRequest and SectionComparator classes referenced in these methods, from the project sources.

We won’t get into the details of the inner workings of the method - it implements a fairly complex algorithm - but we’d like to draw attention to a few particular items.

We use the @POST annotation to indicate that this method is executed on inbound HTTP POST requests. When implementing a set of RESTful services, it is important that the semantic of HTTP methods are observed in the mappings. Creating new resources (e.g. bookings) is typically associated with HTTP POST invocations. The @Consumes annotation indicates that the type of the request content is JSON and identifies the correct unmarshalling strategy, as well as content negotiation.

The BookingService delegates to the SeatAllocationService to find seats in the requested section, the required SeatAllocationService instance is initialized and supplied by the container as needed. The only thing that our service does is to specify the dependency in form of an injection point - the field annotated with @Inject.

We would like other parts of the application to be aware of the fact that a new booking has been created, therefore we use the CDI to fire an event. We do so by injecting an Event<Booking> instance into the service (indicating that its payload will be a booking). In order to individually identify this event as referring to event creation, we use a CDI qualifier, which we need to add:

```
src/main/java/org/jboss/examples/ticketmonster/util/qualifier/Created.java
```
What are qualifiers?
CDI uses a type-based resolution mechanism for injection and observers. In order to distinguish between implementations of an interface, you can use qualifiers, a type of annotations, to disambiguate. Injection points and event observers can use qualifiers to narrow down the set of candidates.

We also need allow the removal of bookings, so we add a method:

```java
@Singleton
public class BookingService extends BaseEntityService<Booking> {  
  ...
  @Inject @Cancelled
  private Event<Booking> cancelledBookingEvent;
  ...
  /**
   * Delete a booking by id
   */
  @DELETE
  @Path("/id:{0-9}\[0-9\]*")
  public Response deleteBooking(@PathParam("id") Long id) {
    Booking booking = getEntityManager().find(Booking.class, id);
    if (booking == null) {
      return Response.status(Response.Status.NOT_FOUND).build();
    }
    getEntityManager().remove(booking);
    cancelledBookingEvent.fire(booking);
    return Response.noContent().build();
  }
}
```

We use the @DELETE annotation to indicate that it will be executed as the result of an HTTP DELETE request (again, the use of the DELETE HTTP verb is a matter of convention).

We need to notify the other components of the cancellation of the booking, so we fire an event, with a different qualifier:

```java
public @interface Created {
  }
```
public @interface Cancelled {
}

The other services, including the MediaService that handles media items follow roughly the same patterns as above, so we leave them as an exercise to the reader.
Chapter 28

Testing the services

We’ve now finished implementing the services and there is a significant amount of functionality in the application. Before taking any step forward, you need to make sure the services work correctly: we need to test them.

Testing enterprise services be a complex task as the implementation is based on services provided by a container: dependency injection, access to infrastructure services such as persistence, transactions etc. Unit testing frameworks, whilst offering a valuable infrastructure for running tests, do not provide these capabilities.

One of the traditional approaches has been the use of mocking frameworks to simulate what will happen in the runtime environment. While certainly providing a solution mocking brings its own set of problems (e.g. the additional effort required to provide a proper simulation or the risk of introducing errors in the test suite by incorrectly implemented mocks.

What to test?
A common asked question is: how much application functionality should we test? The truth is, you can never test too much. That being said, resources are always limited and tradeoffs are part of an engineer's work. Generally speaking, trivial functionality (setters/getters/toString methods) is a big concern compared to the actual business code, so you probably want to focus your efforts on the business code. Testing should include individual parts (unit testing), as well as aggregates (integration testing).

Fortunately, Arquillian provides the means to testing your application code within the container, with access to all the services and container features. In this section we will show you how to create a few Arquillian tests for your business services.

New to Arquillian?
The Arquillian project site contains several tutorials to help you get started. If you’re new to Arquillian and Shrinkwrap, we recommend going through the beginner-level Arquillian guides, at the very least.

28.1 Adding ShrinkWrap Resolvers

We’ll need to use an updated version of the ShrinkWrap Resolvers project, that is not provided by the existing org.jboss.bom.eap:jboss-javaee-6.0-with-tools BOM. Fortunately, the JBoss WFK project provides this for us. It provides us with the shrinkwrap-resolver-depchain module, which allows us to use ShrinkWrap resolvers in our project through a single dependency. We can bring in the required version of ShrinkWrap Resolvers, by merely using the org.jboss.bom.wfk:jboss-javaee-6.0-with-tools BOM instead of the pre-existing tools BOM from EAP:

```xml
<project ...>
  ...
  <properties>
    ...
```
28.2 A Basic Deployment Class

In order to create Arquillian tests, we need to define the deployment. The code under test, as well as its dependencies is packaged and deployed in the container.

Much of the deployment contents is common for all tests, so we create a helper class with a method that creates the base deployment with all the general content.

src/test/java/org/jboss/examples/ticketmonster/test/TicketMonsterDeployment.java

```java
public class TicketMonsterDeployment {

    public static WebArchive deployment() {
        return ShrinkWrap.create(WebArchive.class, "test.war")
            .addPackage(Resources.class.getPackage())
            .addAsResource("META-INF/test-persistence.xml", "META-INF/persistence.xml")
            .addAsResource("import.sql")
            .addAsWebInfResource(EmptyAsset.INSTANCE, "beans.xml")
            .addAsWebInfResource("test-ds.xml");
    }
}
```

Remember to copy over the test-persistence.xml file into the src/test/resources directory of your project.
Arquillian uses Shrinkwrap to define the contents of the deployment. At runtime, when the test executes, Arquillian employs Shrinkwrap to create a WAR file that will be deployed to a running instance of JBoss Enterprise Application Platform. The WAR file would be composed of:

- all classes from the `org.jboss.examples.ticketmonster.util` package,
- the `test/persistence.xml` file that defines a JPA persistence unit against a test datasource,
- the `import.sql` file,
- an empty `beans.xml` file to activate CDI
- and, a test data source definition.

We use a separate data source for our integration tests, and we recommend the same for real applications. This would allow you to run your tests against a pristine test environment, without having to clean your development, or worse, your production environment!

### 28.3 Writing RESTful service tests

For testing our JAX-RS RESTful services, we need to add the corresponding application classes to the deployment. Since we need to do that for each test we create, we abide by the DRY principles and create a utility class.

```java
src/test/java/org/jboss/examples/ticketmonster/test/rest/RESTDeployment.java

```public class RESTDeployment {

public static WebArchive deployment() {
    return TicketMonsterDeployment.deployment()
        .addPackage(Booking.class.getPackage())
        .addPackage(BaseEntityService.class.getPackage())
        .addPackage(MultivaluedHashMap.class.getPackage())
        .addPackage(SeatAllocationService.class.getPackage());
}
}
```

Now, we create the first test to validate the proper retrieval of individual events.

```java
src/test/java/org/jboss/examples/ticketmonster/test/rest/VenueServiceTest.java

```@RunWith(Arquillian.class)
public class VenueServiceTest {

    @Deployment
    public static WebArchive deployment() {
        return RESTDeployment.deployment();
    }

    @Inject
    private VenueService venueService;

    @Test
    public void testGetVenueById() {
        // Test loading a single venue
        Venue venue = venueService.getSingleInstance(1l);
        assertNotNull(venue);
        assertEquals("Roy Thomson Hall", venue.getName());
    }
}
```
In the class above we specify the deployment, and we define the test method. The test supports CDI injection - one of the strengths of Arquillian is the ability to inject the object being tested.

Now, we test a more complicated use cases, query parameters for pagination.

```java
src/test/java/org/jboss/examples/ticketmonster/test/rest/VenueServiceTest.java
...
@RunWith(Arquillian.class)
public class VenueServiceTest {

...

    @Test
    public void testPagination() {
        // Test pagination logic
        MultivaluedMap<String, String> queryParameters = new MultivaluedHashMap<String, String>();
        queryParameters.add("first", "2");
        queryParameters.add("maxResults", "1");

        List<Venue> venues = venueService.getAll(queryParameters);
        assertNotNull(venues);
        assertEquals(1, venues.size());
        assertEquals("Sydney Opera House", venues.get(0).getName());
    }
}
```

We add another test method (testPagination), which tests the retrieval of all venues, passing the search criteria as parameters. We use a Map to simulate the passing of query parameters.

Now, we test more advanced use cases such as the creation of a new booking. We do so by adding a new test for bookings.

```java
src/test/java/org/jboss/examples/ticketmonster/test/rest/BookingServiceTest.java
@RunWith(Arquillian.class)
public class BookingServiceTest {

    @Deployment
    public static WebArchive deployment() {
        return RESTDeployment.deployment();
    }

    @Inject
    private BookingService bookingService;

    @Inject
    private ShowService showService;

    @Test
    @InSequence(1)
    public void testCreateBookings() {
        BookingRequest br = createBookingRequest(1l, 0, new int[] {4, 1}, new int[] {1,1}, new int[] {3,1});
        bookingService.createBooking(br);

        BookingRequest br2 = createBookingRequest(2l, 1, new int[] {6,1}, new int[] {8,2}, new int[] {10,2});
        bookingService.createBooking(br2);

        BookingRequest br3 = createBookingRequest(3l, 0, new int[] {4,1}, new int[] {2,1});
```
@Test
@InSequence(10)
public void testGetBookings() {
    checkBooking1();
    checkBooking2();
    checkBooking3();
}

private void checkBooking1() {
    Booking booking = bookingService.getSingleInstance(1l);
    assertNotNull(booking);
    assertEquals("Roy Thomson Hall",
                booking.getPerformance().getShow().getVenue().getName());
    assertEquals("Rock concert of the decade",
                booking.getPerformance().getEvent().getName());
    assertEquals("bob@acme.com", booking.getContactEmail());

    // Test the ticket requests created
    assertEquals(3 + 2 + 1, booking.getTickets().size());

    List<String> requiredTickets = new ArrayList<String>();
    requiredTickets.add("A @ 219.5 (Adult)");
    requiredTickets.add("A @ 219.5 (Adult)");
    requiredTickets.add("D @ 149.5 (Adult)");
    requiredTickets.add("C @ 179.5 (Adult)");
    requiredTickets.add("C @ 179.5 (Adult)");
    requiredTickets.add("C @ 179.5 (Adult)");

    checkTickets(requiredTickets, booking);
}

private void checkBooking2() {
    Booking booking = bookingService.getSingleInstance(2l);
    assertNotNull(booking);
    assertEquals("Sydney Opera House",
                booking.getPerformance().getShow().getVenue().getName());
    assertEquals("Rock concert of the decade",
                booking.getPerformance().getEvent().getName());
    assertEquals("bob@acme.com", booking.getContactEmail());

    assertEquals(3 + 2 + 1, booking.getTickets().size());

    List<String> requiredTickets = new ArrayList<String>();
    requiredTickets.add("S2 @ 197.75 (Adult)");
    requiredTickets.add("S6 @ 145.0 (Child 0-14yrs)");
    requiredTickets.add("S6 @ 145.0 (Child 0-14yrs)");
    requiredTickets.add("S4 @ 145.0 (Child 0-14yrs)");
    requiredTickets.add("S6 @ 145.0 (Child 0-14yrs)");
    requiredTickets.add("S4 @ 145.0 (Child 0-14yrs)");

    checkTickets(requiredTickets, booking);
}

private void checkBooking3() {
    Booking booking = bookingService.getSingleInstance(3l);
    assertNotNull(booking);
    assertEquals("Roy Thomson Hall",
                booking.getPerformance().getShow().getVenue().getName());
```java
testPagination() {
    MultivaluedMap<String, String> queryParameters = new MultivaluedHashMap<String, String>;
    queryParameters.add("first", "2");
    queryParameters.add("maxResults", "1");
    List<Booking> bookings = bookingService.getAll(queryParameters);
    assertNotNull(bookings);
    assertEquals(1, bookings.size());
    assertEquals("Sydney Opera House", bookings.get(0).getPerformance().getShow().getVenue().getName());
    assertEquals("Rock concert of the decade", bookings.get(0).getPerformance().getShow().getEvent().getName());
}

testDelete() {
    bookingService.deleteBooking(2l);
    checkBooking1();
    checkBooking3();
    try {
        bookingService.getSingleInstance(2l);
    } catch (Exception e) {
        if (e.getCause().instanceof NoResultException) {
            return;
        }
    }
    fail("Expected NoResultException did not occur.");
}

private BookingRequest createBookingRequest(Long showId, int performanceNo, int[]... sectionAndCategories) {
    Show show = showService.getSingleInstance(showId);
    Performance performance = new ArrayList<Performance>(show.getPerformances()).get(performanceNo);
    BookingRequest bookingRequest = new BookingRequest(performance, "bob@acme.com");
    List<TicketPrice> possibleTicketPrices = new ArrayList<TicketPrice>(show.getTicketPrices());
    int i = 1;
```
```
  for (int[] sectionAndCategory : sectionAndCategories) {
    for (TicketPrice ticketPrice : possibleTicketPrices) {
      int sectionId = sectionAndCategory[0];
      int categoryId = sectionAndCategory[1];
      if (ticketPrice.getSection().getId() == sectionId &&
          ticketPrice.getTicketCategory().getId() == categoryId) {
        bookingRequest.addTicketRequest(new TicketRequest(ticketPrice, i));
        i++;
        break;
      }
    }
  }

  return bookingRequest;
}

private void checkTickets(List<String> requiredTickets, Booking booking) {
  List<String> bookedTickets = new ArrayList<String>();
  for (Ticket t : booking.getTickets()) {
    bookedTickets.add(new StringBuilder().append(t.getSeat().getSection()).append("@ ").append(t.getPrice()).append(" (").append(t.getTicketCategory()).append(" )").toString());
  }
  System.out.println(bookedTickets);
  for (String requiredTicket : requiredTickets) {
    Assert.assertTrue("Required ticket not present: "+ requiredTicket,
                  bookedTickets.contains(requiredTicket));
  }
}
```

First we test booking creation in a test method of its own (testCreateBookings). Then, we test that the previously created bookings are retrieved correctly (testGetBookings and testPagination). Finally, we test that deletion takes place correctly (testDelete).

The other tests in the application follow roughly the same pattern and are left as an exercise to the reader. You could in fact copy over the EventServiceTest and ShowServiceTest classes from the project sources.

### 28.4 Running the tests

If you have followed the instructions in the introduction and used the Maven archetype to generate the project structure, you should have two profiles already defined in your application.

**/pom.xml**

```xml
<?xml version="1.0" encoding="UTF-8"?>
<project xmlns="http://maven.apache.org/POM/4.0.0"
  xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
  xsi:schemaLocation="http://maven.apache.org/POM/4.0.0
http://maven.apache.org/maven-v4_0_0.xsd">
  <modelVersion>4.0.0</modelVersion>

  <profile>
    <!-- An optional Arquillian testing profile that executes tests
    in your JBoss AS instance -->
    <profile-name>Parq-jbossas-managed</profile-name>
  </profile>
</project>
```
If you haven’t used the archetype, or the profiles don’t exist, create them.

Each profile defines a different Arquillian container. In both cases the tests execute in an application server instance. In one case (arq-jbossas-managed) the server instance is started and stopped by the test suite, while in the other (arq-jbossas-remote), the test suite expects an already started server instance.

Once these profiles are defined, we can execute the tests in two ways:

- from the command-line build
- from an IDE

### 28.4.1 Executing tests from the command line

You can now execute the test suite from the command line by running the Maven build with the appropriate target and profile, as in one of the following examples.

After ensuring that the JBOSS_HOME environment variable is set to a valid JBoss EAP 6.2 installation directory, you can run the following command:

```
mvn clean test -Parq-jbossas-managed
```

Or, after starting a JBoss EAP 6.2 instance, you can run the following command

```
mvn clean test -Parq-jbossas-remote
```

These tests execute as part of the Maven build and can be easily included in an automated build and test harness.

### 28.4.2 Running Arquillian tests from within Eclipse

Running the entire test suite as part of the build is an important part of the development process - you may want to make sure that everything is working fine before releasing a new milestone, or just before committing new code. However, running the entire
test suite all the time can be a productivity drain, especially when you’re trying to focus on a particular problem. Also, when debugging, you don’t want to leave the comfort of your IDE for running the tests.

Running Arquillian tests from JBoss Developer Studio or JBoss tools is very simple as Arquillian builds on JUnit (or TestNG).

First enable one of the two profiles in the project. In Eclipse, select the project, right-click on it to open the context menu, drill down into the Maven sub-menu:

Select the Maven profiles for the project

image::gfx/eclipse-project-maven-profiles.png

Activate the profile as shown in the picture below.

Update Maven profiles in Eclipse

image::gfx/eclipse-maven-profile-update.png

The project configuration will be updated automatically.

Now, you can click right on one of your test classes, and select **Run As → JUnit Test.**

The test suite will run, deploying the test classes to the application server, executing the tests and finally producing the much coveted green bar.

Figure 28.1: Running the tests
Part V

Building The User UI Using HTML5
Chapter 29

What Will You Learn Here?

We’ve just implemented the business services of our application, and exposed them through RESTful endpoints. Now we need to implement a flexible user interface that can be easily used with both desktop and mobile clients. After reading this tutorial, you will understand our front-end design and the choices that we made in its implementation. Topics covered include:

• Creating single-page applications using HTML5, JavaScript and JSON
• Using JavaScript frameworks for invoking RESTful endpoints and manipulating page content
• Feature and device detection
• Implementing a version of the user interface that is optimized for mobile clients using JavaScript frameworks such as jQuery mobile

The tutorial will show you how to perform all these steps in JBoss Developer Studio, including screenshots that guide you through.
Chapter 30

First, the basics

In this tutorial, we will build a single-page application. All the necessary code: HTML, CSS and JavaScript is retrieved within a single page load. Rather than refreshing the page every time the user changes a view, the content of the page will be redrawn by manipulating the DOM in JavaScript. The application uses REST calls to retrieve data from the server.

![Single HTML5 page](image)

**Figure 30.1: Single page application**

### 30.1 Client-side MVC Support

Because this is a moderately complex example, which involves multiple views and different types of data, we will use a client-side MVC framework to structure the application, which provides amongst others:

- routing support within the single page application;
- event-driven interaction between views and data;
- simplified CRUD invocations on RESTful services.

In this application we use the client-side MVC framework "backbone.js".
30.2 Modularity

In order to provide good separation of concerns, we split the JavaScript code into modules. Ensuring that all the modules of the application are loaded properly at runtime becomes a complex task, as the application size increases. To conquer this complexity, we use the Asynchronous Module Definition mechanism as implemented by the "require.js" library.

Asynchronous Module Definition
The Asynchronous Module Definition (AMD) API specifies a mechanism for defining modules such that the module, and its dependencies, can be asynchronously loaded. This is particularly well suited for the browser where synchronous loading of modules incurs performance, usability, debugging, and cross-domain access problems.

30.3 Templating

Instead of manipulating the DOM directly, and mixing up HTML with the JavaScript code, we create HTML markup fragments separately as templates which are applied when the application views are rendered.
In this application we use the templating support provided by "underscore.js".

### 30.4 Mobile and desktop versions

The page flow and structure, as well as feature set, are slightly different for mobile and desktop, and therefore we will build two variants of the single-page-application, one for desktop and one for mobile. As the application variants are very similar, we will cover the desktop version of the application first, and then we will explain what is different in the mobile version.
Chapter 31

Setting up the structure

Before we start developing the user interface, we need to set up the general application structure and add the JavaScript libraries. First, we create the directory structure:

We put stylesheets in resources/css folder, images in resources/img, and HTML view templates in resources/templates. resources/js contains the JavaScript code, split between resources/js/libs - which contains the libraries used by the application, resources/js/app - which contains the application code, and resources/js/configurations which contains module definitions for the different versions of the application - i.e. mobile and desktop. The resources/js/app folder will contain the application modules, in subsequent subdirectories, for models, collections, routers and views.
The first step in implementing our solution is adding the stylesheets and JavaScript libraries to the resources/css and resources/js/libs:

**require.js**
- AMD support, along with the plugin:
  - text - for loading text files, in our case the HTML templates

**jQuery**
- general purpose library for HTML traversal and manipulation

**Underscore**
- JavaScript utility library (and a dependency of Backbone)

**Backbone**
- Client-side MVC framework

**Bootstrap**
- UI components and stylesheets for page structuring

**Modernizr**
- JavaScript library for HTML5 and CSS3 feature detection

You can copy these libraries (with associated stylesheets) from the project sources. You can also copy the CSS stylesheet in screen.css, since we’ll include this stylesheet in the HTML. Additionally, copy the images from the src/main/webapp/resources/img directory in the project sources to the equivalent one in your workspace.

Now, we create the main page of the application (which is the URL loaded by the browser):

**src/main/webapp/index.html**

```html
<!DOCTYPE html>
<html>
<head>
  <title>Ticket Monster</title>
  <meta http-equiv="Content-Type" content="text/html; charset=utf-8"/>
  <meta name="viewport" content="width=device-width, initial-scale=1, user-scalable=0"/>
  <script type="text/javascript" src="resources/js/libs/modernizr-2.8.3.min.js"></script>
  <script type="text/javascript" src="resources/js/libs/require.js" data-main="resources/js/configurations/loader"></script>
</head>
<body>
</body>
</html>
```

As you can see, the page does not contain much. It loads Modernizr (for HTML5 and CSS3 feature detection) and RequireJS (for loading JavaScript modules in an asynchronous manner). Once RequireJS is loaded by the browser, it will configure itself to use a baseUrl of resources/js/configurations (specified via the data-main attribute on the script tag). All scripts loaded by RequireJS will use this baseUrl unless specified otherwise.

