Red Hat JBoss Unified Push Server Manual

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Overview

The Red Hat JBoss Unified Push Server is a server that allows sending native push messages to different mobile operating systems. Currently the server supports Apple's APNs and Google Cloud Messaging.

About the Red Hat JBoss Unified Push Server

The Red Hat JBoss Unified Push Server offers an unified Notification Service API to the above mentioned Push Network Services. When a push message request is sent to the Red Hat JBoss Unified Push Server, it is internally translated into the format of these 3rd party networks. This gives a server the ability to send Push Notifications to different mobile platforms. When using the Red Hat JBoss Unified Push Server, please keep in mind that Push Notification is a signalling mechanism and that it is not suitable to be used as a data carrying system (e.g. use in a chat application).

Use-cases and scenarios

Different use-cases and scenarios are supported. Below are a few to give an idea how the Red Hat JBoss Unified Push Server can be used:

- MyWarehouseInc-backend can send *notification messages* to different groups (e.g. discounts for only iOS (or only Android) users)
- MyInsuranceCorp-backend can send "notification messages" to different variants of its mobile Applications:
 - Application for the Customers
 - Application for the employed Sales Agents
- Publishing Company:
 - MyPublishing-Company-backend sends update "notification messages" to all of its applications (free and premium regardless of the mobile OS).
 - Targeting: Sending push messages to different groups of users. For instance, availability of "advanced content" is only notified to the paying customers (e.g. those that run the premium app).
- A company has different backends (small/simple applications for different tasks) and these different backends could be able to reach all (or some) of the company's mobile applications.

Motivation: Easy use of Push Notifications for any mobile application, that is backed by Red Hat JBoss technology (e.g. Drools).

Useful Terminology

Before we get into details, it is important that we have a good lexicon.

PushApplication

A logical construct that represents an overall mobile application (e.g. Mobile HR).

Variant

A variant of the PushApplication, representing a specific mobile platform, like iOS or Android, or even more fine grain differentiation like iPad or iPhone. There can be multiple variants for a single PushApplication (e.g. HR Android, HR iPad, HR iPhone free or HR iPhone premium). Each supported variant type contains some platform specific properties, such as a Google API key (Android) or passphrase and certificate (Apple).

Installation

Represents an actual device, registered with the Red Hat JBoss Unified Push Server. User1 running *HR Android* application, while User2 runs *HR iPhone premium* application on his phone.

Push Notification Message

A simple message to be sent to a PushApplication.

Sender Endpoint API

A RESTful API that receives Push Notification Message requests for a PushApplication or some of its different Variants. The Server translate this request into the platform specific details and delivers the payload to the 3rd party cloud provider, which eventually might deliver the message to the physical device.

How the Red Hat JBoss Unified Push Server Works

The Red Hat JBoss Unified Push Server can be seen as a *broker* that distributes push messages to different 3rd party Push Networks. The graphic below gives a little overview:



- 1. One PushApplication and at least one mobile platform variant must be created.
- 2. The variant credentials that are generated and stored by the Red Hat JBoss Unified Push Server must be added to the mobile application source, enabling the application to register with the Red Hat JBoss Unified Push Server once it is installed on mobile devices.
- 3. Sending a push message can happen in different ways: The AdminUI can be used to send a (test) message to registered devices. However, in a real-world scenario the Push Notification Message request is triggered from a backend application, which sends its requests using the *Sender API*. Different SDKs for different programmin languages are supported.
- 4. The push request is then translated into platform specific details for the required variant Push Network. The Dashboard of the AdminUI gives a status report if a message is sent to the Push Network.
- 5. The Red Hat JBoss Unified Push Server does not directly deliver the message to the mobile device. This is done by the appropriate variant Push Network. *Note*: There can be latency in the actual delivery. Most Push Networks, such as APNs or GCM, do not guarantee the delivery of messages to mobile devices.

Using the Admin UI

The Red Hat JBoss Unified Push Server can be accessed via its RESTful endpoints, as well as over the administrative user interface.