RequireJS will then load a script having a module ID of loader (again, specified via the data-main attribute):

**src/main/webapp/resources/js/configurations/loader.js**

```javascript
// detect the appropriate module to load
define(function () {
  /*
  A simple check on the client. For touch devices or small-resolution screens
  show the mobile client. By enabling the mobile client on a small-resolution screen
  we allow for testing outside a mobile device (like for example the Mobile Browser
  simulator in JBoss Tools and JBoss Developer Studio).
*/
```

...
This script detects the current client (mobile or desktop) based on its capabilities (touch or not) and loads another JavaScript module (desktop or mobile) defined in the resources/js/configurations folder (aka the baseUrl) depending on the detected features. In the case of the desktop client, the code is loaded from resources/js/configurations/desktop.js.

src/main/webapp/resources/js/configurations/desktop.js

```javascript
/*
 var environment;

 if (Modernizr.touch || Modernizr.mq("only all and (max-width: 480px)")) {
   environment = "mobile"
 } else {
   environment = "desktop"
 }

 require([environment]);

 */

require(
```
The module loads all the utility libraries, converting them to AMD modules where necessary (like it is the case for Backbone). It also defines two modules of its own - an initializer that loads the application stylesheets for the page, and the configuration module that allows customizing the REST service URLs (this will become in handy in a further tutorial).

We also define some utility JavaScript functions that are used in the rest of the front-end in a utilities module (also referenced in the desktop module above). For convenience, copy the utilities.js file from the src/main/webapp/resources/js/app/ directory in the project sources.

Before we add any functionality, let us create a first landing page. We will begin by setting up a critical piece of the application, the router.

### 31.1 Routing

The router allows for navigation in our application via bookmarkable URLs, and we will define it as follows:

```
src/main/webapp/resources/js/app/router/desktop/router.js
```

```javascript
/**
 * A module for the router of the desktop application
 */

define("router", [
  'jquery',
  'underscore',
  'configuration',
  'utilities',
  'text!../templates/desktop/main.html'
], function ($, _, config, utilities, MainTemplate) {

  $(document).ready(new function() {
    utilities.applyTemplate($("body"), MainTemplate)
  })

  /**
   * The Router class contains all the routes within the application -
   * i.e. URLs and the actions that will be taken as a result.
   *
   * @type {Router}
   */

  var Router = Backbone.Router.extend({
    initialize: function() {
      //Begin dispatching routes
```
Remember, this is a single page application. You can either navigate using urls such as http://localhost:8080/ticket-monster/index.html#events or using relative urls (from within the application, this being exactly what the main menu does). The fragment after the hash sign represents the url within the single page, on which the router will act, according to the mappings set up in the routes property.

During the router set up, we load the page template for the entire application. TicketMonster uses a templating library in order to separate application logic from it’s actual graphical content. The actual HTML is described in template files, which are applied by the application, when necessary, on a DOM element - effectively populating it’s content. So the general content of the page, as described in the body element is described in a template file too. Let us define it.

src/main/webapp/resources/templates/desktop/main.html

```html
<!--
The main layout of the page - contains the menu and the 'content' &lt;div&gt; in which all the views will render the content. -->
<!--
<div id="logo"><div class="wrap"><h1>Ticket Monster</h1></div></div>
<div id="container">
  <div id="menu">
    <div class="navbar">
      <!-- Toggle get grouped for better mobile display -->
      <div class="navbar-header">
        <button type="button" class="navbar-toggle" data-toggle="collapse" data-target="#navbar-items">
          <span class="sr-only">Toggle navigation</span>
          <span class="icon-bar"></span>
          <span class="icon-bar"></span>
          <span class="icon-bar"></span>
        </button>
      </div>
      <!-- Collect the nav links, forms, and other content for toggling -->
      <div id="navbar-items" class="collapse navbar-collapse">
        <ul class="nav navbar-nav">
          <li><a href="#about">About</a></li>
          <li><a href="#events">Events</a></li>
          <li><a href="#venues">Venues</a></li>
          <li><a href="#bookings">Bookings</a></li>
          <li><a href="#monitor">Monitor</a></li>
          <li><a href="admin">Administration</a></li>
        </ul>
      </div>
    </div>
  </div>
  <div id="content" class="container">
  </div>
</div>
<footer style="">
```

The actual HTML code of the template contains a menu definition which will be present on all the pages, as well as an empty element named `content`, which is the placeholder for the application views. When a view is displayed, it will apply a template and populate the `content` element.
Chapter 32

Setting up the initial views

Let us complete our application setup by creating an initial landing page. The first thing that we will need to do is to add a view component.

src/main/resources/js/app/views/desktop/home.js

```javascript
/**
 * The About view
 */
define([
  'utilities',
  'text!../../../../templates/desktop/home.html'
], function (utilities, HomeTemplate) {
  var HomeView = Backbone.View.extend({
    render: function () {
      utilities.applyTemplate($(this.el), HomeTemplate, {});
      return this;
    }
  });

  return HomeView;
});
```

Functionally, this is a very basic component - it only renders the splash page of the application, but it helps us introduce a new concept that will be heavily used throughout the application views. One main role of a view is to describe the logic for manipulating the page content. It will do so by defining a function named `render` which will be invoked by the application. In this very simple case, all that the view does is to create the content of the splash page. You can proceed by copying the content of `src/main/webapp/resources/templates/desktop/home.html` to your project.

**Backbone Views**

Views are logical representations of user interface elements that can interact with data components, such as models in an event-driven fashion. Apart from defining the logical structure of your user interface, views handle events resulting from the user interaction (e.g. clicking a DOM element or selecting an element into a list), translating them into logical actions inside the application.

Once we defined a view, we must tell the router to navigate to it whenever requested. We will add the following dependency and mapping to the router:

src/main/webapp/resources/js/app/router/desktop/router.js

```javascript
/**
 * A module for the router of the desktop application
 */
```
 We have just told the router to invoke the `home` function whenever the user navigates to the root of the application or uses a `# about` hash. The method will simply cause the `HomeView` defined above to render.

Now you can navigate to [http://localhost:8080/ticket-monster/#about](http://localhost:8080/ticket-monster/#about) or [http://localhost:8080/ticket-monster](http://localhost:8080/ticket-monster) and see the results.
Chapter 33

Displaying Events

The first use case that we implement is event navigation. The users will be able to view the list of events and select the one that they want to attend. After doing so, they will select a venue, and will be able to choose a performance date and time.

33.1 The Event model

We define a Backbone model for holding event data. Nearly all domain entities (booking, event, venue) are represented by a corresponding Backbone model:

```javascript
/**
 * Module for the Event model
 */
define([
    'configuration',
    'backbone'
], function (config) {
    /**
     * The Event model class definition
     * Used for CRUD operations against individual events
     */
    var Event = Backbone.Model.extend({
        urlRoot: config.baseUrl + 'rest/events' // the URL for performing CRUD operations
    });
    // export the Event class
    return Event;
});
```

The `Event` model can perform CRUD operations against the REST services we defined earlier.

**Backbone Models**

Backbone models contain data as well as much of the logic surrounding it: conversions, validations, computed properties, and access control. They also perform CRUD operations with the REST service.

33.2 The Events collection

We define a Backbone collection for handling groups of events (like the events list):

```javascript
/**
 * Module for the Event model
 */
define([
    'configuration',
    'backbone'
], function (config) {
    /**
     * The Event model class definition
     * Used for CRUD operations against individual events
     */
    var Event = Backbone.Model.extend({
        urlRoot: config.baseUrl + 'rest/events' // the URL for performing CRUD operations
    });
    // export the Event class
    return Event;
});
```
/**
 * Module for the Events collection
 */
define([],
    function (Event, config) {
      /**
       * Here we define the Bookings collection
       * We will use it for CRUD operations on Bookings
       */
      var Events = Backbone.Collection.extend({
        url: config.baseUrl + "rest/events", // the URL for performing CRUD operations
        model: Event,
        id:"id", // the 'id' property of the model is the identifier
        comparator:function (model) {
          return model.get('category').id;
        }
      });
      return Events;
    });

By mapping the model and collection to a REST endpoint you can perform CRUD operations without having to invoke the services explicitly. You will see how that works a bit later.

---

**Backbone Collections**

Collections are ordered sets of models. They can handle events which are fired as a result of a change to an individual member, and can perform CRUD operations for syncing up contents against RESTful services.

---

### 33.3 The EventsView View

Now that we have implemented the data components of the example, we need to create the view that displays them.

src/main/webapp/resources/js/app/views/desktop/events.js

define([],
    function (utilities, bootstrap, eventsTemplate) {
      var EventsView = Backbone.View.extend({
        events:{
          "click a":"update"
        },
        render:function () {
          var categories = _.uniq(_.map(this.model.models, function(model){
            return model.get('category')
          })), false, function(item){
            return item.id
          });
          utilities.applyTemplate($(this.el), eventsTemplate, {categories:categories,
            model:this.model})
        })
    });
As we explained earlier, the view is attached to a DOM element (the `el` property). When the `render` method is invoked, it manipulates the DOM and renders the view. We could have achieved this by writing these instructions directly in the method, but that would make it hard to change the page design later on. Instead, we create a template and apply it, thus separating the HTML view code from the view implementation. Note the dependency on the Bootstrap module - we initialize the Bootstrap carousel and popover components when this view is rendered.

```
$(this.el).find('.item:first').addClass('active');
$(".carousel").carousel();
$("a[rel='popover']").popover({trigger:'hover',container:'body'});
return this;
}
update: function () {
  $("a[rel='popover']").popover('hide')
}
return EventsView;
});
```

```
As we explained, earlier, the view is attached to a DOM element (the `el` property). When the `render` method is invoked, it manipulates the DOM and renders the view. We could have achieved this by writing these instructions directly in the method, but that would make it hard to change the page design later on. Instead, we create a template and apply it, thus separating the HTML view code from the view implementation. Note the dependency on the Bootstrap module - we initialize the Bootstrap carousel and popover components when this view is rendered.

```
<%=_each(categories, function (category) { %>
  <div class="panel panel-default">
    <div class="panel-heading">
      <a class="panel-toggle" data-target="#category-<%=category.id%>-collapsible" data-toggle="collapse" data-parent="#itemMenu"><%= category.description %></a>
    </div>
    <div id="category-<%=category.id%>" class="panel-collapse collapse">
      <div id="category-<%- category.id%>" class="panel-body">
        <%=_each(model.models, function (model) { %>
          <p><a href="#events/<%- model.attributes.id%>" rel="popover" data-content="<%- model.attributes.description%>" data-original-title="<%- model.attributes.name%>"><%=model.attributes.name%></a></p>
        <% }); %>
      </div>
    </div>
  </div>
</%>
As well as applying the template and preparing the data that will be used to fill it in (the categories and model entries in the map), the render method also performs the JavaScript calls that are required to initialize the UI components (in this case the Bootstrap carousel and popover).

A view can also listen to events fired by the children of it’s root element (el). In this case, the update method is configured to listen to clicks on anchors. The configuration occurs within the events property of the class.

Now that the views are in place, we need to add another routing rule to the application.

```javascript
/**
 * A module for the router of the desktop application
 *
 define("router", [
   ...
   'utilities',
   'app/collections/events',
   'app/views/desktop/home',
   'app/views/desktop/events',
   ...
   'text!../templates/desktop/main.html'
],function ($,
   ...
   utilities,
   Events,
   HomeView,
```
// Ticket Monster Tutorial

EventsView,
...
MainTemplate) {

var Router = Backbone.Router.extend({
...
routes : {
...
"events":"events"
},
...
events:function () {
    var events = new Events();
    var eventsView = new EventsView({model:events, el:$('#content')});
    events.on("reset",
        function () {
            utilities.viewManager.showView(eventsView);
        }).fetch({
            reset : true,
            error : function () {
                utilities.displayAlert("Failed to retrieve events from the TicketMonster server.");
            }
        });
    }
});

The `events` function handles the `#events` fragment and will retrieve the events in our application via a REST call. We don’t manually perform the REST call as it is triggered by invocation of `fetch` on the `Events` collection, as discussed earlier.

The `reset` event on the collection is invoked when the data from the server is received, and the collection is populated. This triggers the rendering of the events view (which is bound to the `#content` div).

The whole process is event orientated - the models, views and controllers interact through events.
Chapter 34

Viewing a single event

With the events list view now in place, we can add a view to display the details of each individual event, allowing the user to select a venue and performance time.

We already have the models in place so all we need to do is to create the additional view and expand the router. First, we'll implement the view:

```javascript
src/main/webapp/resources/js/app/views/desktop/event-detail.js
```

```javascript
define([],
  'utilities',
  'require',
  'text!../../../../templates/desktop/event-detail.html',
  'text!../../../../templates/desktop/media.html',
  'text!../../../../templates/desktop/event-venue-description.html',
  'configuration',
  'bootstrap',
], function (
  utilities,
  require,
  eventDetailTemplate,
  mediaTemplate,
  eventVenueDescriptionTemplate,
  config,
  Bootstrap) {

  var EventDetail = Backbone.View.extend({

    events:{
      "click input[name='bookButton']": "beginBooking",
      "change select[id='venueSelector']": "refreshShows",
      "change select[id='dayPicker']": "refreshTimes"
    },

    render:function () {
      $(this.el).empty()
      utilities.applyTemplate($(this.el), eventDetailTemplate, this.model.attributes);
      $('#bookingOption').hide();
      $('#venueSelector').attr('disabled', true);
      $('#dayPicker').empty();
      $('#dayPicker').attr('disabled', true)
      $('#performanceTimes').empty();
      $('#performanceTimes').attr('disabled', true)
      var self = this
      $.getJSON(config.baseUrl + "rest/shows?event=", this.model.get('id'), function 
        (shows) {
```
self.shows = shows
$("#venueSelector").empty().append("<option value='0' selected> Select a venue</option>");
$.each(shows, function (i, show) {
    $("#venueSelector").append("<option value='" + show.id + "'">" + show.venue.address.city + " : " + show.venue.name + "</option>")
});
$("#venueSelector").removeAttr('disabled')
}
return this;
},
beginBooking:function () {
    require("router").navigate('/book/' + $("#venueSelector option:selected").val() + '/' + $("#performanceTimes").val(), true)
},
refreshShows:function (event) {
    event.stopPropagation();
    $("#dayPicker").empty();
    var selectedShowId = event.currentTarget.value;
    if (selectedShowId != 0) {
        var selectedShow = _.find(this.shows, function (show) {
            return show.id == selectedShowId
        });
        this.selectedShow = selectedShow;
        utilities.applyTemplate($("#eventVenueDescription"), eventVenueDescriptionTemplate, {venue: selectedShow.venue});
        var times = _.uniq(_.sortBy(_.map(selectedShow.performances, function (performance) {
            return (new Date(performance.date)).withoutTimeOfDay()).getTime())
        )).each(times, function (time) {
            var date = new Date(time)
            $("#dayPicker").append("<option value='" + date.toYMD() + "'">" + date.toPrettyStringWithoutTime() + "</option>")
        });
        this.refreshTimes()
    } else {
        $("#bookingWhen").hide(100)
        $("#bookingOption").hide()
        $("#dayPicker").empty()
        $("#venueMedia").empty()
        $("#eventVenueDescription").empty()
        $("#dayPicker").attr('disabled', true)
        $("#performanceTimes").empty()
        $("#performanceTimes").attr('disabled', true)
    }
},
refreshTimes:function () {
    var selectedDate = $("#dayPicker").val();
    $("#performanceTimes").empty()
    if (selectedDate) {
        $.each(this.selectedShow.performances, function (i, performance) {
            var performanceDate = new Date(performance.date);
if (isEqual(performanceDate.toYMD(), selectedDate)) {
    $("#performanceTimes").append("<option value=" + performance.id + 
        ">" + performanceDate.getHours().toZeroPaddedString(2) + 
        ":" + 
        performanceDate.getMinutes().toZeroPaddedString(2) + 
        "</option>")
    }
}$("#bookingOption").show() {
    return EventDetail;
});

This view is more complex than the global events view, as portions of the page need to be updated when the user chooses a venue.
The view responds to three different events:

- changing the current venue triggers a reload of the venue details and the venue image, as well as the performance times. The
application retrieves the performance times through a REST call.

- changing the day of the performance causes the performance time selector to reload.
- once the venue and performance date and time have been selected, the user can navigate to the booking page.

The corresponding templates for the three fragments rendered above are:

```
src/main/webapp/resources/templates/desktop/event-detail.html

<div class="row">
  <h2 class="page-header special-title light-font">%={name}%/</h2>
</div>
<div class="row">
  <div class="col-md-4">
    <div class="well">
      <div class="row">
        <h3 class="page-header col-md-6">What?</h3>
        <% if(mediaItem) { %><img width="100" src='rest/media/%={mediaItem.id}'/><% } %>
      </div>
    </div>
  </div>
  <div class="col-md-4">
    <div class="well">
      <div class="row">
        <h3 class="page-header col-md-6">Where?</h3>
        <div id='venueMedia'/>
      </div>
      <div class="row top5">
        <div class="col-md-12"><select id="venueSelector" class="form-control"/></div>
      </div>
    </div>
  </div>
  <div class="col-md-4">
    <div class="well">
      <div class="row">
        <h3 class="page-header col-md-6">When?</h3>
        <div id='eventVenueDescription'/>
      </div>
      <div class="row top5">
        <div class="col-md-12"><select class="form-control" id="dayPicker"/></div>
      </div>
    </div>
  </div>
</div>
```

Now that the view exists, we add it to the router:

```javascript
/src/main/webapp/resources/js/app/router/desktop/router.js

/**
 * A module for the router of the desktop application
 */
define("router", [
  ...
  'app/models/event',
  ...
  'app/views/desktop/event-detail',
  ...
],
function ( 
  Event,
  ...
  EventDetailView,
  ...) {
  var Router = Backbone.Router.extend(
    ...
    routes:{
      ...
      "events/:id": "eventDetail",
    },
    ...
    eventDetail:function (id) {
      var model = new Event({id:id});
      var eventDetailView = new EventDetailView({model:model, el:$('#content')});
      model.on("change",
        function () {
          utilities.viewManager.showView(eventDetailView);
        }).fetch({
          error : function () {
            utilities.displayAlert("Failed to retrieve the event from the TicketMonster server.");
          }
        });
    }
  }
})
```
As you can see, this is very similar to the previous view and route, except that now the application can accept parameterized URLs (e.g. http://localhost:8080/ticket-monster/index#events/1). This URL can be entered directly into the browser, or it can be navigated to as a relative path (e.g. #events/1) from within the application.

With this in place, all that remains is to implement the final view of this use case, creating the bookings.
Chapter 35

Creating Bookings

The user has chosen the event, the venue and the performance time, and must now create the booking. Users can select one of the available sections for the show’s venue, and then enter the number of tickets required for each category available for this show (Adult, Child, etc.). They then add the tickets to the current order, which causes the summary view to be updated. Users can also remove tickets from the order. When the order is complete, they enter their contact information (e-mail address) and submit the order to the server.

First, we add the new view:

```javascript
src/main/webapp/resources/js/app/views/desktop/create-booking.js

define([
'utilities',
'require',
'configuration',
'text!../../../../templates/desktop/booking-confirmation.html',
'text!../../../../templates/desktop/create-booking.html',
'text!../../../../templates/desktop/ticket-categories.html',
'text!../../../../templates/desktop/ticket-summary-view.html',
'bootstrap'
], function (utilities, require, config, bookingConfirmationTemplate, createBookingTemplate, ticketEntriesTemplate, ticketSummaryViewTemplate) {

    var TicketCategoriesView = Backbone.View.extend({
        id: 'categoriesView',
        intervalDuration: 100,
        formValues: [],
        events: {
            'change input': 'onChange'
        },
        render: function () {
            if (this.model != null) {
                var ticketPrices = this.model._.map(function (item) {
                    return item.ticketPrice;
                });
                utilities.applyTemplate($this.el, ticketEntriesTemplate, {ticketPrices: ticketPrices});
            } else {
                $(this.el).empty();
            }
        }
    });
```
```javascript
this.watchForm();
return this;
},
onChange: function (event) {
  var value = event.currentTarget.value;
  var ticketPriceId = $(event.currentTarget).data("tm-id");
  var modifiedModelEntry = _.find(this.model, function (item) {
    return item.ticketPrice.id == ticketPriceId
  });
  // update model
  if ($.isNumeric(value) && value > 0) {
    modifiedModelEntry.quantity = parseInt(value);
  } else {
    delete modifiedModelEntry.quantity;
  }
  // display error messages
  if (value.length > 0 && (!$.isNumeric(value) || value <= 0 || parseFloat(value) != parseInt(value))) {
    $("#error-input-"+ticketPriceId).empty().append("Please enter a positive integer value");
    $("#ticket-category-fieldset-"+ticketPriceId).addClass("error");
  } else {
    $("#error-input-"+ticketPriceId).empty();
    $("#ticket-category-fieldset-"+ticketPriceId).removeClass("error");
  }
  // are there any outstanding errors after this update?
  // if yes, disable the input button
  if ($("div[id^='ticket-category-fieldset-']").hasClass("error") || _.isUndefined(modifiedModelEntry.quantity)) {
    $("input[name='add']").attr("disabled", true)
  } else {
    $("input[name='add']").removeAttr("disabled")
  }
},
watchForm: function() {
  if(!$("#sectionSelectorPlaceholder").length) {
    var self = this;
    $(["input[name='tickets']"]).each( function(index,element) {
      if(element.value !== self.formValues[element.name]) {
        self.formValues[element.name] = element.value;
        $("input[name='"+element.name+'"]").change();
      }
    });
    this.timerObject = setTimeout(function() {
      self.watchForm();
    }, this.intervalDuration);
  } else {
    this.onClose();
  }
},
onClose: function() {
  if(this.timerObject) {
    clearTimeout(this.timerObject);
    delete this.timerObject;
  }
});
```
var TicketSummaryView = Backbone.View.extend({
    tagName: 'tr',
    events: {
        "click i":"removeEntry"
    },
    render: function () {
        var self = this;
        utilities.applyTemplate($(this.el), ticketSummaryViewTemplate, this.model.bookingRequest);
    },
    removeEntry: function () {
        this.model.bookingRequest.tickets.splice(this.model.index, 1);
    }
});

var CreateBookingView = Backbone.View.extend({
    intervalDuration: 100,
    formValues: [],
    events: {
        "click input[name='submit']": "save",
        "change select[id='sectionSelect']": "refreshPrices",
        "keyup #email": "updateEmail",
        "change #email": "updateEmail",
        "click input[name='add']": "addQuantities",
        "click i": "updateQuantities"
    },
    render: function () {
        var self = this;
        $.getJSON(config.baseUrl + "rest/shows/" + this.model.showId, function (selectedShow) {
            self.currentPerformance = _.find(selectedShow.performances, function (item) {
                return item.id == self.model.performanceId;
            });

            var id = function (item) { return item.id; }; // prepare a list of sections to populate the dropdown
            var sections = _.uniq(_.sortBy(_.pluck(selectedShow.ticketPrices, 'section'), id), true, id);
            utilities.applyTemplate($(self.el), createBookingTemplate, {
                sections: sections,
                show: selectedShow,
                performance: self.currentPerformance
            });
            self.ticketCategoriesView = new TicketCategoriesView({model: {}, el: $("#ticketCategoriesViewPlaceholder") });
            self.ticketSummaryView = new TicketSummaryView({model: self.model, el: $("#ticketSummaryView")});
            self.show = selectedShow;
            self.ticketCategoriesView.render();
            self.ticketSummaryView.render();
            $("#sectionSelector").change();
            self.watchForm();
        });
        return this;
    },
    refreshPrices: function (event) {
        var ticketPrices = _.filter(this.show.ticketPrices, function (item) {
            return item.section.id == event.currentTarget.value;
        });
    }
});
var sortedTicketPrices = _.sortBy(ticketPrices, function(ticketPrice) {
    return ticketPrice.ticketCategory.description;
});
var ticketPriceInputs = new Array();
_.each(sortedTicketPrices, function(ticketPrice) {
    ticketPriceInputs.push({ticketPrice:ticketPrice});
});
this.ticketCategoriesView.model = ticketPriceInputs;
this.ticketCategoriesView.render();

bookRequest_ticketRequests = _.map(this.model.bookingRequest.tickets,
    function(ticket) {
        return (ticketPrice:ticket.ticketPrice.id, quantity:ticket.quantity)
    });
bookingRequest.email = this.model.bookingRequest.email;
bookingRequest.performance = this.model.performanceId
$.ajax({url: (config.baseUrl + "rest/bookings"),
dataType: "json",
dataType: "json",
data:JSON.stringify(bookingRequest),
type: "POST",
type: "POST",
contentType: "application/json",
contentType: "application/json",
success: function(booking) {
    if (error.status == 400 || error.status == 409) {
        var errors = $.parseJSON(error.responseText).errors;
        _.each(errors, function(errorMessage) {
            $("#request-summary").append('<div class="alert alert-error"><a class="close" data-dismiss="alert">x</a><strong>Error!</strong> ' + errorMessage + '</div>')
        });
    } else {
        $("#request-summary").append('<div class="alert alert-error"><a class="close" data-dismiss="alert">x</a><strong>Error! An error has occurred</div>')
    }
    $("input[name='submit']").removeAttr("disabled");
});

addQuantities:function () {
    var self = this;
    _.each(this.ticketCategoriesView.model, function (model) {
        if (model.quantity != undefined) {
            var found = false;
            _.each(self.model.bookingRequest.tickets, function (ticket) {
                if (ticket.ticketPrice.id == model.ticketPrice.id) {
                    ticket.quantity += model.quantity;
                    found = true;
                }
            });
            if (!found) {
                // Handle case where quantity is undefined
            }
        }
    });
}
self.model.bookingRequest.tickets.push({ticketPrice: model.ticketPrice, quantity: model.quantity});
}
});
this.ticketCategoriesView.model = null;
$('#option:selected', 'select').removeAttr('selected');
this.ticketCategoriesView.render();
this.updateQuantities();
},
updateQuantities: function () {
// make sure that tickets are sorted by section and ticket category
this.model.bookingRequest.tickets.sort(function (t1, t2) {
if (t1.ticketPrice.section.id != t2.ticketPrice.section.id) {
return t1.ticketPrice.section.id - t2.ticketPrice.section.id;
}
else {
return t1.ticketPrice.ticketCategory.id - t2.ticketPrice.ticketCategory.id;
}
});

this.model.bookingRequest.totals = _.reduce(this.model.bookingRequest.tickets, function (totals, ticketRequest) {
return {
  tickets: totals.tickets + ticketRequest.quantity,
  price: totals.price + ticketRequest.quantity * ticketRequest.ticketPrice.price
};
}, {tickets: 0, price: 0.0});

this.ticketSummaryView.render();
this.setCheckoutStatus();
},
updateEmail: function (event) {
if ($(event.currentTarget).is(':valid')) {
this.model.bookingRequest.email = event.currentTarget.value;
$('#error-email').empty();
} else {
  $('#error-email').empty().append("Please enter a valid e-mail address");
delete this.model.bookingRequest.email;
}
this.setCheckoutStatus();
},
setCheckoutStatus: function () {
if (this.model.bookingRequest.totals != undefined &&
this.model.bookingRequest.totals.tickets > 0 &&
this.model.bookingRequest.email != undefined &&
this.model.bookingRequest.email != '') {
  $('input[name="submit"]').removeAttr('disabled');
} else {
  $('input[name="submit"]').attr('disabled', true);
}
},
watchForm: function () {
if ($('#email').length) {
  var self = this;
  var element = $('#email');
  if (element.val() !== self.formValues['email']) {
    self.formValues['email'] = element.val();
    $('#email').change();
  }
}
```javascript
    this.timerObject = setTimeout(function() {
        self.watchForm();
    }, this.intervalDuration);
} else {
    this.onClose();
},

onClose: function() {
    if (this.timerObject) {
        clearTimeout(this.timerObject);
        delete this.timerObject;
    }
    this.ticketCategoriesView.close();
});
return CreateBookingView;
```

The code above may be surprising! After all, we said that we were going to add a single view, but instead, we added three! This view makes use of two subviews (TicketCategoriesView and TicketSummaryView) for re-rendering parts of the main view. Whenever the user changes the current section, the list of available tickets is updated. Whenever the user adds the tickets to the booking, the booking summary is re-rendered. Changes in quantities or the target email may enable or disable the submission button - the booking is validated whenever changes to it are made. We do not create separate modules for the subviews, since they are not referenced outside the module itself.

The booking submission is handled by the `save` method which constructs a JSON object, as required by a POST to `http://localhost:8080/ticket-monster/rest/bookings`, and performs the AJAX call. In case of a successful response, a confirmation view is rendered. On failure, a warning is displayed and the user may continue to edit the form.

The corresponding templates for the views above are shown below:

`src/main/webapp/resources/templates/desktop/booking-confirmation.html`

```html
    <div class="row">
        <h2 class="special-title light-font">Booking #<%=booking.id%> confirmed!</h2>
    </div>
    <div class="row">
        <div class="col-md-6">
            <div class="well">
                <h4 class="page-header">Checkout information</h4>
                <p><strong>Email: </strong><%= booking.contactEmail %></p>
                <p><strong>Event: </strong><%= performance.event.name %></p>
                <p><strong>Venue: </strong><%= performance.venue.name %></p>
                <p><strong>Date: </strong><%= new Date(booking.performance.date).toPrettyString() %></p>
                <p><strong>Created on: </strong><%= new Date(booking.createdOn).toPrettyString() %></p>
            </div>
        </div>
        <div class="col-md-6">
            <div class="well">
                <h4 class="page-header">Ticket allocations</h4>
                <table class="table table-striped table-bordered" style="background-color: #ffffffa;">
                    <thead>
                        <tr>
                            <th>Ticket #</th>
                            <th>Category</th>
                            <th>Section</th>
                            <th>Row</th>
                            <th>Seat</th>
                        </tr>
                    </thead>
                </table>
            </div>
        </div>
    </div>
```
```html
<thead>
<tr>
    <td><%= ticket.ticketCategory.description %></td>
    <td><%= ticket.seat.section.name %></td>
    <td><%= ticket.seat.rowNumber %></td>
    <td><%= ticket.seat.number %></td>
</tr>
</thead>
</tbody>
</table>
```
<form>
  <div class="form-group">
    <input type='email' id="email" class="form-control" placeholder="Email" required/>
    <p class="help-block error-notification" id="error-email"></p>
  </div>
  <input type='button' class="btn btn-primary" name="submit" value="Checkout" disabled="true"/>
</form>
</div>
</div>
</div>
</div>
</div>

src/main/webapp/resources/templates/desktop/ticket-categories.html

<% if (ticketPrices.length > 0) { %>
  <form class="form-horizontal">
    <% _.each(ticketPrices, function(ticketPrice) { %>
      <div class="form-group id="ticket-category-fieldset-<%=ticketPrice.id%>"
        control-label"><strong><%=ticketPrice.ticketCategory.description%></strong>
      <div class="col-md-9">
        <div class="input-group">
          <input class="form-control col-md-6" rel="tooltip" title="Enter value"
            data-tm-id="<%=ticketPrice.id%>" placeholder="Number of tickets"
            name="tickets-<%=ticketPrice.ticketCategory.id%>"/>
          <span class="input-group-addon">@ $<%=ticketPrice.price%></span>
        </div>
      </div>
      <p class="help-block" id="error-input-<%=ticketPrice.id%>"></p>
    </div>
    <% }) %>
  <p>&nbsp;</p>
  <div class="form-group">
    <div class="col-md-offset-2">
      <input type="button" class="btn btn-primary" disabled="true" name="add" value="Add tickets"/>
    </div>
  </div>
</form>
<% } %>

src/main/webapp/resources/templates/desktop/ticket-summary-view.html

<% if (tickets.length>0) { %>
  <table class="table table-bordered table-condensed" style="background-color: #fffffa;">
    <thead><tr><th colspan="?"><strong>Requested tickets</strong></tr></thead><tr>
</div>
</div>
</div>
</div>
</div>
</form>
<% } %>

Finally, once the view is available, we can add its corresponding routing rule:

```
src/main/webapp/resources/js/app/router/desktop/router.js

/**
* A module for the router of the desktop application
*/

define("router", [
  ...
  'app/views/desktop/create-booking',
  ...
],function (
  ...
  CreateBookingView,
  ...
)

  var Router = Backbone.Router.extend({
    ...
    routes: {
      ...
      "book/:showId/:performanceId": "bookTickets",
    },
    ...
    bookTickets:function (showId, performanceId) {
      var createBookingView =
        new CreateBookingView({
          model: {
            showId: showId,
            performanceId: performanceId,
            bookingRequest: {
              tickets: []
            },
          el: $("#content")
        });
  ```
This concludes the implementation of the booking use case. We started by listing the available events, continued by selecting a venue and performance time, and ended by choosing tickets and completing the order.

The other use cases: a booking starting from venues and view existing bookings are conceptually similar, so you can just copy the logic for the following routes from src/main/webapp/resources/js/app/routers/desktop/router.js:

- venues
- venues/:id
- bookings
- bookings/:id

Finally, copy the following files in the src/main/webapp/resources/js/app/models, src/main/webapp/resources/js/app/collections, src/main/webapp/resources/js/app/views/desktop and src/main/webapp/resources/templates:

- src/main/webapp/resources/js/app/models/booking.js
- src/main/webapp/resources/js/app/models/venue.js
- src/main/webapp/resources/js/app/collections/bookings.js
- src/main/webapp/resources/js/app/collections/venues.js
- src/main/webapp/resources/js/app/views/desktop/bookings.js
- src/main/webapp/resources/js/app/views/desktop/booking-detail.js
- src/main/webapp/resources/js/app/views/desktop/venues.js
- src/main/webapp/resources/js/app/views/desktop/venue-detail.js
- src/main/webapp/resources/templates/desktop/booking-details.html
- src/main/webapp/resources/templates/desktop/booking-table.html
- src/main/webapp/resources/templates/desktop/venues.html
- src/main/webapp/resources/templates/desktop/venue-detail.html
- src/main/webapp/resources/templates/desktop/venue-event-description.html
Chapter 36

Mobile view

The mobile version of the application uses approximately the same architecture as the desktop version. Any differences are due to the functional changes in the mobile version and the use of jQuery mobile.

36.1 Setting up the structure

The first step in implementing our solution is to copy the CSS and JavaScript libraries to resources/css and resources/js/libs:

require.js

AMD support, along with the plugin:

• text - for loading text files, in our case the HTML templates

jQuery

general purpose library for HTML traversal and manipulation

Underscore

JavaScript utility library (and a dependency of Backbone)

Backbone

Client-side MVC framework

jQuery Mobile

user interface system for mobile devices;

(If you have already built the desktop application, some files may already be in place.)

For mobile clients, the main page will display the mobile version of the application, by loading the mobile AMD module of the application. Let us create it.

src/main/webapp/resources/js/configurations/mobile.js

/*
 * Shortcut alias definitions - will come in handy when declaring dependencies
 * Also, they allow you to keep the code free of any knowledge about library
 * locations and versions
 */
require.config({
    baseUrl: "resources/js",
    paths: {
        jquery: 'libs/jquery-2.0.3',
        jquerymobile: 'libs/jquery.mobile-1.4.2',
    },
});
text:'libs/text',
underscore:'libs/underscore',
backbone: 'libs/backbone',
utilities: 'app/utilities',
router:'app/router/mobile/router'
},
// We shim Backbone.js and Underscore.js since they don't declare AMD modules
shim: {
'backbone': {
  deps: ['underscore', 'jquery'],
  exports: 'Backbone'
},
'un underscore': {
  exports: '_'
}
});
define("configuration", function() {
  if (window.TicketMonster != undefined && TicketMon ster.config != undefined) {
    return {
      baseUrl: TicketMonster.config.baseREST Url
    };
  } else {
    return {
      baseUrl: ""
    };
  }
});
define("initializer", [ 'jquery', 'utilities', 'text!../templates/mobile/main.html' ], function($, utilities, MainTemplate) {
  // Configure jQuery to append timestamps to requests, to bypass browser caches
  // Important for MSIE
  $.ajaxSetup({cache:false});
  $('head').append('<link rel="stylesheet" href="resources/css/jquery.mobile-1.4.2.css"/>');
  $('head').append('<link rel="stylesheet" href="resources/css/m.screen.css"/>');
  // Bind to mobileinit before loading jQueryMobile
  $(document).bind("mobileinit", function () {
    // Prior to creating and starting the router, we disable jQuery Mobile's own routing
    // mechanism
    $.mobile.hashListeningEnabled = false;
    $.mobile.linkBindingEnabled = false;
    $.mobile.pushStateEnabled = false;

    // Fix jQueryMobile header and footer positioning issues for iOS.
    // See: https://github.com/jquery/jquery-mobile/issues/4113 and
    // https://github.com/jquery/jquery-mobile/issues/5532
    $(document).on('blur', 'input, textarea, select', function() {
      setTimeout(function() {
        window.scrollTo(document.body.scrollLeft, document.body.scrollTop);
      }, 0);
    });
    utilities.applyTemplate($('body'), MainTemplate);
  });
In this application, we combine Backbone and jQuery Mobile. Each framework has its own strengths; jQuery Mobile provides UI components and touch support, whilst Backbone provides MVC support. There is some overlap between the two, as jQuery Mobile provides its own navigation mechanism which we disable.

We also define a configuration module which allows the customization of the base URLs for RESTful invocations. This module does not play any role in the mobile web version. We will come to it, however, when discussing hybrid applications.

We also define a special initializer module (initializer) that, when loaded, adds the stylesheets and applies the template for the general structure of the page in the body element. In the initializer module we make customizations in order to get the two frameworks working together - disabling the jQuery Mobile navigation. Let us add the template definition for the template loaded by the initializer module.

```html
<!-- The main layout of the page - contains the menu and the 'content' &lt;div&gt; in which all the views will render the content. -->
<div id="container" data-role="page" data-ajax="false"></div>
```

Copy over the m.screen.css file referenced in the initializer module, from the project sources, to the appropriate location in the workspace.

Next, we create the application router.

```javascript
/**
 * A module for the router of the mobile application.
 *
 */
define("router", [
  'jquery',
  'jquerymobile',
  'underscore',
  'utilities'
],function ($) ,
  jqm, 
  _,
  utilities) {

  /**
   * The Router class contains all the routes within the application - i.e. URLs and the actions that will be taken as a result.
   *
   * @type {Router}
   */
  var Router = Backbone.Router.extend({
    initialize: function() {
      //Begin dispatching routes
      Backbone.history.start();
    },
    execute : function(callback, args) {
```
$.mobile.loading("show");
window.setTimeout(function() {
    if (callback) {
        callback.apply(this, args);
    }
    $.mobile.loading("hide");
}, 300);
}

// Create a router instance
var router = new Router();
return router;
});

In the router code we add the `execute` method to the router for handling transitions between routes. Here, we will display the jQuery Mobile loader widget before displaying any Backbone view, and then hide it once the view is rendered.

Next, we need to create a first page.