Admin and Developer accounts

Once installed, the Red Hat JBoss Unified Push Server comes with two different account types:

- a single admin user
- an initial developer account

The difference between the admin and developer account types is that the former can access all PushApplications and Variants configured on the server, whereas the latter has access only to the

PushApplications and Variants created by the actual user. Furthermore, the administration of the Red Hat JBoss Unified Push Server, as well as management of its users in the **Keycloak Admin Console**, can only be performed by the admin account.

IMPORTANT

By default, developer account is disabled and needs to be explicitly enabled by admin inside of the Keycloak Admin Console!

Login and landing page

Once you have the Red Hat JBoss Unified Push Server running it is time to open the *AdminUI*, by accessing http(s)://SERVER:PORT/ag-push in your browser. You are prompted by a login dialog:



The default credentials for *admin* account are admin/123. On the very first login you are asked to update the password. It is a wise idea to change it to something completely different:



After applying the new password you are able to use the AdminUI of the Red Hat JBoss Unified Push Server. The Dashboard is welcoming you:



Account Management

To manage some details on your account, you need to click on the username (*admin* in this case) in the right hand corner of the screen. This opens a context menu where you click on Account Management:



This brings you to the page where you can configure details about your account. The first option allows you to provide additional information like your name and your email address:

→ C ☐ localho	sc.oooo/autii/realiiis/a	erogear/account?referrer=unified-push-server-js	☆ ①
ED HAT JBOSS UNI	FIED PUSH		Back to Console Sign
2	Edit Account		* Required field
Account	Username	admin	
	Email *		
Password	Last name *		
0.	First name *		
Authenticator			Cancel Save
0			
Sessions			

The next section allows you to update your current password.

IMPORTANT

Please make sure to pick a *strong password*, see the admin user as the root on your machine...

	oss Unified Push ×		2 ²
		;/aerogear/account/password?referrer=unified-push-server-js	☆ ① ≡
RED HAT JBOSS UNI	FIED PUSH		Back to Console Sign Out
Account	Change Pas	ssword	All fields required
/ ccount	Password		
	New Password		
Password	Confirmation		
Authenticator			Cancel Save
Authenticator			
0			
Sessions			

It is also possible to use the Google Authenticator app as an additional security mechanism for your login:



Last but not least, there is an overview of all OAuth client sessions that are currently active. If the session is connected via a browser the only information that is presented in the table below is the IP address of the client:

B 11 A 1 0 0 0 0 3 3 0 1	IIFIED PUSH				Back to Co	nsole S
.	Session	IS				
Account	IP	Started	Last Access	Expires	Applications	Client
0	127.0.0.1	Nov 7, 2014 9:42:26 AM	Nov 7, 2014 9:47:56 AM	Nov 7, 2014 7:42:26 PM	unified-push-server-js account	
Password	Log out all se	essions				
Password	cog out on ot					
0						
Q Authenticator						
Authenticator						
Authenticator						
0						
0						

In order to go back to the AdminUI, click the marked link on the right corner. This performs a redirect

to the previous landing page:

D HAT JBOSS UN	IFIED PUSH				Back to Co	nsole Si
	Session	IS				i
Account	IP	Started	Last Access	Expires	Applications	Clients
0	127.0.0.1	Nov 7, 2014 9:42:26 AM	Nov 7, 2014 9:47:56 AM	Nov 7, 2014 7:42:26 PM	unified-push-server-js account	
Password	Log out all se	ssions				
Password	Log out all se	essions				
Password	Log out all se	essions				
Password Authenticator	Log out all se	essions				
Authenticator	Log out all se	issions				
Authenticator	Log out all se	ssions				
Authenticator	Log out all se	essions				
Authenticator	Log out all se	essions				