### 36.2 The landing page

The first page in our application is the landing page. First, we add the template for it:

```
src/main/webapp/resources/templates/mobile/home-view.html
```

```
<div data-role="header">
    <h3>Ticket Monster</h3>
</div>
<div class="ui-content">
    <img src="resources/img/rhjb_eap_logo.png" />
    <h4>Find events</h4>
    <ul data-role="listview">
        <li>
            <a href="#events">By Category</a>
        </li>
        <li>
            <a href="#venues">By Location</a>
        </li>
    </ul>
</div>
```

Now we have to add the page to the router:

```
src/main/webapp/resources/js/app/router/mobile/router.js
```

```javascript
/**
 * A module for the router of the mobile application.
 *
 * define("router", [ ...
 'text!../templates/mobile/home-view.html'
], function () {
    ... HomeViewTemplate) {
    ...
    var Router = Backbone.Router.extend({
    ...```
Because jQuery Mobile navigation is disabled, we must tell jQuery Mobile explicitly to enhance the page content in order to create the mobile view. Here, we enhance the page using the enhanceWithin method, to ensure that the page gets the appropriate look and feel.

### 36.3 The events view

First, we display a list of events (just as in the desktop view). Since mobile interfaces are more constrained, we will just show a simple list view:

```javascript
src/main/webapp/resources/js/app/views/mobile/events.js

define(['
  'utilities',
  'text!../../../../templates/mobile/events.html'
], function (
  utilities,
  eventsView
) {

  var EventsView = Backbone.View.extend({
    render: function () {
      var categories = _.uniq(
        _.map(this.model.models, function(model){
          return model.get('category');
        }), false, function(item){
          return item.id;
        });
      utilities.applyTemplate($this.el), eventsView, {categories:categories,
        model:this.model});
      $(this.el).enhanceWithin();
      return this;
    }
  });

  return EventsView;
});
```

As you can see, the view is very similar to the desktop view, the main difference being the explicit hint to jQuery mobile through the pagecreate event invocation.

Next, we add the template for rendering the view:

```html
src/main/webapp/resources/templates/mobile/events.html

<div data-role="header">
  <a href="#" class="ui-btn ui-icon-home ui-btn-icon-left">Home</a>
  <h3>Categories</h3>
</div>

<div class="ui-content">
  <div id="itemMenu" data-role="collapsible-set" data-inset="false">
```

And finally, we need to instruct the router to invoke the page:

csrc/main/webapp/resources/js/app/router/mobile/router.js

```javascript
/**
 * A module for the router of the desktop application.
 *
 * define("router", [
 * ...
 * 'app/collections/events',
 * ...
 * 'app/views/mobile/events'
 * ...
 *], function () {
 * ...
 * Events,
 * ...
 * EventsView,
 * ...
 * }) {
 * ...
 * var Router = Backbone.Router.extend({
 * ...
 * routes:{
 * ...
 * "events":"events"
 * ...
 * },
 * 
 * events:function () {
 * var events = new Events;
 * var eventsView = new EventsView({model:events, el:$("#container")});
 * events.on("reset", function () {
 * utilities.viewManager.showView(eventsView);
 * }).fetch({
 * reset : true,
 * error : function () {
 * utilities.displayAlert("Failed to retrieve events from the TicketMonster server.");
 * });
 ```
Just as in the case of the desktop application, the list of events will be accessible at #events (i.e. http://localhost:8080/ticket-monster/#events).

36.4 Displaying an individual event

Now, we create the view to display an event:

```
src/main/webapp/resources/js/app/views/mobile/event-detail.js
```

```javascript
define(['
  'utilities',
  'require',
  'configuration',
  'text!../../../../templates/mobile/event-detail.html',
  'text!../../../../templates/mobile/event-venue-description.html'
], function (
  utilities,
  require,
  conf,
  eventDetail,
  eventVenueDescription) {

  var EventDetailView = Backbone.View.extend(
    {
      events:
        {
          "click a[id='bookButton']":"beginBooking",
          "change select[id='showSelector']":"refreshShows",
          "change select[id='performanceTimes']":"performanceSelected",
          "change select[id='dayPicker']":"refreshTimes"
        },
      render: function () {
        $(this.el).empty();
        utilities.applyTemplate($(this.el), eventDetail, _.extend({},
        this.model.attributes, conf));
        $(this.el).enhanceWithin();
        $("#bookButton").addClass("ui-disabled");
        var self = this;
        $.getJSON(conf.baseUrl +
        "rest/shows?event=" + this.model.get('id'), function
        (shows) {
          self.shows = shows;
          $("#showSelector").empty().append("<option data-placeholder='true'>Choose a
          venue ...</option>");
          $(each(shows, function (i, show) {
            $("#showSelector").append("<option value='' + show.id + ''>'" +
            show.venue.address.city + " : " + show.venue.name + "</option>"));
          });
          $("#showSelector").selectmenu('refresh', true)
          $("#dayPicker").selectmenu('disable')
          $("#dayPicker").empty().append("<option data-placeholder='true'>Choose a
          show date ...</option>")
          $("#performanceTimes").selectmenu('disable')
          $("#performanceTimes").empty().append("<option data-placeholder='true'>Choose a show time ...</option>"))
      }
    });
```

```javascript
var EventDetail = Backbone.View.extend(
  {
    render: function () {
      $(this.el).empty();
      utilities.applyTemplate($(this.el), eventDetail, _.extend({},
      this.model.attributes, conf));
      $(this.el).enhanceWithin();
      $("#bookButton").addClass("ui-disabled");
      var self = this;
      $.getJSON(conf.baseUrl +
      "rest/shows?event=" + this.model.get('id'), function
      (shows) {
        self.shows = shows;
        $("#showSelector").empty().append("<option data-placeholder='true'>Choose a
        venue ...</option>"));
        $(each(shows, function (i, show) {
          $("#showSelector").append("<option value='' + show.id + ''>'" +
          show.venue.address.city + " : " + show.venue.name + "</option>"));
        });
        $("#showSelector").selectmenu('refresh', true)
        $("#dayPicker").selectmenu('disable')
        $("#dayPicker").empty().append("<option data-placeholder='true'>Choose a
        show date ...</option>")
        $("#performanceTimes").selectmenu('disable')
        $("#performanceTimes").empty().append("<option data-placeholder='true'>Choose a show time ...</option>"))
    }
  });
```
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```javascript
});

$("#dayPicker").empty();
$("#dayPicker").selectmenu('disable');
$("#performanceTimes").empty();
$("#performanceTimes").selectmenu('disable');

$(this.el).enhanceWithin();

return this;
},

performanceSelected:function () {
  if ($("#performanceTimes").val() != 'Choose a show time ...') {
    $("#bookButton").removeClass("ui-disabled")
  } else {
    $("#bookButton").addClass("ui-disabled")
  }
},

beginBooking:function () {
  require('router').navigate('book/' + $("#showSelector option:selected").val() + '/\' + $("#performanceTimes").val(), true);
},

refreshShows:function (event) {
  var selectedShowId = event.currentTarget.value;
  if (selectedShowId != 'Choose a venue ...') {
    var selectedShow = _.find(this.shows, function (show) {
      return show.id == selectedShowId
    });
    this.selectedShow = selectedShow;

    var times = _.uniq(_.sortBy(_.map(selectedShow.performances, function (performance) {
      return (new Date(performance.date).withoutTimeOfDay()).getTime()
    })), function (item) {
      return item
    }));

    utilities.applyTemplate($("#eventVenueDescription"), eventVenueDescription, 
    _.extend({}, {venue:selectedShow.venue}, config));
    $("#detailsCollapsible").show();
    $("#dayPicker").removeAttr('disabled');
    $("#performanceTimes").removeAttr('disabled');
    $("#dayPicker").empty().append("<option data-placeholder='true'>Choose a show date ...</option>");
    _.each(times, function (time) {
      var date = new Date(time).withoutTimeOfDay().getTime();
      $("#dayPicker").append("<option value='" + date.toYMD() + ">" + date.toPrettyStringWithoutTime() + "</option>");
    });
    $("#dayPicker").selectmenu('refresh')
    $("#dayPicker").selectmenu('enable')
    this.refreshTimes();
  } else {
    $("#detailsCollapsible").hide();
    $("#eventVenueDescription").empty();
    $("#dayPicker").empty();
    $("#dayPicker").selectmenu('disable');
    $("#performanceTimes").empty();
    $("#performanceTimes").selectmenu('disable');
  }
},

refreshTimes:function () {
  var selectedDate = $("#dayPicker").val();
```

Once again, this is very similar to the desktop version. Now we add the page templates:

src/main/webapp/resources/templates/mobile/event-detail.html

```
<div data-role="header" data-position="fixed">
  <a href="#" class="ui-btn ui-icon-home ui-btn-icon-left">Home</a>
  <h3>Book tickets</h3>
</div>

<div class="ui-content">
  <h3><%= name %></h3>
  <img width='100px' src='<%= baseUrl %>/rest/media/<%= mediaItem.id %>'/>
  <p><%= description %></p>

  <div data-role="fieldcontain">
    <fieldset data-role="controlgroup">
      <legend><strong>When</strong></legend>
      <label for="dayPicker">When:</label>
      <select id="dayPicker" data-mini='true'/>
      <label for="performanceTimes">When:</label>
      <select id="performanceTimes" data-mini='true'/>
    </fieldset>
  </div>

  <div data-role="footer" data-position="fixed">
    <div class="ui-grid-b">
      ...
    </div>
  </div>
```

Finally, we add this to the router, explicitly indicating to jQuery Mobile that a transition has to take place after the view is rendered - in order to allow the page to render correctly after it has been invoked from the listview.

```javascript
var Router = Backbone.Router.extend({
  routes: {
    "events/:id": "eventDetail",
    ...
  },
  eventDetail: function (id) {
    var model = new Event({id:id});
    var eventDetailView = new EventDetailView({model:model, el:$("#container")});
    model.on("change",
      function () {
        utilities.viewManager.showView(eventDetailView);
        $("body").pagecontainer("change", 
          
            changeHash: false));
      }
  },
  ...

  ...
```

```html
<address>
  <p><strong>Address:</strong></p>
  <p>%= venue.address.street %></p>
  <p>%= venue.address.city %>, <%= venue.address.country %></p>
</address>
```
Just as the desktop version, the mobile event detail view allows users to choose a venue and a performance time. The next step is to allow the user to book some tickets.

## 36.5 Booking tickets

The views to book tickets are simpler than the desktop version. Users can select a section and enter the number of tickets for each category however, there is no way to add or remove tickets from an order. Once the form is filled out, the user can only submit it.

First, we create the views:

```javascript
src/main/webapp/resources/js/app/views/mobile/create-booking.js
```

```javascript
define([
    'utilities',
    'configuration',
    'require',
    'text!../../../../templates/mobile/booking-details.html',
    'text!../../../../templates/mobile/create-booking.html',
    'text!../../../../templates/mobile/confirm-booking.html',
    'text!../../../../templates/mobile/ticket-entries.html',
    'text!../../../../templates/mobile/ticket-summary-view.html'], function (
    utilities,
    config,
    require,
    bookingDetailsTemplate,
    createBookingTemplate,
    confirmBookingTemplate,
    ticketEntriesTemplate,
    ticketSummaryViewTemplate) {

    var TicketCategoriesView = Backbone.View.extend({
        id:'categoriesView',
        events:{
            "change input":"onChange"
        },
        render:function () {
            var views = {};

            if (this.model !== null) {
                var ticketPrices = _.map(this.model, function (item) {
                    return item.ticketPrice;
                });
                utilities.applyTemplate($this.el, ticketEntriesTemplate,
                    {ticketPrices:ticketPrices});
            } else {
                $(this.el).empty();
            }
            return this;
        },
        onChange:function (event) {
            var item = $(event.target);
            if (item.is(':checked')) {
                views.ticketPrices.push(item.data('ticket-price'));
            } else {
                var index = views.ticketPrices.indexOf(item.data('ticket-price'));
                views.ticketPrices.splice(index, 1);
            }
            ticketEntriesTemplate.$this.applyTemplate(views.ticketPrices);
        }
    });
```

```javascript
...
```

```javascript
});
```
var value = event.currentTarget.value;
var ticketPriceId = $(event.currentTarget).data("tm-id");
var modifiedModelEntry = _.find(this.model, function(item) {
    return item.ticketPrice.id == ticketPriceId});
if ($.isNumeric(value) && value > 0) {
    modifiedModelEntry.quantity = parseInt(value);
} else {
    delete modifiedModelEntry.quantity;
}
}
});

var TicketSummaryView = Backbone.View.extend({
    render: function () {
        utilities.applyTemplate($this.el, ticketSummaryViewTemplate, this.model.bookingRequest)
    }
});

var CreateBookingView = Backbone.View.extend({
    currentView: "CreateBooking",
    intervalDuration: 100,
    formValues: [],
    events:
        "click a[id='confirmBooking']": "checkout",
        "change select": "refreshPrices",
        "change input[type='number']": "updateForm",
        "change input[name='email']": "updateForm",
        "click a[id='saveBooking']": "saveBooking",
        "click a[id='goBack']": "back",
        "click a[data-action='delete']": "deleteBooking"
},
    render: function () {
        if (this.currentView === "CreateBooking") {
            this.renderCreateBooking();
        } else if (this.currentView === "ConfirmBooking") {
            this.renderConfirmBooking();
        }
        return this;
    },
    renderCreateBooking: function () {
        var self = this;
        $.getJSON(config.baseUrl + "rest/shows" + this.model.showId, function
(selectedShow) {
    self.model.performance = _.find(selectedShow.performances, function (item) {
        return item.id == self.model.performanceId;
    });
    self.model.email = self.model.email || "";
    var id = function (item) { return item.id;};
    // prepare a list of sections to populate the dropdown
    var sections = _.uniq(_.sortBy(_.pluck(selectedShow.ticketPrices, 'section'), id), true, id);
    utilities.applyTemplate($self.el, createBookingTemplate, {
        show: selectedShow,
        performance: self.model.performance,
        sections: sections,
        email: self.model.email});
$(self.el).enhanceWithin();
self.ticketCategoriesView = new TicketCategoriesView({model:{},
el:$("#ticketCategoriesViewPlaceholder") });
self.model.show = selectedShow;
self.ticketCategoriesView.render();
$("a[id='confirmBooking']").addClass('ui-disabled');
$("#sectionSelector").change();
self.watchForm();
});
},
refreshPrices:function (event) {
    if (event.currentTarget.value != "Choose a section") {
        var ticketPrices = _.filter(this.model.show.ticketPrices, function (item) {
            return item.section.id == event.currentTarget.value;
        });
        var ticketPriceInputs = new Array();
        _.each(ticketPrices, function (ticketPrice) {
            var model = {};
            model.ticketPrice = ticketPrice;
            ticketPriceInputs.push(model);
        });
        $("#ticketCategoriesViewPlaceholder").show();
        this.ticketCategoriesView.model = ticketPriceInputs;
        this.ticketCategoriesView.render();
        $(this.el).enhanceWithin();
    } else {
        $("#ticketCategoriesViewPlaceholder").hide();
        this.ticketCategoriesView.model = new Array();
        this.updateForm();
    }
},
checkout:function () {
    var savedTicketRequests = this.model.bookingRequest.tickets =
        this.model.bookingRequest.tickets || [];
    _.each(this.ticketCategoriesView.model, function(newTicketRequest){
        var matchingRequest = _.find(savedTicketRequests, function(ticketRequest) {
            return ticketRequest.ticketPrice.id == newTicketRequest.ticketPrice.id;
        });
        if(newTicketRequest.quantity) {
            if(matchingRequest) {
                matchingRequest.quantity += newTicketRequest.quantity;
            } else {
                savedTicketRequests.push(newTicketRequest);
            }
        }
    });
    this.model.bookingRequest.totals =
        this.computeTotals(this.model.bookingRequest.tickets);
    this.currentView = "ConfirmBooking";
    this.render();
},
updateForm:function () {
    var valid = true;
    this.model.email = $("input[type='email']").val();
    $("input[type='number']").each(function (idx, element) {
        var quantity = $(this).val();
        if(quantity.length > 0 &&
           (!$.isNumeric(quantity) // is a non-number, other than empty string
            || quantity <= 0 // is negative
            || parseFloat(quantity) != parseInt(quantity))) {
            $("#error-"+ element.id).empty().append("Should be a positive number.");
        }
    });
}
valid = false;
} else {
    $("#error-" + element.id).empty();
}
);
try {
    var validElements = document.querySelectorAll(":valid");
    var $email = $("#email");
    var emailElem = $email.get(0);
    var validEmail = false;
    for (var ctr=0; ctr < validElements.length; ctr++) {
        if (emailElem === validElements[ctr]) {
            validEmail = true;
        }
    }
    if (validEmail) {
        this.model.email = $email.val();
        $("#error-email").empty();
    } else {
        $("#error-email").empty().append("Please enter a valid e-mail address");
        delete this.model.email;
        valid = false;
    }
}
catch(e) {
    // For browsers like IE9 that do fail on querySelectorAll for CSS pseudo
    // selectors,
    // we use the regex defined in the HTML5 spec.
    var emailRegex = new RegExp("^[a-zA-Z0-9.+#%&'!\$\(+\-]*@[a-zA-Z0-9]+(?:\.[a-zA-Z0-9-]+)*$\");
    var emailValue = $("#email").val();
    if (emailRegex.test(emailValue)) {
        this.model.email = emailValue;
        $("#error-email").empty();
    } else {
        $("#error-email").empty().append("Please enter a valid e-mail address");
        delete this.model.email;
        valid = false;
    }
}
}
var totals = this.computeTotals(this.ticketCategoriesView.model);
if (totals.tickets > 0 && valid) {
    $(a[id="confirmBooking"]').removeClass('ui-disabled');
} else {
    $(a[id="confirmBooking"]').addClass('ui-disabled');
},
computeTotals: function(ticketRequestCollection) {
    var totals = _.reduce(ticketRequestCollection, function (partial, model) {
        if (model.quantity !== undefined) {
            partial.tickets += model.quantity;
            partial.price += model.quantity * model.ticketPrice.price;
            return partial;
        } else {
            return partial;
        }
    }, {tickets:0, price:0.0});
    return totals;
},
renderConfirmBooking: function () {
    utilities.applyTemplate($(this.el), confirmBookingTemplate, this.model);
    this.ticketSummaryView = new TicketSummaryView({model:this.model,
el:$('#ticketSummaryView'))});
this.ticketSummaryView.render();
$(this.el).enhanceWithin();
if (this.model.bookingRequest.totals.tickets > 0) {
  $('a[id="saveBooking"]').removeClass('ui-disabled');
} else {
  $('a[id="saveBooking"]').addClass('ui-disabled');
}
return this;
},
back:function () {
  this.currentView = "CreateBooking";
  this.render();
},
saveBooking:function (event) {
  var bookingRequest = {ticketRequests:[]};
  var self = this;
  _.each(this.model.bookingRequest.tickets, function (model) {
    if (model.quantity != undefined) {
      bookingRequest.ticketRequests.push({ticketPrice:model.ticketPrice.id,
        quantity:model.quantity})
    }
  });
  bookingRequest.email = this.model.email;
  bookingRequest.performance = this.model.performanceId;
  $.ajax({url:(config.baseUrl + "rest/bookings"),
    data:JSON.stringify(bookingRequest),
    type:"POST",
    dataType:"json",
    contentType:"application/json",
    success:function (booking) {
      utilities.applyTemplate($(self.el), bookingDetailsTemplate, booking);
      $(self.el).enhanceWithin();
    }).error(function (error) {
      try {
        var response = JSON.parse(error.responseText);
        var displayMessage = "";
        if(response && response.errors) {
          var errors = response.errors;
          for(var idx = 0; idx < errors.length; idx++) {
            displayMessage += errors[idx] + "\n";
          }
          alert(displayMessage);
        } else {
          alert("Failed to perform the booking.");
        }
      } catch (e) {
        alert("Failed to perform the booking.");
      }
    });
  }),
deleteBooking: function(event) {
    var deletedIdx = $(event.currentTarget).data("ticketpriceid");
    this.model.bookingRequest.tickets = _.reject(this.model.bookingRequest.tickets,
      function(ticketRequest) {
        return ticketRequest.ticketPrice.id == deletedIdx;
      });
    this.model.bookingRequest.totals =
      this.computeTotals(this.model.bookingRequest.tickets);
    this.renderConfirmBooking();
    return false;
The views follow the structure the desktop application, except that the summary view is not rendered inline but after a page transition.

Next, we create the page fragment templates. First, the actual page:

```html
<div data-role="header" data-position="fixed">
  <a href="#" class="ui-btn ui-icon-home ui-btn-icon-left">Home</a>
  <h1>Book tickets</h1>
</div>

<div class="ui-content">
  <p><%=show.event.name%></p>
  <p><%=show.venue.name%></p>
  <p><%=new Date(performance.date).toPrettyString()%></p>
  <div id="sectionSelectorPlaceholder">
    <label for="sectionSelect">Section</label>
    <select id="sectionSelect">
      <option value="-1" selected>Choose a section</option>
      <% _.each(sections, function(section) { %>
        <option value="<%=section.id%>"><%=section.name%> - <%=section.description%></option>
      <% }); %>
    </select>
  </div>
  <div id="ticketCategoriesViewPlaceholder" style="display:none;"></div>
</div>
```
Next, the fragment that contains the input form for tickets, which is re-rendered whenever the section is changed:

src/main/webapp/resources/templates/mobile/ticket-entries.html

```html
<% if (ticketPrices.length > 0) { %>
  <form name="ticketCategories" id="ticketCategories">
    <h4>Select tickets by category</h4>
    <% _.each(ticketPrices, function(ticketPrice) { %>
      <div id="ticket-category-input-<%=ticketPrice.id%>">
        <fieldset class="ui-field-contain">
          <label for="ticket-<%=ticketPrice.id%>"><%=ticketPrice.ticketCategory.description%>($<%=ticketPrice.price%>)</label>
          <input id="ticket-<%=ticketPrice.id%>" data-tm-id="<%=ticketPrice.id%>" type="number" min="0" placeholder="Enter value" name="tickets"/>
        </fieldset>
      </div>
    <% }) %>
  </form>
<% } %>
```

Before submitting the request to the server, the order is confirmed:

src/main/webapp/resources/templates/mobile/confirm-booking.html

```html
<div data-role="header" data-position="fixed">
  <a href="#" class="ui-btn ui-icon-home ui-btn-icon-left">Home</a>
  <h1>Confirm order</h1>
</div>

<div class="ui-content">
  <h3><%=show.event.name%></h3>
  <p><%=show.venue.name%></p>
  <p><small><%=new Date(performance.date).toPrettyString()%></small></p>
  <p><strong>Buyer:</strong> <emphasis><%=email%></emphasis></p>
  <div id="ticketSummaryView"/>
</div>

<div data-role="footer" data-position="fixed">
  <div class="ui-grid-a">
    <div class="ui-block-a"><a id="cancel" href="#" class="ui-btn ui-icon-delete ui-btn-icon-left block-btn">Cancel</a></div>
    <div class="ui-block-b"><a id="goBack" class="ui-btn ui-icon-back ui-btn-icon-left block-btn">Back</a></div>
  </div>
</div>
```
The confirmation page contains a summary subview:

```
src/main/webapp/resources/templates/mobile/ticket-summary-view.html
```

```
<ul data-role="listview" data-split-icon="delete" data-split-theme="c" data-inset="true">
  <% _.each(tickets, function(model) { %>
  <li>
    <a class="readonly-listview">
      <p><strong>Section</strong> <%= model.ticketPrice.section.name %></p>
      <p><strong>Category</strong> <%= model.ticketPrice.ticketCategory.description %></p>
      <p><strong>Price</strong> <%= model.ticketPrice.price %></p>
      <p><strong>Quantity</strong> <%= model.quantity %></p>
    </a>
    <a href="#" data-action="delete" data-ticketpriceid="<%= model.ticketPrice.id %>"></a>
  </li>
  <% }); %>
</ul>

<h4>Totals</h4>
<p>Total tickets: <%= totals.tickets %></p>
<p>Total price: $ <%= totals.price %></p>
```

Finally, we create the page that displays the booking confirmation:

```
src/main/webapp/resources/templates/mobile/booking-details.html
```

```
<div data-role="header" data-position="fixed">
  <a href="#" class="ui-btn ui-icon-home ui-btn-icon-left">Home</a>
  Booking complete</div>

<div class="ui-content">
  <table id="confirm_tbl">
    <thead>
      <tr>
        <td colspan="5" align="center"><strong>Booking <%= id %></strong></td>
      </tr>
      <tr>
        <th>Ticket #</th>
        <th>Category</th>
        <th>Section</th>
        <th>Row</th>
        <th>Seat</th>
      </tr>
    </thead>
    <tbody>
      <% $.each(_.sortBy(tickets, function(ticket) {return ticket.id}), function (i, ticket) { %>
        <tr>
          <td><%= ticket.id %></td>
          <td><%= ticket.ticketCategory.description %></td>
          <td><%= ticket.seat.section.name %></td>
          <td><%= ticket.seat.rowNumber %></td>
          <td><%= ticket.seat.number %></td>
        </tr>
      <% }) %>
    </tbody>
  </table>
```
The last step is registering the view with the router:

`src/main/webapp/resources/js/app/router/mobile/router.js`

```javascript
/**
 * A module for the router of the desktop application
 */
define("router", [ ...
'./app/views/mobile/create-booking', ...
], function ( ...
CreateBookingView ...
) {

var Router = Backbone.Router.extend({ ...
  routes: {
    "book/:showId/:performanceId": "bookTickets", ...
  },
  bookTickets: function (showId, performanceId) {
    var createBookingView = new CreateBookingView({model:{showId:showId, performanceId:performanceId, bookingRequest:{tickets:[]}}, el:$('#container')); utilities.viewManager.showView(createBookingView);
  },
  ...
});

});
```

The other use case: a booking starting from venues is conceptually similar, so you can just copy the rest of the logic from `src/main/webapp/resources/js/app/routers/mobile/router.js`, and the rest of the files files in the `src/main/webapp/resources/js/app/views/mobile` and `src/main/webapp/resources/templates/mobile` directories.
Part VI

Building the Administration UI using Forge
Chapter 37

What Will You Learn Here?

You’ve just defined the domain model of your application, and all the entities managed directly by the end-users. Now it’s time to build an administration GUI for the TicketMonster application using JAX-RS and AngularJS. After reading this guide, you’ll understand how to use JBoss Forge to create the JAX-RS resources from the entities and how to create an AngularJS based UI.

We’ll round out the guide by revealing the required, yet short and sweet, configuration.

The tutorial will show you how to perform all these steps in JBoss Developer Studio, including screenshots that guide you through.
Chapter 38

Setting up Forge

38.1 JBoss Developer Studio

Forge is available in JBoss Developer Studio 8. You would have already used Forge in the Introductory chapter.

You can start Forge in JBoss Developer Studio, using the Ctrl + 4 (Windows/Linux) or Cmd + 4 (Mac OS X) key stroke combination. This would launch the Forge action menu from where you can choose the desired commands to run in a particular context.

Or alternatively, to use the Forge Console, navigate to Window → Show View → Other, locate Forge Console and click OK. Then click the Start button in top right corner of the view.
Chapter 39

Getting started with Forge

Forge is a powerful rapid application development (aimed at Java EE 6) and project comprehension tool. It can operate both on projects it creates, and on existing projects, such as TicketMonster. If you want to learn more about Forge, head over to the JBoss Forge site.

Forge can scaffold an entire app for you from a set of existing resources. For instance, it can generate a HTML5 scaffold with RESTful services, based on existing JPA entities. We shall see how to use this feature to generate the administration section of the TicketMonster application.
Chapter 40

Generating the CRUD UI

Forge Scripts
Forge supports the execution of scripts. The generation of the CRUD UI is provided as a Forge script in TicketMonster, so you don’t need to type the commands everytime you want to regenerate the Admin UI. The script will also prompt you to apply all changes to the generated CRUD UI that listed later in this chapter. This would relieve us of the need to manually type in the changes.

To run the script:

run admin_layer.fsh

40.1 Scaffold the AngularJS UI from the JPA entities

Scaffolding capabilities are available through the "Scaffold: Setup" and "Scaffold: Generate" commands in the Forge action menu. The first command is used to set up the pre-requisites for a scaffold in a project - usually static files and libraries that can be installed separately and are not modified by subsequent scaffolding operations. The second command is used to generate various source files in a project, based on some input files (in this case JPA entities).

In the case of the AngularJS scaffold, an entire CRUD app (a HTML5 UI with a RESTful backend using a database) can be generated from JPA entities.

Forge can detect whether the scaffold was initially setup during scaffold generation and adjust for missing capabilities in the project. Let’s therefore go ahead and launch the "Scaffold: Generate" command from the Forge action menu:
We’re now prompted to select which scaffold to generate. Forge supports AngularJS and JSF out of the box. Choose AngularJS. The generated scaffold can be placed in any directory under the web root path (which corresponds to the src/main/webapp directory of the project). We’ll choose to generate the scaffold in the admin directory.
Figure 40.2: Launch the Scaffold:Generate command
Click the Next button, and proceed to choose the JPA entities that we would use as the basis for the scaffold. You can either scaffold the entities one-by-one, which allows you to control which UIs are generated, or you can generate a CRUD UI for all the entities. We’ll do the latter. We’ll also choose to generate REST resources for the entities, since the existing REST resources are not suitable for CRUD operations:
Figure 40.4: Select the JPA entities to use for generation

Click the Next button, to configure the nature of the REST resources generated by the scaffold. Multiple strategies exist in Forge for generating REST resources from JPA entities. We’ll choose the option to generate and expose DTOs for the JPA entities, since it is more suitable for the TicketMonster object model. Provide a value of org.jboss.examples.ticketmonster.rest as the target package for the generated REST resources, if not already specified. Click Finish to generate the scaffold.
Figure 40.5: Choose the REST resource generation strategy

Note
The Root and Nested DTO resource representation enables Forge to create REST resources for complex object graphs without adding Jackson annotations to avoid cycles in the graph. Without this constrained representation, one would have to add annotations like @JsonIgnore (to ignore certain undesirable object properties), or @JsonIdentity (to represent cycles in JSON without succumbing to StackOverflowErrors or similar such errors/exceptions).

The scaffold generation command performs a multitude of activities, depending on the previous state of the project:
• It copies the css, images and JavaScript libraries used by the scaffold, to the project. It does this if you did not setup the scaffold in a separate step (this is optional; the generate command will do this for you).

• It generates JAX-RS resources for all the JPA entities in the project. The resources would be represented in JSON to enable the AngularJS-based front-end to communicate with the backend services. Each resource representation is structured to contain the representation of the corresponding JPA entity (the root) and any associated entities (that are represented as nested objects).

• It generates the AngularJS-based front-end that contains HTML based Angular templates along with AngularJS factories, services and controllers.

We now have a database-driven CRUD UI for all the entities used in TicketMonster!
Chapter 41

Test the CRUD UI

Let’s test our UI on our local JBoss AS instance. As usual, we’ll build and deploy using Maven:

```bash
mvn clean package jboss-as:deploy
```
Chapter 42

Make some changes to the UI

Let’s add support for images to the Admin UI. Events and Venues have `MediaItem`’s associated with them, but they’re only displayed as URLs. Let’s display the corresponding images in the AngularJS views, by adding the required bindings:

```
src/main/webapp/admin/views/Event/detail.html

...<div id="mediaItemControls" class="controls">
  <select id="mediaItem" name="mediaItem" ng-model="mediaItemSelection"
    ng-options="m.text for m in mediaItemSelectionList" >
    <option value="">Choose a Media Item</option>
  </select>
  <br/>
  <img class="img-polaroid span4" ng-hide="!mediaItemSelection.text"
    ng-src="{{mediaItemSelection.text}}" />
</div>
...
```

```
src/main/webapp/admin/views/Venue/detail.html

...<div id="mediaItemControls" class="controls">
  <select id="mediaItem" name="mediaItem" ng-model="mediaItemSelection"
    ng-options="m.text for m in mediaItemSelectionList" >
    <option value="">Choose a Media Item</option>
  </select>
  <br/>
  <img class="img-polaroid span4" ng-hide="!mediaItemSelection.text"
    ng-src="{{mediaItemSelection.text}}" />
</div>
...
```

Now that the bindings are set, we’ll modify the underlying controllers to provide the URL of the MediaItem when the `{{mediaItemSelection.text}}` expression is evaluated:

```
src/main/webapp/admin/scripts/scripts/controllers/editEventController.js

...  MediaItemResource.queryAll(function(items) {
    $scope.mediaItemSelectionList = $.map(items, function(item) {
      ...  var labelObject = {
        value : item.id,
        text : item.url
      };
    ...
The admin site will now display the corresponding image if a media item is associated with the venue or event.

**Tip**
The location of the MediaItem is present in the `text` property of the `mediaItemSelection` object. The parameter to the `ngSrc` directive is set to this value. This ensures that the browser fetches the image present at this location. The expression `src={{mediaItemSelection.text}}` should be avoided since the browser would attempt to fetch the URL with the literal text `{hash}` before AngularJS replaces the expression with the actual URL.

Let’s also modify the UI to make it more user-friendly. Shows and Performances are displayed in a non-intuitive manner at the moment. Shows are displayed as their object identities, while performances are displayed as date-time values. This makes it difficult to identify them in the views. Let’s modify the UI to display more semantically useful values.

These values will be computed at the server-side, since these are already available in the `toString()` implementations of these classes. This would be accomplished by adding a read-only property `displayTitle` to the `Show` and `Performance` REST resource representations:

```java
cpyrivate Set<NestedPerformanceDTO> performances = new HashSet<NestedPerformanceDTO>();
private NestedVenueDTO venue;
private String displayTitle;

public ShowDTO()
{
    ...
    this.venue = new NestedVenueDTO(entity.getVenue());
    this.displayTitle = entity.toString();
}

public String getDisplayTitle()
{
    return this.displayTitle;
}
```

```java
cpyrivate NestedShowDTO show;
```
private Date date;
private String displayTitle;

public PerformanceDTO()
...
this.show = new NestedShowDTO(entity.getShow());
this.date = entity.getDate();
this.displayTitle = entity.toString();
}
...
public String getDisplayTitle()
{
    return this.displayTitle;
}
}

And let us do the same for the nested representations:

src/main/java/org/jboss/examples/ticketmonster/rest/dto/NestedPerformanceDTO.java

...  
private Long id;
private Date date;
private String displayTitle;

public NestedPerformanceDTO()
...
this.id = entity.getId();
this.date = entity.getDate();
this.displayTitle = entity.toString();
}
...
public String getDisplayTitle()
{
    return this.displayTitle;
}
}

src/main/java/org/jboss/examples/ticketmonster/rest/dto/NestedShowDTO.java

...  
private Long id;
private String displayTitle;

public NestedShowDTO()
...
   this.id = entity.getId();
   this.displayTitle = entity.toString();
 }
...
public String getDisplayTitle()
{
    return this.displayTitle;
}
}

We shall now proceed to modify the AngularJS views to use the new properties in the resource representations:

src/main/webapp/admin/scripts/controllers/editPerformanceController.js
...  
var labelObject = {
  value : item.id,
  text : item.displayTitle
};
if($scope.performance.show && item.id == $scope.performance.show.id) {
...

src/main/webapp/admin/scripts/controllers/editSectionAllocationController.js

...  
var labelObject = {
  value : item.id,
  text : item.displayTitle
};
if($scope.sectionAllocation.performance && item.id == $scope.sectionAllocation.performance.id) {
...

src/main/webapp/admin/scripts/controllers/editShowController.js

...  
var labelObject = {
  value : item.id,
  text : item.displayTitle
};
if($scope.show.performances){
...

src/main/webapp/admin/scripts/controllers/editTicketPriceController.js

...  
var labelObject = {
  value : item.id,
  text : item.displayTitle
};
if($scope.ticketPrice.show && item.id == $scope.ticketPrice.show.id) {
...

src/main/webapp/admin/scripts/controllers/newPerformanceController.js

...  $.map(items, function(item) {
    return ( {
      value : item.id,
      text : item.displayTitle
    });
  });
...

src/main/webapp/admin/scripts/controllers/newSectionAllocationController.js

...  $.map(items, function(item) {
    return ( {
      value : item.id,
      text : item.displayTitle
    });
  });
...
src/main/webapp/admin/scripts/controllers/newShowController.js

```javascript
... $scope.performancesSelectionList = $.map(items, function(item) {
  return {
    value: item.id,
    text: item.displayTitle
  };
}); ...
```

src/main/webapp/admin/scripts/controllers/newTicketPriceController.js

```javascript
... $scope.showSelectionList = $.map(items, function(item) {
  return {
    value: item.id,
    text: item.displayTitle
  };
}); ...
```

src/main/webapp/admin/views/Performance/search.html

```html
<label for="show" class="control-label">Show</label>
<div class="controls">
  <select id="show" name="show" ng-model="search.show" ng-options="s as s.displayTitle for s in showList">
    <option value="">Choose a Show</option>
  </select>
</div>
```

src/main/webapp/admin/views/SectionAllocation/search.html

```html
<label for="performance" class="control-label">Performance</label>
<div class="controls">
  <select id="performance" name="performance" ng-model="search.performance" ng-options="p as p.displayTitle for p in performanceList">
    <option value="">Choose a Performance</option>
  </select>
</div>
```

src/main/webapp/admin/views/TicketPrice/search.html
42.1 Fixing the landing page of the Administration site

The generated administration site contains a landing page - app.html that works well as a standalone site. However, we need to fix this page to make it work with the rest of the site.

For brevity, the significant sections of the corrected page are listed below:

```html
<!DOCTYPE html>
<html lang="en" ng-app="ticketmonster">
  <head>
    <meta charset="UTF-8">
    <meta name="viewport" content="width=device-width, initial-scale=1.0">
    <title>Ticket-monster</title>
    <link href='http://fonts.googleapis.com/css?family=Rokkitt' rel='stylesheet' type='text/css'/>
    <link href="styles/bootstrap.css" rel='stylesheet' media="screen"/>
    <link href="styles/bootstrap-theme.css" rel='stylesheet' media="screen"/>
    <link href="styles/main.css" rel='stylesheet' media="screen"/>
    <link href="styles/custom-forge.css" rel='stylesheet' media="screen"/>
  </head>
  <body>
    <div id="wrap">
      <div id="logo" class="hidden-xs"><div class="wrap"><h1>Ticket Monster</h1></div></div>
      <div class="navbar">
        <div class="navbar-header">
          <button type="button" class="navbar-toggle pull-left" data-toggle="collapse" data-target="#navbar-items">
            <span class="glyphicon glyphicon-list"></span> Links
          </button>
          <button type="button" class="navbar-toggle" data-toggle="offcanvas">
            TicketMonster Entities <span class="glyphicon glyphicon-th text-right"></span>
          </button>
        </div>
        <!-- Collect the nav links, forms, and other content for toggling -->
        <div id="navbar-items" class="collapse navbar-collapse">
          <ul class="nav navbar-nav">
            <li><a href="../index.html#about">About</a></li>
          </ul>
        </div>
      </div>
    </div>
  </body>
</html>
```
It is sufficient to copy the corrected page from the project sources. Additionally, do not forget to copy the `src/main/webapp/admin/styles/custom-forge.css` file, that we now reference it in the corrected page.
Chapter 43

Updating the ShrinkWrap deployment for the test suite

We’ve added classes to the project that should be in the ShrinkWrap deployment used in the test suite. Let us update the ShrinkWrap deployment to reflect this.

src/test/java/org/jboss/examples/ticketmonster/test/rest/RESTDeployment.java

```java
public class RESTDeployment {

    public static WebArchive deployment() {
        return TicketMonsterDeployment.deployment()
            .addPackage(Booking.class.getPackage())
            .addPackage(BaseEntityService.class.getPackage())
            .addPackage(MultivaluedHashMap.class.getPackage())
            .addPackage(SeatAllocationService.class.getPackage())
            .addPackage(VenueDTO.class.getPackage());
    }
}
```

We can test these changes by executing

```
mvn clean test -Parq-jbossas-managed
```

or (against an already running JBoss EAP 6.2 instance)

```
mvn clean test -Parq-jbossas-remote
```

as usual.
Part VII

Building The Statistics Dashboard Using HTML5 and JavaScript
Chapter 44

What Will You Learn Here?

You’ve just built the administration view, and would like to collect real-time information about ticket sales and attendance. Now it would be good to implement a dashboard that can collect data and receive real-time updates. After reading this tutorial, you will understand our dashboard design and the choices that we made in its implementation. Topics covered include:

- Adding a RESTful API to your application for obtaining metrics
- Adding a non-RESTful API to your application for controlling a bot
- Creating Backbone.js models and views to interact with a non-RESTful service

In this tutorial, we will create a booking monitor using Backbone.js, and add it to the TicketMonster application. It will show live updates on the booking status of all performances and shows. These live updates are powered by a short polling solution that pings the server on regular intervals to obtain updated metrics.
Chapter 45

Implementing the Metrics API

The Metrics service publishes metrics for every show. These metrics include the capacity of the venue for the show, as well as the occupied count. Since these metrics are computed from persisted data, we’ll not create any classes to represent them in the data model. We shall however create new classes to serve as their representations for the REST APIs:

```java
package org.jboss.examples.ticketmonster.rest;

import java.util.ArrayList;
import java.util.List;
import java.util.Map;
import java.util.Set;
import org.jboss.examples.ticketmonster.model.Performance;
import org.jboss.examples.ticketmonster.model.Show;

/**
 * Metric data for a Show. Contains the identifier for the Show to identify it,
 * in addition to the event name, the venue name and capacity, and the metric
 * data for the performances of the Show.
 */
class ShowMetric {

    private Long show;
    private String event;
    private String venue;
    private int capacity;
    private List<PerformanceMetric> performances;

    // Constructor to populate the instance with data
    public ShowMetric(Show show, Map<Long, Long> occupiedCounts) {
        this.show = show.getId();
        this.event = show.getEvent().getName();
        this.venue = show.getVenue().getName();
        this.capacity = show.getVenue().getCapacity();
        this.performances = convertFrom(show.getPerformances(), occupiedCounts);
    }

    private List<PerformanceMetric> convertFrom(Set<Performance> performances,
                                              Map<Long, Long> occupiedCounts) {
        List<PerformanceMetric> result = new ArrayList<PerformanceMetric>();
        for (Performance performance : performances) {
            Long occupiedCount = occupiedCounts.get(performance.getId());
            result.add(new PerformanceMetric(performance, occupiedCount));
        }
        return result;
    }
}
```
return result;
}

// Getters for Jackson
// NOTE: No setters and default constructors are defined since
// deserialization is not required.
public Long getShow() {
    return show;
}

public String getEvent() {
    return event;
}

public String getVenue() {
    return venue;
}

public int getCapacity() {
    return capacity;
}

public List<PerformanceMetric> getPerformances() {
    return performances;
}
}

The ShowMetric class is used to represent the structure of a Show in the metrics API. It contains the show identifier, the Event name for the Show, the Venue name for the Show, the capacity of the Venue and a collection of PerformanceMetric instances to represent metrics for individual Performances for the Show.

The PerformanceMetric is represented as:

src/main/java/org/jboss/examples/ticketmonster/rest/PerformanceMetric.java

package org.jboss.examples.ticketmonster.rest;

import java.util.Date;
import org.jboss.examples.ticketmonster.model.Performance;

/**
 * Metric data for a Performance. Contains the datetime for the performance to
 * identify the performance, as well as the occupied count for the performance.
 */
class PerformanceMetric {
    private Date date;
    private Long occupiedCount;

    // Constructor to populate the instance with data
    public PerformanceMetric(Performance performance, Long occupiedCount) {
        this.date = performance.getDate();
        this.occupiedCount = (occupiedCount == null ? 0 : occupiedCount);
    }

    // Getters for Jackson
    // NOTE: No setters and default constructors are defined since
    // deserialization is not required.
    public Date getDate() {
        return date;
    }
This class represents the date-time instance of Performance in addition to the count of occupied seats for the venue.

The next class we need is the MetricsService class that responds with representations of ShowMetric instances in response to HTTP GET requests:

code
```java
package org.jboss.examples.ticketmonster.rest;

import java.util.ArrayList;
import java.util.HashMap;
import java.util.List;
import java.util.Map;
import javax.ejb.Stateless;
import javax.inject.Inject;
import javax.persistence.EntityManager;
import javax.persistence.Query;
import javax.persistence.TypedQuery;
import javax.ws.rs.GET;
import javax.ws.rs.Path;
import javax.ws.rs.Produces;
import javax.ws.rs.core.MediaType;
import org.jboss.examples.ticketmonster.model.Show;

/**
 * A read-only REST resource that provides a collection of metrics for shows occurring in the future. Updates to metrics via POST/PUT etc. are not allowed, since they are not meant to be computed by consumers.
 */
@Path("/metrics")
@Stateless
public class MetricsService {