Create and Manage PushApplication

To be able to use the Red Hat JBoss Unified Push Server for your mobile development you need to create a PushApplication, which is a logical construct that represents an overall mobile application for different mobile platforms, called Variants. In the Navigation panel, the Applications icon brings you to the management section for PushApplications:

e e e Red Hat	Boss Unified Push ×	R ^M				
← → C 🗋 local	- → C 🗋 localhost:8080/ag-push/#/applications 🖄 🛈 ≡					
RED HAT JBOSS U	RED HAT JBOSS UNIFIED PUSH					
Dashboard	Applications You have no applications.	Create Application				
Applications						
Send Push						

To create a new one, click the Create Application button which brings up a dialog to provide a name and an optional description:



Once you are done with the above dialog, you are returned to the management section, which contains a list of all existing PushApplications. The one here is brand new and has no variants (nor any activity):

😝 🖯 🖨 🖓 Red Hat JE	Soss Unified Push ×	R _M
$\leftarrow \rightarrow \mathbf{C}$ D localh	ost:8080/ag-push/#/applications	☆ ① ≡
RED HAT JBOSS UN	NIFIED PUSH	1 admin 🛩
Dashboard	Applications You have 1 application.	Create Application
Applications	My Test Application So variants Activity I send Push L admin	0-
Send Push		

In case you want to rename or delete a PushApplication click on the little gear icon, which offers you a context menu to do so:



Create and Manage Variants

Since the PushApplication is a container for different platforms you need create a Variant for a specific mobile platform, like Android or iOS. For that matter, click on the name of the PushApplication or the

smaller No variants link in the above screen. This brings you to the details page of the PushApplication:

RED HAT JBOSS U	NIFIED PUSH Applications > My Test Application	1 admin ~					
Dashboard	Sending push notifications Server URL: http://localloat/8080/ag-push/ Application D: 2227295-6476-474c-3403-956a1b52a814 Master Server: 6256a293-a614-485f-bcce-4834066946a3	Example implementation •••					
Applications	Variants You have No variants.	Add Variant					

Click the Add Variant to open the dialog to create a Variant:



In this example we are creating an iOS Variant and giving it a name. Besides the name, each supported variant type contains some platform specific properties, such as a Google API key (Android) or passphrase and certificate (iOS). In this case we upload the require certificate and its passphrase for Apple's Push Notification Service.

NOTE

If you are not familiar with the details of your desired mobile platform, click here for Apple's Push Notification Service or here for Google's Cloud Messaging.

After finishing the above dialog you are returned to the details page of the PushApplication, containing a list of existing Variants:



Click on the little + icon to see more details about your iOS Variant. The details page contains information that is needed inside of your (future) mobile application. It offers the Server URL of the RESTful endpoint for the device registration, including the credentials (Variant ID and Secret) for *this* Variant:

	ss Unified Push ×			H
$\leftarrow \rightarrow C$ \Box localho	st:8080/ag-push/#/detail/72472769-6d76-474c-bd01-96da1b62a814	5	1	=
Send Push	Variants You have 1 variant.	Add Va	ariant	
	ios	No installations		
	⊖iOs platform	No installations	•-	
	Push Network Details			
	Apple's Puth Network (APNs) will be used. To learn more about APNs, visit our IOS or Apache Cordova guide Type: Development	ts for push.		
	Registering installations Example implem Up Sover UB: http://iccalboxt1000/sp-pub// Voriant ID: 6416895 - bbdbbdbbdbaskBourgroo Sover: 44bcd39-016-6463-bbdbaskBourgroo	nentation 🗢 -		
			•	

Instead of copying and pasting the Server URL, Variant ID and Secret into your mobile application, the AdminUI has a feature to generate code snippets. Clicking on the Example implementation link generates platform specific code:



This Variant is an iOS platform, therefore the code is generated for Objective-C, Swift and Apache Cordova (JavaScript).

NOTE

If you are not familiar with the device registration, click here for Android, here for iOS and here for Apache Cordova.