    @Inject
    private EntityManager entityManager;

    /**
     * Retrieves a collection of metrics for Shows. Each metric in the collection contains
     * <ul>
     * <li>the show id,</li>
     * <li>the event name of the show,</li>
     * <li>the venue for the show,</li>
     * <li>the capacity for the venue</li>
     * <li>the performances for the show,</li>
     * <li>the timestamp for each performance,</li>
     * <li>the occupied count for each performance</li>
     * </ul>
     * @return A JSON representation of metrics for shows.
     */
    @GET
    @Path("/showMetrics")
    @Produces(MediaType.APPLICATION_JSON)
    public List<ShowMetric> getShowMetrics() {
        List<Show> shows = entityManager.createQuery("SELECT s FROM Show s", Show.class).getResultList();
        List<ShowMetric> showMetrics = new ArrayList<ShowMetric>();
        for (Show show : shows) {
            String venueName = show.getVenue().getName();
            String eventName = show.getEvent().getName();
            int capacity = show.getVenue().getCapacity();
            String timestamp = "2023-01-01 12:00:00"; // Replace with actual timestamp
            int occupiedCount = 0;
            showMetrics.add(new ShowMetric(show.getId(), eventName, venueName, capacity, timestamp, occupiedCount));
        }
        return showMetrics;
    }
}
```
This REST resource responds to a GET request by querying the database to retrieve all the shows and the performances associated with each show. The metric for every performance is also obtained; the performance metric is simply the sum of all tickets booked for the performance. This query result is used to populate the `ShowMetric` and `PerformanceMetric` representation instances that are later serialized as JSON responses by the JAX-RS provider.
Chapter 46

Creating the Bot service

We’d also like to implement a Bot service that would mimic a set of real users. Once started, the Bot would attempt to book tickets at periodic intervals, until it is ordered to stop. The Bot should also be capable of deleting all Bookings so that the system could be returned to a clean state.

We will implement the Bot as an EJB that will utilize the container-provided TimerService to periodically perform bookings of a random number of tickets on randomly selected performances:

```java
package org.jboss.examples.ticketmonster.service;

import java.util.ArrayList;
import java.util.Collection;
import java.util.Date;
import java.util.List;
import java.util.Map;
import java.util.Random;
import java.util.concurrent.TimeUnit;

import javax.annotation.Resource;
import javax.ejb.Stateless;
import javax.ejb.Timeout;
import javax.ejb.Timer;
import javax.ejb.TimerConfig;
import javax.ejb.TimerService;
import javax.enterprise.event.Event;
import javax.inject.Inject;
import javax.ws.rs.core.Response;
import org.jboss.examples.ticketmonster.model.Performance;
import org.jboss.examples.ticketmonster.model.Show;
import org.jboss.examples.ticketmonster.model.TicketPrice;
import org.jboss.examples.ticketmonster.rest.*;
import org.jboss.examples.ticketmonster.util.MultivaluedHashMap;
import org.jboss.examples.ticketmonster.util.qualifier.BotMessage;

@Stateless
public class Bot {
    private static final Random random = new Random(System.nanoTime());

    /** Frequency with which the bot will book **/ public static final long DURATION = TimeUnit.SECONDS.toMillis(3);
    /** Maximum number of ticket requests that will be filed **/
```java
public static int MAX_TICKET_REQUESTS = 100;

/** Maximum number of tickets per request **/
public static int MAX_TICKETS_PER_REQUEST = 100;

public static String[] BOOKERS = {
"anne@acme.com", "george@acme.com",
"william@acme.com", "victoria@acme.com", "edward@acme.com", "elizabeth@acme.com",
"mary@acme.com", "charles@acme.com", "james@acme.com", "henry@acme.com",
"richard@acme.com", "john@acme.com", "stephen@acme.com"};

@Inject
private ShowService showService;

@Inject
private BookingService bookingService;

@Inject @BotMessage
Event<String> event;

@Resource
private TimerService timerService;

public Timer start() {
    String startMessage =
        new StringBuilder("==========================
        Bot started at ",
        new Date().toString()).append("n")
        .toString();
    event.fire(startMessage);
    return timerService.createIntervalTimer(0, DURATION, new TimerConfig(null, false));
}

public void stop(Timer timer) {
    String stopMessage =
        new StringBuilder("==========================
        Bot stopped at ",
        new Date().toString()).append("n")
        .toString();
    event.fire(stopMessage);
    timer.cancel();
}

@Timeout
public void book(Timer timer) {
    // Select a show at random
    Show show = selectAtRandom(showService.getAll(MultivaluedHashMap.<String, String>empty()));

    // Select a performance at random
    Performance performance = selectAtRandom(show.getPerformances());

    String requestor = selectAtRandom(BOOKERS);

    BookingRequest bookingRequest =
        new BookingRequest(performance, requestor);

    List<TicketPrice> possibleTicketPrices =
        new ArrayList<TicketPrice>(show.getTicketPrices());

    List<Integer> indicies = selectAtRandom(MAX_TICKET_REQUESTS <
        possibleTicketPrices.size() ? MAX_TICKET_REQUESTS : possibleTicketPrices.size());

    StringBuilder message =
        new StringBuilder("==========================
    Booking by ",
        requestor)
        .append(" at ",
        new Date().toString())
```
for (int index : indicies) {
    int no = random.nextInt(MAX_TICKETS_PER_REQUEST);
    TicketPrice price = possibleTicketPrices.get(index);
    bookingRequest.addTicketRequest(new TicketRequest(price, no));
    message
        .append(no)
        .append(" of ")
        .append(price.getSection())
        .append("\n");
}
Response response = bookingService.createBooking(bookingRequest);
if(response.getStatus() == Response.Status.OK.getStatusCode()) {
    message.append("SUCCESSFUL\n")
        .append("~~~~~~~~~~~~~~~~~~~~~~~~~\n");
} else {
    message.append("FAILED:\n")
        .append(((Map<String, Object>) response.getEntity()).get("errors"))
        .append("~~~~~~~~~~~~~~~~~~~~~~~~~\n");
}
event.fire(message.toString());

private <T> T selectAtRandom(List<T> list) {
    int i = random.nextInt(list.size());
    return list.get(i);
}
private <T> T selectAtRandom(T[] array) {
    int i = random.nextInt(array.length);
    return array[i];
}
private <T> T selectAtRandom(Collection<T> collection) {
    int item = random.nextInt(collection.size());
    int i = 0;
    for(T obj : collection) {
        if (i == item)
            return obj;
        i++;
    }
    throw new IllegalStateException();
}
private List<Integer> selectAtRandom(int max) {
    List<Integer> indicies = new ArrayList<Integer>();
    for (int i = 0; i < max; i++) {
        int r = random.nextInt(max);
        if (!indicies.contains(r)) {
            indicies.add(r);
            i++;
        }
    }
}
The `start()` and `stop(Timer timer)` methods are used to control the lifecycle of the Bot. When invoked, the `start()` method creates an interval timer that is scheduled to execute every 3 seconds. The complementary `stop(Timer timer)` method accepts a `Timer` handle, and cancels the associated interval timer. The `book(Timer timer)` is the callback method invoked by the container when the interval timer expires; it therefore invoked every 3 seconds. The callback method selects a show at random, an associated performance for the chosen show at random, and finally attempts to perform a booking of a random number of seats.

The Bot also fires CDI events containing log messages. To qualify the String messages produced by the Bot, we’ll use the `BotMessage` qualifier:

```java
class BotMessage
{
    private String description;
    public String getDescription()
    {
        return indicies;
    }
}
```

The next step is to create a facade for the Bot that invokes the Bot's `start` and `stop` methods:

```java
package org.jboss.examples.ticketmonster.service;

import java.util.List;
import java.util.logging.Logger;
import javax.ejb.Asynchronous;
import javax.ejb.Singleton;
import javax.ejb.Timer;
import javax.enterprise.event.Event;
import javax.enterprise.event.Observes;
import javax.inject.Inject;
import org.jboss.examples.ticketmonster.model.Booking;
import org.jboss.examples.ticketmonster.rest.BookingService;
import org.jboss.examples.ticketmonster.util.CircularBuffer;
import org.jboss.examples.ticketmonster.util.MultivaluedHashMap;
import org.jboss.examples.ticketmonster.util.qualifier.BotMessage;

@Singleton
public class BotFacade

/**
 * A Bot service that acts as a Facade for the Bot, providing methods to control the Bot
 * state as well as to obtain the current
 */
```
* state of the Bot.
*/

@Singleton
public class BotService {

    private static final int MAX_LOG_SIZE = 50;

    private CircularBuffer<String> log;

    @Inject
    private Bot bot;

    @Inject
    private BookingService bookingService;

    @Inject
    private Logger logger;

    @Inject
    @BotMessage
    private Event<String> event;

    private Timer timer;

    public BotService() {
        log = new CircularBuffer<String>(MAX_LOG_SIZE);
    }

    public void start() {
        synchronized (bot) {
            if (timer == null) {
                logger.info("Starting bot");
                timer = bot.start();
            }
        }
    }

    public void stop() {
        synchronized (bot) {
            if (timer != null) {
                logger.info("Stopping bot");
                bot.stop(timer);
                timer = null;
            }
        }
    }

    @Asynchronous
    public void deleteAll() {
        synchronized (bot) {
            // Delete 10 bookings at a time
            while (true) {
                MultivaluedHashMap<String, String> params = new MultivaluedHashMap<String, String>();
                params.add("maxResults", Integer.toString(10));
                List<Booking> bookings = bookingService.getAll(params);
                for (Booking booking : bookings) {
                    bookingService.deleteBooking(booking.getId());
                    event.fire("Deleted booking " + booking.getId() + " for " + booking.getContactEmail() + "\n");
                }
            }
        }
    }
}
if(bookings.size() < 1) {
    break;
}
}

public void newBookingRequest(@Observes @BotMessage String bookingRequest) {
    log.add(bookingRequest);
}

public List<String> fetchLog() {
    return log.getContents();
}

public boolean isBotActive() {
    return (timer != null);
}
}

The start and stop methods of this facade wrap calls to the start and stop methods of the Bot. These methods are synchronous by nature. The deleteAll method is an asynchronous business method in this EJB. It first stops the Bot, and then proceeds to delete all Bookings. Bookings can take quite a while to be deleted depending on the number of existing ones, and hence declaring this method as @Asynchronous would be appropriate in this situation. Moreover, retrieving all Bookings in one execution run for deletion can lead to Out-of-Memory errors with a constrained heap space. The deleteAll method works around this by chunking the bookings to be deleted to a batch size of 10. You shall see how Java Batch (JSR-352) will aid you here, in a future version of TicketMonster that runs on a Java EE 7 compliant app server. For now, we will manage the batching manually.

This facade also exposes the log messages produced by the Bot via the fetchLog() method. The contents of the log are backed by a CircularBuffer. The facade observes all @BotMessage events and adds the contents of each event to the buffer.

Finally, the facade also provides an interface to detect if the bot is active or not: isBotActive that returns true if a Timer handle is present.

We shall now proceed to create a BotStatusService class that exposes the operations on the Bot as a web-service. The BotStatusService will always return the current status of the Bot - whether the Bot has been started or stopped, and the messages in the Bot’s log. The service also allows the client to change the state of the bot - to start the bot, or to stop it, or even delete all the bookings.

The BotState is just an enumeration:

```java
package org.jboss.examples.ticketmonster.rest;

/**
 * An enumeration that represents the possible states for the Bot.
 */
public enum BotState {
    RUNNING, NOT_RUNNING, RESET
}
```

The RUNNING and NOT_RUNNING values are obvious. The RESET value is used to represent the state where the Bot will be stopped and the Bookings would be deleted. Quite naturally, the Bot will eventually enter the NOT_RUNNING state after it is RESET.

The BotStatusService will be located at the /bot path. It would respond to GET requests at the /messages sub-path with the contents of the Bot’s log. It will respond to GET requests at the /status sub-path with the JSON representation of the current BotState. And finally, it will respond to PUT requests containing the JSON representation of the BotState, provided to the /status sub-path, by triggering a state change; a HTTP 204 response is returned in this case.
package org.jboss.examples.ticketmonster.rest;

import java.util.List;
import javax.inject.Inject;
import javax.ws.rs.GET;
import javax.ws.rs.PUT;
import javax.ws.rs.Path;
import javax.ws.rs.Produces;
import javax.ws.rs.core.MediaType;
import javax.ws.rs.core.Response;
import org.jboss.examples.ticketmonster.service.BotService;

/**
 * A non-RESTful service for providing the current state of the Bot. This service also
 * allows the bot to be started, stopped or
 * the existing bookings to be deleted.
 */
@Path("/bot")
public class BotStatusService {

@Inject
private BotService botService;

/**
 * Produces a JSON representation of the bot's log, containing a maximum of 50 messages
 * logged by the Bot.
 * @return The JSON representation of the Bot's log
 */
@Path("messages")
@GET
@Produces(MediaType.APPLICATION_JSON)
public List<String> getMessages() {
    return botService.fetchLog();
}

/**
 * Produces a representation of the bot's current state. This is a string - "RUNNING" or
 * "NOT_RUNNING" depending on whether
 * the bot is active.
 * @return The representation of the Bot's current state.
 */
@Path("status")
@GET
@Produces(MediaType.APPLICATION_JSON)
public Response getBotStatus() {
    BotState state = botService.isBotActive() ? BotState.RUNNING : BotState.NOT_RUNNING;
    return Response.ok(state).build();
}

/**
 * Updates the state of the Bot with the provided state. This may trigger the bot to
 * start itself, stop itself, or stop and
 * delete all existing bookings.
 * @param updatedStatus The new state of the Bot. Only the state property is considered;
 * any messages provided are ignored.
 */
* @return An empty HTTP 201 response.
*/
@Path("status")
@PUT
public Response updateBotStatus(BotState updatedState) {
    if (updatedState.equals(BotState.RUNNING)) {
        botService.start();
    } else if (updatedState.equals(BotState.NOT_RUNNING)) {
        botService.stop();
    } else if (updatedState.equals(BotState.RESET)) {
        botService.deleteAll();
    }
    return Response.noContent().build();
}

Should the BotStatusService use JAX-RS?
The BotStatusService appears to be a RESTful service, but on closer examination it does not obey the constraints of such a service. It represents a single resource – the Bot and not a collection of resources where each item in the collected is uniquely identified. In other words, no resource like /bot/1 exists, and neither does a HTTP POST to /bot creates a new bot. This affects the design of the Backbone.js models in the client, as we shall later see. Therefore, it is not necessary to use JAX-RS in this scenario. JAX-RS certainly makes it easier, since we can continue to use the same programming model with minor changes. There is no need to parse requests or serialize responses or lookup EJBs; JAX-RS does this for us. The alternative would be to use a Servlet or a JSON-RPC endpoint. We would recommend adoption alternatives in real-life scenarios should they be more suitable.
Chapter 47

Displaying Metrics

We are set up now and ready to start coding the client-side section of the dashboard. The users will be able to view the list of performances and view the occupied count for that performance.

47.1 The Metrics model

We’ll define a Backbone model to represent the metric data for an individual show.

```javascript
/**
 * Module for the Metric model
 */
define([
  // Configuration is a dependency
  'configuration',
  'backbone'
], function (config) {

  /**
   * The Metric model class definition
   * Used for CRUD operations against individual Metric
   */
  var Metric = Backbone.Model.extend({
    idAttribute: "show"
  });

  return Metric;
});
```

We’ve specified the show property as the idAttribute for the model. This is necessary since every resource in the collection is uniquely identified by the show property in the representation. Also note that the Backbone model does not define a urlRoot property unlike other Backbone models. The representation for an individual metric resource cannot be obtained by navigating to /metrics/X, but the metrics for all shows can be obtained by navigating to /metrics.

47.2 The Metrics collection

We now define a Backbone collection for handling the metrics collection:

```javascript
src/main/webapp/resources/js/app/collections/metrics.js
```
The module for a collection of Metrics

```javascript
define(['app/models/metric', 'configuration', 'backbone'], function (Metric, config) {

    // Here we define the Metrics collection
    // We will use it for CRUD operations on Metrics
    var Metrics = Backbone.Collection.extend({
      url: config.baseUrl + 'rest/metrics',
      model: Metric
    });

    return Metrics;
});
```

We have thus mapped the collection to the MetricsService REST resource, so we can perform CRUD operations against this resource. In practice however, we’ll need to only query this resource.

### 47.3 The MetricsView view

Now that we have the model and the collection, let’s create the view to display the metrics:

```javascript
define(['backbone', 'configuration', 'utilities', 'text!../../../../templates/desktop/metrics.html'], function (Backbone, config, utilities, metricsTemplate) {

    var MetricsView = Backbone.View.extend({
        intervalDuration: 3000,
        initialize: function() {
            _.bind(this.render, this);
            _.bind(this.liveUpdate, this);
            this.collection.on("add remove change", this.render, this);
            var self = this;
            $.when(this.collection.fetch({
                error: function() {
                    utilities.displayAlert("Failed to retrieve metrics from the TicketMonster server.");
                }
            })).done(function() {
                self.liveUpdate();
            });
        },
        liveUpdate: function() {
            this.collection.fetch({
                error: function() {
```
utilities.displayAlert("Failed to retrieve metrics from the TicketMonster server.");
}

var self = this;
this.timerObject = setTimeout(function(){
    self.liveUpdate();
}, this.intervalDuration);
},
render : function () {
    utilities.applyTemplate($this.el, metricsTemplate,
    {collection:this.collection});
    return this;
},
onClose : function() {
    if(this.timerObject) {
        clearTimeout(this.timerObject);
        delete this.timerObject;
    }
}
});

return MetricsView;
});

Like other Backbone views, the view is attached to a DOM element (the el property). When the render method is invoked, it manipulates the DOM and renders the view. The metricsTemplate template is used to structure the HTML, thus separating the HTML view code from the view implementation.

The render method is invoked whenever the underlying collection is modified. The view is associated with a timer that is executed repeatedly with a predetermined interval of 3 seconds. When the timer is triggered, it fetches the updated state of the collection (the metrics) from the server. Any change in the collection at this point, now triggers a refresh of the view as pointed out earlier.

When the view is closed/destroyed, the associated timer if present is cleared.

src/main/webapp/resources/templates/desktop/metrics.html

<div class="col-md-12">
    <h3 class="page-header light-font special-title">Booking status</h3>
    <div id="status-content">
        <%_.each(collection.models, function (show) {
            %>
            <div class="show-status" cellpadding="2">
                <div class="show-status-header"><%=show.get('event')%> @ <%=show.get('venue')%></div>
                <%_.each(show.get('performances'), function (performance) {%>
                    <div class="row">
                        <div class="col-md-4"><%=new Date(performance.date).toLocaleString()%></div>
                        <div class="col-md-4">
                            <div class="progress">
                                <div style="width:<%==(performance.occupiedCount)/(show.get('capacity'))*100%>%;" class="progress-bar progress-bar-success"></div>
                            </div>
                            <%=performance.occupiedCount%> of <%=show.get('capacity')%> tickets booked
                        </div>
                    </div>
                <% }); %>
            </div>
        <% }); %>
    </div>
The HTML for the view groups the metrics by show. Every performance associated with the show is displayed in this group, with the occupied count used to populate a Bootstrap progress bar. The width of the bar is computed with the occupied count for the performance and the capacity for the show (i.e. capacity for the venue hosting the show).
Chapter 48

Displaying the Bot interface

48.1 The Bot model

We’ll define a plain JavaScript object to represent the Bot on the client-side. Recalling the earlier discussion, the Bot service at the server is not a RESTful service. Since it cannot be identified uniquely, it would require a few bypasses in a Backbone model (like overriding the `url` property) to communicate correctly with the service. Additionally, obtaining the Bot’s log messages would require using jQuery since the log messages also cannot be represented cleanly as a REST resource. Given all these factors, it would make sense to use a plain JavaScript object to represent the Bot model.

```javascript
/**
 * Module for the Bot model
 */

define([
    'jquery',
    'configuration',
], function ($) {,
    function (Bot) {

        /*
         * The Bot model class definition
         * Used perform operations on the Bot.
         * Note that this is not a Backbone model.
         */
        var Bot = function () {
            this.statusUrl = config.baseUrl + 'rest/bot/status';
            this.messagesUrl = config.baseUrl + 'rest/bot/messages';
        }

        /*
         * Start the Bot by sending a request to the Bot resource
         * with the new status of the Bot set to "RUNNING".
         */
        Bot.prototype.start = function () {
            $.ajax({
                type: "PUT",
                url: this.statusUrl,
                data: "\"RUNNING\"",
                dataType: "json",
                contentType: "application/json"
            });
        }
    }
});
```
* Stop the Bot by sending a request to the Bot resource with the new status of the Bot set to "NOT_RUNNING".
*/

Bot.prototype.stop = function () {
  $.ajax({
    type: "PUT",
    url: this.statusUrl,
    data: "\"NOT_RUNNING\"",
    dataType: "json",
    contentType: "application/json"
  });
}

*/
* Stop the Bot and delete all bookings by sending a request to the Bot resource with the new status of the Bot set to "RESET".
*/

Bot.prototype.reset = function () {
  $.ajax({
    type: "PUT",
    url: this.statusUrl,
    data: "\"RESET\"",
    dataType: "json",
    contentType: "application/json"
  });
}

/*
* Fetch the log messages of the Bot and invoke the callback.
* The callback is provided with the log messages (an array of Strings).
*/

Bot.prototype.fetchMessages = function (callback) {
  $.get(this.messagesUrl, function (data) {
    if (callback) {
      callback(data);
    }
  });

  return Bot;
});

The start, stop and rest methods issue HTTP requests to the Bot service at the rest/bot/status URL with jQuery. The fetchMessages method issues a HTTP request to the Bot service at the rest/bot/messages URL with jQuery; it accepts a callback method as a parameter and invokes the callback once it receives a response from the server.

### 48.2 The BotView view

Now that we have the model, let’s create the view to control the Bot:

```javascript
define(['jquery',
   'underscore',
   'backbone',
   'configuration',
   'utilities',
   'text!../../../../templates/desktop/bot.html']
```
function (S, Backbone, config, utilities, botTemplate) {

var BotView = Backbone.View.extend({
    intervalDuration: 3000,
    initialize: function () {
        _.bind(this.liveUpdate, this);
        _.bind(this.startBot, this);
        _.bind(this.stopBot, this);
        _.bind(this.resetBot, this);
        utilities.applyTemplate($this.el, botTemplate, {});
        this.liveUpdate();
    },
    events: {
        "click #start-bot": "startBot",
        "click #stop-bot": "stopBot",
        "click #reset": "resetBot"
    },
    liveUpdate: function () {
        this.model.fetchMessages(this.renderMessages);
        var self = this;
        this.timerObject = setTimeout(function () {
            self.liveUpdate();
        }, this.intervalDuration);
    },
    renderMessages: function (data) {
        var displayMessages = data.reverse();
        var botLog = $('textarea').get(0);
        // The botLog textarea element may have been removed if the user navigated to a
different view
        if (botLog) {
            botLog.value = displayMessages.join('');
        }
    },
    onClose: function () {
        if (this.timerObject) {
            clearTimeout(this.timerObject);
            delete this.timerObject;
        }
    },
    startBot: function () {
        this.model.start();
        // Refresh the log immediately without waiting for the live update to trigger.
        this.model.fetchMessages(this.renderMessages);
    },
    stopBot: function () {
        this.model.stop();
        // Refresh the log immediately without waiting for the live update to trigger.
        this.model.fetchMessages(this.renderMessages);
    },
    resetBot: function () {
        this.model.reset();
        // Refresh the log immediately without waiting for the live update to trigger.
        this.model.fetchMessages(this.renderMessages);
    }
});
This view is similar to other Backbone views in most aspects, except for a few. When the view initialized, it manipulates the DOM and renders the view; this is unlike other views that are not rendered on initialization. The `botTemplate` template is used to structure the HTML. An interval timer with a pre-determined duration of 3 seconds is also created when the view is initialized. When the view is closed/destroyed, the timer if present is cleared out.

When the timer is triggered, it fetches the Bot’s log messages. The `renderMessages` method is provided as the callback to the `fetchMessages` invocation. The `renderMessages` callback method is provided with the log messages from the server, and it proceeds to update a textarea with these messages.

The `startBot`, `stopBot` and `resetBot` event handlers are setup to handle click events on the associated buttons in the view. They merely delegate to the model to perform the actual operations.

The HTML for the view creates a button group for the actions possible on the Bot. It also carries a text area for displaying the Bot’s log messages.
Chapter 49

Creating the dashboard

Now that we have the constituent views for the dashboard, let’s wire it up into the application.

49.1 Creating a composite Monitor view

Let’s create a composite Backbone view to hold the MetricsView and BotView as it’s constituent sub-views.

```javascript
define([  'backbone',  'configuration',  'utilities',  'app/models/bot',  'app/collections/metrics',  'app/views/desktop/bot',  'app/views/desktop/metrics',  'text!../../../../templates/desktop/monitor.html' ],
  function {  Backbone,  config,  utilities,  Bot,  Metrics,  BotView,  MetricsView,
    monitorTemplate) {

    var MonitorView = Backbone.View.extend({  render : function () {  utilities.applyTemplate($this.el), monitorTemplate, {});  var metrics = new Metrics();  this.metricsView = new MetricsView({collection:metrics, el:$('#metrics-view')});  var bot = new Bot();  this.botView = new BotView({model:bot,el:$('#bot-view')});  return this;

  },  onClose : function() {  if(this.botView) {  this.botView.close();  }  if(this.metricsView) {  this.metricsView.close();  }

})
```
The render method of this Backbone view creates the two sub-views and renders them. It also initializes the necessary models and collections required by the sub-views. All other aspects of the view like event handling and updates to the DOM are handled by the sub-views. When the composite view is destroyed, it also closes the sub-views gracefully.

The HTML template used by the composite just lays out a structure for the sub-views to control two distinct areas of the DOM - a div with id metrics-view for displaying the metrics, and another div with id bot-view to control the bot:

```html
<div class="container">
  <div class="row">
    <div id="metrics-view" class="col-md-7"></div>
    <div id="bot-view" class="col-md-5"></div>
  </div>
</div>
```

### 49.2 Configure the router

Finally, let us wire up the router to display the monitor when the user navigates to the monitor route in the Backbone application:

```javascript
define("router", [
  ...
  'app/views/desktop/monitor',
  ...
], function (...)
  MonitorView,
  ...
) {
  ...
  var Router = Backbone.Router.extend({
    ...
    routes : {
      ...
      "monitor": "displayMonitor"
    },
    ...
    displayMonitor: function() {
      var monitorView = new MonitorView({el: $("#content")));
      utilities.viewManager.showView(monitorView);
    },
  });
}
```

With this configuration, the user can now navigate to the monitor section of the application, where the metrics and the bot controls would be displayed. The underlying sub-views would poll against the server to update themselves in near real-time offering a dashboard solution to TicketMonster.
Part VIII

Creating hybrid mobile versions of the application with Apache Cordova
Chapter 50

What will you learn here?

You finished creating the front-end for your application, and it has mobile support. You would now like to provide native client applications that your users can download from an application store. After reading this tutorial, you will understand how to reuse the existing HTML5 code for create native mobile clients for each target platform with Apache Cordova.

You will learn how to:

• make changes to an existing web application to allow it to be deployed as a hybrid mobile application

• create a native application for Android and iOS with Apache Cordova
Chapter 51

What are hybrid mobile applications?

Hybrid mobile applications are developed in HTML5 - unlike native applications that are compiled to platform-specific binaries. The client code - which consists exclusively of HTML, CSS, and JavaScript - is packaged and installed on the client device just as any native application, and executes in a browser process created by a surrounding native shell.

Besides wrapping the browser process, the native shell also allows access to native device capabilities, such as the accelerometer, GPS, contact list, etc., made available to the application through JavaScript libraries.

In this example, we use Apache Cordova to implement a hybrid application using the existing HTML5 mobile front-end for TicketMonster, interacting with the RESTful services of a TicketMonster deployment running on JBoss A7 or JBoss EAP.

Figure 51.1: Architecture of hybrid TicketMonster
Chapter 52

Tweak your application for remote access

Before we make the application hybrid, we need to make some changes in the way in which it accesses remote services. Note that the changes have already been implemented in the user front end, here we show you the code that we needed to modify.

In the web version of the application the client code is deployed together with the server-side code, so the models and collections (and generally any piece of code that will perform REST service invocations) can use URLs relative to the root of the application: all resources are serviced from the same server, so the browser will do the correct invocation. This also respects the same origin policy enforced by default by browsers, to prevent cross-site scripting attacks.

If the client code is deployed separately from the services, the REST invocations must use absolute URLs (we will cover the impact on the same-origin policy later). Furthermore, since we want to be able to deploy the application to different hosts without rebuilding the source, it must be configurable.

You already caught a glimpse of this in the user front end chapter, where we defined the `configuration` module for the mobile version of the application.

```
src/main/webapp/resources/js/configurations/mobile.js
...
define("configuration", function() {
  if (window.TicketMonster != undefined && TicketMonster.config != undefined) {
    return {
      baseUrl: TicketMonster.config.baseRESTUrl
    };
  } else {
    return {
      baseUrl: ""
    };
  }
});
...
```

This module has a `baseUrl` property that is either set to an empty string for relative URLs or to a prefix, such as a domain name, depending on whether a global variable named `TicketMonster` has already been defined, and it has a `baseRESTUrl` property.

All our code that performs REST services invocations depends on this module, thus the base REST URL can be configured in a single place and injected throughout the code, as in the following code example:

```
src/main/webapp/resources/js/app/models/event.js

/**
 * Module for the Event model
 */
define([
  'configuration',
  'backbone'

```
```javascript
function (config) {

/**
 * The Event model class definition
 * Used for CRUD operations against individual events
 */
var Event = Backbone.Model.extend({
    urlRoot: config.baseUrl + 'rest/events' // the URL for performing CRUD operations
});
// export the Event class
return Event;
}
```

The prefix is used in a similar fashion by all the other modules that perform REST service invocations. You don’t need to do anything right now, because the code we created in the user front end tutorial was written like this originally. Be warned, if you have a mobile web application that uses any relative URLs, you will need to refactor them to include some form of URL configuration.
Chapter 53

Install Hybrid Mobile Tools and CordovaSim

Hybrid Mobile Tools and CordovaSim are not installed as part of JBoss Developer Studio yet. They can be installed from JBoss Central as shown below:

1. To install these plug-ins, drag the following link into JBoss Central: https://devstudio.jboss.com/central/install?connectors=org.jboss.aerogear.hybrid.
   Alternatively, in JBoss Central select the Software/Update tab. In the Find field, type JBoss Hybrid Mobile Tools or scroll through the list to locate JBoss Hybrid Mobile Tools + CordovaSim. Select the corresponding check box and click Install.

Figure 53.1: Start the Hybrid Mobile Tools and CordovaSim Installation Process with the Link
2. In the Install wizard, ensure the check boxes are selected for the software you want to install and click Next. It is recommended that you install all of the selected components.

3. Review the details of the items listed for install and click Next. After reading and agreeing to the license(s), click I accept the terms of the license agreement(s) and click Finish. The Installing Software window opens and reports the progress of the installation.

4. During the installation process you may receive warnings about installing unsigned content. If this is the case, check the details of the content and if satisfied click OK to continue with the installation.
5. Once the installation is complete, you will be prompted to restart the IDE. Click Yes to restart now and No if you need to save any unsaved changes to open projects. Note that changes do not take effect until the IDE is restarted.

Once installed, you must inform Hybrid Mobile Tools of the Android SDK location before you can use Hybrid Mobile Tools actions involving Android.

To set the Android SDK location, click Window → Preferences and select Hybrid Mobile. In the Android SDK Directory field, type the path of the installed SDK or click Browse to navigate to the location. Click Apply and click OK to close the Preferences window.
Chapter 54

Creating a Hybrid Mobile project

1. To create a new Hybrid Mobile Project, click File → New → Other and select "Hybrid Mobile (Cordova) Application Project".
2. Enter the project information: application name, project name, package.

   **Project Name**
   TicketMonster-Cordova

   **Name**
   TicketMonster-Cordova

   **ID**
   org.jboss.examples.ticketmonster.cordova
Click Next to choose the Hybrid Mobile engine for the project. If you have never setup a Hybrid Mobile engine in JBoss Developer Studio before, you will be prompted to download or search for engines to use. We’ll click on the Download button to perform the former.
Figure 54.3: Setting up a Hybrid Mobile engine for the first time

You’ll be prompted with a dialog where you can download all available hybrid mobile engines.
We’ll choose Android and iOS variants of version 3.4.0.

Now that we have downloaded and setup a hybrid mobile engine, let’s use it in our project. Select the newly configured engine and click Next.
Figure 54.6: Creating a new Hybrid Mobile Application project

We will now be provided the opportunity to add Cordova plug-ins to our project.
We will be using the Status Bar plugin from Cordova, to ensure that the status bar on iOS 7 does not overlap the UI. The Device plugin will be used to obtain device information for use in device detection. We’ll also use the Notification plugin to display alerts and notifications to the end-user using the native mobile UI. We’ll proceed to add the required Cordova plugins to the project.
Figure 54.8: Add Cordova Device plugin
Figure 54.9: Add Cordova Notification plugin
Let’s proceed to add these, by searching for them and selecting them. Click Next once you have finished selecting the necessary plug-ins. We will now confirm the plugins to be added to the project. Click Finish to create the new Hybrid Mobile application project.
Once you have finished creating the project, navigate to the `www` directory, that will contain the HTML5 code of the application. Since we are reusing the TicketMonster code you can simply replace the `www` directory with a symbolic link to the `webapp` directory of TicketMonster; the `config.xml` file and `res` directory would need to be copied over to the `webapp` directory of TicketMonster. Alternatively, you can copy the code of TicketMonster and make all necessary changes there (however, in that case you will have to maintain the code of the application in both places); on Windows, it would be easier to do this.

```bash
$ cp config.xml $TICKET_MONSTER_HOME/demo/src/main/webapp
$ cp res $TICKET_MONSTER_HOME/demo/src/main/webapp
$ cd ..
$ rm -rf www
$ ln -s $TICKET_MONSTER_HOME/demo/src/main/webapp www
```
The Hybrid Mobile tooling requires that the cordova.js file be loaded in the application’s start page. Since we do not want to load this file in the existing `index.html` file, we shall create a new start page to be used only by the Cordova app.

**src/main/webapp/mobileapp.html**

```html
<!DOCTYPE html>
<html>
<head>
  <title>Ticket Monster</title>
  <meta http-equiv="Content-Type" content="text/html; charset=utf-8"/>
  <meta name="viewport" content="width=device-width, initial-scale=1, user-scalable=no"/>

  <script type="text/javascript" src="resources/js/libs/modernizr-2.8.3.min.js"></script>
  <script type="text/javascript" src="resources/js/libs/require.js" data-main="resources/js/configurations/loader"></script>
</head>
<body>
</body>
</html>
```

Let’s now modify the Hybrid Mobile project configuration to use this page as the application start page. Additionally, we will add our REST service URL to the domain whitelist in the config.xml file (you can use "*" too, for simplicity, during development):

**src/main/webapp/config.xml**

```xml
<?xml version="1.0" encoding="utf-8"?>
<widget xmlns="http://www.w3.org/ns/widgets" xmlns:gap="http://phonegap.com/ns/1.0"
          id="org.jboss.examples.ticketmonster.cordova" version="2.0.0">

  ...
</widget>
```
Next, we need to load the library in the application. We will create a separate module, that will load the rest of the mobile application, as well as the Apache Cordova JavaScript library for Android. We also need to configure a base URL for the application. For this example, we will use the URL of the cloud deployment of TicketMonster.

```javascript
// override configuration for RESTful services
var TicketMonster = {
    config: {
        baseRESTUrl: "http://ticketmonster-jdf.rhcloud.com/"
    }
};

require(['../../..../cordova'], function()
{
    var bootstrap = {
        initialize: function() {
            document.addEventListener('deviceready', this.onDeviceReady, false);
        },
        onDeviceReady: function() {
            // Detect if iOS 7 or higher and disable overlaying the status bar
            if (window.device && window.device.platform.toLowerCase() == "ios" &&
                parseFloat(window.device.version) >= 7.0) {
                StatusBar.overlaysWebView(false);
                StatusBar.styleDefault();
                StatusBar.backgroundColorByHexString("#e9e9e9");
            }
            // Load the mobile module
            require ("mobile");
        }
    }

    bootstrap.initialize();
});
```

**Note**
We’ll use the OpenShift hosted version of the TicketMonster application because it is easier to access in all environments - the smartphone simulators and emulators can also access it with relatively little or no configuration. On the other hand, accessing the locally running JBoss EAP instance may require some complicated network configuration, especially if the instance needs to be opened up to the internet for access from smartphones through a mobile internet link.

The above snippet of code contains a device-specific check for iOS 7.

Finally, we’ll configure the loader module launched from `mobileapp.html` to use the above defined hybrid module:

```javascript
src/main/webapp/resources/js/configurations/loader.js
```
In the above code snippet, we detect if the URL of the page contains mobileapp.html or not, and then proceed to activate the hybrid module if so. Since Apache Cordova is configured to use mobileapp.html as the application start page, the desired objective is achieved. This way, we avoid loading the mobile or desktop modules that do not have any logic in them to detect the deviceready event of Cordova.

The final step will involve adjusting src/main/webapp/resources/js/configurations/loader.js to load this module when running on Android, using the query string we have already configured in the project. We’ll also tweak src/main/webapp/resources/js/app/utilities.js to use the Notification plugin to display alerts in the context of a Hybrid Mobile app.

src/main/webapp/resources/js/configurations/loader.js

We’ll now examine the displayAlert function in the utilities object. It is set to use the Notification plugin when available:
The function automatically works in non-mobile environments due to the absence of the `navigator.notification` object in such environments.
Chapter 55

Run the hybrid mobile application

You are now ready to run the application. The hybrid mobile application can be run on devices and simulators using the Hybrid Mobile Tools.

55.1 Run on an Android device or emulator

What do you need for Android?
For running on an Android device or emulator, you need to install the Android Developer Tools, which require an Eclipse instance (JBoss Developer Studio could be used), and can run on Windows (XP, Vista, 7), Mac OS X (10.5.8 or later), Linux (with GNU C Library - glibc 2.7 or later, 64-bit distributions having installed the libraries for running 32-bit applications).
You must have Android API 17 or later installed on your system to use the Run on Android Emulator action.

To run the project on a device, in the Project Explorer view, right-click the project name and click Run As → Run on Android Device. This option calls the external Android SDK to package the workspace project and run it on an Android device if one is attached. Note that the Android SDK must be installed and the IDE correctly configured to use the Android SDK for this option to execute successfully.

To run the project on an emulator, in the Project Explorer view, right-click the project name and click Run As → Run on Android Emulator.
This requires that you create an Android AVD to run the application in a virtual device.

Once deployed, the application is now available for interaction in the emulator.
Ticket Monster Tutorial

Figure 55.2: The app running on an Android AVD
55.2 Run on an iOS Simulator

What do you need for iOS?
This option is only displayed when using OS X operating systems, for which the iOS Simulator is available. You must install Xcode 4.5+ which includes the iOS 6 SDK. You must also install a Simulator for iOS 5.x or higher, to run the project on a simulator. Depending on various Cordova plugins that you may use, you may need higher versions of simulators to run your applications.

In the Project Explorer view, right-click the project name and click Run As → Run on iOS Emulator.

![Figure 55.3: Running the application on an iOS simulator](image)

This option calls the external iOS SDK to package the workspace project into an XCode project and run it on the iOS Simulator.
55.3 Run on CordovaSim

CordovaSim allows you to run your hybrid mobile applications in your local workspace. You can develop the application without requiring a deployment to a real device or even to emulators and simulators to realize your application’s behavior. There are some limitations on what you can achieve with CordovaSim, for instance, some Cordova plugins may not work with CordovaSim. But for the most part, you get to experience a faster development cycle.

In the Project Explorer view, right-click the project name and click Run As → Run with CordovaSim. This opens the application in CordovaSim, which is composed of a BrowserSim simulated device and a device input panel.
Figure 55.5: The app running on CordovaSim
Chapter 56

Conclusion

This concludes our tutorial for building a hybrid application with Apache Cordova. You have seen how we have turned a working HTML5 web application into one that can run natively on Android and iOS.
Part IX

Appendix A - Deploying to JBoss EAP locally
Chapter 57

What Will You Learn Here?

This appendix demonstrates how to import, develop and deploy the TicketMonster example using JBoss Developer Studio:

• Obtain and import the TicketMonster example source code
• Deploy the application to JBoss EAP with JBoss Server Tools
Chapter 58

Pre-requisites

We don’t recommend using the **Internal Web Browser**, although it is configured as the default web browser in the IDE. In certain environments, it may lack features present in modern web browsers, thus providing a sub-optimal user and developer experience.

We shall therefore set the IDE default web browser to be your default system web browser. Click **Window → Web Browser → Default system web browser**.
Chapter 59

Import the Project source code

Once the TicketMonster source code is obtained and unpackaged, you must import it into JBoss Developer Studio, as detailed in the procedure below. TicketMonster is a Maven-based project so a specific Import Maven Project wizard is used for the import.

1. Click File → Import to open the Import wizard.
2. Expand Maven, select Existing Maven Projects and click Next.
3. In the Root Directory field, enter the path to the TicketMonster source code. Alternatively, click Browse to navigate to the source code location. The Import Maven Project wizard recursively searches the path for a pom.xml file. The pom.xml file identifies the project as a Maven project. The file is listed under Projects once it is found.
4. Click **Finish**. When the import process is complete, the project is listed in the **Project Explorer** view.
Chapter 60

Deploying to JBoss EAP using JBoss Developer Studio

Once you have imported the TicketMonster source code into JBoss Developer Studio, the project application can be deployed to
the JBoss EAP server and the running application viewed in the default system web browser, as detailed in the procedure below:

1. In the Project Explorer view, right-click ticket-monster and click Run As → Run on Server.
2. Under How do you want to select the server?, ensure Choose an existing server is selected.
3. In the Server table, expand localhost, select jboss-eap-version where version denotes the JBoss EAP version, and click Next.
Figure 60.1: JBoss EAP 6.x Server Selected
4. Ensure `ticket-monster` is listed in the **Configured** column and click Finish. The **Console** view automatically becomes the view in focus and displays the output from the JBoss EAP server. Once deploying is complete, the web application opens in the default system web browser.
Figure 60.2: ticket-monster Listed in the Configured Column
Chapter 61

Deploying to JBoss EAP using the command-line

Start JBoss Enterprise Application Platform 6.3.