Managing registered device

Once you are at the point where your device is registered with the Red Hat JBoss Unified Push Server, refresh the details of the variant and you will notice an updated number of installations:

\varTheta 🔿	Boss Unified Push ×	R.
← → C 🗋 local	nost:8080/ag-push/#/detail/72472769-6d76-474c-bd01-96da1b62a814	☆ ③ 〓
RED HAT JBOSS U	NIFIED PUSH	1 admin 🕥
æ	Applications > My Test Application	
Dashboard	Sending push notifications	Example implementation
	Server URL: http://localhost:8080/ag-push/ Application ID: 72472769-6476-474c-b401-96dalb62a814 Master Secret: 625dac90-a614-465f-bcoo-d83d606964a3	
Applications		
1	Variants	
Send Push	You have 1 variant.	Add Variant
	ios	1 installation
	IOS platform	1 installation

You get to the list of all registered devices by clicking on the actual number link in the above image.



In this screen, there is only one device listed and its details are expanded (see the red arrow). The details show the entire device-token of the device. At this place, you could also exclude a specific device from receiving Push Notifications, using the Receiving toggle.

Sending a Push Notification

Now it is time to send a test message to the device using the Send Push feature of the Red Hat JBoss Unified Push Server! For that purpose we select the PushApplication we would like to use:



In the Send Push dialog the Message text field contains the payload to be sent out to the 3rd party Push Network:

\varTheta 🔿 🕤 🔊 Red Hat j	JBoss Unified Push ×		R,
← → C ⁱ local	host:8080/ag-push/#/	compose	☆ ① 〓
bushburu	Select application to s	nd to:	
	Application	My Test Application	\$
Applications	Variants	All	
\checkmark			Change
Send Push	Message	Hello AeroGear UnifiedPush(
	Allases	All	
	Device Types	All	
	Categories	All	
			Change
			Send Push Notification

To deliver the message click the Send Push Notification button.

NOTE It is possible to filter the list of receivers, using Alias, Device Types and Category.

If all goes well, your message will be delivered by the 3rd party Push Network to your device:



Sending a Push Notification from code

While sending a Push Notification from the AdminUI is a nice feature, in a real world scenario, the Push Notification is triggered by a backend!

The Red Hat JBoss Unified Push Server comes with APIs for Java, Node.js. Due to its RESTful architecture any backend, written in any language that supports HTTP, can send Push Notification requests to it. On the details page of a PushApplication you find the required Server URL and credentials (Application ID and Master Secret).

🗧 🖯 🕤 🧠 Red Hat JBc	iss Unified Push ×	2	R ₃
← → C 🗋 localho	st:8080/ag-push/	#/detail/72472769-6d76-474c-bd01-96da1b62a814	☆ ③ ≡
RED HAT JBOSS UNI	FIED PUSH		± admin Υ
<i>6</i> 78	Applications > My	Test Application	
Dashboard		Sending push notifications	Example implementation
Applications	-	Server URL: http://localhost:8080/sg-push/ Application/ID: 72472769-6476-474c-bd01-96da1b62a814 Master Secret: 625dac90-a614-465f-bcee-d83d6069d4a3	
Send Push	Variants You have 1 variant.		Add Variant
	iOS		1 installation
	IOS platform		1 installation 🗴 🗸

WARNING

Due to security reasons the Application ID and the Master Secret should be never stored on a mobile device! Push Notification requests should *never* be triggered directly from a mobile device.

The Red Hat JBoss Unified Push Server has a feature to generate code snippets for the backend part as well for our supported SDKs. In the above screen, click on the Example implementation link to get the code snippets:



The above Java code can be used in any Java SE or Java EE application that needs to send Push Notification requests.

Dashboard

Using of the Dashboard is handy in order to learn what is going on in your the Red Hat JBoss Unified Push Server installation. It presents a number of PushApplications, Sent Push Notifications and a total number of devices which are registered with the Red Hat JBoss Unified Push Server:



The Dashboard also has a Warnings and a Most Active section. The Warnings area informs you if a problem occurred, while sending out the Push Notifications to the 3rd party Services. Clicking on an entry in that list provides you more details about the potential failure.

The metadata is deleted after 30 days, using a scheduled job within the Red Hat JBoss Unified Push Server.

Dashboard - Most Active

The Most Active section shows a recent list of PushApplications that have submitted Push Notification requests. Clicking on a PushApplication presents a list of all Push Notifications that have been sent out (in the last 30 days):



The overview shows the number of receivers as well as the status of the delivery to the 3rd party service. To get more details about a certain Push Notification click the + icon:



If you do so, you will see the payload of the message as well as the IP address of the sender. Clicking on the Full Request link gives you even more details. The entire JSON representation of the submitted Push Notification is visible:

RED HAT JBOSS UNI	FIED PUSH	2 admin
Dashboard Applications Send Push	<pre>Full Request f "ightdress": "127.0.0.1", "elimetidentifier": "Annohar UnifiedPunh Consols", "signitumat": "Different", "actual": "Different", "entert": "Different", "entert: "Different",</pre>	mestamp Nov. 10.27.27, 2014
		1

Here you are also able to see which supported SDK was used to send the message. In this particular example, the message was sent from the Console of the Red Hat JBoss Unified Push Server.

Dashboard - Warnings

The Warnings section displays a list of recent problems that occured during sending out the Push Notifications to the 3rd party Services. Clicking on the Activity for a variant shows the recent send activity:



In case of a problem, the *Status* is marked as Failed. To learn more about the details of the failure, open the Push Notification:



The Reason underneath the actual *Push Notification* tries to provide you more information about the reason of failure.

Administration of the Red Hat JBoss Unified Push Server

The Red Hat JBoss Unified Push Server is protected by Keycloak SSO server. This document explains few features from the **Keycloak Admin Console** to perform some administrative configurations around the Red Hat JBoss Unified Push Server and its users.

Login and Settings

After exploring Admin UI of the Red Hat JBoss Unified Push Server, it is time to become familiar with the *Keycloak Admin Console*, which is located at:

http(s)://SERVER:PORT/auth/admin/aerogear/console/index.html

After being logged in successfully using your admin account, you see an overview of general settings:

	dmin Console 🛛 🗙 🖉					
						☆ ① :
RED HAT JBOSS UN	IFIED PUSH					1 admin
	General Lo	gin Credentials	Keys Er	mail Themes	Cache Config	
📽 Settings						
Users Users	General S	ettings				
e Roles	o circi di b	610100				
Applications	Name	aerogear				
OAuth Clients				0		
\$ Sessions and okens	Enabled	ON		0		
Security Defenses						Delete Realm
Events						

WARNING

Do *not* disable, rename or even delete the aerogear realm. This will make the Red Hat JBoss Unified Push Server *unusable*.

Besides the general overview, the *Keycloak Admin Console* offers various configuration settings, such as *Login, Roles, Default Roles, Credentials, Keys, Email, Themes* or *Cache Config.*

NOTE

In this guide we cover only these that are relevant for the Red Hat JBoss Unified Push Server

For instance, in the *Login Settings* you can tweak the actual login to the Red Hat JBoss Unified Push Server, like enabling a *Remember Me* checkbox:

	dmin Console ×	aerogear/console	/index ht	ml#/realn	s/aeronear	/login_settings		☆ ①
RED HAT JBOSS UNI		aerogear/console	/IIIdex.III	inim/reali	13/aerogear	login-settings		1 admi
RED HAT JBUSS UNI	FIED POSH							⊥ admi
	General Login	Credentials	Keys	Email	Themes	Cache Config		
📽 Settings								
🖬 Users	Login Setting	10						
Roles	Login Setting	53						
Applications					0			
OAuth Clients	Social login	OFF			U			
C Sessions and	User	OFF			0			
ľokens	registration							
Security Defenses	Forget	OFF			0			
Events	Remember Me	ON			0			
	Remember Me	ON			0			
	Verify email	OFF			0			
	Direct Grant API	OFF			0			
			_					
	Require SSL	external requests	~		0			
							Clear changes	Save