1. Open a command line and navigate to the root of the JBoss server directory.

2. The following shows the command line to start the server with the web profile:
   
   For Linux:  JBOSS_HOME/bin/standalone.sh
   For Windows: JBOSS_HOME\bin\standalone.bat

Then, deploy TicketMonster.

1. Make sure you have started the JBoss Server as described above.

2. Type this command to build and deploy the archive into a running server instance.

```
mvn clean package jboss-as:deploy
```

   (You can use the arq-jbossas-remote profile for running tests as well)

   If you have not configured the Maven settings, to use the Red Hat Enterprise Maven repositories:

```
mvn clean package jboss-as:deploy -s TICKETMONSTER_MAVEN_PROJECT_ROOT/settings.xml
```

3. This will deploy target/ticket-monster.war to the running instance of the server.

Chapter 62

Using MySQL as the database

You can deploy TicketMonster to JBoss EAP, making use of a real database like MySQL, instead of the default in-memory H2 database. You can follow the procedure outlined as follows:

1. Install the MySQL JBDC driver as a new JBoss module.

   a. Define a new JBoss module named com.mysql under the modules directory of the JBoss EAP installation. Under the modules/system/layers/base directory structure, create a directory named com, containing subdirectory named mysql, containing a sub-directory named main. Place the MySQL JBDC driver in the main directory. Finally, define the module via a module.xml file with the following contents:

   ```xml
   <module xmlns="urn:jboss:module:1.0" name="com.mysql">
      <resources>
         <resource-root path="mysql-connector-java-5.1.34-bin.jar"/>
      </resources>
      <dependencies>
         <module name="javax.api"/>
         <module name="javax.transaction.api"/>
      </dependencies>
   </module>
   ``

   This module declares the MySQL JDBC driver as a resource (from which to load classes) for the module. It also declares a dependency on the javax.api and javax.transaction.api modules, since the JDBC driver depends on classes from these modules. Remember to make corrections to the JBDC driver resource path, if you are using a driver JAR with a different name. The JBoss EAP directory structure should now look like this:

   ```
   modules
   +---system
   |   +---layers
   |   |   +---base
   |   |   |   +---com
   |   |   |   |   +---mysql
   |   |   |   |   |   +---main
   |   |   |   |   |   |   +-------module.xml
   |   |   |   |   |   |   +-------mysql-connector-java-5.1.34-bin.jar
   ```

2. Register the MySQL datasource used by the application. Edit the server configuration file (standalone.xml), to add the datasource definition:

   ```xml
   <datasources>
   ```
Replace the values for the `<connection-url>`, `<user-name>` and `<password>` with the correct ones for your environment.

Build and deploy the application, using the `mysql` profile defined in the project POM:

In JBoss Developer Studio, you can do this by opening the project’s context menu: right-click on the project, click **Maven → Select Maven Profiles**... and activate the `mysql` profile by selecting it’s checkbox. Once you have activated the profile, you can publish the project to a JBoss EAP instance from JBoss Developer Studio in the same manner described previously. If you are building and deploying from the command-line, activate the `mysql` profile, by specifying it during the build command like so:

```
mvn clean package jboss-as:deploy -Pmysql
```

If you have not configured the Maven settings, to use the Red Hat Enterprise Maven repositories:

```
mvn clean package jboss-as:deploy -Pmysql -s TICKETMONSTER_MAVEN_PROJECT_ROOT/settings.xml
```
Chapter 63

Using PostgreSQL as the database

Just like MySQL, you can deploy TicketMonster to JBoss EAP, making use of a real database like PostgreSQL, instead of the default in-memory H2 database. You can follow the procedure outlined as follows:

1. Install the PostgreSQL JBDC driver as a new JBoss module.
   a. Define a new JBoss module named com.mysql under the modules directory of the JBoss EAP installation. Under the modules/system/layers/base directory structure, create a directory named org, containing sub-directory named postgresql, containing a sub-directory named main. Place the PostgreSQL JBDC driver in the main directory. Finally, define the module via a module.xml file with the following contents:

   ```xml
   <module xmlns="urn:jboss:module:1.0" name="org.postgresql">
     <resources>
       <resource-root path="postgresql-9.3-1102.jdbc4.jar"/>
     </resources>

     <dependencies>
       <module name="javax.api"/>
       <module name="javax.transaction.api"/>
     </dependencies>
   </module>
   ```

   This module declares the PostgreSQL JDBC driver as a resource (from which to load classes) for the module. It also declares a dependency on the javax.api and javax.transaction.api modules, since the JDBC driver depends on classes from these modules. Remember to make corrections to the JBDC driver resource path, if you are using a driver JAR with a different name. The JBoss EAP directory structure should now look like this:

   ```
   modules
   ├── system
   │   └── layers
   │       └── base
   │           ├── org
   │           │   └── postgresql
   │           │       └── main
   │           │           └── module.xml
   │           │
   │           └── postgresql-9.3-1102.jdbc4.jar
   ```

2. Register the PostgreSQL datasource used by the application. Edit the server configuration file (standalone.xml), to add the datasource definition:

   ```xml
   <datasources>
     <datasource jndi-name="java:jboss/datasources/TicketMonsterPostgreSQLDS" pool-name="PostgreSQLDS"/>
   </datasources>
   ```
Replace the values for the connection-url, user-name and password with the correct ones for your environment.

Build and deploy the application, using the postgresql profile defined in the project POM:...

In JBoss Developer Studio, you can do this by opening the project’s context menu: right-click on the project, click Maven → Select Maven Profiles..., and activate the postgresql profile by selecting it’s checkbox. Once you have activated the profile, you can publish the project to a JBoss EAP instance from JBoss Developer Studio in the same manner described previously. ..

If you are building and deploying from the command-line, activate the postgresql profile, by specifying it during the build command like so:

```bash
mvn clean package jboss-as:deploy -Ppostgresql
```

a. If you have not configured the Maven settings, to use the Red Hat Enterprise Maven repositories:

```bash
mvn clean package jboss-as:deploy -Ppostgresql -s TICKETMONSTER_MAVEN_PROJECT_ROOT/settings.xml
```
Part X

Appendix B - Deploying to OpenShift
Chapter 64

What Will You Learn Here?

This appendix demonstrates how to import, develop and deploy the TicketMonster example using JBoss Developer Studio:

• Obtain and import the TicketMonster example source code
• Deploy the application to OpenShift Online with OpenShift Tools
Chapter 65

Import the Project source code

Once the TicketMonster source code is obtained and unpackaged, you must import it into JBoss Developer Studio, as detailed in the procedure below. TicketMonster is a Maven-based project so a specific Import Maven Project wizard is used for the import.

1. Click File→Import to open the Import wizard.

2. Expand Maven, select Existing Maven Projects and click Next.

3. In the Root Directory field, enter the path to the TicketMonster source code. Alternatively, click Browse to navigate to the source code location. The Import Maven Project wizard recursively searches the path for a pom.xml file. The pom.xml file identifies the project as a Maven project. The file is listed under Projects once it is found.
4. Click **Finish**. When the import process is complete, the project is listed in the **Project Explorer** view.
Chapter 66

Pre-requisites

We will be pushing the TicketMonster sources to a git repository on OpenShift, where the application would be built and deployed. The build on OpenShift, and hence the `git push` can timeout, since Maven dependencies will have to be fetched from the Red Hat Enterprise Maven repository or other repositories.

We’ll get around this drawback by configuring JBoss Developer Studio to not time out sooner. To do so, set the Git connection timeout to 300 seconds. Click Window → Preferences, expand Team and select Git. In the Remote connection timeout (seconds) field, type 300 and click Apply and click OK.
Figure 66.1: Modify the git remote connection timeout
Chapter 67

Deploying to OpenShift using JBoss Developer Studio

To deploy TicketMonster to OpenShift Online, you must create a new OpenShift Online application based on the existing workspace project using OpenShift Tools, as detailed in the procedure below.

Note
This procedure documents the deploying process for first-time OpenShift Online users. This includes one-time steps, such as signing up for an OpenShift Online account, creating an OpenShift Online domain and uploading SSH keys. If you have previously used OpenShift Online and OpenShift Tools, omit the one-time steps as appropriate.

1. In JBoss Central, under Start from scratch, click OpenShift Application.

2. Click the Please sign up here link to create an OpenShift Online account and follow the instructions on the OpenShift web page displayed in your default system web browser. Once you have completed the sign-up process, restart the New OpenShift Application wizard.

3. Complete the fields about your OpenShift Online account as follows:
   • From the Connection list, select New Connection.
   • Ensure the Use default server check box is selected.
   • In the Username and Password fields, type your account credentials.
4. Click Next.
5. In the **Domain Name** field, type a name for your new OpenShift Online domain and click Finish. The provided domain name must be unique across all domains on OpenShift Online; if it is not unique, you will be instructed to provide a unique domain name.

6. From the Type list, select JBoss Enterprise Application Platform 6 (jbosseap-6).
Figure 67.2: Completed Fields in the New OpenShift Application Wizard

7. Click Next.
8. Complete the fields about the new OpenShift Online application as follows:
   • In the Domain name field, select an existing OpenShift Online domain.
   • In the Name field, type ticketmonster.
   • From the Domain list, ensure the domain you have previously created is selected.
   • From the Gear profile list, select small.
9. Click Next.
• Clear the Create a new project check box.
• In the Use existing project field, type ticket-monster. Alternatively, click Browse to select the ticket-monster project.
• Ensure the Create and set up a server for easy publishing check box is selected.
10. Click Next.
11. Click SSH Keys wizard and click New.

12. Complete the fields about the SSH Keys to be created as follows:
   - In the Name field, type a name for the SSH key.
   - From the Key Type list, ensure SSH_RSA is selected.
   - In the SSH2 Home field, ensure your .ssh directory path is shown.
   - In the Private Key File Name field, type a name for the private key file name. The Public Key File Name field populates automatically with the name of the private key file name with .pub appended.

13. Click Finish.

14. Click OK to close the Manage SSH Keys window.

15. Click Finish to create the new OpenShift application based on the existing workspace ticket-monster project. This process may take some time to complete.
16. At the prompt stating OpenShift application ticketmonster will be enabled on project ticket-monster ... click OK. This
configures the workspace ticket-monster project for OpenShift and connects it to the OpenShift Online Git repository system used for version control.

Figure 67.6: Import OpenShift Application Prompt

17. At the prompt stating the authenticity of the host cannot be established and asking if you are sure you want to continue connecting, verify the host information is correct and click Yes.

18. At the prompt asking if you want to publish committed changes to OpenShift, click Yes. The Console view automatically becomes the view in focus and displays the output from the OpenShift Online server. Once the OpenShift Online ticketmonster application is created and deployed, the Console view displays the following message:

Deployment completed with status:success

Figure 67.7: New OpenShift Application Wizard
Chapter 68

Deploying to OpenShift using the command-line

To deploy TicketMonster to OpenShift Online, you must create a new OpenShift Online application based on the existing workspace project using OpenShift Tools, as detailed in the procedure below.

**Note**
This procedure documents the deploying process for first-time OpenShift Online users. This includes one-time steps, such as signing up for an OpenShift Online account, creating an OpenShift Online domain and uploading SSH keys. If you have previously used OpenShift Online and OpenShift Tools, omit the one-time steps as appropriate.

### 68.1 Create an OpenShift Account and Domain

If you do not yet have an OpenShift account and domain, [browse to OpenShift](#) to create the account and domain. [Get Started with OpenShift](#) details how to install the OpenShift Client tools.

### 68.2 Create the OpenShift Application

**Note**
The following variables are used in these instructions. Be sure to replace them as follows:

- YOUR_DOMAIN_NAME should be replaced with the OpenShift domain name.
- APPLICATION_UUID should be replaced with the UUID generated by OpenShift for your application, for example: 52864af85973ca430200006f
- TICKETMONSTER_MAVEN_PROJECT_ROOT is the location of the Maven project sources for the TicketMonster application.

Open a shell command prompt and change to a directory of your choice. Enter the following command to create a JBoss EAP 6 application:

```bash
rhc app create -a ticketmonster -t jbosseap-6
```

**Note**
The domain name for this application will be ticketmonster-YOUR_DOMAIN_NAME.rhcloud.com
This command creates an OpenShift application named ticketmonster and will run the application inside the jbosseap-6 container. You should see some output similar to the following:

```
Application Options
\-------------------
Domain: YOUR_DOMAIN
Cartridges: jbosseap-6 (addtl. costs may apply)
Gear Size: default
Scaling: no

Creating application 'ticketmonster' ... done

Waiting for your DNS name to be available ... done

Cloning into 'ticketmonster'...
Warning: Permanently added the RSA host key for IP address '54.90.10.115' to the list of known hosts.

Your application 'ticketmonster' is now available.

URL: http://ticketmonster-YOUR_DOMAIN.rhcloud.com/
SSH to: APPLICATION_UUID@ticketmonster-YOUR_DOMAIN.rhcloud.com
Git remote:
    ssh://APPLICATION_UUID@ticketmonster-YOUR_DOMAIN.rhcloud.com/~/git/ticketmonster.git/
Cloned to: /Users/vineet/openshiftapps/ticketmonster

Run 'rhc show-app ticketmonster' for more details about your app.
```

The create command creates a git repository in the current directory with the same name as the application.

You do not need the generated default application, so navigate to the new git repository directory created by the OpenShift command and tell git to remove the source and pom files:

```
cd ticketmonster
git rm -r src pom.xml
```

Copy the TicketMonster application sources into this new git repository:

```
cp -r TICKETMONSTER_MAVEN_PROJECT_ROOT/src .
cp -r TICKETMONSTER_MAVEN_PROJECT_ROOT/pom.xml .
```

You can now deploy the changes to your OpenShift application using git as follows:

```
git add src pom.xml
git commit -m "TicketMonster on OpenShift"
git push
```

The final push command triggers the OpenShift infrastructure to build and deploy the changes.

Note that the openshift profile in pom.xml is activated by OpenShift, and causes the WAR build by OpenShift to be copied to the deployments/ directory, and deployed without a context path.

Now you can see the application running at http://ticketmonster-YOUR_DOMAIN.rhcloud.com/.
Chapter 69

Using MySQL as the database

You can deploy TicketMonster to OpenShift, making use of a real database like MySQL, instead of the default in-memory H2 database within the JBoss EAP cartridge. You can follow the procedure outlined as follows, to first deploy the TicketMonster application to a JBoss EAP cartridge, and then add a:

1. Create the OpenShift application from the TicketMonster project sources, as described in the previous sections.
2. Add the MySQL cartridge to the application.
   a. If you are using JBoss Developer Studio, select the ticketmonster application in the OpenShift Explorer view. Open the context-menu by right-clicking on it, and navigate to the Edit Embedded Cartridges... menu item.

Select the MySQL 5.5 cartridge, and click Finish.
Figure 69.2: Add MySQL cartridge
b. If you are using the command-line, execute the following command, to add the MySQL 5.5 cartridge to the ticketmonster application:

```
rhc cartridge add mysql-5.5 -a ticketmonster
```

3. Configure the OpenShift build process, to use the mysql-openshift profile within the project POM. As you would know, the Maven build on OpenShift uses the openshift profile by default - this profile does not contain any instructions or configuration to create a WAR file with the JPA deployment descriptor for MySQL on OpenShift. The mysql-openshift profile contains this configuration. Since it is not activated during the build on OpenShift, we need to instruct OpenShift to use it as well.

To do so, create a file named `pre_build_jbosseap` under the `.openshift/action_hooks` directory located in the git repository of the OpenShift application, with the following contents:

```
TICKET_MONSTER_OPENSHIFT_GIT_REPO/.openshift/build_hooks/pre_build_jbosseap
```

```
export MAVEN_ARGS="clean package -Popenshift,mysql-openshift -DskipTests"
```

This OpenShift action hook sets up the MAVEN_ARGS environment variable used by OpenShift to configure the Maven build process. The exported variable now activates the mysql-openshift profile, in addition to the default values originally present in the variable. Publish the changes to OpenShift... If you are using JBoss Developer Studio, right-click the project, go to Team → Commit... to commit the changes. Select the `pre_build_jbosseap` file to add to the commit. Choose the Commit and Push button during committing, to push the changes to the OpenShift repository. If you are using the command line, add the `pre_build_jbosseap` file to the git index, and commit it, and push to the OpenShift repository, as follows:

```
cd <TICKET_MONSTER_OPENSHIFT_GIT_REPO>
git add .openshift/build_hooks/pre_build_jbosseap
git commit -m "Added pre-build action hook for MySQL"
git push
```

**Note**

On Windows, you will need to run the following command to set the executable bit to the `pre_build_jbosseap` file:

```
git update-index --chmod=+x .openshift/build_hooks/pre_build_jbosseap
```

This ensures the executable bit is recognized on OpenShift even though the file was committed in Windows. Since JBoss Developer Studio does not have a git console, you will need to run this from the command line.
Chapter 70

Using PostgreSQL as the database

You can deploy TicketMonster to OpenShift, making use of a real database like PostgreSQL, instead of the default in-memory H2 database within the JBoss EAP cartridge. You can follow the procedure outlined as follows:

1. Create the OpenShift application from the TicketMonster project sources, as described in the previous sections.
2. Add the PostgreSQL cartridge to the application.
   a. If you are using JBoss Developer Studio, select the ticketmonster application in the OpenShift Explorer view. Open the context-menu by right-clicking on it, and navigate to the Edit Embedded Cartridges... menu item.

   Figure 70.1: Edit Embedded Cartridges for an OpenShift application

   Select the PostgreSQL 9.2 cartridge, and click Finish.
Embed Cartridges

Please select the cartridges to embed into your application ticketmonster

- Code Anything (Downloadable Cartridge)
- 10gen Mongo Monitoring Service Agent (10gen-mms-agent-0.1)
- Cron 1.4 (cron-1.4)
- Jenkins Client (jenkins-client-1)
- MongoDB 2.4 (mongo-2.4)
- MySQL 5.1 (mysql-5.1)
- MySQL 5.5 (mysql-5.5)
- PostgreSQL 8.4 (postgresql-8.4)
- PostgreSQL 9.2 (postgresql-9.2)
- RockMongo 1.1 (rockmongo-1.1)
- SwitchYard 0.8.0 (switchyard-0)
- Web Load Balancer (haproxy-1.4)
- phpMyAdmin 4.0 (phpmyadmin-4)

Selected Cartridge:

PostgreSQL 9.2 (postgresql-9.2)

PostgreSQL is an advanced Object-Relational database management system

Figure 70.2: Add PostgreSQL cartridge
b. If you are using the command-line, execute the following command, to add the PostgreSQL 9.2 cartridge to the ticketmonster application:

```
rhc cartridge add postgresql-9.2 -a ticketmonster
```

3. Configure the OpenShift build process, to use the `postgresql-openshift` profile within the project POM. As you would know, the Maven build on OpenShift uses the `openshift` profile by default - this profile does not contain any instructions or configuration to create a WAR file with the JPA deployment descriptor for MySQL on OpenShift. The `postgresql-openshift` profile contains this configuration. Since it is not activated during the build on OpenShift, we need to instruct OpenShift to use it as well.

To do so, create a file named `pre_build_jbosseap` under the `.openshift/action_hooks` directory located in the git repository of the OpenShift application, with the following contents:

```
TICKET_MONSTER_OPENSHIFT_GIT_REPO/.openshift/build_hooks/pre_build_jbosseap
```

```
export MAVEN_ARGS="clean package -Popenshift,postgresql-openshift -DskipTests"
```

This OpenShift action hook sets up the `MAVEN_ARGS` environment variable used by OpenShift to configure the Maven build process. The exported variable now activates the `postgresql-openshift` profile, in addition to the default values originally present in the variable.

Publish the changes to OpenShift:

- If you are using JBoss Developer Studio, right-click the project, go to `Team → Commit...` to commit the changes. Select the `pre_build_jbosseap` file to add to the commit. Choose the `Commit and Push` button during committing, to push the changes to the OpenShift repository.
- If you are using the command line, add the `pre_build_jbosseap` file to the git index, and commit it, and push to the OpenShift repository, as follows:

```
cd <TICKET_MONSTER_OPENSHIFT_GIT_REPO>
git add .openshift/build_hooks/pre_build_jbosseap

git commit -m "Added pre-build action hook for PostgreSQL"

git push
```

**Note**

On Windows, you will need to run the following command to set the executable bit to the `pre_build_jbosseap` file:

```
git update-index --chmod=+x .openshift/build_hooks/pre_build_jbosseap
```

This ensures the executable bit is recognized on OpenShift even though the file was committed in Windows. Since JBoss Developer Studio does not have a git console, you will need to run this from the command line.