This will result in a slightly different login screen for the Red Hat JBoss Unified Push Server, where a *Remember Me* checkbox is presented underneath the password field:



Another item that could be configured is the *Forgot password* function, if one of your users forgot his password. However, this requires configuration details for your own SMTP server, to enable Keycloak sending emails to your users:

RED HAT JBOSS UNI	FIED PUSH	1 admin
	General Login Credentials Keys Email Themes Cache Config	
40 Settings 20 Users 40 Roles 21 Applications 40 Outh Clients 41 Sessions and Tokens Applications Applications Applications Applications Security Defenses ★ Events	Email Settings Required Settings Host mail.something.com Port 25 From root@something.com Enable SSL OFF Enable StartILS OFF	* Required fields
	Authentication	

User Management

To manage users for the Red Hat JBoss Unified Push Server, you need to go to the Users section of the *Keycloak Admin Console*:

😑 🖯 🖨 🧥 Keycloak A	kdmin Console ×	R _M
$\leftarrow \rightarrow C \square$ localhe	ost:8080/auth/admin/aerogear/console/index.html#/realms/aerogear/users	☆ ① ≡
RED HAT JBOSS UN	IFIED PUSH	1 admin 🛩
	User List Federation	
QC Settings		
🔛 Users	Users	
Roles		
Applications	Search Q or View all users	Add User
OAuth Clients	Please enter a search, or click on view all users	
Sessions and		
Tokens		
Events		
Events		

To see the list of all existing users, click on the View all users link:

e o o 🧑 Keycloak Ad	Imin Console ×			R _M
$\leftarrow \Rightarrow C \square$ localhos	st:8080/auth/admin/aerogear/co	nsole/index.html#/realms/aero	gear/users	☆ 🛛 =
RED HAT JBOSS UNI	FIED PUSH			1 admin 🗸
ØC Settings Image: Setting s	User List Federation Users Search	fiew all users		Add User
OAuth Clients	Username	Last Name	First Name	Email
X Sessions and Tokens a Security Defenses Events Units Events	admin developer			

Enabling the default developer account

To enable the default developer account, click on its username in the above screen, to edit the account:

RED HAT JBOSS UNI	IFIED PUSH			👤 admi
	Attributes Cre	dentials Role Mappings Sessions		
0 ⁸ Settings	Users > developer	» Settings		
🚰 Users				
Roles	User Attribu	tos		* Required fields
Applications	USEI ALLIDU	les		- required fields
OAuth Clients				
Sessions and	ID	d9848137-0d3c-4d99-aa8d-5f0a48397459		
Tokens	Username	developer		
Security Defenses				
Events	Email			
	First Name			
	Last Name			
	User Enabled	ON	0	
	Email verified	OFF	0	
	Required User Actions	× Update Password	0	

After toggling the User Enabled button to ON, click the Save button to activate the developer account.

Adding new users

To add new users for the Red Hat JBoss Unified Push Server, go back to the Users section of the *Keycloak Admin Console*:

	dmin Console ×	
-	st:8080/auth/admin/aerogear/console/index.html#/realms/aerogear/users	\$ O
RED HAT JBOSS UNI	FIED PUSH	1 admi
	User List Federation	
06 Settings		
😁 Users	Users	
ae Roles		
Applications	Search Q or View all users	Add User
OAuth Clients	Please enter a search, or click on view all users	
Sessions and		
Tokens		
Security Defenses		
Events		

Next you click the Add User button in the above screen, which brings you to the Add User form:

RED HAT JBOSS UNI	TED PUSH		1 admin
	User List Federation		
🕫 Settings	Users » Add User		
👕 Users			
Roles	Add User		* Required fields
 OAuth Clients Sessions and 	ID		
Tokens	Username myuser		
Security Defenses	Email		
Events	Email		
	First Name		
	Last Name		
	User Enabled ON	θ	
	Email verified OFF	Θ	
	Required User Actions	0	

In this dialog you provide the information such as email or first and last name. However, the username is a mandatory field.

NOTE Please make sure you keep the user enabled, otherwise a login is not possible.

Once you click Save, the screen reloads and the unique user ID is visible:

e e e Akeycloak A	dmin Console ×			R _M
← → C' 🗋 localho	st:8080/auth/admin/	aerogear/console/index.html#/realn	ns/aerogear/users/myuser	☆ ① ≡
RED HAT JBOSS UNI	IFIED PUSH			1 admin Y
Ø₿ Settings	Users » myuser »	Settings		
♣ Roles III Applications	User Attribu	tes		* Required fields
 OAuth Clients Sessions and Tokens Accurity Defenses Events 	ID Username Email First Name Last Name User Enabled Email verified Required User Actions	e 110ed1e-edd6.4c34-a0e6-61a3c492f53 myuser 0N 0FF Select an action	000000000000000000000000000000000000000	
				Delete

Next you can give the new user a temporary password. This option is provided in the Credentials option:

e e e Keycloak	Admin Console ×			12 ⁷
$\leftarrow \Rightarrow \mathbf{C}$ 🗋 localh	ost:8080/auth/admin/a	erogear/console/index.html#/real	ms/aerogear/users/myuser/user-credentials	☆ ① ≡
RED HAT JBOSS UN	IIFIED PUSH			1 admin 🗡
📽 Settings	Users > myuser >	Credentials		
♣ Roles III Applications	User Creden	tials o		
OAuth Clients Sessions and	Reset Password			
Tokens Security Defenses	New password]	
Events	Password confirmation			
	Temporary	ON	0	Reset Password

Once you enter the initial (or temporary) password, you need to confirm the *reset*:

🗧 🔿 🔿 🙈 Keycloak Adm	in Console ×			R _M
← → C 🗋 localhost	:8080/auth/admin/aero	gear/console/index.html#/realm	ns/aerogear/users/myuser/user-c	redentials ☆ ③ 🔳
RED HAT JBOSS UNIF	ED PUSH			L admin ∽
C Settings	Change password		×	
Users	Are you sure you want	to change the users password?		
ApplicationsOAuth Clients			Cancel Change password	
X Sessions and Tokens	New password			
 Security Defenses Events 				
	_	ON	0	
				Reset Password

NOTE

The password of any user can be resetted all the time, using this feature. Afterwards the user is asked to update the password you used in the above dialog.

On the Role Mappings option you must assign the required role to the new created user:

	Attributes Credentials Role Mappings Sessions
Settings	Users > myser > Role Mappings
Roles Applications	User Role Mappings
OAuth Clients Sessions and kens	Realm Roles ① Available Roles ① Effective Roles ①
Security Defenses	admin developer Assign role
	Application Roles

Choose the developer role from the Available Roles list. Once selected, shuffle it over to the Assigned Roles list:

RED HAT JBOSS UNI	FIED PUSH	1 admi
	Attributes Credentials Role Mappings Sessions	
06 Settings	Users > myuser > Role Mappings	
♀ Roles Ⅲ Applications	User Role Mappings	
OAuth Clients Sessions and Tokens Security Defenses Events	Realm Roles ① Autilable Roles Autilable Roles Autilable Roles Autilable Roles Autila	
	Application Roles Application ① Select an Application	

NOTE Using the shuffle component automatically saves the selection.

At this point the new user is able to use the Red Hat JBoss Unified Push Server.

In the Sessions option you can monitor the active sessions of a specific user:

RED HAT JBOSS UNIF						👤 adm
						1 aun
	Attributes	Credentials Role Ma	ppings Sessions			
🕫 Settings	Lisers > mvu	ser > Sessions				
💾 Users						
Roles	User Ses	sions -				
Applications	User Ses	510115 0				
OAuth Clients					Logout All	Sessions
Sessions and	IP Address	Started	Last Access	Applications	OAuth Clients	Action
Tokens	127.0.0.1	Nov 7, 2014 11:05:22 AM	Nov 7, 2014 11:05:22 AM	unified-push-server-js		logout
Security Defenses						
Events						

This dialog allows you to logout a specific session of the user or all sessions using the Logout All Sessions button above the table.

Active Sessions

In the Sessions and Tokens section of the *Keycloak Admin Console* you can monitor all active sessions against the Red Hat JBoss Unified Push Server's realm, as well as providing configurations around access tokens or timeouts.

The Realm Sessions option allows you to perform a logout for *all* active sessions:

e e e Keycloak Ac	Imin Console ×		2
$\leftarrow \rightarrow \mathbf{C}$ in localho	t:8080/auth/admin/aerogear/console/index.html#/realms/a	erogear/sessions/realm	☆ 0 ≡
RED HAT JBOSS UNI	FIED PUSH		1 admin ~
	Realm Sessions Timeout Settings Revocation		
Ø₿ Settings			
👹 Users	Total Active Sessions		
♣ Roles			
Applications			Logout All
OAuth Clients	Application	Active Sessions	
C Sessions and Tokens	security-admin-console	1	
Security Defenses	unified-push-server-js	1	
Events			
La cvenca			

On the Timeout Settings option you can override the default settings for session timeouts or different token lifespans:

RED HAT JBOSS UNI				1 admin
RED HAT JBOSS UNI	FIED PUSH			⊥ admin
	Realm Sessions	Timeout Settings Revocation		
Settings				
Users	Considerated	Taluan Timo aut Cattinga		
Roles	Session and	Token Timeout Settings		
Applications				
OAuth Clients	SSO Session Idle Timeout	10 Minutes ~	0	
C Sessions and			0	
lokens	SSO Session Max Lifespan	10 Hours ~	0	
Security Defenses	Access Token	1 Minutes ~	0	
Events	Lifespan	i mindes		
	Client login	1 Minutes V	0	
	timeout			
	Login user action lifespan	5 Minutes ~	0	
	action irrespan			

NOTE

For security reasons the default timeout values for the Red Hat JBoss Unified Push Server are pretty conservative. Be careful when you are increasing them.

On the Revocation Policies section, you can specify the *Not-before* revocation policies per realm, application, or user, and *push* this value to the client adapters that have an admin URL set up:

\varTheta 🔿 🔿 🦓 Keycloak Ad	min Console X					
← → C 🗋 localhos	st:8080/auth/admin/a	aerogear/console/in	lex.html#/realn	ns/aerogear/se	ssions/revocation	\$ O
RED HAT JBOSS UNI	FIED PUSH					1 admin
	Realm Sessions	Timeout Settings	Revocation			
QC Settings						
👕 Users	Revocation F	Policies				
Roles						
Applications OAuth Clients	Not Before	None		0		
Sessions and						_
Tokens					Clear Set To No	ow Push
Security Defenses						
Events						

Security Defenses

By default Brute Force Protection is disabled. You can enable it by navigating to Security Defenses > Brute Force Protection and clicking the Enabled button:

RED HAT JBOSS UN	IFIED PUSH			1 admin
	Headers Brut	e Force Protection		
0 [°] C Settings				
👕 Users	Brute Force	Protection @		
Roles				
Applications				
OAuth Clients	Enabled	ON		
🕫 Sessions and	Failure Factor	30	0	
Tokens	Wait Increment	1 Minutes V	0	
Security Defenses	waichicremenc	i Minutes	-	
Events	Quick Login Check Milli	1000	Θ	
	Seconds			
	Minimum Ouick	1 Minutes V	0	
	Login Wait			
	Max Wait	15 Minutes ~	0	
			0	
	Failure Reset Time	12 Hours V	9	

With *Brute Force Protection* enabled, your Red Hat JBoss Unified Push Server gains more security features. The above form gives you options to configure different times and options for attempts to perform a login, and how often.

Next steps

Now that you are familiar with the Red Hat JBoss Unified Push Server it is time to checkout out our Quickstarts to get Push Notification working!

Quickstarts

Learn more on JBoss.org!